

Deep Learning for Computer Vision

# Scale Space, Image Pyramids and Filter Banks

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Department of Computer Science and Engineering  
Indian Institute of Technology, Hyderabad

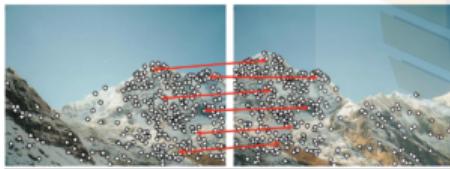


# Review



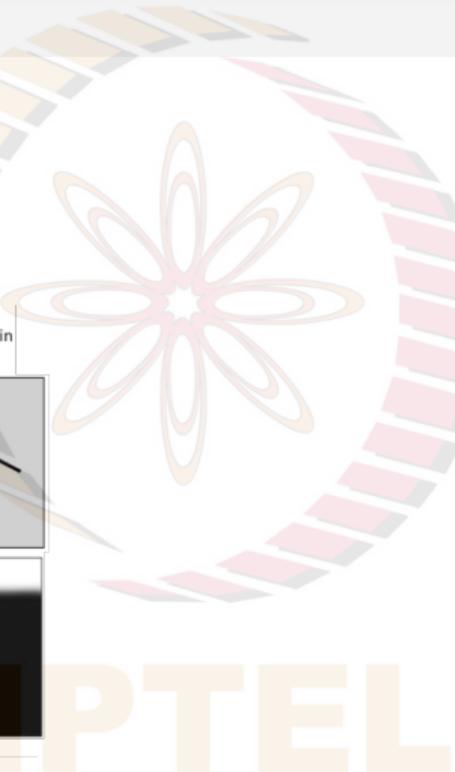
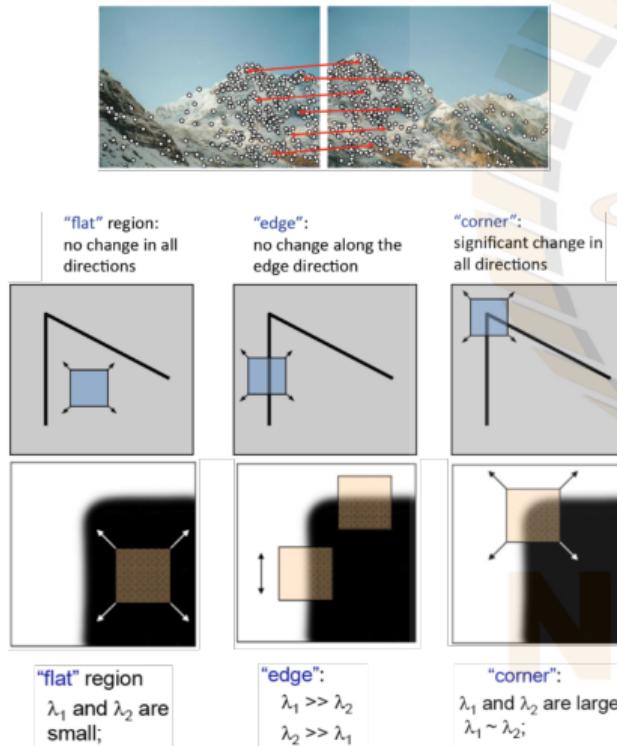
# NPTEL

# Review

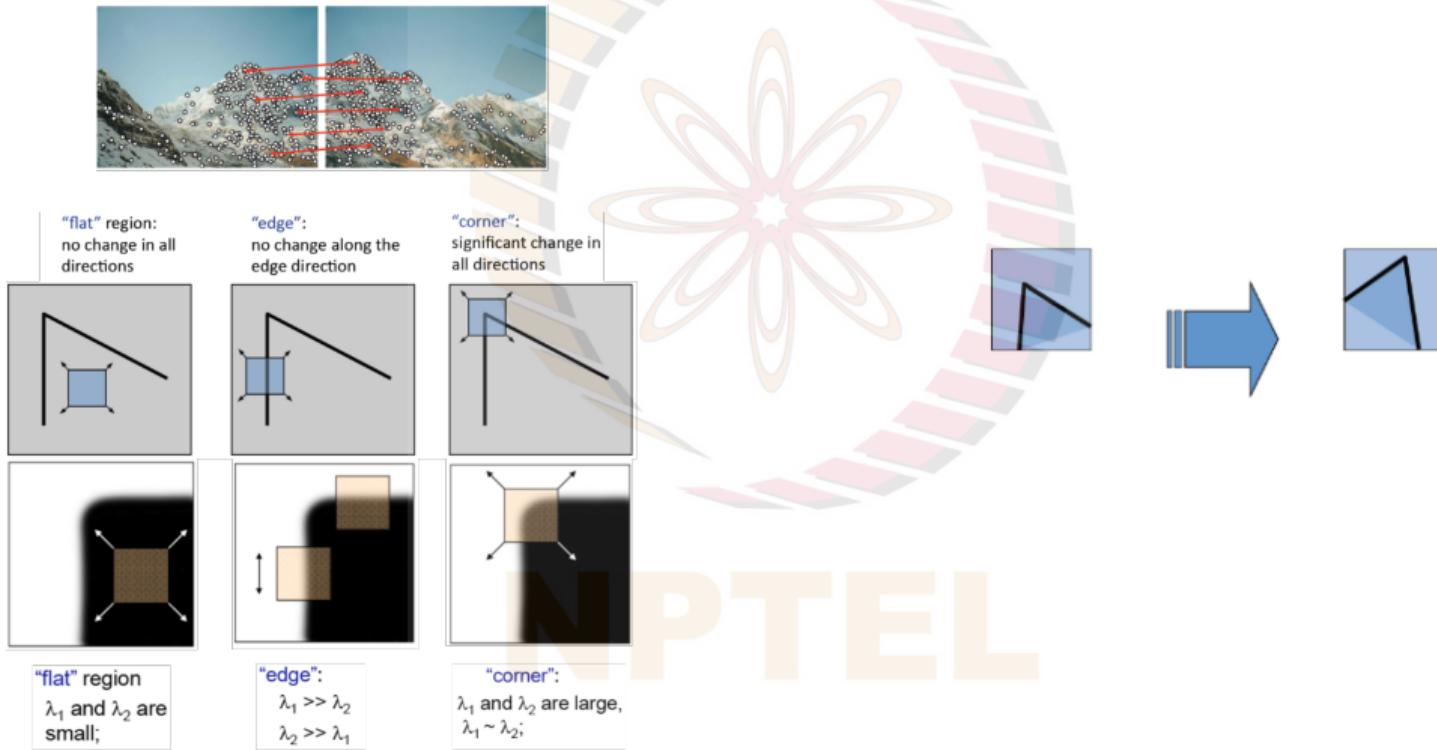


NPTEL

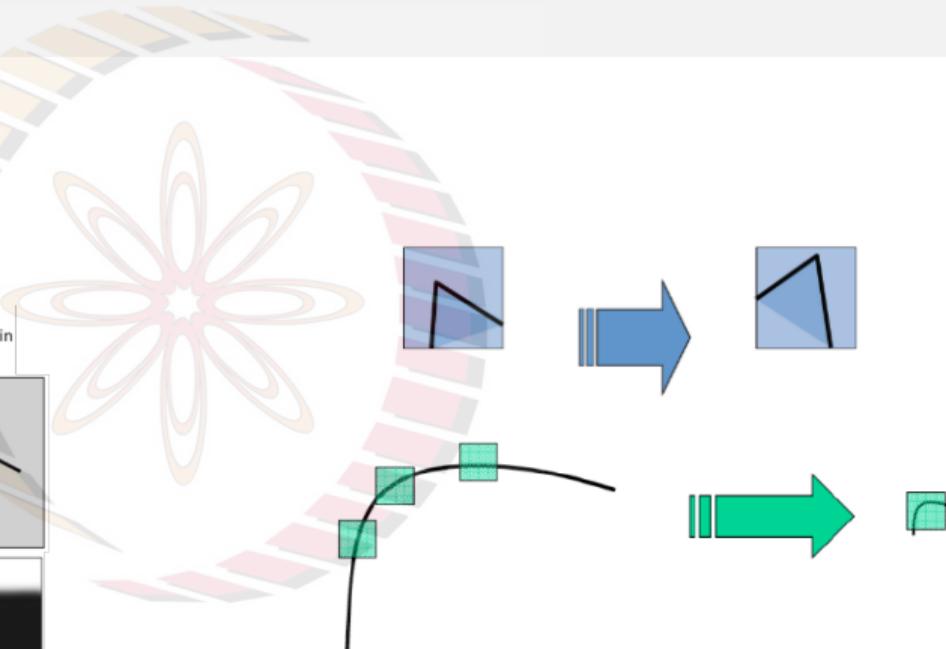
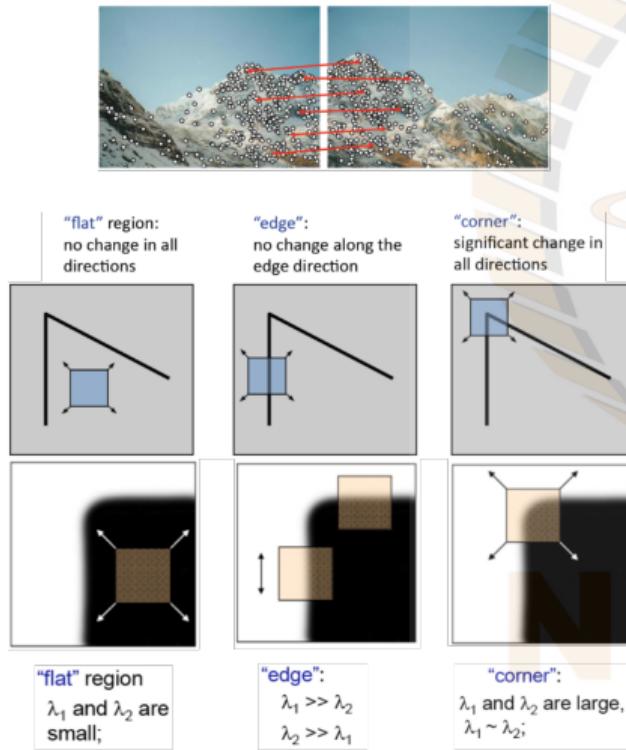
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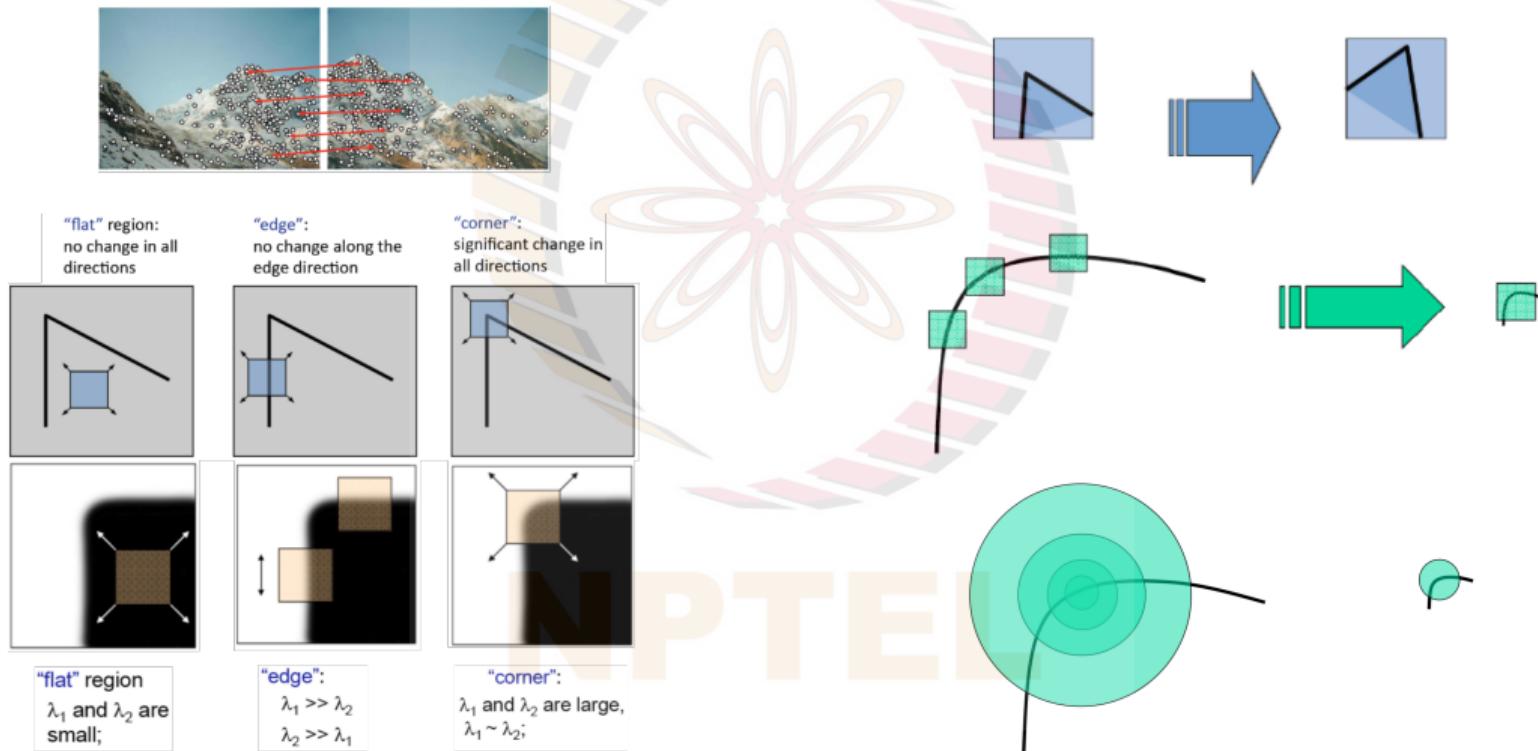
# Review



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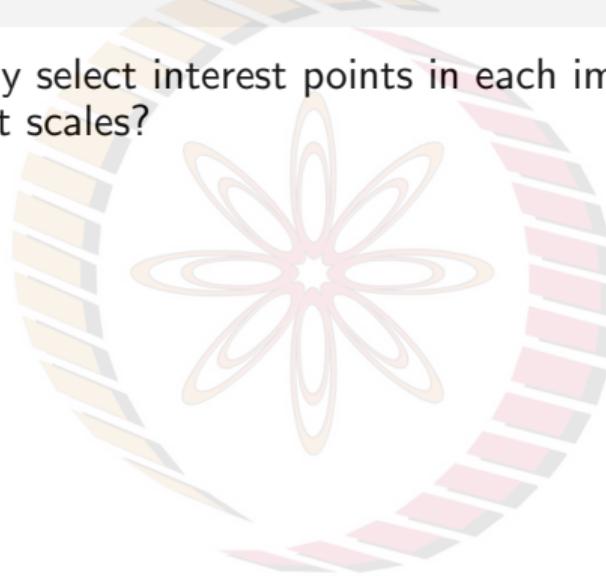


# Review



# Scale-Invariant Interest Point Detection

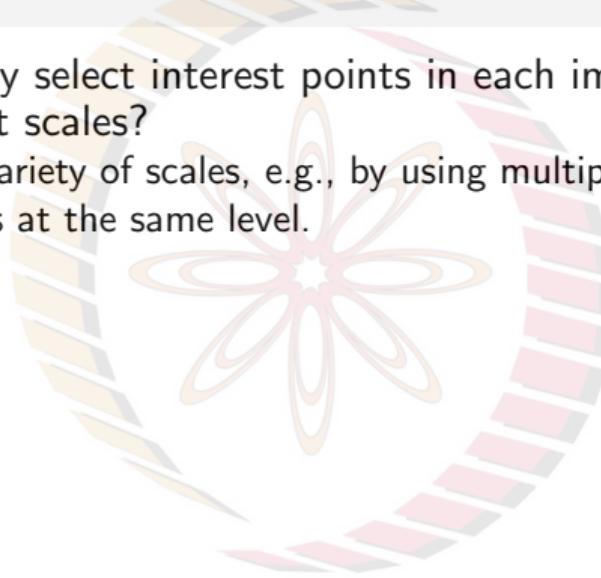
- How can we independently select interest points in each image, such that detections are repeatable across different scales?



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# Scale-Invariant Interest Point Detection

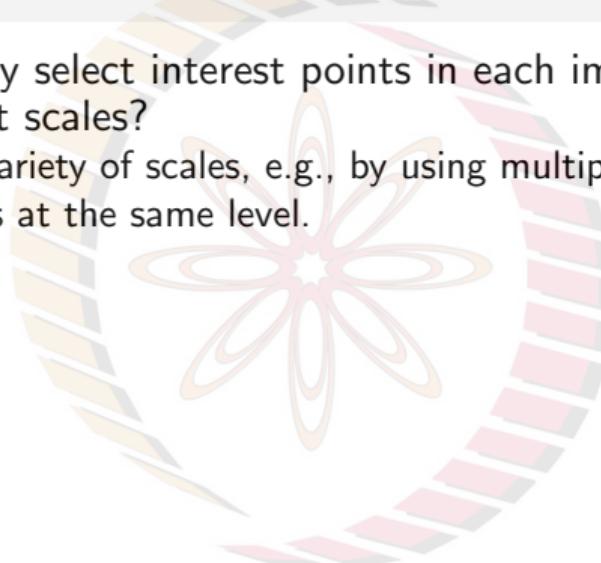
- How can we independently select interest points in each image, such that detections are repeatable across different scales?
  - Extract features at a variety of scales, e.g., by using multiple resolutions in a pyramid, and then matching features at the same level.



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# Scale-Invariant Interest Point Detection

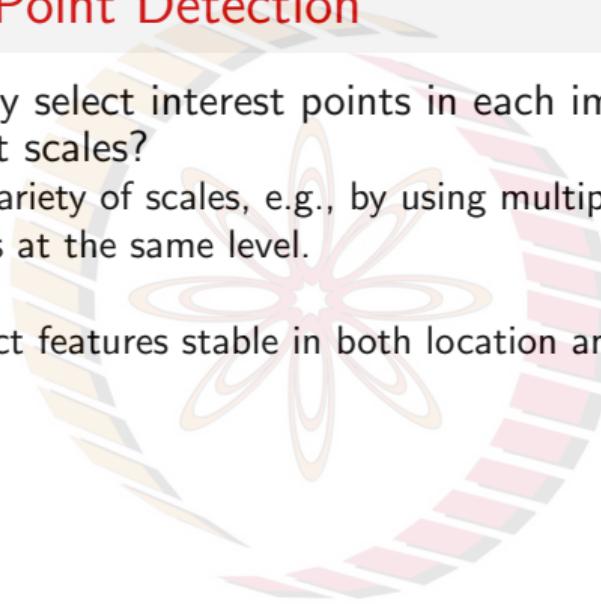
- How can we independently select interest points in each image, such that detections are repeatable across different scales?
  - Extract features at a variety of scales, e.g., by using multiple resolutions in a pyramid, and then matching features at the same level.
  - When does this work?

The NPTEL logo is a watermark located in the center of the slide. It consists of a stylized orange flower-like shape with eight petals, centered within a circular frame made of horizontal bars in shades of orange, yellow, and grey.

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# Scale-Invariant Interest Point Detection

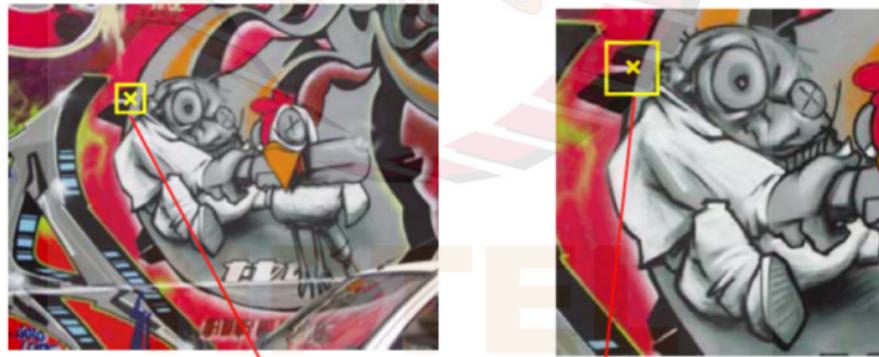
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  - When does this work?
  - More efficient to extract features stable in both location and scale.

The watermark consists of two concentric, overlapping circular patterns. The inner circle is light orange and the outer one is light pink. They are centered on the slide.

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# Scale-Invariant Interest Point Detection

- How can we independently select interest points in each image, such that detections are repeatable across different scales?
  - Extract features at a variety of scales, e.g., by using multiple resolutions in a pyramid, and then matching features at the same level.
  - When does this work?
  - More efficient to extract features stable in both location and scale.
  - Find scale that gives local maxima of a function  $f$  in both position and scale.



$$f(I_{i_1 \dots i_m}(x, \sigma)) = f(I_{i_1 \dots i_m}(x', \sigma'))$$

# Automatic Scale Selection

Function responses for increasing scale (scale signature).



Credit: R Urtasun

# Automatic Scale Selection

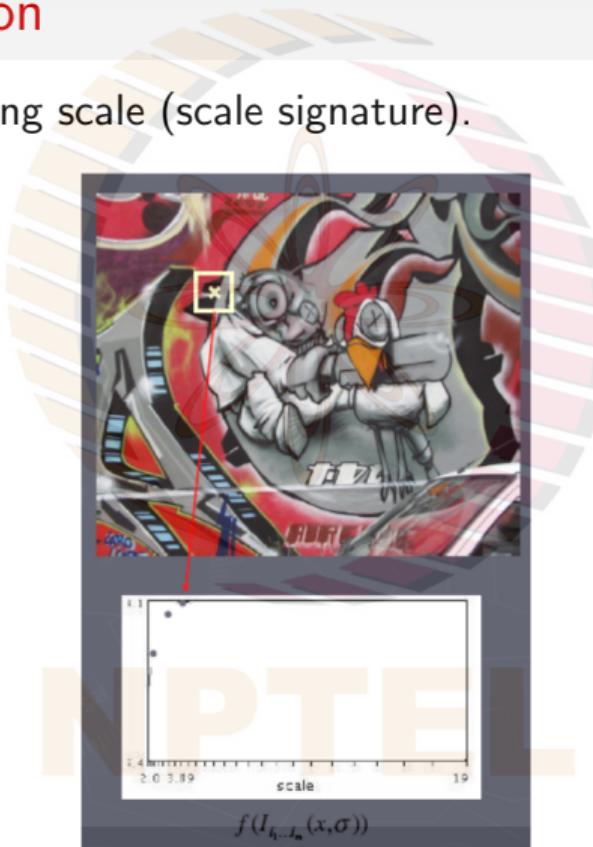
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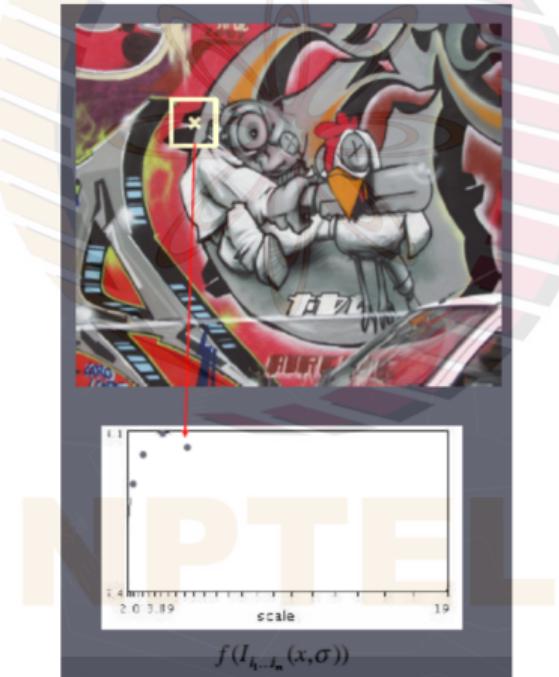
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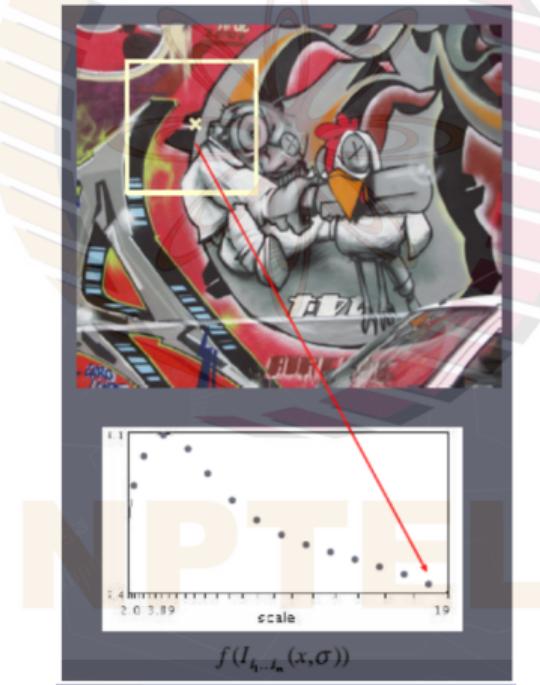
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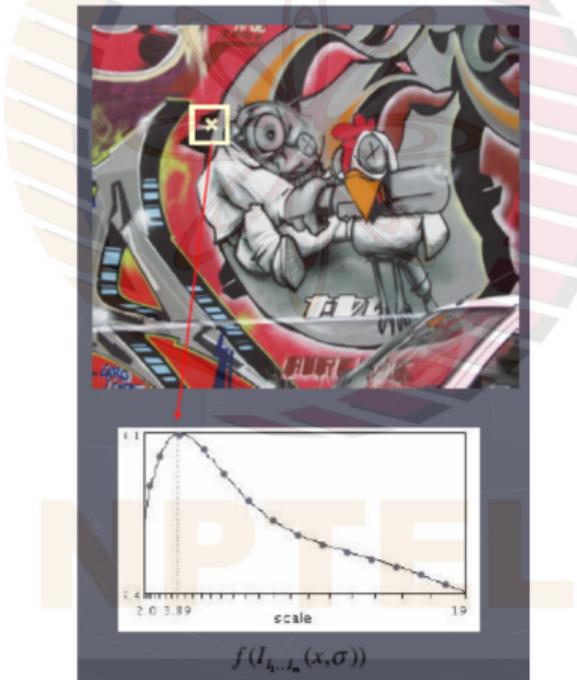
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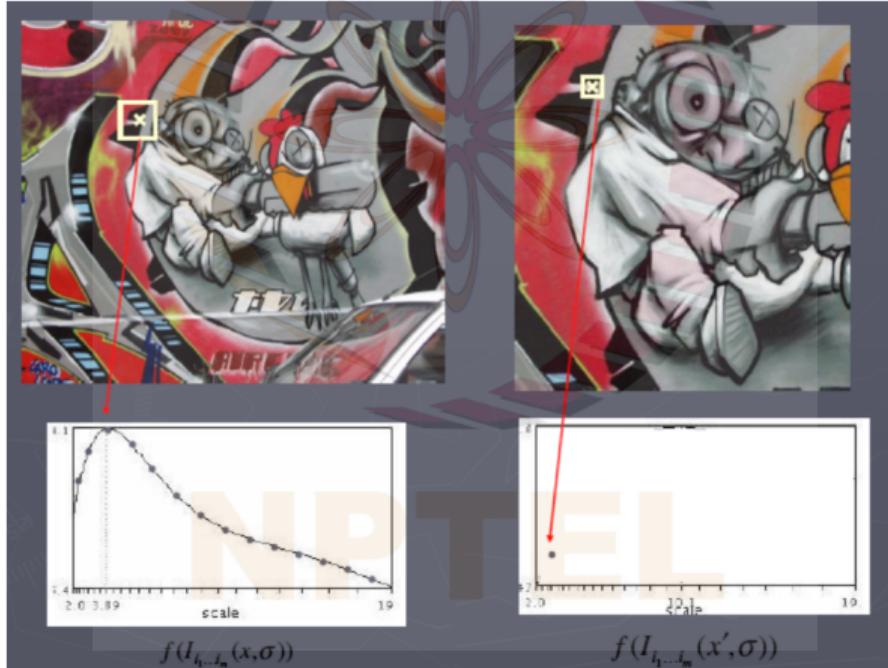
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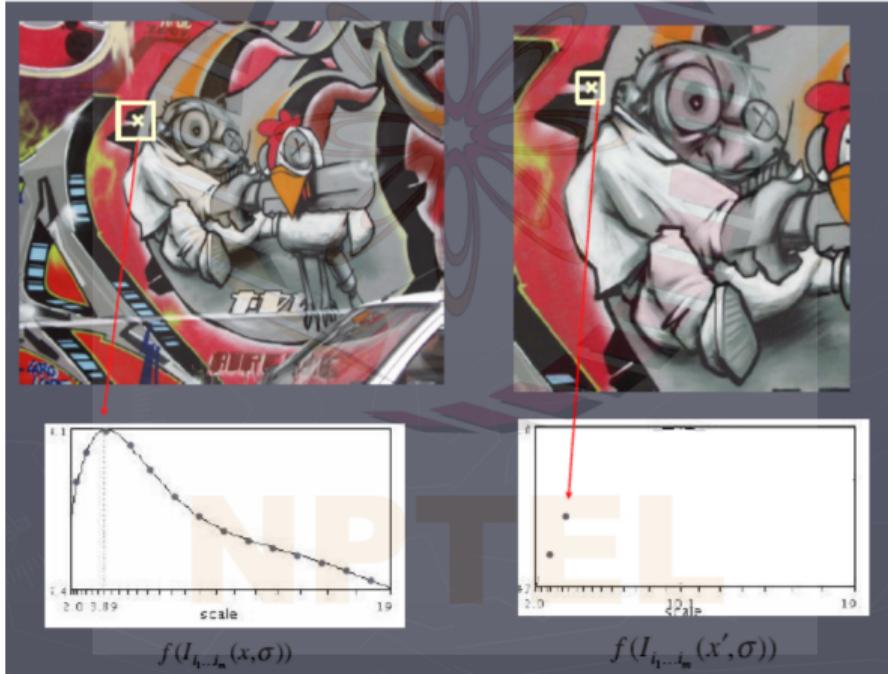
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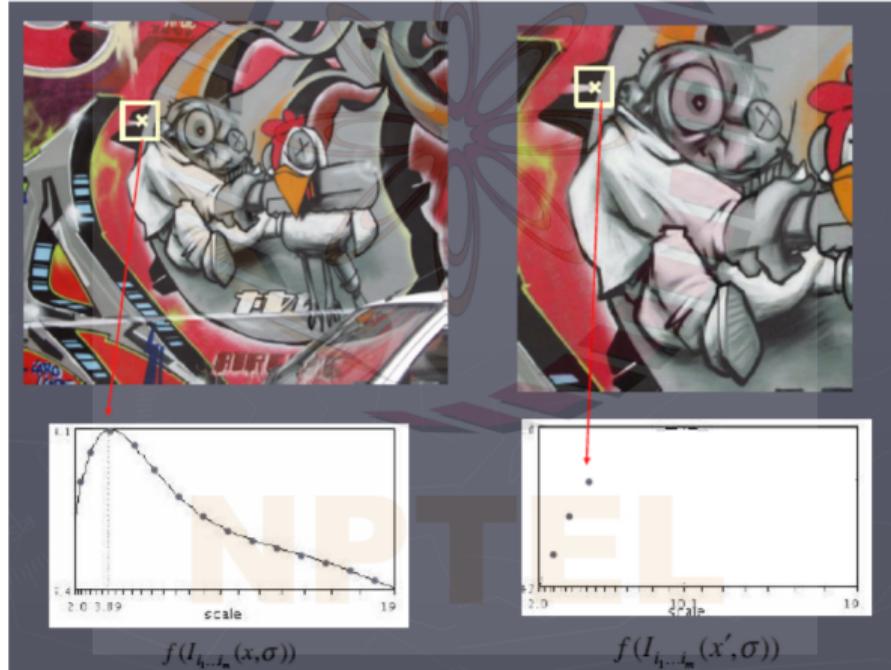
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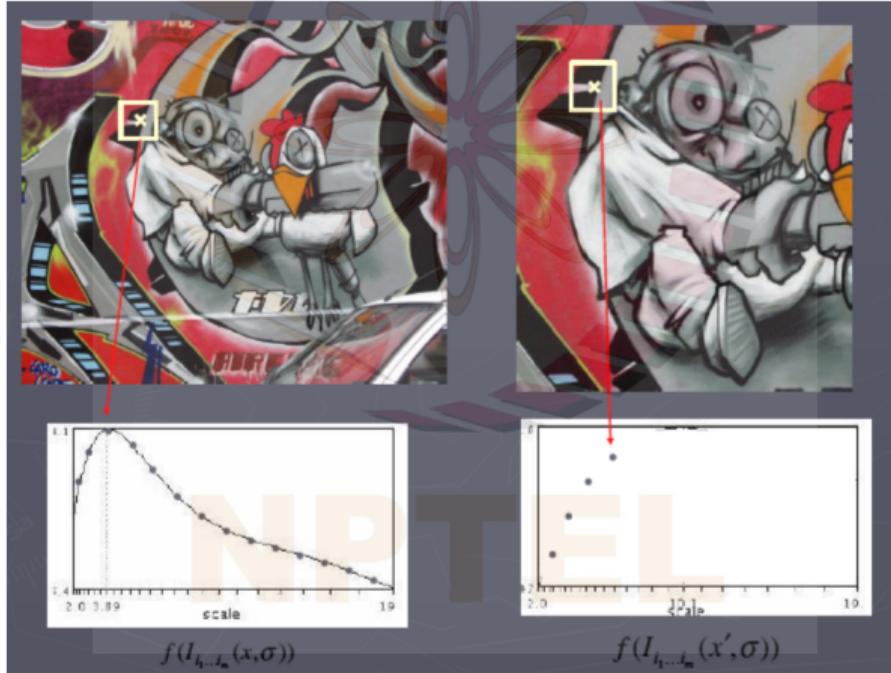
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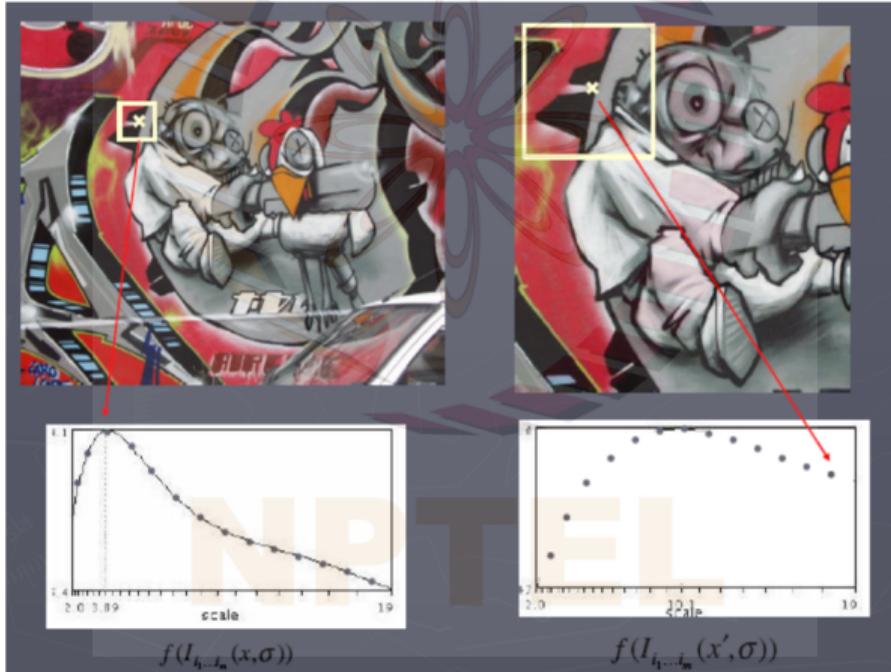
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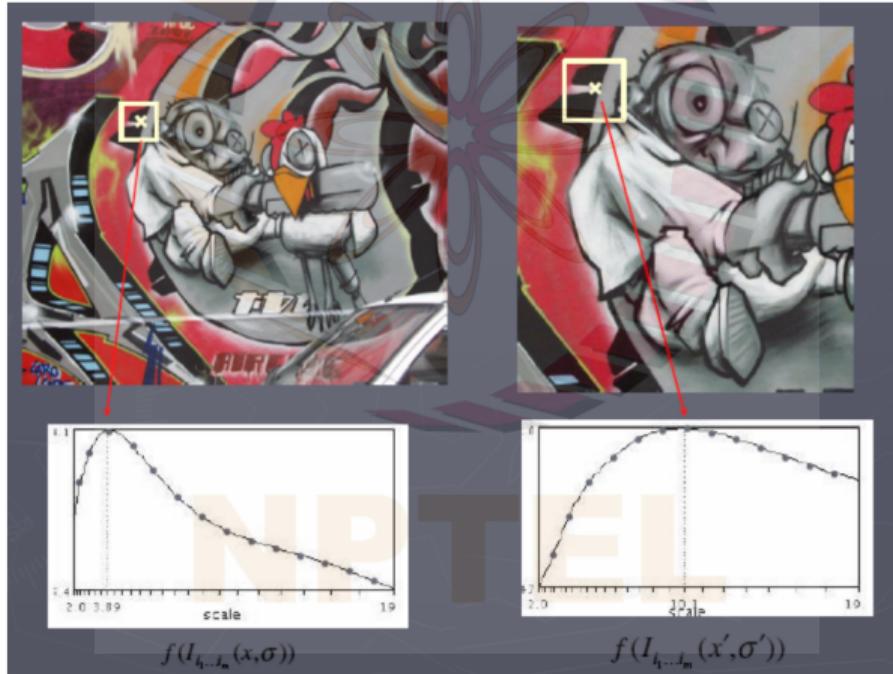
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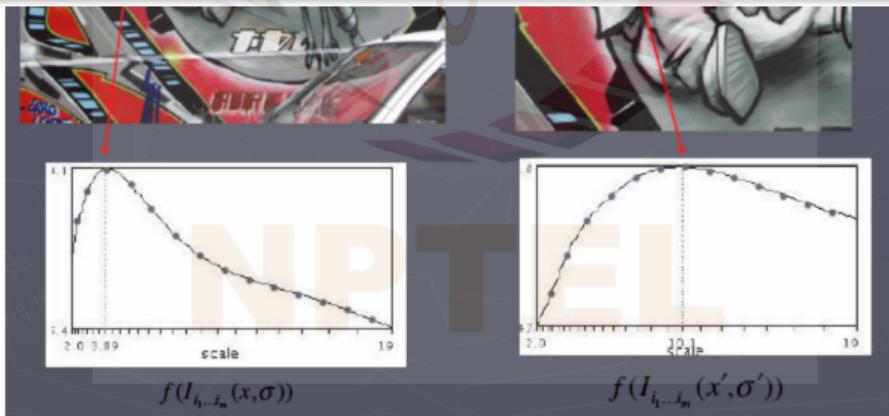
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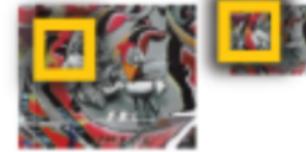


Is there a better way to do this?



## Automatic Scale Selection: Implementation

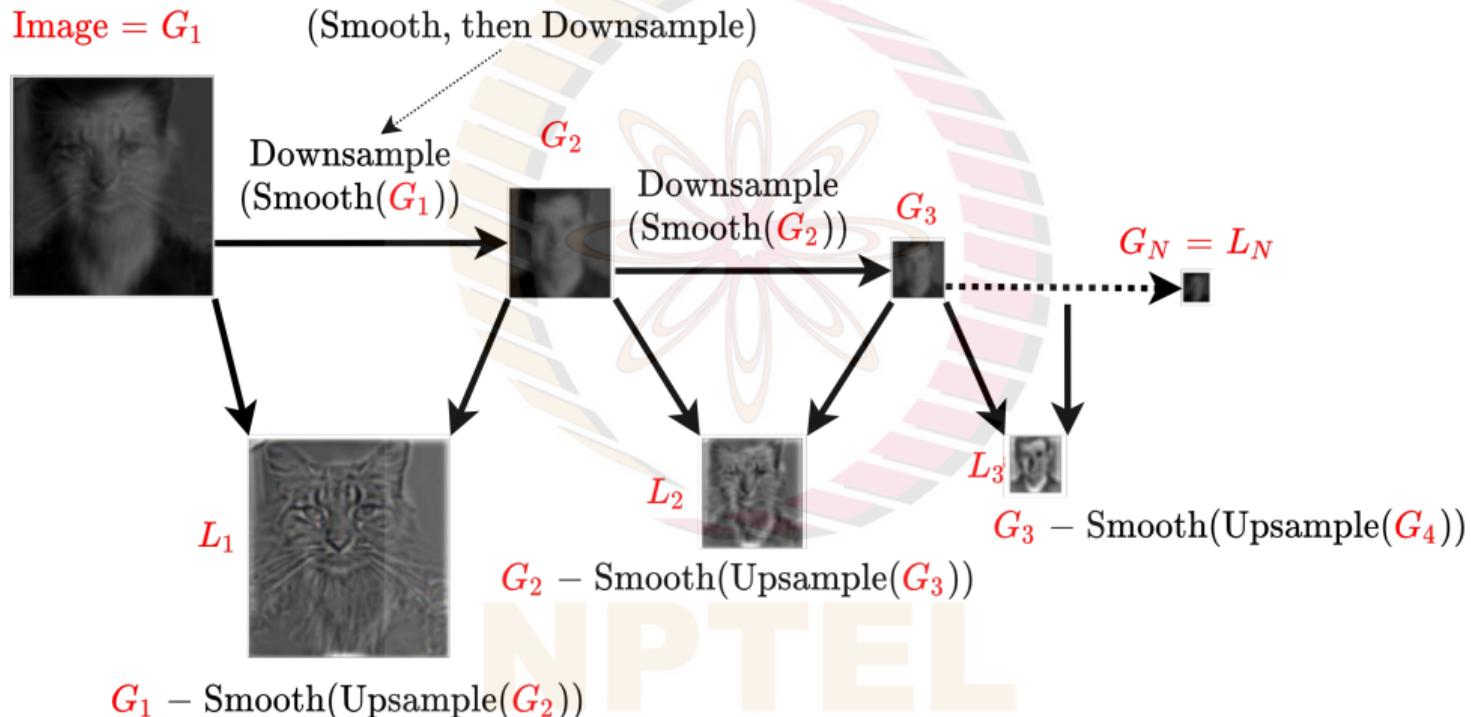
Instead of computing  $f$  for larger and larger windows, we can implement using a fixed window size with a Gaussian pyramid.



Sometimes need to create  
in-between levels, e.g., a  $\frac{3}{4}$  size image.

Credit: R Urtasun

# Gaussian and Laplacian Pyramid



Credit: Derek Hoiem

## Image Pyramids: Uses

- Compression



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# Image Pyramids: Uses

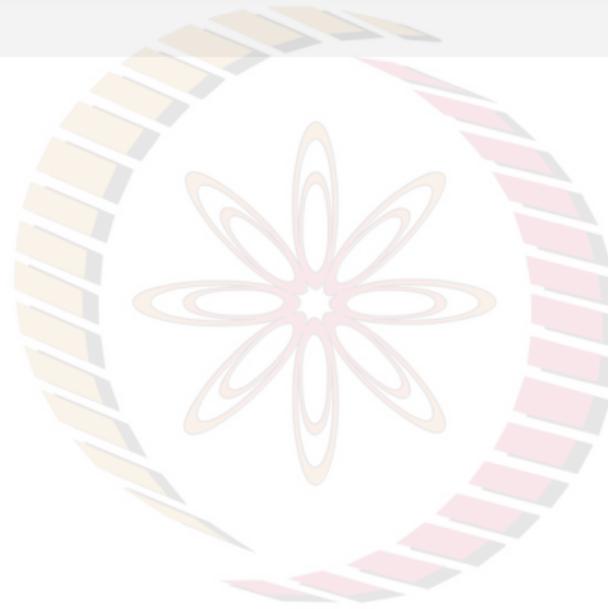
- Compression
- Object detection



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# Image Pyramids: Uses

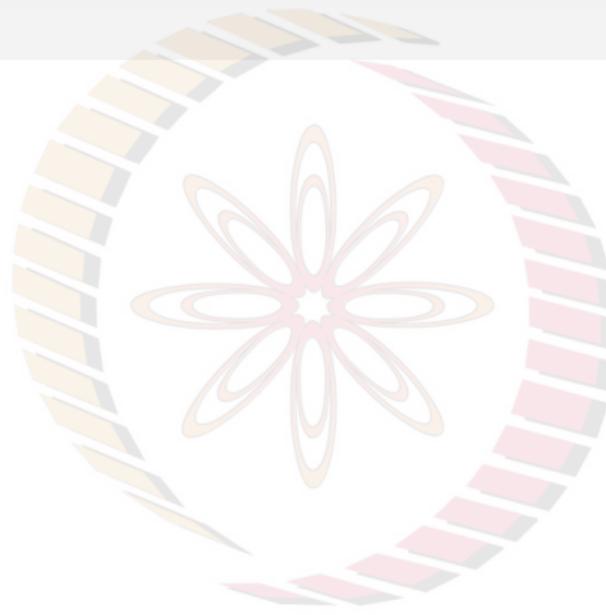
- Compression
- Object detection
- Scale search



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# Image Pyramids: Uses

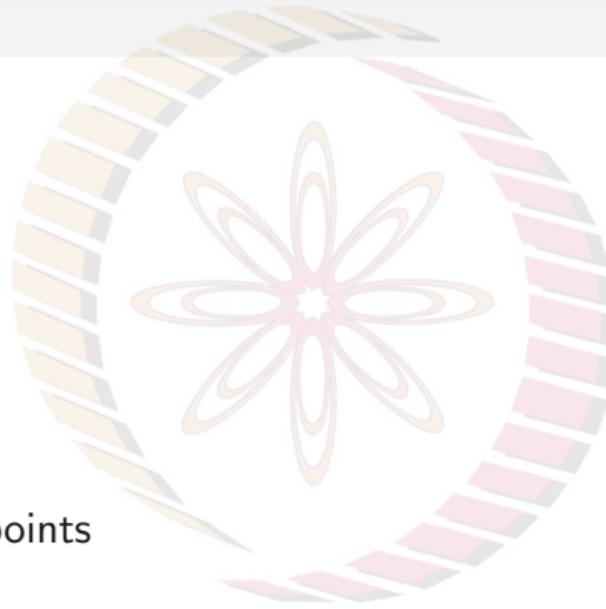
- Compression
- Object detection
  - Scale search
  - Features



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## Image Pyramids: Uses

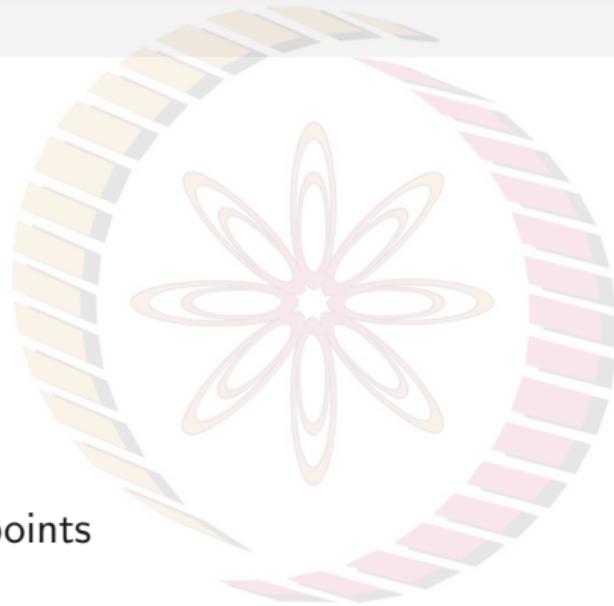
- Compression
- Object detection
  - Scale search
  - Features
- Detecting stable interest points



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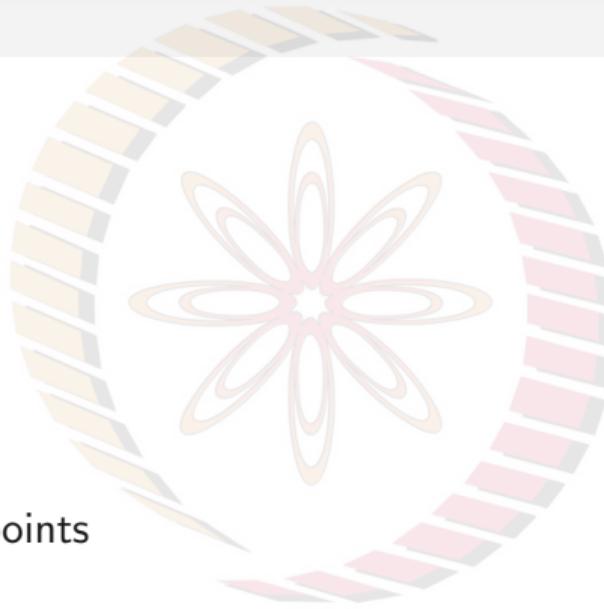
# Image Pyramids: Uses

- Compression
- Object detection
  - Scale search
  - Features
- Detecting stable interest points
- Registration



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# Image Pyramids: Uses

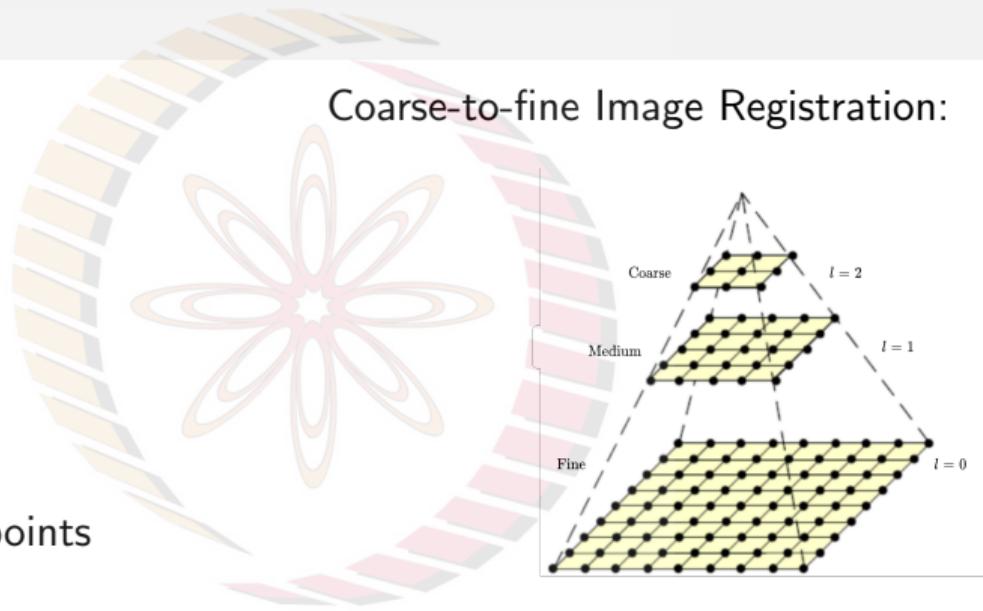


- Compression
- Object detection
  - Scale search
  - Features
- Detecting stable interest points
- Registration
  - Coarse-to-fine Image Registration

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# Image Pyramids: Uses

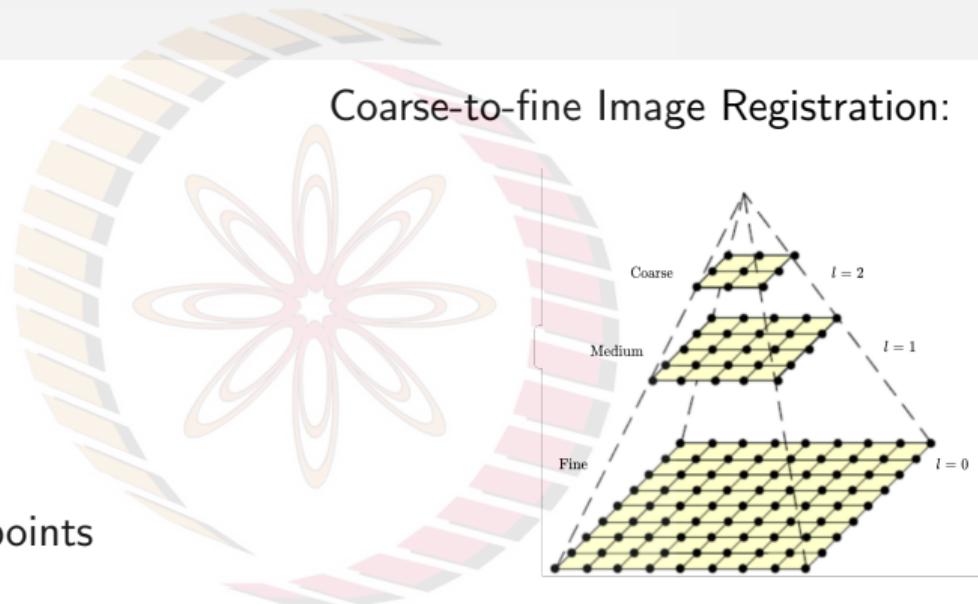
- Compression
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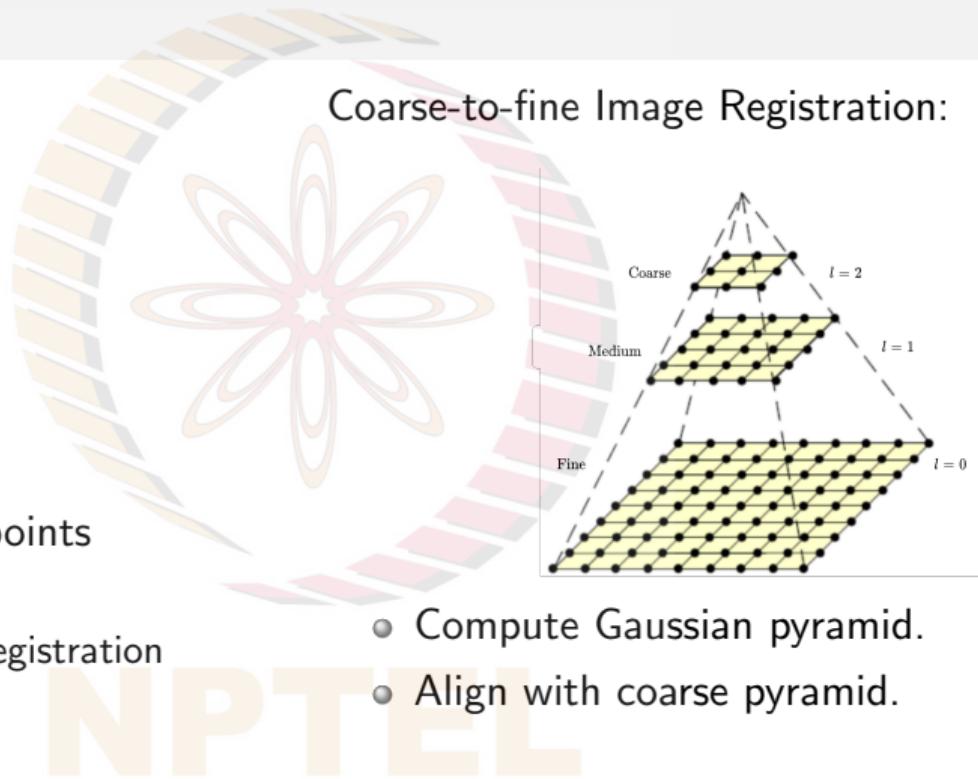
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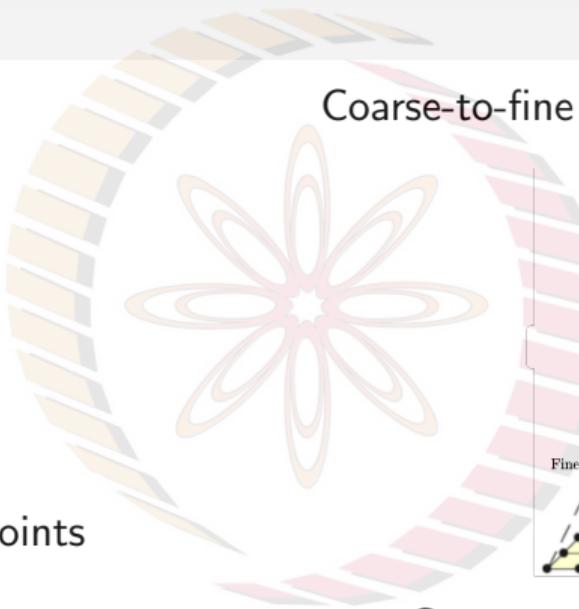
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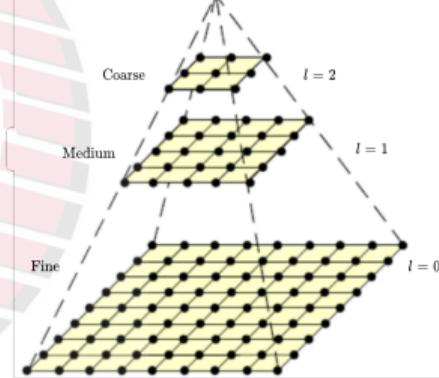


# Image Pyramids: Uses

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## Coarse-to-fine Image Registration:

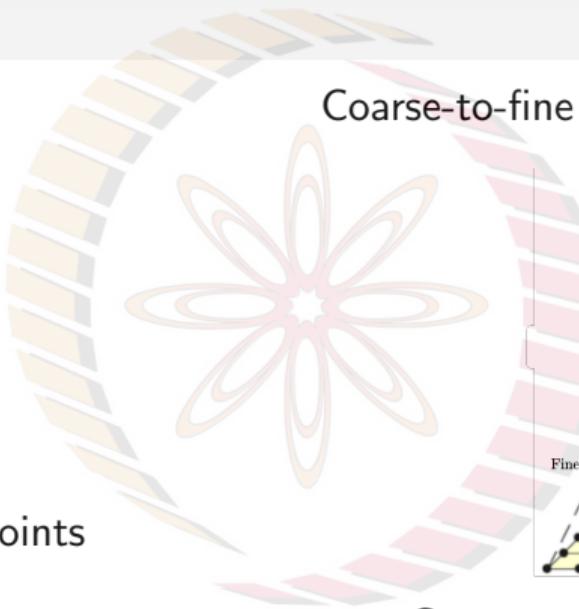


- Compute Gaussian pyramid.
- Align with coarse pyramid.
- Successively align with finer pyramids.

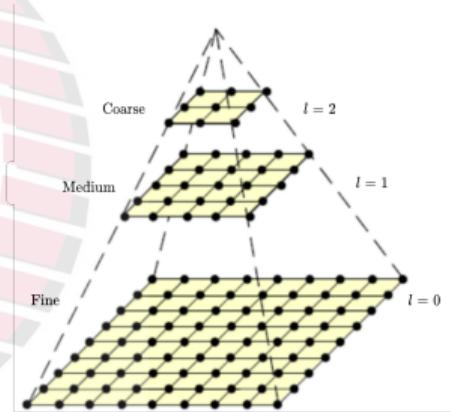
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# Image Pyramids: Uses

- Compression
- Object detection
  - Scale search
  - Features
- Detecting stable interest points
- Registration
  - Coarse-to-fine Image Registration



## Coarse-to-fine Image Registration:



- Compute Gaussian pyramid.
- Align with coarse pyramid.
- Successively align with finer pyramids.
- Search smaller range.

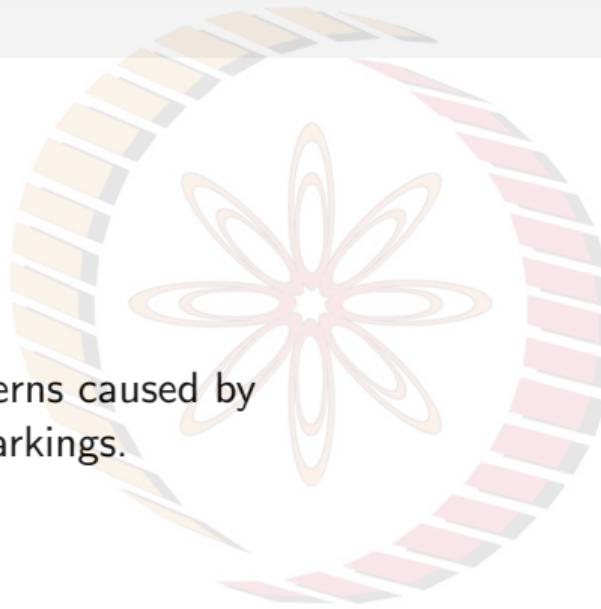
Credit: Derek Hoiem

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# Texture in Images

## Textures:

- Regular or stochastic patterns caused by bumps, grooves and/or markings.

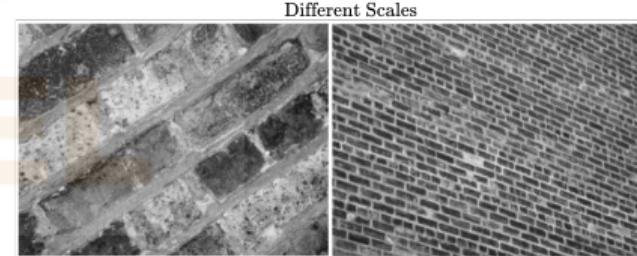
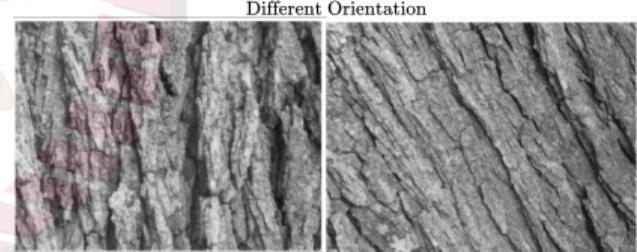
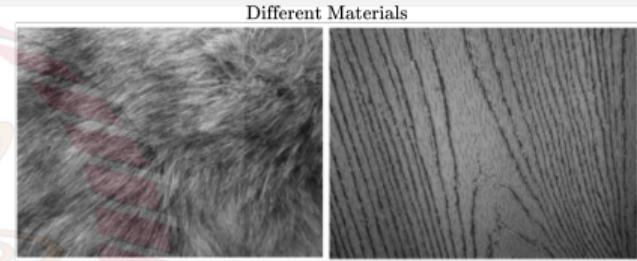
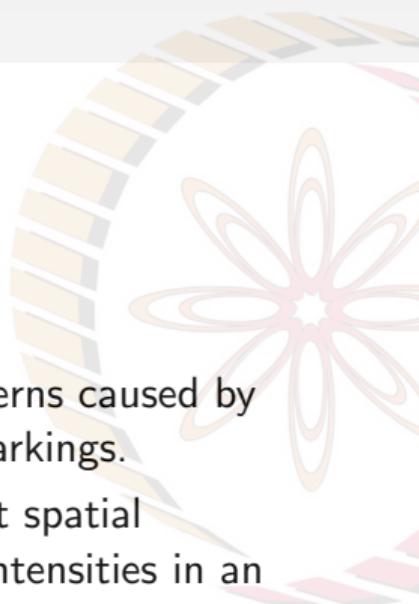


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# Texture in Images

## Textures:

- Regular or stochastic patterns caused by bumps, grooves and/or markings.
- Gives us information about spatial arrangement of colors or intensities in an image.



Credit: Derek Hoiem

# Texture in Images

Conveys more information that can be exploited to match regions of interest in images.

Histogram conveys 50% white pixels and 50% black pixels



(Block Pattern)



(Checkerboard Pattern)



(Striped Pattern)

Drastically different textures

Credit: Linda G Shapiro

# Texture in Images

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How to represent textures?



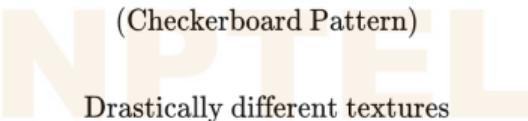
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How to represent textures?

- Compute responses of blobs and edges at various orientations and scales.

(Block Pattern)

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Drastically different textures

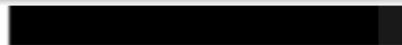
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- Ways to process:



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(Checkerboard Pattern)



(Striped Pattern)

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Drastically different textures

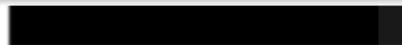
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  - Record simple statistics (e.g., mean, std.) of absolute filter responses.



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(Checkerboard Pattern)



(Striped Pattern)

Drastically different textures

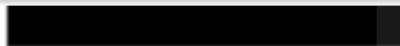
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How to represent textures?

- Compute responses of blobs and edges at various orientations and scales.
- Ways to process:
  - Record simple statistics (e.g., mean, std.) of absolute filter responses.
  - Take vectors of filter responses at each pixel and cluster them.



(Block Pattern)



(Checkerboard Pattern)

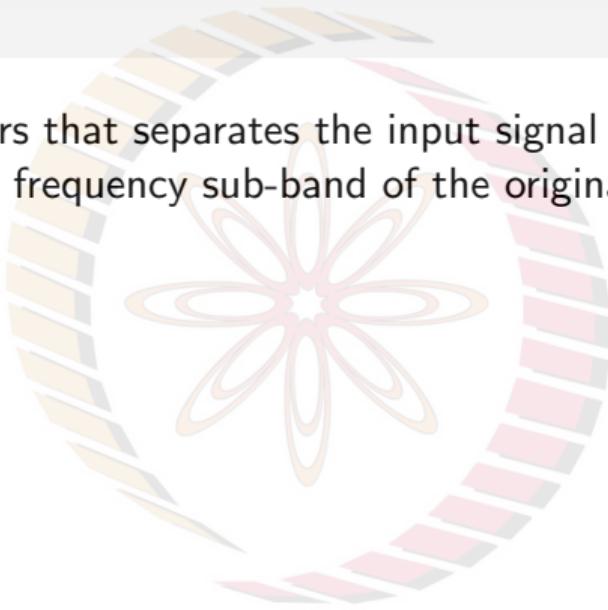


(Striped Pattern)

Drastically different textures

# Filter Banks

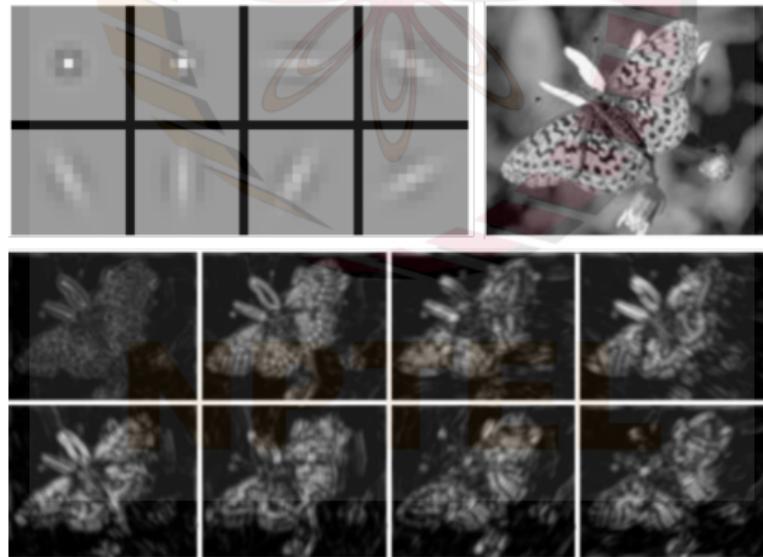
- An array of bandpass filters that separates the input signal into multiple components, each one carrying a single frequency sub-band of the original signal.



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# Filter Banks

- An array of bandpass filters that separates the input signal into multiple components, each one carrying a single frequency sub-band of the original signal.
- Process image with each filter and keep responses (or squared/abs responses).



Credit: Derek Hoiem

## Gabor Filters

- Special classes of bandpass filters (i.e., they allow a certain 'band' of frequencies and reject the others).

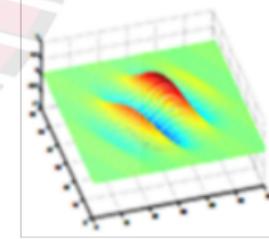
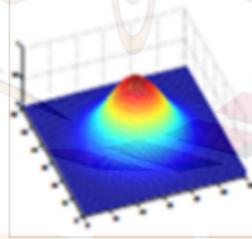
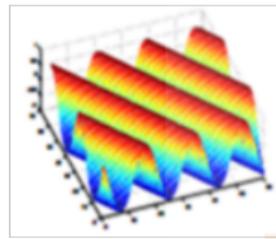


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# Gabor Filters

- Special classes of bandpass filters (i.e., they allow a certain 'band' of frequencies and reject the others).
- A Gabor filter can be viewed as a sinusoidal signal of particular frequency and orientation, modulated by a Gaussian wave.

A 2-D Gaussian



A sinusoid oriented  $30^\circ$  with x-axis

A corresponding 2-D Gabor Filter

A 2-D Gabor filter obtained by modulating the sine wave with a Gaussian

## 2-D Gabor Filter

$$g(x, y; \lambda, \theta, \psi, \sigma, \gamma) = e^{-\left(\frac{x'^2 + \gamma^2 y'^2}{2\sigma^2}\right)} e^{i(2\pi \frac{x'}{\lambda} + \psi)}$$

where:

$$x' = x \cos \theta + y \sin \theta$$

$$y' = -x \sin \theta + y \cos \theta$$

$\theta$  – Orientation of the normal to the parallel stripes of Gabor function.

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## 2-D Gabor Filter

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The NPTEL logo consists of the letters "NPTEL" in a bold, sans-serif font. The letters are colored in a gradient, transitioning from light blue at the top to light orange at the bottom. The letters are slightly slanted to the right.

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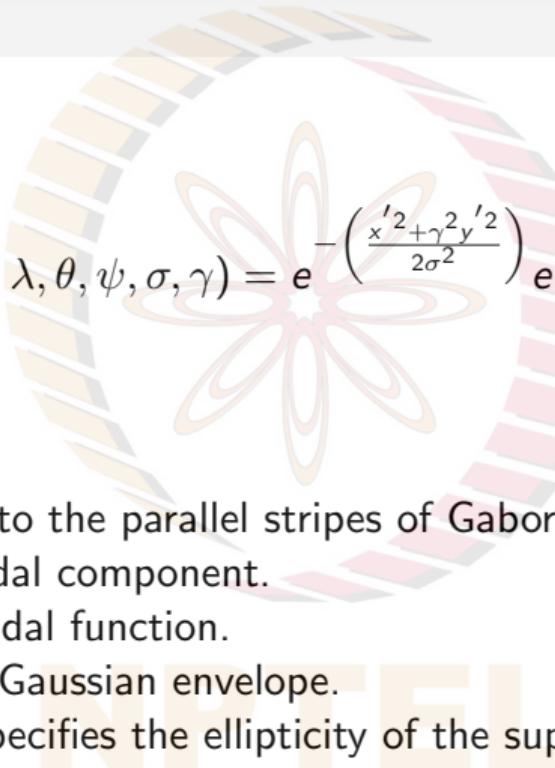
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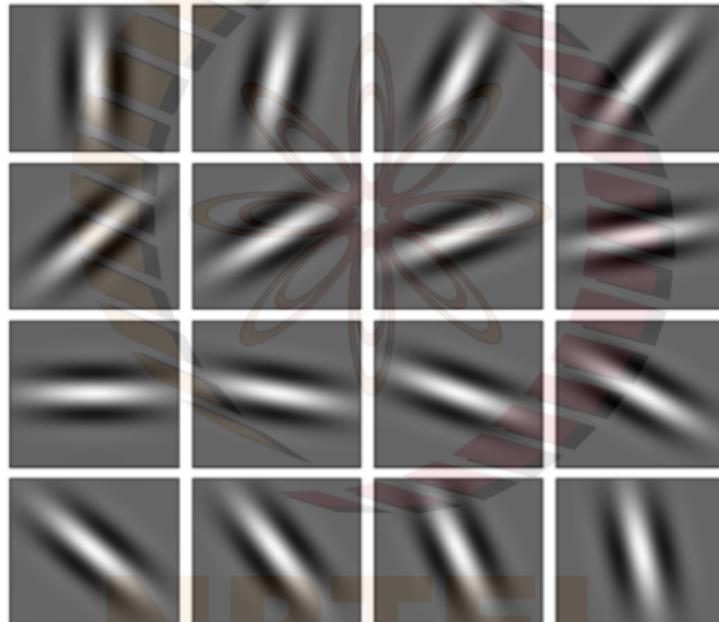
$\psi$  – Phase offset of the sinusoidal function.

$\sigma$  – Standard deviation of the Gaussian envelope.

$\gamma$  – Spatial aspect ratio and specifies the ellipticity of the support of Gabor function.

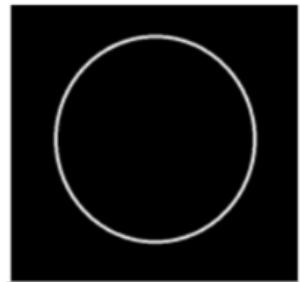


## Gabor Filter Banks

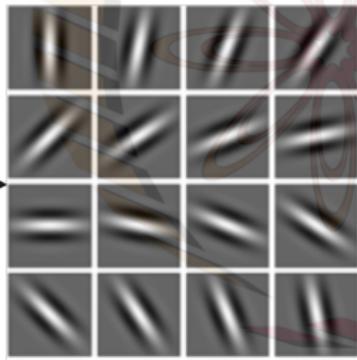


Bank of 16 Gabor filters at an orientation of 11.25° (i.e. if the first filter is at 00.00, then the second will be at 11.25, the third will be at 22.50, and so on.)

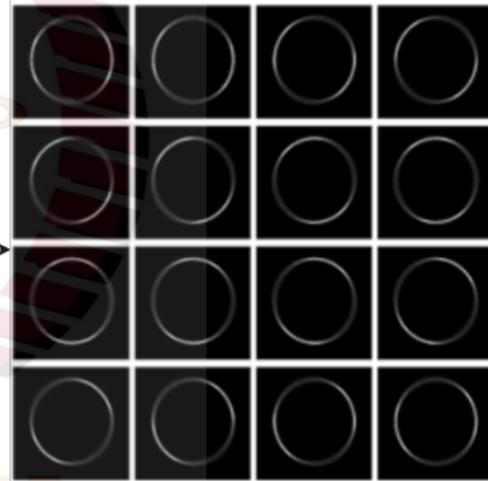
# Gabor Filter Banks



Input Image of a Circle



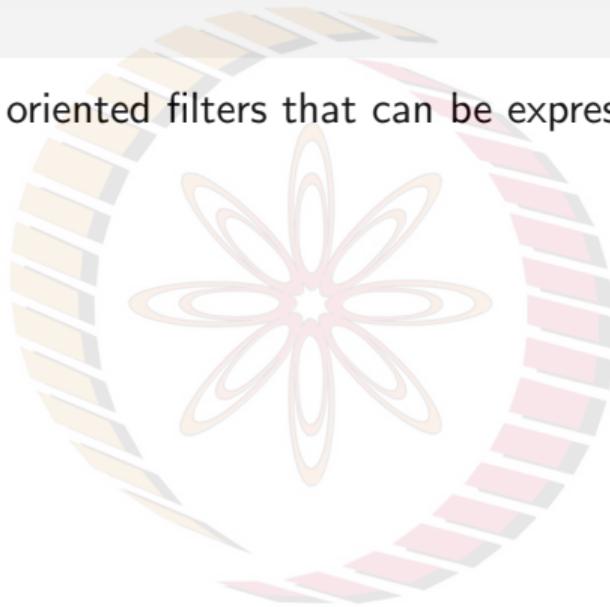
A bank of 16 Gabor filters



Output Image of the circle after passed through individual Gabor filters

## Steerable Filter Banks

Steerable Filters are a class of oriented filters that can be expressed as a linear combination of a set of basis filters.



NPTEL

## Steerable Filter Banks

Steerable Filters are a class of oriented filters that can be expressed as a linear combination of a set of basis filters.

- For an isotropic Gaussian filter,  $G(x, y) = e^{-(x^2+y^2)}$ ,

$$G_1^{\theta^\circ} = G_1^{0^\circ} \cos(\theta) + G_1^{90^\circ} \sin(\theta)$$

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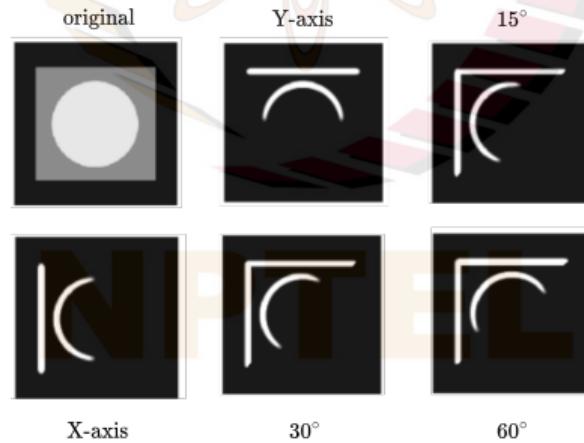
# Steerable Filter Banks

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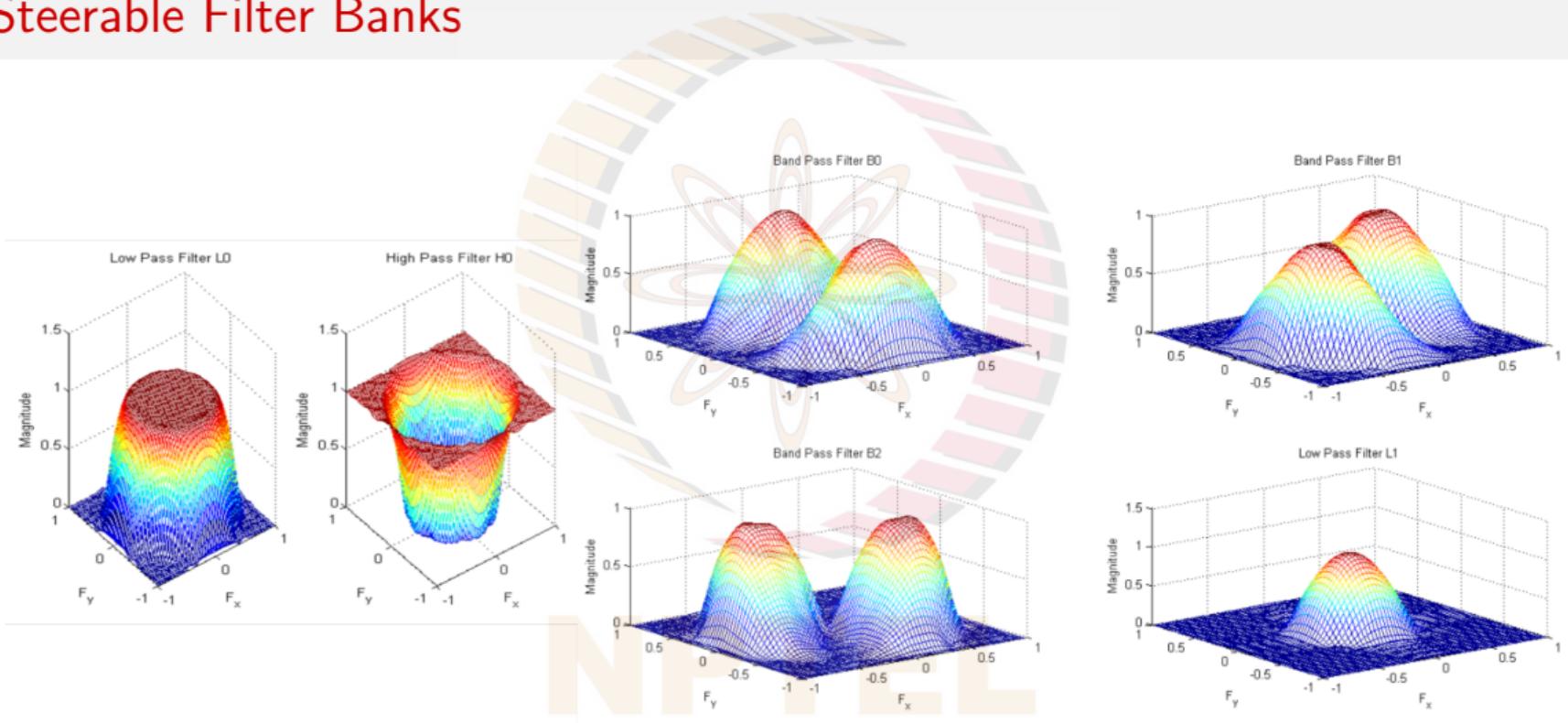
- For an isotropic Gaussian filter,  $G(x, y) = e^{-(x^2+y^2)}$ ,

$$G_1^{\theta^\circ} = G_1^{0^\circ} \cos(\theta) + G_1^{90^\circ} \sin(\theta)$$

where  $G_1^{\theta^\circ}$  is the first derivative of  $G$  at angle  $\theta$ .



# Steerable Filter Banks



# Homework

## Readings

- Chapter 2, Szeliski, *Computer Vision: Algorithms and Applications*

## Questions

- Why is camouflage attire effective? How?
- How is texture different from noise?
- Will scale-invariant filters be effective in matching pictures containing Matryoshka (or Russian nesting) dolls?

