# ELC 2137 Lab 8: 4-digit Display

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## Summary

In this experiment, we used the skills we had learned in the previous two labs to apply it to our 4 digit display. This display was able to show us BCD and hex conversions in one device. This device used many different converters that we had previously made to work together for the final product.

### Code

Listing 1: mux2 code

```
'timescale 1ns / 1ps
  // Company:
// Engineer:
// Create Date: 10/15/2020 11:37:37 AM
// Design Name:
// Module Name: mux2
// Project Name:
// Target Devices:
// Tool Versions:
// Description:
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
//
  module mux2 #(
parameter BITS=4
  input [BITS-1:0] in0,
```

```
input [BITS-1:0] in1,
input sel,
output [BITS-1:0] out
);
assign out= sel ? in1 : in0;
```

#### Listing 2: mux4 code

```
'timescale 1ns / 1ps
  // Company:
// Engineer:
// Create Date: 10/15/2020 12:08:15 PM
// Design Name:
// Module Name: mux4
// Project Name:
// Target Devices:
// Tool Versions:
// Description:
//
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
//
  module mux4 #(parameter BITS = 4)(
   input [BITS-1:0] in0,
   input [BITS-1:0] in1,
   input [BITS-1:0] in2,
   input [BITS-1:0] in3,
   input [1:0] sel,
   output reg [BITS-1:0] out
   );
   always @*
   case(sel)
   2'b00: out = in0;
   2'b01: out = in1;
   2'b10: out = in2;
   2'b11: out = in3;
   endcase
endmodule
```

```
'timescale 1ns / 1ps
  // Company:
// Engineer:
// Create Date: 10/15/2020 12:40:58 PM
// Design Name:
// Module Name: an_decoder
// Project Name:
// Target Devices:
// Tool Versions:
// Description:
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
//
  module an_decoder(
   input [1:0] in,
   output reg [3:0] out
   );
   always @*
   case(in)
   2'b00: out = 4'b1110;
   2'b01: out = 4'b1101;
   2'b10: out = 4'b1011;
   2'b11: out = 4'b0111;
   endcase
endmodule
```

Listing 4: sseg4 code

```
// Target Devices:
// Tool Versions:
// Description:
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
   module sseg4(
   input [15:0] data,
   input hex_dec,
   input sign,
   input [1:0] digit_sel,
   output [6:0] seg,
   output dp,
   output [3:0] an
   );
   wire [15:0] in0;
   wire [15:0] m2out;
   wire [3:0] m4out;
   wire [6:0] out0;
   wire [3:0] an_d_out;
   dd11b bcd11(
       .B(data[10:0]),
       .ones(in0[3:0]),
       .tens(in0[7:4]),
       .hundreds(in0[11:8]),
       .thousands(in0[15:12])
   );
   mux2 #(.BITS(16)) m2_seg (
       .in1(data),
       .in0(in0),
       .sel(hex_dec),
       .out(m2out)
   );
   mux4 m4_seg (
       .in0(m2out[3:0]),
       .in1(m2out[7:4]),
       .in2(m2out[11:8]),
       .in3(m2out[15:12]),
       .sel(digit_sel),
       .out(m4out)
```

```
);
    sseg_decoder s_seg(
        .num(m4out),
        .sseg(out0)
    );
     an_decoder ad1 (
     .in(digit_sel),
     .out(an_d_out)
   );
   assign sel = sign & ~an_d_out[3];
   mux2 #(.BITS(7)) m2_seg2 (
        .in1(7'b0111111),
        .in0(out0),
        .sel(sel),
        .out(seg)
    );
    assign dp = 1;
    assign an = an_d_out;
endmodule
```

Listing 5: sseg4 manual code

```
'timescale 1ns / 1ps
  // Company:
// Engineer:
//
// Create Date: 10/19/2020 09:00:35 PM
// Design Name:
// Module Name: sseg4_manual
// Project Name:
// Target Devices:
// Tool Versions:
// Description:
//
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
//
```

```
module sseg4_manual(
    input [15:0] sw,
    output [6:0] seg,
    output dp,
    output [3:0] an
    );
    sseg4 s4(
     .data({4'b0000, sw[11:0]}),
     .hex_dec(sw[15]),
     .sign(sw[14]),
     .digit_sel(sw[13:12]),
     .seg(seg),
     .dp(dp),
     .an(an)
    );
endmodule
```

## Results

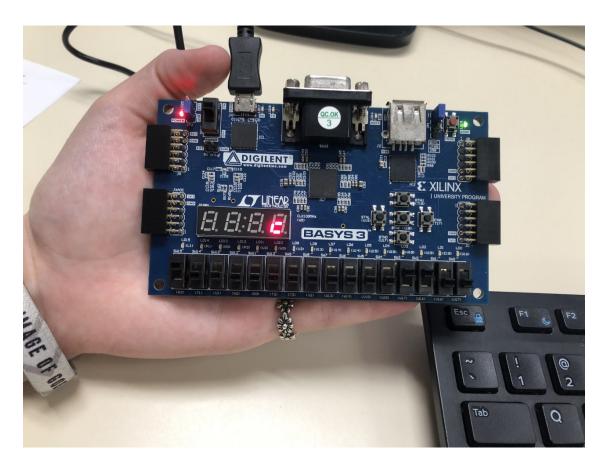


Figure 1: c displayed on first digit

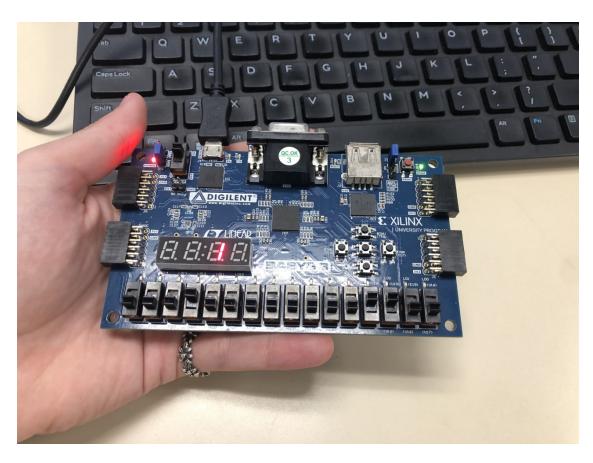


Figure 2: 1 displayed on second digit

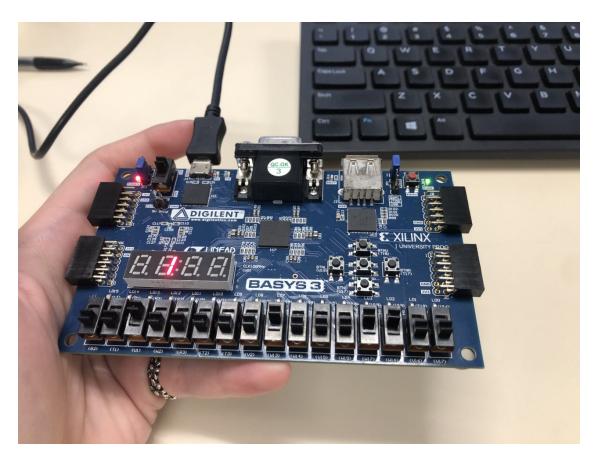


Figure 3: 1 displayed on third digit

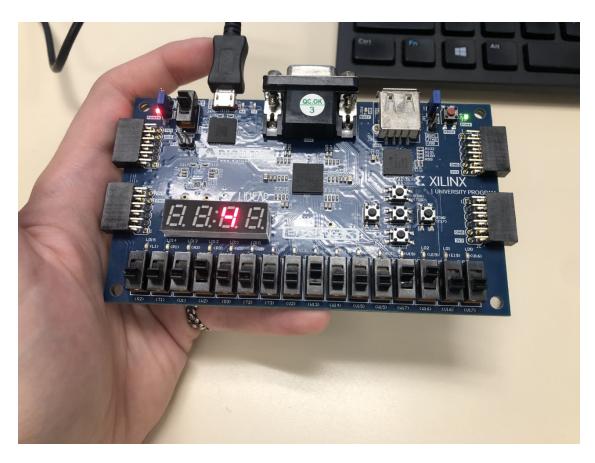


Figure 4: 4 displayed on second digit

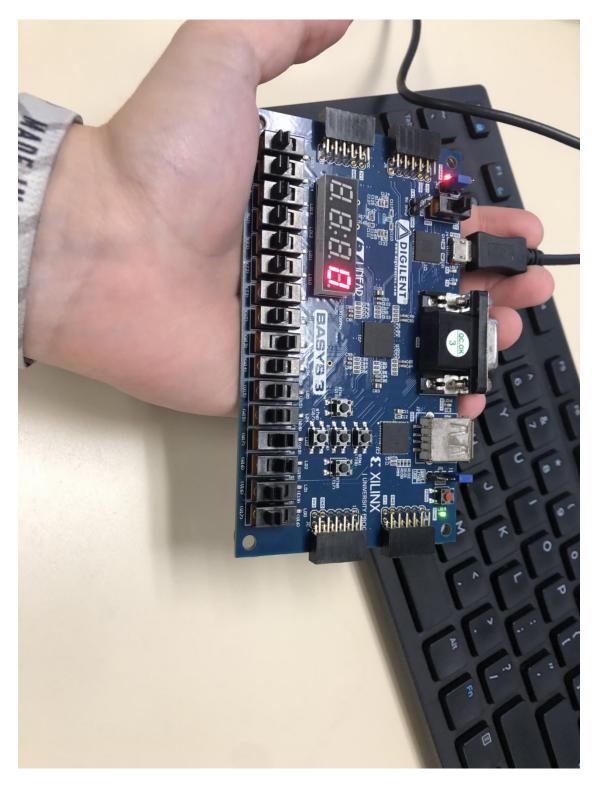


Figure 5: 0 displayed on first digit

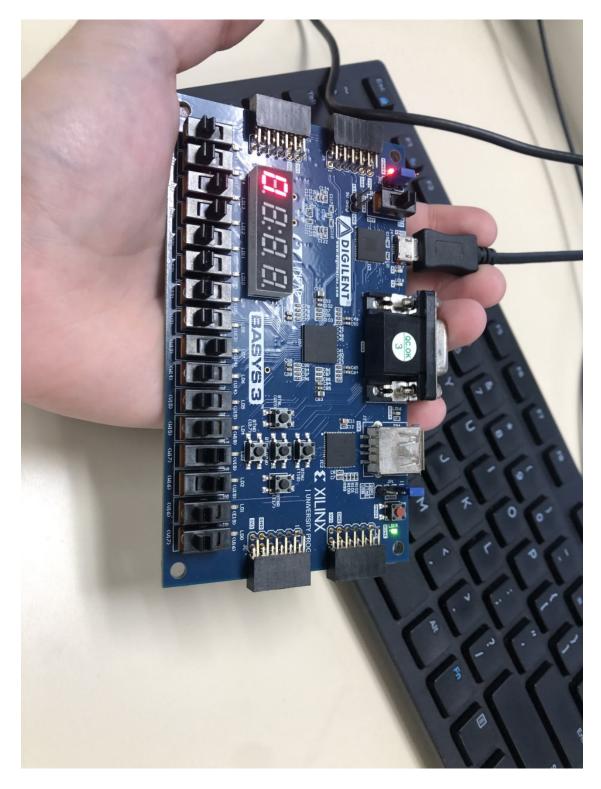


Figure 6: 0 displayed on fourth digit

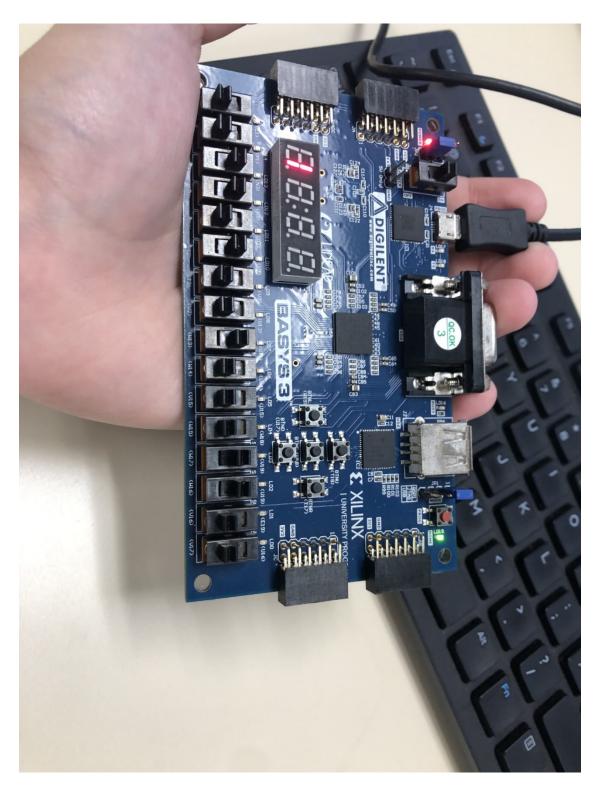


Figure 7: 1 displayed on fourth digit

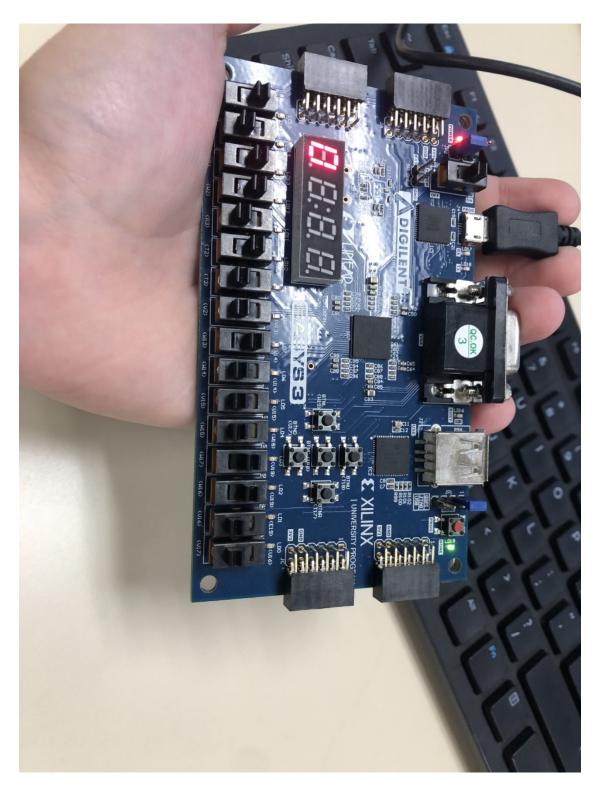


Figure 8: 0 displayed on fourth digit



Figure 9: - displayed on fourth digit



Figure 10: c displayed on first digit

MI 6000 0000 5565 5555  Sel 1 0 1 0  OUT 0000 FFIR 5555 aaaa  MUX4  Time (ns) 10 20 30 40 50 60 70  in0 0000 0000 0000 0000 1111 1111 11  in1 1111 1111 1111 0000 6000 00  in2 1010 1010 1010 1010 1010 1010 1010  in3 0101 0101 0101 0101 1010 1010 1010  501 00 01 11 10 00 01 11		0 20 30 3555 ffff aao	a agaa			
time (ns) 10 20 30 40 30 600 100 100 100 100 100 100 100 100 10	sel C	1 0 1	. 0 555 aaaa			
ind 0000 cood 0000 0000 [11] 111] 11 in1 1111 1111 1111 0000 6060 00 in2 1010 1016 1010 1616 0101 0101 01 in3 0101 0101 0101 0101 1010 1010 10 3el 60 01 11 10 00 01 111 0000 01 out 0000 1111 1010 0101 1111 0000 01 in decoder time 10 20 30 40		1 10 70	30 40	50	60	70
in   1111 1111 1111 0000 6060 00 1112 1010 1010				1111	1111	1111
in? 1010 1010 1010 1010 0101 0101 0101 01			1111 1111	0000	0000	0000
in3 0101 0101 0101 1010 1010 10 Sel 00 01 11 10 00 DI 11 out 0000 1211 1010 0101 1111 0000 01 an decoder time 10 20 30 40 In 00 01 11 10		1010 1016	1010 1610		0101	0101
out 0000 1111 1010 0101 1111 0000 01  an decoder  time 10 20 30 40  in 00 01 11 10		0101 0101				1010
an decoder time 10 20 30 40	50					
time 10 20 30 40	out	0000 1111	1010 0101	1111	0000	010
IN 00 01 11 10	an-deco	der				
	The second secon	The same of the sa	A STATE OF THE PARTY OF THE PAR			
0 1 1110 1101 1011 0111						
	out III	10 1101 1011	0///			
,						

Figure 11: ERTs