

Synthesizing Ranking Functions from Bits and Pieces

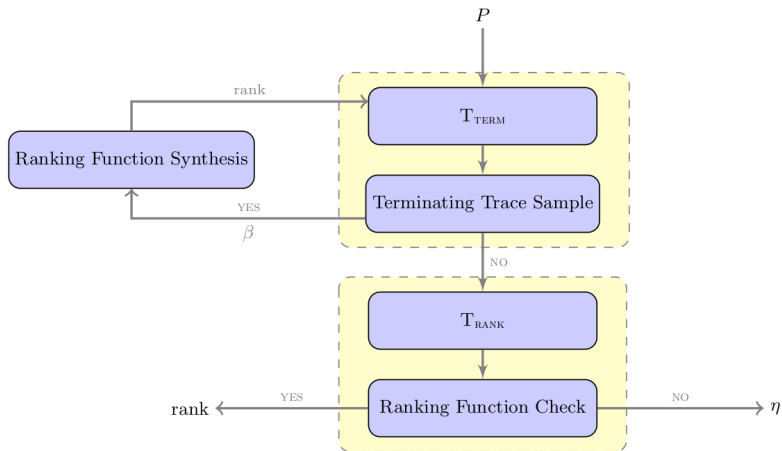
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Overview

- ▶ Synthesizing ranking function to prove termination based on safety checking.
- ▶ Bits: **bits** of information from terminating executions.
Pieces: Extrapolate from these bits to obtain ranking functions **pieces** and combine them into ranking functions.
- ▶ Algorithm implemented in SEAHORN targeting on C code.

Overview



Preliminaries

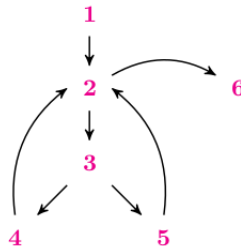
- ▶ Transition System: $\langle \Sigma, \tau \rangle$: states and transition relation.
- ▶ $s \in \Sigma$ is a pair $\langle l, \bar{x} \rangle$ where l is program control point and \bar{x} is the vector of values of variables.
- ▶ A state is *terminating*, *non-terminating*, *potentially terminating* and *potentially nonterminating*.
- ▶ Ranking function: $\forall s, s'. \tau(s, s') \Rightarrow \text{rank}(s') < \text{rank}(s), \forall s. \text{rank}(s) \geq 0$.
- ▶ Control flow graph induced by the transition system.

Loops in Control Flow Graph

- ▶ Loop header, entry edge, loop edge and exit edge.

```
int 1x := ?  
while 2(x ≠ 0) do  
  if 3(x < 10) then  
    4x := x + 1  
  else  
    5x := -x  
  fi  
od6
```

(a)



(b)

Verifying Safety Properties

Verifying Nontermination:

```
int 1x := 0, y := 9
while 2(x ≠ y) do
  3x := x + 1
  4y := y + 1
od5
```

(a)

```
int 1x := 0, y := 9
while 2(x ≠ y) do
  3x := x + 1
  4y := y + 1
od
assert (false)5
```

(b)

Verifying a ranking function:

```
int 1x := ?, r := max{-x, 21 - x, x + 1}
while 2(x ≠ 0) do
  r := r - 1
  assert (r ≥ 0)
  if 3(x < 10) then 4x := x + 1 else 5x := -x fi
od6
```

Verifying Termination via Safety: the Algorithm

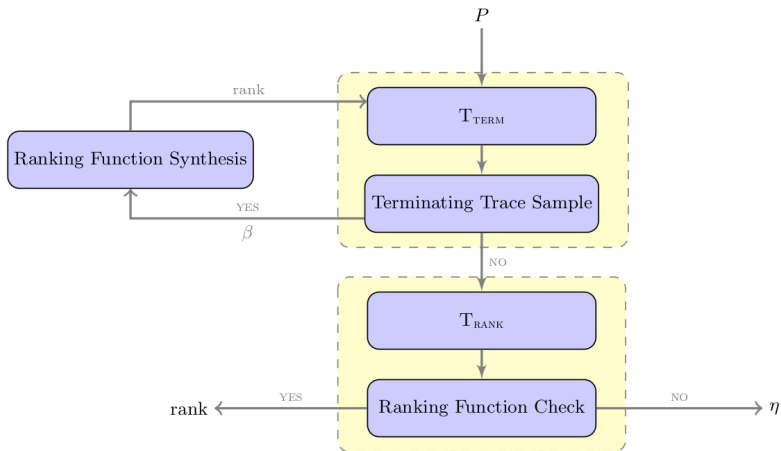
Algorithm 1 : Program Termination

```
1: function ISTERMINATING( $\langle \Sigma, \tau \rangle$ )
2:    $R \leftarrow \emptyset$ 
3:   for  $h \in \text{GETLOOPS}(\langle \Sigma, \tau \rangle)$  do  $\triangleright h$  is a loop header in the program
4:      $r: \rho \leftarrow \text{ISLOOPTERMINATING}(h, \langle \Sigma, \tau \rangle)$ 
5:     if  $r$  then  $\triangleright$  the loop is terminating
6:        $R \leftarrow R [h \mapsto \rho]$ 
7:     else return FALSE:  $\rho$   $\triangleright \rho$  is a potentially non-terminating state
8:   return TRUE:  $R$   $\triangleright R$  is a ranking function for the program
```

Algorithm 2 : Loop Termination

```
1: function ISLOOPTERMINATING( $h, \langle \Sigma, \tau \rangle$ )  $\triangleright h$  is the loop header
2:    $rank \leftarrow 0$   $\triangleright$  candidate ranking function initialization
3:    $B \leftarrow \emptyset$ 
4:   while TRUE do
5:      $\beta \leftarrow \text{GETTERMINATINGTRACE}(h, \langle \Sigma, \tau \rangle, rank)$ 
6:     if  $\beta$  then  $\triangleright$  there are terminating traces violating  $rank$ 
7:        $B \leftarrow B \cup \beta$ 
8:        $rank \leftarrow \text{GETCANDIDATERANKINGFUNCTION}(rank, B)$ 
9:     else  $\triangleright$  there are no terminating traces violating  $rank$ 
10:       $\eta \leftarrow \text{ISRANKINGFUNCTION}(rank)$ 
11:      if  $\eta$  then  $\triangleright \eta$  is a potentially non-terminating state
12:        return FALSE:  $\eta$ 
13:      else  $\triangleright rank$  is a ranking function for the loop
14:        return TRUE:  $rank$ 
```

Verifying Termination via Safety



Search for Ranking Function Counterexamples

T_{TERM} Transformation: For a program $\langle \Sigma, \tau \rangle$ and candidate ranking function $rank$. Construct new set of state

$\Sigma' = (\Sigma \times \mathbb{Z}) \cup \{\omega\}$, and modified transition relation τ' :

- ▶ For each loop entry transition $\tau(s, \langle h, \bar{x} \rangle)$, there exists an τ^{rank} s.t.

$$\tau^{rank}(\langle s, r \rangle, \langle \langle h, \bar{x} \rangle, r' \rangle) \Leftrightarrow \tau(s, \langle h, \bar{x} \rangle) \wedge r' = rank(\bar{x})$$

- ▶ For each loop transition $\tau(\langle h, \bar{x} \rangle, s)$, there exists a loop transition r^\ominus s.t.

$$r^\ominus(\langle \langle h, \bar{x} \rangle, r \rangle, \langle s, r' \rangle) \Leftrightarrow \tau(\langle h, \bar{x} \rangle, s) \wedge r' = r \ominus 1$$

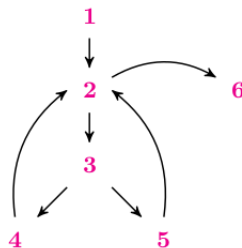
- ▶ For each loop exit transition $\tau(s, s')$, there exists a transition $\tau^<$ to the error state ω s.t.

$$\tau^<(\langle s, r \rangle, \omega) \stackrel{def}{=} r < 0$$

Example: T_{TERM} Transformation

```
int 1 $x := ?$   
while 2 $(x \neq 0)$  do  
  if 3 $(x < 10)$  then  
    4 $x := x + 1$   
  else  
    5 $x := -x$   
  fi  
od6
```

(a)



(b)

```
int 1 $x := ?$ ,  $r := rank$   
while 2 $(x \neq 0)$  do  
   $r := r - 1$   
  if 3 $(x < 10)$  then 4 $x := x + 1$  else 5 $x := -x$  fi  
od  
assert  $(r \geq 0)$ 6
```

Search for Ranking Function Counterexamples

Theorem

*The error state ω is reachable
iff.*

*A finite trace jump out of loop with header h and visit h more
than $\text{rank}(\bar{x})$ times.*

Validating Ranking Function

T_{RANK} Transformation:

$$\tau^{rank}(\langle s, r \rangle, \langle \langle h, \bar{x} \rangle, r' \rangle) \Leftrightarrow \tau(s, \langle h, \bar{x} \rangle) \wedge r' = rank(\bar{x})$$

$$r^{\ominus}(\langle \langle h, \bar{x} \rangle, r \rangle, \langle s, r' \rangle) \Leftrightarrow \tau(\langle h, \bar{x} \rangle, s) \wedge r' = r \ominus 1$$

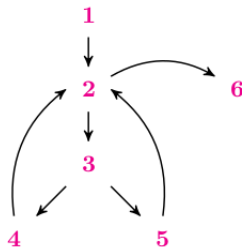
For **loop transitions** $\tau(s, s')$.

$$\tau^{<}(\langle s, r \rangle, \omega) \stackrel{def}{=} r < 0$$

Example: T_{RANK} Transformation

```
int 1 $x := ?$   
while 2 $(x \neq 0)$  do  
  if 3 $(x < 10)$  then  
    4 $x := x + 1$   
  else  
    5 $x := -x$   
  fi  
od6
```

(a)



(b)

```
int 1 $x := ?$ ,  $r := \max\{-x, 21 - x, x + 1\}$   
while 2 $(x \neq 0)$  do  
   $r := r - 1$   
  assert  $(r \geq 0)$   
  if 3 $(x < 10)$  then 4 $x := x + 1$  else 5 $x := -x$  fi  
od6
```

Validating Ranking Functions

Theorem

*The error state ω is reachable
iff.*

*The corresponding finite trace is the prefix of a an infinite trace
which visits the loop header h more than $rank(\bar{x})$ times.*

Synthesis of Candidate Ranking Function

- ▶ Target: affine ranking function pieces.
- ▶ $\{\langle \bar{x}_1, r_1 \rangle, \langle \bar{x}_2, r_2 \rangle, \dots\}$ is the set of pairs mapping the initial states of terminating traces to number of iterations need for termination.
- ▶ Template: $\bar{m} \cdot \bar{x} + q$

$$\bar{m} \cdot \bar{x}_1 + q = r_1$$

$$\bar{m} \cdot \bar{x}_2 + q = r_2$$

$$\vdots$$

Then utilize these ranking pieces to form piecewise, multi-phase and lexicographic ranking functions.

Implementation and Experiments

Implemented in SEAHORN.

Experimental evaluation is conducted on SV-COMP 2015.

	Tot	Time
SEAHORN	135	1.71s
APROVE [27]	129	10.77s
FUNCTION [29]	111	0.55s
HIPTNT+ [21]	152	0.62s
ULTIMATE [15]	109	8.45s

Experimental Evaluation

