## Washington State University Vancouver

Systems Programming - CS 360

# Assignment 6 - Due: 11:59AM March 25

 $\begin{array}{c} Instructor: \\ \text{Ben McCamish} \end{array}$ 

#### Overall Assignment - 100 points

Write a program (in C) called assignment6.c targeted at the Linux platform. Re-implement the dining philosophers problem using five POSIX threads spawned from the parent thread. This new implementation will not use any IPC facilities (shared memory, semaphores, signals, etc), nor will it fork(). You will need to make either one or five instances of pthread\_mutex semaphores, depending on the approach to take. Refer to Assignment 5 for details.

#### Specifications and Restrictions

- (Required) Makefile containing at least 3 rules:
  - 1. all: (compiles everything together and produces an executable)
  - 2. clean: (removes all object and temporary files)
  - 3. run: (command for running your executable that works with the submitted code)
- (80 points) Program must work on the lab machines, including the specifications above and assignment 6.
- (20 points) Must be robust, including error catching. You must catch errors and print out an appropriate error message containing the errno and the message produced by that error. This means you will need to use errno.h and string.h, libraries at least.
- You should just copy and paste the random function I provided for assignment 5 into your code.
- (Note) To create and manipulate threads, use pthread\_t, pthread\_create(), pthread\_join(), and pthread\_mutex\_init().
- (Required) Clean up any memory you allocate.

### What to turn in (in a zip on Autolab):

- assignment6.c
- Makefile