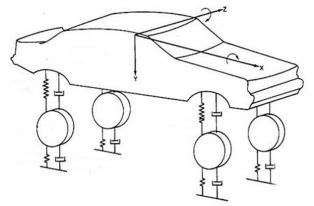
#### Assignment 3

# Vertical dynamics







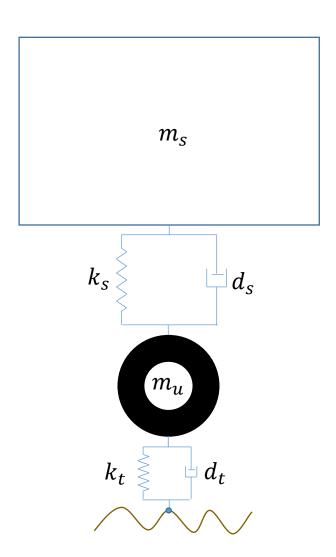
## Assignment objectives

Understand the influence of spring stiffness and damping.

Understand how the road roughness affects road grip and ride comfort.

 Propose a wheel suspension stiffness and a damping for a certain transportation task.

## Quarter car model (6 p)



#### Task 1.1: Derive equations

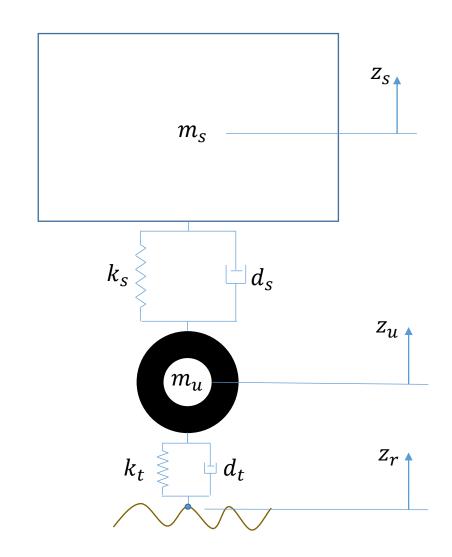
- Draw free body diagram
- Derive equations of motion (see compendium)
- Derive the state-space form of the dynamical system (linear time invariant system).

$$\dot{x} = A \cdot x + B \cdot u$$

where,

State vector of dimension 4

Input:  $u = z_r$ 



#### Task 1.2: Transfer function

Given the state-space equations:

$$\dot{x} = A \cdot x + B \cdot u$$

$$y = C \cdot x + D \cdot u$$

where y is an output, show that the transfer funcion  $H(\omega)$  can be calculated as

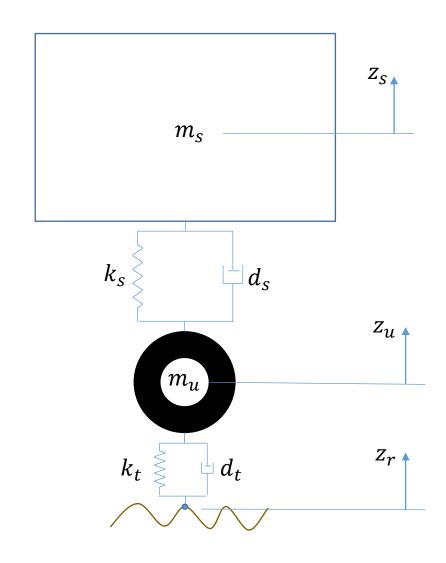
$$H(\omega) = \mathbf{C} \cdot (j\omega \cdot \mathbf{I}_n - \mathbf{A})^{-1} \cdot \mathbf{B} + \mathbf{D}$$

by assuming harmonic state, input and output:

$$m{x} = m{X} \cdot e^{j\omega t}$$
 ,  $m{u} = m{U} \cdot e^{j\omega t}$  ,  $m{y} = m{Y} \cdot e^{j\omega t}$ 

transfer funcion  $H(\omega)$  is defined by

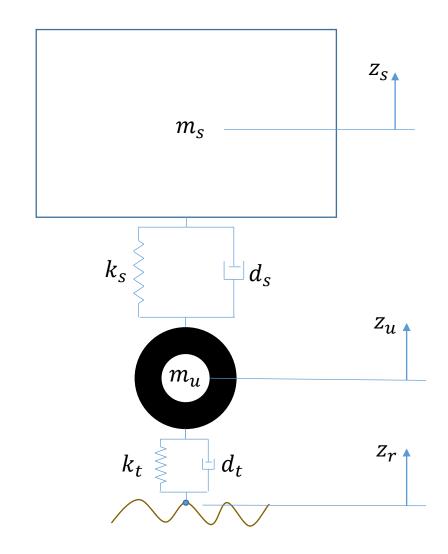
$$Y = H(\omega) \cdot U$$



#### Task 1.3: Plot

• Define a single input single output (SISO) system using Task 1.2 by finding corresponding B, C and D matrices, where the input is road displacement  $(z_r)$  for three different outputs:

- 1. Ride comfort,  $\ddot{z}_s$
- 2. Suspension travel,  $(z_u z_s)$
- 3. Road grip,  $\Delta F_{RZ}$



#### Task 1.3: Plot

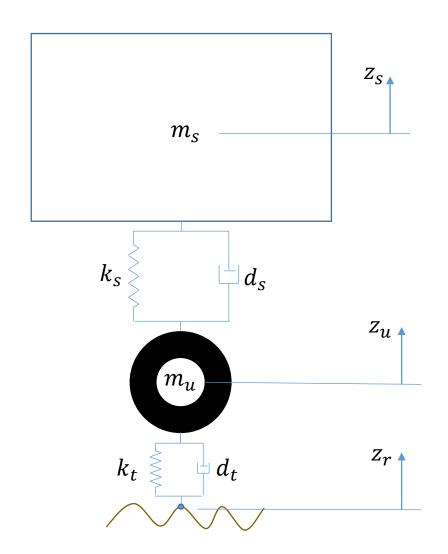
• Then, find the corresponding transfer functions:

| 1. | Ride comfort | $H(\omega)_{Z_r \to \ddot{Z}_c}$ |
|----|--------------|----------------------------------|
|----|--------------|----------------------------------|

2. Suspension travel 
$$H(\omega)_{z_r \to (z_u - z_s)}$$

3. Road grip 
$$H(\omega)_{Z_r \to \Delta F_{RZ}}$$

• Plot magnitude of these for  $\omega \in [0.1, 50]$  [Hz]

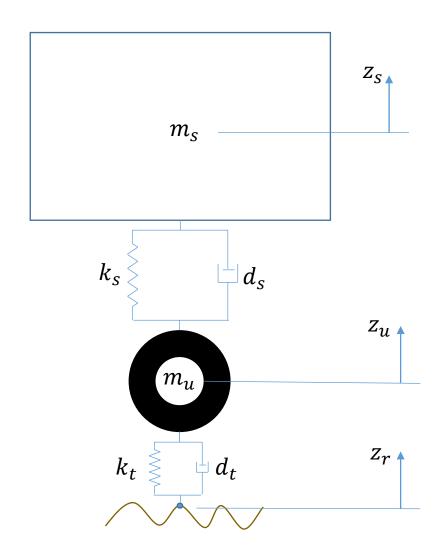


### Task 1.4: Natural frequencies

 Calculate the natural frequencies and compare with the graphs.

$$\omega_{Bounce} = \sqrt{\frac{1/(\frac{1}{c_S} + \frac{1}{c_t})}{m_S}}$$

$$\omega_{WheelHop} = \sqrt{\frac{c_S + c_t}{m_u}}$$



### Suspension stiffness and damping (5 p)

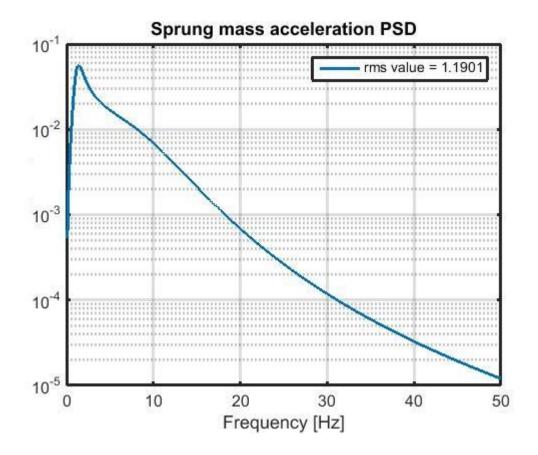
- Study ride comfort and road grip
  - Varying suspension properties: stiffness and damping
- Road profile is given
- Assume speed is constant
- Lots of help in the compendium and in skeleton code.



#### Task 2.1: Response spectra

Plot the PSD (power spectral density) of ride comfort and road grip

Calculate RMS-values



### Task 2.2: Balance ride comfort and road grip

Vary stiffness and damping, compute RMS-values

• Try to identify an optimal setting for each stiffness and damping value

Plot these and draw conslusion

### Ride comfort (4 p)

A messenger company has hired you as a consultant

- One standard transport mission has particular poor ride comfort
  - EC Directive 2002/44 impose vibration exposure limits
- You are asked to analyze and find a solution



### Task 3.1: Calculate exposure values

Use model from task one and results from task two

• For a speed of 110 km/h, compute ride comfort

Filter values using ISO standard (handout script will help you)

Average over time (8 h driving)



Good road: ~ 55%

Bad road : ~ 30%

Very bad road: ~ 15%

Trucksville

### Task 3.2: Modify the strategy

Suggest individual speeds for the different parts

Exposure limits must be respected!

How many deliveries can be made in 8 h?



Good road: ~ 55%

Bad road: ~ 30%

Very bad road: ~ 15%

**Trucksville** 

## Deadlines and support

Assistants



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- Maximum 15 points
  - Pass ≥ 6 points, task 1 and 2
- Submit one .pdf-file and one zip file (Matlab codes) in Canvas
- Hard deadline 2022-01-15, 23.59

Thank you! and Good luck!