

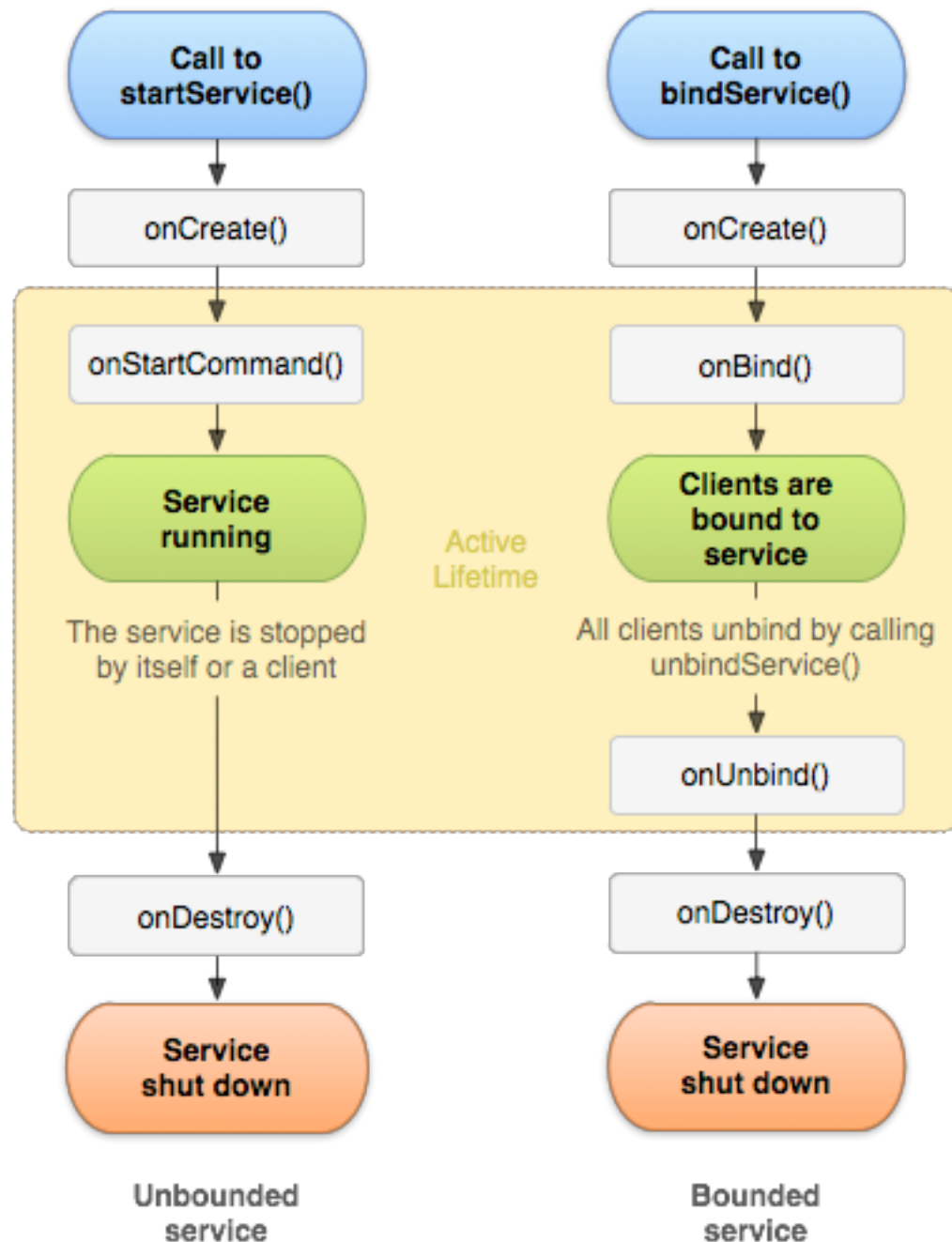
G54MDP

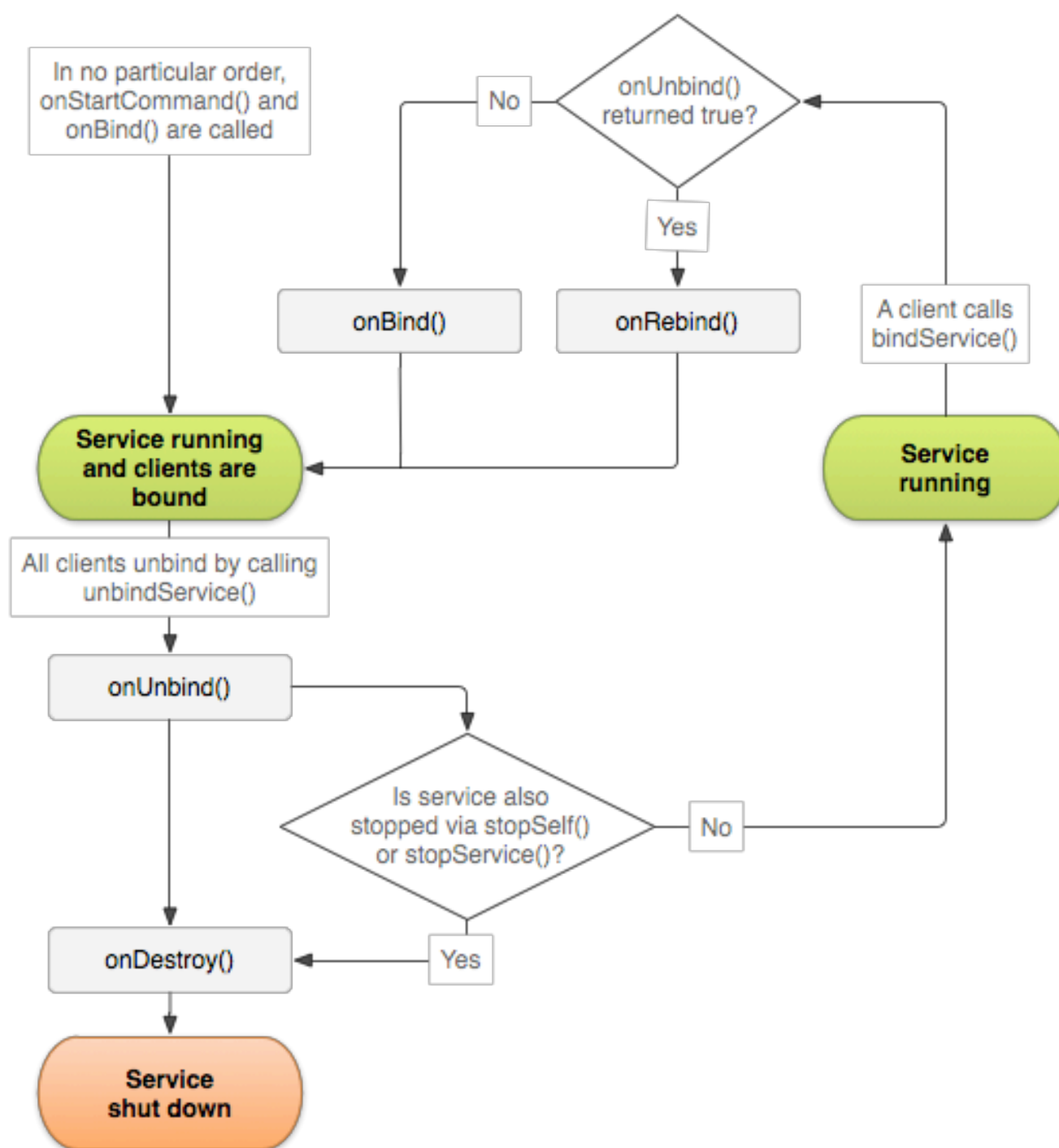
Mobile Device Programming

Lecture 8 - Services

Services

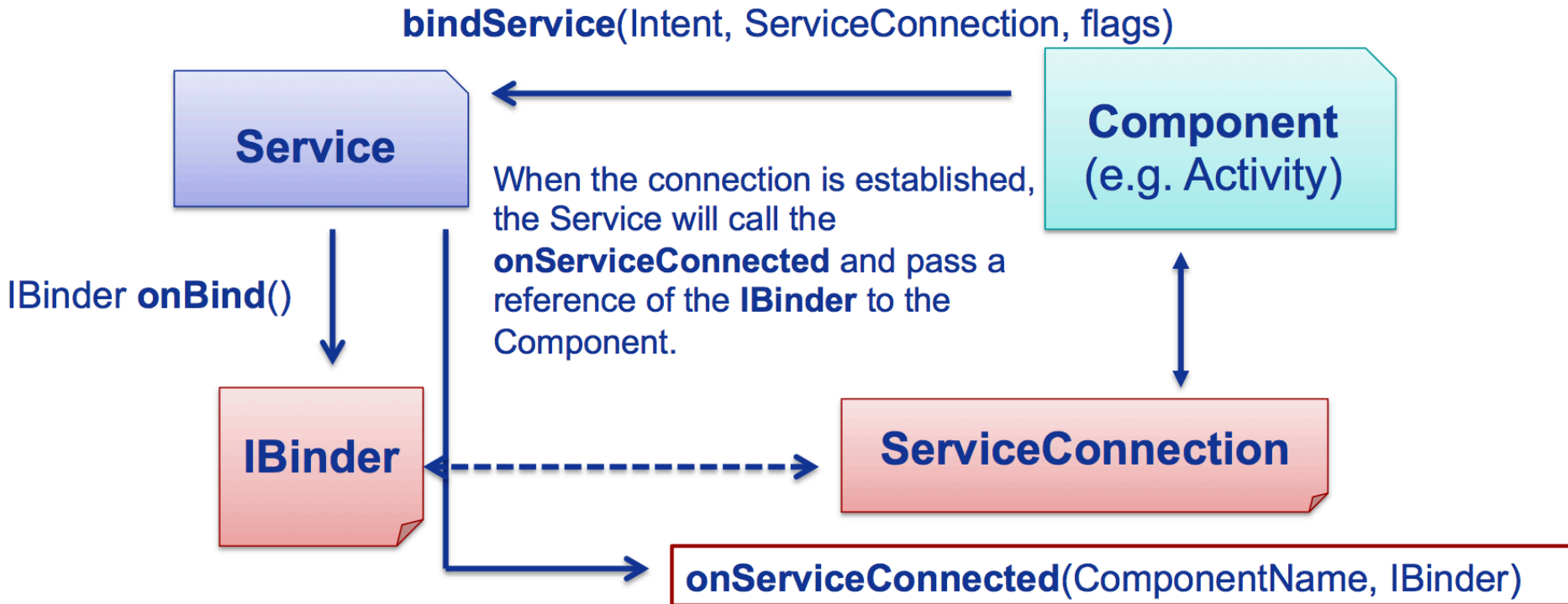
- An Application **Component** that
 - Has no UI
 - Represents a desire to perform a longer-running operation
 - I.e. longer than a single-activity element of the task
- Activities are loaded/unloaded as users moves around app
 - Services remain for as long as they are needed
- Expose functionality for other apps
 - One service may be used by many applications
 - Avoid duplication of resources





Bound Services

- Provide an interface for clients (Activities) to interact with a Service
 - Provide a programmatic interface for clients
 - Fast *and* stable?
- **Extending** the Binder class
 - Return an interface via the onBind method
 - Only for a Service used by the same application
 - Local Services only
 - i.e. the same process
- **Using** the Android Interface Definition Language (AIDL)
 - Provide a standard interface to access the Service from different applications

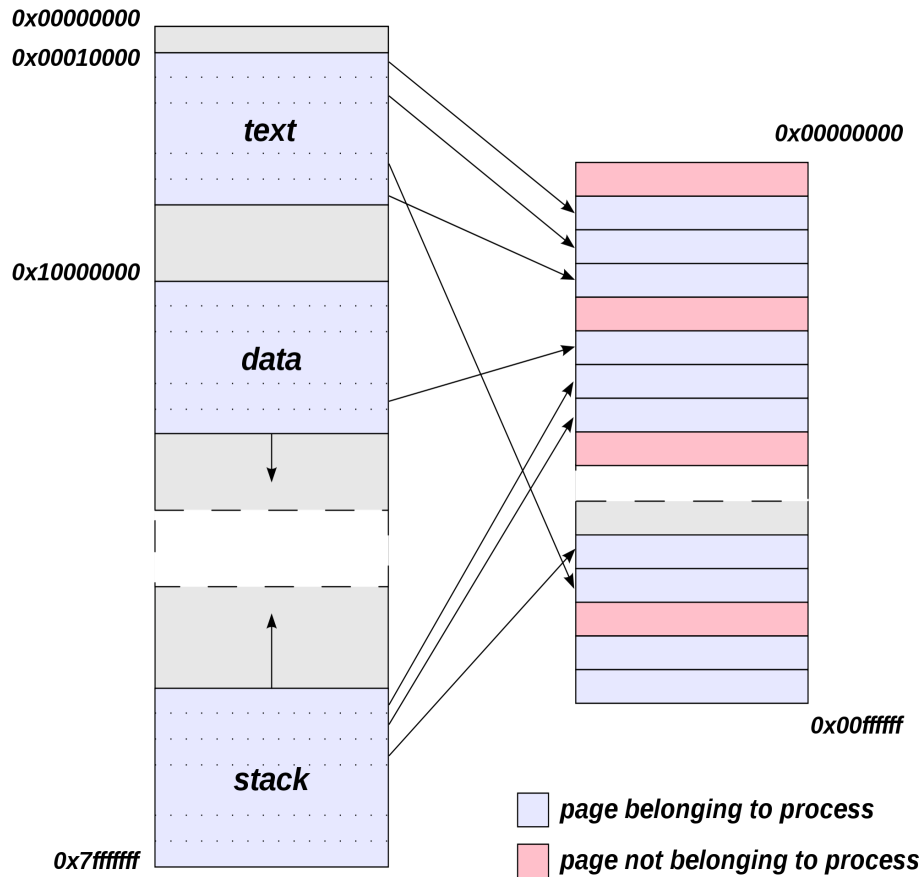


Let's have a look...



Virtual address space

Physical address space

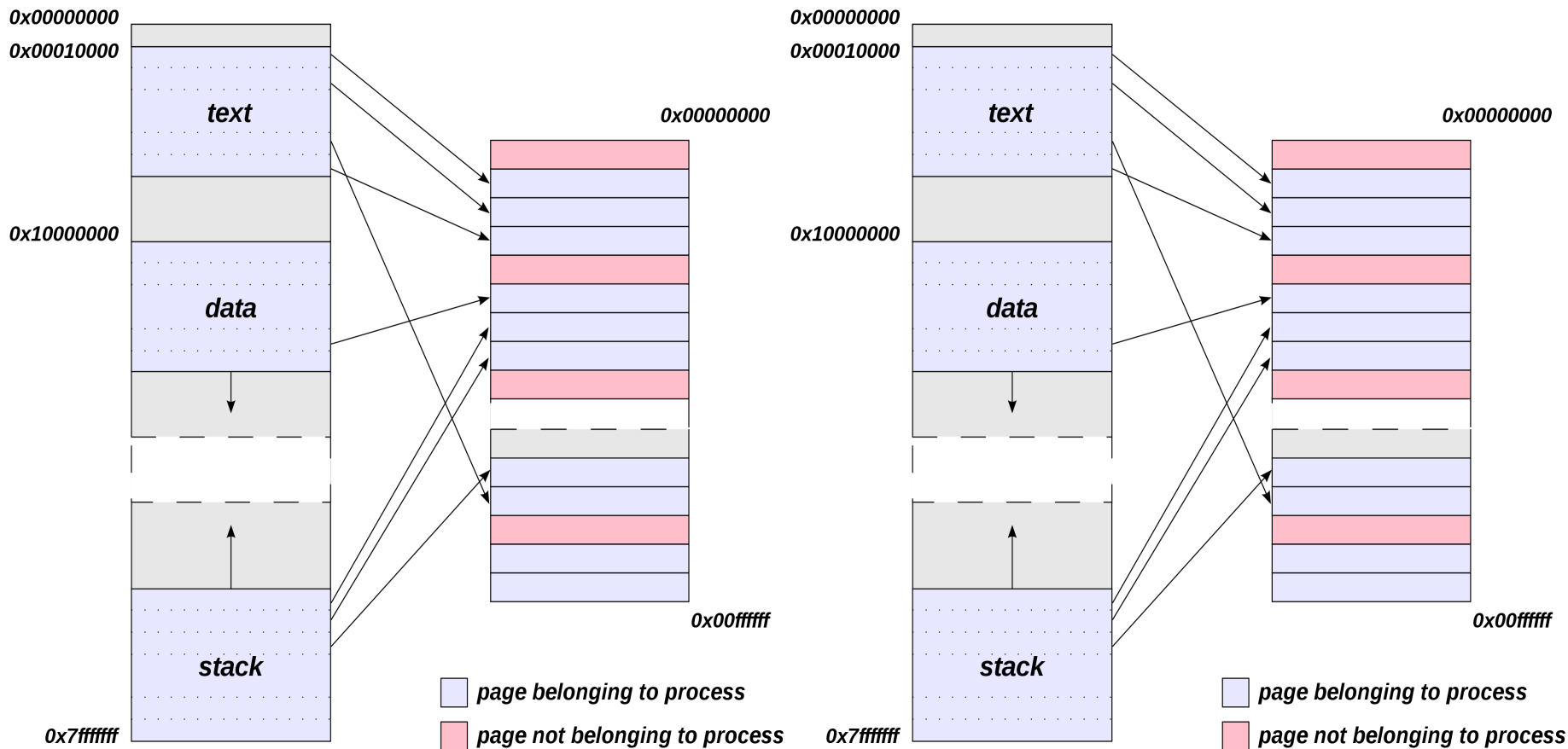


Virtual address space

Physical address space

Virtual address space

Physical address space



Remote Services

- For communicating across process boundaries
 - i.e. using a Service belonging to a different application / process
 - Likely to be used by multiple processes at once
 - Declare the service as *exported* in the Manifest
 - Explicit rather than implicit
 - More sophisticated permissions system later on
- Using a Messenger
 - Simplest implementation
 - C.f. using a Handler to talk between Threads
 - Queues Messages into a single Thread
 - Messages must be Parcelable

Parcelable

- Locally (same process) bound Services share the same process memory space
 - Easy to call methods, transfer objects between classes
- How should different processes talk to each other?
 - `java.io.Serializable`
 - Short-term persistence
 - Write object ID, field via reflection
 - Change the class / variable name, what happens?
 - Slow
 - `Parcelable`
 - Define a simple wire-protocol for writing primitives
 - Immune to minor changes to class definitions
 - Same interface, different class
 - Supported by Android kernel driver
 - Fast!

Remotely Bound Services

- Define remote interface in the Android Interface Definition Language (AIDL)
 - Providing OS wide services for all applications
 - i.e download management
 - Multithreading with complex client / server bi-directional communication
- Implement remote interface
 - Stub and application specific methods
- Implement Service methods
- Implement Client methods

AIDL

- Similar to Java interface definition syntax
 - Can declare methods
 - Cannot declare static fields
- Label method parameters
 - in: transferred to the remote method
 - out: returned to the caller
 - inout: both in and out
- Types
 - Java **primitive** types
 - StringList
 - List elements must be valid AIDL data types
 - Map
 - Map elements must be valid AIDL data types
 - CharSequence
 - Other AIDL-generated interfaces
 - Classes implementing the Parcelable protocol

AIDL

- Generate a Java interface with same name as .aidl file Eclipse does this automatically
- Generated interface contains:
 - Abstract inner class called Stub
 - Interface & helper methods

Let's have a look...



```
root@android:/ # service list
```

```
Found 68 services:
```

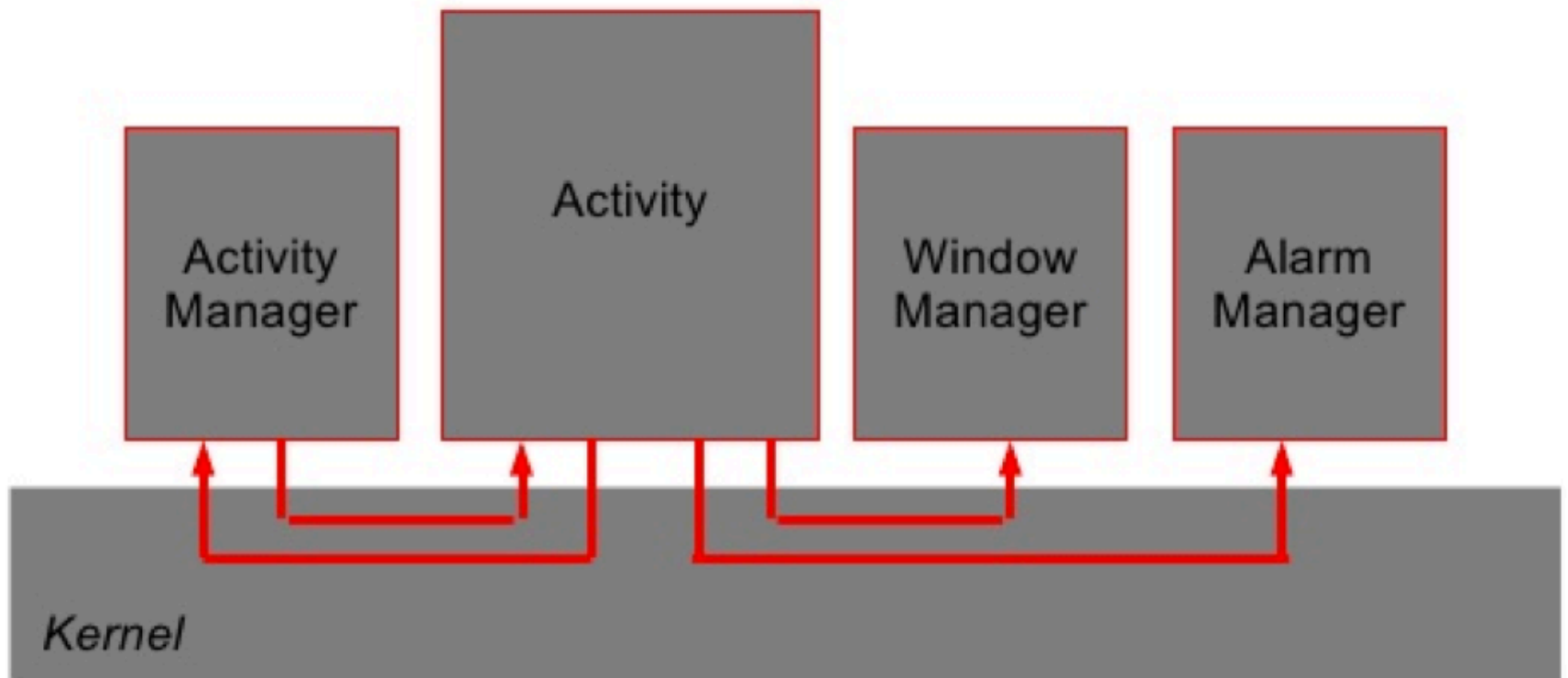
```
0      phone: [com.android.internal.telephony.ITelephony]
1      iphonesubinfo: [com.android.internal.telephony.IPhoneSubInfo]
2      simphonebook: [com.android.internal.telephony.IIccPhoneBook]
3      isms: [com.android.internal.telephony.ISms]
4      dreams: [android.service.dreams.IDreamManager]
5      commontime_management: []
6      samplingprofiler: []
7      diskstats: []
8      appwidget: [com.android.internal.appwidget.IAppWidgetService]
9      backup: [android.app.backup.IBackupManager]
10     uimode: [android.app.IUiModeManager]
11     serial: [android.hardware.ISerialManager]
12     usb: [android.hardware.usb.IUsbManager]
13     audio: [android.media.IAudioService]
14     wallpaper: [android.app.IWallpaperManager]
15     dropbox: [com.android.internal.os.IDropBoxManagerService]
16     search: [android.app.ISearchManager]
17     country_detector: [android.location.ICountryDetector]
```


root	29	1	276	156	c0098770	0000e840	S	/sbin/ueventd
system	30	1	836	344	c0195c08	40036fc0	S	/system/bin/servicemanager
root	31	1	4008	820	ffffffff	4003e76c	S	/system/bin/vold
root	33	1	8632	1232	ffffffff	4006a76c	S	/system/bin/netd
root	34	1	880	388	c01a10a0	40037a70	S	/system/bin/debuggerd
radio	35	1	5468	836	ffffffff	4003776c	S	/system/bin/rild
system	36	1	25336	9348	ffffffff	4006bfc0	S	/system/bin/surfaceflinger
root	37	1	143452	33584	ffffffff	400370e4	S	zygote
drm	38	1	6564	2320	ffffffff	400befc0	S	/system/bin/drmservice
media	39	1	23012	6080	ffffffff	4008cfc0	S	/system/bin/mediaserver
install	40	1	848	456	c021db90	40036d50	S	/system/bin/install
keystore	41	1	1796	888	c01a10a0	40037a70	S	/system/bin/keystore
root	42	1	828	372	c00b4eb0	40037ebc	S	/system/bin/qemu
shell	45	1	764	460	c0148178	40031d50	S	/system/bin/sh
root	46	1	5516	292	ffffffff	00015ef0	S	/sbin/adbd
root	279	46	752	428	c002a7a0	4003294c	S	/system/bin/sh
root	284	279	720	408	c0098770	400370e4	S	logcat
system	293	37	228248	44312	ffffffff	40036fc0	S	system_server
u0_a20	383	37	154684	20256	ffffffff	40037ebc	S	com.android.inputmethod.latin
radio	397	37	170880	23520	ffffffff	40037ebc	S	com.android.phone
u0_a21	415	37	167224	29712	ffffffff	40037ebc	S	com.android.launcher
u0_a0	445	37	171808	25212	ffffffff	40037ebc	S	android.process.acore
u0_a10	480	37	152876	16772	ffffffff	40037ebc	S	com.android.defcontainer
root	521	46	764	476	c002a7a0	4003294c	S	/system/bin/sh
u0_a37	529	37	160068	37056	ffffffff	40037ebc	S	com.android.systemui
u0_a17	557	37	153868	16452	ffffffff	40037ebc	S	com.android.location.fused
u0_a25	585	37	153388	17488	ffffffff	40037ebc	S	com.android.music
system	601	37	161068	18392	ffffffff	40037ebc	S	com.android.settings
u0_a14	610	37	157504	20524	ffffffff	40037ebc	S	android.process.media
u0_a0	632	37	159880	18888	ffffffff	40037ebc	S	com.android.contacts
u0_a6	650	37	159192	18932	ffffffff	40037ebc	S	com.android.providers.calendar

Services

- Entropy Service
- Power Manager
- Activity Manager
- Telephony Registry
- Package Manager
- Account Manager
- Content Manger
- System Content Providers
- Battery Service
- Lights Service
- Vibrator Service
- Alarm Manager
- Init Watchdog
- Window Manager
- Bluetooth Service
- Device Policy
- Status Bar
- Clipboard Service
- Input Method Service
- NetStat Service
- NetworkManageme
nt Service
- Connectivity Service
- Throttle Service
- Accessibility
Manager
- Mount Service
- Notification
Manager
- Device Storage
Monitor
- Location Manager
- Search Service
- DropBox Service
- Wallpaper Service
- Audio Service
- Headset Observer
- Dock Observer
- USB Observer
- UI Mode Manager
Service
- Backup Service
- AppWidget Service
- Recognition Service
- DiskStats Service

IPC – Inter-Process Communication

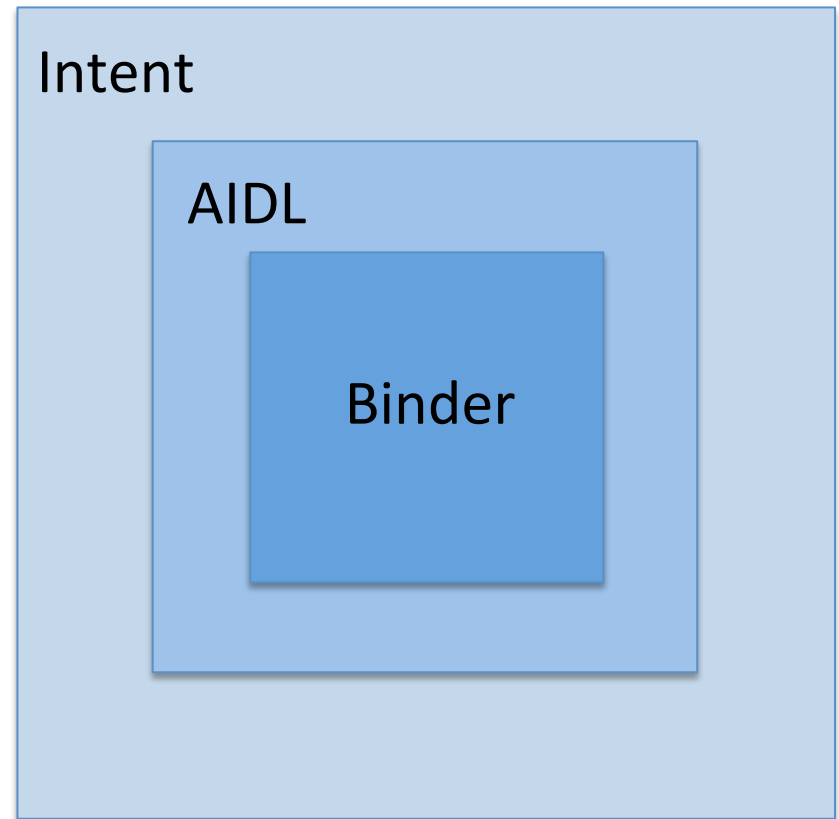


IPC

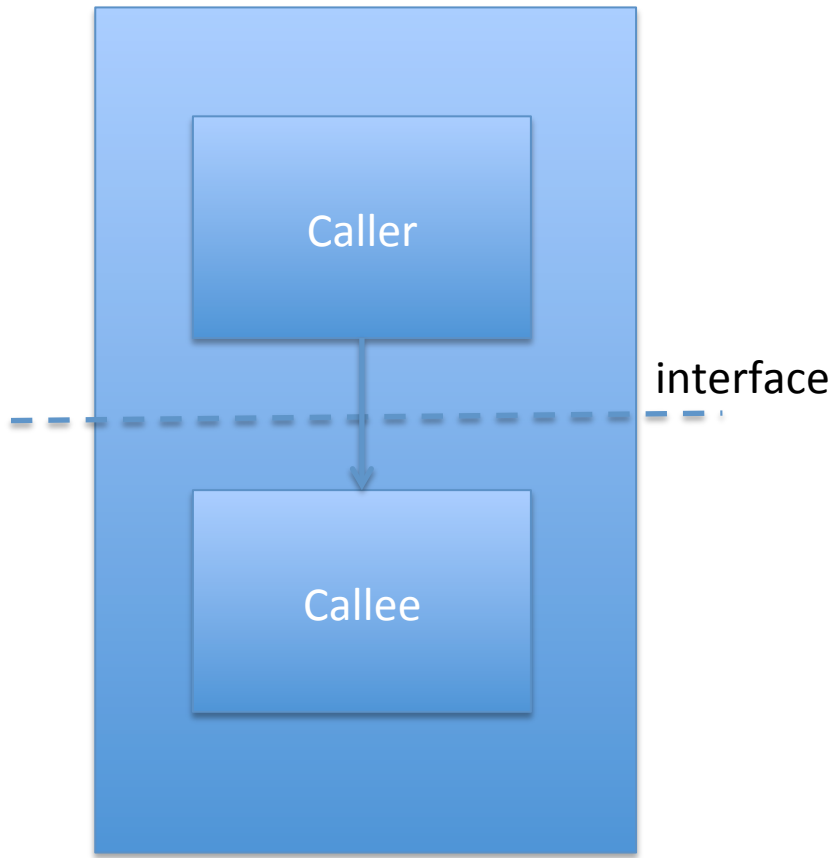
- Each process has its own address space
 - Provides data isolation
 - Prevents direct interaction between different processes
 - However, often required for modularisation
- What **actually** happens when we start a Service, or send an Intent?
- Binder
 - Underpins most Android communication
 - i.e. when we use the NotificationManager
 - Provides lightweight RPC (remote procedure communication)
 - C.f. Linux/Unix signals / pipes / sockets etc
 - Kernel driver
 - High performance via shared memory
 - Per-process thread pool for handling requests
 - Synchronous calls between processes

IPC Abstraction

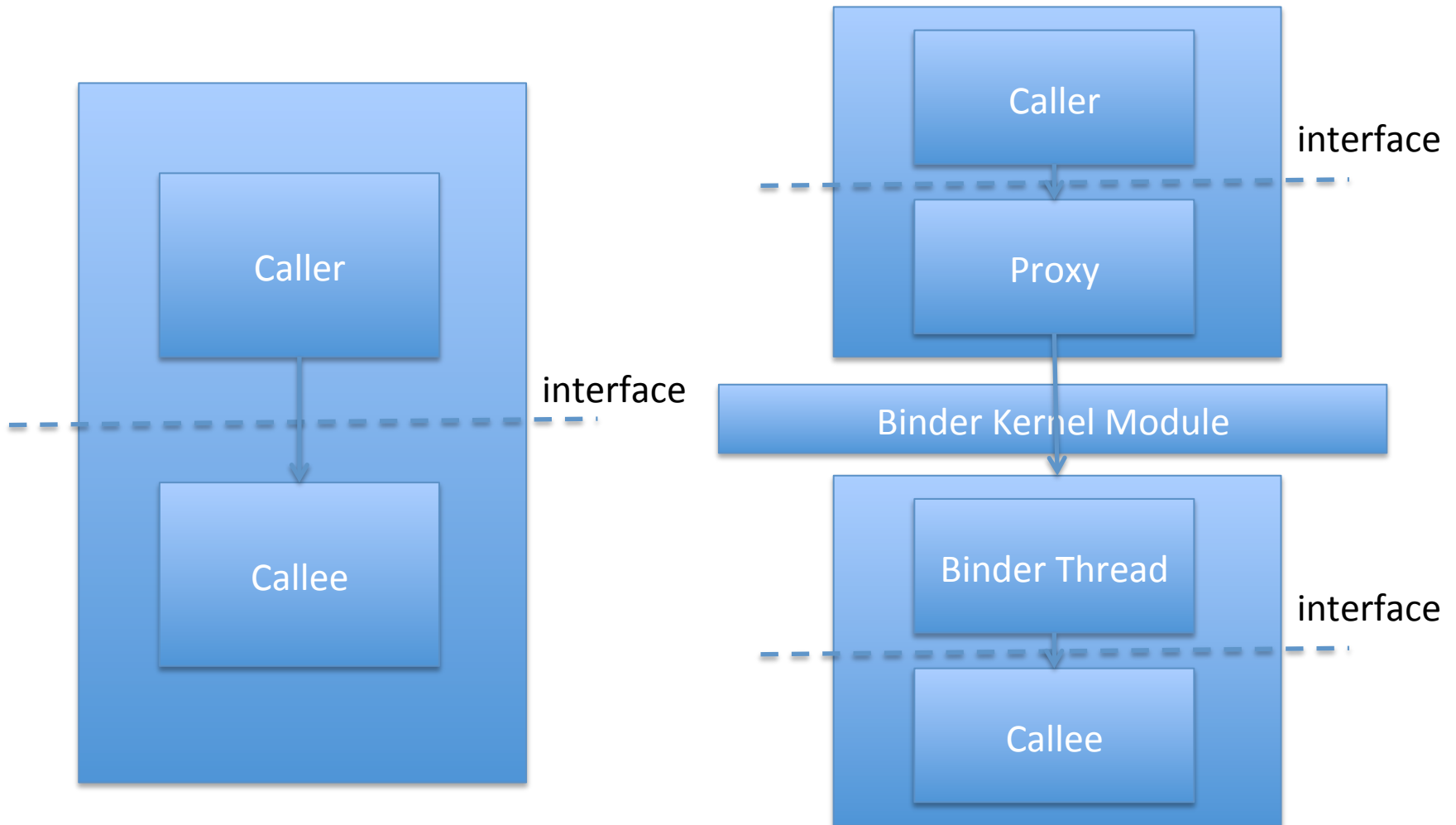
- Intent
 - Highest level abstraction
- Inter process method invocation
 - AIDL
- binder: kernel driver
- ashmem: shared memory



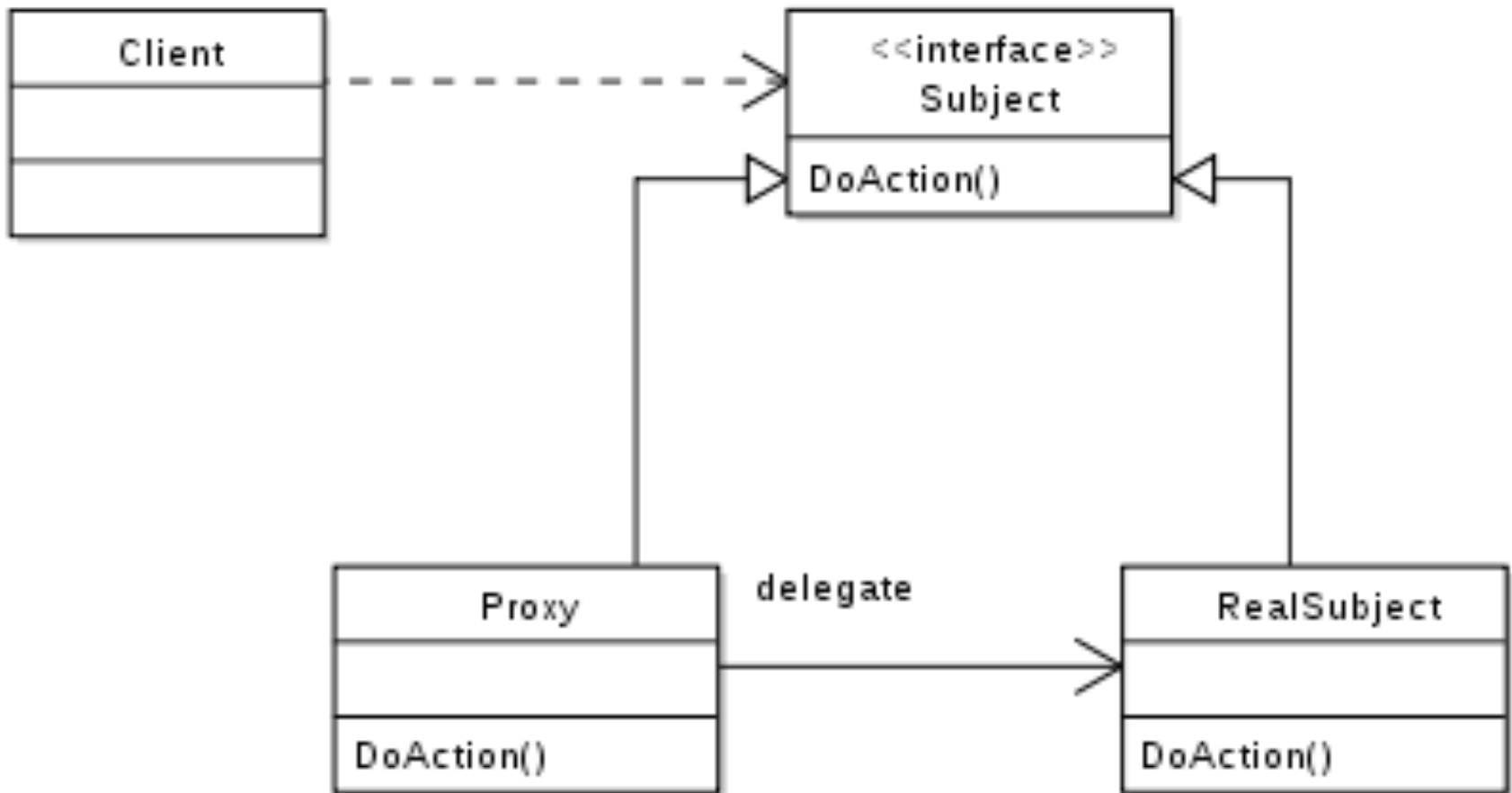
Inter-process method invocation



Inter-process method invocation

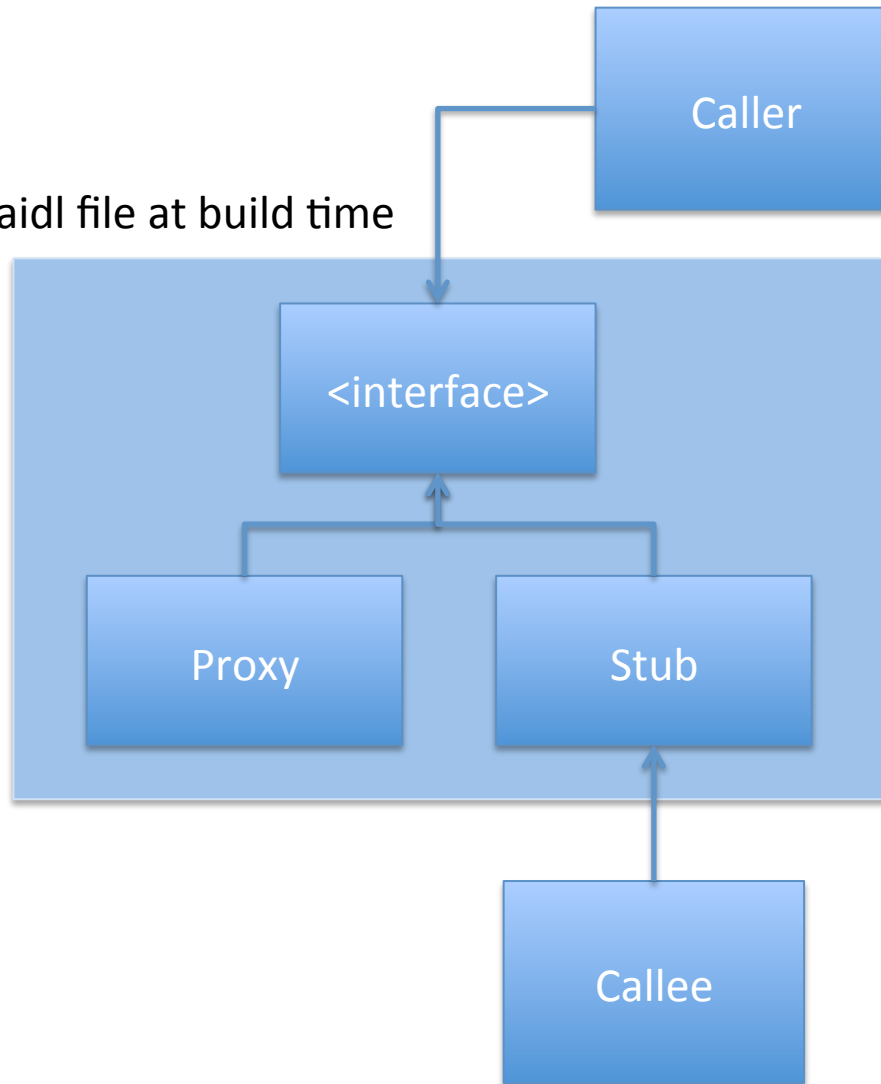


Proxy Design Pattern

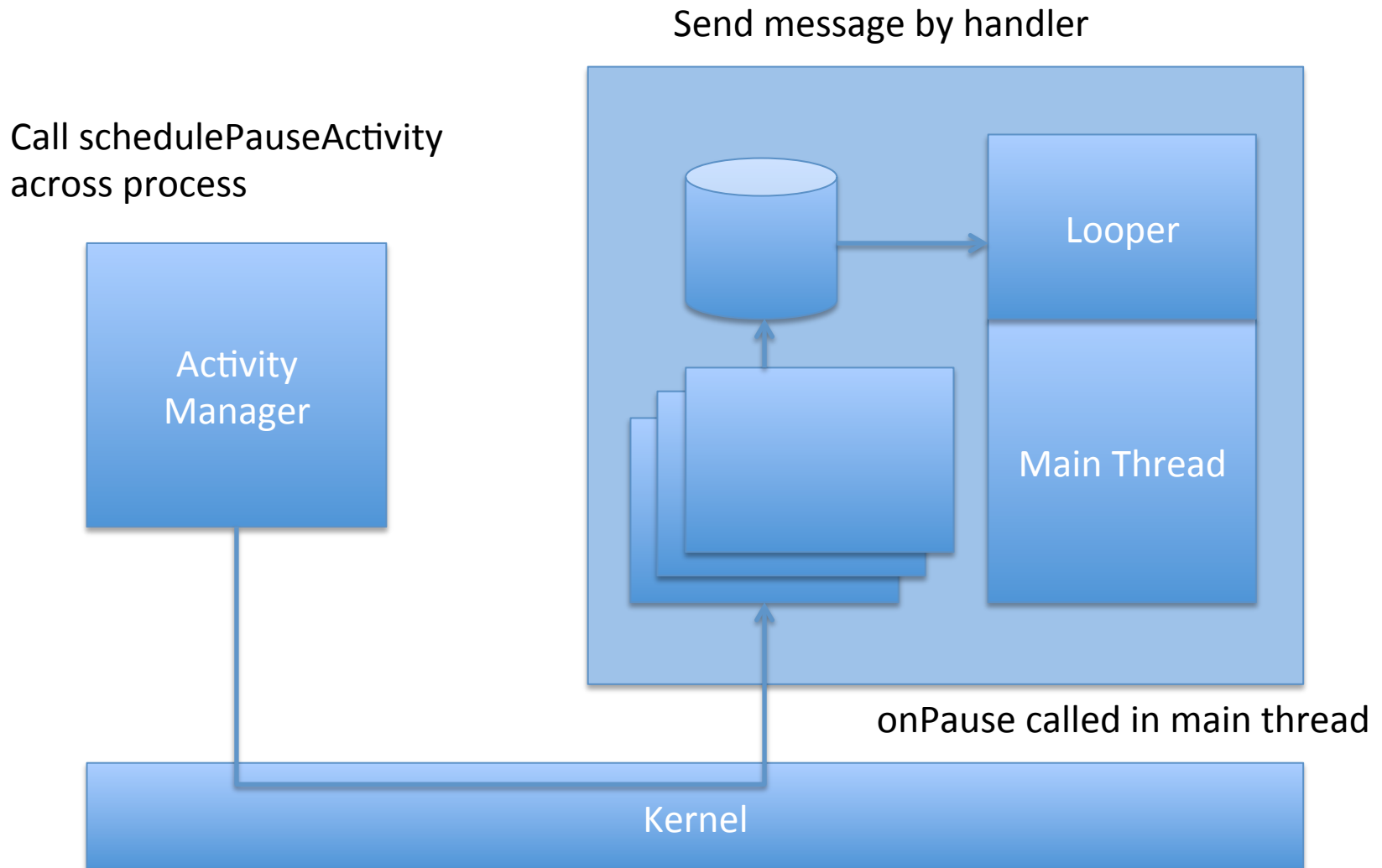


AIDL

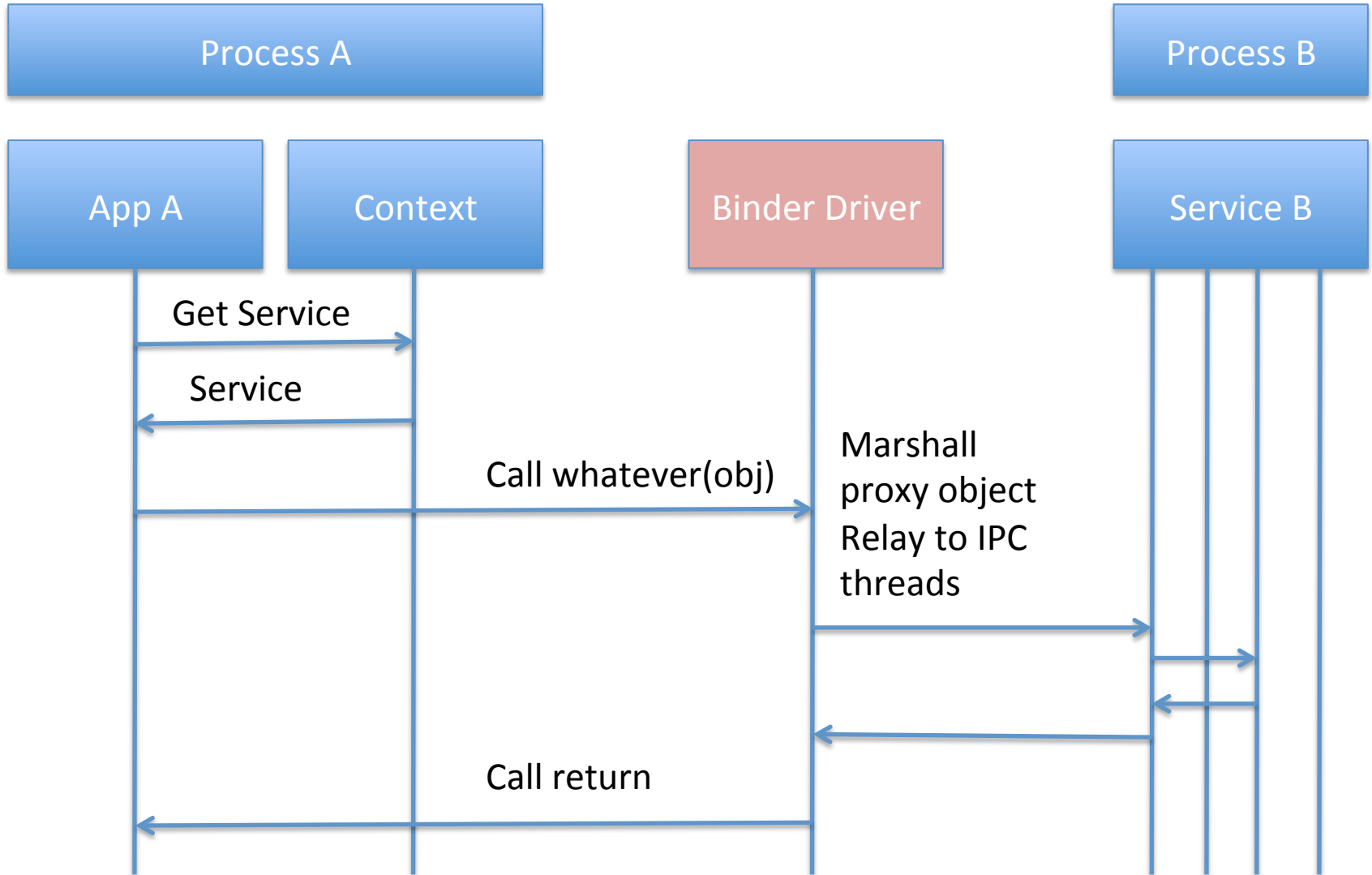
Auto generated from .aidl file at build time



onPause()



Binder in action



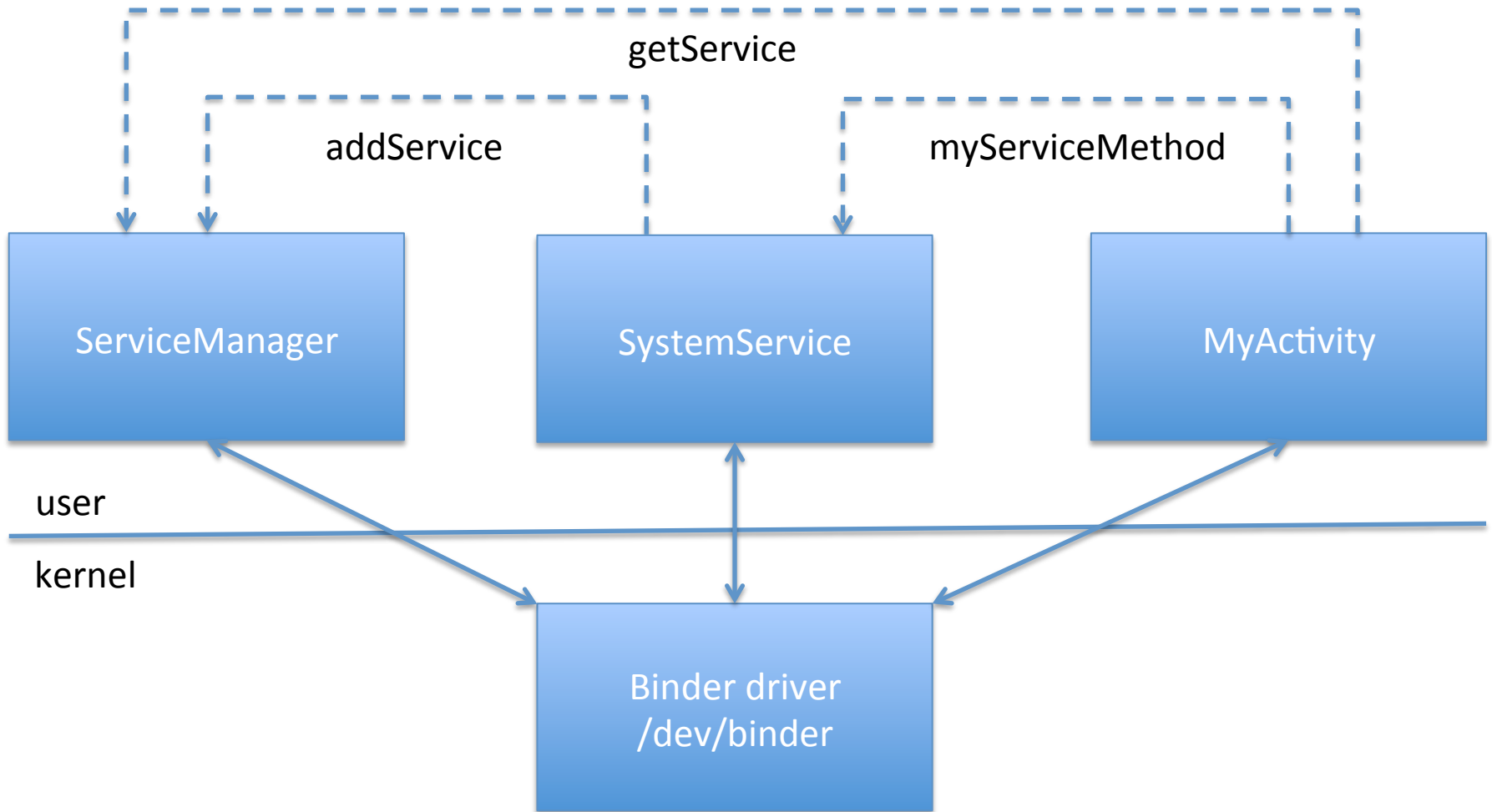
Binder Functionality

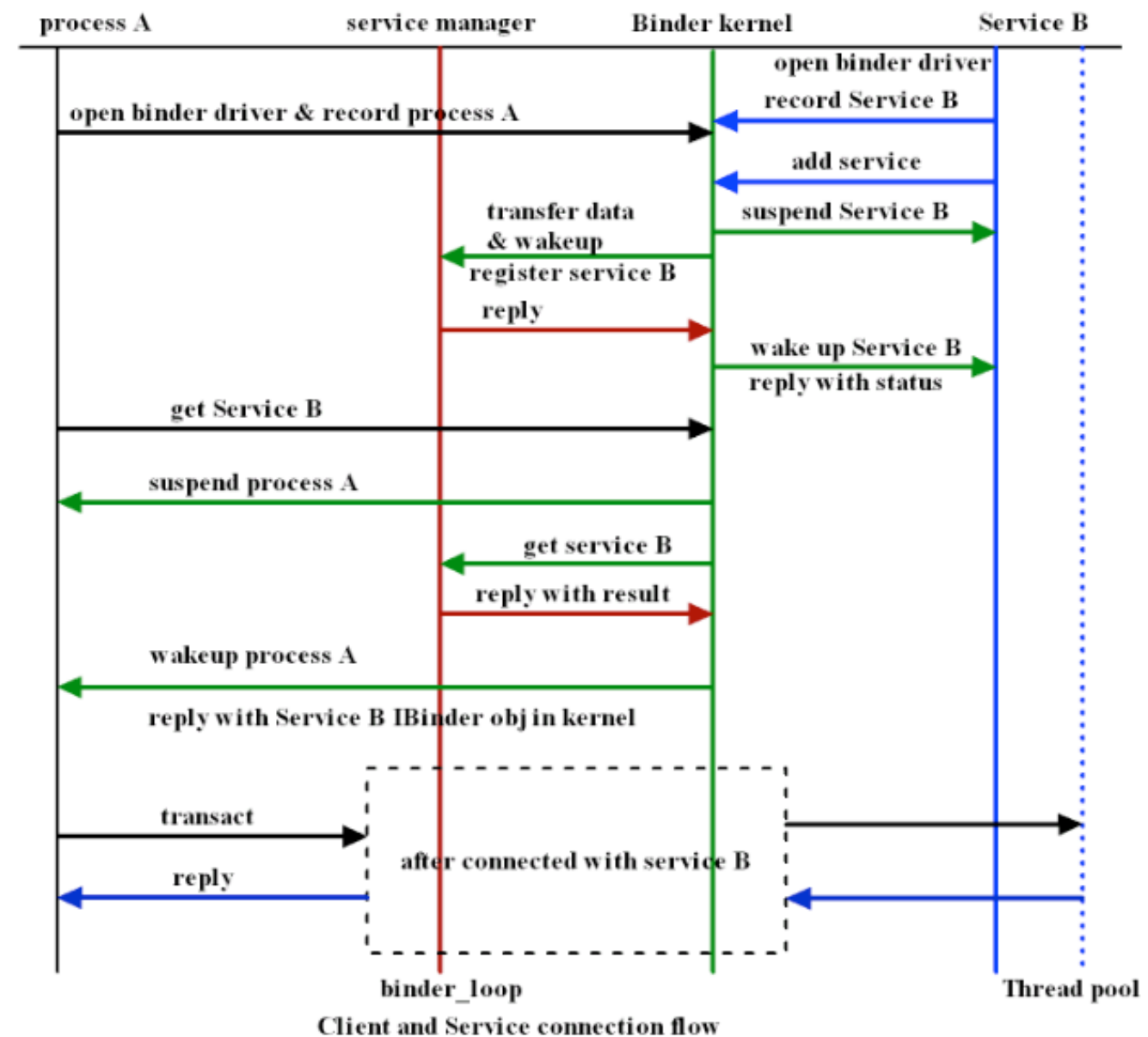
- Architecture
 - Binder kernel driver
 - Instance of Binder objects within user-space
 - Implements the IBinder interface
- Managing communication between processes
 - Simple inter-process messaging
 - Parcelable objects
 - Inter-process message calls
 - Call methods on remote objects as if they were local
 - Notifying processes of service events
- Identifying processes and services
 - Binder Token
 - Numerically uniquely identify a Binder instance
 - Basis of Android's **permissions** model
 - What are processes allowed to do?

ServiceManager

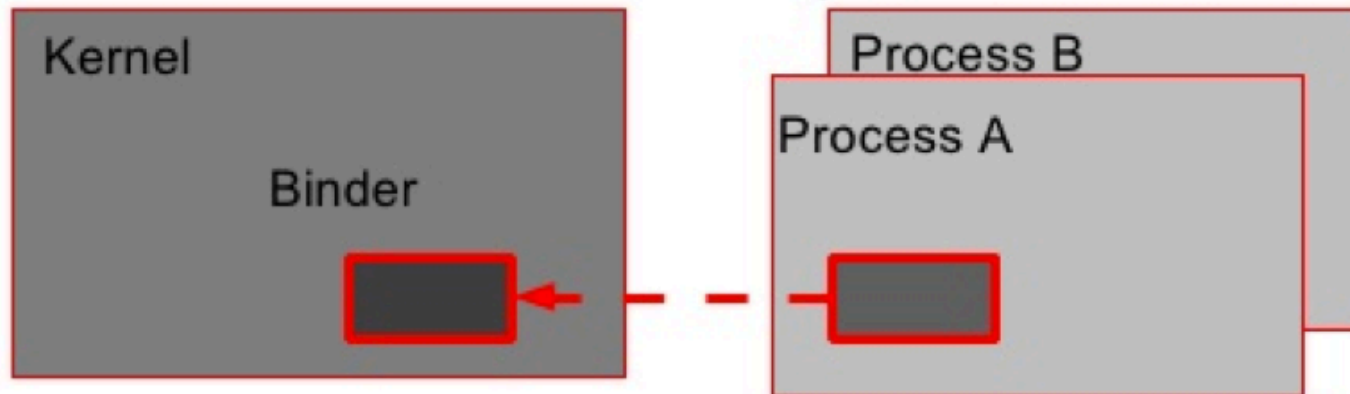
- A special Binder instance with a known Binder address
 - Hosts many system services within its process
 - Knows about other remote services
- Client does not know the token of remote Binder
 - Only the Binder interface knows its own address
- Binder submits a service name and its Binder token to the ServiceManager via IPC
 - Client retrieves remote service Binder address with service name
 - Client communicates with remote service

ServiceManager

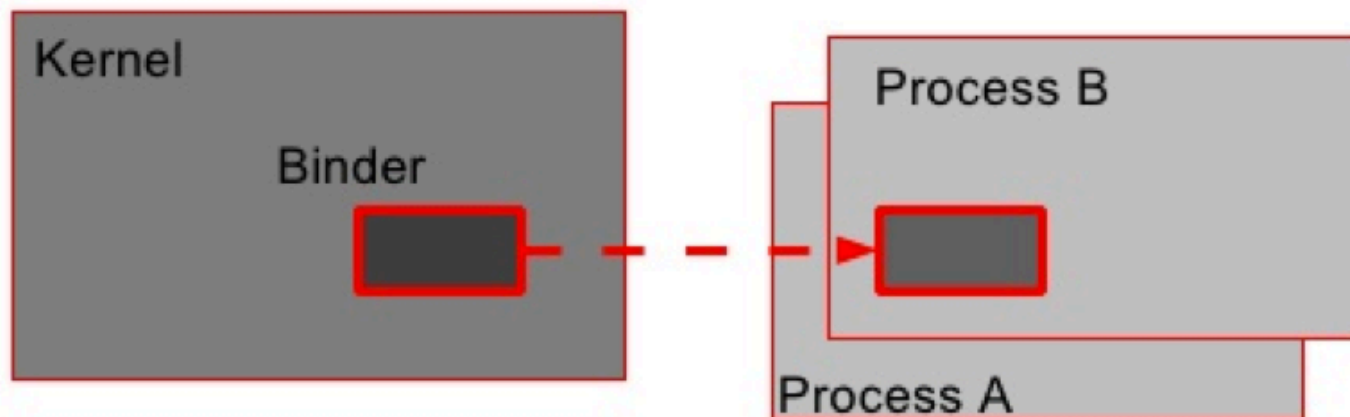




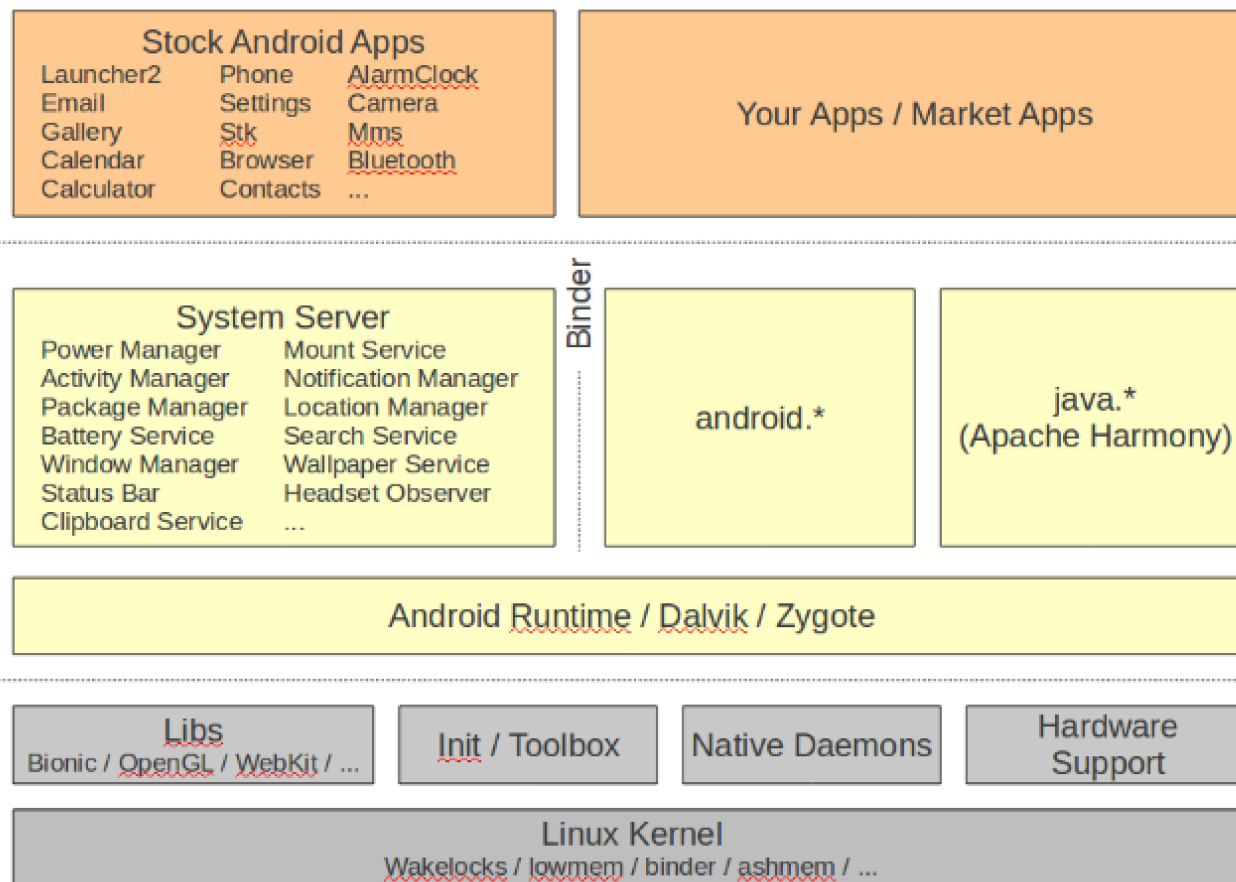
Binder Transactions



Copy memory by **copy_from_user**
Then, wake up process B



Copy memory by **copy_to_user**



SDK, Eclipse, .apk

Manifest:
Perms / SDK ver.

.dex, ddms

NDK, rootfs, initrc, adb

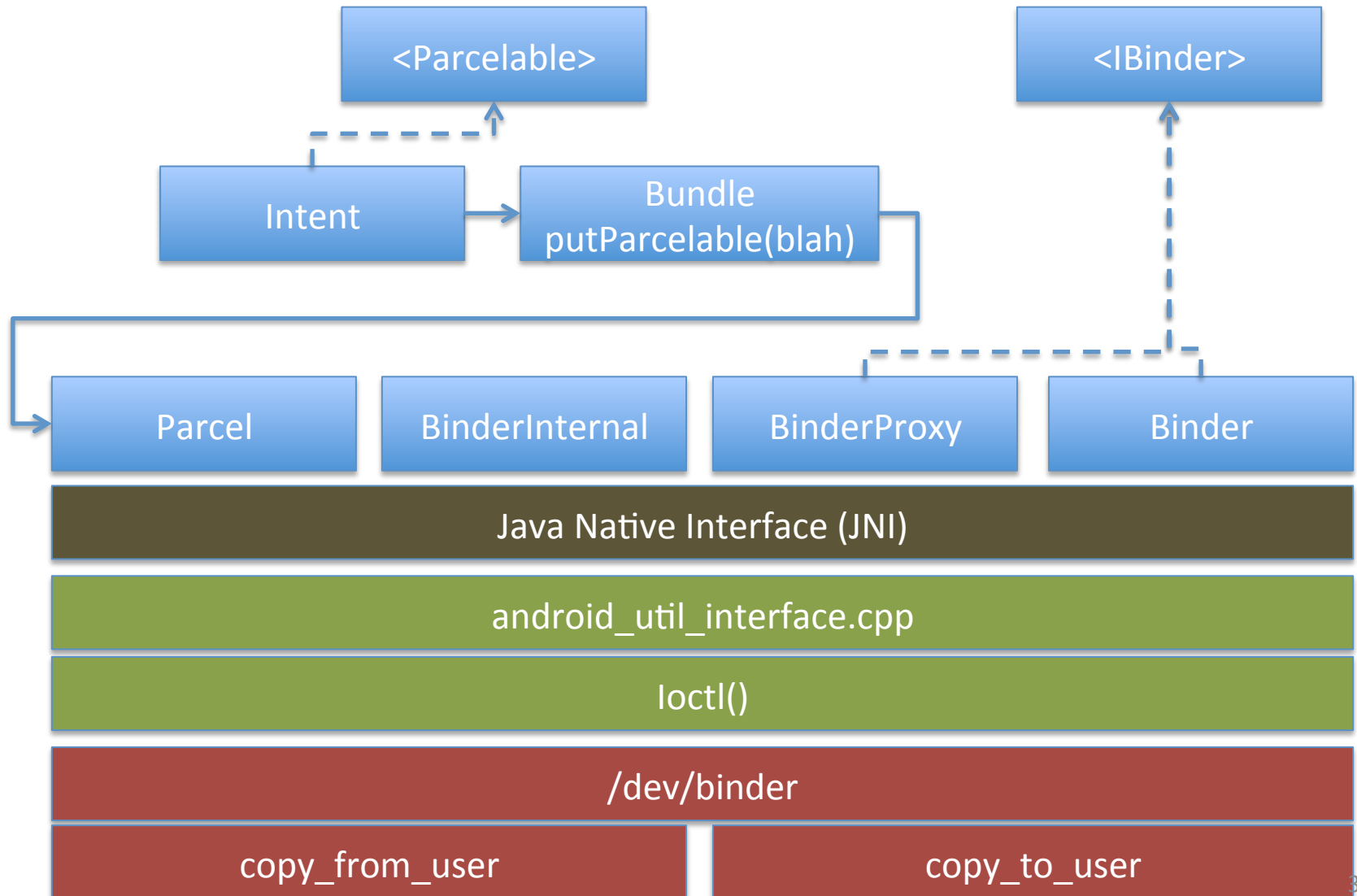
GNU toolchain

(fastboot)

Binder Implementation

- API for apps
 - Written in Java
 - AIDL
 - Java API wrapper
 - Exposes the IBinder interface
 - Wraps the middleware layer
 - Parcelable object marshalling interface
- Middleware
 - Written in C++
 - Implements the user space (i.e. within a process) facilities of the Binder framework
 - Marshalling and unmarshalling of specific data to primitives
 - Provides interaction with the Binder kernel driver
- Kernel drivers
 - Written in C
 - Supports ioctl system calls from the middleware
 - Supports cross-process file operations, memory mapping
 - Thread pool for each service application for IPC
 - Mapping of objects between processes via `copy_from_user`, `copy_to_user`

Binder Implementation



Binder Performance / Limitations

- Binders communicate over process boundaries
 - Processes do not share a common virtual machine context
 - No direct access to objects
 - Not ideal of large data-streams
 - i.e. audio/video
 - Parcelable overhead
 - Good enough for window / activity / surface management
- Advantages
 - Native binary marshalling
 - Not java serialisation
 - Support of ashmem shared memory
- Disadvantages
 - Overhead of Dalvik Parcel marshalling
 - ioctl() not optimal
 - Passes file descriptors for faster binary data transfer

Binder Security

- Binder Security Features
 - Client identity managed by the kernel
 - `Binder.getCallingUid()`, `Binder.getCallingPid()`
 - Interface reference security
 - Client cannot guess “address” of a service without going via the Service Manager
- Service Manager
 - A directory service for system services
 - Mediate access
 - Revoke access based on token
- Server could check client permissions at run-time
 - `Context.checkPermission(permission, pid, uid)`

Services recap

- A second kind of Android component
 - An abstraction of Binder / IPC
 - Used throughout the Android OS
- Tightly or loosely coupled to Activities
 - Start / destroy
 - Either by the Application
 - If we start it, it will run until we stop it
 - Or by the OS
 - If the OS starts it because it was bound, the OS destroys it when it is unbound
 - Communicate tightly via a Binder instance
 - Locally or remotely across processes
 - Communicate loosely via Notifications / Intents / Messages

References

- <http://developer.android.com/guide/components/processes-and-threads.html>
- <http://developer.android.com/guide/components/services.html>
- [http://elinux.org/Android Binder](http://elinux.org/Android_Binder)