G54SOD (Spring 2018)

Lecture 09 Experimentation

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Motivation

- Experimentation Preparation
 - Understanding the need for obtaining accurate results
 - Looking at methods for supporting obtaining accurate results
 - Improving the understanding of the model (Sensitivity Analysis)
 - Improving the efficiency of the experimentation process
- Experiments
 - Running experiments in AnyLogic
 - SimHeuristics
 - Tackling combinatorial optimisation problems with simulation
- Guest Speakers
 - Get an idea about PhD projects







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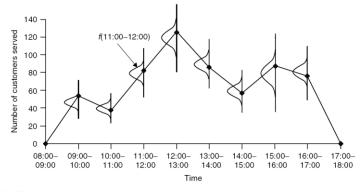
- What is experimentation preparation about?
 - Obtaining accurate results (for stochastic simulation)
 - Obtaining accurate results on the performance of the model (estimate of average performance and its variability).
 - This says nothing about how accurately the model predicts the performance of the real system
 - Use black box validation for this

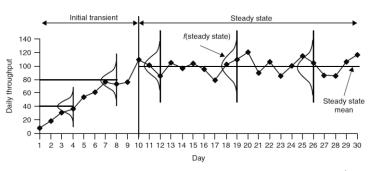


Types of Systems

Types of Systems

- Terminating (natural end point that determines the length of a run) vs.
 non terminating (there is no specific reason why the simulation experiment should terminate)
- Transient (the distribution of the output is constantly changing; true for most terminating simulations) vs. steady state (the output is varying to some fixed (steady-state) distribution; true for most nonterminating simulations)





Robinson (2004)





1. Dealing with initialisation bias (non-terminating simulations only)

- Solutions:
 - a) Run model for a warm-up period: Running the model until it reaches a realistic condition and only collect results from the model after this point
 - b) Set initial conditions in the model: Place the model in realistic conditions at the start of the simulation run [not practical]

2. Obtaining sufficient output data (terminating and non terminating simulations)

- Solutions:
 - a) Multiple replications (terminating or non-terminating simulations):

 Equivalent to taking multiple samples in statistics; multiple runs of the simulation model with different random number streams
 - b) Single long run (non-terminating simulations): Equivalent to taking one large sample in statistics [not practical; some statistical concerns]



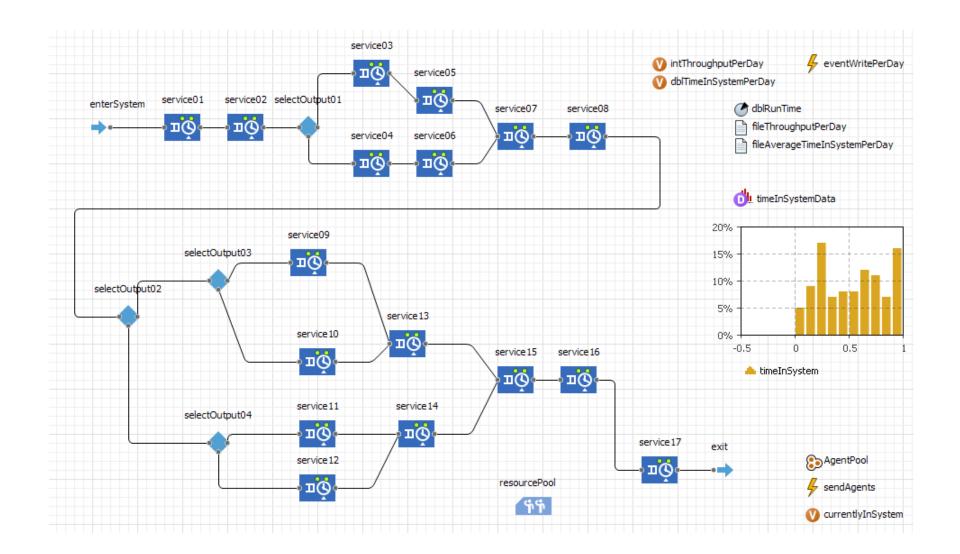
1a. Running the model for a warm-up period

- Needs to be long enough to ensure that the model is in a realistic condition (the difficulty lies in determining whether the model is in a realistic condition)
- Method categories for determining the warm-up period length (Robinson, 2002)
 - Graphical methods; heuristic approaches; statistical methods; initialisation bias tests; hybrid methods
- Most commonly used methods for estimating the warm-up period
 - Time series inspection
 - Welch's method

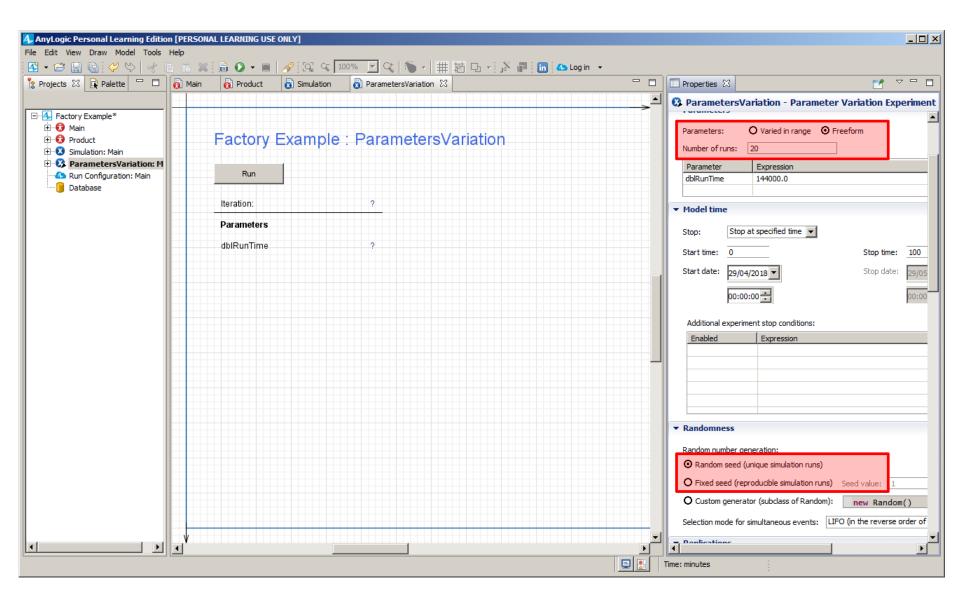


- 1a. Time series inspection (see www.wileyeurope.com/go/robinson warmup.xls)
 - Problem: Data from a single run can be very noisy
 - Solution: Conduct multiple runs and inspect the mean averages of replications; the more replications you run the more the time series will be smoothed
 - Shortcomings:
 - Relies on subjective assessment
 - If data are particularly noisy, subtle patterns in the data might go unnoticed











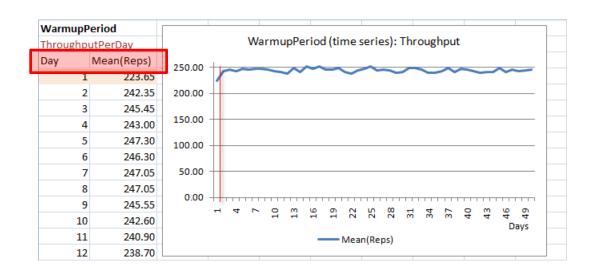
Throughput	PerDay										
Day	Rep 1	Rep 2	Rep 3	Rep 4	Rep 5	Rep 6	Rep 7	Rep 8	Rep 9	Rep 10	Rep 11
1	254	243	228	225	214	220	226	205	193	244	231
2	261	228	255	262	260	237	232	237	230	257	247
3	230	263	240	252	239	247	246	241	223	208	251
4	241	235	244	242	267	239	246	242	269	246	248
5	252	261	235	231	253	245	271	238	245	244	236
6	220	218	244	266	244	276	246	255	230	258	237
7	251	263	255	238	234	237	260	274	235	250	255
8	257	241	256	236	281	257	238	241	249	241	242
9	250	256	246	257	248	223	228	232	264	254	264
10	255	242	250	260	218	245	239	222	269	250	237
11	207	266	231	247	254	241	246	250	232	243	249
12	265	215	239	235	282	254	256	225	222	247	229
13	235	262	236	251	253	253	262	231	269	269	223
100	234	250	234	240	233	236	257	235	225	286	236
Mean(Days)	246.02	243.51	244.79	243.99	245.65	243.66	243.52	241.05	242.98	245.94	245.24
StDev(Days)	16.03	17.59	13.00	14.82	14.91	15.12	16.76	14.48	15.49	15.70	14.63

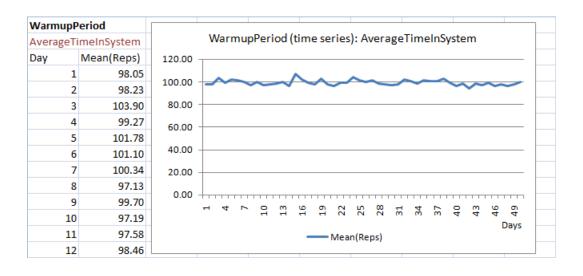
Rep 20	Mean(Reps)	StDev(Reps)
250	223.65	19.62
231	242.35	14.06
246	245.45	20.44
217	243.00	16.09
251	247.30	11.65
244	246.30	17.99
221	247.05	12.75
258	247.05	12.10
242	245.55	13.16
233	242.60	14.47
262	240.90	17.23
245	238.70	20.81
225	249.30	14.26

AverageTime	eInSystemi	PerDay									
Day	Rep 1	Rep 2	Rep 3	Rep 4	Rep 5	Rep 6	Rep 7	Rep 8	Rep 9	Rep 10	Rep 11
1	134.73	94.10	94.13	96.27	92.23	93.07	91.30	85.83	94.98	115.86	92.93
2	98.81	90.92	100.21	105.72	115.85	94.37	107.07	89.87	100.44	89.84	96.70
3	87.67	112.62	92.11	115.71	92.60	96.68	88.49	91.93	90.69	86.49	92.98
4	92.21	88.46	105.28	91.99	108.48	90.01	97.76	93.40	113.16	98.45	103.44
5	100.70	107.43	95.88	88.65	96.72	130.39	139.82	90.52	92.04	91.25	88.74
6	89.07	92.50	102.44	101.06	95.62	137.93	90.06	126.58	87.30	94.91	95.71
7	99.45	96.56	101.53	88.83	91.92	88.74	108.22	122.74	94.15	120.29	110.42
8	98.88	102.23	94.27	89.76	123.28	97.78	96.01	95.10	94.56	102.31	91.87
9	95.21	94.99	113.02	96.21	95.53	85.89	96.73	89.09	155.85	123.31	99.98
10	93.84	90.74	95.84	103.43	88.66	102.15	91.69	87.60	121.74	134.60	94.71
11	86.88	111.63	91.06	95.33	120.87	102.23	98.13	102.78	91.09	103.32	91.93
12	94.73	89.80	102.91	93.86	129.82	97.87	119.70	89.07	98.30	103.04	94.18
13	90.22	100.24	96.45	103.32	96.72	98.48	109.35	87.10	103.86	126.29	93.32
100	92.95	98.20	94.62	91.02	88.80	97.61	97.57	88.19	86.64	207.19	90.65
Mean(Days)	100.66	97.68	99.38	98.89	99.41	97.81	99.88	95.88	98.50	101.50	99.23
StDev(Days)	13.49	10.43	11.29	10.86	11.59	11.39	16.19	8.60	11.81	17.30	11.80

Rep 20	Mean(Reps)	StDev(Reps)
138.76	98.05	14.68
99.22	98.23	7.90
92.96	103.90	29.50
98.60	99.27	9.30
99.30	101.78	15.35
91.60	101.10	13.59
87.29	100.34	12.67
99.32	97.13	8.10
90.66	99.70	15.96
90.39	97.19	11.97
128.31	97.58	11.44
101.25	98.46	10.53
93.48	100.10	9.82









1a. Welch's method (see www.wileyeurope.com/go/robinson - warmup.xls)

- Steps:
 - Perform a series of replications (at least 5)
 - Calculate mean of the output data across the replications for each period
 - Calculate the moving average based on a window size w (start with 5)
 - Plot the moving average on a time series
 - If the data are smooth identify the warm up period as the point where the time series becomes flat
 - If the data is not smooth increase window size w and calculate new moving averages
- Advantage: Calculation of moving averages smoothes out noise
- Shortcomings:
 - Relies on subjective assessment
 - Conservative; tends to overestimate the warm up period



The moving averages are calculated using the following formula:

$$\overline{Y}_{i}(w) = \begin{cases} \sum_{s=-(i-1)}^{i-1} \overline{Y}_{i+s} \\ \frac{2i-1}{2i-1} & \text{if } i = 1, \dots, w \\ \sum_{w}^{i} \overline{Y}_{i+s} \\ \frac{2i-1}{2w+1} & \text{if } i = w+1, \dots, m-w \end{cases}$$

where:

 $\overline{Y}_i(w)$ = moving average of window size w

 $\overline{\mathbf{Y}}_i$ = time-series of output data (mean of the replications)

i = period number

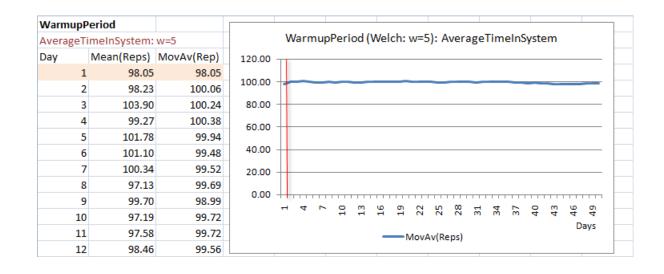
m = number of periods in the simulation run



Robinson (2004)

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Warmup	Period															_				
Throughp	utPerDay: w=	5			1	War	rmu	pPe	riod	(W	elch	: w=	=5):	Thr	oug	hpu	t			
Day	Mean(Reps)	MovAv(Rep)	250.00																	
1	223.65	223.65	250.00																	
2	242.35	237.15	200.00	+-																
3	245.45	240.35																		
4	243.00	242.16	150.00	\top																
5	247.30	243.08	100.00	\perp																
6	246.30	242.84																		
7	247.05	244.20	50.00	+																
8	247.05	244.84																		
9	245.55	244.50	0.00	+	4	7	0	m	u u	0		IN.	00				0	m	u u	
10	242.60	245.27			•		ä	H	16	ä	22	25	28	31	34	37	40	43	46	gA2 Q
11	240.90	245.22							_	—n	MovA	v(Re	eps)							uys
12	238.70	245.71																		





1a. Running the model for a warm-up period: Important

- If the model has more than one key response the initial transient should be investigated for each one
- In theory, the warm-up period should be determined separately for every experimental scenario; in practice it is only done for the base scenario!



Run length

- Warm-up period generally takes less than 10 percent of the run length
 - Rule of thumb:
 - The experiment run length should be 10 x warm-up period
 - This implies a total run length of 11 x warm-up period (including 1 x for the warm up period that is removed)





1. Dealing with initialisation bias

- Solutions:
 - a) Run model for a warm-up period: Running the model until it reaches a realistic condition and only collect results from the model after this point
 - b) Set initial conditions in the model: Place the model in realistic conditions at the start of the simulation run [not practical]

2. Obtaining sufficient output data

- Solutions:
 - a) Multiple replications (terminating or non-terminating simulations):

 Equivalent to taking multiple samples in statistics; multiple runs of the simulation model with different random number streams
 - b) Single long run (non-terminating simulations): Equivalent to taking one large sample in statistics [not practical; some statistical concerns]



2a. Multiple replications

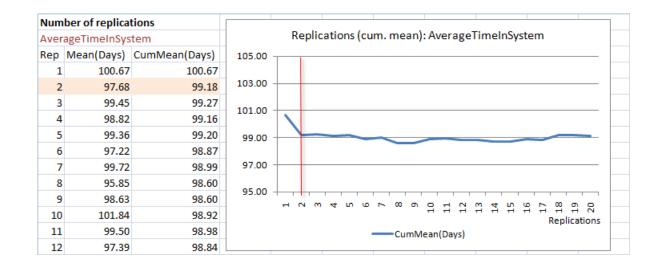
- Multiple replications are performed by changing the random number stream
- Producing multiple samples in order to get better estimates for the mean performance
- Most commonly used methods for estimating the number of required replications:
 - Plotting cumulative means
 - Confidence interval method



- 2a. Plotting cumulative means (see www.wileyeurope.com/go/robinson_- replications.xls)
 - Plotting the cumulative mean of the output data from a series of replications
 - As more replications are performed the graph should become a flat line (minimal variability, no upwards and downwards trends)
 - Number of replications is defined by the point at which the graph becomes flat



Num	ber of replicat	tions	
Thro	ughput		Replications (cum. mean): Throughput
Rep	Mean(Days)	CumMean(Days)	250.00
1	246.21	246.21	
2	243.65	244.93	248.00
3	245.03	244.96	245.00
4	243.84	244.68	246.00
5	245.62	244.87	244.00
6	243.64	244.66	
7	243.46	244.49	242.00
8	241.35	244.10	
9	243.70	244.06	240.00
10	246.14	244.26	
11	245.47	244.37	Replication ——CumMean(Days)
12	243.36	244.29	22.1111631163437





2a. Confidence intervals (see www.wileyeurope.com/go/robinson_- replications.xls)

- Statistical means for showing how accurately the mean average of a value is estimated
- The narrower the interval the more accurate the estimate (i.e. the smaller the deviation between the upper and lower limit)
- Standard applications: Use 95% confidence interval (sign. level α =5%)
 - This gives a 95% probability that the value of the true mean (obtained if the model is run for an infinite period) lies within the confidence interval
- Critical application: Use 99% confidence interval (sign. level α =1%)



2a. Confidence intervals (see www.wileyeurope.com/go/robinson_- replications.xls)

 The modeller needs to decide which %deviation between the upper and the lower limit is acceptable and choose the required number of replications to stay below this %deviation from the statistics



When analysing simulation output data a confidence interval is calculated as follows:

$$CI = \overline{X} \pm t_{n-1,\alpha/2} \frac{S}{\sqrt{n}}$$

where:

 \overline{X} = mean of the output data from the replications

S = standard deviation of the output data from the replications (see equation below)

n =number of replications

 $t_{n-1,\alpha/2}$ = value from Student's *t*-distribution with n-1 degree of freedom and a significance level of $\alpha/2$

The formula for the standard deviation is:

$$S = \sqrt{\frac{\sum_{i=1}^{n} (X_i - \overline{X})^2}{n-1}}$$

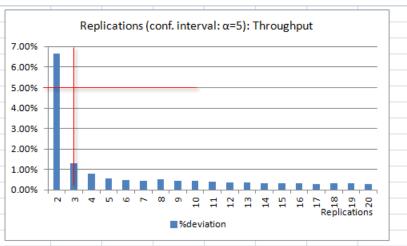
where:

 X_i = the result from replication i

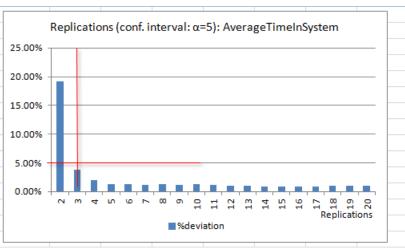
Robinson (2004)



Num	ber of replicat	tions	alpha	5%		
Thro	ughput					
Rep	Mean(Days)	CumMean(Days)	StdDev(Days)	Lower interval	Upper interval	%deviation
1	246.21	246.21	n/a	n/a	n/a	n/a
2	243.65	244.93	1.81	228.64	261.22	6.65%
3	245.03	244.96	1.28	241.78	248.15	1.30%
4	243.84	244.68	1.19	242.79	246.58	0.77%
5	245.62	244.87	1.11	243.49	246.25	0.56%
6	243.64	244.66	1.11	243.50	245.83	0.48%
7	243.46	244.49	1.11	243.46	245.52	0.42%
8	241.35	244.10	1.52	242.83	245.37	0.52%
9	243.70	244.06	1.42	242.96	245.15	0.45%
10	246.14	244.26	1.50	243.19	245.33	0.44%
11	245.47	244.37	1.46	243.39	245.36	0.40%
12	243.36	244.29	1.43	243.38	245.20	0.37%



Number of replications a			alpha	5%		
Aver	ageTimeInSys	tem				
Rep	Mean(Days)	CumMean(Days)	StdDev(Days)	Lower interval	Upper interval	%deviation
1	100.67	100.67	n/a	n/a	n/a	n/a
2	97.68	99.18	2.12	80.17	118.18	19.16%
3	99.45	99.27	1.50	95.53	103.00	3.76%
4	98.82	99.16	1.25	97.17	101.14	2.00%
5	99.36	99.20	1.08	97.85	100.54	1.36%
6	97.22	98.87	1.26	97.54	100.19	1.34%
7	99.72	98.99	1.20	97.88	100.09	1.12%
8	95.85	98.60	1.57	97.28	99.91	1.33%
9	98.63	98.60	1.47	97.47	99.73	1.14%
10	101.84	98.92	1.72	97.69	100.15	1.24%
11	99.50	98.98	1.64	97.87	100.08	1.11%
12	97.39	98.84	1.63	97.81	99.88	1.05%





2a. Multiple replications: Important

- Run length:
 - Transient models have a defined run length (e.g. one day)
 - Steady state models should be run at least 10x the warm-up period
- Remember to delete the warm-up period data before conducting any further analysis if you have a non-terminating simulation!
- In theory, the number of replications should be determined separately for every experimental scenario; in practice it is only done for the base scenario!
- If the model has more than one key response the number of replications should be chosen on the basis of the response that requires the most replications



Best solution:

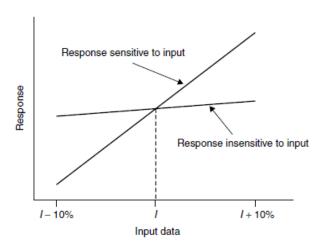
- Multiple replications of long runs!
 - The more output data can be obtained, the larger the sample, and the more certainty there can be in the accuracy of the results





Sensitivity Analysis

- Improving the understanding of the model
- Assessing the consequences of changes in model inputs
- Model inputs: experimental factors and model data
- Process:
 - Vary input (I)
 - Run the simulation
 - Measure the effect on the response
- Result:
 - Significant shift in response?
 - Response sensitive to input change
 - No significant shift in response?
 - Response insensitive to input change



Robinson (2004)

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- Sensitivity Analysis
 - Useful for improving the understanding of the model:
 - Assessing the effect of uncertainties in the data
 - Understanding how changes to the experimental factors affect responses
 - Assessing the robustness of a solution
 - Sensitivity analysis can be time consuming and should be restricted to key inputs
 - Inputs about which there is greatest uncertainty
 - Inputs which are believed to have the greatest impact on the response



- Experimental design
 - Improving the efficiency of the experimentation process
 - In search experimentation it is often not possible to try all scenarios (i.e. all factor/level combinations)
 - Identifying the experimental factors that are most likely to lead to significant improvements, therefore reducing the total factor/level combinations to be investigated





Experimental design

- How do we identifying the experimental factors that have the greatest impact (i.e. give the greatest improvement towards meeting the objectives of the simulation study)?
 - Data analysis:
 - By analysing data in a model it is sometimes possible to draw conclusions about the likely impact of a change to an experimental factor
 - Expert knowledge
 - Subject matter experts often have a good understanding of the system and the factors that are likely to have a big impact on the responses
 - Preliminary experimentation
 - Interactive simulation can be used to quickly try out different levels based of what is observed during the simulation run
 - Preliminary (simple) sensitivity analysis



- Experimental design
 - Problem with identifying important experimental factors
 - When factors are changed in isolation they may have a very different effect compared to when they are changed in combination
 - Factors might have a significant effect on simulation output but changes in the real system could have limited practical significance

Importance requires both, statistical and practical significance!



- Developing an understanding of the solution space
 - Simulating a limited number of scenarios often allows you already to form an opinion as to the likely outcomes of other scenarios
 - How does it work? What methods can you apply?
 - Thinking about the likelihood of a scenario to give the desired output and only simulating the ones likely to lead to success
 - Using linear interpolation (assumes that the solution space is linear)
 - Using unconstrained models (e.g. removing queue limits) in this way maximum requirements can be established [this is very useful!]
 - Perform some experiments with factor levels that are far apart



- Experiment design: 2^k factorial designs
 - k = number of experimental factors
 - Each factor is set to two levels (+ and -)
 - Example:
 - $k = 3 \rightarrow 2^3 = 8$ scenarios are simulated and the responses recorded
 - This allows to calculate the mean average effect on the response of changing a factor from its – to its + level → Main Effect
 - Main effect

Scenario	Factor 1	Factor 2	Factor 3	Response	
1	_	_	_	R_1	(D D) + (D D) + (D D) + (D D)
2	+	_	_	R_2	$e_1 = \frac{(R_2 - R_1) + (R_4 - R_3) + (R_6 - R_5) + (R_8 - R_5)}{R_1 + R_2 + R_3}$
3	_	+	_	R_3	4
4	+	+	_	R_4	
5	_	_	+	R_5	$-R_1 + R_2 - R_3 + R_4 - R_5 + R_6 - R_7 + R_8$
6	+	_	+	R_6	$e_1 = \frac{-R_1 + R_2 - R_3 + R_4 - R_5 + R_6 - R_7 + R_8}{-R_1 + R_2 - R_3 + R_4 - R_5 + R_6 - R_7 + R_8}$
7	_	+	+	R_7	4
8	+	+	+	R_8	



- Experiment design 2^k factorial designs
 - Example (cont.)
 - Main effect
 - If main effect of factor is positive, changing the factor from to + level increases the response by the value of the main effect (at average)
 - » Indicates the direction of change required to achieve a certain effect
 - » Identifies the most important factors
 - Interaction effect
 - If the interaction effect between two factors is positive then setting factor 1
 and 2 at the same level (either or +) will increase the response

$$e_{12} = \frac{1}{2} \left(\frac{(R_4 - R_3) + (R_8 - R_7)}{2} - \frac{(R_2 - R_1) + (R_6 - R_5)}{2} \right)$$

$$e_{12} = \frac{R_1 - R_2 - R_3 + R_4 + R_5 - R_6 - R_7 + R_8}{4}$$



G54SIM

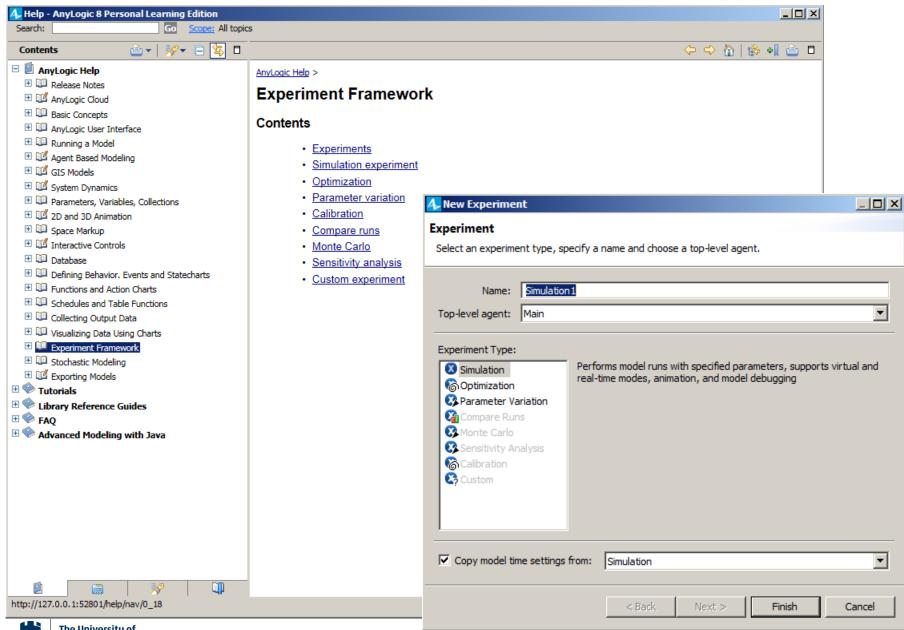
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- Other approaches to Experimental Design
 - Fractional factorial design
 - When you have too many factors
 - ANOVA
 - Involves a series of hypothesis tests in which it is determined whether changes to the experimental factors have an effect on the response
 - SimHeuristics
 - We come back to this later ...



Experimentation







Important to Know



 What is the difference between Simulation, Parameter Variation, and Optimisation Experiments?

- Simulation
 - Performs model runs with specified parameters
- Parameter Variation
 - Performs multiple model runs varying non or one or more parameters
- Optimisation
 - Searches for a parameter set corresponding to the best value of the provided objective function; a number of constraints on parameters or model variables can be specified



Optimisation Experiment

https://www.youtube.com/watch?v=3pM30wQfxV8



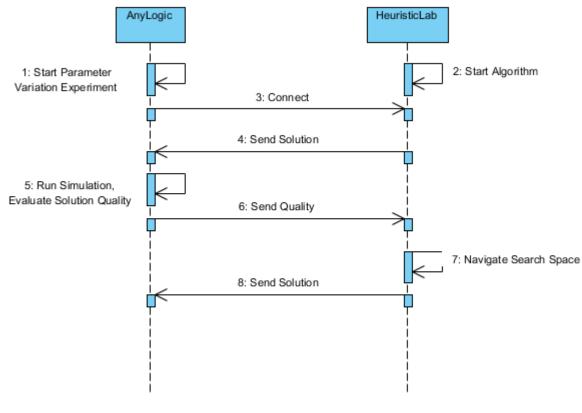
Perhaps also useful: Using Agents in a Process Flow

https://www.youtube.com/watch?v=88D95QYtduM



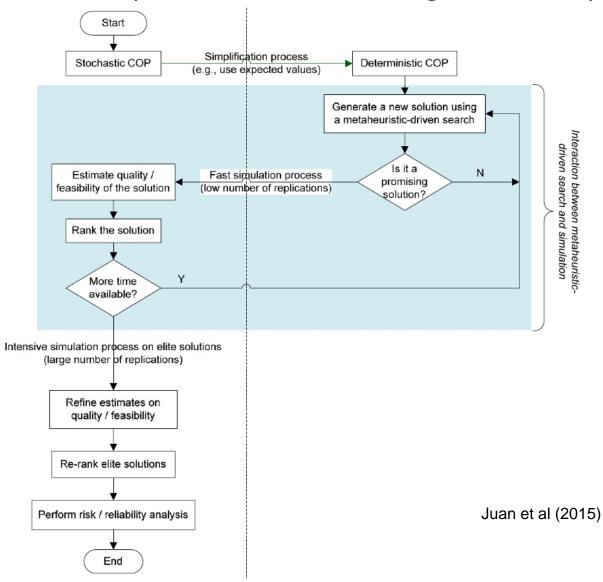
Important to Know

Optimisation with AnyLogic and HeuristicLab



SimHeuristics

Combinatorial Optimisation Considering Uncertainty





Questions / Comments





References

- Juan et al (2015) A review of simheuristics: Extending metaheuristics to deal with stochastic combinatorial optimization problems
- Robinson (2002). A statistical process control approach for estimating the warm-up period.
 In: Proceeding of the 2002 Winter Simulation Conference, San Diego, CA
- Robinson (2004). Simulation: The practice of model development and use. John Wiley & Sons: Chichester, UK

