

Spencer M. Fabricant

Framingham, MA 01701, (781) 775-7108
Spencer.Fabricant@gmail.com

SUMMARY

- Project lead on CI/CD infrastructure development
- A published android developer
- background in bioinformatics
- Enjoys learning new programming languages and paradigms
- Wide breadth of skills, full stack of experience

SKILLS

Languages: Kotlin, Python, bash, Java, L^AT_EX, C, C++, C#, Javascript, django

Tools: git, docker, bamboo, Android Studio, EC2

Operating Systems: Windows, Unix, Android

WORK EXPERIENCE

Keep In Touch, Software Engineer (June 2024 to Present)

- Worked solo to bring KeepInTouch android app to public release in August 2024
- Play store link: <https://play.google.com/store/apps/details?id=com.spencerfabricant.keepintouch>
- languages and tools: Kotlin, Android Studio, Java, Room, androidx/Jetpack, xml
- Fullstack: frontend/UI, backend, database development, and experience with publishing

Pillar Biosciences, Software Engineer / DevOps Engineer Jan 2019 to Jan 2023

- Lead project developer on the CI/CD system and build/installation code
- Turned a bare-bones testing suite into a scalable and configurable CI/CD system (Bamboo and its API, Python, Bash)
- Wrote and maintained Docker build infrastructure.
- Wrote end-to-end frontend tests and testing framework in Selenium
- Wrote docker microservices for their data pipeline (python3)
- Performed rollouts and admin work on AWS, and contributed to IaC work

Amadeus (Waltham, MA, June 2018 to December 2018), Site Reliability Engineer: 6 Month contract

- Optimization of hotel rates management software, C++

Google Inc. (Cambridge, MA, 2016 to 2017), Site Reliability Engineer

- Worked on the backend of a system to automate the rollouts of software updates. (C++, python)
- Maintained and created metric-aggregating software.
- Received and used training in incident management and was a part of their travel/hotel's on-call rotation.

Escher Group, Ltd. (Boston, MA, October 2014 to September 2016), Software Engineer

- Designed and implemented system management and monitoring toolkit for a distributed system of computers. (C#)
- Implemented software to facilitate software installation on a network of computers.
- Worked on Point of Sale software customization

Ayuda Media Systems (April 2013 to August 2013), Software Development Intern

- Worked on stabilization of the Billboard Management System, a company-wide project catered to its clients.
- Merged a third-party partner's additions into the project.
- Became intimately familiar with Chrome's debugging tools
- Included work on the .NET platform, Windows Azure, functional programming in LINQ

EDUCATION**McGill University***Montreal, QC*

Bachelor of Science

Concentration: Joint Computer Science and Biology

*Notable coursework: Computational Biology, Short-read sequence analysis, graphics in OpenGL, vision in OpenCV and Matlab, algorithm design***NOTABLE VOLUNTEER WORK****Fruit Tree Planting (January 2023-Present)**

- Started a solo initiative to plant fruit trees in my town in the front yards of willing participants, free of charge.
 - Over two dozen trees planted as of Autumn 2024
 - Performed outreach to home-owners, consultation of tree variety and location, and procurement and planting of the trees.
 - [Interviewed by local news station, WBZ, in April 2023](#)
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Online PDF version: http://SpencerFabricant.github.io/spencer-fabricant_resume.pdf