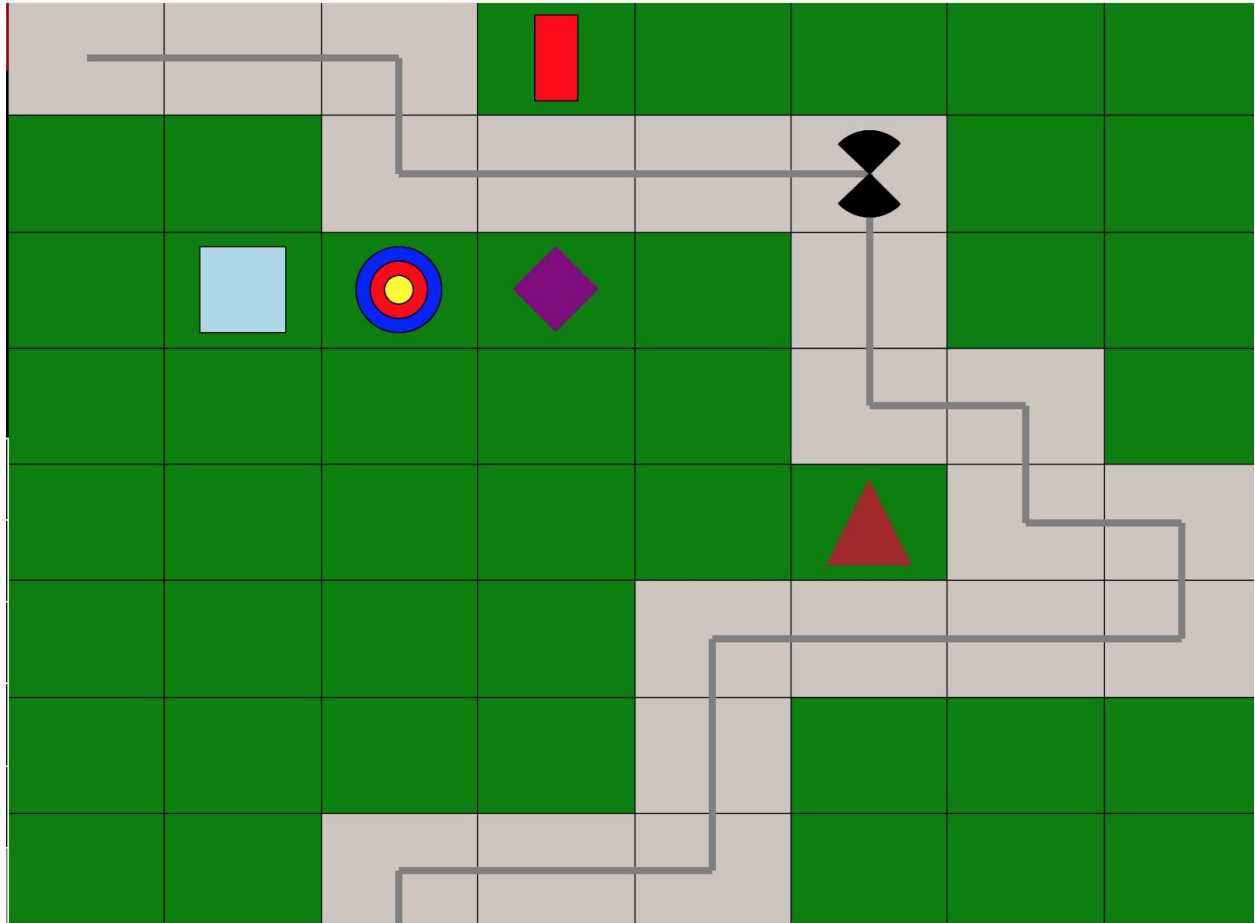


Storyboard

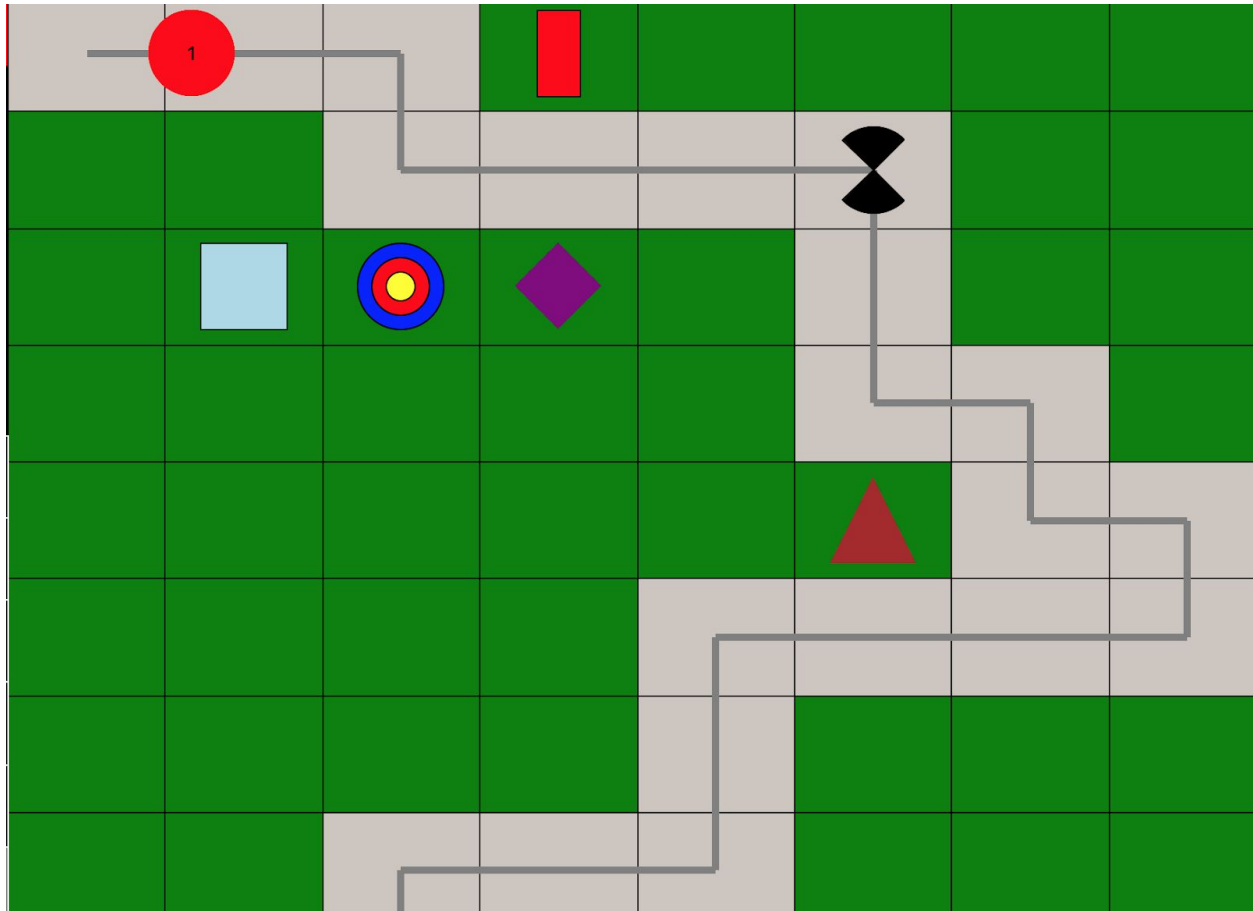
Interactive assortment of towers that allows players to strategize and choose which towers to place.

Score: 0
Level: 1
Lives: 100
Coins: 112
50 Dart Tower
75 8-Way Tower
100 Ice Tower
125 Sniper Tower
175 Rapid Tower
10 Bomb

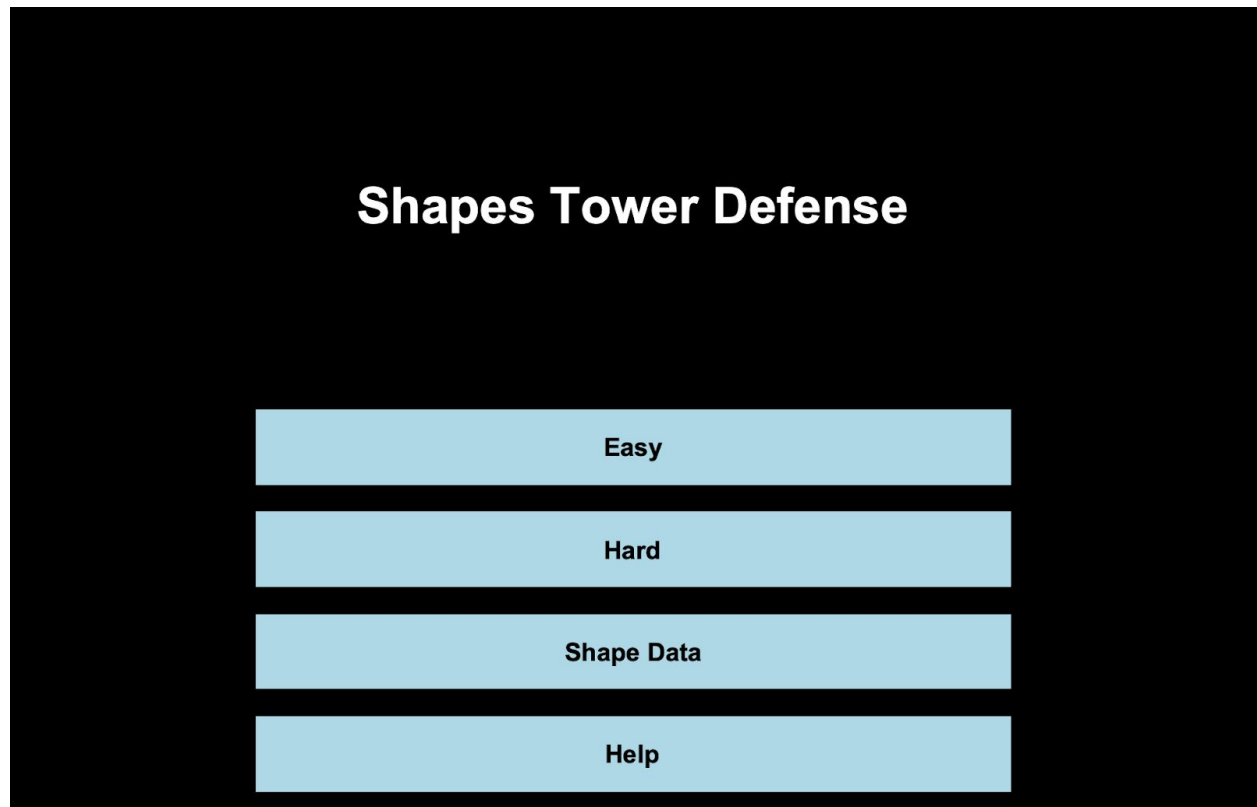
Random map generation gives players plenty of space to place towers.



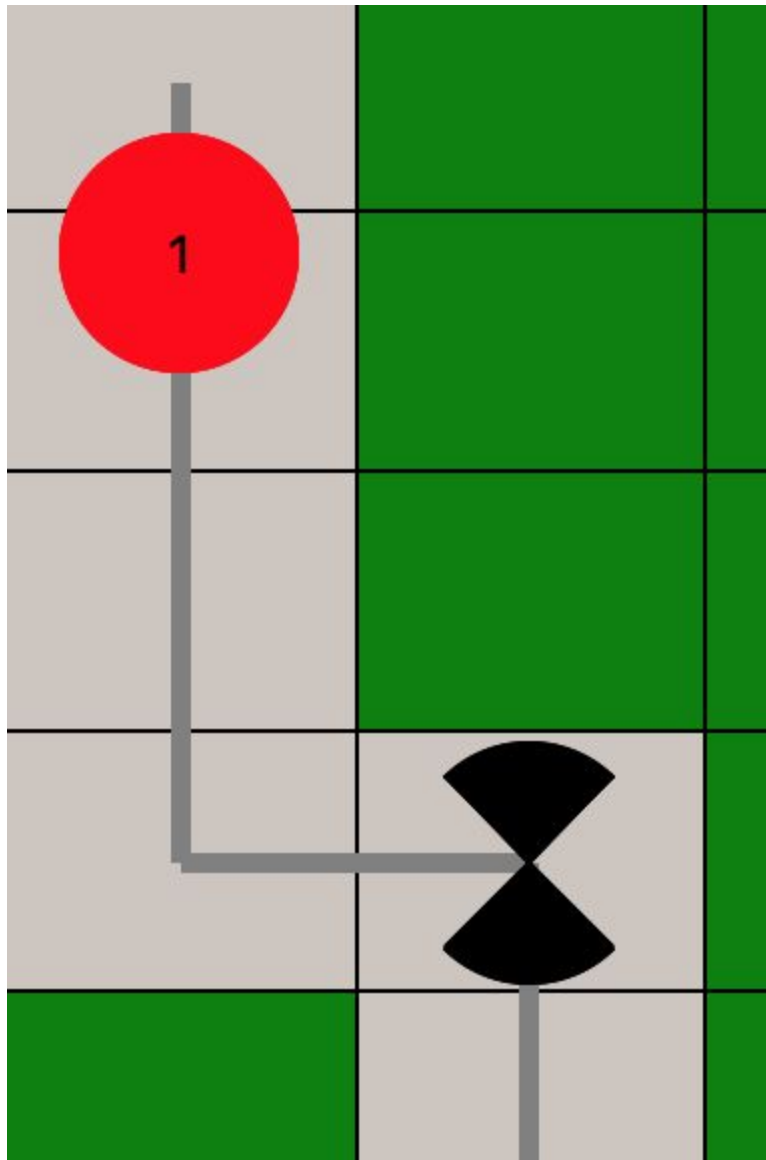
A random assortment and amount of balloon enemies will be spawned in order to raise the difficulty of the game. These include balloons with more lives and also an invisible balloon that can only be popped by a specific tower.



It includes two game modes: Easy and Hard. Hard is for those players who are willing to take on a more challenging and thrilling edition of the game.



Besides tower, players can also place contraptions on the path of the balloon that can be a backup plan and deal an extra blow to the incoming wave of enemy balloons.



Different towers have different functions, which can add versatility of play and encourage players to strategize placement and choice of towers.

