Spencer McMurray

Computer Science Student

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Education

University of Toronto, St. George

Sept. 2017 - Present

Honours Bachelor of Science in Computer Science

• Specializing in Artificial Intelligence, Computer Vision, and Game Design

Experience

Ceridian - Dayforce Software Developer Intern

Sept. 2019 - Dec. 2019 & Sept. 2020 - Dec. 2020 Agile Development / C# / .NET / JavaScript / MVVM

- Worked in an **Agile** team to develop the Performance system, used by **millions** of people worldwide
- Wrote .NET code using the Model View View-Model pattern along with JavaScript in the front-end

TD via UofT

Sept. 2020 - Apr. 2021 TypeScript / React / Express / PWA / Agile Development

Software Developer

- Built a solution to maximize accessibility and ease-of-use for bank queues in-person and online.
- Worked in an inter-disciplinary team of Designers, and Engineers to satisfy the needs of our Client.

Top Projects

AutoTab

React / Next.js / Flask / Azure / Firebase / MySQL / MongoDB

System for fast tabulation of Irish Dance competitions with Computer Vision

- Modernized tabulation of handwritten results using Azure's Computer Vision for blazing speed
- Interfaced with Google's Firebase Authentication to provide a simple and secure user experience

Personal Website

Typescript / React / Next.js / Serverless / GitHub API

Personal site to introduce myself and show off my top projects

- Developed Serverless Functions to fetch my repos and their stats using the GitHub API
- Integrated dark-mode toggle with support for easily changing themes using React's Context API

Skills

- Languages: TypeScript/JavaScript, Python, C#, Java, PHP, SQL, C
- Technologies: React, Next, Flask, Node, Express, Git, Nest, Firebase, MySQL, MongoDB, Unix, UML