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Message *(italic)*

entities: List<Entity>

Message(List<Entity>)
Message(Entity...)
toXML(): String
fromXML(String): Message
+ send(DataOutputStream): void
+ receive(DataInputStream): Message
+ getEntity(): Entity
+ getEntity(int): Entity
+ getEntity(Class<E>): E
+ getEntities(): List<Entity>
+ getEntities(Class<E>): List<E>
+ hasEntity(Class<?>): boolean
+ addEntity(Entity): void
+ getEntityCount(): int

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<<enumeration>>
ActionRequest

... *constants* ...

+ toCamelCaseString(): String

RequestMessage

- action: ActionRequest

+ RequestMessage(ActionRequest, String, List<Entity>)
+ RequestMessage(ActionRequest, String, Entity...)
+ RequestMessage(ActionRequest, List<Entity>)
+ RequestMesage(ActionRequest, Entity...)
+ receive(DataInputStream): RequestMessage
+ isValid(): boolean
+ getAction(): ActionRequest

ResponseMessage

- success: boolean
- errorMsg: String

+ ResponseMessage(String)
+ ResponseMessage(List<Entity>)
+ ResponseMessage(Entity...)
# ResponseMessage(boolean, String, List<Entity>)
# ResponseMessage(boolean, String, Entity...)
+ receive(DataInputStream): ResponseMessage
+ isValid(ActionRequest): boolean
+ isSuccess(): boolean
+ getErrorMsg(): String

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Entity

<<use>>

UserInfo

RestaurantInfo

CityInfo

CuisineInfo

StatisticInfo

Recommend RestaurantInfo

Recommend UserInfo

PageFilter

StringFilter

<<use>>

<<use>>

<<use>>

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<<enumeration>>
Price

ECONOMIC, LOW, MIDDLE, HIGH, LUXURY

+ toString(): String

+ getLowerValues(): List<Price>

<<enumeration>>
LikesFrom

FRIENDS, FRIENDS_OF_FRIENDS

+ toString(): String

<<use>>

<<use>>