Compile-Time Graph Library

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## **Chapter 1**

# Namespace Index

## 1.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

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Objects													 													11
TL													 						 							12

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# Chapter 2

# **Hierarchical Index**

## 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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TL::Add < T, ind, TypeList < Arg, Args >>	4
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GLib::AddEdge < ADJACENCY_LIST, graph, edge >	5
AdjacencyMatrixGraph< vertexes, matrix >	8
Objects::Boolean >	9
CheckContainsConstructibleParent< type_list, T, is_parent >	9
CheckContainsConstructibleParent< type_list, T, false >	9
CheckContainsConstructibleParent< type_list, T, true >	0
CheckContainsParent< type_list, T, is_parent >	0
CheckContainsParent< type_list, T, false >	0
CheckContainsParent< type_list, T, true >	1
CheckFindParentTypeList< contains_class, T, type_list, type_lists >	1
CheckFindParentTypeList< false, T, type_list, type_lists >	1
CheckFindParentTypeList< true, T, type_list, type_lists >	2
CheckFindTypeListByClass< contains_class, T, type_list, type_lists >	2
CheckFindTypeListByClass< false, T, type_list, type_lists >	2
CheckFindTypeListByClass< true, T, type_list, type_lists >	2
CheckHasDerivedAndConstructible < type_list, T, is_head_parent_of_T >	3
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TL::Replace < T, ind, TypeList < Arg, Args >>	7
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# **Chapter 3**

# **Class Index**

## 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

TL::Add < T, ind, Arg, Args >
TL::Add< T, 0, TypeList< Arg, Args >>
TL::Add < T, 0, TypeList < Args >>
$TL::Add < T, ind, TypeList < Arg, Args >> \dots \dots$
GLib::AddEdge < GraphType, graph, edge >
GLib::AddEdge < ADJACENCY_LIST, graph, edge >
AdjacencyListGraph< vertexes, adjacency_list >
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CheckContainsConstructibleParent< type_list, T, is_parent >
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CheckContainsParent< type_list, T, is_parent >
CheckContainsParent< type_list, T, false >
CheckContainsParent< type_list, T, true >
CheckFindParentTypeList< contains_class, T, type_list, type_lists >
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CheckFindParentTypeList< true, T, type_lists >
CheckFindTypeListByClass< contains_class, T, type_list, type_lists >
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CheckHasDerivedAndConstructible < type_list, T, is_head_parent_of_T >
CheckHasDerivedAndConstructible < type_list, T, false >
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CheckIsBaseOf < has_parent, parent, derived >
CheckIsBaseOf < false, parent, derived >
CheckIsBaseOf< true, parent, derived >
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## **Chapter 4**

# **Namespace Documentation**

## 4.1 FunctorType Namespace Reference

### **Typedefs**

```
    template<typename ... InputArgs>
    using Consumer = Functor< void(InputArgs...)>
```

### 4.1.1 Detailed Description

Represents different types of functors.

See also

Package java.util.function in Java

## 4.2 Objects Namespace Reference

### Classes

- struct Boolean
- struct Integer

### 4.2.1 Detailed Description

Represents class holders of different objects

### 4.3 TL Namespace Reference

#### **Classes**

```
    struct Add

    struct Add< T, 0, TypeList< Arg, Args... >>

    struct Add< T, 0, TypeList< Args... >>

    struct Add< T, ind, TypeList< Arg, Args... >>

    struct Concatenate

    struct Concatenate< front, EmptyTypeList >

    struct Contains

· struct ContainsConstructibleParent

    struct ContainsConstructibleParent< EmptyTypeList, T >

    struct ContainsParent

    struct ContainsParent< EmptyTypeList, T >

    struct FindParentTypeList

    struct FindTypeListByClass

    struct GenerateTypeLists

    struct GenerateTypeLists< 0 >

• struct HasDerivedAndConstructible

    struct HasDerivedAndConstructible < EmptyTypeList, T >

    struct IndexOf

    struct IndexOf< EmptyTypeList, T >

    struct IndexOf< type_list, typename type_list::Head >

    struct IsBaseOf

    struct IsBaseOf< EmptyTypeList, derived >

    struct IsBaseOf< EmptyTypeList, EmptyTypeList >

    struct IsBaseOf< parent, EmptyTypeList >

    struct IsTypeList

    struct lsTypeList< TypeList< Args... >>

    struct MostDerived

    struct MostDerived
    EmptyTypeList, T >

• struct MostDerivedAndConstructible

    struct MostDerivedAndConstructible < EmptyTypeList, T >

    struct NoDuplicates

    struct NoDuplicates< EmptyTypeList >

    struct Remove

    struct Remove < EmptyTypeList, T >

    struct Remove< type_list, typename type_list::Head >

    struct RemoveAll

- struct RemoveAll< type_list, typename type_list::Head >

    struct Replace

    struct Replace
    T, 0, TypeList
    Arg, Args...

    struct Replace< T, ind, TypeList< Arg, Args... >>

· struct Size

    struct Size < EmptyTypeList >

    struct TypeAt

    struct TypeAt< type_list, 0 >
```

### 4.3.1 Detailed Description

Represents functions (as structs) for working with TypeList

## **Chapter 5**

## **Class Documentation**

## 5.1 TL::Add< T, ind, Arg, Args > Struct Template Reference

### 5.1.1 Detailed Description

```
template < typename T, size_t ind, class Arg, class ... Args > struct TL::Add < T, ind, Arg, Args >
```

See also

The documentation for this struct was generated from the following file:

• TL/add.h

## 5.2 TL::Add< T, 0, TypeList< Arg, Args... >> Struct Template Reference

```
#include <add.h>
```

### **Public Types**

```
• using result = TypeList< T, Arg, Args... >
```

### 5.2.1 Detailed Description

```
template < typename T, class Arg, class ... Args > struct TL::Add < T, 0, TypeList < Arg, Args... > >
```

See also

```
Add<T, ind, TypeList<Arg, Args...>>
```

The documentation for this struct was generated from the following file:

• TL/add.h

## 5.3 TL::Add< T, 0, TypeList< Args... >> Struct Template Reference

#include <add.h>

### **Public Types**

• using **result** = TypeList< T, Args... >

### 5.3.1 Detailed Description

```
template < typename T, class ... Args > struct TL::Add < T, 0, TypeList < Args... > >
```

See also

Add<T, ind, TypeList<Arg, Args...>>

The documentation for this struct was generated from the following file:

• TL/add.h

# 5.4 TL::Add< T, ind, TypeList< Arg, Args... >> Struct Template Reference

#include <add.h>

### **Public Types**

- using end = typename Add< T, ind 1, TypeList< Args... > >::result
- using **result** = typename Add< Arg, 0, end >::result

### 5.4.1 Detailed Description

```
template<typename T, size_t ind, class Arg, class ... Args> struct TL::Add< T, ind, TypeList< Arg, Args... >>
```

Adds typename to a specific position in TypeList

### **Parameters**

T	Typename to add to a specific position in TypeList
ind	Number of this position
TypeList <arg,args></arg,args>	This TypeList

#### Returns

Parameter result, new type list with typename added to position ind

The documentation for this struct was generated from the following file:

• TL/add.h

# 5.5 GLib::AddEdge< GraphType, graph, edge > Struct Template Reference

### 5.5.1 Detailed Description

template < GraphType, class graph, class edge > struct GLib::AddEdge < GraphType, graph, edge >

Returns new graph with added edge

#### **Parameters**

GraphType	Template parameter, type of a graph
graph	Template parameter, initial graph
edge	Template parameter, edge to add

#### See also

### Edge

GraphType

### Returns

Parameter result, new graph with added edge

The documentation for this struct was generated from the following file:

• graph/add\_edge.h

# 5.6 GLib::AddEdge< ADJACENCY\_LIST, graph, edge > Struct Template Reference

#include <add\_edge.h>

### **Public Types**

- using adjacent\_vertexes = typename TL::TypeAt< typename graph::adjacency\_list\_, vertex\_num >::value
- using new\_adjacent\_vertexes = typename TL::Add< edge, 0, adjacent\_vertexes >::result
- using **new\_adjacency\_list** = typename TL::Replace< new\_adjacent\_vertexes, vertex\_num, typename graph::adjacency\_list\_>::result
- using result = AdjacencyListGraph< typename graph::vertexes\_, new\_adjacency\_list >

#### **Static Public Attributes**

constexpr static size\_t vertex\_num = graph::template GetVertexIndex<typename edge::from>()

### 5.6.1 Detailed Description

```
\label{local_constraints} \begin{tabular}{ll} template < class \ graph, \ class \ edge > \\ struct \ GLib::AddEdge < ADJACENCY\_LIST, \ graph, \ edge > \\ \end{tabular}
```

See also

AddEdge

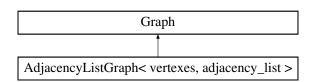
The documentation for this struct was generated from the following file:

· graph/add\_edge.h

# 5.7 AdjacencyListGraph< vertexes, adjacency\_list > Struct Template Reference

```
#include <adjacency_list_graph.h>
```

Inheritance diagram for AdjacencyListGraph< vertexes, adjacency list >:



### Classes

- struct ConvertTo
- struct ConvertTo< POINTER STRUCTURE >

### **Public Types**

• using vertexes\_ = vertexes

TypeList of vertexes in graph.

using adjacency\_list\_ = adjacency\_list

TypeList of TypeLists of edges, which are grouped by starting vertex.

### **Public Member Functions**

template < class edge >
 constexpr bool HasEdge ()

### **Static Public Member Functions**

template<typename vertex >
 constexpr static size\_t GetVertexIndex ()

### 5.7.1 Detailed Description

```
template < class vertexes, class adjacency_list > struct AdjacencyListGraph < vertexes, adjacency_list >
```

Represents graph vertexes defined in vertexes\_, and edges, which are derived from adjacency\_list\_ Size of an adjacency list must be equal to amount of vertexes

#### **Parameters**

vertexes_	TypeList of vertexes in graph.
adjacency_←	- TypeList of TypeLists of edges, which are grouped by starting vertex i.e. edge (from, to,
list_	weight) goes to adjacency_list_[from]

#### 5.7.2 Member Function Documentation

### 5.7.2.1 GetVertexIndex()

```
template<class vertexes , class adjacency_list >
template<typename vertex >
constexpr static size_t AdjacencyListGraph< vertexes, adjacency_list >::GetVertexIndex ( )
[inline], [static], [constexpr]
```

Gets index of a passed vertex, throws assert if there is no such vertex

#### **Parameters**

vertex	Template parameter

#### Returns

Position of this vertex in vertexes\_ TypeList

#### 5.7.2.2 HasEdge()

```
template<class vertexes , class adjacency_list >
template<class edge >
constexpr bool AdjacencyListGraph< vertexes, adjacency_list >::HasEdge ( ) [inline], [constexpr]
```

Checks if edge, passed as a template, is located in this graph

#### **Parameters**

edge Template parameter, represents an edge to check

#### Returns

true if this edge in the graph, false otherwise

The documentation for this struct was generated from the following file:

• graph/graphs/adjacency\_list\_graph.h

# 5.8 AdjacencyMatrixGraph< vertexes, matrix > Struct Template Reference

#include <adjacency\_matrix\_graph.h>

### **Classes**

- struct ConvertTo
- struct ConvertTo< EDGE\_LIST >

### **Public Types**

• using vertexes\_ = vertexes

TypeList of vertexes in graph.

• using matrix\_ = matrix

TypeList of TypeLists of Edges.

### 5.8.1 Detailed Description

```
{\it template}{<}{\it class vertexes, class matrix}{>} \\ {\it struct AdjacencyMatrixGraph}{<}{\it vertexes, matrix}{>} \\
```

Represents graph as an adjacency matrix. If element in row i, column j is NullType, then there's no edge between them. Otherwise it should be a corresponding Edge.

See also

Graph

Edge

#### **Parameters**

vertexes	Template parameter, vertexes of a graph
matrix	Template parameter, an adjacencty matrix

#### Returns

Parameter result, resulting graph

The documentation for this struct was generated from the following file:

• graph/graphs/adjacency\_matrix\_graph.h

## 5.9 Objects::Boolean < Struct Template Reference

### **Static Public Attributes**

• constexpr static bool value = boolean

The documentation for this struct was generated from the following file:

· graph/objects.h

# 5.10 CheckContainsConstructibleParent< type\_list, T, is\_parent > Struct Template Reference

The documentation for this struct was generated from the following file:

• TL/contains\_constructible\_parent.h

# 5.11 CheckContainsConstructibleParent< type\_list, T, false > Struct Template Reference

### **Static Public Attributes**

· constexpr static bool result

### 5.11.1 Member Data Documentation

#### 5.11.1.1 result

```
template<class type_list , typename T >
constexpr static bool CheckContainsConstructibleParent< type_list, T, false >::result [static],
[constexpr]
```

#### Initial value:

The documentation for this struct was generated from the following file:

• TL/contains\_constructible\_parent.h

# 5.12 CheckContainsConstructibleParent< type\_list, T, true > Struct Template Reference

### **Static Public Attributes**

• constexpr static bool result = true

The documentation for this struct was generated from the following file:

· TL/contains constructible parent.h

# 5.13 CheckContainsParent< type\_list, T, is\_parent > Struct Template Reference

The documentation for this struct was generated from the following file:

• TL/contains\_parent.h

# 5.14 CheckContainsParent< type\_list, T, false > Struct Template Reference

### **Static Public Attributes**

· constexpr static bool result

### 5.14.1 Member Data Documentation

#### 5.14.1.1 result

```
template<class type_list , typename T >
constexpr static bool CheckContainsParent< type_list, T, false >::result [static], [constexpr]
```

#### Initial value:

```
= TL::ContainsParent<
        typename type_list::Tail,
        T
        >::result
```

The documentation for this struct was generated from the following file:

• TL/contains\_parent.h

# 5.15 CheckContainsParent< type\_list, T, true > Struct Template Reference

### **Static Public Attributes**

• constexpr static bool result = true

The documentation for this struct was generated from the following file:

TL/contains\_parent.h

# 5.16 CheckFindParentTypeList< contains\_class, T, type\_list, type\_lists > Struct Template Reference

### **Public Types**

• using result = NullType

The documentation for this struct was generated from the following file:

• TL/find\_parent\_type\_list.h

# 5.17 CheckFindParentTypeList< false, T, type\_list, type\_lists... > Struct Template Reference

### **Public Types**

• using result = typename TL::FindParentTypeList< T, type\_lists... >::result

The documentation for this struct was generated from the following file:

TL/find\_parent\_type\_list.h

# 5.18 CheckFindParentTypeList< true, T, type\_list, type\_lists... > Struct Template Reference

### **Public Types**

• using result = type\_list

The documentation for this struct was generated from the following file:

- TL/find\_parent\_type\_list.h
- 5.19 CheckFindTypeListByClass< contains\_class, T, type\_list, type\_lists > Struct Template Reference

### **Public Types**

• using result = NullType

The documentation for this struct was generated from the following file:

- TL/find\_type\_list\_by\_class.h
- 5.20 CheckFindTypeListByClass< false, T, type\_list, type\_lists... > Struct Template Reference

### **Public Types**

• using **result** = typename TL::FindTypeListByClass< T, type\_lists... >::result

The documentation for this struct was generated from the following file:

- TL/find\_type\_list\_by\_class.h
- 5.21 CheckFindTypeListByClass< true, T, type\_list, type\_lists... > Struct Template Reference

### **Public Types**

• using **result** = type\_list

The documentation for this struct was generated from the following file:

TL/find\_type\_list\_by\_class.h

# 5.22 CheckHasDerivedAndConstructible< type\_list, T, is\_head\_parent\_of\_T > Struct Template Reference

The documentation for this struct was generated from the following file:

• TL/has\_derived\_and\_constructible.h

# 5.23 CheckHasDerivedAndConstructible< type\_list, T, false > Struct Template Reference

### **Static Public Attributes**

constexpr static bool result = TL::HasDerivedAndConstructible<typename type list::Tail, T>::result

The documentation for this struct was generated from the following file:

· TL/has\_derived\_and\_constructible.h

# 5.24 CheckHasDerivedAndConstructible< type\_list, T, true > Struct Template Reference

### **Static Public Attributes**

• constexpr static bool result = true

The documentation for this struct was generated from the following file:

• TL/has\_derived\_and\_constructible.h

# 5.25 ChecklsBaseOf< has\_parent, parent, derived > Struct Template Reference

The documentation for this struct was generated from the following file:

TL/is\_base\_of.h

# 5.26 ChecklsBaseOf< false, parent, derived > Struct Template Reference

### **Static Public Attributes**

• constexpr static bool result = false

The documentation for this struct was generated from the following file:

· TL/is\_base\_of.h

## 5.27 ChecklsBaseOf < true, parent, derived > Struct Template Reference

### **Static Public Attributes**

· constexpr static bool result

### 5.27.1 Member Data Documentation

#### 5.27.1.1 result

```
template<class parent , class derived >
constexpr static bool CheckIsBaseOf< true, parent, derived >::result [static], [constexpr]
```

### Initial value:

```
= TL::IsBaseOf<
    parent,
    typename derived::Tail
```

The documentation for this struct was generated from the following file:

• TL/is\_base\_of.h

# 5.28 CheckMostDerived< type\_list, T, is\_head\_parent\_of\_T > Struct Template Reference

### **Public Types**

• using result = NullType

The documentation for this struct was generated from the following file:

• TL/most\_derived.h

### 5.29 CheckMostDerived< type\_list, T, false > Struct Template Reference

### **Public Types**

using result = typename TL::MostDerived < typename type\_list::Tail, T >::result

The documentation for this struct was generated from the following file:

· TL/most\_derived.h

### 5.30 CheckMostDerived< type\_list, T, true > Struct Template Reference

### **Public Types**

using result = typename TL::MostDerived < typename type\_list::Tail, typename type\_list::Head >::result

The documentation for this struct was generated from the following file:

· TL/most derived.h

# 5.31 CheckMostDerivedAndConstructible< type\_list, T, is\_head\_parent\_of\_T > Struct Template Reference

The documentation for this struct was generated from the following file:

• TL/most\_derived\_and\_constructible.h

# 5.32 CheckMostDerivedAndConstructible< type\_list, T, false > Struct Template Reference

### **Public Types**

• using result = typename TL::MostDerivedAndConstructible < typename type\_list::Tail, T >::result

The documentation for this struct was generated from the following file:

TL/most\_derived\_and\_constructible.h

# 5.33 CheckMostDerivedAndConstructible< type\_list, T, true > Struct Template Reference

### **Public Types**

using result = typename TL::MostDerivedAndConstructible < typename type\_list::Tail, typename type\_list::Tail, typename type\_list::Head >::result

The documentation for this struct was generated from the following file:

• TL/most\_derived\_and\_constructible.h

## 5.34 Class < T > Struct Template Reference

#include <class.h>

### **Public Types**

using value = T
 Holder of a typename.

### 5.34.1 Detailed Description

template < typename T> struct Class < T>

Represents holder for a typename

#### **Parameters**

T | Template parameter, typename that should be contained

The documentation for this struct was generated from the following file:

class.h

### 5.35 TL::Concatenate < front, back > Struct Template Reference

#include <concatenate.h>

### **Public Types**

using result = Concatenate< typename Add< typename back::Head, Size< front >::size, front >::result, typename back::Tail >

### 5.35.1 Detailed Description

 $\label{template} \begin{tabular}{ll} template < class front, class back > \\ struct TL:: Concatenate < front, back > \\ \end{tabular}$ 

Concatenates two TypeLists

#### **Parameters**

front	Template parameter
back	Template parameter

#### Returns

Parameter result, Concatenated TypeList

The documentation for this struct was generated from the following file:

· TL/concatenate.h

# 5.36 TL::Concatenate< front, EmptyTypeList > Struct Template Reference

#include <concatenate.h>

### **Public Types**

• using result = front

### 5.36.1 Detailed Description

 $\label{template} \begin{tabular}{ll} template < class front> \\ struct TL:: Concatenate < front, EmptyTypeList> \\ \end{tabular}$ 

See also

Concatenate

The documentation for this struct was generated from the following file:

• TL/concatenate.h

## 5.37 TL::Contains < type\_list, T > Struct Template Reference

#include <contains.h>

### **Static Public Attributes**

• constexpr static bool **result** = IndexOf<type\_list, T>::value >= 0

### 5.37.1 Detailed Description

```
template < class type_list, typename T> struct TL::Contains < type_list, T>
```

Checks if type\_list contains typename T

#### **Parameters**

type_list	Template parameter
T	Template parameter

#### Returns

Parameter result, true if type\_list contains typename T, false otherwise

The documentation for this struct was generated from the following file:

· TL/contains.h

# 5.38 TL::ContainsConstructibleParent< type\_list, T > Struct Template Reference

### **Static Public Attributes**

· constexpr static bool result

### 5.38.1 Detailed Description

```
\label{template} \begin{tabular}{ll} template < class type\_list, typename T > \\ struct TL::ContainsConstructibleParent < type\_list, T > \\ \end{tabular}
```

Checks if type\_list contains constructible parent of T

#### **Parameters**

type_list	Template parameter
T	Template parameter

Returns

Parameter result, true if type\_list contains constructible parent of T, false otherwise

### 5.38.2 Member Data Documentation

### 5.38.2.1 result

```
template<class type_list , typename T >
constexpr static bool TL::ContainsConstructibleParent< type_list, T >::result [static], [constexpr]
```

### Initial value:

The documentation for this struct was generated from the following file:

· TL/contains\_constructible\_parent.h

# 5.39 TL::ContainsConstructibleParent< EmptyTypeList, T > Struct Template Reference

### **Static Public Attributes**

constexpr static bool result = false

The documentation for this struct was generated from the following file:

• TL/contains\_constructible\_parent.h

## 5.40 TL::ContainsParent< type\_list, T > Struct Template Reference

### **Static Public Attributes**

· constexpr static bool result

### 5.40.1 Detailed Description

```
template < class type_list, typename T> struct TL::ContainsParent < type_list, T >
```

Checks if type\_list contains parent of T

### **Parameters**

type_list	Template parameter
T	Template parameter

### Returns

Parameter result, true if type\_list contains parent of T, false otherwise

### 5.40.2 Member Data Documentation

### 5.40.2.1 result

The documentation for this struct was generated from the following file:

· TL/contains\_parent.h

# 5.41 TL::ContainsParent< EmptyTypeList, T > Struct Template Reference

### **Static Public Attributes**

• constexpr static bool result = false

The documentation for this struct was generated from the following file:

· TL/contains\_parent.h

## 5.42 ConvertGraph < From, To, graph > Struct Template Reference

```
#include <convert_graph.h>
```

### 5.42.1 Detailed Description

```
template < Graph Type From, Graph Type To, class graph > struct Convert Graph < From, To, graph >
```

An adapter to convert graph of type From to type To. Defined separate from its realizations in order to avoid cycle dependency. Is used as a visitor in Visitor pattern.

See also

GraphType

### **Parameters**

From	Template parameter
То	Template parameter
graph	Template parameter

### Returns

Parameter result, resulting graph.

The documentation for this struct was generated from the following file:

• graph/graphs/convert\_graph.h

# 5.43 ConvertGraph < ADJACENCY\_LIST, POINTER\_STRUCTURE, graph > Struct Template Reference

#include <convert\_from\_adjacency\_list.h>

### **Classes**

- struct MakePointerStructureGraph
- struct MakePointerStructureGraph< EmptyTypeList, EmptyTypeList >

### **Public Types**

• using **result** = PointerStructureGraph< typename MakePointerStructureGraph< typename graph ⇔ ::vertexes\_, typename graph::adjacency\_list\_ >::result >

### 5.43.1 Detailed Description

template < class graph > struct ConvertGraph < ADJACENCY\_LIST, POINTER\_STRUCTURE, graph >

See also

ConvertGraph

The documentation for this struct was generated from the following file:

graph/graphs/convert\_from\_adjacency\_list.h

# 5.44 ConvertGraph < EDGE\_LIST, ADJACENCY\_LIST, graph > Struct Template Reference

#include <convert\_from\_edge\_list.h>

### **Classes**

- struct IterateThroughEdges
- struct IterateThroughEdges
   EmptyTypeList >

### **Public Types**

• using **result** = typename IterateThroughEdges< typename graph::edge\_list\_ >::result

### 5.44.1 Detailed Description

```
\label{eq:class_graph} $$ \operatorname{struct} \operatorname{ConvertGraph} < \operatorname{EDGE\_LIST}, \operatorname{ADJACENCY\_LIST}, \operatorname{graph} > $$ $$
```

See also

ConvertGraph

The documentation for this struct was generated from the following file:

• graph/graphs/convert\_from\_edge\_list.h

# 5.45 ConvertGraph < POINTER\_STRUCTURE, EDGE\_LIST, graph > Struct Template Reference

```
#include <convert_from_pointer_structure.h>
```

### 5.45.1 Detailed Description

```
\label{local_convert} \begin{split} & \texttt{template} \!\! < \!\! \texttt{class graph} \!\! > \\ & \texttt{struct ConvertGraph} \!\! < \!\! \texttt{POINTER\_STRUCTURE}, \texttt{EDGE\_LIST}, \texttt{graph} \!\! > \end{split}
```

See also

ConvertGraph

The documentation for this struct was generated from the following file:

• graph/graphs/convert\_from\_pointer\_structure.h

# 5.46 AdjacencyListGraph< vertexes, adjacency\_list >::ConvertTo< GraphType > Struct Template Reference

### 5.46.1 Detailed Description

Represents an adapter, which converts one type of a graph into another. Is used as an element in Visitor pattern.

### **Parameters**

GraphType   Template parameter, type of a resulting graph
---

### Returns

Parameter result, resulting graph

The documentation for this struct was generated from the following file:

• graph/graphs/adjacency\_list\_graph.h

# 5.47 EdgeListGraph< vertexes, edge\_list >::ConvertTo< GraphType > Struct Template Reference

### 5.47.1 Detailed Description

```
template < class vertexes, class edge_list>
template < GraphType>
struct EdgeListGraph < vertexes, edge_list >::ConvertTo < GraphType >
```

Represents an adapter, which converts one type of a graph into another. Is used as an element in Visitor pattern.

### **Parameters**

GraphType Template parameter, type of a result	ting graph
--	------------

### Returns

Parameter result, resulting graph

The documentation for this struct was generated from the following file:

• graph/graphs/edge\_list\_graph.h

# 5.48 AdjacencyMatrixGraph< vertexes, matrix >::ConvertTo< GraphType > Struct Template Reference

### 5.48.1 Detailed Description

```
template < class vertexes, class matrix > template < GraphType > struct AdjacencyMatrixGraph < vertexes, matrix >::ConvertTo < GraphType >
```

Represents an adapter, which converts one type of a graph into another. Is used as an element in Visitor pattern.

### **Parameters**

GraphType Template parameter, type of a	resulting graph
---	-----------------

### Returns

Parameter result, resulting graph

The documentation for this struct was generated from the following file:

• graph/graphs/adjacency\_matrix\_graph.h

## 5.49 EdgeListGraph< vertexes, edge\_list >::ConvertTo< ADJACENCY\_LIST > Struct Reference

```
#include <edge_list_graph.h>
```

### **Public Types**

using result = typename ConvertGraph< EDGE\_LIST, ADJACENCY\_LIST, EdgeListGraph< vertexes\_, edge\_list\_ > >::result

### 5.49.1 Detailed Description

```
template < class vertexes, class edge_list > struct EdgeListGraph < vertexes, edge_list > ::ConvertTo < ADJACENCY_LIST >
```

See also

ConvertTo

The documentation for this struct was generated from the following file:

· graph/graphs/edge list graph.h

# 5.50 AdjacencyMatrixGraph< vertexes, matrix >::ConvertTo< EDGE LIST > Struct Reference

### **Public Types**

using result = typename ConvertGraph< ADJACENCY\_MATRIX, EDGE\_LIST, AdjacencyMatrixGraph</li>
 vertexes , matrix >>::result

The documentation for this struct was generated from the following file:

• graph/graphs/adjacency\_matrix\_graph.h

# 5.51 AdjacencyListGraph< vertexes, adjacency\_list >::ConvertTo< POINTER STRUCTURE > Struct Reference

### **Public Types**

using result = typename ConvertGraph < ADJACENCY\_LIST, POINTER\_STRUCTURE, AdjacencyListGraph < vertexes, adjacency\_list > >::result

The documentation for this struct was generated from the following file:

• graph/graphs/adjacency\_list\_graph.h

# 5.52 PointerStructureGraph< vertexes >::DFS< current\_vertex, unvisited\_vertexes > Struct Template Reference

#include <pointer\_structure\_graph.h>

### **Classes**

- struct IterateThroughChildren
- struct IterateThroughChildren< EmptyTypeList >

### **Public Types**

- using **vertexes\_to\_visit** = typename **TL**::Remove< unvisited\_vertexes, current\_vertex >::result
- using **result** = typename IterateThroughChildren< typename current\_vertex::children >::result

### 5.52.1 Detailed Description

```
template < class vertexes > template < class current_vertex, class unvisited_vertexes = vertexes_> struct PointerStructureGraph < vertexes > ::DFS < current_vertex, unvisited_vertexes >
```

Performs Depth-First Search, starting from passed vertex. It doesn't visit vertexes that have been visited already. It returns visited edges in chronological order, from which it's easy to deduce DFS. It's more versatile than one may think) Also a variation of Composite pattern.

### **Parameters**

starting_vertex	Template parameter, starting vertex of DFS.

### Returns

Parameter result, TypeList of visited edges in chronological order.

The documentation for this struct was generated from the following file:

• graph/graphs/pointer\_structure\_graph.h

### 5.53 Edge< from\_, to\_, weight\_ > Struct Template Reference

#include <edge.h>

### **Public Types**

using from = from\_\_Starting vertex of an edge.

• using to = to\_

Ending vertex of an edge.

• using weight = weight\_

Additional property of an edge.

### 5.53.1 Detailed Description

template<typename from\_, typename to\_, typename weight\_ = NullType> struct Edge< from\_, to\_, weight\_ >

Represents an edge in the graph.

### **Parameters**

from←	Template parameter, starting vertex of an edge
to_	Template parameter, ending vertex of an edge
weight⊷	Template parameter, additional property of an edge

The documentation for this struct was generated from the following file:

· graph/edge.h

## 5.54 EdgeListGraph < vertexes, edge\_list > Struct Template Reference

#include <edge\_list\_graph.h>

### Classes

- struct ConvertTo
- struct ConvertTo< ADJACENCY\_LIST >

### **Public Types**

```
using vertexes_ = vertexes
```

TypeList of vertexes in graph.

• using edge\_list\_ = edge\_list

TypeList of edges.

### 5.54.1 Detailed Description

```
template < class vertexes, class edge_list > struct EdgeListGraph < vertexes, edge_list >
```

Represents graph as a list of edges.

### See also

Graph

Edge

### **Parameters**

vertexes	Template parameter, vertexes of a graph
edge_list	Template parameter, TypeList of Edge

### Returns

Parameter result, resulting graph

The documentation for this struct was generated from the following file:

• graph/graphs/edge\_list\_graph.h

# 5.55 TL::FindParentTypeList< T, type\_list, type\_lists > Struct Template Reference

### **Public Types**

• using **result** = typename CheckFindParentTypeList< TL::IsBaseOf< type\_list, T >::result, T, type\_list, type\_lists... >::result

### 5.55.1 Detailed Description

```
template<typename T, class type_list, class ... type_lists> struct TL::FindParentTypeList< T, type_list, type_lists >
```

Finds and returns TypeList that has the parent of T

### **Parameters**

T	
type_list	First TypeList among other TypeLists
type_lists	Other TypeLists to check

### Returns

Parameter result, first TypeList that contains the parent of T, compilation error otherwise

The documentation for this struct was generated from the following file:

· TL/find parent type list.h

# 5.56 TL::FindTypeListByClass< T, type\_list, type\_lists > Struct Template Reference

### **Public Types**

• using **result** = typename CheckFindTypeListByClass< TL::Contains< type\_list, T >::result, T, type\_list, type\_lists... >::result

### 5.56.1 Detailed Description

 $\label{lists} \begin{tabular}{ll} template < typename T, class type\_list, class ... type\_lists > \\ struct TL::FindTypeListByClass < T, type\_list, type\_lists > \\ \end{tabular}$ 

Finds and returns TypeList that has T

### **Parameters**

T	Template parameter
type_list	Template parameter, first TypeList among other TypeLists
type_lists	Template parameter, other TypeLists to check

### Returns

Parameter result, first TypeList that contains T, compilation error otherwise

The documentation for this struct was generated from the following file:

TL/find\_type\_list\_by\_class.h

## 5.57 Functor < ResultType, ArgTypes > Class Template Reference

The documentation for this class was generated from the following file:

functor.h

## 5.58 Functor < ResultType(ArgTypes...) > Class Template Reference

```
#include <functor.h>
```

### **Public Member Functions**

- template < typename Function >
   Functor (Function function)
- template<typename Function, class Class >
   Functor (Function Class::\*function)
- Functor (const Functor &other)
- Functor & operator= (const Functor & other)
- ResultType operator() (ArgTypes... args)

### 5.58.1 Detailed Description

```
template<typename ResultType, typename ... ArgTypes> class Functor< ResultType(ArgTypes...)>
```

Provides an object that contains a function

### **Parameters**

ResultType	Template parameter, type of an object function returns
ArgTypes	Template parameters, types of an object function accepts

### 5.58.2 Member Function Documentation

### 5.58.2.1 operator()()

Invokes function

### **Parameters**

args | Arguments for a function

### Returns

Result of a function with passed args as arguments

The documentation for this class was generated from the following file:

· functor.h

## 5.59 TL::GenerateTypeLists< n > Struct Template Reference

#include <generate\_type\_lists.h>

### **Public Types**

• using result = typename Add< EmptyTypeList, 0, typename GenerateTypeLists< n - 1 >::result >::result

### 5.59.1 Detailed Description

template<int n> struct TL::GenerateTypeLists< n>

Generates TypeList of n EmptyTypeLists

See also

EmptyTypeList

### **Parameters**

n Template parameter, a number of EmptyTypeLists to generate

### Returns

Parameter result, TypeList of n EmptyTypeList

The documentation for this struct was generated from the following file:

• TL/generate\_type\_lists.h

# 5.60 TL::GenerateTypeLists< 0 > Struct Reference

### **Public Types**

• using result = EmptyTypeList

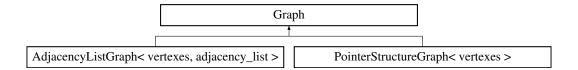
The documentation for this struct was generated from the following file:

· TL/generate type lists.h

### 5.61 Graph Struct Reference

```
#include <graph.h>
```

Inheritance diagram for Graph:



### 5.61.1 Detailed Description

Represents placeholder for a graph. Graph is a pair of vertexes (collection of some elements), and edges (collection of pairs of vertexes). Graph can be represented in multiple ways in code. This library provides several preexisting implementations. Also it should be noted that preexisting implementations are built in compile-time, and it's recommended to follow this rule.

The documentation for this struct was generated from the following file:

• graph/graphs/graph.h

# 5.62 TL::HasDerivedAndConstructible< type\_list, T > Struct Template Reference

### **Static Public Attributes**

· constexpr static bool result

### 5.62.1 Detailed Description

```
template < class type_list, typename T > struct TL::HasDerivedAndConstructible < type_list, T >
```

Checks if type\_list contains derived and constructible child of T

### **Parameters**

type_list	Template parameter
T	Template parameter

### Returns

Parameter result, true if type\_list ccontains derived and constructible child of T, false otherwise

### 5.62.2 Member Data Documentation

### 5.62.2.1 result

```
\label{template} $$ type\_list $, typename T > $$ constexpr static bool TL::HasDerivedAndConstructible < type\_list, T >::result [static], [constexpr] $$ $$ (a) $$ (b) $$ (b) $$ (b) $$ (c) $$
```

### Initial value:

The documentation for this struct was generated from the following file:

• TL/has\_derived\_and\_constructible.h

# 5.63 TL::HasDerivedAndConstructible < EmptyTypeList, T > Struct Template Reference

```
#include <has_derived_and_constructible.h>
```

### **Static Public Attributes**

• constexpr static bool result = false

### 5.63.1 Detailed Description

```
\label{template} \mbox{template$<$typename T$>$} \mbox{struct TL::HasDerivedAndConstructible$<$EmptyTypeList, T$>$} \mbox{}
```

See also

HasDerivedAndConstructible

The documentation for this struct was generated from the following file:

• TL/has\_derived\_and\_constructible.h

# 5.64 TL::IndexOf< type\_list, T> Struct Template Reference

```
#include <index_of.h>
```

### **Static Public Attributes**

• constexpr static int **value** = 1 + IndexOf<typename type\_list::Tail, T>::value

### 5.64.1 Detailed Description

```
\label{template} \begin{tabular}{ll} template < class type\_list, typename T > \\ struct TL::IndexOf < type\_list, T > \\ \end{tabular}
```

Gets index of a first ocurrence of typename T in type\_list

### **Parameters**

type_list	Template parameter
T	Template parameter

### Returns

Parameter value, index of a first ocurrence of typename T in type\_list, INT32\_MIN otherwise

The documentation for this struct was generated from the following file:

· TL/index of.h

## 5.65 TL::IndexOf< EmptyTypeList, T > Struct Template Reference

```
#include <index_of.h>
```

### **Static Public Attributes**

• constexpr static int value = INT32\_MIN

### 5.65.1 Detailed Description

```
\label{template} \begin{tabular}{ll} template < typename T > \\ struct TL::IndexOf < EmptyTypeList, T > \\ \end{tabular}
```

### See also

IndexOf

The documentation for this struct was generated from the following file:

• TL/index\_of.h

# 5.66 TL::IndexOf< type\_list, typename type\_list::Head > Struct Template Reference

#include <index\_of.h>

### **Static Public Attributes**

• constexpr static int value = 0

### 5.66.1 Detailed Description

```
template < class type_list > struct TL::IndexOf < type_list, typename type_list::Head >
```

See also

IndexOf

The documentation for this struct was generated from the following file:

TL/index\_of.h

## 5.67 Objects::Integer < integer > Struct Template Reference

### **Static Public Attributes**

• constexpr static int value = integer

The documentation for this struct was generated from the following file:

· graph/objects.h

## 5.68 TL::IsBaseOf< parent, derived > Struct Template Reference

### **Static Public Attributes**

· constexpr static bool result

### 5.68.1 Detailed Description

```
template<class parent, class derived> struct TL::IsBaseOf< parent, derived >
```

Checks if TypeList "parent" is in fact parent of another TypeList "derived" "parent" is parent of "derived" if and only if for every class C in "derived", "parent" has parent of C

### **Parameters**

parent	Template parameter
derived	Template parameter

### Returns

true if TypeList "parent" is in fact parent of another TypeList "derived", false otherwise

### 5.68.2 Member Data Documentation

### 5.68.2.1 result

The documentation for this struct was generated from the following file:

• TL/is\_base\_of.h

# 5.69 TL::IsBaseOf< EmptyTypeList, derived > Struct Template Reference

### **Static Public Attributes**

• constexpr static bool result = false

The documentation for this struct was generated from the following file:

• TL/is\_base\_of.h

## ${\bf 5.70 \quad TL::} \\ {\bf IsBaseOf} < {\bf EmptyTypeList}, \\ {\bf EmptyTypeList} > {\bf Struct} \\ {\bf Reference} \\$

### **Static Public Attributes**

• constexpr static bool result = true

The documentation for this struct was generated from the following file:

TL/is\_base\_of.h

## 5.71 TL::IsBaseOf < parent, EmptyTypeList > Struct Template Reference

### **Static Public Attributes**

• constexpr static bool result = true

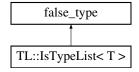
The documentation for this struct was generated from the following file:

· TL/is\_base\_of.h

## 5.72 TL::IsTypeList< T > Struct Template Reference

```
#include <is_type_list.h>
```

Inheritance diagram for TL::IsTypeList< T >:



### 5.72.1 Detailed Description

$$\label{template} \begin{split} \text{template} &< \text{class T}> \\ \text{struct TL::IsTypeList} &< \text{T}> \end{split}$$

Checks if passed class T is a TypeList

**Parameters** 

T Template argument

### Returns

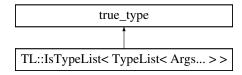
Parameter value, true if T is a TypeList, false otherwise

The documentation for this struct was generated from the following file:

· TL/is\_type\_list.h

## 5.73 TL::IsTypeList< TypeList< Args... >> Struct Template Reference

Inheritance diagram for TL::IsTypeList< TypeList< Args... >>:



The documentation for this struct was generated from the following file:

• TL/is\_type\_list.h

# 5.74 PointerStructureGraph< vertexes >::DFS< current\_vertex, unvisited\_vertexes >::IterateThroughChildren< current\_children > Struct Template Reference

### **Public Types**

• using **result** = std::conditional\_t< TL::Contains< vertexes\_to\_visit, typename current\_children::Head >::value, TL::Concatenate< typename DFS< typename current\_children::Head, vertexes\_to\_visit > \( \times \) ::result, typename lterateThroughChildren< typename current\_children::Tail >::result >, typename lterateThroughChildren

The documentation for this struct was generated from the following file:

• graph/graphs/pointer\_structure\_graph.h

# 5.75 PointerStructureGraph< vertexes >::DFS< current\_vertex, unvisited\_vertexes >::IterateThroughChildren< EmptyTypeList > Struct Reference

### **Public Types**

using result = EmptyTypeList

The documentation for this struct was generated from the following file:

• graph/graphs/pointer\_structure\_graph.h

# 5.76 ConvertGraph < EDGE\_LIST, ADJACENCY\_LIST, graph >::IterateThroughEdges < edge\_list > Struct Template Reference

### **Public Types**

• using **result** = typename GLib::AddEdge< ADJACENCY\_LIST, typename IterateThroughEdges< typename edge\_list::Tail >::result, typename edge\_list::Head >::result

The documentation for this struct was generated from the following file:

graph/graphs/convert\_from\_edge\_list.h

# 5.77 ConvertGraph < EDGE\_LIST, ADJACENCY\_LIST, graph >::IterateThroughEdges < EmptyTypeList > Struct Reference

### **Public Types**

using result = AdjacencyListGraph< typename graph::vertexes\_, typename TL::GenerateTypeLists</li>
 TL::Size< typename graph::vertexes\_ >::size >::result >

The documentation for this struct was generated from the following file:

• graph/graphs/convert\_from\_edge\_list.h

# 5.78 ConvertGraph < ADJACENCY\_LIST, POINTER\_STRUCTURE, graph >::MakePointerStructureGraph < current\_vertexes, current adjacency list > Struct Template Reference

### **Public Types**

- using **type\_list\_without\_first** = typename MakePointerStructureGraph< typename current\_vertexes::Tail, typename current\_adjacency\_list::Tail >::result
- using **result** = typename TL::Add< PointerStructureGraph::Node< typename current\_vertexes::Head, typename current\_adjacency\_list::Head >, 0, type\_list\_without\_first >::result

The documentation for this struct was generated from the following file:

• graph/graphs/convert\_from\_adjacency\_list.h

# 5.79 ConvertGraph < ADJACENCY\_LIST, POINTER\_STRUCTURE, graph >::MakePointerStructureGraph < EmptyTypeList, EmptyTypeList > Struct Reference

### **Public Types**

• using **result** = EmptyTypeList

The documentation for this struct was generated from the following file:

• graph/graphs/convert\_from\_adjacency\_list.h

## 5.80 TL::MostDerived< type\_list, T > Struct Template Reference

### **Public Types**

• using **result** = typename CheckMostDerived< type\_list, T, std::is\_base\_of< T, typename type\_list::Head >::value >::result

### 5.80.1 Detailed Description

template < class type\_list, typename T> struct TL::MostDerived < type\_list, T >

Finds the most derived child of T in type list

### **Parameters**

type_list	Template parameter
T	Template parameter

### Returns

Parameter result, the most derived child of T in type\_list

The documentation for this struct was generated from the following file:

· TL/most derived.h

### 5.81 TL::MostDerived < EmptyTypeList, T > Struct Template Reference

### **Public Types**

• using result = T

The documentation for this struct was generated from the following file:

· TL/most derived.h

# 5.82 TL::MostDerivedAndConstructible< type\_list, T > Struct Template Reference

### **Public Types**

• using **result** = typename CheckMostDerivedAndConstructible< type\_list, T, std::is\_base\_of< T, typename type\_list::Head >::value &&std::is\_constructible< typename type\_list::Head >::value >::result

### 5.82.1 Detailed Description

Finds the most derived and constructible child of T in type\_list

### **Parameters**

type_list	Template parameter
T	Template parameter

Returns

Parameter result, the most derived and constructible child of T in type\_list

The documentation for this struct was generated from the following file:

• TL/most\_derived\_and\_constructible.h

# 5.83 TL::MostDerivedAndConstructible< EmptyTypeList, T > Struct Template Reference

### **Public Types**

• using result = T

The documentation for this struct was generated from the following file:

• TL/most\_derived\_and\_constructible.h

# 5.84 PointerStructureGraph< vertexes >::Node< vertex\_, children\_ > Struct Template Reference

```
#include <pointer_structure_graph.h>
```

### **Public Types**

- using **vertex** = vertex\_
- using children = children\_

### 5.84.1 Detailed Description

```
template < class vertexes > template < class vertex_, class children_ > struct PointerStructureGraph < vertexes >::Node < vertex_, children_ >
```

Default version of a suitable class. It's not necessary to use this one. In fact, it's encouraged to make your objects suitable to PointerStructureGraph.

### **Parameters**

vertex← –	Template parameter, vertex that this node represents
children⊷	Template parameter, TypeList of Edges, showing who can be reached from this vertex.

The documentation for this struct was generated from the following file:

• graph/graphs/pointer\_structure\_graph.h

## 5.85 TL::NoDuplicates< type\_list > Struct Template Reference

#include <no\_duplicates.h>

### **Public Types**

• using **result** = TypeList< typename type\_list::Head, typename NoDuplicates< typename RemoveAll< typename type\_list::Tail, typename type\_list::Head >::result >::result >

### 5.85.1 Detailed Description

```
template<class type_list> struct TL::NoDuplicates< type_list >
```

Removes duplicated from TypeList type\_list

### **Parameters**

type_list	Template parameter
-----------	--------------------

### Returns

Parameter result, new TypeList without any duplicates

The documentation for this struct was generated from the following file:

• TL/no\_duplicates.h

# ${\bf 5.86 \quad TL::} No Duplicates < {\bf EmptyTypeList} > {\bf Struct \ Reference}$

#include <no\_duplicates.h>

### **Public Types**

• using **result** = EmptyTypeList

### 5.86.1 Detailed Description

See also

**NoDuplicates** 

The documentation for this struct was generated from the following file:

TL/no\_duplicates.h

## 5.87 NullType Struct Reference

```
#include <null_type.h>
```

### 5.87.1 Detailed Description

Represents nothing. If there is an absence of some template, it should be represented by NullType.

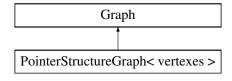
The documentation for this struct was generated from the following file:

• TL/null\_type.h

## 5.88 PointerStructureGraph < vertexes > Struct Template Reference

#include <pointer\_structure\_graph.h>

Inheritance diagram for PointerStructureGraph< vertexes >:



### **Classes**

- struct DFS
- struct Node

### **Public Types**

using vertexes = vertexes
 All accounted vertexes in this graph.

### 5.88.1 Detailed Description

template < class vertexes > struct PointerStructureGraph < vertexes >

Represents graph as a structure with pointers Every vertex must contain TypeList "children", which is a TypeList of Edges, showing who can be reached from this vertex.

### **Parameters**

vertexes	Template parameter, vertexes in this graph
----------	--

The documentation for this struct was generated from the following file:

• graph/graphs/pointer\_structure\_graph.h

## 5.89 TL::Remove< type\_list, T > Struct Template Reference

#include <remove.h>

### **Public Types**

• using **result** = TypeList< typename type\_list::Head, typename Remove< typename type\_list::Tail, T > ← ::result >

### 5.89.1 Detailed Description

```
template<class type_list, typename T> struct TL::Remove< type_list, T>
```

Removes first ocurrence of T in type\_list

### **Parameters**

type_list	Template parameter
T	Template parameter

### Returns

Parameter result, new TypeList without first ocurrence of T

The documentation for this struct was generated from the following file:

· TL/remove.h

## 5.90 TL::Remove < EmptyTypeList, T > Struct Template Reference

#include <remove.h>

### **Public Types**

• using **result** = EmptyTypeList

### 5.90.1 Detailed Description

```
\label{template} \begin{split} & \text{template}\!<\!\text{typename T}\!> \\ & \text{struct TL}::& \text{Remove}\!<\!\text{EmptyTypeList, T}\!> \\ & \text{See also} \end{split}
```

Remove

The documentation for this struct was generated from the following file:

· TL/remove.h

# 5.91 TL::Remove< type\_list, typename type\_list::Head > Struct Template Reference

```
#include <remove.h>
```

### **Public Types**

• using **result** = typename type\_list::Tail

### 5.91.1 Detailed Description

```
template < class type_list > struct TL::Remove < type_list, typename type_list::Head > See also
```

Remove

The documentation for this struct was generated from the following file:

• TL/remove.h

## 5.92 TL::RemoveAll< type\_list, T > Struct Template Reference

```
#include <remove.h>
```

### **Public Types**

• using **result** = TypeList< typename type\_list::Head, typename RemoveAll< typename type\_list::Tail, T > ← ::result >

### 5.92.1 Detailed Description

```
template < class type_list, class T>
struct TL::RemoveAll < type_list, T >
```

Removes all ocurrences of T in type\_list

### **Parameters**

type_list	Template parameter
T	Template parameter

### Returns

Parameter result, new TypeList without ocurrences of T

The documentation for this struct was generated from the following file:

TL/remove.h

# 5.93 TL::RemoveAll< type\_list, typename type\_list::Head > Struct Template Reference

#include <remove.h>

### **Public Types**

using result = typename RemoveAll< typename type\_list::Tail, typename type\_list::Head >::result

### 5.93.1 Detailed Description

See also

RemoveAll

The documentation for this struct was generated from the following file:

· TL/remove.h

## 5.94 TL::Replace < T, ind, Arg, Args > Struct Template Reference

```
#include <replace.h>
```

### 5.94.1 Detailed Description

```
template<typename T, size_t ind, class Arg, class ... Args> struct TL::Replace< T, ind, Arg, Args >
```

Replaces typename on a specific position in TypeList

### **Parameters**

T	Typename that will be on a specific position in TypeList
ind	Number of this position
TypeList <arg,args></arg,args>	This TypeList

### Returns

Parameter result, new type list with typename added to position ind

The documentation for this struct was generated from the following file:

· TL/replace.h

# 5.95 TL::Replace< T, 0, TypeList< Arg, Args... >> Struct Template Reference

#include <replace.h>

### **Public Types**

• using **result** = TypeList< T, Args... >

### 5.95.1 Detailed Description

```
template<typename T, class Arg, class ... Args> struct TL::Replace< T, 0, TypeList< Arg, Args... >>
```

See also

Replace

The documentation for this struct was generated from the following file:

• TL/replace.h

# 5.96 TL::Replace< T, ind, TypeList< Arg, Args... >> Struct Template Reference

#include <replace.h>

### **Public Types**

- using **end** = typename Replace< T, ind 1, TypeList< Args... >>::result
- using **result** = typename Add< Arg, 0, end >::result

### 5.96.1 Detailed Description

```
template<typename T, size_t ind, class Arg, class ... Args> struct TL::Replace< T, ind, TypeList< Arg, Args... >>
```

See also

Replace

The documentation for this struct was generated from the following file:

· TL/replace.h

## 5.97 TL::Size < type\_list > Struct Template Reference

```
#include <size.h>
```

### **Static Public Attributes**

• constexpr static size\_t size = 1 + Size < typename type\_list::Tail > :: size

### 5.97.1 Detailed Description

```
template < class type_list > struct TL::Size < type_list >
```

Gets length of a TypeList

### **Parameters**

TypeList Template parameter
-----------------------------

Returns

Parameter size, amount of elements in TypeList

The documentation for this struct was generated from the following file:

• TL/size.h

### 5.98 TL::Size < EmptyTypeList > Struct Reference

#include <size.h>

### **Static Public Attributes**

• constexpr static size\_t size = 0

### 5.98.1 Detailed Description

See also

Size

The documentation for this struct was generated from the following file:

· TL/size.h

## 5.99 TL::TypeAt< type\_list, ind > Struct Template Reference

```
#include <type_at.h>
```

### **Public Types**

• using value = typename TypeAt< typename type\_list::Tail, ind - 1 >::value

### 5.99.1 Detailed Description

```
template<class type_list, size_t ind> struct TL::TypeAt< type_list, ind >
```

Get class at specific index of TypeList

### **Parameters**

type_list	Template parameter, where required class is located
ind	Template parameter, shows position where required class is located

### Returns

Parameter value, class at a specific index of TypeList

The documentation for this struct was generated from the following file:

TL/type\_at.h

## 5.100 TL::TypeAt< type\_list, 0 > Struct Template Reference

```
#include <type_at.h>
```

### **Public Types**

• using value = typename type\_list::Head

### 5.100.1 Detailed Description

```
\label{eq:template} \begin{split} & template < class \ type\_list> \\ & struct \ TL::TypeAt < type\_list, \ 0> \end{split}
```

See also

**TypeAt** 

The documentation for this struct was generated from the following file:

• TL/type\_at.h

## 5.101 TypeList < Args > Struct Template Reference

```
#include <type_list.h>
```

### **Public Types**

- using **Head** = NullType
- using **Tail** = TypeList<>

### 5.101.1 Detailed Description

```
template < typename ... Args > struct TypeList < Args >
```

See also

TypeList<H, T...>

The documentation for this struct was generated from the following file:

• TL/type\_list.h

## 5.102 TypeList< H, T... > Struct Template Reference

```
#include <type_list.h>
```

### **Public Types**

```
    using Head = H
        First type in a type list.
    using Tail = TypeList < T... >
        TypeList of other types.
```

### 5.102.1 Detailed Description

```
template<typename H, typename ... T> struct TypeList< H, T... >
```

Represents a list of various types

### **Parameters**

Н	Template parameter, first object in a type list
T	Template parameter, other objects in a type list

The documentation for this struct was generated from the following file:

• TL/type\_list.h

## 5.103 TypeList< T > Struct Template Reference

```
#include <type_list.h>
```

### **Public Types**

- using **Head** = T
- using **Tail** = EmptyTypeList

### 5.103.1 Detailed Description

```
\label{eq:typename} \begin{array}{l} \text{template} \! < \! \text{typename T} \! > \\ \text{struct TypeList} \! < \! \text{T} \! > \end{array}
```

See also

TypeList<H, T...>

The documentation for this struct was generated from the following file:

• TL/type\_list.h

# ${\bf 5.104 \quad VertexStream} < {\bf stream}, {\bf graph} > {\bf Struct\ Template\ Reference}$

```
#include <vertex_stream.h>
```

### **Public Types**

using stream\_ = stream
 TypeList of vertexes of a graph.

### **Public Member Functions**

template < class Consumer > void ForEach (Consumer consumer)

### 5.104.1 Detailed Description

```
template<class stream, class graph> struct VertexStream< stream, graph>
```

Represents a stream of vertexes of a graph

### **Parameters**

stream	Template parameter, TypeList of vertexes of a graph
graph	Template parameter

### 5.104.2 Member Function Documentation

### 5.104.2.1 ForEach()

Calls consumer on every vertex in a stream It's recommended that this object must be of type FunctorTypes::

Consumer Also it's based on a variation of "Chain of a responsibility" pattern

### **Parameters**

consumer	Consumer, that accepts Class object of a graph and index of a current vertex
----------	--

See also

FunctorType::Consumer Class

The documentation for this struct was generated from the following file:

• graph/vertex\_stream.h

# 5.105 VertexStream< EmptyTypeList, graph > Struct Template Reference

#include <vertex\_stream.h>

### **Public Types**

• using **stream** = EmptyTypeList

### **Public Member Functions**

template < class Consumer > void ForEach (Consumer consumer)

### 5.105.1 Detailed Description

 $\label{template} \begin{tabular}{ll} template < class graph > \\ struct VertexStream < EmptyTypeList, graph > \\ \end{tabular}$ 

See also

VertexStream

The documentation for this struct was generated from the following file:

• graph/vertex\_stream.h

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