

Partner: Crestron Electronics, Inc.

| GENERAL INFORMATION |   |  |  |
|---------------------|---|--|--|
| SIMPLWINDOWS NAME:  | CMS Display Interface   |  |  |
| CATEGORY:           | TV/Video Projecotor   |  |  |
| VERSION:            | V2.1  |  |  |
| SUMMARY:            | Interfaces with display modules   |  |  |
|                     | This module acts as an interface between rest of the system and any display module. Keeps track of current state of display, timing for warm up and cool down and interacts with any screen and/or lift controls. When text for currently routed source to display are passed thru module before being sent to touchpanel, module will send a 'Cooling' and/or 'Warming' text along with currently routed source. |  |  |
|                     | To manually select an input, you must use an Analog Init symbol with the following values:  |  |  |
|                     | 1d = Video  |  |  |
|                     | 2d = S-Video  |  |  |
|                     | 3d = Component  |  |  |
|                     | 4d = RGB  |  |  |
|                     | 5d = DVI  |  |  |
|                     | The module operates as follows:   |  |  |
| GENERAL NOTES:      | Power On Sequence - Any input selection will power the device on. The "screen-down-relay" output will pulse. If the "lift-delay" parameter value is 0s, the "power-on-232" output will pulse. If the "en-warming" input is enabled, after the "init-time" delay expires, "input-nnnn-232" will pulse.   |  |  |
|                     | Note: The display cannot be turned off during warm up.  |  |  |
|                     | If the "lift-delay" parameter is a value other than zero, the above sequence will occur AFTER the "lift-delay" time expires.  |  |  |
|                     | <b>Power Off Sequence</b> - The "power-off" input will turn the display device off. The "screen-up-relay" output will pulse. If the "en-cooling" input is enabled, after the "cool-time" delay expires, the "lift-up-relay" output will pulse.  |  |  |
|                     | Note: The display cannot be turned on during cool down.   |  |  |
|                     | Manual Lift Controls - The "lift-up-button" input will turn the display off and pulse "lift-up-relay" output after cool down time has expired. If the display is already off and is NOT cooling, the input will pulse the "lift-up-relay" immediately.  |  |  |
|                     | Display Mute - If the display is muted, selecting an input will un-mute the display, then select the input.   |  |  |
|                     |   |  |  |



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| CONTROL:                 |   |   |
|--------------------------|---|---|
| en-macro                 | D | Latch to enable macro   |
| en-cooling               | D | Latch to enable cooling logic   |
| en-warming               | D | Latch to enable warming logic   |
| en-scaler                | D | Latch to enable scaler use. Sets 'status\$' output string to always say "RGB Input" |
| power-on/off             | D | Pulse to turn display on/off  |
| mute-on/off/tog          | D | Pulse to turn picture mute on/off or toggle   |
| sel-input                | Α | Set value to select display input   |
| lift-up/down-button      | D | Pulse to manually raise/lower lift relay  |
| screen-up/down-button    | D | Pulse to manually raise/lower screen relay  |
| external-power-on/off-fb | D | True feedback from display module indicating power on/off status                    |
| external-mute-on/off-fb  | D | True feedback from display module indicating picture mute on/off status             |
| external-input-*-fb      | D | True feedback from display module indicating currently selected input.              |

| FEEDBACK:        |   |  |
|------------------|---|--|
| power-on/off-fb  | D | Latched signal indicating display is on/off  |
| mute-on/off-fb   | D | Latched signal indicating display mute is on/off   |
| input-*-fb       | D | Latched signal indicating current input  |
| power-on/off-232 | D | Pulsed signal used to turn display on/off (ties to display module)   |
| mute-on/off-232  | D | Pulsed signal used to turn picture mute on/off (ties to display module)  |
| same-input-232   | D | Pulsed signal used to select the same input on the display device regardless of what input was selected. Use when display is connected to an external scaler. (ties to display module) |
| input-*-232      | D | Pulsed signal used to select display input (ties to display module)  |
| warming-fb       | D | Latched signal active during display warm up. Based on 'init-time' parameter   |





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| cooling-fb           | D | Latched signal active during display cool down. Based on 'cool-time' parameter                     |
|----------------------|---|--|
| warming-bar          | A | Ramping signal (0 - 65535) changes during display warm up  |
| cooling-bar          | A | Ramping signal (0 - 65535) changes during display cool down  |
| lift-up/down-relay   | D | Pulsed output used to raise/lower display lift. Pulse length based on 'lift-relay-pulse' parameter |
| lift-up-busy         | D | Latched signal active while lift is moving. Active time based on 'lift-delay' parameter            |
| screen-up/down-relay | D | Pulsed output used to raise/lower screen. Pulse length based on 'screen-relay-pulse' parameter     |
| status\$             | s | Text info displaying current status (i.e. 'Warming', 'Cooling', etc.)                              |

| Parameters:        |   |  |
|--------------------|---|--|
| init-time          | P | Warm up time value (seconds)   |
| cool-time          | Р | Cool down time value (seconds)   |
| lift-delay         | Р | Lift delay time value (seconds). This is used to determine how long the lift takes to fully lower before turning on display. |
| lift-relay-pulse   | Р | Relay pulse length (seconds)   |
| screen-relay-pulse | P | Relay pulse length (seconds)   |