Assessment 1

Data structure and Algorithms

Name: Sparsh Arya

Registration Number: 17BEC0656

Slot: L39+ L40

Date: 10th December 2019

Q1. Write a menu driven program C program to swap using temporary & without temporary variable.

Pseudo Code

C Code

```
#include<stdio.h>
int main()
{
  int a,b,c,temp;
  printf("Enter Number 1: ");
  scanf("%d",&a);
  printf("Enter Number 2: ");
  scanf("%d",&b);
  printf("Enter 0 to swap the no.s using temp variable and 1 to swap without temp: ");
  scanf("%d",&c);
  switch(c)
    case 0: temp=a;
         a=b;
         b=temp;
         break;
    case 1: a=a+b;
```

```
b=a-b;
a=a-b;
break;

default: printf("Please enter a valid number.");
}
printf("The numbers after swapping are: %d and %d",a,b);
return 0;
}
```

```
Inter Number 1: 12
Inter Number 2: 21
Inter 0 to swap the no.s using temp variable and 1 to swap without temp: 0
Inter numbers after swapping are: 21 and 12
Process returned 0 (0x0) execution time: 18.417 s
Press ENTER to continue.
```

```
Enter Number 1: 12
Enter Number 2: 21
Enter 0 to swap the no.s using temp variable and 1 to swap without temp: 1
The numbers after swapping are: 21 and 12
Process returned 0 (0x0) execution time: 16,360 s
Press ENTER to continue.
```

Q2. Write a menu driven C program to swap values of 3 variables with or without temp variables.

Pseudo code

```
Input Number 1: a.
Input Number 2: b.
Input Number 3: c.
Input (0 or 1) for using temp or without temp variable: d
Case(d)
case 0: temp=c
       c=b
       b=a
       a=temp
       Exit Case
case 1: a=a+b+c;
       b=a-(b+c);
       c=a-(b+c);
       a=a-(b+c);
       Exit Case
default: Print: Please enter a valid number.
}
Print a, b and c.
```

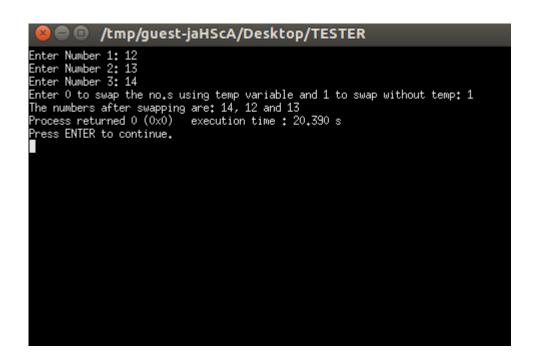
```
#include<stdio.h>
int main()
{
    int a,b,c,d,temp;
    printf("Enter Number 1: ");
    scanf("%d",&a);
    printf("Enter Number 2: ");
    scanf("%d",&b);
    printf("Enter Number 3: ");
    scanf("%d",&c);
    printf("Enter 0 to swap the no.s using temp variable and 1 to swap without temp: ");
    scanf("%d",&d);
    switch(d)
    {
        case 0: temp=c;
    }
}
```

```
c=b;
b=a;
a=temp;
break;

case 1: a=a+b+c;
b=a-(b+c);
c=a-(b+c);
a=a-(b+c);
break;

default: printf("Please enter a valid number.");
}
printf("The numbers after swapping are: %d, %d and %d",a,b,c);
return 0;
}
```

```
Enter Number 1: 12
Enter Number 2: 13
Enter Number 3: 14
Enter 0 to swap the no.s using temp variable and 1 to swap without temp: 0
The numbers after swapping are: 14, 12 and 13
Process returned 0 (0x0) execution time : 14.179 s
Press ENTER to continue.
```



Q3. Menu-driven C program to find the minimum and maximum element in an array of n numbers.

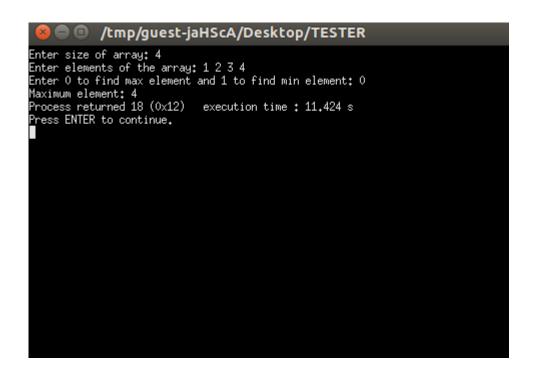
Pseudo code

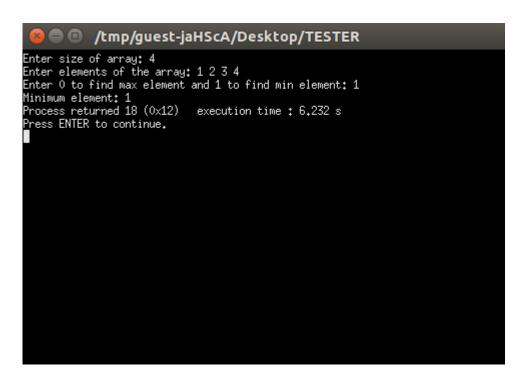
```
Input size of array: n
Loop from i=0 to n-1
       Take Input from user and store in a[i]
Input 0 for minimum element and 1 for maximum element: c
Initialize max=a[0] and min=a[0]
Case(c)
       Case 0: Loop from i=0 to n-1
                     If(a[i]>max)
                             \max=a[i]
              print max
              Exit Case
       Case 1: Loop from i=0 to n-1
                     If(a[i]<min)
                             min=a[i]
              print min
              Exit Case
       Default: Exit case
}
```

```
#include<stdio.h>
void main()
{
    int n,i,max,min,j,c;
    int a[100];
    printf("Enter size of array: ");
    scanf("%d",&n);
    printf("Enter elements of the array: ");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Enter 0 to find min element and 1 to find max element: ");</pre>
```

```
scanf("%d",&c);
max=a[0];
min=a[0];
switch(c)
  case 0: for(i=0;i<n;i++)
         for(j=0;j< n;j++)
            if(a[i]>max)
              max=a[i];
       printf("Maximum element: %d",max);
       break;
  case 1: for(i=0;i<n;i++)
         for(j=0;j< n;j++)
            if(a[i]<min)
              min=a[i];
       printf("Minimum element: %d",min);
       break;
  default: break;
}
```

}





Q4. Menu-driven C program to search for an element using linear and binary search technique.

Pseudo Code

```
Take input for size of array: n
       Loop i=0 to n-1
               Input from user stored in a[i]
       Enter 0 for linear search and 1 for binary search: c
Case(c)
       case 0: Input search element
                      Loop i=0 to n-1
                              if(a[i]==search element)
                                     print search position
       case 1: b=0 // First element
               e=n // last element
               Input search element
               //Sorting
               Loop i=0 to n-1
                      Loop j=0 to n-1
                              If(a[i]>a[j])
                                     {
                                             a[i]=a[i]+a[j] //Replace values of a and b
                                             a[j]=a[i]-a[j] //Replace values of a and b
                                             a[i]=a[i]-a[j] //Replace values of a and b
                                     }
               Loop i=0 to n-1
                      Mid=(b+e)/2
                              if(s==a[mid])
                              Print element found
                              l=1 // avoid not found case
                              Exit loop
                              else if(s>a[mid])
                                b=mid
                              else if(s<a[mid])
                                e=mid
                      Exit loop
Default: Print either 0 or 1.
if(1!=1)
Print element not found
}
```

C code

#include<stdio.h>

```
int main()
int a[100],i,n,j,c,s,mid,e,b,l=0;
printf("Enter size of array : ");
scanf("%d",&n);
printf("Enter elements of the array : ");
for(i=0;i< n;i++)
scanf("%d",&a[i]);
printf("Enter 0 to search using linear search 1 to search using binary search: ");
scanf("%d",&c);
switch(c)
       case 0 : printf("Enter search element : ");
                       scanf("%d",&s);
                      for(i=0;i< n;i++)
                              if(s==a[i])
                                      printf("Element %d found in position %d",s,i+1);
                                      l=1;
                                      break;
                              break;
 case 1:
                      b=0;
                       e=n;
                      printf("Enter search element : ");
                      scanf("%d",&s);
                       for(i=0;i< n;i++)
                              for(j=0;j< n;j++)
                                      if(a[i] < a[j])
                                             a[i]=a[i]+a[j];
                                             a[j]=a[i]-a[j];
                                             a[i]=a[i]-a[j];
                                      }
                       for(i=0;i< n;i++)
                        mid=(b+e)/2;
                              if(s==a[mid])
                                printf("Element %d found",s);
                                l=1;
                                break;
                              else if(s>a[mid])
                                b=mid;
                              else if(s<a[mid])
                                e=mid;
                       }
```

```
break;
default: printf("Enter either 0 or 1.");
}
if(l!=1)
printf("\nElement not found\n");
return 0;
}
```

Q5. Menu-driven C program to perform insertion, deletion, display and search operations in an ordered array (ordered list).

```
Pseudo code
Do
       Take input for insert delete display search or exit: c
       Case(c)
        Case 1: Insert element :s
              if(n==0)
                      a[0]=s;
                      n+=1;
              else if(n!=0)
                Loop from i=0 to n-1
                       if(s<a[i] && i==0)
                                    Loop from j=0 to n-1
                                     a[j+1]=a[j];
                                     a[0]=s;
                                            n=n+1;
       else if(a[i]>s && a[i-1]<s)
                      Loop from j=n-1 to I decrement j
                      a[j+1]=a[j];
                      a[i]=s;
                             n=n+1;
       else if(i==n-1 \&\& a[i] < s)
              a[n]=s;
       n+=1;
       Exit case
Case 2: Take input: s
       while(i<n)
 {
       mid=(beg+end)/2;
              if(a[mid]==s)
                f=mid;break;}
              else if(a[mid]>s)
```

```
end=mid;
              else if(a[mid]<s)
              beg=mid;
 i++;
  }
Case 3: Display elements by looping the array
Case 4: beg=0;
 end=n;
 i=0;
 f=-1;
       while(i<n)
        mid=(beg+end)/2;
       if(a[mid]==s)
                     f=mid;
break;
       else if(a[mid]>s)
       end=mid;
  else if(a[mid]<s)
              beg=mid;
  i++;
 if(f==-1)
print Element not found
  else
print Element s found in position f+1
 Exit case
Case 5: Exit case
Default: print invalid option.
} while(c!=5);
```

```
#include<stdio.h>
int main()
{
  int a[100],i, beg,end,mid,f,c,s,j,n=0;
f=-1;
do
  {
  printf(" 1.insert\n 2.delete\n 3.display\n 4.search\n 5.exit\n Choose an option : ");
```

```
scanf("%d",&c);
if(c==5)
break;
switch(c)
{
case 1 : printf("Enter element to be inserted : ");
              scanf("%d",&s);
              if(n==0)
                      a[0]=s;
                      n+=1;
              else if(n!=0)
                for(i=0;i< n;i++)
                       if(s<a[i] && i==0)
                                     for(j=n-1;j>=0;j--)
                                     a[j+1]=a[j];
                                     a[0]=s;
                                            n=n+1;
       else if(a[i]>s && a[i-1]<s)
                      for(j=n-1;j>=i;j--)
                      a[j+1]=a[j];
                      a[i]=s;
                             n=n+1;
       else if(i==n-1 & a[i] < s)
              a[n]=s;
       n+=1;
       }
 break;
 case 2 : printf("Enter element to be deleted : ");
 scanf("%d",&s);
 beg=0;
 end=n;
 i=0;
 f=-1;
 while(i<n)
 {
       mid=(beg+end)/2;
              if(a[mid]==s)
                f=mid;break;}
              else if(a[mid]>s)
```

```
end=mid;
              else if(a[mid]<s)
              beg=mid;
  i++;
  }
 if(f==-1)
  printf("Element not found\n");
  else
  {
       for(i=f;i< n-1;i++)
       a[i]=a[i+1];
       n=1;
  }
  break;
 case 3 : for(i=0;i< n;i++)
                      printf("%d ",a[i]);
                 printf("\n");
 break;
 case 4 : printf("Enter element to be searched : ");
 scanf("%d",&s);
 beg=0;
 end=n;
 i=0;
 f=-1;
       while(i<n)
        mid=(beg+end)/2;
       if(a[mid]==s)
              {
                      f=mid;
break;
       else if(a[mid]>s)
       end=mid;
  else if(a[mid]<s)
              beg=mid;
  i++;
  if(f==-1)
printf("Element not found\n");
printf("Element %d found in position %d\n",s,f+1);
 break;
 case 5 : break;
```

```
default : printf("Invalid option\n");
}
while(c!=5);
}
```

```
I.insert
2.delete
3.display
4.search
5.exit
Choose an option: 1
Enter element to be inserted: 2
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 1
Enter element to be inserted: 3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 1
Enter element to be inserted: 3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 3
2
3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 3
2
3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 3
```

```
Choose an option: 1
Enter element to be inserted: 2
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 1
Enter element to be inserted: 3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 3
2
3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option: 3
Enter element to be inserted: 3
Enter element to be search
5.exit
Choose an option: 3
Enter element to be searched: 2
Element 2 found in position 1
```

```
ChOse an option : 1
Enter element to be inserted : 3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option : 3
2
3
1.insert
2.delete
3.display
4.search
5.exit
Choose an option : 4
Enter element to be searched : 2
Element 2 found in position 1
1.insert
2.delete
3.display
4.search
5.exit
Choose an option : 4
Enter element to be searched : 2
Element 2 found in position 1
1.insert
2.delete
3.display
4.search
5.exit
Choose an option : 7
Tenalid option : 7
```

Pseudo code

```
Do
       Take input for insert delete display search or exit: c
       Case(c)
        Case 1: Insert element :s
               if(n==0)
                      a[0]=s;
                      n+=1;
               else if(n!=0)
                Loop from i=0 to n-1
                       if(s<a[i] && i==0)
                                     Loop from j=0 to n-1
                                     a[j+1]=a[j];
                                     a[0]=s;
                                            n=n+1;
       else if(a[i]>s && a[i-1]<s)
                      Loop from j=n-1 to I decrement j
                      a[j+1]=a[j];
                      a[i]=s;
                             n=n+1;
       else if(i==n-1 \&\& a[i] < s)
               a[n]=s;
       n+=1;
       Exit case
Case 2: Take input: s
       while(i<n)
 {
       mid=(beg+end)/2;
               if(a[mid]==s)
                f=mid;break;}
               else if(a[mid]>s)
```

```
end=mid;
              else if(a[mid]<s)
              beg=mid;
  i++;
  }
Case 3: Display elements by looping the array
Case 4: beg=0;
 end=n;
 i=0;
 f=-1;
       while(i<n)
        mid=(beg+end)/2;
       if(a[mid]==s)
                     f=mid;
break;
       else if(a[mid]>s)
       end=mid;
  else if(a[mid]<s)
              beg=mid;
  i++;
 if(f==-1)
print Element not found
  else
print Element s found in position f+1
 Exit case
Case 5: Exit case
Default: print invalid option.
} while(c!=5);
```

```
#include<stdio.h>
int main()
{
  int i,a[100],n,o,e,p,c;
  printf("Enter length of array : ");
  scanf("%d",&n);
  printf("Enter the elements : ");
  for(i=0;i<n;i++)</pre>
```

```
scanf("%d",&a[i]);
do
{
      printf("\nChoose \n1.Insert\n2.Delete\n3.Display\n4.Search\n5.Exit\nOption : ");
 scanf("%d",&c);
 switch(c)
case 1:
 printf("Enter the position and element to be inserted : ");
 scanf("%d%d",&p,&e);
 p=p-1;
 n+=1;
 for(i=n;i>p;i--)
 a[i]=a[i-1];
 a[p]=e;
 break;
 case 2:
 printf("Enter 0 to delete the element 1 to delete element by position:");
 scanf("%d",&o);
 if(o==0)
 {printf("Enter element to be deleted: ");
 scanf("%d",&e);
 for(i=0;i< n;i++)
 if(a[i]==e)
      {
      p=i;
      break;
 for(i=p;i< n-1;i++)
      a[i]=a[i+1];
      n=1;
 else if(o==1)
             printf("Enter position of element to be deleted : ");
      scanf("%d",&p);
      p-=1;
 for(i=p;i< n-1;i++)
 a[i]=a[i+1];
 n=1;
 else
             printf("Invalid option\n");
 break;
 case 3:
 for(i=0;i< n;i++)
 printf("%d ",a[i]);
 break;
 case 4:
```

```
 \begin{array}{l} printf("Enter the element to be searched:");\\ scanf("\%d",\&e);\\ for(i=0;i<n;i++)\\ if(a[i]==e) \ printf("Element \%d \ found in \ position \%d\n",e,i+1);\\ break;\\ case 5: break;\\ default: printf("Invalid \ option\n");\\ \\ \\ if(c==5) \ break;\\ \\ \\ while(c!=5);\\ \\ \\ \end{array}
```

```
Enter length of array: 5
Enter the elements: 1 2 3 4 5

Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 1
Enter the position and element to be inserted: 2 3

Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 3
1 3 2 3 4 5
Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 3
1 3 2 3 4 5
Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 3
1 3 2 3 4 5
Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 3
1 3 2 3 4 5
Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 5
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 6
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 6
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 7
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 7
1.Insert
2.Delete
```

```
Enter length of array: 5
Enter the elements: 1 2 3 4 5

Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 4
Enter the element to be searched: 2
Element 2 found in position 2

Choose
1.Insert
2.Delete
3.Display
4.Search
5.Exit
Option: 4
Enter the element to be searched: 2
Element 2 found in position 2
```

```
Inter length of array: 5
Inter the elements: 1 2 3 4 5

Choose
Innsert
Delete
Display
Search
Exit
Option: 4
Inter the element to be searched: 2
Itement 2 found in position 2

Choose
Innsert
Delete
Display
Search
```

Q7. Menu-driven C program implement stack ADT. Perform push, pop, peek and display operations.

```
Pseudo code
```

```
Take input for max of stack: max
Do
       {
              Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit: opt
              Case(opt)
case 1:
                             printf("enter element to be pushed : ");
                             scanf("%d",&e);
 if(top==max)
 Print Overflow
 Exit case
 }
 else
 top++
 a[top]=e
 Exit case
 case 2 : if(top==-1)
 Print Underflow
 Exit case
 }
 else
 Print a[top];
 top--;
 break;
 case 3:
 printf("%d\n",a[top]);
```

```
break;
 case 4:
 loop from i=top to 0
 print a[i[
       Exit case
 case 5:
 Exit case
 default:
 Print invalid option
 }while(opt!=5);
C code
#include<stdio.h>
int main()
{
       int a[10], max, top=-1, opt, e, i;
       printf("Enter the maximum number of elements the stack can take: ");
       scanf("%d",&max);
        do{
               printf("Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : ");
              scanf("%d",&opt);
               switch(opt)
               case 1:
                             printf("enter element to be pushed : ");
                             scanf("%d",&e);
 if(top==max)
 printf("Overflow\n");
 break;
 }
 else
 top++;
 a[top]=e;
 break;
 case 2 : if(top==-1)
 printf("Underflow\n");
 break;
 }
 else
 printf("%d\n",a[top]);
 top--;
 }
 break;
 case 3:
 printf("\%d\n",a[top]);
```

```
break;
   case 4:
   for(i=top;i>=0;i--)
   printf("%d ",a[i]);
   printf("\n");
   break;
   case 5:
   break:
   default:
   printf("Invalid option\n");
    }}while(opt!=5);
   C:\Users\Sparsh\Documents\Untitled2.exe
                                                                                                                                                                                                                                                                                           X
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 1
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 2
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 3
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 4
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 2
 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : _
                                                                                                                                                                                                                                                                           C:\Users\Sparsh\Documents\Untitled2.exe
Enter the maximum number of elements the stack can take: 5
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 1
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1 enter element to be pushed : 2 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1 enter element to be pushed : 3 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1 enter element to be pushed : 4 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 2
 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 3
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit :
 C:\Users\Sparsh\Documents\Untitled2.exe
                                                                                                                                                                                                                                                                            Enter the maximum number of elements the stack can take: 5
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 1
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 2
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 3
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 3
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 4
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 2
 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 3
 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 4
 Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit :
```

```
Enter the maximum number of elements the stack can take: 5
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 1
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 2
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 3
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 3
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 1
enter element to be pushed : 4
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 2
4
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 3
3
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 4
3 2 1
Enter 1.Push 2.Pop 3.Peek 4.Display 5.Exit : 5

Process exited after 136.9 seconds with return value 0
Press any key to continue . . . _
```

Q8. C program to perform expression conversion and evaluation. Take infix expression as run-time input. Convert the expression into postfix and evaluate the postfix expression.

Pseudo code

Dynamically take input for the stack Create operations to display underflow and overflow

```
for (i = 0; exp[i]; ++i)
    {
        if (isdigit(exp[i]))
            push(stack, exp[i] - '0');

        else
        {
            int val1 = pop(stack);
            int val2 = pop(stack);
            switch (exp[i])
            {
                case '+': push(stack, val2 + val1); break;
            case '*': push(stack, val2 * val1); break;
            case '*': push(stack, val2 * val1); break;
            case '/': push(stack, val2/val1); break;
            }
        }
    }
}
```

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#include <stdlib.h>
#include<string.h>
struct Stack
  int top;
  unsigned capacity;
  int* array;
};
struct Stack* createStack( unsigned capacity )
  struct Stack* stack = (struct Stack*) malloc(sizeof(struct Stack));
  if (!stack) return NULL;
  stack->top = -1;
  stack->capacity = capacity;
  stack->array = (int*) malloc(stack->capacity * sizeof(int));
  if (!stack->array) return NULL;
  return stack;
}
int isEmpty(struct Stack* stack)
  return stack->top == -1;
char peek(struct Stack* stack)
  return stack->array[stack->top];
}
char pop(struct Stack* stack)
  if (!isEmpty(stack))
     return stack->array[stack->top--];
  return '$';
}
void push(struct Stack* stack, char op)
```

```
stack->array[++stack->top] = op;
}
int evaluatePostfix(char* exp)
  struct Stack* stack = createStack(strlen(exp));
  int i;
  if (!stack) return -1;
  for (i = 0; exp[i]; ++i)
     if (isdigit(exp[i]))
       push(stack, exp[i] - '0');
     else
       int val1 = pop(stack);
       int val2 = pop(stack);
       switch (exp[i])
       case '+': push(stack, val2 + val1); break;
       case '-': push(stack, val2 - val1); break;
       case '*': push(stack, val2 * val1); break;
       case '/': push(stack, val2/val1); break;
     }
  return pop(stack);
int main()
  char exp[20];
       printf("Enter the infix expression: ");
  scanf("%[^{n}]",&exp);
  printf ("postfix evaluation: %d", evaluatePostfix(exp));
  return 0;
}
```

