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/* program6.cpp
 * CS 121.Bolden......Spencer Reed
 * 12/08/21 ...MacBook Air, 1.1GHz quad-core Intel Core i5...reed7385@vandals.uidaho.edu
 * This program will take 9 different arrays of numbers and sort them using Selection,
 * Quick, and Merge sorting methods.
 */
#include <iostream>
#include <stdio.h>
#include <time.h>
#include <cstdlib>
using namespace std;
void Selectionsort(int a[], int n);
int IndexOfSmallest(int a[], int iStart, int iEnd);
void Swap(int &i, int &iSmallest);
void Quicksort(int a[], int first, int last);
int Pivot(int a[], int first, int last);
void Mergesort(int a[], int first, int last, int n);
void Merge(int a[], int firstLeft, int lastLeft,
int firstRight, int lastRight, int n);
void FillArrayRand(int a[], int n);
void FillArrayInOrder(int a[], int n);
void FillArrayBackwards(int a[], int n);
int ARRAY_SIZE_1 = 1000;
int ARRAY_SIZE_2 = 10000;
int ARRAY_SIZE_3 = 100000;
int swapsS = 0;
int swapsQ = 0;
int swapsM = 0;
int main()
{
       double timeUsedTotalS;
       double timeUsedTotalQ;
       double timeUsedTotalM;
       int swapsTotalS;
       int swapsTotalQ;
       int swapsTotalM;
       int arrayS1[ARRAY SIZE 1];
       int arrayS2[ARRAY SIZE 2];
       int arrayS3[ARRAY_SIZE_3];
       int arrayQ1[ARRAY SIZE 1];
       int arrayQ2[ARRAY SIZE 2];
       int arrayQ3[ARRAY_SIZE_3];
       int arrayM1[ARRAY SIZE 1];
       int arrayM2[ARRAY_SIZE_2];
       int arrayM3[ARRAY SIZE 3];
       FillArrayRand(arrayS1, ARRAY_SIZE_1);
       FillArrayRand(arrayQ1, ARRAY_SIZE_1);
       FillArrayRand(arrayM1, ARRAY_SIZE_1);
       FillArrayInOrder(arrayS2, ARRAY_SIZE_2);
       FillArrayInOrder(arrayQ2, ARRAY_SIZE_2);
       FillArrayInOrder(arrayM2, ARRAY_SIZE_2);
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FillArrayBackwards(arrayS3, ARRAY_SIZE_3);
FillArrayBackwards(arrayQ3, ARRAY_SIZE_3);
FillArrayBackwards(arrayM3, ARRAY_SIZE_3);
cout << endl;
cout << "----
                                       -----" << endl;
cout << "----" << endl;
cout << "-----
cout << endl;</pre>
cout << "Initial 20 Selection Array Contents (RANDOM): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayS1[i] << ", " << endl;</pre>
}
clock t start = clock();
Selectionsort(arrayS1, ARRAY_SIZE_1);
clock t end = clock();
double timeUsed = ((double)(end - start)) / CLOCKS PER SEC;
timeUsedTotalS = timeUsed;
cout << endl;
cout << "First 20 Selection Sorted Array Contents (RANDOM): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayS1[i] << ", " << endl;</pre>
}
cout << endl;
cout << "Swaps needed: " << swapsS << endl;</pre>
printf("Sorting took %lf seconds to execute \n", timeUsed);
cout << endl;
swapsS = 0;
cout << "--
cout << endl;
cout << "Initial 20 Selection Array Contents (IN ORDER): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayS2[i] << ", " << endl;</pre>
}
start = clock();
Selectionsort(arrayS2, ARRAY_SIZE_2);
end = clock();
timeUsed = ((double)(end - start)) / CLOCKS_PER_SEC;
timeUsedTotalS = timeUsedTotalS + timeUsed;
cout << endl:
cout << "First 20 Selection Sorted Array Contents (IN ORDER): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayS2[i] << ", " << endl;</pre>
}
cout << endl;
cout << "Swaps needed: " << swapsS << endl;</pre>
printf("Sorting took %lf seconds to execute \n", timeUsed);
cout << endl;</pre>
swapsTotalS = swapsS;
swapsS = 0;
cout << "--
cout << "Initial 20 Selection Array Contents (BACKWARDS): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayS3[i] << ", " << endl;</pre>
start = clock();
Selectionsort(arrayS3, ARRAY_SIZE_3);
end = clock();
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timeUsed = ((double)(end - start)) / CLOCKS_PER_SEC;
timeUsedTotalS = timeUsedTotalS + timeUsed;
cout << endl;
cout << "First 20 Selection Sorted Array Contents (BACKWARDS): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayS3[i] << ", " << endl;</pre>
}
cout << endl;</pre>
swapsTotalS = swapsTotalS + swapsS;
cout << "Swaps needed: " << swapsS << endl;</pre>
printf("Sorting took %lf seconds to execute \n", timeUsed);
cout << endl;
cout << "Selection Sort Total Swaps: " << swapsTotalS << endl;</pre>
printf("Total Time Used In Selection Sort: %lf \n", timeUsedTotalS);
cout << endl;
cout << endl;
swapsS = 0;
cout << "-----
cout << "-----" << endl;
cout << "----
                       -----" << endl;
cout << endl;
cout << "Initial 20 Quick Array Contents (RANDOM): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayQ1[i] << ", " << endl;</pre>
start = clock();
Quicksort(arrayQ1, 0, 999);
end = clock();
timeUsed = ((double)(end - start)) / CLOCKS_PER_SEC;
timeUsedTotalQ = timeUsedTotalQ + timeUsed;
cout << endl;
cout << "First 20 Quick Sorted Array Contents(RANDOM): " << endl;</pre>
for(int i = 0; i < 20; i++)
      cout << arrayQ1[i] << ", " << endl;</pre>
}
cout << endl;</pre>
cout << "Swaps needed: " << swapsQ << endl;</pre>
printf("Sorting took %lf seconds to execute \n", timeUsed);
cout << endl;</pre>
swapsTotalQ = swapsQ;
swapsQ = 0;
cout << "--
cout << endl:
cout << "Initial 20 Quick Array Contents (IN ORDER): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayQ2[i] << ", " << endl;</pre>
start = clock();
Quicksort(arrayQ2, 0, 9999);
end = clock();
timeUsed = ((double)(end - start)) / CLOCKS PER SEC;
timeUsedTotalQ = timeUsedTotalQ + timeUsed;
cout << endl;
cout << "First 20 Quick Sorted Array Contents(IN ORDER): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayQ2[i] << ", " << endl;</pre>
}
cout << endl;
cout << "Swaps needed: " << swapsQ << endl;</pre>
```

```
printf("Sorting took %lf seconds to execute \n", timeUsed);
cout << endl;</pre>
swapsTotalQ = swapsTotalQ + swapsQ;
swapsQ = 0;
cout << "--
                                        -----" << endl;
cout << endl;
cout << "Initial 20 Quick Array Contents (BACKWARDS): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayQ3[i] << ", " << endl;</pre>
}
start = clock();
Quicksort(arrayQ3, 0, 99999);
end = clock();
timeUsed = ((double)(end - start)) / CLOCKS PER SEC;
timeUsedTotalQ = timeUsedTotalQ + timeUsed;
cout << endl;
cout << "First 20 Quick Sorted Array Contents(BACKWARDS): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayQ3[i] << ", " << endl;</pre>
}
cout << endl;
cout << "Swaps needed: " << swapsQ << endl;</pre>
printf("Sorting took %lf seconds to execute \n", timeUsed);
swapsTotalQ = swapsTotalQ + swapsQ;
cout << endl;
cout << "Quick Sort Total Swaps: " << swapsTotalQ << endl;</pre>
printf("Total Time Used In Quick Sort: %lf \n", timeUsedTotalQ);
cout << endl;</pre>
cout << endl;
swapsQ = 0;
cout << "----" << endl;
cout << "-----
cout << endl;</pre>
cout << "Initial 20 Merge Array Contents (RANDOM): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayM1[i] << ", " << endl;</pre>
}
start = clock();
Mergesort(arrayM1, 0, 999, ARRAY_SIZE_1);
end = clock();
timeUsed = ((double)(end - start)) / CLOCKS PER SEC;
timeUsedTotalM = timeUsedTotalM + timeUsed;
cout << endl;</pre>
cout << "First 20 Merge Sorted Array Contents (RANDOM): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
      cout << arrayM1[i] << ", " << endl;</pre>
}
cout << "Swaps needed: " << swapsM << endl;</pre>
printf("Sorting took %lf seconds to execute \n", timeUsed);
cout << endl;
swapsTotalM = swapsM;
swapsM = 0;
cout << "--
cout << endl;
cout << "Initial 20 Merge Array Contents (IN ORDER): " << endl;</pre>
for(int i = 0; i < 20; i++)
{
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cout << arrayM2[i] << ", " << endl;</pre>
       start = clock();
       Mergesort(arrayM2, 0, 9999, ARRAY_SIZE_2);
       end = clock();
       timeUsed = ((double)(end - start)) / CLOCKS_PER_SEC;
       timeUsedTotalM = timeUsedTotalM + timeUsed;
       cout << endl;</pre>
       cout << "First 20 Merge Sorted Array Contents (RANDOM): " << endl;</pre>
       for(int i = 0; i < 20; i++)
              cout << arrayM2[i] << ", " << endl;</pre>
       }
       cout << endl;</pre>
       cout << "Swaps needed: " << swapsM << endl;</pre>
       printf("Sorting took %lf seconds to execute \n", timeUsed);
       cout << endl:
       swapsTotalM = swapsTotalM + swapsM;
       swapsM = 0;
       cout << "--
       cout << endl;
       cout << "Initial 20 Merge Array Contents (BACKWARDS): " << endl;</pre>
       for(int i = 0; i < 20; i++)
       {
              cout << arrayM3[i] << ", " << endl;</pre>
       start = clock();
       Mergesort(arrayM3, 0, 99999, ARRAY_SIZE_3);
       end = clock();
       timeUsed = ((double)(end - start)) / CLOCKS_PER_SEC;
       timeUsedTotalM = timeUsedTotalM + timeUsed;
       cout << endl;
       cout << "First 20 Merge Sorted Array Contents (BACKWARDS): " << endl;</pre>
       for(int i = 0; i < 20; i++)
              cout << arrayM3[i] << ", " << endl;</pre>
       cout << endl;</pre>
       swapsTotalM = swapsTotalM + swapsM;
       cout << "Swaps needed: " << swapsM << endl;</pre>
       printf("Sorting took %lf seconds to execute \n", timeUsed);
       cout << endl;</pre>
       cout << "Merge Sort Total Swaps: " << swapsTotalM << endl;</pre>
       printf("Total Time Used In Merge Sort: %lf \n", timeUsedTotalM);
       return 0;
}
void FillArrayRand(int a[], int n)
{
       for(int i = 0; i < n; i++)
       {
              a[i] = rand() % n + 1;
}
void FillArrayInOrder(int a[], int n)
       for(int i = 0; i < n; i++)
       {
              a[i] = i+1;
       }
}
void FillArrayBackwards(int a[], int n)
       for(int i = 0; i < n; i++)
```

```
{
              a[i] = n - i;
}
void Selectionsort(int a[], int n)
       int iSmallest;
       for(int i = 0; i < n-1; i++)
              iSmallest = i;
              for(int j = i+1; j < n; j++)
                        if(a[j] < a[iSmallest])</pre>
                                 iSmallest = j;
                     }
              Swap(a[i], a[iSmallest]);
              swapsS++;
       }
}
void Swap(int &i, int &iSmallest)
{
       int temp = i;
       i = iSmallest;
       iSmallest = temp;
}
void Quicksort(int a[], int first, int last)
       int pivot;
       if(first < last)</pre>
              pivot = Pivot(a, first, last);
              Quicksort(a, first, pivot-1);
              Quicksort(a, pivot+1, last);
              swapsQ++;
       }
}
int Pivot(int a[], int first, int last)
{
       int p = first;
       int pivot = a[first];
       for(int i = first+1; i <= last; i++)</pre>
              if(a[i] <= pivot)</pre>
                     p++;
                     Swap(a[i], a[p]);
              }
       Swap(a[p], a[first]);
       return p;
}
void Mergesort(int a[], int first, int last, int n)
       int middle;
       if(first < last)</pre>
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{
              middle = (first + last) / 2;
              Mergesort(a, first, middle, n);
              Mergesort(a, middle+1, last, n);
              Merge(a, first, middle, middle+1, last, n);
       }
}
void Merge(int a[], int firstLeft, int lastLeft,
           int firstRight, int lastRight, int n)
{
       swapsM++;
       int temp[n];
       int index = firstLeft;
       int firstSave = firstLeft;
       while((firstLeft <= lastLeft) && (firstRight <= lastRight))</pre>
              if(a[firstLeft] < a[firstRight])</pre>
              {
                     temp[index] = a[firstLeft];
                     firstLeft++;
              }
              else
                     temp[index] = a[firstRight];
                     firstRight++;
              index++;
       }
       while(firstLeft <= lastLeft)</pre>
              temp[index++] = a[firstLeft];
              firstLeft++;
       }
       while(firstRight <= lastRight)</pre>
              temp[index++] = a[firstRight];
              firstRight++;
       }
       for(index = firstSave; index <= lastRight; index++)</pre>
              a[index] = temp[index];
}
```