# YAO YIRAN

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#### Education

## Shanghai Jiao Tong University

Shanghai

Undergraduate, Measurement Control Technology and Instruments

Sep. 2018 - June 2022

- Grade Code, 84.1/100, 3.48/4.3
- Thinking and Approach of Programming, 95, A+
- · Stochastic Simulation Methods and Its Applications, 93, A
- Discrete Mathematics, 94, A
- Deep Learning and Its Applications, 95.25, A+
- · Reinforcement Learning, 89, A-
- Machine learning (AI), 96.4, A+
- · Compiler Principles, 90, A
- · Computer Network, 92, A

#### Research

# On Symmetry Property in Adversarial Examples

Sep. - Nov. 2020 SJTU, Shanghai

with Prof. Bingbing Ni

• Discover an intriguing phenomenon in adversarial examples

- Design a novel loss function to improve robustness
- Achieve SOTA performance even compared to Adversarial Training
- Submit the paper to CVPR2021 as the third author
- · Personal Contribution: Run most of experiments and propose the final version of loss function
- · Open Source Code on Github

# **Identifying Influential Inputs in Probabilistic Logic Programming** with Prof. Wenchao Zhou

Aug.2020 - Present Georgetown University

- Propose a provenance-based approach towards identifying influential inputs in PLP programs
- · Evaluate the system in a visual question answering scenario and demonstrate its effectiveness
- Ready to submit the paper to VLDB2021 as the fourth author

## **Coding Projects**

**2048 Game** | Python, Jupyter Notebooks, TensorFlow, Keras

Mar. - Jun. 2020

- Construct a Deep Convolutional Neural Network to play 2048 Game
- Implement Ensemble Learning to improve performance
- · Got a full score in the final check
- · Open Source Code on Github

Atari & MuJoCo | Python, Jupyter Notebooks, PyTorch, Keras

Mar. - Jun. 2020

- Implement Deep Q Network to play Breakout in Atari Games
- Implement Proximal Policy Optimization to control the Hopper and Ant in MuJoCo
- · Write a document to show the results and discuss my thoughts about the algorithms

# **Context-Free Grammar Compiler** | *C++, Visual Studio*

Mar. - Jun. 2020

- · A program that can detect Operator Grammar
- · Automatically output an Operator precedence analysis table
- · Write a design and test manual

**Melody Generation** | Python, Jupyter Notebooks, TensorFlow, Keras

Sep. 2019 - Jan. 2020

- Melody Generation Using Seq2Seq Model with Attention
- Recur a rather novel model in the task
- · Introduce chord rules into the model
- Collaborate with classmates to complete a course paper

## **Deep Learning Specialization** | Python, Jupyter Notebooks

Aug. 2019 - Oct. 2019

- Learn basic knowledge on DNN, CNN, RNN, etc.
- Use Numpy to build basic Neural Network structure
- Learn how to use frameworks including PyTorch and TensorFlow
- See Course Certificate

## **Game Theory** $\mid C++$ , *MATLAB*, *R*

June 2019 - Aug. 2019

- Research on the Evolution of Game under long-term memory
- Establish a mathematical model to simulate the prisoner's dilemma with long-term memory
- Cellular Automata is used as one of the models
- Collaborate with classmates to complete a 30-page course paper

#### Awards

## The Mathematical Contest in Modeling 2020

Feb. 2020

Problem Chosen - A

- Be designated as Meritorious Winner
- Predict the sea surface temperature in the next 50 years
- · Speculate on how temperature changes will affect fishery
- Provide fishermen with strategies from the perspective of long-term profit
- · See Certificate of Achievement

### The Mathematical Contest in Modeling 2019

Jan. 2019

Problem Chosen - A

- Be designated as Successful Participant
- Restore the possible ecology of dragons in reality
- Introduce factors such as geographical location, weather and characteristic to enrich the model
- Put forward the strategy of coexistence between human society and dragons
- · See Certificate of Achievement

#### Skills

Computer Languages: Python, C/C++, Git, MATLAB, R

Python Libraries: Numpy, Matplotlib, PyTorch, TensorFlow, Keras

Human Languages: Chinese, English

Developer Tools: Jupyter Notebooks, Git, VS Code, Visual Studio