

- What do I want to learn or understand better?

Since I haven't used Scrum before I would like to learn more about it. It seems to be used widely and therefore a great experience to have before starting to work outside of Chalmers.

I also want to learn the process of an agile software project, from start to finish. This is not something we have done before in any programming course, we have basically gotten a set template and a fixed amount of methods or lines of code to write. I think this therefore will be a challenge for us to manage, but a fun one.

- how can I help someone else, or the entire team, to learn something new?

The other people in my team seem to have better understanding or similar to what I have. Therefore, I don't think I at this moment can teach others anything. Throughout the course I will communicate when I find something or learn something new and share this knowledge the best I can.

- what is my contribution towards the team's use of Scrum?

At our first meeting I tried to actively stay within the scrum framework and to not discuss or work in some other way which we all are used to. Throughout the course as I learn more about scrum, I will try to implement this into our project so we as a team can learn how to use scrum the right way. I will most definitely try out the role as scrum master as well.

- what is my contribution towards the team's deliveries?

We have discussed using a database for our project. This I feel that I have the most knowledge in and I think is the most fun, which would therefore be my main contribution. If we decide not to use a database, I will of course do the programming in Java which we have discussed. At the same time, I want to develop my leadership-skills during the project.