

OPERATING SYSTEM

LAB TASK 4

By: Sparsh Arya

Registration Number: 17BEC0656

Slot: L7+L8

Page Replacement Algorithms

1. Code for FIFO Page Replacement Algorithm.

```
#include<stdio.h>
int main()
{
    int i,j,n,a[50],frame[10],no,k,avail,count=0;
    printf("\n ENTER THE NUMBER OF PAGES:\n");
    scanf("%d",&n);
    printf("\n ENTER THE PAGE NUMBER :\n");
    for(i=1;i<=n;i++)
        scanf("%d",&a[i]);
    printf("\n ENTER THE NUMBER OF FRAMES :");
    scanf("%d",&no);
    for(i=0;i<no;i++)
        frame[i]= -1;
    j=0;
    printf("\ntref string\t page frames\n");
    for(i=1;i<=n;i++)
    {
        printf("%d\t\t",a[i]);
        avail=0;
        for(k=0;k<no;k++)
            if(frame[k]==a[i])
                avail=1;
        if (avail==0)
        {
            frame[j]=a[i];
            j=(j+1)%no;
            count++;
            for(k=0;k<no;k++)
                printf("%d\t",frame[k]);
        }
        printf("\n");
    }
    printf("Page Fault Is %d",count);
    return 0;
}
```

2. Code for LRU Page Replacement Algorithm

```
#include<stdio.h>

int findLRU(int time[], int n){
    int i, minimum = time[0], pos = 0;
    for(i = 1; i < n; ++i){
        if(time[i] < minimum){
            minimum = time[i];
            pos = i;
        }
    }
    return pos;
}

int main()
{
    int no_of_frames, no_of_pages, frames[10], pages[30], counter = 0, time[10], flag1, flag2, i, j, pos, faults = 0;
    printf("Enter number of frames: ");
    scanf("%d", &no_of_frames);

    printf("Enter number of pages: ");
    scanf("%d", &no_of_pages);

    printf("Enter reference string: ");

    for(i = 0; i < no_of_pages; ++i){
        scanf("%d", &pages[i]);
```

```
}
```

```
for(i = 0; i < no_of_frames; ++i){
```

```
    frames[i] = -1;
```

```
}
```

```
for(i = 0; i < no_of_pages; ++i){
```

```
    flag1 = flag2 = 0;
```

```
    for(j = 0; j < no_of_frames; ++j){
```

```
        if(frames[j] == pages[i]){
```

```
            counter++;
```

```
            time[j] = counter;
```

```
            flag1 = flag2 = 1;
```

```
            break;
```

```
        }
```

```
    }
```

```
if(flag1 == 0){
```

```
    for(j = 0; j < no_of_frames; ++j){
```

```
        if(frames[j] == -1){
```

```
            counter++;
```

```
            faults++;
```

```
            frames[j] = pages[i];
```

```
            time[j] = counter;
```

```
            flag2 = 1;
```

```
            break;
```

```
        }
```

```
}  
}
```

```
if(flag2 == 0){  
    pos = findLRU(time, no_of_frames);  
    counter++;  
    faults++;  
    frames[pos] = pages[i];  
    time[pos] = counter;  
}
```

```
printf("\n");
```

```
for(j = 0; j < no_of_frames; ++j){  
    printf("%d\t", frames[j]);  
}  
}
```

```
printf("\n\nTotal Page Faults = %d", faults);  
return 0;  
}
```

3. Code for LFU Page Replacement Algorithm

```
#include<stdio.h>

int main()
{
    int total_frames, total_pages, hit = 0;
    int pages[25], frame[10], arr[25], time[25];
    int m, n, page, flag, k, minimum_time, temp;
    printf("Enter Total Number of Pages:\t");
    scanf("%d", &total_pages);
    printf("Enter Total Number of Frames:\t");
    scanf("%d", &total_frames);
    for(m = 0; m < total_frames; m++)
    {
        frame[m] = -1;
    }
    for(m = 0; m < 25; m++)
    {
        arr[m] = 0;
    }
    printf("Enter Values of Reference String\n");
    for(m = 0; m < total_pages; m++)
    {
        printf("Enter Value No. [%d]:\t", m + 1);
        scanf("%d", &pages[m]);
    }
    printf("\n");
    for(m = 0; m < total_pages; m++)
    {
        arr[pages[m]]++;
        time[pages[m]] = m;
        flag = 1;
        k = frame[0];
        for(n = 0; n < total_frames; n++)
        {
            if(frame[n] == -1 || frame[n] == pages[m])
            {
                if(frame[n] != -1)
                {
                    hit++;
                }
                flag = 0;
                frame[n] = pages[m];
                break;
            }
            if(arr[k] > arr[frame[n]])
            {
                k = frame[n];
            }
        }
    }
}
```

```
}
if(flag)
{
    minimum_time = 25;
    for(n = 0; n < total_frames; n++)
    {
        if(arr[frame[n]] == arr[k] && time[frame[n]] < minimum_time)
        {
            temp = n;
            minimum_time = time[frame[n]];
        }
    }
    arr[frame[temp]] = 0;
    frame[temp] = pages[m];
}
for(n = 0; n < total_frames; n++)
{
    printf("%d\t", frame[n]);
}
printf("\n");
}
printf("Page Hit:\t%d\n", hit);
return 0;
}
```

4. Code for Optimal Page Replacement Algorithm.

```
#include<stdio.h>

int main()
{
    int no_of_frames, no_of_pages, frames[10], pages[30], temp[10], flag1, flag2, flag3, i, j, k, pos, max, faults = 0;
    printf("Enter number of frames: ");
    scanf("%d", &no_of_frames);

    printf("Enter number of pages: ");
    scanf("%d", &no_of_pages);

    printf("Enter page reference string: ");

    for(i = 0; i < no_of_pages; ++i){
        scanf("%d", &pages[i]);
    }

    for(i = 0; i < no_of_frames; ++i){
        frames[i] = -1;
    }

    for(i = 0; i < no_of_pages; ++i){
        flag1 = flag2 = 0;

        for(j = 0; j < no_of_frames; ++j){
            if(frames[j] == pages[i]){
                flag1 = flag2 = 1;
                break;
            }
        }

        if(flag1 == 0){
            for(j = 0; j < no_of_frames; ++j){
                if(frames[j] == -1){
                    faults++;
                    frames[j] = pages[i];
                    flag2 = 1;
                    break;
                }
            }
        }
    }

    if(flag2 == 0){
        flag3 = 0;

        for(j = 0; j < no_of_frames; ++j){
            temp[j] = -1;

            for(k = i + 1; k < no_of_pages; ++k){
                if(frames[j] == pages[k]){
                    temp[j] = k;
                }
            }
        }
    }
}
```



```

        break;
    }
}

for(j = 0; j < no_of_frames; ++j){
    if(temp[j] == -1){
        pos = j;
        flag3 = 1;
        break;
    }
}

if(flag3 == 0){
    max = temp[0];
    pos = 0;

    for(j = 1; j < no_of_frames; ++j){
        if(temp[j] > max){
            max = temp[j];
            pos = j;
        }
    }
}

frames[pos] = pages[i];
faults++;
}

printf("\n");

for(j = 0; j < no_of_frames; ++j){
    printf("%d\t", frames[j]);
}

printf("\n\nTotal Page Faults = %d", faults);

return 0;
}

```

File Allocation Strategies

1. Sequential File Allocation Strategy.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
    int st[20],b[20],b1[20],ch,i,j,n,blocks[20][20],sz[20];
    char F[20][20],S[20];
    clrscr();
    printf("\n Enter no. of Files ::");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("\n Enter file %d name ::",i+1);

        scanf("%s",&F[i]);
        printf("\n Enter file%d size(in kb)::",i+1);
        scanf("%d",&sz[i]);
        printf("\n Enter Starting block of %d::",i+1);
        scanf("%d",&st[i]);
        printf("\n Enter blocks size of File%d(in bytes)::",i+1);
        scanf("%d",&b[i]);
    }
    for(i=0;i<n;i++)
        b1[i]=(sz[i]*1024)/b[i];
    for(i=0;i<n;i++)
    {
        for(j=0;j<b1[i];j++)
            blocks[i][j]=st[i]+j;
    }
    do
    {
        printf("\nEnter the Filename ::");
        scanf("%s",S);
        for(i=0;i<n;i++)
        {
            if(strcmp(S,F[i])==0)
            {
                printf("\nFname\tStart\tNbblocks\tBlocks\n");
                printf("\n-----\n");
                printf("\n%s\t%d\t%d\t",F[i],st[i],b1[i]);
                for(j=0;j<b1[i];j++)
                    printf("%d->",blocks[i][j]);
            }
        }
    }
```

```
}
printf("\n-----\n");
printf("\nDo U want to continue ::(Y:n)");
scanf("%d",&ch);
if(ch!=1)
    break;
}while(1);
}
```

2. Code for Indexed File Allocation Strategy.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
int n;
void main()
{
    int b[20],b1[20],i,j,blocks[20][20],sz[20];
    char F[20][20],S[20],ch;
    clrscr();
    printf("\n Enter no. of Files ::");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("\n Enter file %d name ::",i+1);
        scanf("%s",&F[i]);
        printf("\n Enter file%d size(in kb)::",i+1);
        scanf("%d",&sz[i]);
        printf("\n Enter blocksize of File%d(in bytes)::",i+1);
        scanf("%d",&b[i]);
    }
    for(i=0;i<n;i++)
    {
        b1[i]=(sz[i]*1024)/b[i];
        printf("\n\nEnter blocks for file%d",i+1);
        for(j=0;j<b1[i];j++)
        {
            printf("\n Enter the %dblock ::",j+1);
            scanf("%d",&blocks[i][j]);
        }
    }
    do
    {
        printf("\nEnter the Filename ::");
        scanf("%s",&S);
        for(i=0;i<n;i++)
        {
            if(strcmp(F[i],S)==0)
            {
                printf("\nFname\tFsize\tBsize\tNbblocks\tBlocks\n");
                printf("\n-----\n");
                printf("\n%s\t%d\t%d\t%d\t",F[i],sz[i],b[i],b1[i]);
                for(j=0;j<b1[i];j++)
                    printf("%d->",blocks[i][j]);
            }
        }
        printf("\n-----\n");
        printf("\nDo U want to continue ::(Y:n)");
        scanf("%d",&ch);
    }while(ch!=0);
}
```

3. Code for Linked File Allocation Strategy.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
int n;
void main()
{
    int b[20],b1[20],i,j,blocks[20][20],sz[20];
    char F[20][20],S[20],ch;
    int sb[20],eb[20],x;
    clrscr();
    printf("\n Enter no. of Files ::");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("\n Enter file %d name ::",i+1);
        scanf("%s",&F[i]);
        printf("\n Enter file%d size(in kb)::",i+1);
        scanf("%d",&sz[i]);
        printf("\n Enter blocksize of File%d(in bytes)::",i+1);
        scanf("%d",&b[i]);
    }
    for(i=0;i<n;i++)
    {
        b1[i]=(sz[i]*1024)/b[i];
        printf("\n Enter Starting block of file%d::",i+1);
        scanf("%d",&sb[i]);
        printf("\n Enter Ending block of file%d::",i+1);
        scanf("%d",&eb[i]);
        printf("\nEnter blocks for file%d::\n",i+1);
        for(j=0;j<b1[i]-2;)
        {
            printf("\n Enter the %dblock ::",j+1);
            scanf("%d",&x);
            if(x>sb[i]&&x<eb[i])
            {
                blocks[i][j]=x;
                j++;
            }
            else
                printf("\n Invalid block::");
        }
    }
    do
    {
        printf("\nEnter the Filename ::");
        scanf("%s",&S);
        for(i=0;i<n;i++)
        {
            if(strcmp(F[i],S)==0)
            {
```

```

printf("\nFname\tFsize\tBsize\tNbblocks\tBlocks\n");
printf("\n-----\n");
printf("\n%s\t%d\t%d\t%d\t",F[i],sz[i],b[i],b1[i]);
printf("%d->",sb[i]);
for(j=0;j<b1[i]-2;j++)
    printf("%d->",blocks[i][j]);
printf("%d->",eb[i]);
}
}
printf("\n-----\n");
printf("\nDo U want to continue (Y:n):");
scanf("%d",&ch);
}while(ch!=0);
}

```

X-----X