

Project Steps

First cloned the repository and gotten familiar with the C++ environment as outlined in C++ Setup.

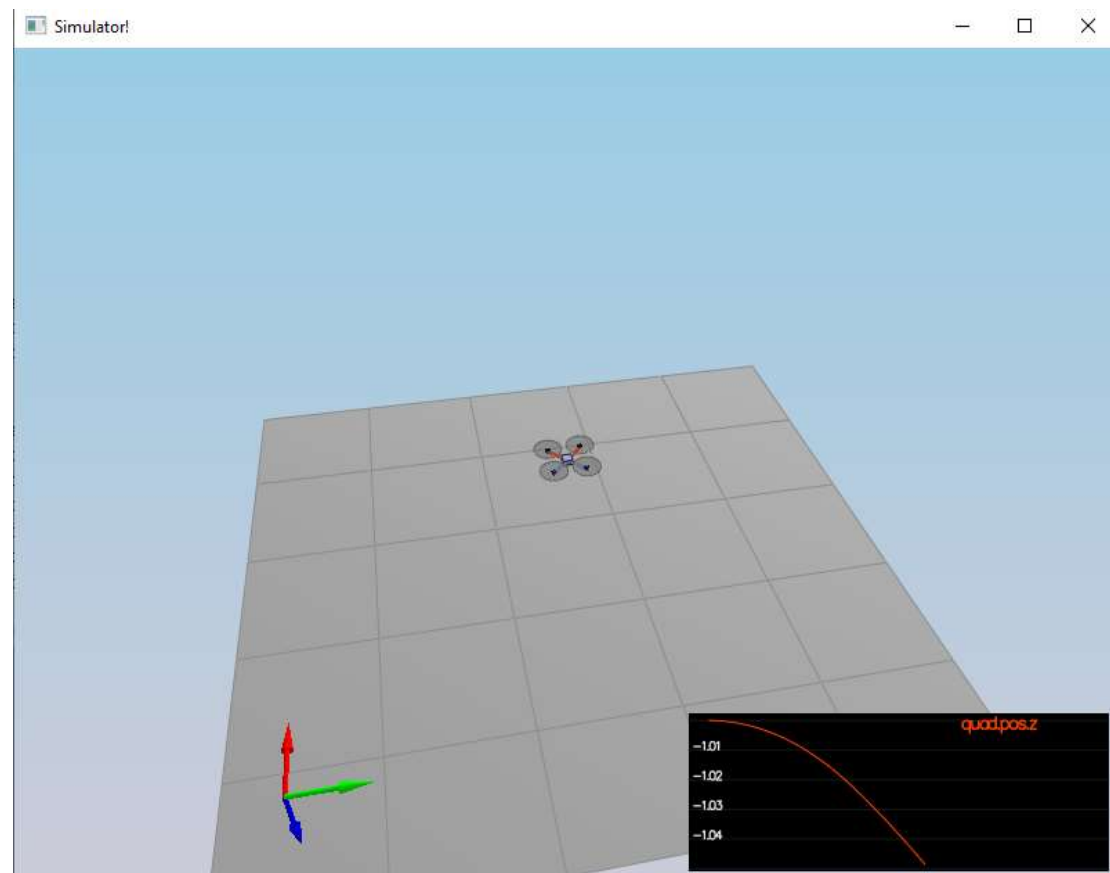
Completed each of the scenarios outlined in the C++ project readme. This involve implementing and tuning following controllers:

Scenario 1:

Set the Mass 0.5 to get the following solution:

Simulation #145 (./config/01_Intro.txt)

PASS: ABS(Quad.PosFollowErr) was less than 0.500000 for at least 0.800000 seconds



Body rate and roll/pitch control (scenario 2)

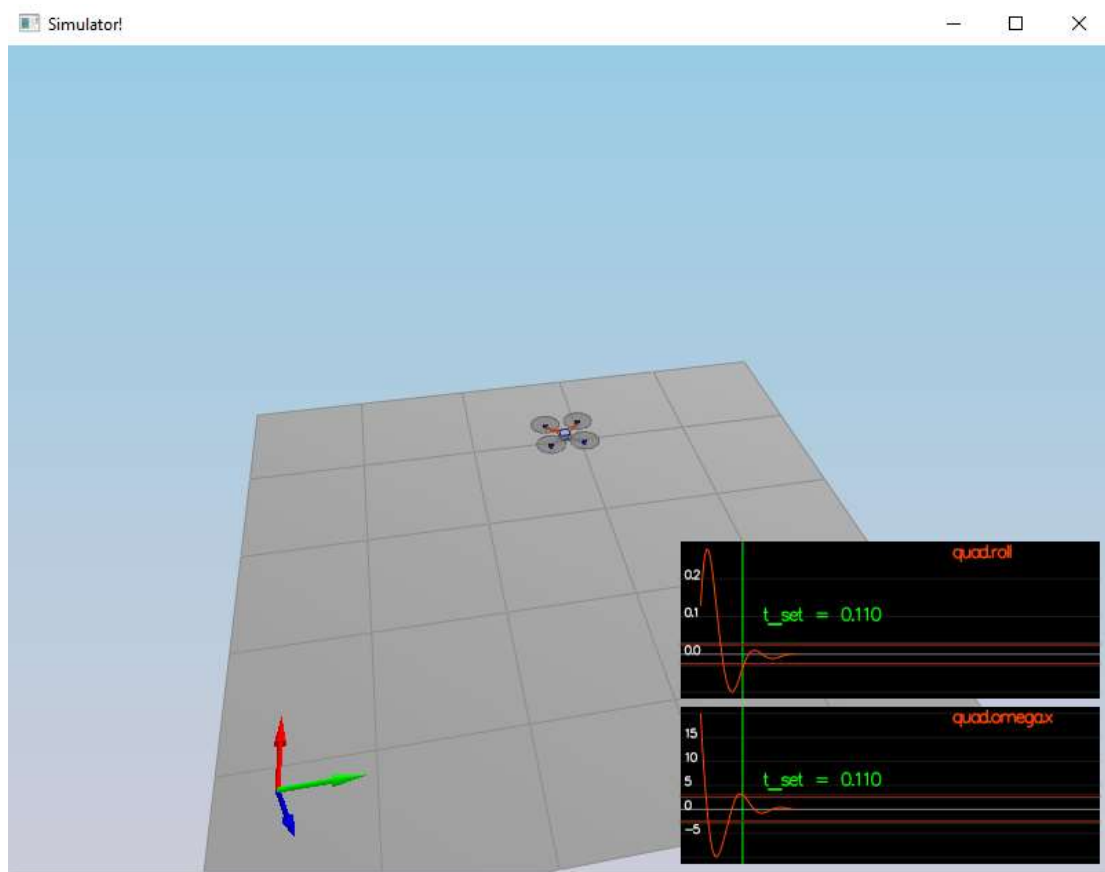
Implemented the body rate control by applying the code in the function GenerateMotorCommands() and function BodyRateControl()
Tuned $k_{pPQR} = 80, 80, 25$ in QuadControlParams.txt to get the vehicle to stop spinning quickly but not overshooted.

Implemented roll / pitch control in the function RollPitchControl()
Tune $k_{pBank} = 15$ in QuadControlParams.txt to minimize settling time but avoid too much overshoot
got the following result:

Simulation #270 (../config/02_AttitudeControl.txt)

PASS: ABS(Quad.Roll) was less than 0.025000 for at least 0.750000 seconds

PASS: ABS(Quad.Omega.X) was less than 2.500000 for at least 0.750000 seconds



Position/velocity and yaw angle control (scenario 3)

implemented the code in the function LateralPositionControl(),
AltitudeControl() and YawControl().

Tuned

Position control gains $k_p\text{PosXY} = 30$, $k_p\text{PosZ} = 30$, $k_i\text{PosZ} = 38$

Velocity control gains $k_p\text{VelXY} = 12.0$, $k_p\text{VelZ} = 10.0$

Angle control gains $k_p\text{Bank} = 15$, $k_p\text{Yaw} = 2$, $k_p\text{Pitch} = 5$

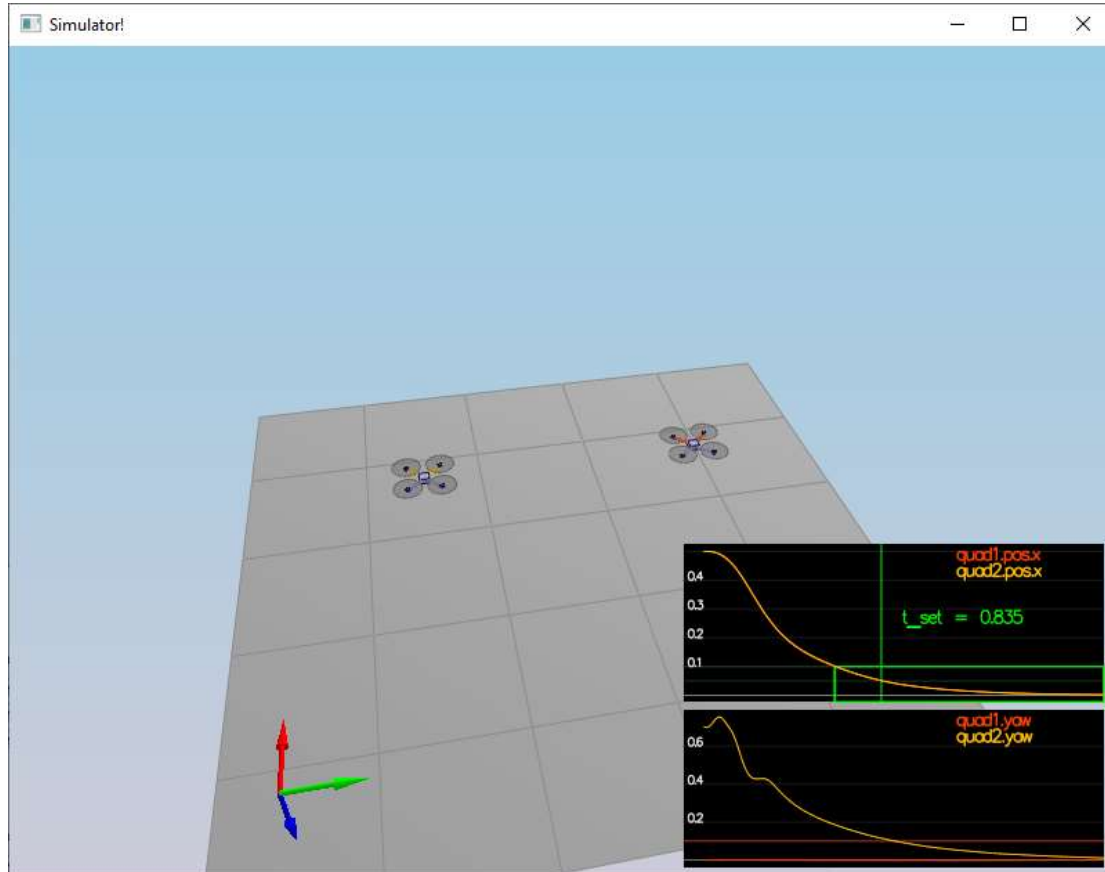
Angle rate gains $k_p\text{PQR} = 80, 80, 25$

Simulation #339 (../config/03_PositionControl.txt)

PASS: ABS(Quad1.Pos.X) was less than 0.100000 for at least 1.250000 seconds

PASS: ABS(Quad2.Pos.X) was less than 0.100000 for at least 1.250000 seconds

PASS: ABS(Quad2.Yaw) was less than 0.100000 for at least 1.000000 seconds



Non-idealities and robustness (scenario 4)

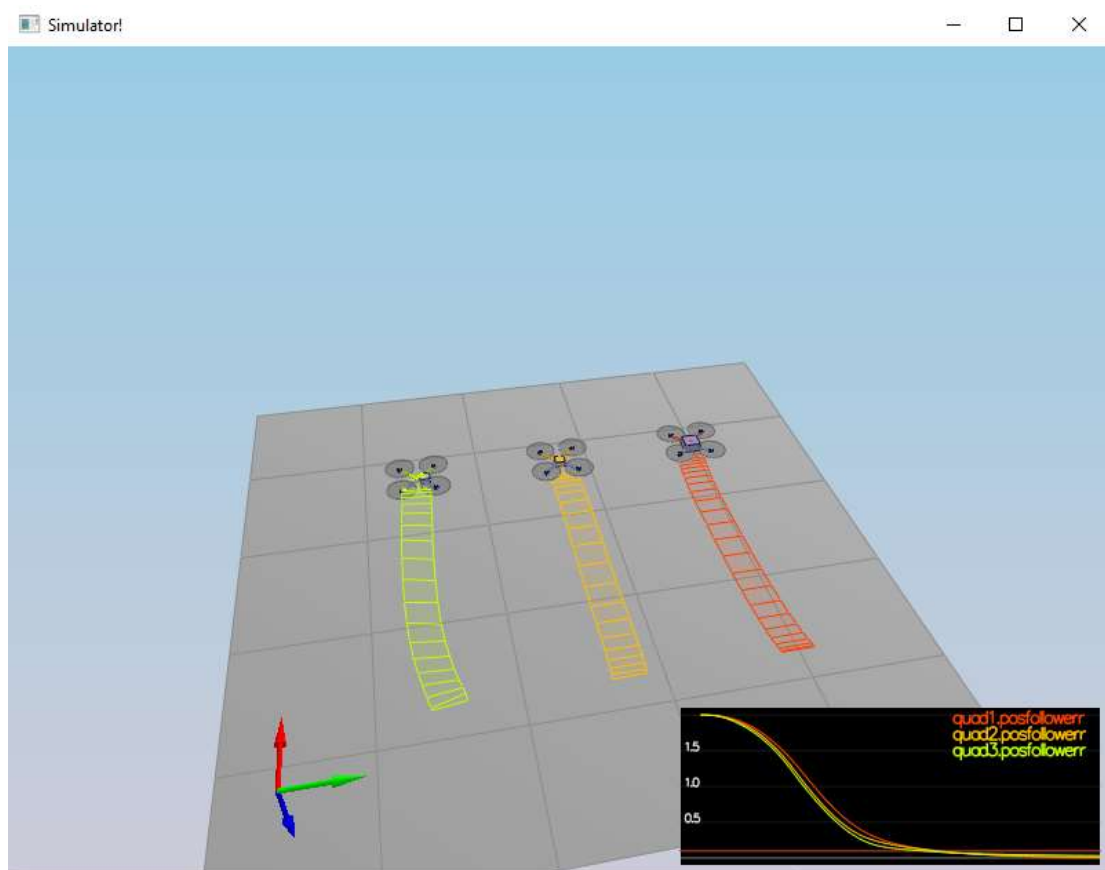
Tuned the integral control, and other control parameters until all three quads successfully moving. Tuned $kpPosXY = 30$ in Position control gains and got the following result:

Simulation #20 (./config/04_Nonidealities.txt)

PASS: ABS(Quad1.PosFollowErr) was less than 0.100000 for at least 1.500000 seconds

PASS: ABS(Quad2.PosFollowErr) was less than 0.100000 for at least 1.500000 seconds

PASS: ABS(Quad3.PosFollowErr) was less than 0.100000 for at least 1.500000 seconds



Trajectory Follow:

