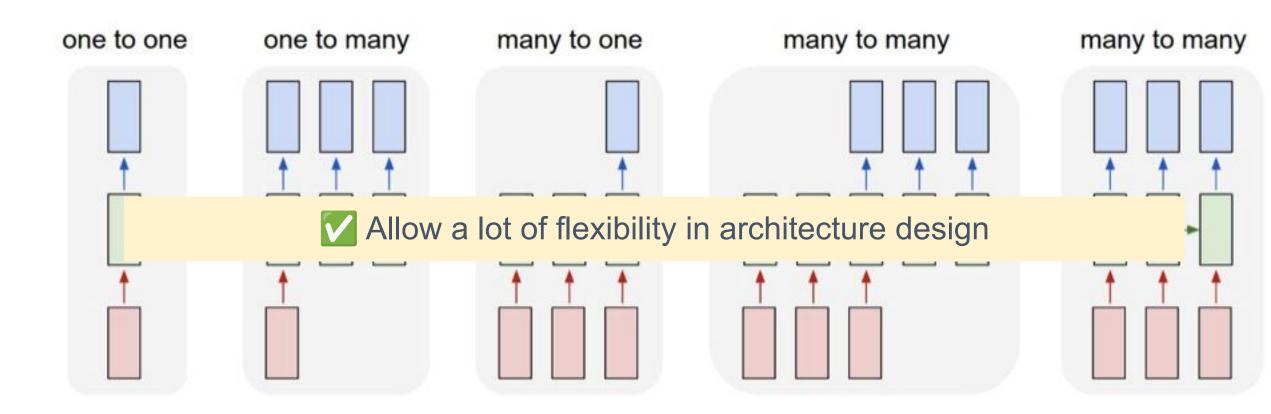
#### Announcements

- Pset4 out, due Thursday, April 10th
- No laptops during class feel free to leave now.
- Challenge will be released today.

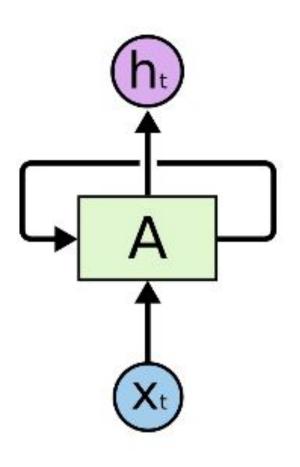
### Last time

Recurrent Neural Network (RNN).

## Recurrent Neural Networks: Process sequences



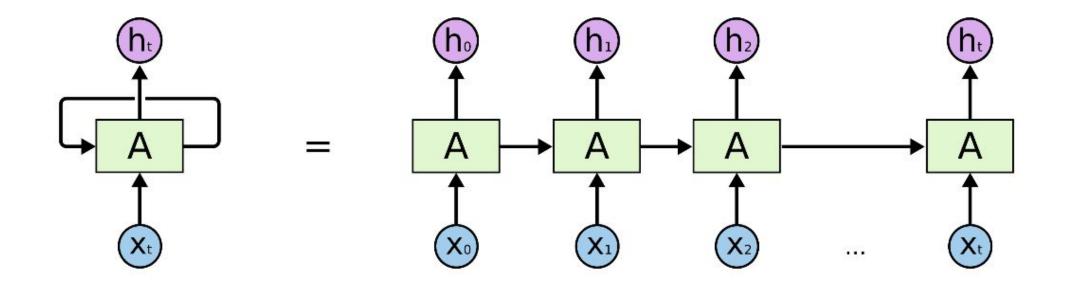
### Recurrent Neural Network (RNN)



- RNN
- The loop allows information to be passed from one time step to the next.
- Now we are modeling the dynamics.

## Recurrent Neural Network (RNN)

 A recurrent neural network can be thought of as multiple copies of the same network, each passing a message to a successor.



# Today

- Practical scenarios where RNN is used
- RNN Gradients
- Attention
- Types of attention
- Transformers

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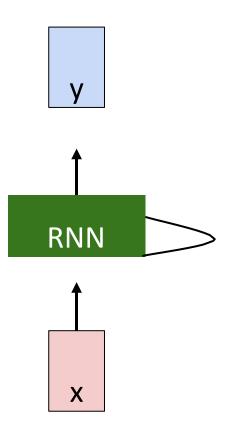
#### THE SONNETS

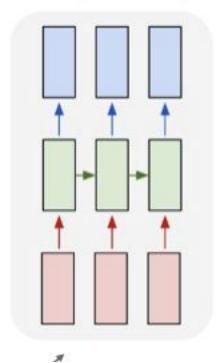
#### by William Shakespeare

From fairest creatures we desire increase,
That thereby beauty's rose might never die,
But as the riper should by time decease,
His tender heir might bear his memory:
But thou, contracted to thine own bright eyes,
Feed'st thy light's flame with self-substantial fuel,
Making a famine where abundance lies,
Thyself thy foe, to thy sweet self too cruel:
Thou that art now the world's fresh ornament,
And only herald to the gaudy spring,
Within thine own bud buriest thy content,
And tender churl mak'st waste in niggarding:
Pity the world, or else this glutton be,
To eat the world's due, by the grave and thee.

When forty winters shall besiege thy brow,
And dig deep trenches in thy beauty's field,
Thy youth's proud livery so gazed on now,
Will be a tatter'd weed of small worth held:
Then being asked, where all thy beauty lies,
Where all the treasure of thy lusty days;
To say, within thine own deep sunken eyes,
V/ere an all-eating shame, and thriftless praise.
How much more praise deserv'd thy beauty's use,
If thou couldst answer 'This fair child of mine
Shall sum my count, and make my old excuse,'
Proving his beauty by succession thine!
This were to be new made when thou art old,
And see thy blood warm when thou feel'st it cold.

#### many to many





tyntd-iafhatawiaoihrdemot lytdws e ,tfti, astai f ogoh eoase rrranbyne 'nhthnee e plia tklrgd t o idoe ns,smtt h ne etie h,hregtrs nigtike,aoaenns lng

#### train more

"Tmont thithey" fomesscerliund
Keushey. Thom here
sheulke, anmerenith ol sivh I lalterthend Bleipile shuwy fil on aseterlome
coaniogennc Phe lism thond hon at. MeiDimorotion in ther thize."

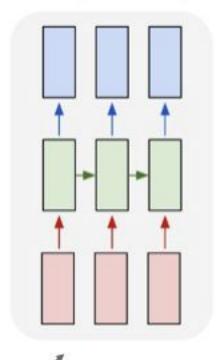
#### train more

Aftair fall unsuch that the hall for Prince Velzonski's that me of her hearly, and behs to so arwage fiving were to it beloge, pavu say falling misfort how, and Gogition is so overelical and ofter.

#### train more

"Why do what that day," replied Natasha, and wishing to himself the fact the princess, Princess Mary was easier, fed in had oftened him. Pierre aking his soul came to the packs and drove up his father-in-law women.

#### many to many



Captions generated using neuraltalk2 All images are CCO Public domain: cat suitcase cat tree dog bear surfers, tennis giraffe motococcie

#### Image Captioning: Example Results



A cat sitting on a suitcase on the floor



A cat is sitting on a tree branch



A dog is running in the grass with a frisbee



A white teddy bear sitting in the grass



Two people walking on the beach with surfboards



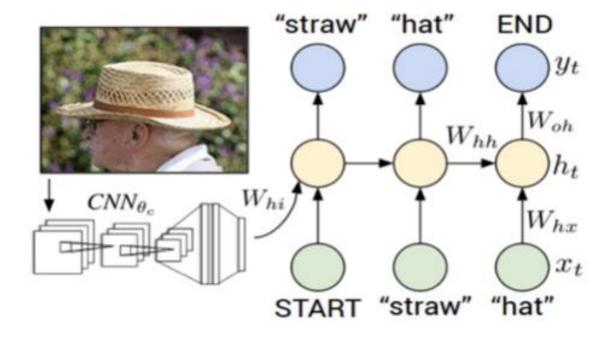
A tennis player in action on the court

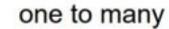


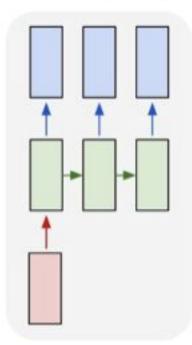
Two giraffes standing in a grassy field



A man riding a dirt bike on a dirt track



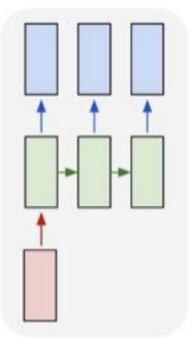




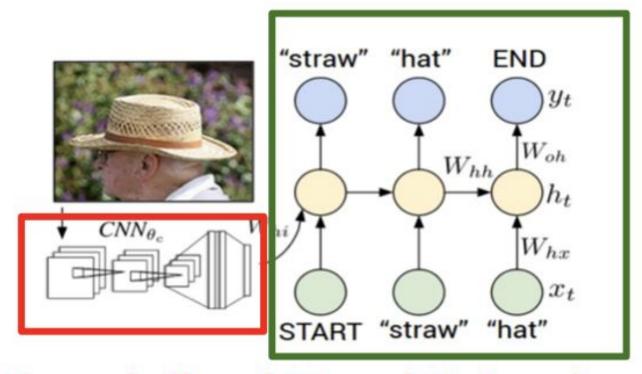
Mao et al, "Explain Images with Multimodal Recurrent Neural Networks", NeurIPS 2014 Deep Learning and Representation Workshop Karpathy and Fei-Fei, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015
Vinyals et al, "Show and Tell: A Neural Image Caption Generator", CVPR 2015
Donahue et al, "Long-term Recurrent Convolutional Networks for Visual Recognition and Description", CVPR 2015
Chen and Zitnick, "Learning a Recurrent Visual Representation for Image Caption Generation", CVPR 2015

Figure from Karpathy et a, "Deep Visual-Semantic Alignments for Generaling Image Descriptions", CVPR 2015

#### one to many



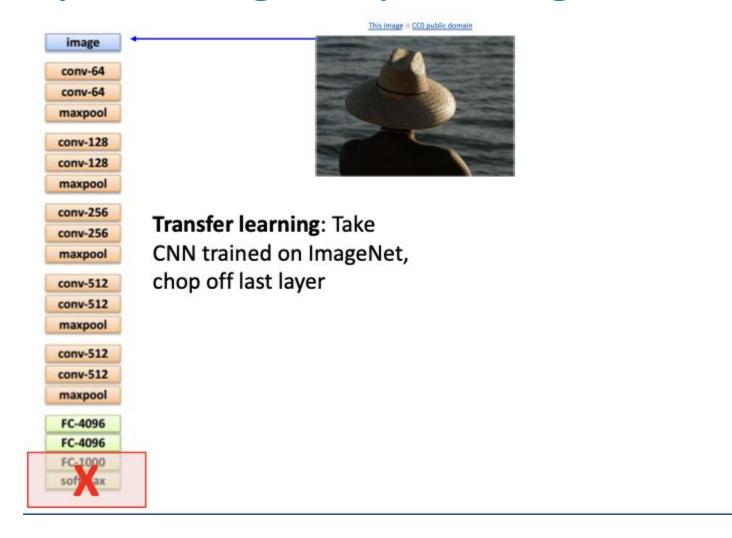
### Example: Image Captioning

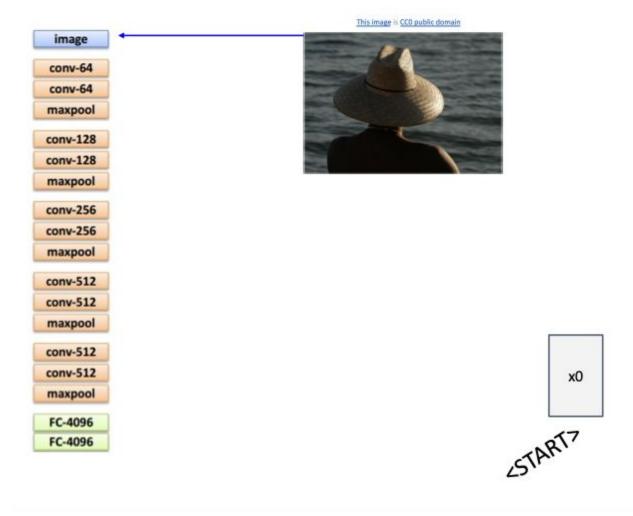


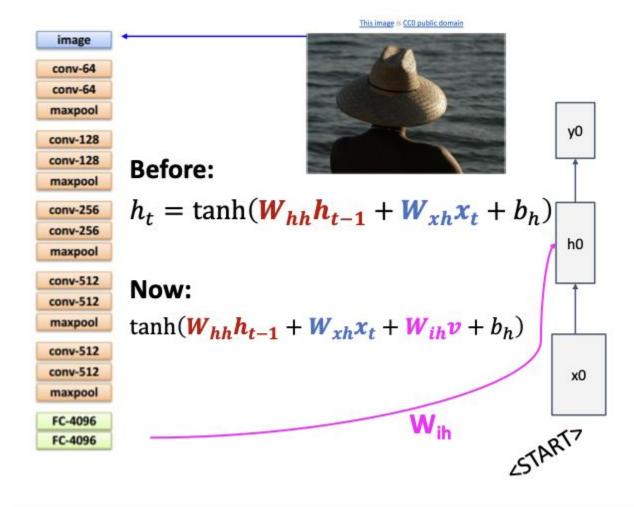
### Recurrent Neural Network

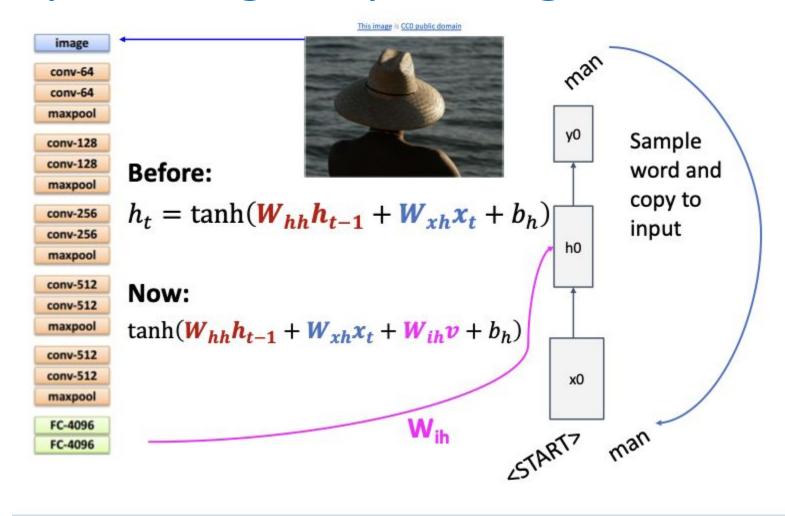
#### **Convolutional Neural Network**

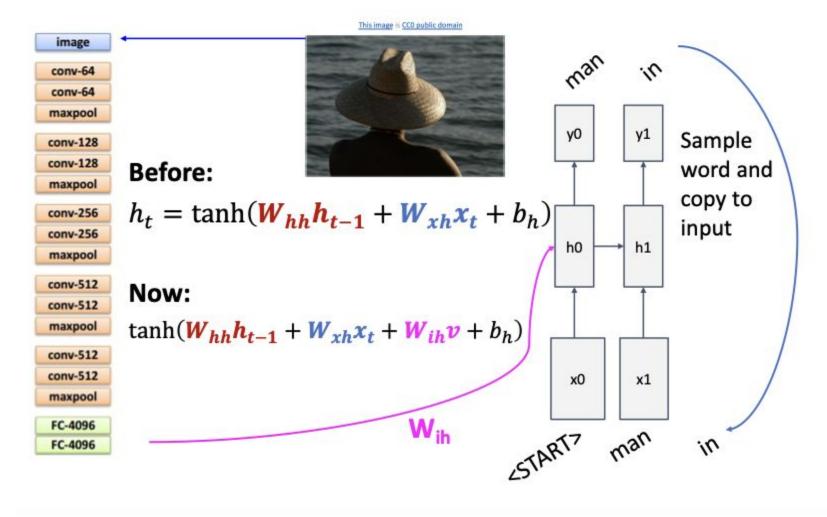
Figure from Karpathy et a, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015

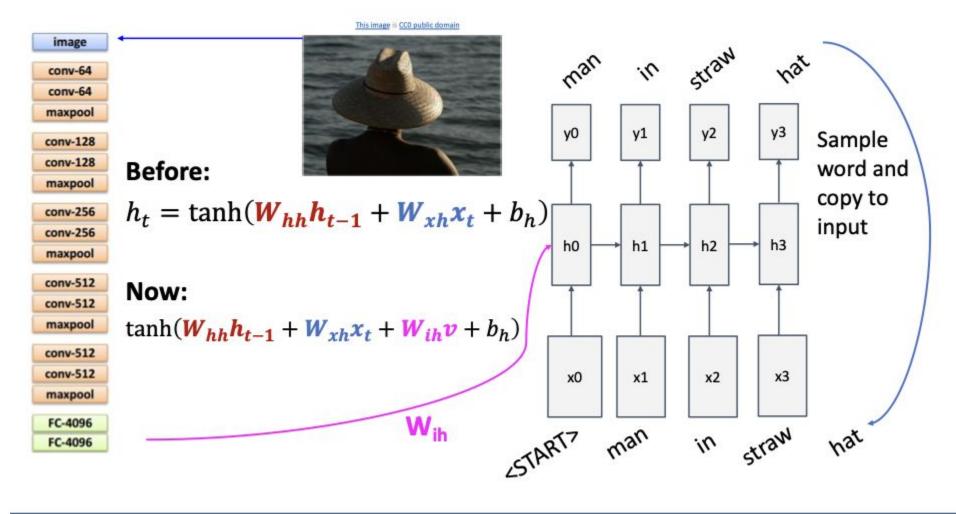


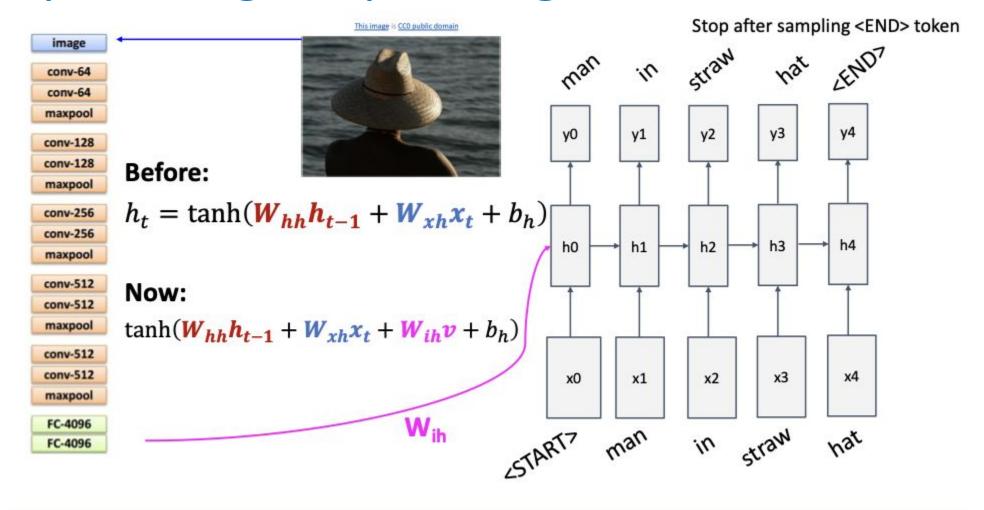












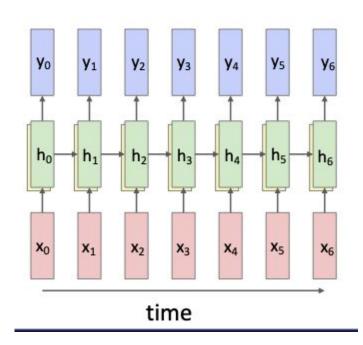
# Today

- Practical scenarios where RNN is used
- RNN Gradients
- Attention
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### So far...

#### Single-Layer RNNs

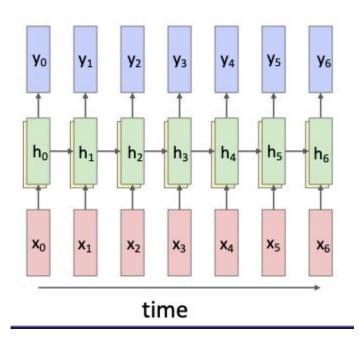
$$h_t = \tanh\left(W\binom{h_{t-1}}{x_t} + b_h\right)$$



### So far...

#### Single-Layer RNNs

$$h_t = \tanh\left(W\binom{h_{t-1}}{x_t} + b_h\right)$$

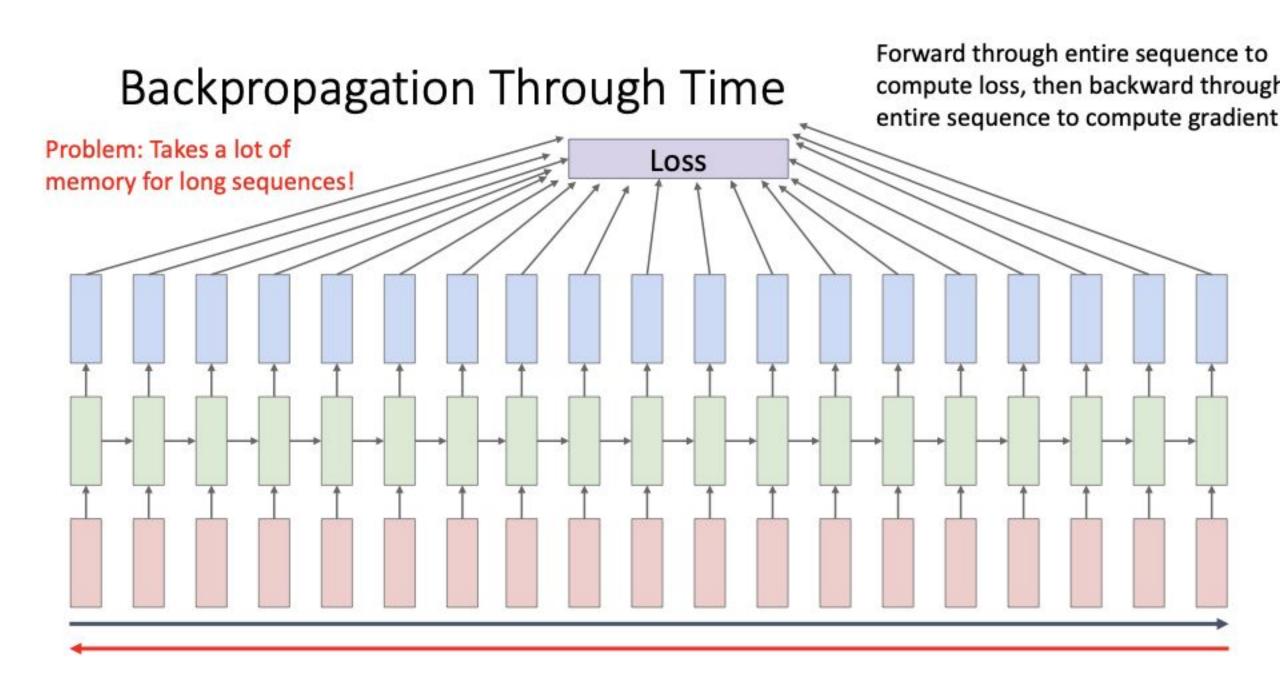


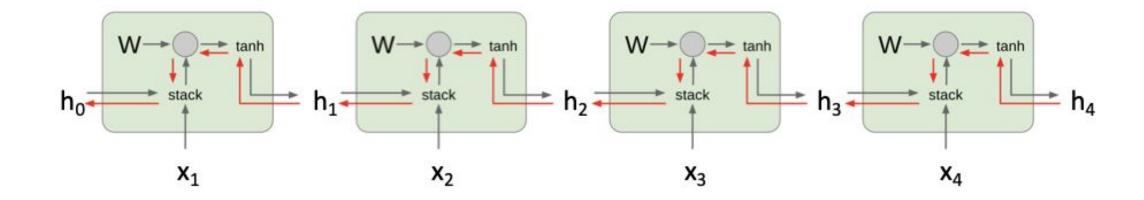
#### Mutilayer RNNs

$$h_t^{\ell} = \tanh\left(W\begin{pmatrix} h_{t-1}^{\ell} \\ h_t^{\ell-1} \end{pmatrix} + b_h^{\ell}\right)$$

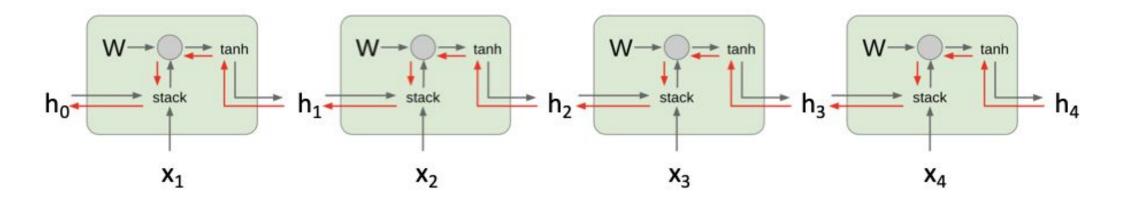
Two-layer RNN: Pass hidden depth states from one RNN as inputs to another RNN **y**<sub>1</sub> **Y**<sub>2</sub> **y**<sub>3</sub>

time



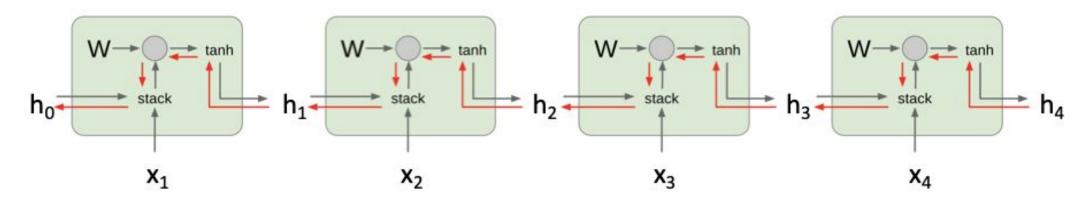


Computing gradient of h<sub>0</sub> involves many factors of W (and repeated tanh)



Computing gradient of h<sub>0</sub> involves many factors of W (and repeated tanh) Largest singular value > 1: Exploding gradients

Largest singular value < 1: Vanishing gradients



Computing gradient of h<sub>0</sub> involves many factors of W (and repeated tanh) Largest singular value > 1: Exploding gradients

Largest singular value < 1: Vanishing gradients

#### **Gradient clipping**

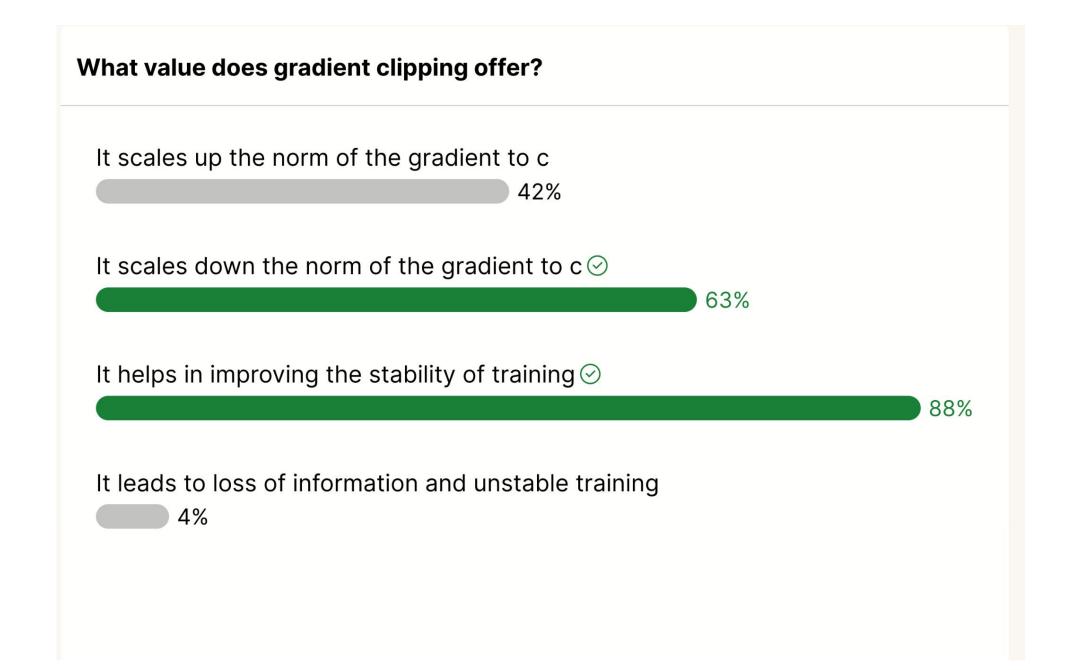
$$g = c \cdot g/\|g\|$$

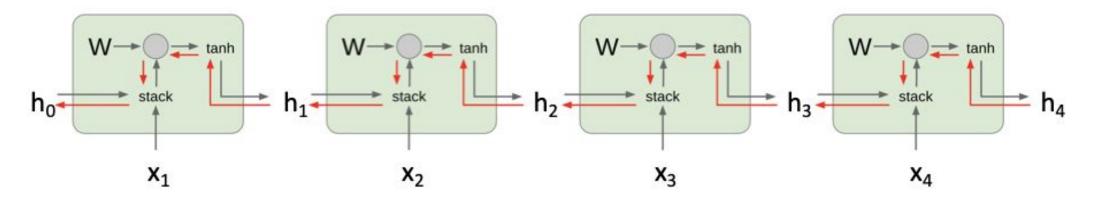


# What value does gradient clipping offer?









Computing gradient of h<sub>0</sub> involves many factors of W (and repeated tanh) Largest singular value > 1: Exploding gradients

Largest singular value < 1: Vanishing gradients

#### **Gradient clipping**

$$g = c \cdot g/\|g\|$$

Applied only on gradients whose norm

> C



# How to identify the hyper parameter c?





## By observing average gradient norm

### Recurrent Neural Networks: Process sequences

#### How does the model retain information throughout time?

- Truncate to a fixed time steps for gradient influence.
  - Pro: Reduces the memory footprint.
  - Con: What if there is a dependency on a token which is past the fixed step parameter?
- Summarize the past into a single context vector.
  - Pro: Reduces the memory footprint.
  - **Con**: Hard to pack the entire past into a single context vector.
- LSTMs (Long Short-Term Memory) and GRU (Gated Recurrent Units)

### Summary so far: RNNs

- RNNs allow a lot of flexibility in architecture design
- Vanilla RNNs are simple but don't work very well
- Common to use LSTM or GRU: additive interactions improve gradient flow
- Backward flow of gradients in RNN can explode or vanish.
  - Exploding is controlled with gradient clipping.
  - Vanishing is controlled with additive interactions (LSTM)

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# Saccades :: Attention weights



A bird flying over a body of water •



Learn to attend to different parts of the image.

Slide credit: Justin Johnson

### Three Ways of Processing Sequences

Recurrent Neural Network

1D Convolution

Self-Acen^on

**Self-Attention** 

# Attention is all you need

Vaswani et al, NeurIPS 2017

#### Works on **Ordered Sequences**

- (+) Good at long sequences: After one RNN layer, h<sub>T</sub> "sees" the whole sequence
- (-) Not parallelizable: need to compute hidden states sequentially

#### Works on Mul+dimensional Grids

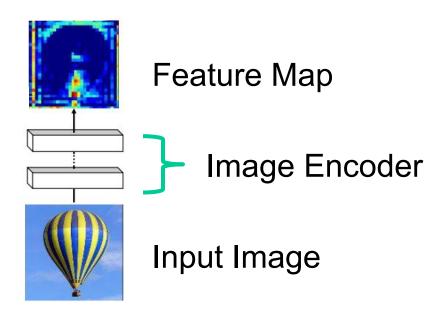
- (-) Bad at long sequences: Need to stack many conv layers for outputs to "see" the whole sequence
- (+) Highly parallel: Each output can be computed in parallel

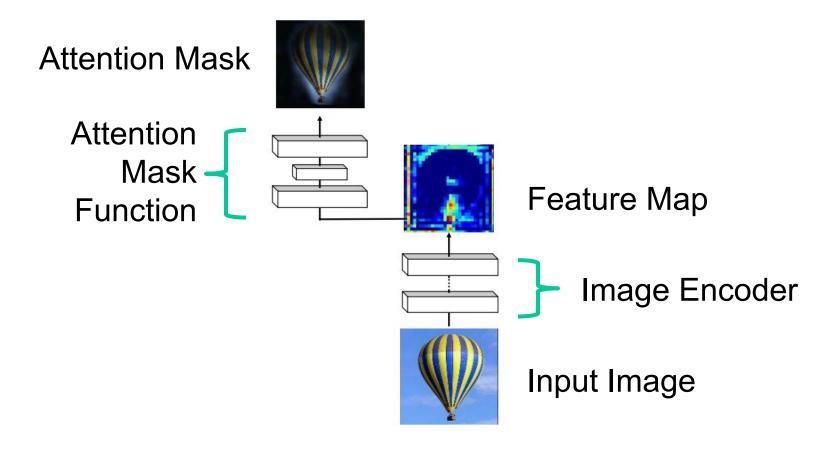
#### Works on **Sets of Vectors**

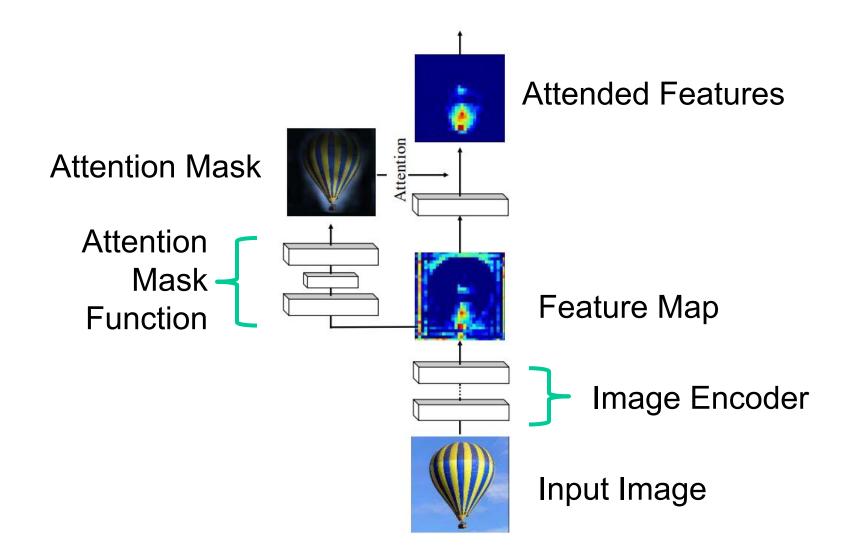
- (-) Good at long sequences: after one self-attention layer, each output "sees" all inputs!(+) Highly parallel: Each output can
- (+) Highly parallel: Each output can be computed in parallel
- (-) Very memory intensive

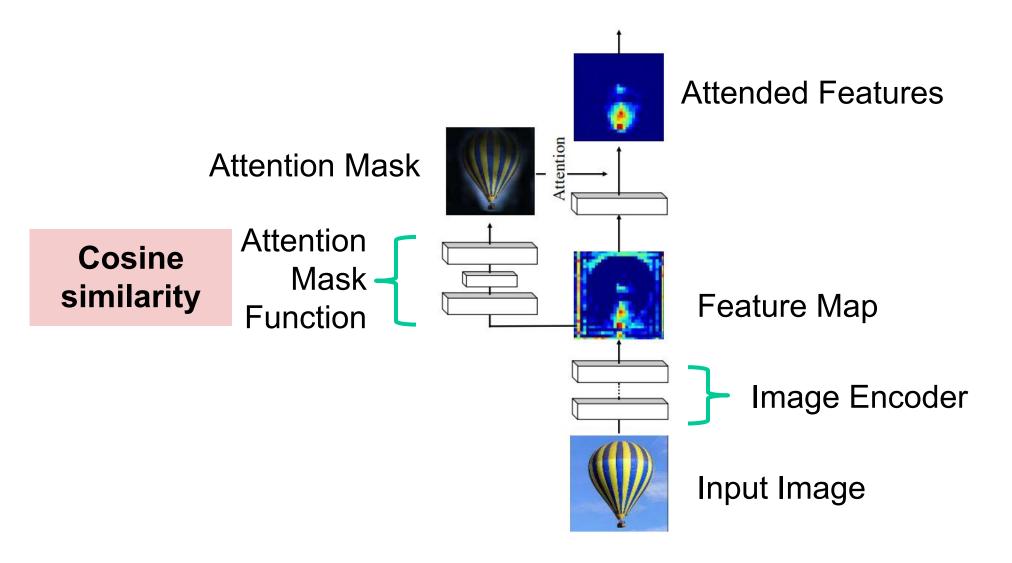


Input Image









# Attention in 3 minutes

Q = query

K = key

V = value

• Q = query

**K** = **key** 

V = value

#### Inputs:

Query vectors: Q (Shape: N<sub>Q</sub> x D<sub>Q</sub>)

Input vectors: X (Shape:  $N_X \times D_X$ )

Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ )

Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

 $X_1$ 

 $X_2$ 

 $X_3$ 

 $Q_1$   $Q_2$ 

 $Q_3$ 

 $Q_4$ 

Q = query

**K** = **key** 

V = value

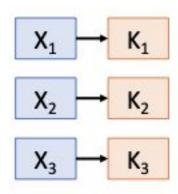
#### Inputs:

Query vectors:  $\mathbb{Q}$  (Shape:  $N_{\mathbb{Q}} \times D_{\mathbb{Q}}$ )

Input vectors: X (Shape:  $N_X \times D_X$ )

Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ )

Value matrix: W<sub>V</sub> (Shape: D<sub>X</sub> x D<sub>V</sub>)



 $Q_1$ 

Q<sub>2</sub>

Q<sub>3</sub>

 $Q_4$ 

#### Inputs:

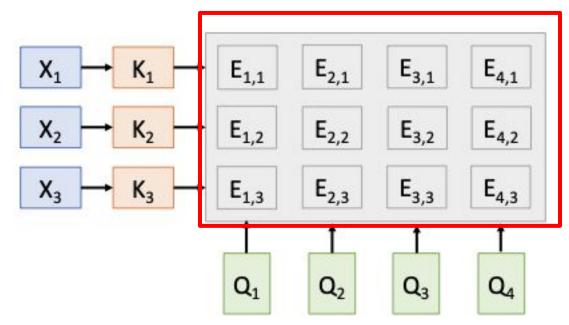
Query vectors: Q (Shape: N<sub>Q</sub> x D<sub>Q</sub>) Input vectors: X (Shape: N<sub>X</sub> x D<sub>X</sub>) Key matrix: W<sub>K</sub> (Shape: D<sub>X</sub> x D<sub>Q</sub>) Value matrix: W<sub>V</sub> (Shape: D<sub>X</sub> x D<sub>V</sub>)

### Similarities (query, key)

Q = query

K = key

V = value



#### Inputs:

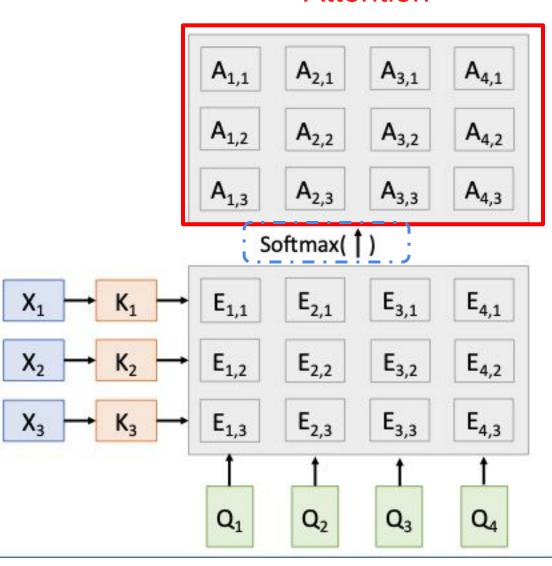
Query vectors:  $\mathbb{Q}$  (Shape:  $N_Q \times D_Q$ ) Input vectors:  $\mathbb{X}$  (Shape:  $N_X \times D_X$ )

Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ )

Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )

- Q = query
- **K** = **key**
- V = value

#### **Attention**



• Q = query

**K** = **key** 

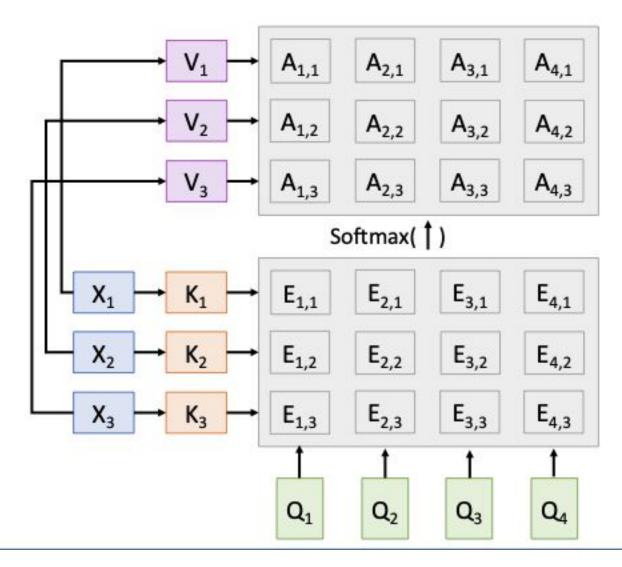
V = value

#### Inputs:

Query vectors: Q (Shape:  $N_Q \times D_Q$ ) Input vectors: X (Shape:  $N_X \times D_X$ )

Key matrix:  $W_K$  (Shape:  $D_X \times D_Q$ )

Value matrix:  $W_V$  (Shape:  $D_X \times D_V$ )



#### Inputs:

Query vectors: Q (Shape: N<sub>Q</sub> x D<sub>Q</sub>) Input vectors: X (Shape: N<sub>X</sub> x D<sub>X</sub>) Key matrix: W<sub>K</sub> (Shape: D<sub>X</sub> x D<sub>Q</sub>) Value matrix: W<sub>V</sub> (Shape: D<sub>X</sub> x D<sub>V</sub>)

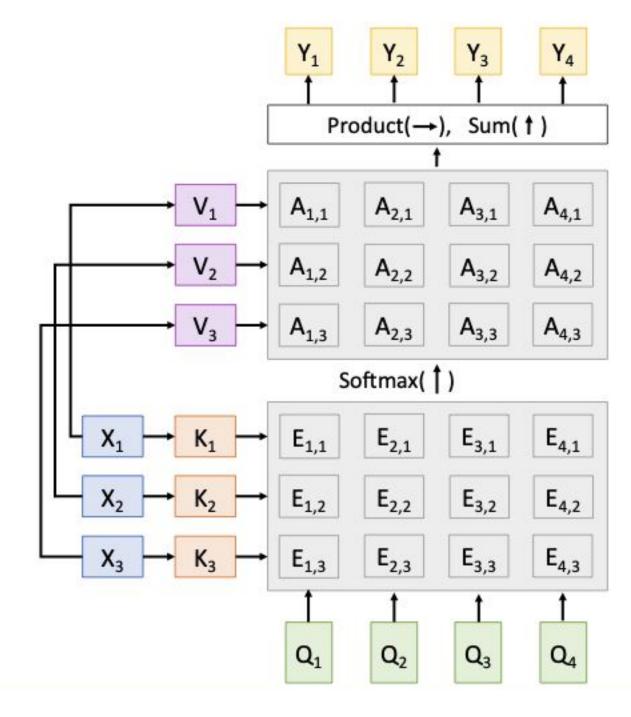
#### **Computation**:

Key vectors:  $K = XW_K$  (Shape:  $N_X \times D_Q$ )

Value Vectors:  $V = XW_V$  (Shape:  $N_X \times D_V$ )

Similarities:  $E = QK^T/D_Q$  (Shape:  $N_Q \times N_X$ )  $E_{i,j} = (Q_i \cdot K_j)/D_Q$ Attention weights: A = softmax(E, dim=1) (Shape:  $N_Q \times N_X$ )

Output vectors: Y = AV (Shape:  $N_Q \times D_V$ )  $Y_i = \sum_i A_{i,i} V_i$ 



# Today

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## Types of attention

#### **Self attention**

- Query = Key = Value = image tokens.
- Motivation: Give maximum flexibility to attend and use the same input in different ways.

#### **Cross-attention**

- Key = Value = image tokens
- Query = something else

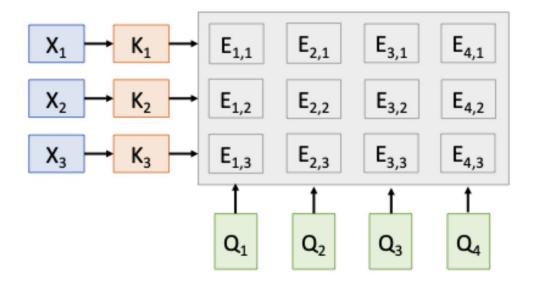
# Lets compute a similarity matrix (E)

 $X = [0.8 \ 0.2 \ 0.1]$ 

X = 1 X 3 matrix

In self-attention, query = key = value = X

2 minutes, enter in slido in the next slide 💮





# The similarity matrix





#### The similarity matrix

Size: 1X3: [0.16 0.4 0.2]

6%

Size: 3X1: [0.64 0.04 0.01]

2%

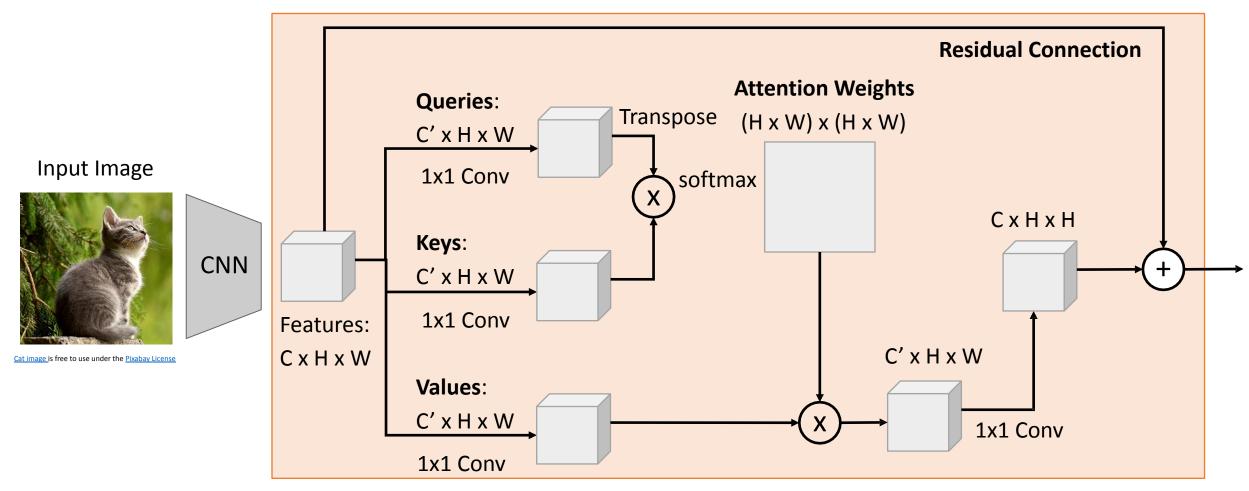
Size: 3X3: [[0.16 1 0.9], [1 0.4 0.3], [0.9 0.3 0.2]]

23%

Size: 3X3: [[0.64 0.16 0.08], [0.16 0.04 0.02] [0.08 0.02 0.01]

69%

## E Takeaway: The concept of attention can be applicable to any architecture.



**Self-Attention Module** 



# **Transformers**

Many slides adapted from Justin Johnson

## The Transformer

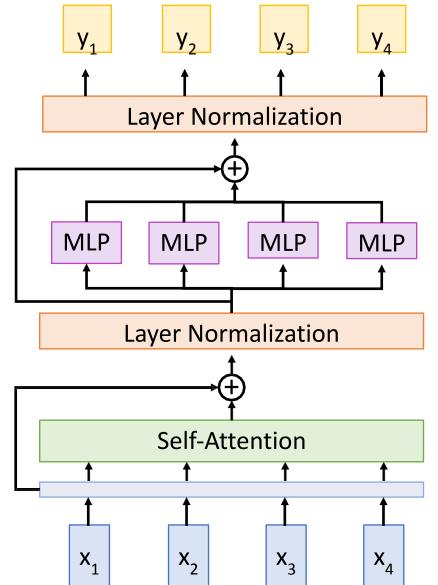
Residual connection

MLP independently on each vector

Residual connection

All vectors interact

with each other



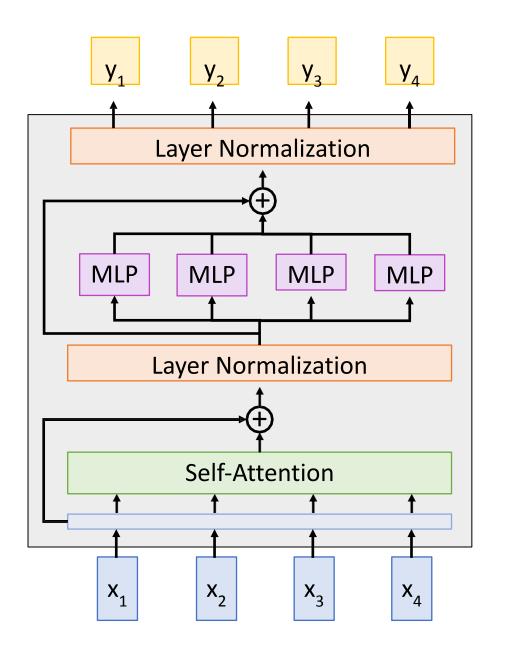
## The Transformer

#### **Transformer Block:**

**Input**: Set of vectors x

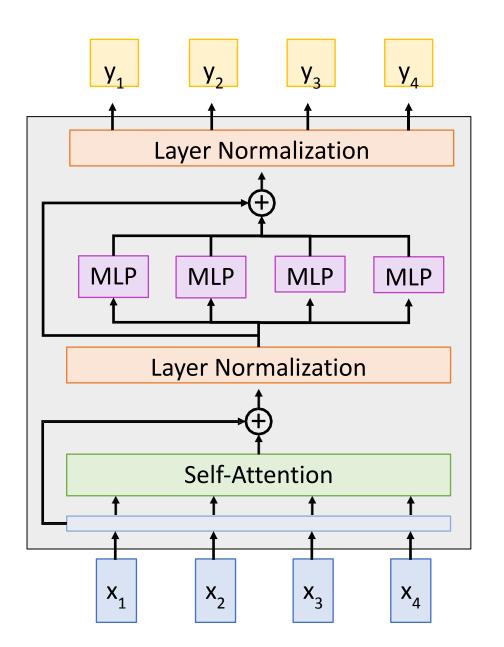
Output: Set of vectors y

Self-attention is the only interaction between vectors!



### Post-Norm Transformer

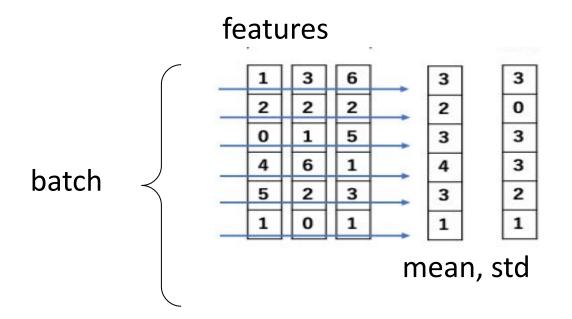
Layer normalization is after residual connections



Vaswani et al, "Attention is all you need", NeurIPS 2017

## Recall: Layer Normalization in 2D

• Used for feature dimension for a single sample

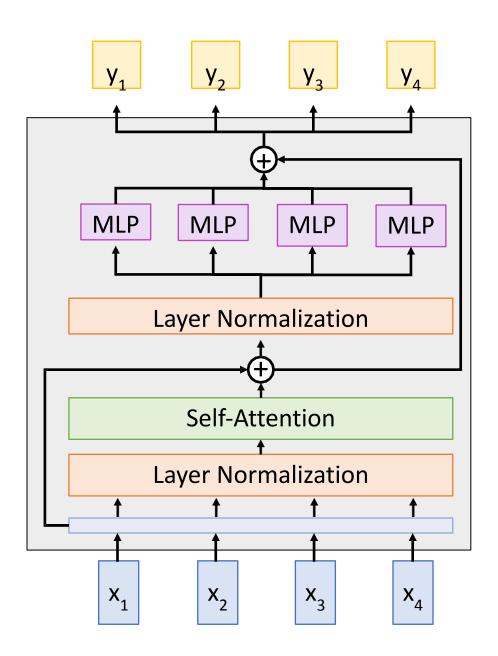


 Same mean and variance for all features

### **Pre-Norm Transformer**

Layer normalization is inside residual connections

Gives more stable training, commonly used in practice



## The Transformer

#### **Transformer Block:**

**Input**: Set of vectors x

Output: Set of vectors y

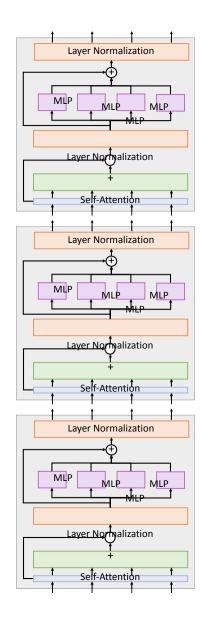
Self-attention is the only interaction between vectors!

Layer norm and MLP work independently per vector

Highly scalable, highly parallelizable

A **Transformer** is a sequence of transformer blocks

Vaswani et al: 12 blocks, D<sub>o</sub>=512, 6 heads



## The Transformer: Transfer Learning

"ImageNet Moment for Natural Language Processing"

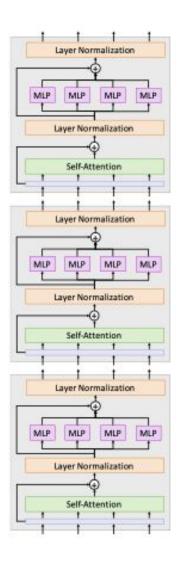
#### **Pretraining:**

Download a lot of text from the internet

Train a giant Transformer model for language modeling

#### **Finetuning:**

Fine-tune the Transformer on your own NLP task





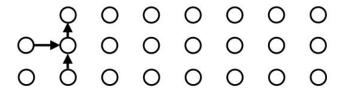
What are some of the advantages that transformers offer over convolutional networks?



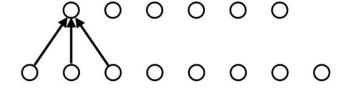


# Modeling arbitrarily long sequences

• RNNs — recurrent weights are shared across time



Convolution — conv weights are shared across time



Attention — weights are dynamically determined

