

## InvenSense Inc.

1197 Borregas Ave., Sunnyvale, CA 94089 U.S.A. Tel: +1 (408) 988-7339 Fax: +1 (408) 988-8104 Website: www.invensense.com Doc : SW-MA-AND-REL-5.1.4

Doc Rev: 1.0

Date : 11/26/2012

# MotionApps v5.1.4 APIs Specification

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## **Chapter 1**

## **Purpose and Scope**

This document is a guide to all of the functions available in the InvenSense MotionApps Platform Library (MPL), and corresponds with MotionApps Release v5.1.4.

The MPL contains the code for controlling the InvenSense devices, including activating and managing built in motion processing features. All of the source code is in ANSI C and can be compiled in C or C++ environments.

All functions available in the MPL are described in this document, including all parameters involved in the function calls. The functions are divided into modules as follows:

Module	Name	Description
Data Builder	Builds Sensor Data Structures	Builds the sensor structures and calls functions that need to use them.
HAL Outputs	HAL Outputs	Creates and holds information that a Android HAL layer might want.
Message Layer	Message Layer	Holds Messages
ML Math Func	Math Functions	Support Math Functions.
MPL	MPU Start	Handles init, start, and version properties.
Result_Holder	Result Holder	Holds various output results.
Start_Manager	Start Manager	Sends start events.
Storage_Manager	Store Variables	Stores Internal States.

For more information on how to use these functions in a specific application, refer to InvenSense Application Notes.



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## **Chapter 2**

## **About this document**

This document is automatically generated from the source files using Doxygen's output format in the LATEX. Heading, footer, and general document format are customized from the standard header template provided by Doxygen. The document is subdivided in the various sections, each describing the main source Modules composing the MPL and implementing specific features.

Every section starts with a brief description and an overview of the functions composing the module. Each of those functions is also fully documented in the analogous "Function Documentation" section. Clicking on the function prototype will lead to the portion of text full documentating it.

This **MotionApps Functional Specification** is best viewed in a PDF viewer, as it provides text hyperlinks and bookmarks on the left-hand side for ease of browsing. There is an Alphabatical Index of the modules and their functions available at the bottom of this document.



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## 3.1 Modules

## Here is a list of all modules:

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nal_outputs	
ml_math_func	
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mpl	
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start_manager	
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## **Chapter 4**

## **Module Documentation**

## 4.1 data\_builder

Motion Library - Data Builder Constructs and Creates the data for MPL.

## **Files**

• file data\_builder.c

Data Builder.

## **Functions**

- void inv\_accel\_was\_turned\_off()
  - This should be called when the accel has been turned off.
- void inv\_apply\_calibration (struct inv\_single\_sensor\_t \*sensor, const long \*bias)

Takes raw data stored in the sensor, removes bias, and converts it to calibrated data in the body frame.

• inv\_error\_t inv\_build\_accel (const long \*accel, int status, inv\_time\_t timestamp)

Record new accel data for use when inv\_execute\_on\_data() is called.

inv\_error\_t inv\_build\_compass (const long \*compass, int status, inv\_time\_t times-tamp)

Record new compass data for use when inv\_execute\_on\_data() is called.

• inv\_error\_t inv\_build\_gyro (const short \*gyro, inv\_time\_t timestamp)

Record new gyro data and calls inv\_execute\_on\_data() if previous sample has not been processed.



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• inv\_error\_t inv\_build\_quat (const long \*quat, int status, inv\_time\_t timestamp)

quaternion data

• inv\_error\_t inv\_build\_temp (const long temp, inv\_time\_t timestamp)

Record new temperature data for use when inv\_execute\_on\_data() is called.

• void inv\_compass\_was\_turned\_off ()

This should be called when the compass has been turned off.

void inv\_disable\_compass\_soft\_iron\_matrix (void)

This subroutine disables the the soft iron transformation process.

void inv\_enable\_compass\_soft\_iron\_matrix (void)

This subroutine enables the the soft iron transformation process.

• inv\_error\_t inv\_execute\_on\_data (void)

After at least one of inv\_build\_gyro(), inv\_build\_accel(), or inv\_build\_compass() has been called, this function should be called.

• int inv\_get\_accel\_accuracy (void)

Returns accuracy of accel.

• void inv\_get\_accel\_bias (long \*bias, long \*temp)

Get Accel Bias.

• int inv\_get\_accel\_on ()

Helper function stating whether the acceleromter is on or off.

• long inv\_get\_accel\_sensitivity (void)

Accel sensitivity.

• void inv\_get\_accel\_set (long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp)

Gets a whole set of accel data including data, accuracy and timestamp.

• void inv\_get\_compass\_bias (long \*bias)

Returns the current bias for the compass.

int inv\_get\_compass\_on ()

Helper function stating whether the compass is on or off.

• long inv\_get\_compass\_sensitivity (void)

Compass sensitivity.

• void inv get compass set (long \*data, int8 t \*accuracy, inv time t \*timestamp)

Gets a whole set of compass data including data, accuracy and timestamp.

• void inv\_get\_compass\_soft\_iron\_input\_data (long \*data)

This subroutine gets the fixed point Q30 compass data before the soft iron transformation.

void inv\_get\_compass\_soft\_iron\_matrix\_d (long \*matrix)

Gets the 3x3 compass transform matrix in 32 bit Q30 fixed point format.

• void inv\_get\_compass\_soft\_iron\_matrix\_f (float \*matrix)

Gets the 3x3 compass transform matrix in 32 bit floating point format.

void inv\_get\_compass\_soft\_iron\_output\_data (long \*data)

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This subroutine gets the fixed point Q30 compass data after the soft iron transformation.

• void inv\_get\_gyro (long \*gyro)

Get's latest gyro data.

• int inv\_get\_gyro\_accuracy (void)

Returns accuracy of gyro.

• void inv\_get\_gyro\_bias (long \*bias, long \*temp)

Get the gyro biases and temperature record from MPL.

• int inv\_get\_gyro\_on ()

Helper function stating whether the gyro is on or off.

• long inv\_get\_gyro\_sensitivity (void)

Gyro sensitivity.

void inv\_get\_gyro\_set (long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp)

Gets a whole set of gyro data including data, accuracy and timestamp.

• void inv\_get\_gyro\_set\_raw (long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp)

Gets a whole set of gyro raw data including data, accuracy and timestamp.

• inv\_time\_t inv\_get\_last\_timestamp ()

Get last timestamp across all 3 sensors that are on.

• int inv\_get\_mag\_accuracy (void)

Returns accuracy of compass.

• void inv\_get\_temp\_set (long \*data, int \*accuracy, inv\_time\_t \*timestamp)

Gets a whole set of temperature data including data, accuracy and timestamp.

void inv\_gyro\_was\_turned\_off ()

This should be called when the gyro has been turned off.

• inv\_error\_t inv\_init\_data\_builder (void)

Initialize the data builder.

void inv\_quaternion\_sensor\_was\_turned\_off (void)

This should be called when the quaternion data from the DMP has been turned off.

• inv\_error\_t inv\_register\_data\_cb (inv\_error\_t(\*func)(struct inv\_sensor\_cal\_t \*data), int priority, int sensor\_type)

Registers to receive a callback when there is new sensor data.

void inv\_reset\_compass\_soft\_iron\_matrix (void)

This subroutine resets the the soft iron transformation to unity matrix and disable the soft iron transformation process by default.

void inv\_set\_accel\_accuracy (int accuracy)

Sets the accel accuracy.

• void inv\_set\_accel\_bandwidth (int bandwidth\_hz)

Set Accel Bandwidth in Hz.

• void inv\_set\_accel\_bias (const long \*bias, int accuracy)



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Sets the accel bias.

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• void inv\_set\_accel\_bias\_mask (const long \*bias, int accuracy, int mask)

Sets the accel bias with control over which axis.

• void inv\_set\_accel\_orientation\_and\_scale (int orientation, long sensitivity)

Sets the orientation and sensitivity of the gyro data.

• void inv\_set\_accel\_sample\_rate (long sample\_rate\_us)

Set Accel Sample rate in micro seconds.

• void inv\_set\_compass\_bandwidth (int bandwidth\_hz)

Set Compass Bandwidth in Hz.

• void inv\_set\_compass\_disturbance (int dist)

Set the state of a compass disturbance.

• void inv\_set\_compass\_orientation\_and\_scale (int orientation, long sensitivity)

Sets the Orientation and Sensitivity of the gyro data.

• void inv\_set\_compass\_sample\_rate (long sample\_rate\_us)

Set Compass Sample rate in micro seconds.

• void inv\_set\_compass\_soft\_iron\_input\_data (const long \*data)

This subroutine sets the compass raw data for the soft iron transformation.

• void inv\_set\_compass\_soft\_iron\_matrix\_d (long \*matrix)

Sets the 3x3 compass transform matrix in 32 bit Q30 fixed point format.

• void inv\_set\_compass\_soft\_iron\_matrix\_f (float \*matrix)

Sets the 3x3 compass transform matrix in 32 bit floating point format.

• void inv\_set\_gyro\_bandwidth (int bandwidth\_hz)

Set Gyro Bandwidth in Hz.

• void inv\_set\_gyro\_bias (const long \*bias, int accuracy)

Sets the gyro bias.

• void inv\_set\_gyro\_orientation\_and\_scale (int orientation, long sensitivity)

Sets the Orientation and Sensitivity of the gyro data.

• void inv\_set\_gyro\_sample\_rate (long sample\_rate\_us)

Set Gyro Sample rate in micro seconds.

• void inv\_set\_quat\_sample\_rate (long sample\_rate\_us)

Set Quat Sample rate in micro seconds.

void inv\_temperature\_was\_turned\_off ()

This should be called when the temperature sensor has been turned off.

• inv\_error\_t inv\_unregister\_data\_cb (inv\_error\_t(\*func)(struct inv\_sensor\_cal\_t \*data))

Unregisters the callback that happens when new sensor data is received.

• void set\_sensor\_orientation\_and\_scale (struct inv\_single\_sensor\_t \*sensor, int orientation, long sensitivity)

Sets orientation and sensitivity field for a sensor.

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## 4.1.1 Detailed Description

Motion Library - Data Builder Constructs and Creates the data for MPL.

## 4.1.2 Function Documentation

## 4.1.2.1 void inv\_accel\_was\_turned\_off()

This should be called when the accel has been turned off.

This is so that we will know if the data is contiguous.

## 4.1.2.2 void inv\_apply\_calibration ( struct inv\_single\_sensor\_t \* sensor, const long \* bias )

Takes raw data stored in the sensor, removes bias, and converts it to calibrated data in the body frame.

Also store raw data for body frame.

## **Parameters**

in	, out	sensor	structure to modify
=	in	bias	bias in the mounting frame, in hardware units scaled by
			2 <sup>1</sup> 6. Length 3.

## 4.1.2.3 inv\_error\_t inv\_build\_accel ( const long \* accel, int status, inv\_time\_t timestamp )

Record new accel data for use when inv\_execute\_on\_data() is called.

## Parameters

in	accel	accel data. Length 3. Calibrated data is in m/s <sup>2</sup> scaled
		by 2 <sup>16</sup> in body frame. Raw data is in device units in chip
		mounting frame.
in	status	Lower 2 bits are the accuracy, with 0 being inaccurate, and
		3 being most accurate. The upper bit INV_CALIBRATED,
		is set if the data was calibrated outside MPL and it is not
		set if the data being passed is raw. Raw data should be in
		device units, typically in a 16-bit range.
in	timestamp	Monotonic time stamp, for Android it's in nanoseconds.



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#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.1.2.4 inv\_error\_t inv\_build\_compass ( const long \* compass, int status, inv\_time\_t timestamp )

Record new compass data for use when inv\_execute\_on\_data() is called.

## **Parameters**

in	compass	Compass data, if it was calibrated outside MPL, the units
		are uT scaled by 2 <sup>1</sup> 6. Length 3.
in	status	Lower 2 bits are the accuracy, with 0 being inaccurate, and
		3 being most accurate. The upper bit INV_CALIBRATED,
		is set if the data was calibrated outside MPL and it is not
		set if the data being passed is raw. Raw data should be in
		device units, typically in a 16-bit range.
in	timestamp	Monotonic time stamp, for Android it's in nanoseconds.
out	executed	Set to 1 if data processing was done.

## **Returns**

Returns INV\_SUCCESS if successful or an error code if not.

4.1.2.5 inv\_error\_t inv\_build\_gyro ( const short \* gyro, inv\_time\_t timestamp )

Record new gyro data and calls inv\_execute\_on\_data() if previous sample has not been processed.

## **Parameters**

in	gyro	Data is in device units. Length 3.
in	timestamp	Monotonic time stamp, for Android it's in nanoseconds.
out	executed	Set to 1 if data processing was done.



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#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.1.2.6 inv\_error\_t inv\_build\_quat ( const long \* quat, int status, inv\_time\_t timestamp )

quaternion data

## **Parameters**

in	quat	Quaternion data. $2^30 = 1.0$ or $2^14=1$ for 16-bit data.
		Real part first. Length 4.
in	status	number of axis, 16-bit or 32-bit
in	timestamp	
in	timestamp	Monotonic time stamp; for Android it's in nanoseconds.
out	executed	Set to 1 if data processing was done.

## Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.1.2.7 inv\_error\_t inv\_build\_temp ( const long temp, inv\_time\_t timestamp )

Record new temperature data for use when inv\_execute\_on\_data() is called.

## **Parameters**

in	temp	Temperature data in q16 format.
in	timestamp	Monotonic time stamp; for Android it's in nanoseconds.

## Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.1.2.8 void inv\_compass\_was\_turned\_off()

This should be called when the compass has been turned off.

This is so that we will know if the data is contiguous.



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4.1.2.9 inv\_error\_t inv\_execute\_on\_data ( void )

After at least one of inv\_build\_gyro(), inv\_build\_accel(), or inv\_build\_compass() has been called, this function should be called.

It will process the data it has received and update all the internal states and features that have been turned on.

#### Returns

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Returns INV\_SUCCESS if successful or an error code if not.

4.1.2.10 int inv\_get\_accel\_accuracy (void )

Returns accuracy of accel.

#### Returns

Accuracy of accel with 0 being not accurate, and 3 being most accurate.

4.1.2.11 void inv\_get\_accel\_bias ( long \* bias, long \* temp )

Get Accel Bias.

## **Parameters**

out	bias	Accel bias where
out	temp	Temperature where $1 \text{ C} = 2^{16}$

4.1.2.12 int inv\_get\_accel\_on ( )

Helper function stating whether the acceleromter is on or off.

## Returns

TRUE if accel if on, 0 if accel if off

4.1.2.13 long inv\_get\_accel\_sensitivity (void )

Accel sensitivity.

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#### Returns

A scale factor to convert device units to g's scaled by  $2^{16}$  such that  $g_s = device_units * sensitivity / <math>2^{30}$ . Typically it works out to be the maximum accel value in  $g's * 2^{15}$ .

4.1.2.14 void inv\_get\_accel\_set ( long \* data, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Gets a whole set of accel data including data, accuracy and timestamp.

## **Parameters**

out	data	Accel Data where $1g = 2^{16}$
out	accuracy	Accuracy 0 being not accurate, and 3 being most accurate.
out	timestamp	The timestamp of the data sample.

## 4.1.2.15 void inv\_get\_compass\_bias ( long \* bias )

Returns the current bias for the compass.

### **Parameters**

out	bias	Compass bias in hardware units scaled by 2 <sup>1</sup> 6. In mount-
		ing frame. Length 3.

## 4.1.2.16 int inv\_get\_compass\_on()

Helper function stating whether the compass is on or off.

## Returns

TRUE if compass if on, 0 if compass if off

## 4.1.2.17 long inv\_get\_compass\_sensitivity ( void )

Compass sensitivity.

### Returns

A scale factor to convert device units to micro Tesla scaled by  $2^{16}$  such that uT = device\_units \* sensitivity /  $2^{30}$ . Typically it works out to be the maximum uT \*  $2^{15}$ .



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4.1.2.18 void inv\_get\_compass\_set ( long \* data, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Gets a whole set of compass data including data, accuracy and timestamp.

#### **Parameters**

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out	data	Compass Data where 1 uT = $2^{16}$
out	accuracy	Accuracy 0 being not accurate, and 3 being most accurate.
out	timestamp	The timestamp of the data sample.

4.1.2.19 void inv\_get\_compass\_soft\_iron\_input\_data ( long \* data )

This subroutine gets the fixed point Q30 compass data before the soft iron transformation.

#### **Parameters**

out	the	pointer of the 3x1	vector compass data in MPL format	
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4.1.2.20 void inv\_get\_compass\_soft\_iron\_matrix\_d ( long \* matrix )

Gets the 3x3 compass transform matrix in 32 bit Q30 fixed point format.

## **Parameters**

out	the	pointer of the 3x3 matrix in Q30 format

4.1.2.21 void inv\_get\_compass\_soft\_iron\_matrix\_f ( float \* matrix )

Gets the 3x3 compass transform matrix in 32 bit floating point format.

#### **Parameters**

out	the	pointer of the 3x3 matrix in floating point format

4.1.2.22 void inv\_get\_compass\_soft\_iron\_output\_data ( long \* data )

This subroutine gets the fixed point Q30 compass data after the soft iron transformation.



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#### **Parameters**

out	the	pointer of the 3x1 vector compass data in MPL format

4.1.2.23 void inv\_get\_gyro ( long \* gyro )

Get's latest gyro data.

#### **Parameters**

out	gyro	Gyro Data, Length 3. 1 dps = $2^{16}$ .	

4.1.2.24 int inv\_get\_gyro\_accuracy (void )

Returns accuracy of gyro.

## Returns

Accuracy of gyro with 0 being not accurate, and 3 being most accurate.

4.1.2.25 void inv\_get\_gyro\_bias ( long \* bias, long \* temp )

Get the gyro biases and temperature record from MPL.

## **Parameters**

in	bias	Gyro bias in hardware units scaled by 2 <sup>1</sup> 16. In chip mount-
		ing frame. Length 3.
in	temp	Tempearature in degrees C.

4.1.2.26 int inv\_get\_gyro\_on ( )

Helper function stating whether the gyro is on or off.

## Returns

TRUE if gyro if on, 0 if gyro if off

4.1.2.27 long inv\_get\_gyro\_sensitivity ( void )

Gyro sensitivity.



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#### Returns

A scale factor to convert device units to degrees per second scaled by  $2^{16}$  such that degrees\_per\_second = device\_units \* sensitivity /  $2^{30}$ . Typically it works out to be the maximum rate \*  $2^{15}$ .

4.1.2.28 void inv\_get\_gyro\_set ( long \* data, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Gets a whole set of gyro data including data, accuracy and timestamp.

## **Parameters**

out	data	Gyro Data where 1 dps = $2^16$
out	accuracy	Accuracy 0 being not accurate, and 3 being most accurate.
out	timestamp	The timestamp of the data sample.

4.1.2.29 void inv\_get\_gyro\_set\_raw ( long \* data, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Gets a whole set of gyro raw data including data, accuracy and timestamp.

## **Parameters**

out	data	Gyro Data where 1 dps = $2^16$
out	accuracy	Accuracy 0 being not accurate, and 3 being most accurate.
out	timestamp	The timestamp of the data sample.

4.1.2.30 inv\_time\_t inv\_get\_last\_timestamp ( )

Get last timestamp across all 3 sensors that are on.

This find out which timestamp has the largest value for sensors that are on.

## **Returns**

Returns INV\_SUCCESS if successful or an error code if not.

4.1.2.31 int inv\_get\_mag\_accuracy (void )

Returns accuracy of compass.



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#### Returns

Accuracy of compass with 0 being not accurate, and 3 being most accurate.

Gets a whole set of temperature data including data, accuracy and timestamp.

## **Parameters**

out	data	Temperature data where 1 degree $C = 2^{16}$
out	accuracy	0 to 3, where 3 is most accurate.
out	timestamp	The timestamp of the data sample.

## 4.1.2.33 void inv\_gyro\_was\_turned\_off()

This should be called when the gyro has been turned off.

This is so that we will know if the data is contiguous.

## 4.1.2.34 void inv\_quaternion\_sensor\_was\_turned\_off (void )

This should be called when the quaternion data from the DMP has been turned off.

This is so that we will know if the data is contiguous.

## 4.1.2.35 void inv\_set\_accel\_accuracy (int accuracy)

Sets the accel accuracy.

#### **Parameters**

in accuracy   Accuracy rating from 0 to 3, with 3 being most accurate
---

## 4.1.2.36 void inv\_set\_accel\_bandwidth ( int bandwidth\_hz )

Set Accel Bandwidth in Hz.

## **Parameters**

in	bandwidth	Gyro bandwidth in Hz
	hz	



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4.1.2.37 void inv\_set\_accel\_bias ( const long \* bias, int accuracy )

Sets the accel bias.

## **Parameters**

in	bias	Accel bias, length 3. In HW units scaled by 2 <sup>1</sup> 6 in body frame
in	accuracy	Accuracy rating from 0 to 3, with 3 being most accurate.

4.1.2.38 void inv\_set\_accel\_bias\_mask ( const long \* bias, int accuracy, int mask )

Sets the accel bias with control over which axis.

## **Parameters**

in	bias	Accel bias, length 3. In HW units scaled by $2^{16}$ in body	
		frame	
in	accuracy	Accuracy rating from 0 to 3, with 3 being most accurate.	
in	mask	Mask to select axis to apply bias set.	

4.1.2.39 void inv\_set\_accel\_orientation\_and\_scale ( int *orientation*, long *sensitivity* )

Sets the orientation and sensitivity of the gyro data.

## **Parameters**

in	orientation	A scalar defining the transformation from chip mounting to	
		he body frame. The function inv_orientation_matrix_to	
		scalar() can convert the transformation matrix to this scalar	
		and describes the scalar in further detail.	
in	sensitivity	A scale factor to convert device units to g's such that g's =	
		device_units * sensitivity / 2^30. Typically it works out to	
		be the maximum g_value $* 2^{\land}15$ .	

4.1.2.40 void inv\_set\_accel\_sample\_rate ( long sample\_rate\_us )

Set Accel Sample rate in micro seconds.



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#### **Parameters**

in	sample	Set Accel Sample rate in us
	rate_us	

4.1.2.41 void inv\_set\_compass\_bandwidth ( int bandwidth\_hz )

Set Compass Bandwidth in Hz.

## **Parameters**

in	bandwidth	Gyro bandwidth in Hz	
	hz		

4.1.2.42 void inv\_set\_compass\_disturbance ( int dist )

Set the state of a compass disturbance.

## **Parameters**

in	dist 1=disturbance, 0=no disturbance	

4.1.2.43 void inv\_set\_compass\_orientation\_and\_scale ( int *orientation*, long sensitivity )

Sets the Orientation and Sensitivity of the gyro data.

## **Parameters**

Ī	in	orientation	A scalar defining the transformation from chip mounting to
			the body frame. The function inv_orientation_matrix_to
			scalar() can convert the transformation matrix to this scalar
			and describes the scalar in further detail.
Ī	in	sensitivity	A scale factor to convert device units to uT such that uT =
			device_units * sensitivity / $2^30$ . Typically it works out to
			be the maximum $uT_value * 2^15$ .

4.1.2.44 void inv\_set\_compass\_sample\_rate ( long sample\_rate\_us )

Set Compass Sample rate in micro seconds.



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#### **Parameters**

ĺ	in	sample	Set Gyro Sample rate in micro seconds.
		rate_us	

4.1.2.45 void inv\_set\_compass\_soft\_iron\_input\_data ( const long \* data )

This subroutine sets the compass raw data for the soft iron transformation.

#### **Parameters**

int] the pointer of the 3x1 vector compass raw data in MPL format

4.1.2.46 void inv\_set\_compass\_soft\_iron\_matrix\_d ( long \* matrix )

Sets the 3x3 compass transform matrix in 32 bit Q30 fixed point format.

#### **Parameters**

		in	the	pointer of the	3x3 matrix	in Q30 format
--	--	----	-----	----------------	------------	---------------

4.1.2.47 void inv\_set\_compass\_soft\_iron\_matrix\_f ( float \* matrix )

Sets the 3x3 compass transform matrix in 32 bit floating point format.

## **Parameters**

in	the	pointer of the 3x3 matrix in floating point format

4.1.2.48 void inv\_set\_gyro\_bandwidth ( int bandwidth\_hz )

Set Gyro Bandwidth in Hz.

## **Parameters**

in	bandwidth	Gyro bandwidth in Hz
	hz	



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4.1.2.49 void inv\_set\_gyro\_bias ( const long \* bias, int accuracy )

Sets the gyro bias.

## **Parameters**

ſ	in	bias	Gyro bias in hardware units scaled by $2^{\wedge}16$ . In chip mount-	
			ing frame. Length 3.	
Ī	in	accuracy	Accuracy of bias. $0 = least$ accurate, $3 = most$ accurate.	

4.1.2.50 void inv\_set\_gyro\_orientation\_and\_scale ( int *orientation*, long *sensitivity* )

Sets the Orientation and Sensitivity of the gyro data.

## **Parameters**

in	orientation	A scalar defining the transformation from chip mounting to	
		the body frame. The function inv_orientation_matrix_to	
		scalar() can convert the transformation matrix to this scalar	
		and describes the scalar in further detail.	
in	sensitivity	A scale factor to convert device units to degrees per second	
		scaled by $2^16$ such that degrees_per_second = device	
		units $*$ sensitivity / $2^30$ . Typically it works out to be the	
		maximum rate $*2^{15}$ .	

4.1.2.51 void inv\_set\_gyro\_sample\_rate ( long sample\_rate\_us )

Set Gyro Sample rate in micro seconds.

## **Parameters**

in	sample	Set Gyro Sample rate in us
	rate_us	

4.1.2.52 void inv\_set\_quat\_sample\_rate ( long sample\_rate\_us )

Set Quat Sample rate in micro seconds.

## **Parameters**

in	sample	Set Quat Sample rate in us
	rate_us	



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4.1.2.53 void inv\_temperature\_was\_turned\_off()

This should be called when the temperature sensor has been turned off.

This is so that we will know if the data is contiguous.

4.1.2.54 void set\_sensor\_orientation\_and\_scale ( struct inv\_single\_sensor\_t \* sensor, int orientation, long sensitivity )

Sets orientation and sensitivity field for a sensor.

## **Parameters**

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out	sensor	Structure to apply settings to
in	orientation	Orientation description of how part is mounted.
in	sensitivity	A Scale factor to convert from hardware units to standard
		units (dps, uT, g).

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## 4.2 hal\_outputs

Motion Library - HAL Outputs Sets up common outputs for HAL.

## **Files**

• file hal\_outputs.c

HAL Outputs.

## **Functions**

• inv\_error\_t inv\_disable\_hal\_outputs (void)

Turns off creation and storage of HAL type results.

• inv\_error\_t inv\_enable\_hal\_outputs (void)

Turns on creation and storage of HAL type results.

• inv\_error\_t inv\_generate\_hal\_outputs (struct inv\_sensor\_cal\_t \*sensor\_cal)

Main callback to generate HAL outputs.

int inv\_get\_sensor\_type\_accelerometer (float \*values, int8\_t \*accuracy, inv\_time\_t \*timestamp)

Acceleration  $(m/s^2)$  in body frame.

• int inv\_get\_sensor\_type\_gravity (float \*values, int8\_t \*accuracy, inv\_time\_t \*timestamp)

*Gravity vector*  $(m/s^2)$  *in Body Frame.* 

int inv\_get\_sensor\_type\_gyroscope (float \*values, int8\_t \*accuracy, inv\_time\_t \*timestamp)

Gyroscope calibrated data (rad/s) in body frame.

int inv\_get\_sensor\_type\_gyroscope\_raw (float \*values, int8\_t \*accuracy, inv\_-time\_t \*timestamp)

Gyroscope raw data (rad/s) in body frame.

int inv\_get\_sensor\_type\_linear\_acceleration (float \*values, int8\_t \*accuracy, inv\_time\_t \*timestamp)

*Linear Acceleration (m/s* $^{\wedge}$ 2) in Body Frame.

int inv\_get\_sensor\_type\_magnetic\_field (float \*values, int8\_t \*accuracy, inv\_-time\_t \*timestamp)

Compass data (uT) in body frame.

• int inv\_get\_sensor\_type\_orientation (float \*values, int8\_t \*accuracy, inv\_time\_t \*timestamp)

This corresponds to Sensor.TYPE\_ORIENTATION.

int inv\_get\_sensor\_type\_rotation\_vector (float \*values, int8\_t \*accuracy, inv\_time\_t \*timestamp)



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This corresponds to Sensor.TYPE\_ROTATION\_VECTOR.

- inv\_error\_t inv\_init\_hal\_outputs (void)

  Initializes hal outputs class.
- inv\_error\_t inv\_start\_hal\_outputs (void)

Turns on generation of HAL outputs.

• inv\_error\_t inv\_stop\_hal\_outputs (void)

 $Turns\ o\!f\!f\ generation\ o\!f\ H\!AL\ outputs.$ 

## 4.2.1 Detailed Description

Motion Library - HAL Outputs Sets up common outputs for HAL.

## 4.2.2 Function Documentation

4.2.2.1 inv\_error\_t inv\_enable\_hal\_outputs (void )

Turns on creation and storage of HAL type results.

#### Returns

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Returns INV\_SUCCESS if successful or an error code if not.

4.2.2.2 inv\_error\_t inv\_generate\_hal\_outputs ( struct inv\_sensor\_cal\_t \* sensor\_cal )

Main callback to generate HAL outputs.

Typically not called by library users.

## **Parameters**

in	sensor_cal	Input variable to take sensor data whenever there is new
		sensor data.

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.2.2.3 int inv\_get\_sensor\_type\_accelerometer ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Acceleration (m/s $^{\land}$ 2) in body frame.

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#### **Parameters**

out	values	Acceleration in m/s <sup>2</sup> includes gravity. So while not in
		motion, it should return a vector of magnitude near 9.81
		$m/s^2$
out	accuracy	Accuracy of the measurment, 0 is least accurate, while 3 is
		most accurate.
out	timestamp	The timestamp for this sensor. Derived from the timestamp
		sent to inv_build_accel().

## **Returns**

Returns 1 if the data was updated or 0 if it was not updated.

4.2.2.4 int inv\_get\_sensor\_type\_gravity ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Gravity vector (m/s<sup>2</sup>) in Body Frame.

## **Parameters**

out	values	Gravity vector in body frame, length 3, $(m/s^2)$
out	accuracy	Accuracy of the measurment, 0 is least accurate, while 3 is
		most accurate.
out	timestamp	The timestamp for this sensor. Derived from the timestamp
		sent to inv_build_accel().

## Returns

Returns 1 if the data was updated or 0 if it was not updated.

4.2.2.5 int inv\_get\_sensor\_type\_gyroscope ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Gyroscope calibrated data (rad/s) in body frame.

## **Parameters**

out	values	Rotation Rate in rad/sec.
out	accuracy	Accuracy of the measurment, 0 is least accurate, while 3 is
		most accurate.
out	timestamp	The timestamp for this sensor. Derived from the timestamp
		sent to inv_build_gyro().



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#### **Returns**

Returns 1 if the data was updated or 0 if it was not updated.

4.2.2.6 int inv\_get\_sensor\_type\_gyroscope\_raw ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Gyroscope raw data (rad/s) in body frame.

## **Parameters**

out	values	Rotation Rate in rad/sec.
out	accuracy	Accuracy of the measurment, 0 is least accurate, while 3 is
		most accurate.
out	timestamp	The timestamp for this sensor. Derived from the timestamp
		sent to inv_build_gyro().

## **Returns**

Returns 1 if the data was updated or 0 if it was not updated.

4.2.2.7 int inv\_get\_sensor\_type\_linear\_acceleration ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Linear Acceleration (m/s<sup>2</sup>) in Body Frame.

## **Parameters**

out	values	Linear Acceleration in body frame, length 3, (m/s <sup>\(\chi\)</sup> 2). May
		show accel biases while at rest.
out	accuracy	Accuracy of the measurment, 0 is least accurate, while 3 is
		most accurate.
out	timestamp	The timestamp for this sensor. Derived from the timestamp
		sent to inv_build_accel().

## Returns

Returns 1 if the data was updated or 0 if it was not updated.

4.2.2.8 int inv\_get\_sensor\_type\_magnetic\_field ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

Compass data (uT) in body frame.



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#### **Parameters**

out	values	Compass data in (uT), length 3. May be calibrated by hav-
		ing biases removed and sensitivity adjusted
out	accuracy	Accuracy 0 to 3, 3 = most accurate
out	timestamp	Timestamp. In (ns) for Android.

#### **Returns**

Returns 1 if the data was updated or 0 if it was not updated.

4.2.2.9 int inv\_get\_sensor\_type\_orientation ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

This corresponds to Sensor.TYPE\_ORIENTATION.

All values are angles in degrees.

## **Parameters**

out	values	Length 3, Degrees.
	ranies	• values[0]: Azimuth, angle between the magnetic north direction and the y-axis, around the z-axis (0 to 359). 0=North, 90=East, 180=South, 270=West
		<ul> <li>values[1]: Pitch, rotation around x-axis (-180 to 180), with positive values when the z-axis moves toward the y-axis.</li> </ul>
		• values[2]: Roll, rotation around y-axis (-90 to 90), with positive values when the x-axis moves toward the z-axis.

## Note

This definition is different from yaw, pitch and roll used in aviation where the X axis is along the long side of the plane (tail to nose). Note: This sensor type exists for legacy reasons, please use getRotationMatrix() in conjunction with remap-CoordinateSystem() and getOrientation() to compute these values instead. Important note: For historical reasons the roll angle is positive in the clockwise direction (mathematically speaking, it should be positive in the counter-clockwise direction).



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#### **Parameters**

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out	accuracy	Accuracy of the measurment, 0 is least accurate, while 3 is
		most accurate.
out	timestamp	The timestamp for this sensor.

#### Returns

Returns 1 if the data was updated or 0 if it was not updated.

4.2.2.10 int inv\_get\_sensor\_type\_rotation\_vector ( float \* values, int8\_t \* accuracy, inv\_time\_t \* timestamp )

This corresponds to Sensor.TYPE\_ROTATION\_VECTOR.

The rotation vector represents the orientation of the device as a combination of an angle and an axis, in which the device has rotated through an angle  $\theta$  around an axis  $\{x, y, z\}$ .

The three elements of the rotation vector are  $\{x*\sin(\theta/2), y*\sin(\theta/2), z*\sin(\theta/2)\}$ , such that the magnitude of the rotation vector is equal to  $\sin(\theta/2)$ , and the direction of the rotation vector is equal to the direction of the axis of rotation.

The three elements of the rotation vector are equal to the last three components of a unit quaternion  $\{x*\sin(\theta/2), y*\sin(\theta/2), z*\sin(\theta/2)\}$ . The 4th element is  $\cos(\theta/2)$ .

Elements of the rotation vector are unitless. The x,y and z axis are defined in the same way as the acceleration sensor. The reference coordinate system is defined as a direct orthonormal basis, where:

-X is defined as the vector product Y.Z (It is tangential to the ground at the device's current location and roughly points East). -Y is tangential to the ground at the device's current location and points towards the magnetic North Pole. -Z points towards the sky and is perpendicular to the ground.

#### **Parameters**

out	values	Length 4.
out	accuracy	Accuracy 0 to 3, 3 = most accurate
out	timestamp	Timestamp. In (ns) for Android.

## Returns

Returns 1 if the data was updated or 0 if it was not updated.



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4.2.2.11 inv\_error\_t inv\_init\_hal\_outputs ( void )

Initializes hal outputs class.

This is called automatically by the enable function. It may be called any time the feature is enabled, but is typically not needed to be called by outside callers.

## Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.2.2.12 inv\_error\_t inv\_start\_hal\_outputs (void )

Turns on generation of HAL outputs.

This should be called after inv\_stop\_hal\_outputs() to turn generation of HAL outputs back on. It is automatically called by inv\_enable\_hal\_outputs().

## Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.2.2.13 inv\_error\_t inv\_stop\_hal\_outputs ( void )

Turns off generation of HAL outputs.

## Returns

Returns INV\_SUCCESS if successful or an error code if not.



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## 4.3 ml\_math\_func

Motion Library - Math Functions Common math functions the Motion Library.

#### **Files**

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• file ml\_math\_func.c

Math Functions.

## **Functions**

• float inv\_angle\_diff (float ang1, float ang2)

Finds the minimum angle difference ang l-ang2 such that difference is between [-M\_-PI,M\_PI].

• short inv\_big8\_to\_int16 (const unsigned char \*big8)

Converts a big endian byte stream into a 16-bit integer (short)

• long inv\_big8\_to\_int32 (const unsigned char \*big8)

Converts a big endian byte stream into a 32-bit long.

• uint32\_t inv\_checksum (const unsigned char \*str, int len)

bernstein hash, derived from public domain source

void inv\_convert\_to\_body (unsigned short orientation, const long \*input, long \*output)

Uses the scalar orientation value to convert from chip frame to body frame.

• void inv\_convert\_to\_body\_with\_scale (unsigned short orientation, long sensitivity, const long \*input, long \*output)

Uses the scalar orientation value to convert from chip frame to body frame and apply appropriate scaling.

void inv\_convert\_to\_chip (unsigned short orientation, const long \*input, long \*output)

Uses the scalar orientation value to convert from body frame to chip frame.

unsigned long inv\_get\_gyro\_sum\_of\_sqr (const long \*gyro)

• unsigned char \* inv\_int16\_to\_big8 (short x, unsigned char \*big8)

Converts a 16-bit short to a big endian byte stream.

• unsigned char \* inv\_int32\_to\_big8 (long x, unsigned char \*big8)

Converts a 32-bit long to a big endian byte stream.

• short inv\_little8\_to\_int16 (const unsigned char \*little8)

Converts a little endian byte stream into a 16-bit integer (short)

• unsigned short inv\_orientation\_matrix\_to\_scalar (const signed char \*mtx)

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Converts an orientation matrix made up of 0,+1,and -1 to a scalar representation.

• long inv\_q29\_mult (long a, long b)

Performs a multiply and shift by 29.

• long inv\_q30\_mult (long a, long b)

Performs a multiply and shift by 30.

• void inv\_q\_add (long \*q1, long \*q2, long \*qSum)

Performs a fixed point quaternion addition.

• void inv\_q\_mult (const long \*q1, const long \*q2, long \*qProd)

Performs a fixed point quaternion multiply.

• void inv\_q\_norm4 (float \*q)

Performs a length 4 vector normalization with a square root.

• void inv\_q\_rotate (const long \*q, const long \*in, long \*out)

Rotates a 3-element vector by Rotation defined by Q.

• long inv\_q\_shift\_mult (long a, long b, int shift)

Performs a multiply and shift by shift.

• void inv\_quaternion\_to\_rotation (const long \*quat, long \*rot)

Converts a quaternion to a rotation matrix.

• void inv\_quaternion\_to\_rotation\_vector (const long \*quat, long \*rot)

Converts a quaternion to a rotation vector.

• double inv\_vector\_norm (const float \*x)

find a norm for a vector

• float inv\_wrap\_angle (float ang)

Wraps angle from (-M\_PI,M\_PI].

## 4.3.1 Detailed Description

Motion Library - Math Functions Common math functions the Motion Library.

## 4.3.2 Function Documentation

## 4.3.2.1 float inv\_angle\_diff (float ang1, float ang2)

Finds the minimum angle difference ang1-ang2 such that difference is between [-M\_-PI,M\_PI].

## **Parameters**

in	ang1	
in	ang2	



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#### **Returns**

angle difference ang 1-ang 2

4.3.2.2 void inv\_convert\_to\_body ( unsigned short *orientation*, const long \* *input*, long \* *output* )

Uses the scalar orientation value to convert from chip frame to body frame.

## **Parameters**

in	orientation	A scalar that represent how to go from chip to body frame
in	input	Input vector, length 3
out	output	Output vector, length 3

4.3.2.3 void inv\_convert\_to\_body\_with\_scale ( unsigned short *orientation*, long sensitivity, const long \* input, long \* output )

Uses the scalar orientation value to convert from chip frame to body frame and apply appropriate scaling.

### **Parameters**

in	orientation	A scalar that represent how to go from chip to body frame
in	sensitivity	Sensitivity scale
in	input	Input vector, length 3
out	output	Output vector, length 3

4.3.2.4 void inv\_convert\_to\_chip ( unsigned short *orientation*, const long \* *input*, long \* *output* )

Uses the scalar orientation value to convert from body frame to chip frame.

#### **Parameters**

in	orientation	A scalar that represent how to go from chip to body frame
in	input	Input vector, length 3
out	output	Output vector, length 3



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4.3.2.5 unsigned long inv\_get\_gyro\_sum\_of\_sqr ( const long \* gyro )

The gyro data magnitude squared :  $(1 \text{ degree per second})^2 = 2^6 = 2^GYRO\_MA-G\_SQR\_SHIFT.$ 

## **Parameters**

ſ	in	gyro	Gyro data scaled with 1 dps = $2^{16}$	

#### Returns

the computed magnitude squared output of the gyroscope.

4.3.2.6 unsigned short inv\_orientation\_matrix\_to\_scalar ( const signed char \* mtx )

Converts an orientation matrix made up of 0,+1,and -1 to a scalar representation.

## **Parameters**

in	mtx Or	entation matrix to convert to a scalar.
----	--------	---

## Returns

Description of orientation matrix. The lowest 2 bits (0 and 1) represent the column the one is on for the first row, with the bit number 2 being the sign. The next 2 bits (3 and 4) represent the column the one is on for the second row with bit number 5 being the sign. The next 2 bits (6 and 7) represent the column the one is on for the third row with bit number 8 being the sign. In binary the identity matrix would therefor be: 010\_001\_000 or 0x88 in hex.

4.3.2.7 long inv\_q29\_mult ( long a, long b )

Performs a multiply and shift by 29.

These are good functions to write in assembly on with devices with small memory where you want to get rid of the long long which some assemblers don't handle well

#### **Parameters**

in	а	
in	b	



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#### Returns

((long long)a\*b)>>29

4.3.2.8 long inv\_q30\_mult ( long a, long b )

Performs a multiply and shift by 30.

These are good functions to write in assembly on with devices with small memory where you want to get rid of the long long which some assemblers don't handle well

## **Parameters**

in	а	
in	b	

## **Returns**

((long long)a\*b)>>30

4.3.2.9 void inv\_q\_add ( long \* q1, long \* q2, long \* qSum )

Performs a fixed point quaternion addition.

## **Parameters**

in	q1	First Quaternion term, length 4. 1.0 scaled to 2 <sup>30</sup>
in	q2	Second Quaternion term, length 4. 1.0 scaled to 2 <sup>30</sup>
out	qSum	Sum after quaternion summation. Length 4. 1.0 scaled to $2^30$ .

4.3.2.10 void inv\_q\_mult ( const long \* q1, const long \* q2, long \* qProd )

Performs a fixed point quaternion multiply.

#### **Parameters**

in	q1	First Quaternion Multicand, length 4. 1.0 scaled to 2 <sup>30</sup>
in	q2	Second Quaternion Multicand, length 4. 1.0 scaled to 2 <sup>30</sup>
out	qProd	Product after quaternion multiply. Length 4. 1.0 scaled to
		2^30.

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### 4.3.2.11 void inv\_q\_norm4 (float \*q)

Performs a length 4 vector normalization with a square root.

#### **Parameters**

in,out	q	vector to normalize. Returns [1,0,0,0] is magnitude is zero.
--------	---	--

### 4.3.2.12 long inv\_q\_shift\_mult ( long a, long b, int shift )

Performs a multiply and shift by shift.

These are good functions to write in assembly on with devices with small memory where you want to get rid of the long long which some assemblers don't handle well

#### **Parameters**

in	а	First multicand
in	b	Second multicand
in	shift	Shift amount after multiplying

#### Returns

((long long)a\*b)<<shift

### 4.3.2.13 void inv\_quaternion\_to\_rotation ( const long \* quat, long \* rot )

Converts a quaternion to a rotation matrix.

#### **Parameters**

in	quat	4-element quaternion in fixed point. One is 2 <sup>3</sup> 0.			
out	rot	Rotation matrix in fixed point. One is $2^{30}$ . The First 3			
		elements of the rotation matrix, represent the first row of the			
		natrix. Rotation matrix multiplied by a 3 element column			
		vector transform a vector from Body to World.			

### 4.3.2.14 void inv\_quaternion\_to\_rotation\_vector ( const long \* quat, long \* rot )

Converts a quaternion to a rotation vector.

A rotation vector is a method to represent a 4-element quaternion vector in 3-elements. To get the quaternion from the 3-elements, The last 3-elements of the quaternion will



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be the given rotation vector. The first element of the quaternion will be the positive value that will be required to make the magnitude of the quaternion 1.0 or 2<sup>30</sup> in fixed point units.

#### **Parameters**

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in	quat	4-element quaternion in fixed point. One is 2 <sup>3</sup> 0.
out	rot	Rotation vector in fixed point. One is $2^{30}$ .

### 4.3.2.15 double inv\_vector\_norm ( const float \* x )

find a norm for a vector

#### **Parameters**

in	а	vector [3x1]
out	output	the norm of the input vector

### 4.3.2.16 float inv\_wrap\_angle (float ang)

Wraps angle from (-M\_PI,M\_PI].

#### **Parameters**

in	ang	Angle in radians to wrap

#### **Returns**

Wrapped angle from (-M\_PI,M\_PI]



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### 4.4 message\_layer

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# 4.4 message\_layer

Motion Library - Message Layer Holds Low Occurance messages.

#### **Files**

• file message\_layer.c

Holds Low Occurance Messages.

#### **Functions**

• long inv\_get\_message\_level\_0 (int clear)

Returns Message Flags for Level 0 Messages.

• void inv\_set\_message (long set, long clear, int level)

Sets a message.

### 4.4.1 Detailed Description

Motion Library - Message Layer Holds Low Occurance messages.

### 4.4.2 Function Documentation

4.4.2.1 long inv\_get\_message\_level\_0 ( int *clear* )

Returns Message Flags for Level 0 Messages.

Levels are to allow expansion of more messages in the future.

#### **Parameters**

in	clear	If set, will clear the message. Typically this will be set for
		one reader, so that you don't get the same message over and
		over.

#### Returns

bit field to corresponding message.

4.4.2.2 void inv\_set\_message ( long set, long clear, int level )

Sets a message.



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#### **Parameters**

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in	set	The flags to set.
in	clear	Before setting anything this will clear these messages,
		which is useful for mutually exclusive messages such a mo-
		tion or no motion message.
in	level	Level of the messages. It starts at 0, and may increase in the
		future to allow more messages if the bit storage runs out.



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# 4.5 mpl

Motion Library - Start Point Initializes MPL.

#### **Files**

• file mpl.c

MPL start point.

• file quaternion\_supervisor.c

Performs the quaternion fusion.

#### **Functions**

inv\_error\_t inv\_disable\_quaternion (void)
 Disables generating the gyro and accel quaternion.

• inv\_error\_t inv\_enable\_quaternion ()

Turns on quaternion computation.

• inv\_error\_t inv\_get\_version (char \*\*version)

used to get the MPL version.

• inv\_error\_t inv\_init\_mpl (void)

Initializes the MPL.

• inv\_error\_t inv\_init\_quaternion (void)

Initializes all quaternion data.

• void inv\_set\_quaternion (long \*quat)

Set the quaternion to the given value.

• inv\_error\_t inv\_start\_mpl (void)

Starts the MPL.

• inv\_error\_t inv\_start\_quaternion (void)

Starts gyro and accel quaternion generation.

• inv\_error\_t inv\_stop\_quaternion (void)

Stops gyro and accel quaternion generation.

### 4.5.1 Detailed Description

Motion Library - Start Point Initializes MPL. Motion Library Example Architecture.



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#### 4.5.2 Function Documentation

4.5.2.1 inv\_error\_t inv\_enable\_quaternion ( )

Turns on quaternion computation.

This must be called after <code>inv\_init\_mpl()</code> and before <code>inv\_start\_mpl()</code>. It is typically only called once per session. <code>inv\_start\_quaterion()</code> and <code>inv\_stop\_quaternion()</code> are used to start and stop this feature. This feature is started automatically and <code>inv\_start\_quaterion()</code> would only need to be called after turning this feature off with <code>inv\_stop\_quaternion()</code>.

#### **Returns**

INV\_SUCCESS=0 on success, a non-zero error code otherwise.

4.5.2.2 inv\_error\_t inv\_get\_version ( char \*\* version )

used to get the MPL version.

#### **Parameters**

version a string where the MPL version gets stored.

#### Returns

INV\_SUCCESS if successful or a non-zero error code otherwise.

4.5.2.3 inv\_error\_t inv\_init\_mpl (void )

Initializes the MPL.

Should be called first and once

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.5.2.4 inv\_error\_t inv\_init\_quaternion (void)

Initializes all quaternion data.

This is called automatically by the enable function. It may be called any time the feature is enabled, but is typically not needed to be called by outside callers.

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#### Returns

INV\_SUCCESS=0 on success, a non-zero error code otherwise.

4.5.2.5 void inv\_set\_quaternion ( long \* quat )

Set the quaternion to the given value.

#### **Parameters**

in	quat	What to set quaternion to.	Fixed point scaled by $2^30$ , -
		Length 4.	

#### 4.5.2.6 inv\_error\_t inv\_start\_mpl ( void )

Starts the MPL.

Typically called after inv\_init\_mpl() or after a inv\_stop\_mpl() to start the MPL back up an running.

#### Returns

INV\_SUCCESS if successful or a non-zero error code otherwise.

### 4.5.2.7 inv\_error\_t inv\_start\_quaternion ( void )

Starts gyro and accel quaternion generation.

Automatically called by inv\_enable\_quaterion() and therefor would only need to be called after inv\_stop\_quaternion().

#### Returns

INV\_SUCCESS=0 on success, a non-zero error code otherwise.

#### 4.5.2.8 inv\_error\_t inv\_stop\_quaternion ( void )

Stops gyro and accel quaternion generation.

Call inv\_start\_quaternion() to turn this back on after the stop command.

#### Returns

INV SUCCESS=0 on success, a non-zero error code otherwise.



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### 4.6 results\_holder

Motion Library - Results Holder Holds the data for MPL.

#### **Files**

• file results\_holder.c

Results Holder for HAL.

#### **Functions**

• inv\_error\_t inv\_enable\_results\_holder ()

Turns on storage of results.

• inv\_error\_t inv\_generate\_results (struct inv\_sensor\_cal\_t \*sensor\_cal)

Callback that gets called everytime there is new data.

• inv\_error\_t inv\_get\_6axis\_quaternion (long \*data)

Returns a quaternion based only on gyro and accel.

• int inv\_get\_acc\_state ()

Gets the accel state set by inv\_set\_acc\_state()

• inv\_error\_t inv\_get\_accel (long \*data)

Returns 3-element vector of accelerometer data in body frame.

• inv\_error\_t inv\_get\_accel\_float (float \*data)

Returns 3-element vector of accelerometer float data.

• void inv\_get\_compass\_bias\_error (long \*bias\_error)

Get's compass bias error.

int inv\_get\_compass\_state ()

Get's the compass state.

• inv\_error\_t inv\_get\_gravity (long \*data)

Gets gravity vector.

• inv\_error\_t inv\_get\_gyro\_float (float \*data)

Returns 3-element vector of gyro float data.

• float inv\_get\_heading\_confidence\_interval (void)

Get 9 axis 95% heading confidence interval for quaternion.

• int inv\_get\_large\_mag\_field ()

Returns non-zero if there is a large magnetic field.

• inv\_error\_t inv\_get\_linear\_accel (long \*data)

Returns 3-element vector of accelerometer data in body frame with gravity removed.

• inv\_error\_t inv\_get\_linear\_accel\_float (float \*data)

Returns 3-element vector of linear accel float data.



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• void inv\_get\_local\_field (long \*data)

Gets the local earth's magnetic field.

• void inv\_get\_mag\_scale (long \*data)

Gets the compass sensitivity.

• int inv\_get\_motion\_state (unsigned int \*cntr)

Returns the motion state.

• inv\_error\_t inv\_get\_quaternion (long \*data)

Returns a quaternion.

• inv\_error\_t inv\_get\_quaternion\_float (float \*data)

Returns a quaternion.

• void inv\_get\_quaternion\_set (long \*data, int \*accuracy, inv\_time\_t \*timestamp)

Returns a quaternion with accuracy and timestamp.

• int inv\_got\_accel\_bias ()

Sets state of if we know the accel bias.

• int inv\_got\_compass\_bias ()

Sets state of if we know the compass bias.

• inv\_error\_t inv\_init\_results\_holder (void)

Initializes results holder.

• void inv\_set\_acc\_state (int state)

Sets the accel state.

• void inv\_set\_accel\_bias\_found (int state)

Sets whether we know the accel bias.

void inv\_set\_compass\_bias\_error (const long \*bias\_error)

Set compass bias error.

• void inv\_set\_compass\_bias\_found (int state)

Sets whether we know the compass bias.

• void inv\_set\_compass\_state (int state)

Sets the compass state.

• void inv\_set\_heading\_confidence\_interval (float ci)

Set 9 axis 95% heading confidence interval for quaternion.

void inv\_set\_large\_mag\_field (int state)

Set to non-zero if there as a large magnetic field.

void inv\_set\_local\_field (const long \*data)

Sets the local earth's magnetic field.

• void inv\_set\_mag\_scale (const long \*data)

Sets the compass sensitivity.

• void <a href="mailto:inv\_set\_motion\_state">inv\_set\_motion\_state</a> (unsigned char state)

Sets the motion state.

• inv\_error\_t inv\_start\_results\_holder (void)

Function to turn on this module.



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### 4.6.1 Detailed Description

Motion Library - Results Holder Holds the data for MPL.

### 4.6.2 Function Documentation

4.6.2.1 inv\_error\_t inv\_generate\_results ( struct inv\_sensor\_cal\_t \* sensor\_cal )

Callback that gets called everytime there is new data.

It is registered by inv\_start\_results\_holder().

#### **Parameters**

	in	sensor_cal	New sensor data to process.			
--	----	------------	-----------------------------	--	--	--

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.6.2.2 inv\_error\_t inv\_get\_6axis\_quaternion ( long \* data )

Returns a quaternion based only on gyro and accel.

#### **Parameters**

Γ	out	data	6-axis	gyro	and	accel	quaternion	scaled	such	that	1.0	=
			2^30.									

### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.6.2.3 int inv\_get\_acc\_state ( )

Gets the accel state set by inv\_set\_acc\_state()

#### Returns

accel state.

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4.6.2.4 inv\_error\_t inv\_get\_accel ( long \* data )

Returns 3-element vector of accelerometer data in body frame.

#### **Parameters**

out	data	3-element vector of accelerometer data in body frame	
-----	------	--	--

#### Returns

INV\_SUCCESS if successful INV\_ERROR\_INVALID\_PARAMETER if invalid input pointer

4.6.2.5 inv\_error\_t inv\_get\_accel\_float ( float \* data )

Returns 3-element vector of accelerometer float data.

#### **Parameters**

out	data	3-element vector of accelerometer float data
-----	------	--

#### Returns

INV\_SUCCESS if successful INV\_ERROR\_INVALID\_PARAMETER if invalid input pointer

4.6.2.6 void inv\_get\_compass\_bias\_error ( long \* bias\_error )

Get's compass bias error.

See inv\_set\_compass\_bias\_error() for setting.

### **Parameters**

out	bias_error	Accuracy as to how well the compass bias is known. It	is
		the error squared.	

4.6.2.7 int inv\_get\_compass\_state ( )

Get's the compass state.



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#### **Returns**

the compass state that was set with inv\_set\_compass\_state()

4.6.2.8 inv\_error\_t inv\_get\_gravity ( long \* data )

Gets gravity vector.

#### **Parameters**

out data gravity vector in body frame scaled such that 1.0 = 2	2^30.
--	-------

#### **Returns**

Returns INV\_SUCCESS if successful or an error code if not.

4.6.2.9 inv\_error\_t inv\_get\_gyro\_float ( float \* data )

Returns 3-element vector of gyro float data.

#### **Parameters**

out	data	3-element vector of gyro float data

#### Returns

INV\_SUCCESS if successful INV\_ERROR\_INVALID\_PARAMETER if invalid input pointer

4.6.2.10 float inv\_get\_heading\_confidence\_interval (void )

Get 9 axis 95% heading confidence interval for quaternion.

### Returns

Confidence interval in radians.

4.6.2.11 int inv\_get\_large\_mag\_field ( )

Returns non-zero if there is a large magnetic field.

See inv\_set\_large\_mag\_field() for setting this variable.

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#### Returns

Returns non-zero if there is a large magnetic field.

4.6.2.12 inv\_error\_t inv\_get\_linear\_accel ( long \* data )

Returns 3-element vector of accelerometer data in body frame with gravity removed.

#### **Parameters**

out	data	3-element vector of accelerometer data in body frame with
		gravity removed

#### Returns

INV\_SUCCESS if successful INV\_ERROR\_INVALID\_PARAMETER if invalid input pointer

4.6.2.13 inv\_error\_t inv\_get\_linear\_accel\_float ( float \* data )

Returns 3-element vector of linear accel float data.

#### **Parameters**

		out	data	3-element vector of linear aceel float data
--	--	-----	------	---

#### Returns

 $INV\_SUCCESS\ if\ successful\ INV\_ERROR\_INVALID\_PARAMETER\ if\ invalid\ input\ pointer$ 

4.6.2.14 void inv\_get\_local\_field ( long \* data )

Gets the local earth's magnetic field.

#### **Parameters**

out	data	Local earth's magnetic field in uT scaled by 2 <sup>1</sup> 6. Length
		= 3. Y typically points north, Z typically points down in
		northern hemisphere and up in southern hemisphere.



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4.6.2.15 void inv\_get\_mag\_scale ( long \* data )

Gets the compass sensitivity.

#### **Parameters**

out	data	Length 3, sensitivity for each compass axis scaled such that
		$1.0 = 2^30.$

4.6.2.16 int inv\_get\_motion\_state ( unsigned int \* cntr )

Returns the motion state.

#### **Parameters**

out	cntr	Number of previous times a no motion event has occured in
		a row.

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.6.2.17 inv\_error\_t inv\_get\_quaternion ( long \* data )

Returns a quaternion.

#### **Parameters**

out		data	9-axis quaternion scaled such that $1.0 = 2^30$ .
-----	--	------	---

### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.6.2.18 inv\_error\_t inv\_get\_quaternion\_float ( float \* data )

Returns a quaternion.

#### **Parameters**

out	data	9-axis quaternion.



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#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.6.2.19 void inv\_get\_quaternion\_set ( long \* data, int \* accuracy, inv\_time\_t \* timestamp )

Returns a quaternion with accuracy and timestamp.

#### **Parameters**

out	data	9-axis quaternion scaled such that $1.0 = 2^{30}$ .
out	accuracy	Accuracy of quaternion, 0-3, where 3 is most accurate.
out	timestamp	Timestamp of this quaternion in nanoseconds

4.6.2.20 int inv\_got\_accel\_bias ( )

Sets state of if we know the accel bias.

#### Returns

return 1 if we know the accel bias, 0 if not. it is set with inv\_set\_accel\_bias\_found()

4.6.2.21 int inv\_got\_compass\_bias ( )

Sets state of if we know the compass bias.

### Returns

return 1 if we know the compass bias, 0 if not. it is set with inv\_set\_compass\_bias\_found()

4.6.2.22 inv\_error\_t inv\_init\_results\_holder (void )

Initializes results holder.

This is called automatically by the enable function inv\_enable\_results\_holder(). It may be called any time the feature is enabled, but is typically not needed to be called by outside callers.

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.



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4.6.2.23 void inv\_set\_acc\_state (int state)

Sets the accel state.

See inv\_get\_acc\_state() to get the value.

#### **Parameters**

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in	state	value to set accel state to.	

4.6.2.24 void inv\_set\_accel\_bias\_found ( int state )

Sets whether we know the accel bias.

#### **Parameters**

in	state	Set to 1 if we know the accel bias.	Can be retrieved with
		inv_got_accel_bias()	

4.6.2.25 void inv\_set\_compass\_bias\_error ( const long \* bias\_error )

Set compass bias error.

See inv\_get\_compass\_bias\_error()

#### **Parameters**

in	bias_error	Set's how accurate we know the compass bias. It is the error
		squared.

4.6.2.26 void inv\_set\_compass\_bias\_found ( int state )

Sets whether we know the compass bias.

#### **Parameters**

in	state	Set to 1 if we know the compass bias. Can be retrieved with
		inv_got_compass_bias()

4.6.2.27 void inv\_set\_compass\_state (int state)

Sets the compass state.



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#### **Parameters**

in	state	Compass state. It can be retrieved with inv_get_compass
		state().

### 4.6.2.28 void inv\_set\_heading\_confidence\_interval ( float ci )

Set 9 axis 95% heading confidence interval for quaternion.

#### **Parameters**

in	ci	Confidence interval in radians.		

### 4.6.2.29 void inv\_set\_large\_mag\_field ( int state )

Set to non-zero if there as a large magnetic field.

See inv\_get\_large\_mag\_field() for getting this variable.

#### **Parameters**

in	state	value to set for magnetic field strength. Should be non-zero
		if it is large.

#### 4.6.2.30 void inv\_set\_local\_field ( const long \* data )

Sets the local earth's magnetic field.

#### **Parameters**

in	data	Local earth's magnetic field in uT scaled by 2 <sup>1</sup> 6. Length
		= 3. Y typically points north, Z typically points down in
		northern hemisphere and up in southern hemisphere.

### 4.6.2.31 void inv\_set\_mag\_scale ( const long \* data )

Sets the compass sensitivity.

### **Parameters**

in	Length 3, sensitivity for each compass axis scaled such that
	$1.0 = 2^30.$



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4.6.2.32 void inv\_set\_motion\_state ( unsigned char state )

Sets the motion state.

#### **Parameters**

in	state	motion state where INV_NO_MOTION is not moving and
		INV_MOTION is moving.

4.6.2.33 inv\_error\_t inv\_start\_results\_holder ( void )

Function to turn on this module.

This is automatically called by inv\_enable\_results\_holder(). Typically not called by users.

#### **Returns**

Returns INV\_SUCCESS if successful or an error code if not.

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4.7 start\_manager

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# 4.7 start\_manager

Motion Library - Start Manager Start Manager.

### **Files**

• file start\_manager.c

This handles all the callbacks when inv\_start\_mpl() is called.

#### **Functions**

- inv\_error\_t inv\_execute\_mpl\_start\_notification (void)

  Callback all the functions that want to be notified when inv\_start\_mpl() was called.
- inv\_error\_t inv\_init\_start\_manager (void)

Initilize the start manager.

- inv\_error\_t inv\_register\_mpl\_start\_notification (inv\_error\_t(\*start\_cb)(void))

  Register a callback to receive when inv\_start\_mpl() is called.
- inv\_error\_t inv\_unregister\_mpl\_start\_notification (inv\_error\_t(\*start\_cb)(void))

Removes a callback from start notification.

### 4.7.1 Detailed Description

Motion Library - Start Manager Start Manager.

### 4.7.2 Function Documentation

4.7.2.1 inv\_error\_t inv\_execute\_mpl\_start\_notification ( void )

Callback all the functions that want to be notified when inv start mpl() was called.

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.7.2.2 inv\_error\_t inv\_init\_start\_manager ( void )

Initilize the start manager.

Typically called by inv\_start\_mpl();



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#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.7.2.3 inv\_error\_t inv\_register\_mpl\_start\_notification ( inv\_error\_t(\*)(void) start\_cb

Register a callback to receive when <a href="inv\_start\_mpl">inv\_start\_mpl</a>() is called.

#### **Parameters**

in	start_cb	Function callback that will be called when inv_start_mpl()
		is called.

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

Removes a callback from start notification.

#### **Parameters**

in	start_cb	function to remove from start notification

### **Returns**

Returns INV\_SUCCESS if successful or an error code if not.



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#### 4.8 storage\_manager

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## 4.8 storage\_manager

Motion Library - Stores Data for functions.

### **Files**

• file storage\_manager.c

Load and Store Manager.

#### **Defines**

• #define NUM\_STORAGE\_BOXES 20

Max number of entites that can be stored.

#### **Functions**

• inv\_error\_t inv\_get\_mpl\_state\_size (size\_t \*size)

Returns the memory size needed to perform a store.

• void inv\_init\_storage\_manager ()

Should be called once before using any of the storage methods.

- inv\_error\_t inv\_load\_mpl\_states (const unsigned char \*data, size\_t length)
  - This function takes a block of data that has been saved in non-volatile memory and pushes to the proper locations.
- inv\_error\_t inv\_register\_load\_store (inv\_error\_t(\*load\_func)(const unsigned char \*data), inv\_error\_t(\*save\_func)(unsigned char \*data), size\_t size, unsigned int key)

Used to register your mechanism to load and store non-volative data.

• inv\_error\_t inv\_save\_mpl\_states (unsigned char \*data, size\_t sz)

This function fills up a block of memory to be stored in non-volatile memory.

### 4.8.1 Detailed Description

Motion Library - Stores Data for functions.

#### 4.8.2 Function Documentation

4.8.2.1 inv\_error\_t inv\_get\_mpl\_state\_size ( size\_t \* size )

Returns the memory size needed to perform a store.



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#### **Parameters**

out	size	Size in bytes of memory needed to store.
-----	------	--

#### **Returns**

Returns INV\_SUCCESS if successful or an error code if not.

4.8.2.2 void inv\_init\_storage\_manager ( )

Should be called once before using any of the storage methods.

Typically called first by inv\_init\_mpl().

4.8.2.3 inv\_error\_t inv\_load\_mpl\_states ( const unsigned char \* data, size\_t length )

This function takes a block of data that has been saved in non-volatile memory and pushes to the proper locations.

Multiple error checks are performed on the data.

#### **Parameters**

in	data	Data that was saved to be loaded up by MPL
in	length	Length of data vector in bytes

#### Returns

Returns INV\_SUCCESS if successful or an error code if not.

4.8.2.4 inv\_error\_t inv\_register\_load\_store ( inv\_error\_t(\*)(const unsigned char \*data) load\_func, inv\_error\_t(\*)(unsigned char \*data) save\_func, size\_t size, unsigned int key )

Used to register your mechanism to load and store non-volative data.

This should typical be called during the enable function for your feature.

#### **Parameters**

in	load_func	function pointer you will use to receive data that was stored
		for you.
in	save_func	function pointer you will use to save any data you want
		saved to non-volatile memory between runs.



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in	size	The size in bytes of the amount of data you want loaded and
		saved.
in	key	The key associated with your data type should be unique
		across MPL. The key should change when your type of data
		for storage changes.

#### **Returns**

Returns INV\_SUCCESS if successful or an error code if not.

4.8.2.5 inv\_error\_t inv\_save\_mpl\_states ( unsigned char \* data, size\_t sz )

This function fills up a block of memory to be stored in non-volatile memory.

#### **Parameters**

	out	data	Place to store data, size of sz, must be at least size returned
			by inv_get_mpl_state_size()
ĺ	in	SZ	Size of data.

### Returns

Returns INV\_SUCCESS if successful or an error code if not.



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# 4.9 accel\_calibration

Accel calibration.

#### **Files**

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• file accel\_auto\_cal.c Accel calibration.

#### **Defines**

#define INV\_ACCEL\_CAL\_SAVE\_KEY (8230)
 Change this key if the definition of the struct auto\_cal\_obj\_t changes.

### **Functions**

- inv\_error\_t inv\_disable\_in\_use\_auto\_calibration (void)

  Disables an algorithm to set accel biases.
- inv\_error\_t inv\_enable\_in\_use\_auto\_calibration (void)

Turns on an algorithm to set accel biases.

- inv\_error\_t inv\_init\_in\_use\_auto\_calibration (void)
  - Init in-use auto calibration.
- inv\_error\_t inv\_start\_in\_use\_auto\_calibration (void)

Start accel bias calibration.

inv\_error\_t inv\_stop\_in\_use\_auto\_calibration (void)

Turns on an algorithm to set accel biases.

### 4.9.1 Detailed Description

Accel calibration.

#### 4.9.2 Define Documentation

#### 4.9.2.1 #define INV\_ACCEL\_CAL\_SAVE\_KEY (8230)

Change this key if the definition of the struct auto\_cal\_obj\_t changes.

Previous keys: 8227, 8228, 8229



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#### 4.9 accel\_calibration

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#### 4.9.3 Function Documentation

4.9.3.1 inv\_error\_t inv\_disable\_in\_use\_auto\_calibration ( void )

Disables an algorithm to set accel biases.

Typically called once per session. See <a href="inv\_stop\_in\_use\_auto\_calibration">inv\_stop\_in\_use\_auto\_calibration</a>() to stop the algorithm.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.9.3.2 inv\_error\_t inv\_enable\_in\_use\_auto\_calibration (void )

Turns on an algorithm to set accel biases.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.9.3.3 inv\_error\_t inv\_start\_in\_use\_auto\_calibration ( void )

Start accel bias calibration.

It is automatically called in start mode after an enable. This function only needs to be called to start after a stop command generated by <a href="mailto:inv\_stop\_in\_use\_auto\_calibration">inv\_stop\_in\_use\_auto\_calibration</a>().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.9.3.4 inv\_error\_t inv\_stop\_in\_use\_auto\_calibration ( void )

Turns on an algorithm to set accel biases.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session. It does not return a motion state.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.



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# 4.10 small\_motion\_compass\_cal

Calibrates a compass quickly using gyro's but is less accurate than other algorithms.

#### **Files**

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• file compass\_bias\_w\_gyro.c

#### **Functions**

- inv\_error\_t inv\_disable\_compass\_bias\_w\_gyro (void)
  - Turns off a compass bias from from gyro aglorithm.
- inv\_error\_t inv\_enable\_compass\_bias\_w\_gyro (void)
  - Turns on a compass bias from from gyro aglorithm.
- void inv\_init\_compass\_bias\_w\_gyro ()
  - Initializes/Resets this module.
- inv\_error\_t inv\_start\_compass\_bias\_w\_gyro (void)
  - Allows the user to start the coarse compass bias algorithm.
- inv\_error\_t inv\_stop\_compass\_bias\_w\_gyro (void)
  - Allows the user to stop the coarse compass bias algorithm.

### 4.10.1 Detailed Description

Calibrates a compass quickly using gyro's but is less accurate than other algorithms.

### 4.10.2 Function Documentation

4.10.2.1 inv\_error\_t inv\_disable\_compass\_bias\_w\_gyro ( void )

Turns off a compass bias from from gyro aglorithm.

It is typically only called once per session. It does not return a motion state.

#### **Returns**

INV\_SUCCESS on success or an error code if call was not successful.



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4.10.2.2 inv\_error\_t inv\_enable\_compass\_bias\_w\_gyro (void )

Turns on a compass bias from from gyro aglorithm.

This may be called after inv\_enable\_mpl() and before inv\_start\_mpl(). It is typically only called once per session. It will automatically turn off, when the more precise algorithms determine a compass bias solution.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.10.2.3 void inv\_init\_compass\_bias\_w\_gyro ( )

Initializes/Resets this module.

Called by inv enable compass from gyro().

4.10.2.4 inv\_error\_t inv\_start\_compass\_bias\_w\_gyro ( void )

Allows the user to start the coarse compass bias algorithm.

It is automatically called in start mode after an enable. This function only needs to be called to start after a stop command generated by inv\_stop\_compass\_bias\_w\_gyro().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.10.2.5 inv\_error\_t inv\_stop\_compass\_bias\_w\_gyro ( void )

Allows the user to stop the coarse compass bias algorithm.

To start the algorithm back up call inv\_start\_compass\_bias\_w\_gyro()

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.



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# 4.11 compass\_fit

A precise compass bias algorithm.

#### **Files**

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• file compass\_fit.c

#### **Functions**

- inv\_error\_t inv\_enable\_compass\_fit (void)

  Enables the compass fit algorithm.
- void inv\_init\_compass\_fit ()

Initializes/Resets this module.

- inv\_error\_t inv\_start\_compass\_fit (void)
  - Starts the compass fit algorithm.
- inv\_error\_t inv\_stop\_compass\_fit (void)

  Stops the compass fit algorithm.

### 4.11.1 Detailed Description

A precise compass bias algorithm.

### 4.11.2 Function Documentation

4.11.2.1 inv\_error\_t inv\_enable\_compass\_fit ( void )

Enables the compass fit algorithm.

This should only be called once per library load. See inv\_start\_compass\_fit() and inv\_stop\_compass\_fit() for starting and stopping. Automatically calls inv\_start\_compass\_fit() and inv\_init\_compass\_fit(). Mutually exclusive with inv\_enable\_vector\_compass\_cal().

#### **Returns**

INV SUCCESS on success or an error code if call was not successful.



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4.11.2.2 void inv\_init\_compass\_fit ( )

Initializes/Resets this module.

Called by inv\_enable\_compass\_fit().

4.11.2.3 inv\_error\_t inv\_start\_compass\_fit ( void )

Starts the compass fit algorithm.

This is automatically called by inv\_enable\_compass\_fit() and only needs to be called after a call to inv\_stop\_compass\_fit().

Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.11.2.4 inv\_error\_t inv\_stop\_compass\_fit ( void )

Stops the compass fit algorithm.

Returns

INV\_SUCCESS on success or an error code if call was not successful.



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# 4.12 compass\_vector\_cal

A compass calibration algorithm that is mutually exclusive with compass\_fit.

#### **Files**

• file compass\_fit.c

#### **Functions**

- inv\_error\_t inv\_disable\_vector\_compass\_cal (void)
   Disables a precise compass bias algorithm.
- inv\_error\_t inv\_enable\_vector\_compass\_cal (void)

  Enables a precise compass bias algorithm.
- inv\_error\_t inv\_init\_vector\_compass\_cal (void)

Initializes/Resets this module.

- inv\_error\_t inv\_start\_vector\_compass\_cal (void)
  - Allows the user to start a precise compass bias algorithm.
- inv\_error\_t inv\_stop\_vector\_compass\_cal (void)

Allows the user to stop a precise compass bias algorithm.

### 4.12.1 Detailed Description

A compass calibration algorithm that is mutually exclusive with compass\_fit.

#### 4.12.2 Function Documentation

4.12.2.1 inv\_error\_t inv\_disable\_vector\_compass\_cal ( void )

Disables a precise compass bias algorithm.

Should only be called once per library load when you wish to remove this functionality. See <a href="inv\_stop\_vector\_compass\_cal">inv\_stop\_vector\_compass\_cal</a>() if you wish to simply stop the algorithm.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.



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#### 4.12 compass\_vector\_cal

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4.12.2.2 inv\_error\_t inv\_enable\_vector\_compass\_cal ( void )

Enables a precise compass bias algorithm.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session. It does not return a motion state. Mutually exclusive with inv\_enable\_compass\_fit().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.12.2.3 inv\_error\_t inv init vector compass cal (void )

Initializes/Resets this module.

Called by inv\_enable\_vector\_compass\_cal(). If you are calling this for testing, you probably also want to call inv\_init\_adv\_fusion\_obj()

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.12.2.4 inv\_error\_t inv\_start\_vector\_compass\_cal ( void )

Allows the user to start a precise compass bias algorithm.

It is automatically called in start mode after an enable. This function only needs to be called to start after a stop command generated by inv\_stop\_vector\_compass\_cal().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.12.2.5 inv\_error\_t inv\_stop\_vector\_compass\_cal ( void )

Allows the user to stop a precise compass bias algorithm.

To start the algorithm back up call inv\_start\_vector\_compass\_cal()

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.



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### 4.13 fast\_no\_mot

Fast no motion algorithm used to set the gyro bias.

#### **Files**

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• file fast\_no\_motion.c

Fast no motion algorithm.

#### **Functions**

• void int\_set\_fast\_nomot\_gyro\_threshold (long long thresh)

Sets internal threshold for fast no motion.

inv\_error\_t inv\_disable\_fast\_nomot (void)

Turns off a faster Motion/No Motion to set gyro biases (see inv\_enable\_fast\_nomot()).

• inv\_error\_t inv\_enable\_fast\_nomot (void)

Turns on a faster Motion/No Motion to set gyro biases.

• void inv\_fast\_nomot\_set\_gyro\_bias (struct inv\_sensor\_cal\_t \*sensor\_cal)

Used to set gyro bias when no motion is detected.

• void inv\_get\_fast\_nomot\_accel\_param (long \*cntr, long long \*param)

This is used to help set inv\_set\_fast\_nomot\_accel\_threshold().

• void inv\_get\_fast\_nomot\_compass\_param (long \*cntr, long long \*param)

 $This is used to help set inv\_set\_fast\_nomot\_compass\_threshold().$ 

• long long inv\_get\_fnm\_gyro\_no\_motion\_param (void)

Get gyro parameters.

inv\_error\_t inv\_init\_fast\_nomot (void)

Initializes the fast no motion algorithm.

• void inv\_set\_default\_number\_of\_samples (int N)

Set default number of samples.

void inv\_set\_fast\_nomot\_accel\_threshold (long long thresh)

Used to set internal threshold.

• void inv\_set\_fast\_nomot\_compass\_threshold (long long thresh)

Used to set internal threshold.

• inv\_error\_t inv\_start\_fast\_nomot (void)

Allows the user to start the fast no motion algorithm.

• inv\_error\_t inv\_stop\_fast\_nomot (void)

Allows the user to stop the fast no motion algorithm.

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Doc : SW-MA-AND-REL-5.1.4

Doc Rev: 1.0

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4.13 fast\_no\_mot

### 4.13.1 Detailed Description

Fast no motion algorithm used to set the gyro bias.

#### 4.13.2 Function Documentation

4.13.2.1 inv\_error\_t inv\_disable\_fast\_nomot ( void )

Turns off a faster Motion/No Motion to set gyro biases (see <a href="inv\_enable\_fast\_nomot">inv\_enable\_fast\_nomot</a>()).

It is typically only called once per session. It does not return a motion state. It is mutually exclusive with inv\_enable\_motion\_no\_motion().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.13.2.2 inv\_error\_t inv\_enable\_fast\_nomot ( void )

Turns on a faster Motion/No Motion to set gyro biases.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session. It does not return a motion state. It is mutually exclusive with inv\_enable\_motion\_no\_motion().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.13.2.3 void inv\_fast\_nomot\_set\_gyro\_bias ( struct inv\_sensor\_cal\_t \* sensor\_cal )

Used to set gyro bias when no motion is detected.

#### **Parameters**

in	sensor_cal,:	pointer of the sensor data structure

4.13.2.4 void inv\_get\_fast\_nomot\_accel\_param ( long \* cntr, long long \* param )

This is used to help set inv\_set\_fast\_nomot\_accel\_threshold().

cntr is incremented each time there is a new value of param. 100 new values should be sorted from low to high and the 97th value should be used as the threshold parameter



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for inv\_set\_fast\_nomot\_accel\_threshold(). The compass must be on.

#### **Parameters**

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out	cntr	Counter for when param changes	
out	param	Parameter used to help set threshold	

4.13.2.5 void inv\_get\_fast\_nomot\_compass\_param ( long \* cntr, long long \* param )

This is used to help set inv\_set\_fast\_nomot\_compass\_threshold().

cntr is incremented each time there is a new value of param. 100 new values should be sorted from low to high and the 97th value should be used as the threshold in <a href="inv\_set\_fast\_nomot\_compass\_threshold">inv\_set\_fast\_nomot\_compass\_threshold</a>(). The compass must be on.

#### **Parameters**

out	cntr	Counter for when param changes
out	param	Parameter used to help set threshold

4.13.2.6 inv\_error\_t inv\_init\_fast\_nomot ( void )

Initializes the fast no motion algorithm.

Automatically called by inv\_enable\_fast\_nomot(). Not typically called by the user.

#### **Returns**

INV SUCCESS on success or an error code if call was not successful.

4.13.2.7 void inv set default number of samples (int N)

Set default number of samples.

Not typically called by users.

#### **Parameters**

in	N	Number of samples to use for algorithm
----	---	--



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4.13.2.8 void inv\_set\_fast\_nomot\_accel\_threshold ( long long thresh )

Used to set internal threshold.

This may need to be set based upon device environment. See <a href="inv\_get\_fast\_nomot\_-accel\_param(">inv\_get\_fast\_nomot\_-accel\_param(</a>) for values a range of values to set this too.

#### **Parameters**

in	thresh	

4.13.2.9 void inv\_set\_fast\_nomot\_compass\_threshold ( long long thresh )

Used to set internal threshold.

This may need to be set based upon device environment. See <a href="inv\_get\_fast\_nomot\_compass">inv\_get\_fast\_nomot\_compass</a> param() for values a range of values to set this too.

#### **Parameters**

in	thresh	

4.13.2.10 inv\_error\_t inv\_start\_fast\_nomot ( void )

Allows the user to start the fast no motion algorithm.

It is automatically in start mode after an enable. This function only needs to be called to start after a stop command generated by inv\_stop\_fast\_nomot().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.13.2.11 inv\_error\_t inv\_stop\_fast\_nomot ( void )

Allows the user to stop the fast no motion algorithm.

See inv\_start\_fast\_nomot() to start the algorithm back up.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.



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### 4.14 nine\_axis\_fusion

Performs nine axis sensor fusion.

#### **Files**

• file fusion\_9axis.c

Performs nine axis sensor fusion.

#### **Functions**

• inv\_error\_t inv\_9x\_fusion\_enable\_jitter\_reduction (int en)

This enables the jitter reduction feature.

• inv\_error\_t inv\_9x\_fusion\_set\_mag\_fb (double fb)

This sets the magnetic feedback.

• inv\_error\_t inv\_9x\_fusion\_use\_timestamps (int en)

Use timestamps when evaluating compass correction gain.

• inv\_error\_t inv\_disable\_9x\_sensor\_fusion ()

Disables the 9 axis sensor fusion algorithm.

• inv\_error\_t inv\_enable\_9x\_sensor\_fusion (void)

Enables the 9 axis sensor fusion algorithm.

• void inv\_init\_9x\_fusion (void)

Initializes the algorithm.

• inv\_error\_t inv\_start\_9x\_sensor\_fusion (void)

Starts the 9 axis sensor fusion.

• inv\_error\_t inv\_stop\_9x\_sensor\_fusion (void)

Stops the 9 axis sensor fusion from running.

### 4.14.1 Detailed Description

Performs nine axis sensor fusion.

### 4.14.2 Function Documentation

4.14.2.1 inv\_error\_t inv\_9x\_fusion\_enable\_jitter\_reduction ( int en )

This enables the jitter reduction feature.



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## 4.14 nine\_axis\_fusion

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#### **Parameters**

in	en	Should be non-zero to enable the feature. Initialized to 0,
		i.e. off

#### Returns

heading correction angle

## 4.14.2.2 inv\_error\_t inv\_9x\_fusion\_set\_mag\_fb ( double fb )

This sets the magnetic feedback.

Increasing it results in faster compass correction in the 9 axis quaternion.

#### **Parameters**

ſ	in	fb	Desired magnetic feedback value. Typical value is 1. Also,	
			initialized to 1 in inv_init_9x_fusion.	

#### Returns

heading correction angle

## 4.14.2.3 inv\_error\_t inv\_9x\_fusion\_use\_timestamps ( int en )

Use timestamps when evaluating compass correction gain.

This feature should be used when the MPL is not receiving compass data at a constant rate.

## **Parameters**

in	en	1 to enable the feature.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

## 4.14.2.4 inv\_error\_t inv\_disable\_9x\_sensor\_fusion ( )

Disables the 9 axis sensor fusion algorithm.



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#### **Module Documentation**

Should only be called once per library load when you wish to remove this functionality. See <a href="inv\_stop\_9x\_sensor\_fusion">inv\_stop\_9x\_sensor\_fusion</a>() if you wish to simply stop the algorithm.

#### **Returns**

INV\_SUCCESS on success or an error code if call was not successful.

4.14.2.5 inv\_error\_t inv\_enable\_9x\_sensor\_fusion (void )

Enables the 9 axis sensor fusion algorithm.

This should only be called once per library load. See inv\_start\_9x\_sensor\_fusion() and inv\_stop\_9x\_sensor\_fusion() for starting and stopping. Automatically calls inv\_start\_9x\_sensor\_fusion() and inv\_init\_9x\_fusion().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.14.2.6 void inv\_init\_9x\_fusion (void )

Initializes the algorithm.

Automatically called by inv\_enable\_9x\_sensor\_fusion(). Not normally called by users.

4.14.2.7 inv\_error\_t inv\_start\_9x\_sensor\_fusion ( void )

Starts the 9 axis sensor fusion.

Automatically called by inv\_enable\_9x\_sensor\_fusion() and only needs to be called after stopping with inv\_stop\_9x\_sensor\_fusion().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.14.2.8 inv\_error\_t inv\_stop\_9x\_sensor\_fusion ( void )

Stops the 9 axis sensor fusion from running.

See inv\_start\_9x\_sensor\_fusion() to start it back up again.

Returns

INV\_SUCCESS on success or an error code if call was not successful.

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# 4.15 gyro\_tc

Gyro Temperature Compensation algorithm.

## **Files**

• file gyro\_tc.c

Gyro bias temperature compensation.

#### **Defines**

• #define INV\_GTC\_SAVE\_KEY (308)

Change this key if the definition of the struct inv\_gtc changes.

## **Functions**

- inv\_error\_t inv\_disable\_gyro\_tc (void)
- Enable the gyro temp comp algorithm.

   inv\_error\_t inv\_enable\_gyro\_tc (void)

Enable the gyro temp comp algorithm.

• inv\_error\_t inv\_init\_gyro\_ts (void)

Reset the gyro temp slope.

• inv\_error\_t inv\_start\_gyro\_tc (void)

Registers callback to receive new temperature data.

• inv\_error\_t inv\_stop\_gyro\_tc (void)

Unregisters callback.

## 4.15.1 Detailed Description

Gyro Temperature Compensation algorithm.

## 4.15.2 Define Documentation

4.15.2.1 #define INV\_GTC\_SAVE\_KEY (308)

Change this key if the definition of the struct inv\_gtc changes.

Previous keys: -none-



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4.15.3 Function Documentation

4.15.3.1 inv\_error\_t inv\_disable\_gyro\_tc ( void )

Enable the gyro temp comp algorithm.

Returns

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INV\_SUCCESS if successful.

4.15.3.2 inv\_error\_t inv\_enable\_gyro\_tc ( void )

Enable the gyro temp comp algorithm.

Returns

INV\_SUCCESS if successful.

4.15.3.3 inv\_error\_t inv\_init\_gyro\_ts ( void )

Reset the gyro temp slope.

Returns

INV\_SUCCESS if successful.

4.15.3.4 inv\_error\_t inv\_start\_gyro\_tc ( void )

Registers callback to receive new temperature data.

Returns

INV\_SUCCESS if successful.

4.15.3.5 inv\_error\_t inv\_stop\_gyro\_tc ( void )

Unregisters callback.

Returns

INV\_SUCCESS if successful.

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## 4.16 heading\_from\_gyro

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## 4.16 heading\_from\_gyro

A less accurate but fast algorithm for 9 axis sensor fusion.

## **Files**

• file heading\_from\_gyro.c

#### **Functions**

- inv\_error\_t inv\_disable\_heading\_from\_gyro (void)
  - Turns off a heading from gyro.
- inv\_error\_t inv\_enable\_heading\_from\_gyro (void)

Turns on a heading from gyro algorithm which performs sensor fusion when the compass bias hasn't been fully solved for.

• void inv\_init\_heading\_from\_gyro (void)

Initializes/Resets this module.

- inv\_error\_t inv\_start\_heading\_from\_gyro (void)
  - Registers callback to recieve gyro and compass data.
- inv\_error\_t inv\_stop\_heading\_from\_gyro (void)

Unregisters callback.

## 4.16.1 Detailed Description

A less accurate but fast algorithm for 9 axis sensor fusion.

## 4.16.2 Function Documentation

4.16.2.1 inv\_error\_t inv\_disable\_heading\_from\_gyro (void )

Turns off a heading from gyro.

It is typically only called once per session.

## Returns

INV\_SUCCESS if successful.



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4.16.2.2 inv\_error\_t inv\_enable\_heading\_from\_gyro ( void )

Turns on a heading from gyro algorithm which performs sensor fusion when the compass bias hasn't been fully solved for.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session.

Returns

INV\_SUCCESS if successful.

4.16.2.3 void inv\_init\_heading\_from\_gyro (void )

Initializes/Resets this module.

Called by inv\_enable\_heading\_from\_gyro().

**Returns** 

INV\_SUCCESS if successful.

4.16.2.4 inv\_error\_t inv\_start\_heading\_from\_gyro ( void )

Registers callback to recieve gyro and compass data.

Returns

INV\_SUCCESS if successful.

4.16.2.5 inv\_error\_t inv\_stop\_heading\_from\_gyro (void )

Unregisters callback.

Returns

INV\_SUCCESS if successful.



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## 4.17 mag\_disturb

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# 4.17 mag\_disturb

Determines magnetic disturbances and sets compass accuracy appropriately.

## **Files**

• file mag\_disturb.c

## **Functions**

inv\_error\_t inv\_disable\_magnetic\_disturbance (void)
 Turns off a magnetic disturbance algorithm (see inv\_enable\_magnetic\_disturbance()).

• inv\_error\_t inv\_enable\_magnetic\_disturbance (void)

Enables a magnetic disturbance algorithm.

• inv\_error\_t inv\_start\_magnetic\_disturbance (void)

Allows the user to start the magnetic disturbance algorithm.

• inv\_error\_t inv\_stop\_magnetic\_disturbance (void)

Allows the user to stop the magnetic disturbance algorithm.

## 4.17.1 Detailed Description

Determines magnetic disturbances and sets compass accuracy appropriately.

## 4.17.2 Function Documentation

## 4.17.2.1 inv\_error\_t inv\_disable\_magnetic\_disturbance ( void )

Turns off a magnetic disturbance algorithm (see inv\_enable\_magnetic\_disturbance()).

It is typically only called once per session. See <a href="inv\_stop\_magnetic\_disturbance">inv\_stop\_magnetic\_disturbance</a>() to stop the algorithm

#### Returns

INV SUCCESS on success or an error code if call was not successful.

#### 4.17.2.2 inv\_error\_t inv\_enable\_magnetic\_disturbance ( void )

Enables a magnetic disturbance algorithm.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session. It does not return a motion state.



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**Returns** 

INV\_SUCCESS on success or an error code if call was not successful.

4.17.2.3 inv\_error\_t inv\_start\_magnetic\_disturbance (void)

Allows the user to start the magnetic disturbance algorithm.

It is automatically called in start mode after an enable. This function only needs to be called to start after a stop command generated by inv\_stop\_magnetic\_disturbance().

**Returns** 

INV\_SUCCESS on success or an error code if call was not successful.

4.17.2.4 inv\_error\_t inv\_stop\_magnetic\_disturbance ( void )

Allows the user to stop the magnetic disturbance algorithm.

To start the algorithm back up call inv\_start\_no\_gyro\_fusion()

Returns

INV\_SUCCESS on success or an error code if call was not successful.

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Doc : SW-MA-AND-REL-5.1.4

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#### 4.18 motion\_no\_motion

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## 4.18 motion\_no\_motion

A motion detection algorithm that is used to set gyro bias when the device is not moving.

#### **Files**

• file motion\_no\_motion.c

A motion detection algorithm that is used to set gyro bias when the device is not moving.

## **Functions**

• inv error tinv disable motion no motion (void)

Turns off Motion/No Motion to set gyro biases (see inv\_enable\_motion\_no\_motion()).

• inv\_error\_t inv\_enable\_motion\_no\_motion ()

Turns on Motion/No Motion used to set gyro biases.

• inv\_error\_t inv\_init\_motion\_no\_motion (void)

Initializes the motion no motion algorithm.

• inv\_error\_t inv\_set\_no\_motion\_time (long time\_ms)

Allows the user to set the time to be in a no motion state before setting the gyro bias.

• inv\_error\_t inv\_start\_motion\_no\_motion (void)

Allows the user to start the no motion algorithm.

• inv\_error\_t inv\_stop\_motion\_no\_motion (void)

Allows the user to stop the no motion algorithm.

## 4.18.1 Detailed Description

A motion detection algorithm that is used to set gyro bias when the device is not moving.

#### 4.18.2 Function Documentation

4.18.2.1 inv\_error\_t inv\_disable\_motion\_no\_motion ( void )

Turns off Motion/No Motion to set gyro biases (see inv\_enable\_motion\_no\_motion()).

It is typically only called once per session. It does not return a motion state. It is mutually exclusive with <a href="mailto:inv\_enable\_fast\_nomot()">inv\_enable\_fast\_nomot()</a>.



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#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.18.2.2 inv\_error\_t inv\_enable\_motion\_no\_motion()

Turns on Motion/No Motion used to set gyro biases.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session. It does not return a motion state. It is mutually exclusive with inv\_enable\_motion\_no\_motion().

#### **Returns**

INV\_SUCCESS on success or an error code if call was not successful.

4.18.2.3 inv\_error\_t inv\_init\_motion\_no\_motion ( void )

Initializes the motion no motion algorithm.

Automatically called by inv\_enable\_motion\_no\_motion(). Not typically called by the user.

#### Returns

INV SUCCESS on success or an error code if call was not successful.

4.18.2.4 inv\_error\_t inv\_set\_no\_motion\_time ( long time\_ms )

Allows the user to set the time to be in a no motion state before setting the gyro bias.

#### **Parameters**

in time_ms   Time in milliseconds. Default is 8000ms or 8 seconds.	
--	--

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.18.2.5 inv\_error\_t inv start motion no motion (void )

Allows the user to start the no motion algorithm.



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## 4.18 motion\_no\_motion

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It is automatically called in start mode after an enable. This function only needs to be called to start after a stop command generated by <a href="mailto:inv\_stop\_motion\_no\_motion">inv\_stop\_motion\_no\_motion</a>().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.18.2.6 inv\_error\_t inv\_stop\_motion\_no\_motion ( void )

Allows the user to stop the no motion algorithm.

See inv\_start\_motion\_no\_motion() to start the algorithm back up.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.



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**Module Documentation** 

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# 4.19 no\_gyro\_fusion

Accel/Compass Sensor fusion.

#### **Files**

file no\_gyro\_fusion.c
 Accel/Compass Sensor fusion.

#### **Functions**

• inv\_error\_t inv\_disable\_no\_gyro\_fusion (void)

Turns off a sensor fusion using accel and compass only (see inv\_enable\_no\_gyro\_fusion()).

• inv\_error\_t inv\_enable\_no\_gyro\_fusion (void)

Enables a sensor fusion using accel and compass only.

• inv\_error\_t inv\_init\_no\_gyro\_fusion (void)

Initializes the algorithm.

inv\_error\_t inv\_start\_no\_gyro\_fusion (void)

Allows the user to start the sensor fusion using accel and compass only algorithm.

• inv\_error\_t inv\_stop\_no\_gyro\_fusion (void)

Allows the user to stop the sensor fusion using accel and compass only algorithm.

## 4.19.1 Detailed Description

Accel/Compass Sensor fusion.

## 4.19.2 Function Documentation

4.19.2.1 inv\_error\_t inv\_disable\_no\_gyro\_fusion ( void )

Turns off a sensor fusion using accel and compass only (see <a href="inv\_enable\_no\_gyro\_fusion">inv\_enable\_no\_gyro\_fusion</a>()).

It is typically only called once per session. See <a href="inv\_stop\_no\_gyro\_fusion">inv\_stop\_no\_gyro\_fusion</a>() to stop the algorithm

#### **Returns**

INV\_SUCCESS on success or an error code if call was not successful.



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## 4.19 no\_gyro\_fusion

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4.19.2.2 inv\_error\_t inv\_enable\_no\_gyro\_fusion ( void )

Enables a sensor fusion using accel and compass only.

This may be called after inv\_init\_mpl() and before inv\_start\_mpl(). It is typically only called once per session. It does not return a motion state.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.19.2.3 inv\_error\_t inv\_init\_no\_gyro\_fusion ( void )

Initializes the algorithm.

Automatically called by the enable function.

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.19.2.4 inv\_error\_t inv\_start\_no\_gyro\_fusion ( void )

Allows the user to start the sensor fusion using accel and compass only algorithm.

It is automatically called in start mode after an enable. This function only needs to be called to start after a stop command generated by inv\_stop\_no\_gyro\_fusion().

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.

4.19.2.5 inv\_error\_t inv\_stop\_no\_gyro\_fusion ( void )

Allows the user to stop the sensor fusion using accel and compass only algorithm.

See inv\_start\_no\_gyro\_fusion() to start the algorithm back up call inv\_start\_no\_gyro\_fusion()

#### Returns

INV\_SUCCESS on success or an error code if call was not successful.



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