

G54MDP

Mobile Device Programming

Lecture 12 – Databases and Content Providers

Logical Data Storage on Android

- File-based abstractions
 - Shared Preferences
 - Simple key value pairs
 - File-based storage
 - Internal Data Storage
 - Soldered RAM
 - Internal APK resources, temporary files
 - External Data Storage
 - SD Card
 - Large media files
 - SQLite Database
 - Structured data, small binary files
- Network
 - Shared contact lists, backups
 - SyncAdapter

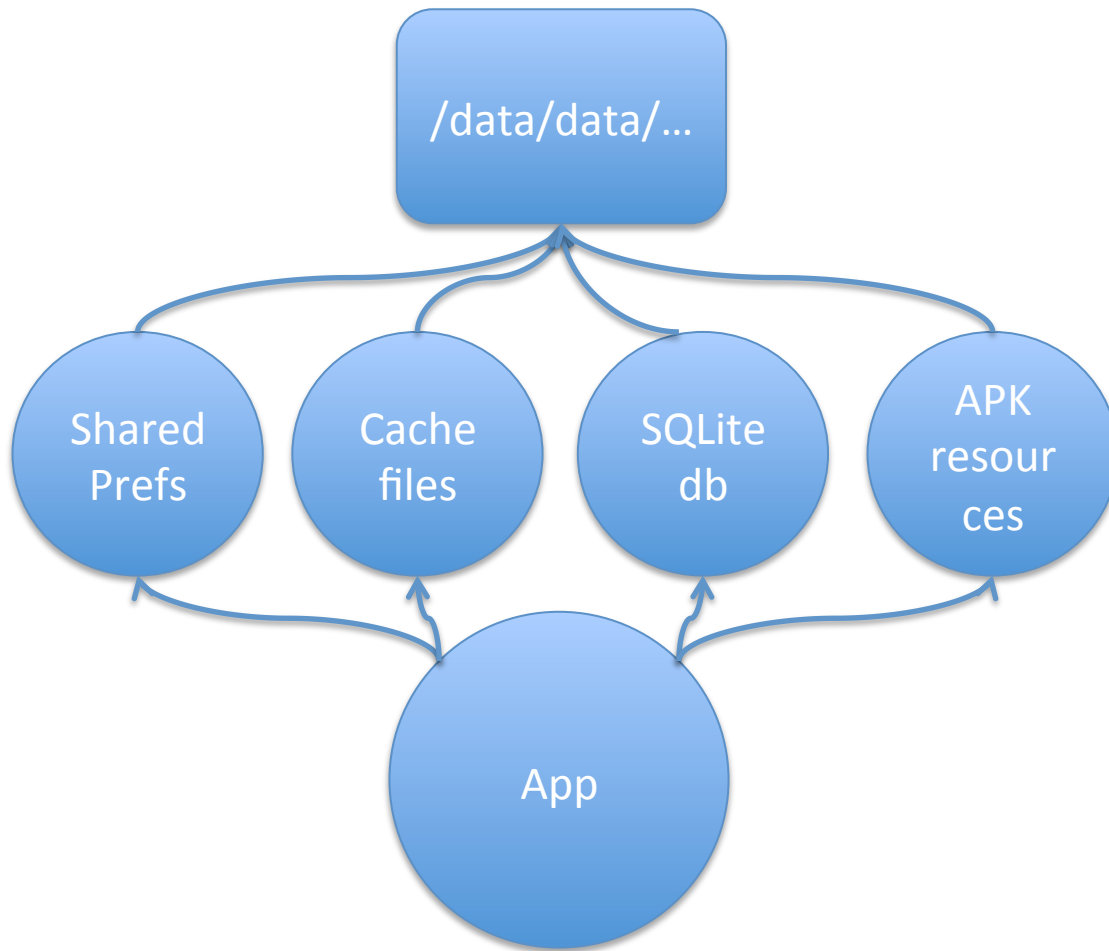
Cursors

- Provides random access to results of a query
- Fairly self explanatory object
 - Enables you to step over all the rows returned by a query
 - Has a close() method to close the query when you are finished
 - don't wait for it to be garbage collected
 - “Connect” a cursor to a CursorAdapter and ListView

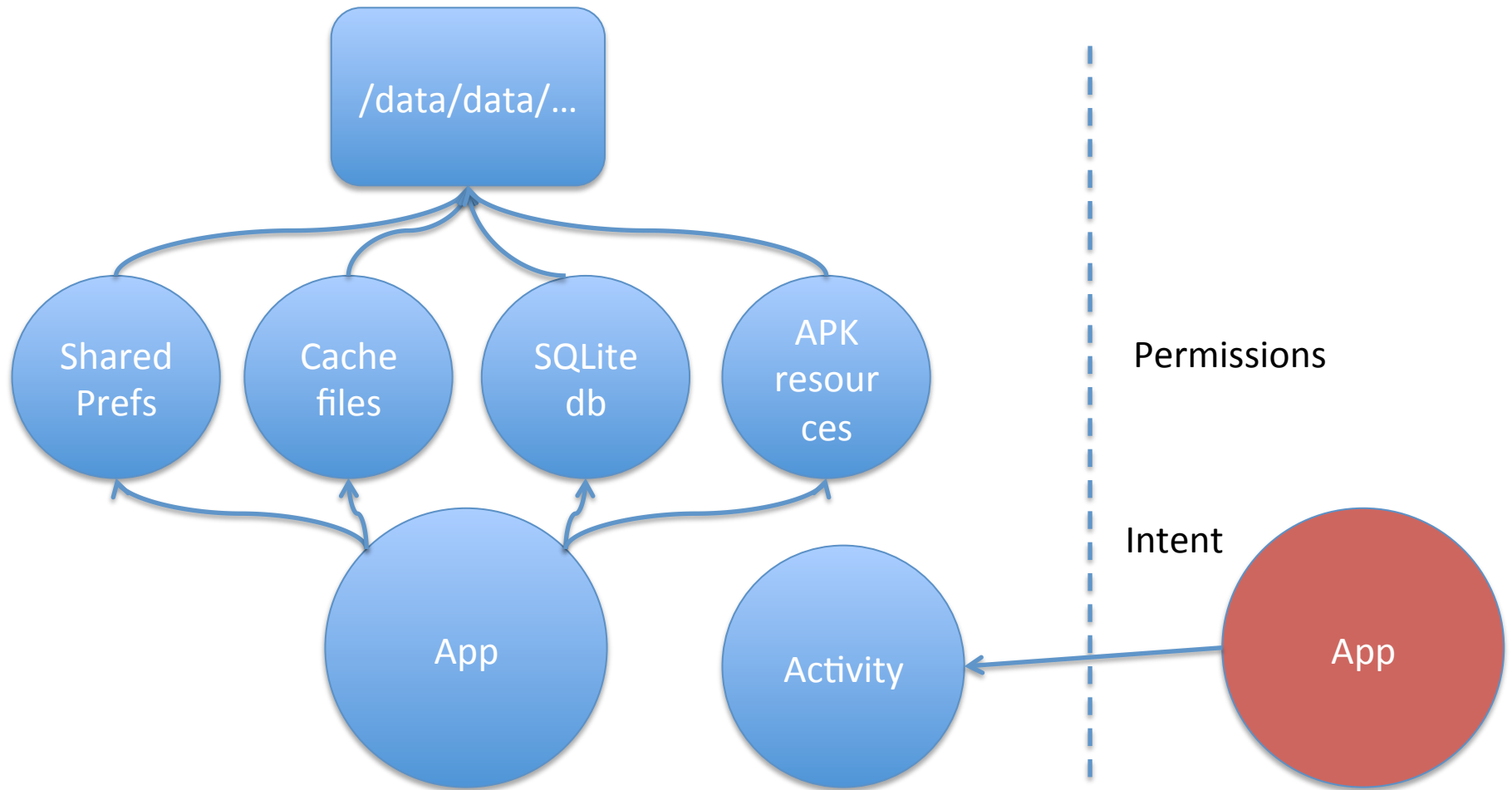
Database Abstraction

- Good software architecture
 - Separation of data model from presentation / views
- Abstraction of database architecture
 - Easier to update storage code
 - Expose column indices as static class variables
 - `c.getInt(0) -> c.getInt(DBHelper.NAME)`
 - Helper methods keep database internals from “leaking” into other classes
 - Return a Collection of results rather than a Cursor
 - Use Cursor internally in DBHelper class
 - SQL injection
 - Sanitise user input

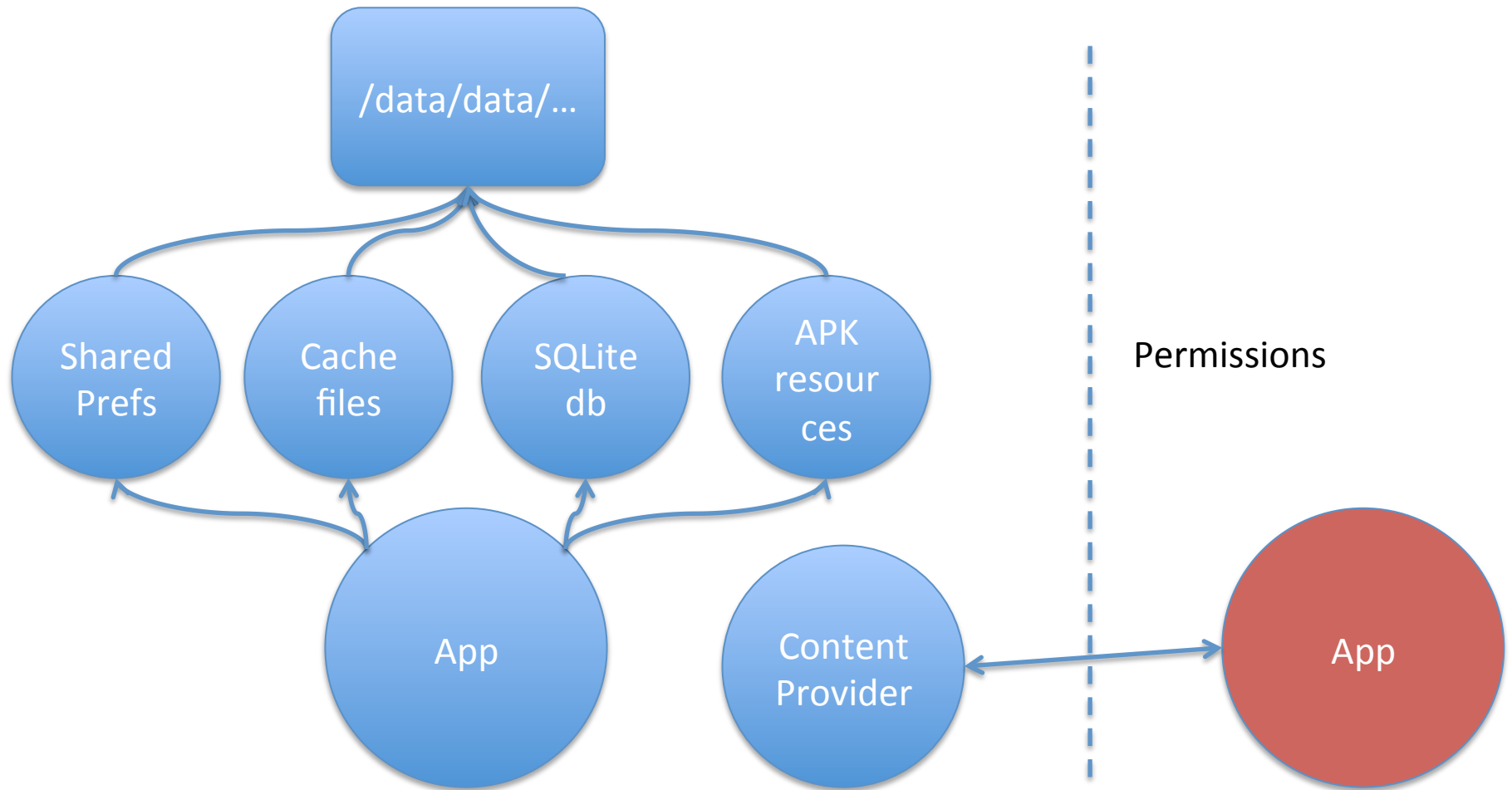
Sharing Data



Sharing Data – is this good enough?



Sharing Data – if not



ContentProvider

- Access to data is restricted to the app that owns it
 - Remember where the database file is?
 - If we want other apps to access our data, or we want to access other apps' data
 - ...we need to provide or make use of a ContentProvider
 - Component number **3**
 - Exposes data / content to other applications in a structured manner
 - Fundamentally IPC via Binder with a strict interface

System ContentProviders

- ContentProviders manage data for:
 - Browser
 - Bookmarks, history
 - Call log
 - Telephone usage
 - Contacts
 - Contact data
 - WhatsApp?
 - Media
 - Media database
 - UserDictionary
 - Database for predictive spelling
 - ...
- Again, recall common mobile capabilities

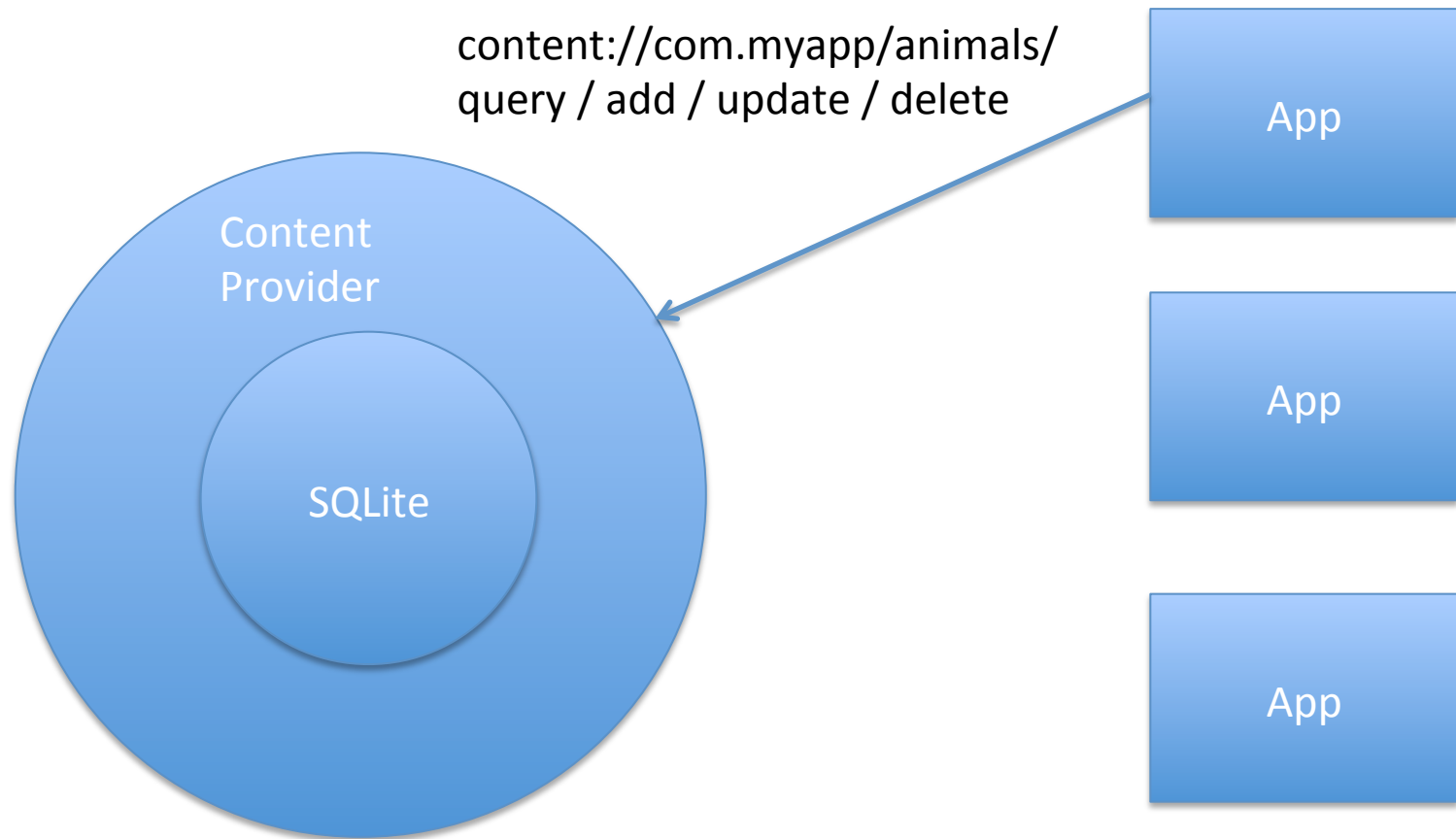
Content Providers

- Either create a new one (by sub-classing `ContentProvider`)
- Or add / query data via an existing native `ContentProvider`
- Assuming that spawning an Activity via Intent is not sufficient
 - Querying complex data
 - Requiring close coupling of application to data

Data Model

- ContentProviders enforce a specific data model
- Very similar to a relational database table
 - A collection of records
 - Support for reading and writing
 - Support typical database operations
- Records are stored in rows, with each column providing different data fields
 - Each record has a numeric id (in the field `_ID`) that uniquely identifies it
- Tables exposed via URI
 - Abstraction again
 - Most of the “work” is specifying the abstraction

Data Model



Querying a ContentProvider

- ContentResolver
 - Manages and supports ContentProvider access
 - Enables ContentProviders to be used across multiple applications
 - Provides additional services such as change notification
 - Can *observe* a ContentProvider to be informed of real-time modifications
 - A new MP3 has been added to the library
- ContentResolver cr = getContentResolver();

Querying a ContentProvider

- ContentProviders identify data sets through URIs
 - `content://authority/path/id`
- `content`
 - Data managed by a ContentProvider
- `authority`
 - ID for the ContentProvider (i.e. fully qualified class name, `com.example.martindata`)
- `path`
 - 0 or more segments indicating the subset of data to be requested
 - e.g. table name, or something more readable / abstracted
- `id`
 - Specific record (row) being accessed

Querying a ContentProvider

- URI for searching Contacts
 - `ContactsContract.Contacts.CONTENT_URI = "content://com.android.contacts/contacts/"`
- `ContentResolver.query(...)`
 - Returns a `Cursor` instance for accessing results
- `Cursor query(Uri uri, String[] projection, String selection, String[] selectionArgs, String sortOrder)`
- `Cursor c =`
`cr.query(ContactsContract.Contacts.CONTENT_URI,`
`new String[]`
`{ ContactsContract.Contacts.DISPLAY_NAME },`
`null, null, null);`

Contacts

- To access / modify Contacts, requires a Permission
 - `android.permission.READ_CONTACTS`
 - `android.permission.WRITE_CONTACTS`
- Contacts has three components
 - Data
 - Rows (mime-typed) that can hold personal information
 - RawContacts
 - A contact for a given person from a given system
 - Gmail contact, Facebook contact etc
 - Associated with Data entries
 - Contacts
 - Aggregated RawContacts
 - Single view to a person

Modifying a ContentProvider

- Uri insert(Uri url, ContentValues values)
- int update(Uri uri, ContentValues values, String where, String[] selectionArgs)
- Uri
 - The table that we wish to update / insert
- ContentValues
 - Values for the new row
 - Key/value pairs
 - Key is the column name
- where
 - SQL WHERE clause

Creating a Content Provider

- Implement a storage system for the data
 - Structured data / SQLite
 - Values, binary blobs up to 64k
 - Database
 - Large binary blobs
 - Files
 - Photos / media manager
- Implement a ContentProvider
 - Implement required methods
 - query, add, update, insert etc
 - onCreate
 - getType
 - What type of data are we providing?
 - ParcelFileDescriptor openFile()
- Tell Android we are a provider
 - Declare in the AndroidManifest

Contract

- Defines metadata pertaining to the provider
- Constant definitions that are exposed to developers via a compiled .jar file
 - Authority
 - Which app is responsible for this data
 - URI
 - Meta-data types
 - Column names
 - Abstraction of database architecture

URI Matching

- All of these methods (except onCreate()) take a URI as the first parameter
 - The object will need to parse it to some extent to know what to return, insert or update
 - Android provides android.content.UriMatcher to simplify this
 - Provides mapping between abstraction of contract class to concrete db implementation
 - Does the calling application want all data from a table, or just a row, or a specific table?
 - Or a “virtual” table

Let's have a look...



Network

- One last type of data storage
 - Get it off the phone, and into the cloud
- Implement a SyncAdapter
 - Appears in the “Accounts and Sync” menu in the OS
 - Synchronizes a local database / content provider with a remote server
 - Make use of a Service to push data in the background
- <http://developer.android.com/training/sync-adapters/creating-sync-adapter.html>

Android Security

- Isolation by default
- Linux kernel
 - Filesystem / UID
 - Private, per-application file storage
 - Processes
 - Individual virtual machine instances
 - Native-code controlled by the application sandbox
- Restricted access to the root user
 - Most processes run as normal users
- IPC through specific interfaces
 - Binder: Services Intents, Messages, ContentProviders
 - Intentional lack of APIs for sensitive functionality
 - Direct SIM card access

Permissions

- No access by default
 - Control access to specific mechanisms
- Applications can offer protected access to resources and data with **permissions**
 - Permissions explicitly granted by users
- Permission architecture
 - Applications statically declare permissions
 - Required **of** components interacting with them
 - You must have this permission to interact with me
 - Required **by** components they interact with
 - I will need these permissions
 - Android requires user's consent to specific permissions when an application is installed



Maps

Do you want to install this application?

- ✓ **Services that cost you money**
directly call phone numbers
- ✓ **Your location**
coarse (network-based) location, fine (GPS) location
- ✓ **Network communication**
full Internet access
- ✓ **Your accounts**
Google Maps, manage the accounts list, use the authentication credentials of an account
- ✓ **Storage**
modify/delete USB storage contents

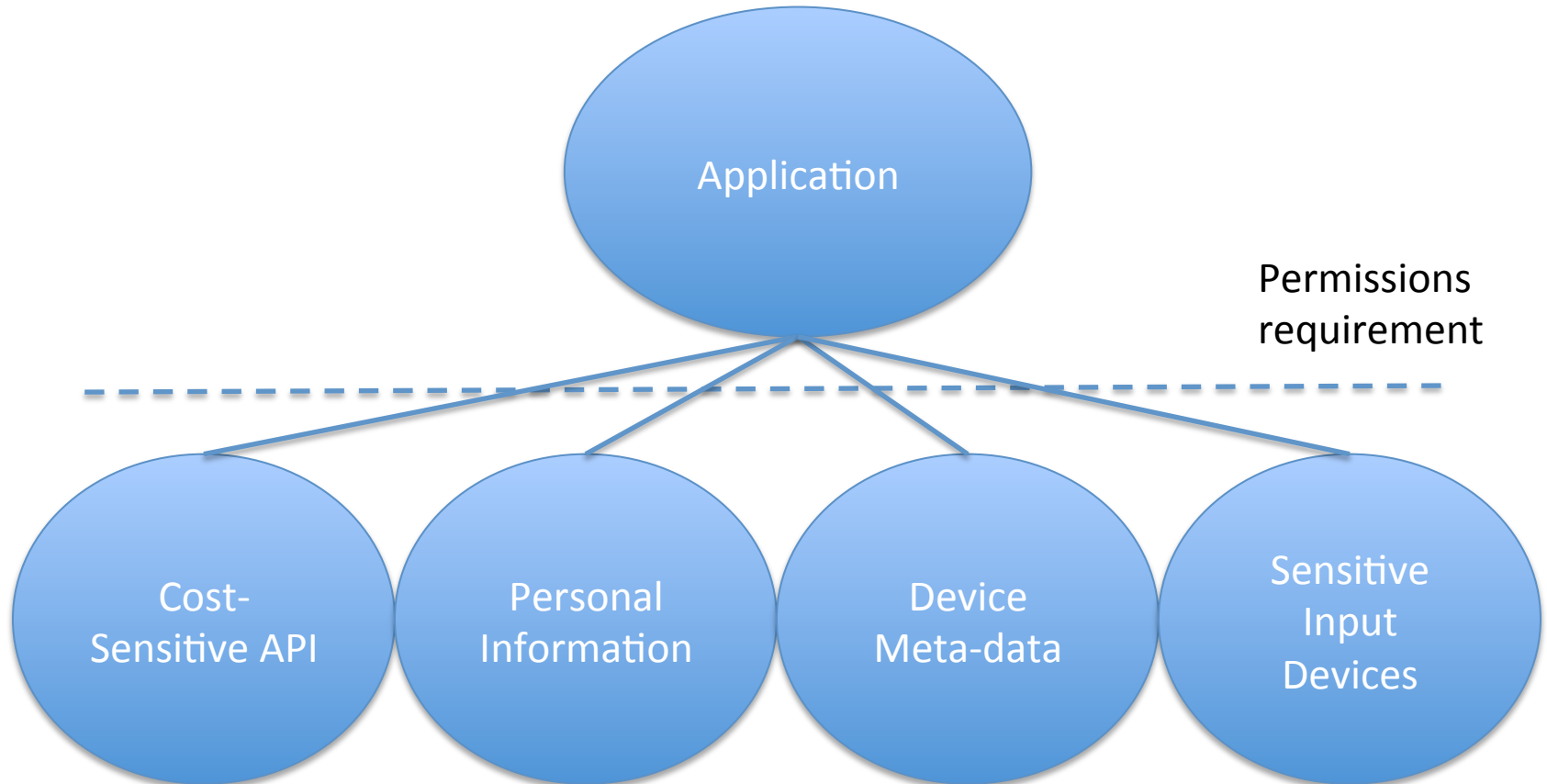
Install

Cancel

Permissions

- Show permissions required at install time
 - Not prompted again regarding permissions at run-time
- Why?
 - Not yet made a commitment (financial, mental) to the application
 - Can compare to other applications
 - Not per session / at run-time
 - “Seamless” switching between Activities / applications
 - Would slow down the user experience
 - Train users to click “ok” repeatedly without considering the implications

Permissions



Permissions

- Cost-Sensitive APIs
 - Telephony
 - SMS/MMS
 - Network/Data
 - In-App Billing
 - NFC Access
- Personal Information
 - Contacts, calendar, messages, emails
- Device Meta-data
 - System logs, browser history, network identifiers
- Sensitive Input Devices
 - Interaction with the surrounding environment
 - Camera, microphone, GPS

Permissions

- <http://developer.android.com/reference/android/Manifest.permission.html>

String	PROCESS_OUTGOING_CALLS	Allows an application to modify or abort outgoing
String	READ_CALENDAR	Allows an application to read the user's calendar
String	READ_CALL_LOG	Allows an application to read the user's call log.
String	READ_CONTACTS	Allows an application to read the user's contacts
String	READ_EXTERNAL_STORAGE	Allows an application to read from external storage
String	READ_FRAME_BUFFER	Allows an application to take screen shots and m the frame buffer data.
String	READ_HISTORY_BOOKMARKS	Allows an application to read (but not write) the u bookmarks.

Common Permissions

- `android.permission.ACCESS_FINE_LOCATION`
- `android.permission.WRITE_EXTERNAL_STORAGE`
- `android.permission.INTERNET`
- `android.permission.WAKE_LOCK`

Using Permissions

- Applications can define new permissions in the manifest
 `<permission android:name="android.permission.VIBRATE"`
 ...
 `</>`
 - Do we really need a new permission?
 - normal / dangerous / signed
 - “Readable” explanation of the new permission
- Applications can require components interacting with them to have a specified permission, set in the manifest
 - By default all permissions apply to all components hosted by the application
 - Activities, Services etc.
 - Or per component permission requirements

Using Permissions

- Specify that an Application **uses** a permission
`<uses-permission android:name="android.permission.CALL_PHONE" />`
- Specify that an Application **requires** a permission
 - The app must **use** permissions it **requires**

`<provider`

`android:permission="android.permission.READ_CONTACTS"`

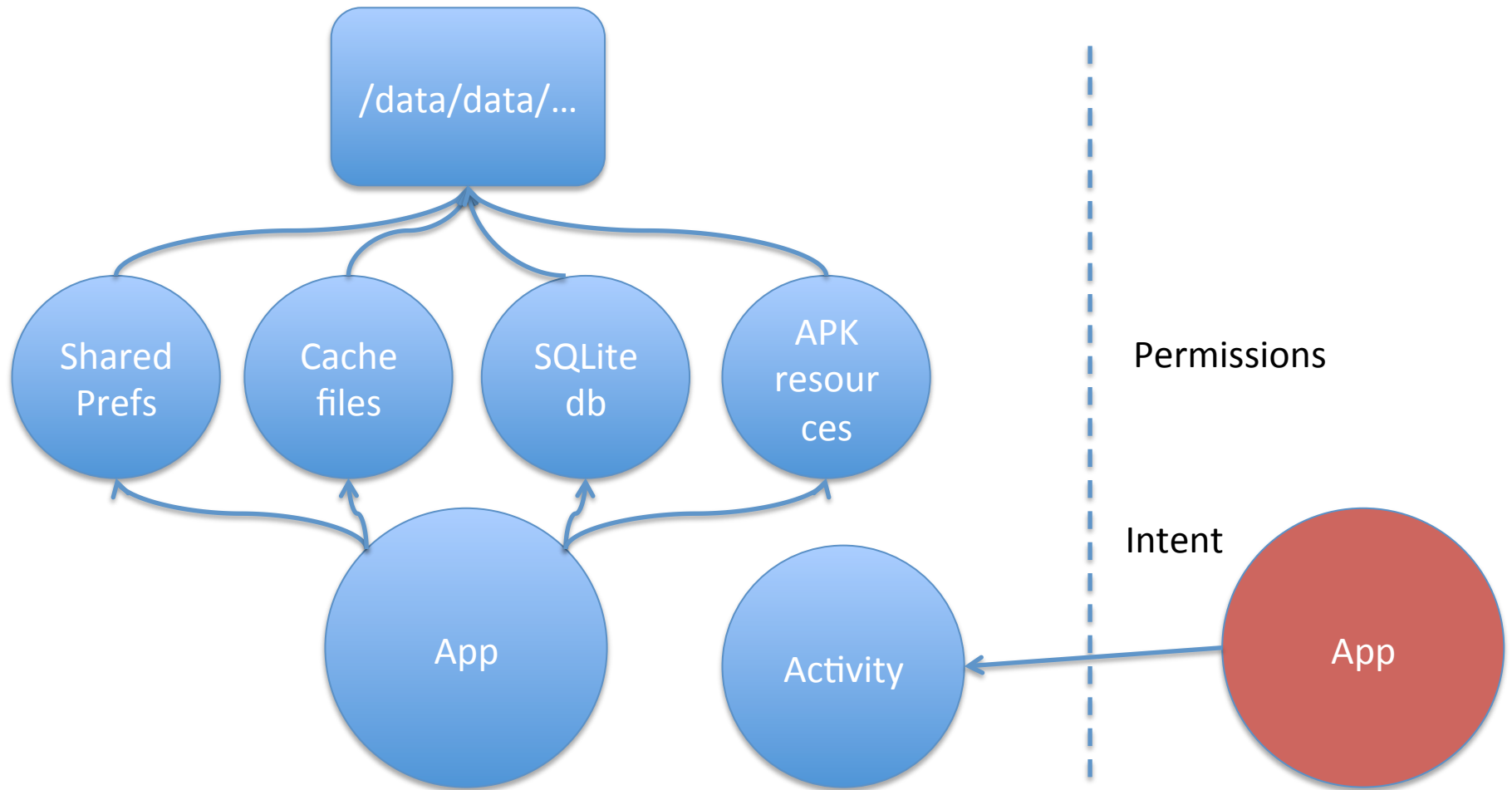
`android:authorities="com.example.martincontentprovider.MyProvider"`

`android:multiprocess="true"`

`android:name="com.example.martincontentprovider.MyProvider">`

`</provider>`

Sharing Data – is this good enough?



References

- <http://developer.android.com/guide/topics/providers/content-providers.html>
- <http://developer.android.com/guide/components/fundamentals.html>