



Some runtimes above, eg. Light Runtime, may be instanced (eg. Runtime per light object). The runtime will be a single method of the Light Class shared by all instances, unless overridden by a child class. Instances are initialized according to feature configuration which is specified in the database.

Optionally, light runtimes may use programmable I/O in order to run blinks, ramps, and other periodic operations. This will take some load off of the main CPU core.