

# Polynomial Invariant Generation for Non-deterministic Recursive Program

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# Problem

Invariant generation:

- ▶ Program: programs with **polynomial assignments**.
- ▶ Invariant: conjunction of strict **polynomial inequalities**.

Find a sound and complete algorithm for the synthesis.

# Contributions

- ▶ Non-recursive: A sound and complete method to generate polynomial invariants for polynomial programs (template-based).
- ▶ The method can be extended to handle recursion.
- ▶ Worst-case complexity: subexponential.
- ▶ Weak invariant: can be reduced to solving a quadratically-constrained linear program (QCLP).

# Contribution: Comparison

Approach	Assignments and Guards	Invariants	Nondet	Rec	Prob	Sound	Complete	Weak	Strong
This Work	Polynomial	Polynomial	✓	✓	✗	✓	✓ <sup>♦</sup>	✓ <sup>QCLP</sup>	✓ <sup>Subexp</sup>
[19] CAV'03	Linear <sup>c</sup>	Linear	✓	✗	✗	✓	✓	✓ <sup>Exp†</sup>	✓ <sup>Exp†</sup>
[50] ACA'04	Polynomial	Polynomial	✓	✓	✗	✓	✓	2Exp	2Exp
[29] OOPSLA'13	General	Linear (Presburger)	✓	✓	✗	✓	✗	✗	✗
[32] ATVA'17	Polynomial	Polynomial	✗	✗	✓	✓	✓ <sup>a</sup>	✓ <sup>Poly</sup>	✗
[47] LICS'18	Linear <sup>‡</sup>	Polynomial <i>Equalities</i>	✓	✗	✗	✓ <sup>‡</sup>	✓ <sup>‡</sup>	✗	✓ <sup>‡,b</sup>
[53] POPL'18	Polynomial, Exponential, Logarithmic	Polynomial, Exponential, Logarithmic	✓	✓	✗	✓	✗	✗	✗
[66] <sup>*</sup> ISSAC'04	Polynomial, Exponential	Polynomial <i>Equalities</i>	✓	✗	✗	✓	✓	✓ <sup>b</sup>	✓ <sup>b</sup>
[69] POPL'04	Polynomial <sup>c</sup>	Polynomial <i>Equalities</i>	✓	✗	✗	✓	✓ <sup>b</sup>	✓ <sup>b</sup>	✓ <sup>b</sup>
[31] FMCAD'15	General <sup>d</sup>	General <sup>d</sup>	✓	✗ <sup>e</sup>	✗	✓	✗	✗	✗
[52] PLDI'17	General	General	✓	✓	✗	✓	✗	✗	✗
[28] ATVA'16	Polynomial, <i>Without Conditional Branching</i>	Polynomial <i>Equalities</i>	✓	✗	✗	✓	✓	✓ <sup>Poly</sup>	✓ <sup>Poly</sup>
[49] <sup>*</sup> ISSAC'17	Polynomial <sup>‡</sup>	Polynomial <i>Equalities</i>	✓	✗	✗	✓	✓ <sup>‡</sup>	✓ <sup>‡,b</sup>	✓ <sup>‡,b</sup>
[11] <sup>*</sup> SAS'15	Polynomial	Polynomial	✗	✗	✗	✓	✗	✗	✗

# Overview

- ▶ A demo example.
- ▶ Algorithm.
  1. Computation model.
  2. Preliminaries: program, invariant and mathematical tools.
  3. Algorithm for non-recursive programs.
  4. Soundness and semi-completeness.
  5. Algorithm for recursive program.
- ▶ Experimental Results.

## Example: Basic Idea

Goal: synthesize a postcondition and invariants.

```
Precondition:  $100 - y^2 \geq 0$   
if  $x^2 - 100 \geq 0$  then  
    Invariant:  $c_1 \cdot y^2 + c_2 \cdot y + c_3 \geq 0$   
     $x := y$   
else  
    Invariant:  $c_4 \cdot x^2 + c_5 \cdot x + c_6 \geq 0$   
    skip  
fi  
Postcondition:  $c_7 \cdot x + c_8 \geq 0$ 
```

$$100 - y^2 \geq 0 \wedge x^2 - 100 \geq 0 \Rightarrow c_1 y^2 + c_2 y + c_3 \geq 0$$

$$100 - y^2 \geq 0 \wedge x^2 - 100 \geq 0 \Rightarrow c_4 x^2 + c_5 x + c_6 < 0$$

$$c_1 y^2 + c_2 y + c_3 \geq 0 \Rightarrow c_7 y + c_8 \geq 0$$

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Directly:  $c_1 = -1, c_2 = 0, c_3 = 100, c_4 = 1, c_5 = 0, c_6 = 100$ .

$$c_1 y^2 + c_2 y + c_3 \geq 0 \Rightarrow c_7 y + c_8 \geq 0$$

## Example: Basic Idea

$$c_1y^2 + c_2y + c_3 \geq 0 \Rightarrow c_7y + c_8 \geq 0$$

1. wlog. We can add tautology to assumptions.

$$c_1y^2 + c_2y + c_3 \geq 0 \wedge (ay - b)^2 \geq 0 \Rightarrow c_7y + c_8 \geq 0$$

2. Expanded:

$$c_7y + c_8 = (ay - b)^2 + d(c_1y^2 + c_2y + c_3)$$

3. Parameters are equal:

$$0 = a^2 + c_1d$$

$$c_7 = -2ab + c_2d$$

$$c_8 = b^2 + c_3d$$

.

With previous valuation for  $c_1, c_2, c_3$  and put into we have  
 $c_7 = -1, c_8 = 10,$   
 $a = \frac{1}{2\sqrt{5}}, b = \sqrt{5}, d = \frac{1}{20}$



## Example: General

- **Soundness:** To prove

$$g_1 \geq 0, g_2 \geq 0, \dots, g_m \geq 0 \Rightarrow g \geq 0$$

where  $g, g_i$ 's are polynomials.

$$g = h_0 + \sum_{i=1}^m h_i \cdot g_i$$

where  $h_i$  is sum of squares.

- **Semi-completeness:** In real algebraic geometry: Putinar's Positivstellensatz Theorem.

# Preliminaries: Program

## Example

```
sum(n) {  
  1a: i := 1;  
  2a: s := 0;  
  3b: while i ≤ n do  
  4d:   if ★ then  
  5a:     s := s + i  
     else  
  6a:       skip  
     fi;  
  7a:   i := i + 1  
  od;  
  8a: return s  
  9e: }
```

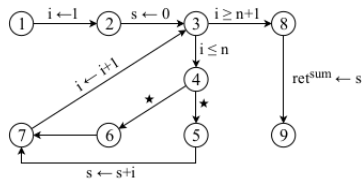
- Sets of labels:

$L_a, L_b, L_c, L_d, L_e$

- Set of variables:

$V_*^f = \{\text{ret}^f, n, \bar{n}\}$

$V^f = V_*^f \cup \{s, i\}$



# Preliminaries: Invariants

In the following  $\epsilon$ 's are all arithmetic expressions.

- ▶ Pre-conditions:  $\text{Pre}(l) = \bigwedge_{i=1}^m \epsilon_i \geq 0$  over  $V^f$ .
- ▶ Post-conditions:  $\text{Post}(f) = \bigwedge_{i=1}^m \epsilon_i > 0$  over input variables and return variable.
- ▶ Invariants:  $\text{Inv}(l) = \bigwedge_{i=1}^m \epsilon_i > 0$  over  $V^f$ .
- ▶ Inductive invariants:  $\text{Initialization}(\text{Pre}(l_{in}) \Rightarrow \text{Ind}(l_{in}))$  and Consecution.
- ▶ Abstract Path: use pre- and post- conditions as a behavior of a function.
- ▶ Recursive inductive invariants: initiation, consecution and post-condition consecution.

# Preliminaries: Theorems

## Theorem (Putinar's Positivstellensatz)

$g_1, \dots, g_m, g \in \mathbb{R}[V]$  are polynomials over  $V$  with real coefficients.  
Let  $\Pi := \{x \in \mathbb{R}^V \mid \forall i. g_i(x) \geq 0\}$ . If

- ▶  $\{x \in \mathbb{R}^V \mid g_k(x) \geq 0\}$  is compact.
- ▶  $g(x) > 0$  for all  $x \in \Pi$ .

then,

$$g = h_0 + \sum_{i=1}^m h_i \cdot g_i$$

## Lemma

Given a  $h \in \mathbb{R}[V]$ , deciding whether  $h = \sum_i f_i^2$  can be reduced in polynomial time to solving a system of quadratic equalities.

## Algorithm: Non-recursive

**Input:** Program  $P$ , polynomial precondition  $\text{Pre}$ , max polynomial degree  $d$ , max size for invariant  $n$  and a parameter  $\gamma$

**Step 1:** Setting up templates.

$$\begin{aligned}\eta(\ell) := & s_{\ell,1,1} + s_{\ell,1,2} \cdot n + s_{\ell,1,3} \cdot \bar{n} + s_{\ell,1,4} \cdot i + s_{\ell,1,5} \cdot s + s_{\ell,1,6} \cdot r + \\ & s_{\ell,1,7} \cdot n^2 + s_{\ell,1,8} \cdot n \cdot \bar{n} + s_{\ell,1,9} \cdot n \cdot i + s_{\ell,1,10} \cdot n \cdot s + s_{\ell,1,11} \cdot n \cdot r + \\ & s_{\ell,1,12} \cdot \bar{n}^2 + s_{\ell,1,13} \cdot \bar{n} \cdot i + s_{\ell,1,14} \cdot \bar{n} \cdot s + s_{\ell,1,15} \cdot \bar{n} \cdot r + s_{\ell,1,16} \cdot i^2 + \\ & s_{\ell,1,17} \cdot i \cdot s + s_{\ell,1,18} \cdot i \cdot r + s_{\ell,1,19} \cdot s^2 + s_{\ell,1,20} \cdot s \cdot r + s_{\ell,1,21} \cdot r^2 > 0.\end{aligned}$$

**Step 2:** Setting up constraint pairs for each transition in CFG.

$(\Gamma, g)$ . where  $\Gamma = \bigwedge_{i=1}^m g_i \geq 0$ .

**Step 3:** Translating constraint pairs to quadratic equalities.

For each pair above, compute the equation of the form

$$g = \epsilon + h_0 + \sum_{i=1}^m h_i \cdot g_i$$

where  $h_i = \sum_{j=1}^r h_i \cdot m'_j$ , and  $m'_j$  is monomial of degree at most  $\lambda$ .

**Step 4:** Finding representative solutions for quadratic equalities from above coefficients equal.

# Algorithm: Complexity

- ▶ During the algorithm above, the system's size is polynomially dependent on number of lines of the program (for each transition in CFG).
- ▶ Solving the quadratic inequalities system is in subexponential time.

## Theorem (Strong Invariant Synthesis)

*Given a non-recursive program  $P$  and a precondition that satisfy the compactness condition, above algorithm solves the strong invariant synthesis problem in subexponential time. The solution is sound and semi-complete.*

# Recursive Program

Differences:

- ▶ **Step 1:** add setting up templates for post-conditions of functions.
- ▶ **Step 2:**  
setting up constraints pairs for function-call statements and post-condition consecution.

# Implementation and Experimental Results

Implemented in Java. QCLP Solver: LOQO.

Parameter  $\gamma$ : highest degree of the input program.

Non-recursive:

Benchmark	n	d	V	S	Ours	ICRA	SeaHorn	[49]	UAutomizer	[50] using Z3
cohendiv	3	2	6	17391	15.2	0.7	0.1	Not Applicable	3.3	Timed Out
divbin	3	2	5	18351	5.4	Failed	Timed Out	0.2	Failed	Timed Out
hard	3	2	6	24975	28.0	Failed	Failed	0.4	Failed	Timed Out
mannadiv	3	2	5	16245	18.2	Failed	0.1	0.1	Timed Out	Timed Out
wensely	2	2	7	18874	20.1	Failed	Failed	0.1	Failed	Timed Out
sqrt	2	2	4	4072	5.8	0.8	Failed	0.1	Timed Out	Timed Out
dijkstra	2	2	5	10156	12.8	Failed	Failed	Not Applicable	Failed	Timed Out
z3sqrt	2	2	6	9404	12.9	0.5	0.1	Not Applicable	Failed	Timed Out
freire1	2	2	3	2432	26.5	0.6	Failed	0.1	Failed	Timed Out
freire2	2	3	4	9708	10.7	1.1	Failed	0.1	Failed	Timed Out
euclidex1	2	2	11	45756	97.5	Failed	Failed	Not Applicable	Timed Out	Timed Out
euclidex2	2	2	8	22468	39.3	Failed	Failed	0.4	Timed Out	Timed Out
euclidex3	2	2	13	72762	203.1	Failed	Failed	Not Applicable	Timed Out	Timed Out
lcm1	2	2	6	13361	17.9	0.8	0.1	Not Applicable	3.7	Timed Out
lcm2	2	2	6	12517	18.7	0.8	0.1	0.1	3.2	Timed Out
prodbin	2	2	5	10096	12.1	Failed	Failed	Not Applicable	Timed Out	Timed Out
prod4br	2	2	6	21064	43.2	Failed	Failed	Not Applicable	Timed Out	Timed Out
cohencu	2	3	5	16664	11.8	0.6	Failed	0.1	Timed Out	Timed Out
petter	1	2	3	1080	20.4	0.5	0.1	0.1	2.7	Timed Out

Recursive: 8 cases, only 1 can be solved by ICRA and SeaHorn.



# Conclusion

- ▶ A sound and semi-complete synthesis of polynomial invariants.
- ▶ Progress. Weakness.
- ▶ Future work.