

Monoliths to microservices: App Transformation

Hands-on Technical Workshop



Part 5: Resilient distributed apps



Distributed services architectures

Benefits (when implemented correctly):

- Performance
- Reliability
- Resiliency
- Extensibility
- Availability
- Robustness



Distributed services architectures

Fallacies of Distributed Computing

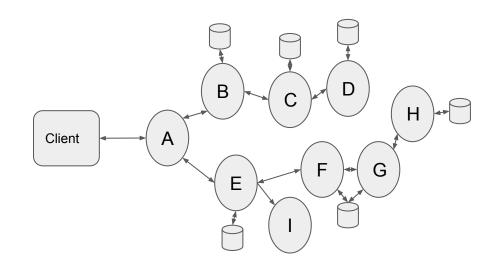
- The network is reliable.
- Latency is zero.
- Bandwidth is infinite.
- The network is secure.
- Topology doesn't change.
- There is one administrator.
- Transport cost is zero.
- The network is homogeneous.



Distributed services architectures

Applications must deal with

- Unpredictable failure modes
- End-to-end application correctness
- System degradation
- Topology changes
- Elastic/ephemeral/transient resources

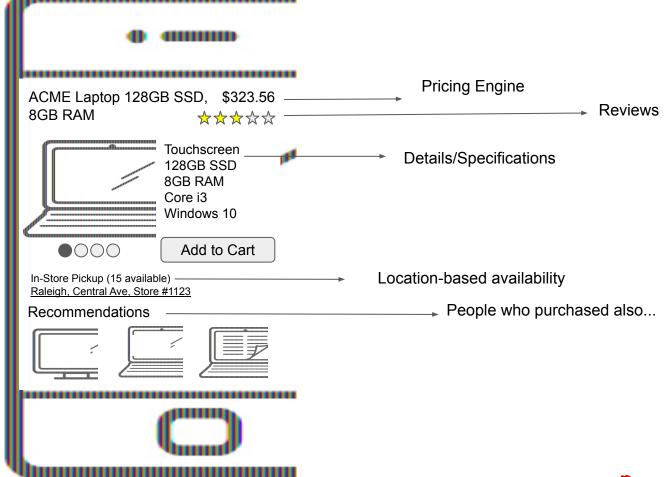




MICROSERVICES == DISTRIBUTED COMPUTING



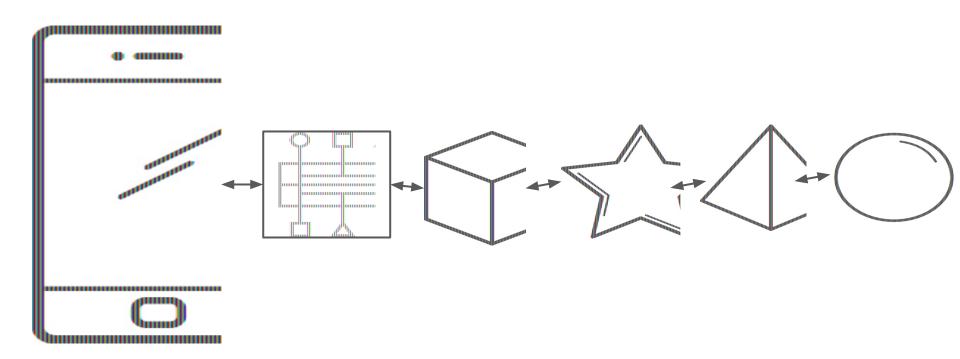
Example





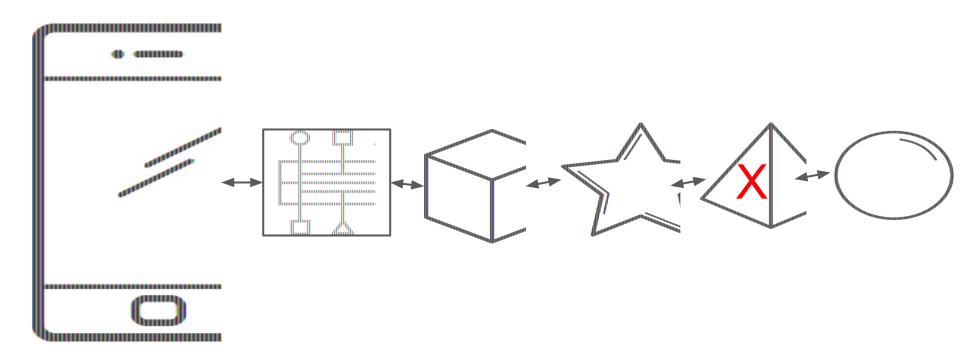
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Chaining



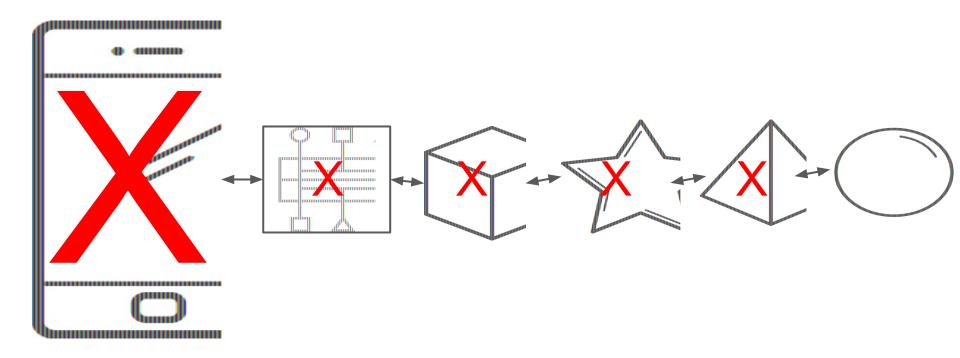


Chaining (fail)





Chaining (cascading fail)

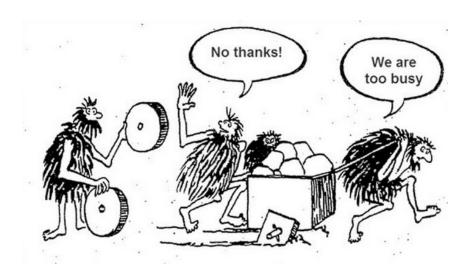




Possible solutions

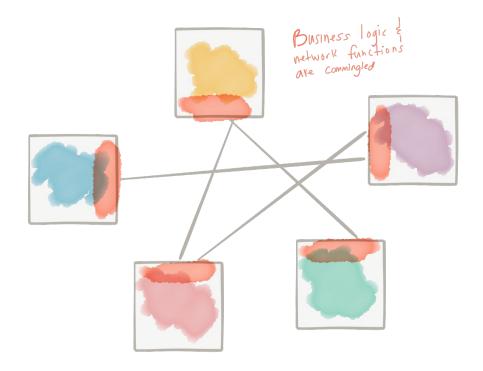
Today, Developers do this:

- Circuit Breaking
- Bulkheading
- Timeouts/Retries
- Service Discovery
- Client-side Load Balancing





Too much infrastructure in business logic





But I'm using...

spring



THORNTAIL VERTX

```
spring-cloud-netflix-hystrix
spring-cloud-netflix-zuul
spring-cloud-netflix-eureka-client
spring-cloud-netflix-ribbon
spring-cloud-netflix-atlas
spring-cloud-netflix-spectator
spring-cloud-netflix-hystrix-stream
```

@Enable....150MagicThings

```
org.wildfly.swarm.hystrix
org.wildfly.swarm.ribbon
org.wildfly.swarm.topology
org.wildfly.swarm.camel-zookeeper
org.wildfly.swarm.hystrix
org.wildfly.swarm.hystrix
```

vertx-circuit-breaker vertx-service-discovery vertx-dropwizard-metrics Vertx-zipkin

- + Node.is
- + Go
- + Python
- + Ruby
- + Perl
- +



Sidecars



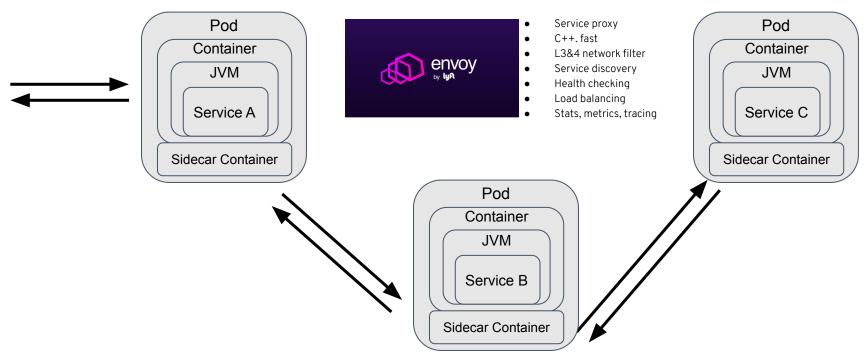








Pods with two containers



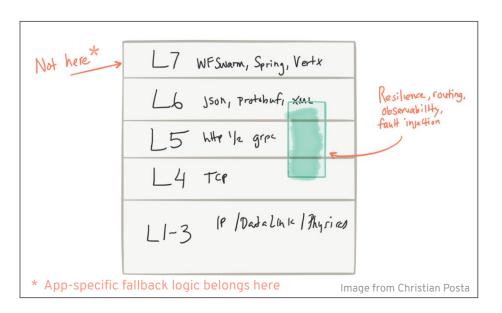




Istio - Sail (Kubernetes - Helmsman or ship's pilot)



Istio - A robust service mesh for microservices



Key Features

- Intelligent routing and load balancing
- Fleet-wide, in-depth observability
- Resiliency across languages and platforms
- Fault injection
- Developer productivity
- Policy driven ops
- Circuit breaking, outlier detection
- Timeouts/retries
- Rate limiting
- Secure by default
- Incremental, unobtrusive adoption

Further Reading:

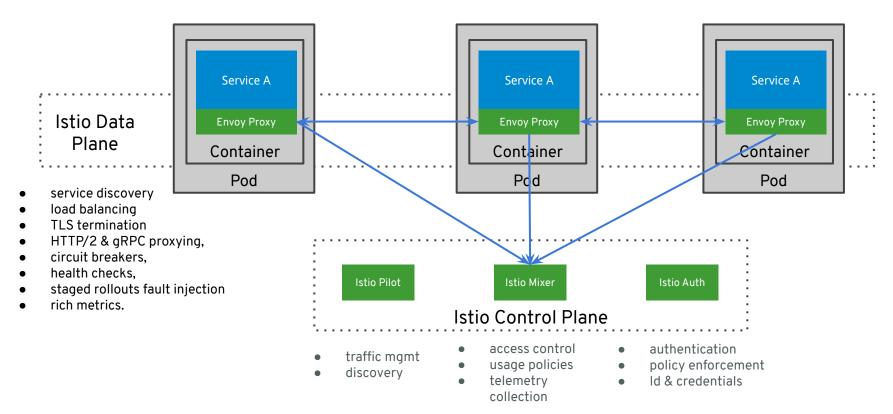
https://blog.openshift.com/red-hat-istio-launch/

https://istio.io/blog/istio-service-mesh-for-microservices.html

http://blog.christianposta.com/microservices/the-hardest-part-of-microservices-calling-your-services/



Istio - A robust service mesh for microservices





Microservices 3.0 - Service mesh

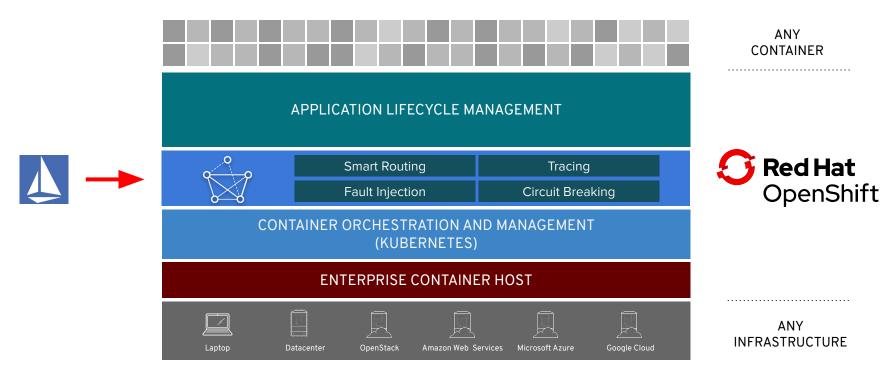
Code Independent:

- Intelligent Routing and Load-Balancing
 - A/B Tests
 - Canary Releases
 - Dark Launches
- Distributed Tracing
- Circuit Breakers
- Fine grained Access Control
- Telemetry, metrics and Logs
- Fleet wide policy enforcement





App superpowers with istio





Lab: Detecting and preventing issues in distributed apps with istio



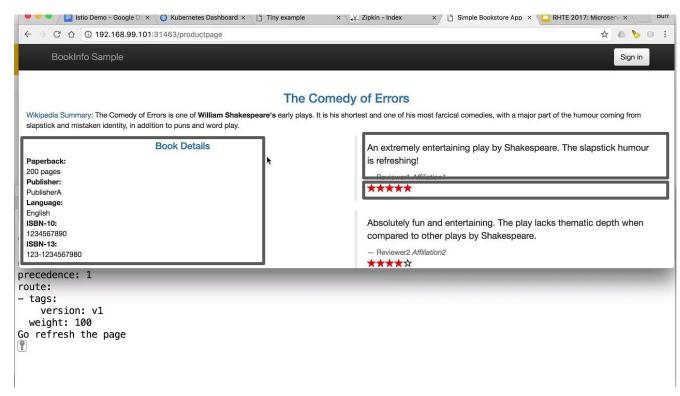
Goal for lab

In this lab you will learn:

- How to install Istio onto OpenShift Container Platform
- How to deploy apps with sidecar proxies
- How to generate and visualize deep metrics for apps
- How to alter routing dynamically
- How to inject faults for testing
- How to do rate limiting
- How Istio implements circuit breaking and distributed tracing

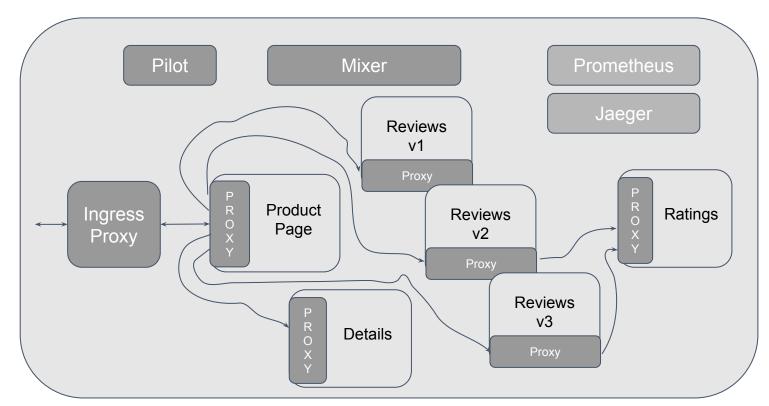


Sample app: "BookInfo"





Sample app: "BookInfo"





LAB: DETECTING AND PREVENTING ISSUES IN DISTRIBUTED APPS WITH ISTIO

WEB: bit.ly/RH-MS-lab-guides
SLIDES (PDF): bit.ly/RH-MS-lab-slides

SCENARIO 7 PREVENT AND DETECT ISSUES IN A DISTRIBUTED SYSTEM

Wrap-up and discussion



Result of lab

In this lab you learned:

- How to install Istio onto OpenShift Container Platform
- How to deploy apps with sidecar proxies
- How to generate and visualize deep metrics for apps
- How to alter routing dynamically
- How to inject faults for testing
- How to do rate limiting
- How Istio implements circuit breaking and distributed tracing
- Use cases for service mesh



Microservices 4.0?

Service

Microservice



Function



- > Autonomous
- > Loosely-coupled

- > Single Purpose
- > Stateless
- > Independently Scalable
- > Automated

- > Single Action
- > Event-sourced
- > Ephemeral



Serverless projects/services











APEX

SERVERLESS INFRASTRUCTURE













CLOUD FUNCTIONS





Thank you



LinkedIn: linkedin.com/company/red-hat

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