

The article "Improved spatial speckle contrast model for tissue blood flow imaging: Effects of spatial correlation among neighboring camera pixels"

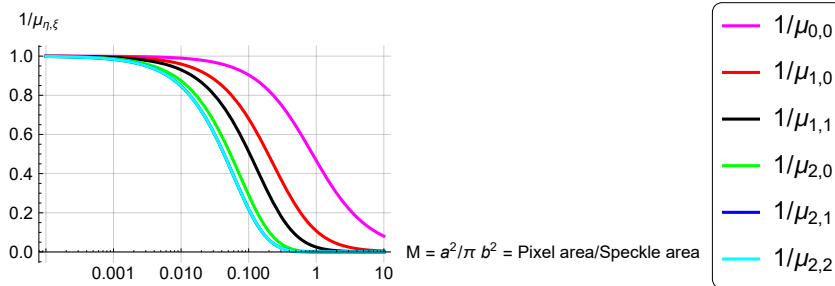
in the Journal of Biomedical Optics (JBO) should be cited in any work related to the software .

```
In[1]:= MuInvFactor[m_, η_] := (Exp[-π m (η - 1)^2] - 2 Exp[-π m η^2] + Exp[-π m (η + 1)^2] +
      π √m ((η - 1) Erf[√π m (η - 1)] - 2 η Erf[√π m η] + (η + 1) Erf[√π m (η + 1)]))
      MuInv[m_, η_, ξ_] := 1 / (4 π^2 m^2) MuInvFactor[m, η] * MuInvFactor[m, ξ]
```

In[23]:=

```
(*
%Calculating the correlation factors mu, for the first 6 correlation
%factors
*)
LogLinearPlot[{MuInv[m, 0, 0], MuInv[m, 1, 0], MuInv[m, 1, 1], MuInv[m, 2, 0],
representación log lineal
MuInv[m, 2, 1], MuInv[m, 2, 1]}, {m, 1 * 10-4, 10}, PlotLegends → LineLegend[
leyendas de rep... línea leyenda
{"1/μ0,0", "1/μ1,0", "1/μ1,1", "1/μ2,0", "1/μ2,1", "1/μ2,2"}, LegendFunction → Frame],
función de leyenda marco
PlotStyle → {Magenta, Red, Black, Green, Blue, Cyan}, GridLines → Automatic,
estilo de repre... magenta rojo negro verde azul cian parrilla de lín... automático
AxesLabel → {"M = a2/π b2 = Pixel area/Speckle area", "1/μη,ξ"}]
etiqueta de ejes
```

Out[23]=



In[5]:=

```

(*
%contraste espacial
% 2p+1≤sqrt(N)
    [valor numérico]
% M=area pixel/area speckle
*)
Ks[m_, n_, p_] :=
Module[{lateral, diagonal, knight, eta, xi, correccion, central, RETURN},
    [módulo]

    lateral = diagonal = knight = 0;
    central = MuInv[m, 0, 0];
    If[n > 1,
        [si]

        For[eta = 1, eta ≤ p, eta++,
            [para cada]

            lateral = lateral + (√n - eta) √n MuInv[m, eta, 0];
            diagonal = diagonal + (√n - eta)2 MuInv[m, eta, eta];
        ]; (*end for p*)
        lateral = 4 * lateral;
        diagonal = 4 * diagonal;

        For[xi = 1, xi ≤ (p - 1), xi++,
            [para cada]

            For[eta = xi + 1, eta ≤ p, eta++,
                [para cada]

                knight = knight + (√n - eta) (√n - xi) MuInv[m, eta, xi];
            ]; (*fin del for eta*)
        ]; (*fin del for xi*)
        knight = 8 knight;
        correccion = lateral + diagonal + knight;
        correccion =  $\frac{\text{correccion}}{n (n - 1)}$ ;
        , (*else*)
        correccion = 0;
    ]; (*fin if*)
    RETURN = central - correccion;
    RETURN = √RETURN
]

```

In[17]:=

```
(*
%contrast for 1x1,3x3,5x5,7x7 sliding window respectively
*)
LogLinearPlot[{Ks[m, 1^2, 0], Ks[m, 3^2, 1], Ks[m, 5^2, 2]}, {m, 0.01, 10},
  representation log lineal
  PlotLegends -> LineLegend[{"Ks(1,0)", "Ks(3^2,1)", "Ks(5^2,2)"}, LegendFunction -> Frame],
  leyendas de rep... línea leyenda función de leyenda marco
  PlotStyle -> {Blue, Magenta, Black},
  estilo de repre... azul magenta negro
  AxesLabel -> {"M = a^2/π b^2 = Pixel area/Speckle area", "Ks(N,p)"}]
  etiqueta de ejes valor numérico
```

Out[17]=

