

# **CSC 236 Practical**

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**Analysis of Binary and Tenary  
Search Algorithms**

# Report on Analysis of Binary and Ternary Searching Algorithms

## Codes

Programming Language: **C#**

Type of Algorithm Implementation: **Recursive**

Structure of program:

- There are Two files
  - **util.cs**: Containing the important codes necessary for the program (the searching and random number generation routines)
  - **Program.cs**: The driver code of the program. Contains the following routines
    - **Main()**: the entry point of the program. Call to RandomNumber Generator and ImplementAlgorithm routines are made here
    - **ImplementAlgorithm()**: this is the routine that performs the analysis making calls to the rest of the routines present in the code
    - **Run()**: this routines calls a particular searching algorithm specified by the caller and returns the runtime of the algorithm
    - **ExportData()**: this routine is used to export all the generated data (runtimes)
    - **GiveSummary()**: used to display a brief summary of the runtime of each searching algorithm
    - **SortArrays()**: used to sort all the randomly generated arrays

**util.cs**

```
using System;

namespace Utility
{
    class Generator
    {
        public static int[] RandomArray( int size, int lRange, int uRange )
        {
            Random rn = new Random();
            int[] array = new int[size];

            for (int i = 0; i < size; i++)
            {
                array[i] = rn.Next(lRange, uRange);
            }

            return array;
        }
    }
    class Search
    {
```

```

public static bool Binary( int[] array, int x )
{
    static bool BinarySearch(int[] array, int start, int end, int x)
    {
        int mid = start + (end - start) / 2;

        if (start > end) return false;

        else if (x == array[mid]) return true;

        else if (x < array[mid]) return BinarySearch(array, start, mid - 1, x);

        else return BinarySearch(array, mid + 1, end, x);
    }

    return BinarySearch(array, 0, array.Length - 1, x);
}

```

```

public static bool Tenary( int [] array, int x)
{
    static bool TenarySearch(int[] array, int start, int end, int x)
    {
        int div = (end - start) / 3;
        int mid1 = start + div;
        int mid2 = end - div;

        if (start > end) {return false;}

        else if (x == array[mid1] || x == array[mid2]) {return true;}

        else if (x < array[mid1]) {return TenarySearch(array, start, mid1 - 1, x);}

        else if (x < array[mid2]) {return TenarySearch(array, mid1 + 1, mid2 - 1, x);}

        else {return TenarySearch(array, mid2 + 1, end, x);}
    }

    return TenarySearch(array, 0, array.Length - 1, x);
}
}

```

```

class Util
{
    public static string Repeat(string str, int num)
    {
        string rep = "";

```

```

        for (int i = 0; i < num; i++)
        {
            rep += str;
        }

        return rep;
    }
}

```

Program.cs

```

using System;
using Utility;
using System.Collections.Generic;
using System.Diagnostics;
using System.IO;

namespace Searching
{
    class Program
    {
        static int p = 30;
        static string[] NUMBERING = {"I", "II", "III", "IV"};
        static int step = 0;

        static void Main(string[] args)
        {
            // Searching Algorithm Implementation & Analysis
            Console.WriteLine("\t\t\tBINARY AND TENARY SEARCHING ALGORITHMS ANALYSIS");
            Console.WriteLine("\n\n");

            Console.WriteLine("STEP " + NUMBERING[step]);
            step++;
            Console.WriteLine("Generating Random arrays of sizes 50000, 100000, 250000, 500000 and 750000 with values between 1 and 100");
            Console.WriteLine(Util.Repeat("___", p));

            int[] arraySizes = {50000, 100000, 250000, 500000, 750000};
            int[][] randomArrays = new int[arraySizes.Length][];

            for (int i = 0; i < arraySizes.Length; i++)
            {
                Console.WriteLine($" \tGenerating Array: Size = {arraySizes[i]}...");
                randomArrays[i] = Generator.RandomArray(arraySizes[i], 1, 100);
                Console.WriteLine("\tArray Generated!!!\n");
            }

            Console.WriteLine(Util.Repeat("___", p));
        }
    }
}

```

```

        Console.WriteLine("\n\n ");

        string[] arrayTypes = {"Unsorted", "Sorted"};
        int[] searchElement = {70, 120};
        bool sort = true;

        foreach (string arraytype in arrayTypes)
        {
            Console.WriteLine("STEP " + NUMBERING[step]);
            step++;
            Console.WriteLine($"Running the Searching Algorithm on {arraytype} arrays");
            Console.WriteLine(Util.Repeat("___", p));
            foreach(int x in searchElement)
            {
                Console.WriteLine("\n");

                string msg = (x == searchElement[0]) ? "Element within the Array" : "Element outside the Array";

                Console.WriteLine($"Search Element: {x} ({msg})\n");

                Console.WriteLine(Util.Repeat("---", p - 5));

                ImplementAlgorithm(randomArrays, arraySizes, arraytype, x, msg, $"test(search_{x}_in_{arraytype}_Array)");

                Console.WriteLine(Util.Repeat("---", p - 5));

            }
            Console.WriteLine(Util.Repeat("___", p));

            if (sort)
            {
                Console.WriteLine("\n\n");
                SortArrays(randomArrays);
                sort = false;
                Console.WriteLine("\n\n");
            }

        }

        Console.WriteLine("\nEND OF PROGRAM!!!");

    }

    static void ImplementAlgorithm(int[][] arrays, int[] arraySizes, string arrayType, int x, string msg, string exportFileName)
    {
        // Implementing Binary Search Algorithm

```

```

    Console.WriteLine("Implementing Binary Search...");
    double[] binarySearchTime = new double[arrays.Length];

    for (int i = 0; i < arrays.Length; i++)
    {
        binarySearchTime[i] = Run(arrays[i], x, "Binary");
    }

    Console.WriteLine(Util.Repeat("-----", 10));

    // Implementing Ternary Search Algorithm
    Console.WriteLine("Implementing Ternary Search...");
    double[] ternarySearchTime = new double[arrays.Length];

    for (int i = 0; i < arrays.Length; i++)
    {
        ternarySearchTime[i] = Run(arrays[i], x, "Ternary");
    }

    Console.WriteLine("\n");

    double[][] searchTime = {binarySearchTime, ternarySearchTime};

    GiveSummary(searchTime, arraySizes, arrayType, msg);

    ExportData(arraySizes, binarySearchTime, ternarySearchTime, exportFileName);
}

static double Run(int[] array, int x, string algorithm)
{
    string tab = "\t";
    Console.WriteLine(tab + "Implementing Search");
    Console.WriteLine(tab + $"Algorithm: {algorithm}");
    Console.WriteLine(tab + $"Array Size: {array.Length}");
    Console.WriteLine(tab + $"Searching for: {x}");
    Console.WriteLine(tab + "Searching...");

    bool status;

    // start stopwatch
    Stopwatch watch = new Stopwatch();
    watch.Start();
    if (algorithm == "Linear")
        status = Search.Linear(array, x);
    else if (algorithm == "Binary")
        status = Search.Binary(array, x);
    else
        status = Search.Ternary(array, x);
}

```

```

        watch.Stop();
        double runtime = watch.Elapsed.TotalMilliseconds * 1000000;
        watch.Reset();
        // end stopwatch

        Console.WriteLine(tab + "Searching Completed");
        string msg = (status) ? "Element Found!!!" : "Element Not Found!!!";
        Console.WriteLine(tab + msg);
        Console.WriteLine(tab + $"Runtime: {runtime}ns");

        Console.WriteLine("\n");

        return runtime;
    }

    static void ExportData(int[] arraySizes, double[] binarySearchTime, double[] tenarySearchTime, string filename)
    {
        StreamWriter writer = new StreamWriter(filename + ".csv");

        string line1 = "," + string.Join(",", arraySizes);
        string line2 = "Binary," + string.Join(",", binarySearchTime);
        string line3 = "Tenary," + string.Join(",", tenarySearchTime);

        writer.WriteLine(line1);
        writer.WriteLine(line2);
        writer.WriteLine(line3 + "\n");
        writer.Close();

        Console.WriteLine("Data exported!!! " + filename + ".csv");
    }

    static void GiveSummary(double[][] searchTime, int[] arraySizes, string arrayType, string msg)
    {
        Console.Write("SUMMARY OF TEST: ");
        Console.WriteLine("\tRuntime(ns) of Binary and Tenary Search on " + arrayType + " arrays (for " + msg + ")\n");

        Console.WriteLine("Array Size\tBinary Search Time\tTenary Search Time");

        for (int i = 0; i < arraySizes.Length; i++)
        {
            Console.WriteLine(arraySizes[i] + "\t\t\t" + (int)searchTime[0][i] + "\t\t\t" + (int)searchTime[1][i]);
        }
    }

    static void SortArrays(int[][] randomArrays)

```

```

{
    Console.WriteLine("STEP " + NUMBERING[step]);
    step++;
    Console.WriteLine("Sorting all Arrays");
    Console.WriteLine(Util.Repeat("___", p));
    for (int i = 0; i < randomArrays.Length; i++)
    {
        int[] array = randomArrays[i];
        Array.Sort(array);

        randomArrays[i] = array;
        Console.WriteLine($"Array Size: {array.Length}");
        Console.WriteLine("Array Sorted!!!");
    }
    Console.WriteLine("All Arrays Sorted!!!");
    Console.WriteLine(Util.Repeat("___", p));
}
}
}

```

## Output of the program

### BINARY AND TENARY SEARCHING ALGORITHMS ANALYSIS

#### STEP I

Generating Random arrays of sizes 50000, 100000, 250000, 500000 and 750000 with values between 1 and 100

---

Generating Array: Size = 50000...  
Array Generated!!!

Generating Array: Size = 100000...  
Array Generated!!!

Generating Array: Size = 250000...  
Array Generated!!!

Generating Array: Size = 500000...  
Array Generated!!!

Generating Array: Size = 750000...  
Array Generated!!!

---



## STEP II

### Running the Searching Algorithm on Unsorted arrays

---

Search Element: 70 (Element within the Array)

-----  
Implementing Binary Search...

```
Implementing Search
Algorithm: Binary
Array Size: 50000
Searching for: 70
Searching...
Searching Completed
Element Not Found!!!
Runtime: 1047900ns
```

```
Implementing Search
Algorithm: Binary
Array Size: 100000
Searching for: 70
Searching...
Searching Completed
Element Not Found!!!
Runtime: 6500ns
```

```
Implementing Search
Algorithm: Binary
Array Size: 250000
Searching for: 70
Searching...
Searching Completed
Element Found!!!
Runtime: 2700ns
```

```
Implementing Search
Algorithm: Binary
Array Size: 500000
Searching for: 70
Searching...
Searching Completed
Element Not Found!!!
Runtime: 7300ns
```

```
Implementing Search
```

Algorithm: Binary  
Array Size: 750000  
Searching for: 70  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5100ns

-----  
Implementing Ternary Search...

Implementing Search  
Algorithm: Ternary  
Array Size: 50000  
Searching for: 70  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 1734700ns

Implementing Search  
Algorithm: Ternary  
Array Size: 100000  
Searching for: 70  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5500ns

Implementing Search  
Algorithm: Ternary  
Array Size: 250000  
Searching for: 70  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 8300ns

Implementing Search  
Algorithm: Ternary  
Array Size: 500000  
Searching for: 70  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 8300ns

```
Implementing Search
Algorithm: Tenary
Array Size: 750000
Searching for: 70
Searching...
Searching Completed
Element Not Found!!!
Runtime: 7600ns
```

SUMMARY OF TEST: Runtime(ns) of Binary and Tenary Search on Unsorted arrays (for Element within the Array)

Array Size	Binary Search Time	Tenary Search Time
50000	1047900	1734700
100000	6500	5500
250000	2700	8300
500000	7300	8300
750000	5100	7600

Data exported!!! test(search\_70\_in\_Unsorted\_Array).csv

-----

Search Element: 120 (Element outside the Array)

-----

Implementing Binary Search...

```
Implementing Search
Algorithm: Binary
Array Size: 50000
Searching for: 120
Searching...
Searching Completed
Element Not Found!!!
Runtime: 6800ns
```

```
Implementing Search
Algorithm: Binary
Array Size: 100000
Searching for: 120
Searching...
Searching Completed
Element Not Found!!!
Runtime: 4000ns
```

```
Implementing Search
Algorithm: Binary
```

Array Size: 250000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 4300ns

Implementing Search  
Algorithm: Binary  
Array Size: 500000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5900ns

Implementing Search  
Algorithm: Binary  
Array Size: 750000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 8300ns

-----  
Implementing Ternary Search...

Implementing Search  
Algorithm: Ternary  
Array Size: 50000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5100ns

Implementing Search  
Algorithm: Ternary  
Array Size: 100000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 6300ns

Implementing Search

Algorithm: Tenary  
Array Size: 250000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5100ns

Implementing Search  
Algorithm: Tenary  
Array Size: 500000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5600ns

Implementing Search  
Algorithm: Tenary  
Array Size: 750000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5600ns

SUMMARY OF TEST: Runtime(ns) of Binary and Tenary Search on Unsorted arrays (for Element outside the Array)

Array Size	Binary Search Time	Tenary Search Time
50000	6800	5100
100000	4000	6300
250000	4300	5100
500000	5900	5600
750000	8300	5600

Data exported!!! test(search\_120\_in\_Unsorted\_Array).csv

-----

---

STEP III  
Sorting all Arrays

---

Array Size: 50000  
Array Sorted!!!

Array Size: 100000  
Array Sorted!!!  
Array Size: 250000  
Array Sorted!!!  
Array Size: 500000  
Array Sorted!!!  
Array Size: 750000  
Array Sorted!!!  
All Arrays Sorted!!!

---

STEP IV  
Running the Searching Algorithm on Sorted arrays

---

Search Element: 70 (Element within the Array)

-----  
Implementing Binary Search...

Implementing Search  
Algorithm: Binary  
Array Size: 50000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 4200ns

Implementing Search  
Algorithm: Binary  
Array Size: 100000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 3100ns

Implementing Search  
Algorithm: Binary  
Array Size: 250000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 3000ns

Implementing Search  
Algorithm: Binary  
Array Size: 500000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 5000ns

Implementing Search  
Algorithm: Binary  
Array Size: 750000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 5100ns

-----  
Implementing Ternary Search...

Implementing Search  
Algorithm: Ternary  
Array Size: 50000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 3300ns

Implementing Search  
Algorithm: Ternary  
Array Size: 100000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 4300ns

Implementing Search  
Algorithm: Ternary  
Array Size: 250000  
Searching for: 70  
Searching...  
Searching Completed  
Element Found!!!  
Runtime: 4300ns

```
Implementing Search
Algorithm: Ternary
Array Size: 500000
Searching for: 70
Searching...
Searching Completed
Element Found!!!
Runtime: 3300ns
```

```
Implementing Search
Algorithm: Ternary
Array Size: 750000
Searching for: 70
Searching...
Searching Completed
Element Found!!!
Runtime: 2500ns
```

SUMMARY OF TEST:     Runtime(ns) of Binary and Ternary Search on Sorted arrays (for Element within the Array)

Array Size	Binary Search Time	Ternary Search Time
50000	4200	3300
100000	3100	4300
250000	3000	4300
500000	5000	3300
750000	5100	2500

Data exported!!! test(search\_70\_in\_Sorted\_Array).csv

-----

Search Element: 120 (Element outside the Array)

-----

Implementing Binary Search...

```
Implementing Search
Algorithm: Binary
Array Size: 50000
Searching for: 120
Searching...
Searching Completed
Element Not Found!!!
Runtime: 6100ns
```

```
Implementing Search
Algorithm: Binary
```



Array Size: 100000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 4500ns

Implementing Search  
Algorithm: Binary  
Array Size: 250000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5500ns

Implementing Search  
Algorithm: Binary  
Array Size: 500000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5300ns

Implementing Search  
Algorithm: Binary  
Array Size: 750000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 5400ns

-----  
Implementing Ternary Search...

Implementing Search  
Algorithm: Ternary  
Array Size: 50000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 4500ns

Implementing Search

Algorithm: Ternary  
Array Size: 100000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 3900ns

Implementing Search  
Algorithm: Ternary  
Array Size: 250000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 4300ns

Implementing Search  
Algorithm: Ternary  
Array Size: 500000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 4700ns

Implementing Search  
Algorithm: Ternary  
Array Size: 750000  
Searching for: 120  
Searching...  
Searching Completed  
Element Not Found!!!  
Runtime: 4800ns

SUMMARY OF TEST: Runtime(ns) of Binary and Ternary Search on Sorted arrays (for Element outside the Array)

Array Size	Binary Search Time	Ternary Search Time
50000	6100	4500
100000	4500	3900
250000	5500	4300
500000	5300	4700
750000	5400	4800

Data exported!!! test(search\_120\_in\_Sorted\_Array).csv

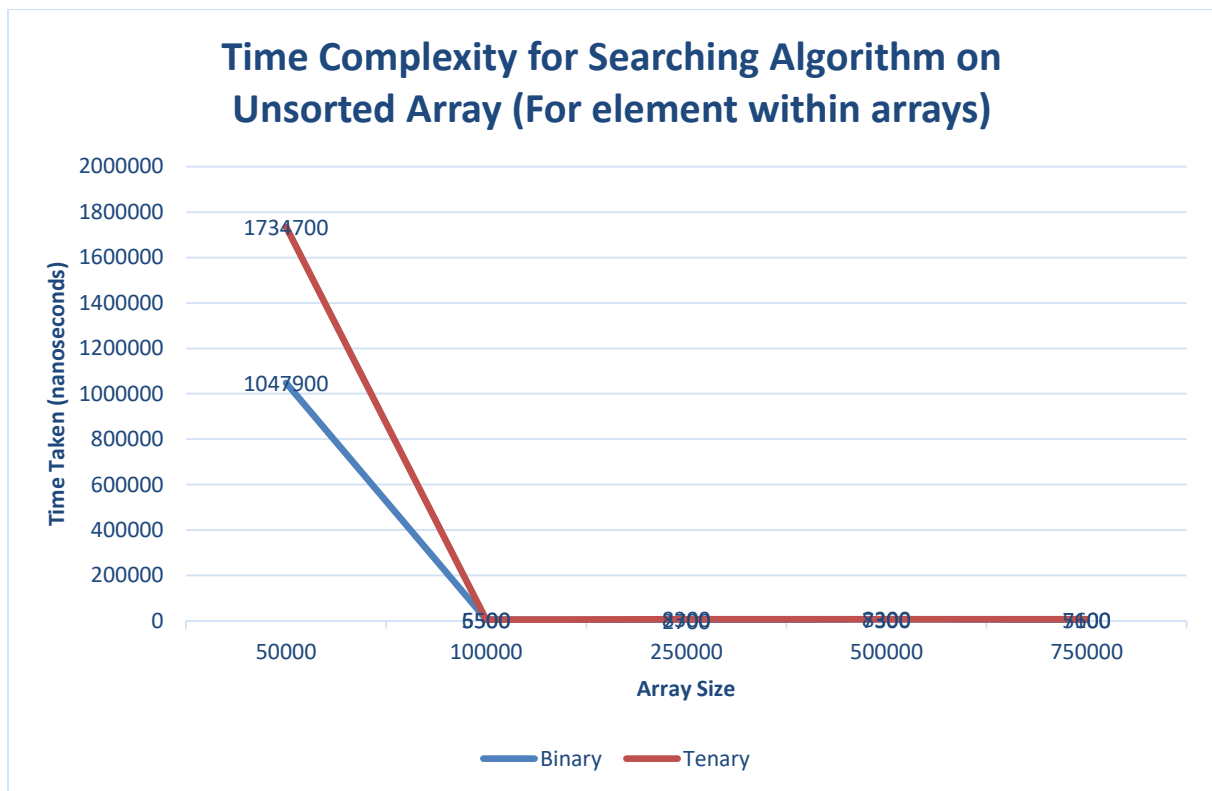
END OF PROGRAM!!!

## Collected Data

### 1. For Unsorted Arrays

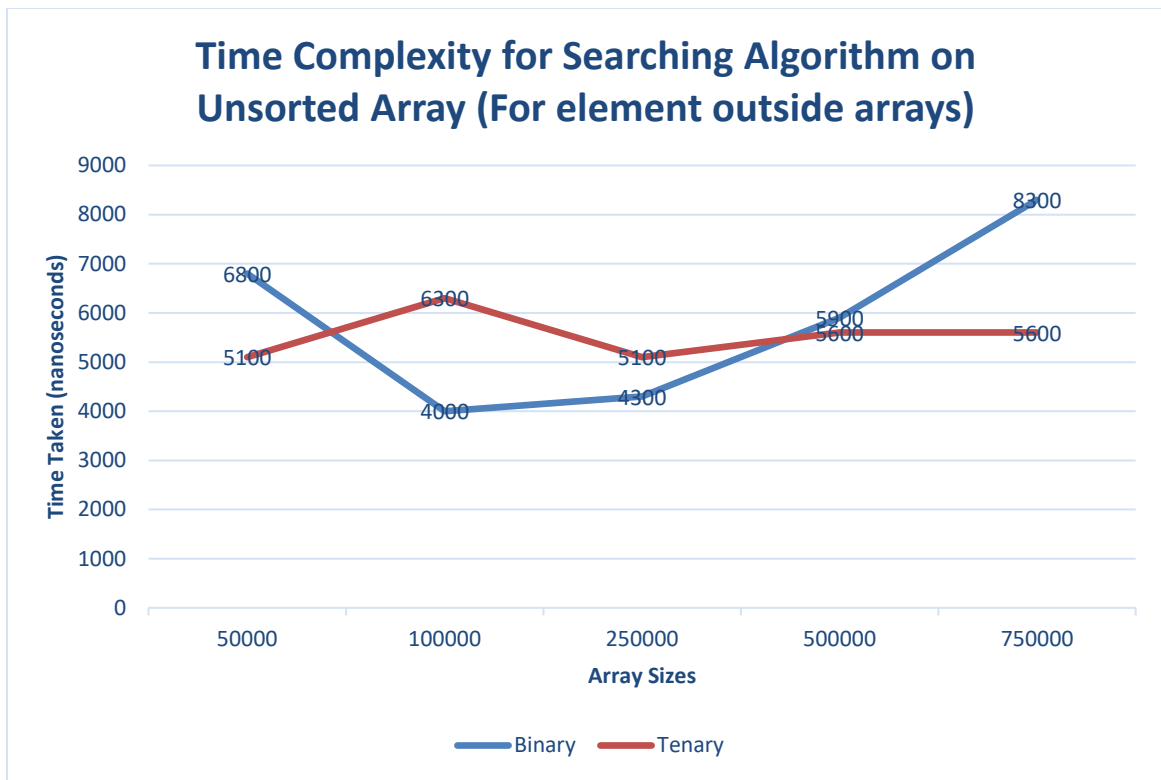
a. Runtime (in nanoseconds) of Searching Algorithms for element within the array

ARRAY SIZES	50000	100000	250000	500000	750000
BINARY	1047900	6500	2700	7300	5100
TENARY	1734700	5500	8300	8300	7600



b. Runtime (in nanoseconds) of Searching Algorithms for element outside the array

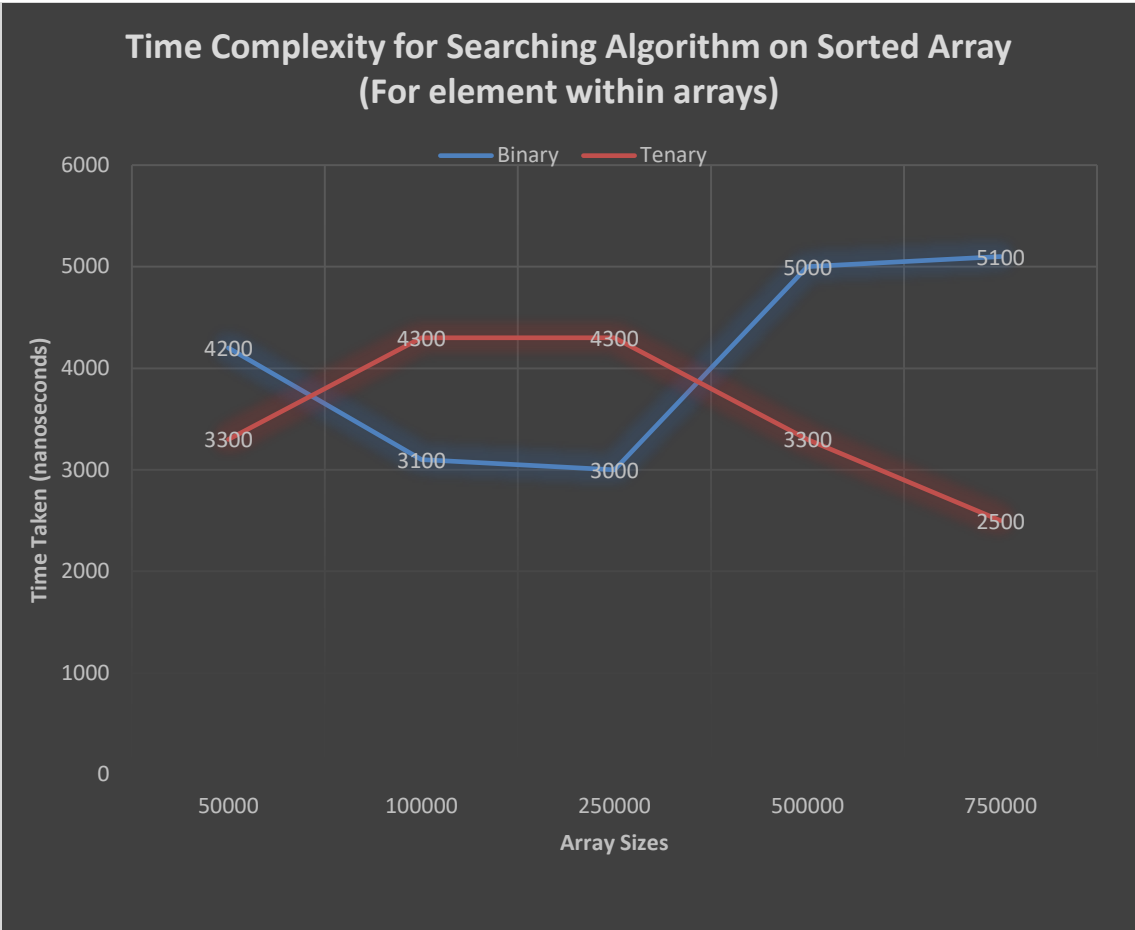
ARRAY SIZES	50000	100000	250000	500000	750000
BINARY	6800	4000	4300	5900	8300
TENARY	5100	6300	5100	5600	5600



## 2. For Sorted Arrays

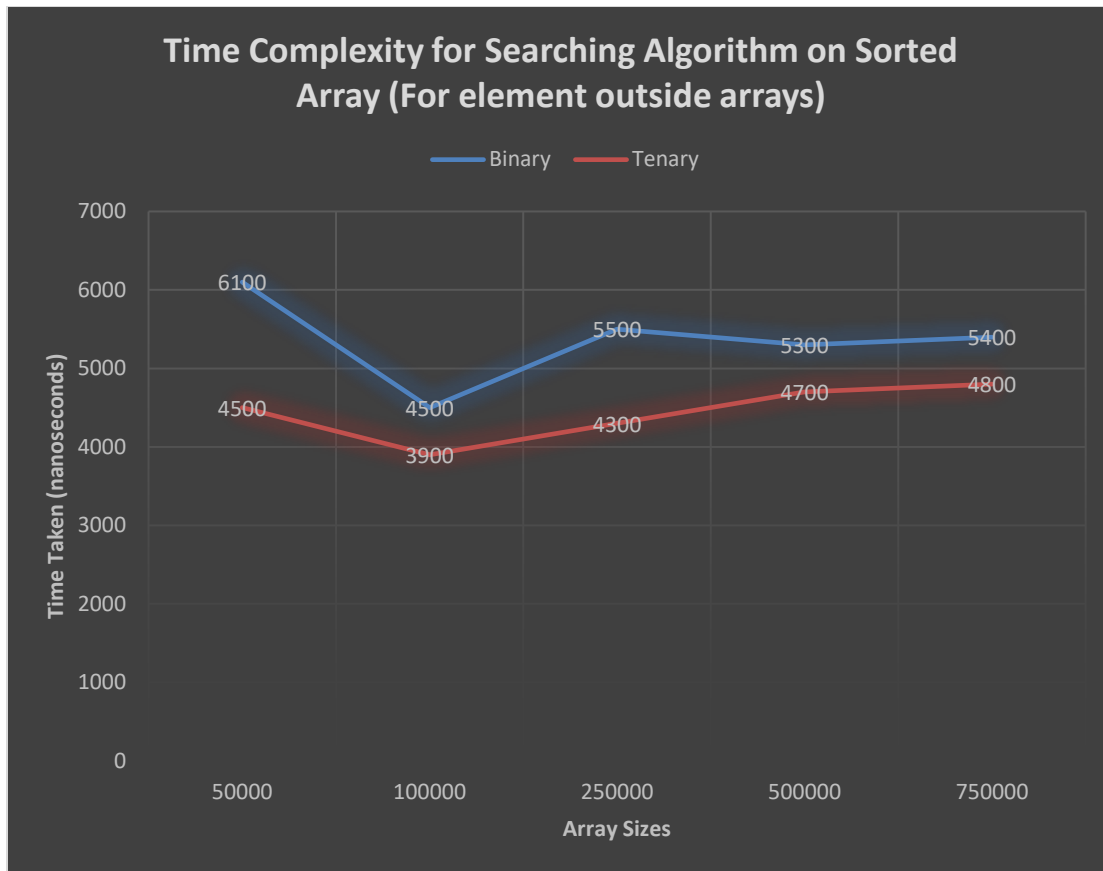
a. Runtime (in nanoseconds) of Searching Algorithms for element within the array

ARRAY SIZES	50000	100000	250000	500000	750000
BINARY	4200	3100	3000	5000	5100
TENARY	3300	4300	4300	3300	2500



b. Runtime (in nanoseconds) of Searching Algorithms for element outside the array

ARRAY SIZES	50000	100000	250000	500000	750000
BINARY	6100	4500	5500	5300	5400
TENARY	4500	3900	4300	4700	4800



### OBSERVATIONS

- For the Unsorted Array, according to the output of the code pasted above, it is observed that both the Binary and Ternary Searching Algorithm reported “**Not Found**” for an element that is indeed present in the arrays. Its only on few occasion that both algorithms were able report a containing element was found and also, sometimes Binary might report ‘*found*’ and Ternary “*not found*” and vice versa.
- The search time of both algorithms increases (by a very small fraction) as the array sizes increases for Sorted Array. Similar pattern in seen also in the Unsorted array.
- The search time of both Algorithms are relatively close for the Sorted Arrays

### Algebraic Analysis of both the Binary and Ternary Searching Algorithms

To further analyze the algorithm in order to have a proper proof as to which algorithm is efficient I did further research online and found about the algebraic analysis.

It is believe that the time complexity of binary and ternary search is  $O(\log_2 n)$  and  $O(\log_3 n)$  respectively, evaluating these values.

For Binary  $T_b(N) = C_b * \log_2 N$

For Ternary  $T_t(N) = C_t * \log_3 N$

Where  $C_b$  and  $C_t$  are Number of Comparison in each recursive calls in binary and tenary respectively

$$T_b(N) = C_b * \frac{\log_e N}{\log_e 2} = \frac{C_b}{\log_e 2} \times \log_e N = 1.4426 C_b \times \log_e N$$

$$T_t(N) = C_t * \frac{\log_e N}{\log_e 3} = \frac{C_t}{\log_e 3} \times \log_e N = 0.9102 C_t \times \log_e N$$

It can be seen from the algorithm that

The number of Comparison in each recursive calls in binary ( $C_b$ ) = 2 and

The number of Comparison in each recursive calls in tenary ( $C_t$ ) = 4 and

Substituting these values in the equations above, we have

$$T_b(N) = 1.4426 \times 2 \times \log_e N = 2.885 \log_e N$$

$$T_t(N) = 0.9102 \times 4 \times \log_e N = 3.6408 \log_e N$$

Comparing we can see that  $T_b(N) < T_t(N)$

### INFERENCE

- With the first observation above, Binary and Tenary Searching Algorithm are not suitable to be used on Unsorted arrays, for proper and correct implementation. Both algorithms should be used on SORTED ARRAYS.
- According to the algebraic analysis done above, its proved that, Binary search is somewhat faster than the Tenary search because binary search has a smaller number of comparison done in each recursive calls compared to Tenary. Although tenary will have a smaller number of recursive calls compared to binary but these does not significantly reduce the runtime of the algorithm as the number of comparison in each recursive calls is more.

The can be assume that binary search is faster than tenary but the difference is not very significant judging by the values of the coefficient of  $\log_e N$  in the evaluation above

Final Information for John:

It is better to use Binary Searching algorithm as you data size increases, there would be more time efficiency with Binary Search.