

Prerequisite: Pay Algo to Pool Address from User to cover minimum balance			
Txn: AppCall with Optin from Pool Address to Bootstrap pool & ReKey to Application			
itxn[0]: Pay Algo from Pool to Application			
itxn[1]: Create Pool Token Asset from Application			
itxn[2]: Optin Pool to Asset 1			
itxn[3]: Optin Pool to Asset 2 (if not Algo)			
itxn[4]: Optin Pool to Pool Token Asset			
itxn[5]: Transfer Pool Token total supply to Pool Account			
<b>AppCallTx</b>	AppCall with Optin from Pool Address to Bootstrap pool & ReKey to Application		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	Should not drain the pool's algos beyond the min balance	No	Draining the pool before bootstrapping is irrelevant, and if it results in going below the min balance that will be needed for bootstrapping, the txn will fail.
<b>Sender</b>	The pool contract address generated using the pool's template instantiated with Txn.Assets[0], Txn.Assets[1] and the Approval App ID	Yes	
<b>TxType</b>	AppCall	Yes (implicitly)	
<b>RekeyTo</b>	Approval App Address	Yes	
<b>Application ID</b>	Must be the Approval App ID	Checked against the pool contract source	
<b>OnComplete</b>	OptIn	Yes	
<b>Accounts</b>	[None]	No	
<b>App Arguments</b>	0: "bootstrap"	Yes	
<b>Foreign Apps</b>	[None]	No	
<b>Foreign Assets</b>	0: asset_1_id 1: asset_2_id - The asset IDs must match the ones given in the pool contract	Yes (implicitly)	Inner txns would fail if these ids don't match the pool ids

<b>itxn[0]: PayTx</b>		Pay Algo from Pool to Application	
Field	Restrictions	Checked?	Notes
Fee	0	Yes	
Sender	Pool address, must be the same as the sender of the AppCall	Yes	
TxType	Pay	Yes	
RekeyTo	No rekey	Yes	
Receiver	Approval App Address	Yes	
Amount	100000	Yes	
CloseRemainderTo	No CloseRemainderTo	Yes	
<b>itxn[1]: AssetConfigTx</b>		Create Pool Token Asset from Application	
Field	Restrictions	Checked?	Notes
Fee	0	Yes	
Sender	Approval App Address	Yes	
TxType	Acfg	Yes	
RekeyTo	No rekey	Yes	
ConfigAsset			
AssetParamsTotal	18446744073709551615	Yes	
AssetParamsDecimals	6	Yes	
AssetParamsDefaultFrozen	Not frozen	Yes	
AssetParamsUnitName	TMPOOL2	Yes	
AssetParamsAssetName	TinymanPool2.0 <A1UN>-<A2UN>	Yes	
AssetParamsURL	<a href="https://tinyman.org">https://tinyman.org</a>	Yes	
AssetParamsMetaDataHash	<A1ID><A2ID>	Yes	
AssetParamsManagerAddr	None	Yes	
AssetParamsReserveAddr	Pool address, must be the same as the sender of the AppCall	Yes	
AssetParamsFreezeAddr	None	Yes	
AssetParamsClawbackAddr	None	Yes	
<b>itxn[2]: AssetTransferTx</b>		Optin Pool to Asset 1	
Field	Restrictions	Checked?	Notes

<b>Fee</b>		0	Yes	
<b>Sender</b>	Pool address, must be the same as the sender of the AppCall		Yes	
<b>TxType</b>	Axfer		Yes	
<b>RekeyTo</b>	No rekey		Yes	
<b>XferAsset</b>	A1ID		Yes	
<b>AssetAmount</b>		0	Yes	
<b>AssetSender</b>	None		Yes	
<b>AssetReceiver</b>	Pool address, must be the same as the sender of the AppCall		Yes	
<b>AssetCloseTo</b>	None		Yes	
<b>itxn[3]: AssetTransferTx</b>	Optin Pool to Asset 2 (if not Algo)			
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>	
<b>Fee</b>		0	Yes	
<b>Sender</b>	Pool address, must be the same as the sender of the AppCall		Yes	
<b>TxType</b>	Axfer		Yes	
<b>RekeyTo</b>	No rekey		Yes	
<b>XferAsset</b>	A2ID		Yes	
<b>AssetAmount</b>		0	Yes	
<b>AssetSender</b>	None		Yes	
<b>AssetReceiver</b>	Pool address, must be the same as the sender of the AppCall		Yes	
<b>AssetCloseTo</b>	None		Yes	
<b>itxn[4]: AssetTransferTx</b>	Optin Pool to Pool Token Asset			
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>	
<b>Fee</b>		0	Yes	
<b>Sender</b>	Pool address, must be the same as the sender of the AppCall		Yes	
<b>TxType</b>	Axfer		Yes	
<b>RekeyTo</b>	No rekey		Yes	
<b>XferAsset</b>	PoolAssetID		Yes	

<b>AssetAmount</b>	0	Yes	
<b>AssetSender</b>	None	Yes	
<b>AssetReceiver</b>	Pool address, must be the same as the sender of the AppCall	Yes	
<b>AssetCloseTo</b>	None	Yes	
<b>itxn[5]: AssetTransferTx</b>	Transfer Pool Token total supply to Pool Account		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	0	Yes	
<b>Sender</b>	Approval App Address	Yes	
<b>TxType</b>	Axfer	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>XferAsset</b>	PoolAssetID	Yes	
<b>AssetAmount</b>	18446744073709551615	Yes	
<b>AssetSender</b>	None	Yes	
<b>AssetReceiver</b>	Pool address, must be the same as the sender of the AppCall	Yes	
<b>AssetCloseTo</b>	None	Yes	

Txn: AppCall from fee_manager			
<b>AppCallTx</b>	Txn: AppCall from fee_manager (covers the three cases of setting the fee collector, the fee setter and the fee manager)		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	Should not drain the sender's algos beyond the min balance	No	This is up to the sender (manager)
<b>Sender</b>	Must be the Fee Manager	Yes	
<b>TxType</b>	AppCall	Yes	
<b>RekeyTo</b>	None	No	This is up to the sender (manager)
<b>Application ID</b>	Approval App	Yes	
<b>OnComplete</b>	NoOp	Yes	
<b>Accounts</b>	1: new collector/setter/manager account	No	This, in principle, can be any address (even the approval account or a pool account!), but it's assumed that this is a privileged operation that is carefully executed.
<b>App Arguments</b>	0: "set_fee_collector" OR "set_fee_setter" OR "set_fee_manager"	Yes	
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	None	No	

Txn: AppCall from any user			
<b>AppCallTx</b>	Txn: AppCall from any user (covers the two cases of claiming fees and claiming extras)		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	Should not drain the sender's algos beyond the min balance	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	[None]	No	The sender can be any account (but cannot be a bootstrapped pool since they have been rekeyed to the approval program)
<b>TxType</b>	AppCall	Yes	
<b>RekeyTo</b>	[None]	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Application ID</b>	Approval App	Yes	
<b>OnComplete</b>	NoOp	Yes	
<b>Accounts</b>	1: Pool address => expected to be a valid bootstrapped pool 2: Fee collector address => must be the correct fee collector address stored in the application		
<b>App Arguments</b>	0: "claim_fees" OR "claim_extras"	Yes	
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	0: A1_ID 1: A2_ID		
<b>itxn[0]: AssetTransferTx</b>	Transfer fees/extras for asset1		
Field	Restrictions	Checked?	Notes
<b>Fee</b>		0 Yes	
<b>Sender</b>	Pool	Yes	
<b>TxType</b>	Axfer	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>XferAsset</b>	A1_ID	Yes	
<b>AssetAmount</b>	Fee/Extra amount (which is non-zero)	Yes	
<b>AssetSender</b>	None	Yes	

<b>AssetReceiver</b>	Fee Collector Address	Yes	
<b>AssetCloseTo</b>	None	Yes	
<b>itxn[1]: AssetTransferTx</b>	Transfer fees/extras for asset2 (if not Algo)		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	0	Yes	
<b>Sender</b>	Pool	Yes	
<b>TxType</b>	Axfer	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>XferAsset</b>	A2_ID	Yes	
<b>AssetAmount</b>	Fee/Extra amount (which is non-zero)	Yes	
<b>AssetSender</b>	None	Yes	
<b>AssetReceiver</b>	Fee Collector Address	Yes	
<b>AssetCloseTo</b>	None	Yes	
OR			
<b>itxn[1]: PayTx</b>	Transfer fees/extras for asset2 if Algo		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	0	Yes	
<b>Sender</b>	Pool	Yes	
<b>TxType</b>	Pay	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>Receiver</b>	Fee Collector Address	Yes	
<b>Amount</b>	Fee/Extra amount (which is non-zero)	Yes	
<b>CloseRemainderTo</b>	No CloseRemainderTo	Yes	

Txn: AppCall from fee_setter			
<b>AppCallTx</b>	Txn: AppCall from fee_setter		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	Should not drain the sender's algos beyond the min balance	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	Must be the Fee Setter	Yes	
<b>TxType</b>	AppCall	Yes	
<b>RekeyTo</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Application ID</b>	Approval App	Yes	
<b>OnComplete</b>	NoOp	Yes	
<b>Accounts</b>	Pool Address		
<b>App Arguments</b>	0: "set_fee" 1: total_fee_share value 2: protocol_fee_ratio value  1 <= v(1) <= 100 3 <= v(2) <= 10	Yes	
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	None	No	



Gtxn[N-2]: Transfer Asset1 to Pool from User			
Gtxn[N-1]: Transfer Asset2 to Pool from User			
Gtxn[N]: AppCall from User			
itxn[0]: Transfer Pool Token to User from Pool			
<b>Gtxn[N-2]: AssetTransferTx</b>	Transfer Asset1 to Pool from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as a. the sender of the Gtxn[N-1] txn b. the sender of the Gtxn[N] txn c. the receiver of the itxn[0] txn	(a) Yes (indirectly) (b) Yes (c) Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer, must be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	None	No	
<b>XferAsset</b>	Must be A1_ID of this Pool	Yes	
<b>AssetAmount</b>	Non-zero value	Yes	
<b>AssetSender</b>	None	No	
<b>AssetReceiver</b>	Pool address, which must be equal to a. the receiver of Gtxn[N-1] b. Gtxn[N].Accounts[1] c. the sender of itxn[0]	(a) Yes (indirectly) (b) Yes (c) Yes	
<b>AssetCloseTo</b>	None	No	
<b>Gtxn[N-1]: PayTx</b>	Transfer Asset2 (Algo) to Pool from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as 1. the sender of the Gtxn[N-2] txn 2. the sender of the Gtxn[N] txn 3. the receiver of the itxn[0] txn	(a) Yes (indirectly) (b) Yes (c) Yes	Cannot be a Pool's address by design
<b>TxType</b>	Pay (only if input asset is Algo), must be checked by Gtxn[N], and it must be that A2_ID of this Pool is zero	Yes	
<b>RekeyTo</b>	None	No	

<b>Receiver</b>	Pool address, which must be equal to - the receiver of Gtxn[N-2] - Gtxn[N].Accounts[1] - the sender of itxn[0]	(a) Yes (indirectly) (b) Yes (c) Yes	
<b>Amount</b>	Non-zero value	Yes	
<b>CloseRemainderTo</b>	None	No	
OR			
<b>Gtxn[N-1]: AssetTransferTx</b>	Transfer Asset2 (non-Algo) to Pool from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as 1. the sender of the Gtxn[N-2] txn 2. the sender of the Gtxn[N] txn 3. the receiver of the itxn[0] txn	(a) Yes (indirectly) (b) Yes (c) Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer (only if input asset is non-Algo), must be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	None	No	
<b>XferAsset</b>	Must be A2_ID of this Pool (non-zero)	Yes	
<b>AssetAmount</b>	Non-zero value	Yes	
<b>AssetSender</b>	None	No	
<b>AssetReceiver</b>	Pool address, which must be equal to - the receiver of Gtxn[N-2] - Gtxn[N].Accounts[1] - the sender of itxn[0]	(a) Yes (indirectly) (b) Yes (c) Yes	
<b>AssetCloseTo</b>	None	No	
<b>Gtxn[N]: AppCallTx</b>	AppCall from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as 1. the sender of the Gtxn[N-2] txn 2. the sender of the Gtxn[N-1] txn 3. the receiver of the itxn[0] txn	(a) Yes (b) Yes (c) Yes	Cannot be the pool's address by design
<b>TxType</b>	AppCall	Yes	
<b>RekeyTo</b>	None	No	

<b>Application ID</b>	Approval App ID	Yes	
<b>OnComplete</b>	NoOp	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the same as the receiver of Gtxn[N-1] c. the same as the receiver of Gtxn[N-2] d. the sender of itxn[0]	(a) Yes (Implicitly) (b) Yes (c) Yes (d) Yes	
<b>App Arguments</b>	0: "add_initial_liquidity"	Yes	
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	0: pool_token_asset_id The asset ID must be the token asset of the pool contract	Yes (implicitly)	Inner txns would fail if this id doesn't match the pool id
<b>itxn[0]: AssetTransferTx</b>	Transfer Pool Token to User from Pool		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	must be 0	Yes	
<b>Sender</b>	Pool address, which must be equal to - the receiver of Gtxn[N-2] - the receiver of Gtxn[N-1] - Gtxn[N].Accounts[1]	Yes	
<b>TxType</b>	Axfer	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>XferAsset</b>	Must be the pool's token asset ID	Yes	
<b>AssetAmount</b>	A non-zero value computed by the logic	Yes	
<b>AssetSender</b>	No AssetSender	Yes	
<b>AssetReceiver</b>	User address, which must be the same as - the sender of the Gtxn[N-2] txn - the sender of the Gtxn[N-1] txn - the sender of the Gtxn[N] txn	Yes	
<b>AssetCloseTo</b>	No AssetCloseTo	Yes	
<b>Other Restrictions</b>			
	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
	Pool lock is 0	Yes	
	Pool hasn't yet been initialized (issued pool tokens is 0)	Yes	


Gtxn[N-2]:	Transfer Asset1 to Pool from User		
Gtxn[N-1]:	Transfer Asset2 to Pool from User		
OR			
Gtxn[N-1]:	Transfer Asset1 or Asset2 to Pool from User		
Gtxn[N]:	AppCall from User		
itxn[0]:	Transfer Pool Token to User from Pool		
<b>Gtxn[N-2]: AssetTransferTx</b>	Transfer Asset1 to Pool from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as 1. the sender of the Gtxn[N-1] txn 2. the sender of the Gtxn[N] txn 3. the receiver of the itxn[0] txn	(a) Yes (indirectly) (b) Yes (c) Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer, must be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	None	No	
<b>XferAsset</b>	Must be A1_ID of this Pool	Yes	
<b>AssetAmount</b>	None (could be zero)	No	Would be best to reject the txn if this is zero
<b>AssetSender</b>	None	No	
<b>AssetReceiver</b>	Pool address, which must be equal to a. the receiver of Gtxn[N-1] b. Gtxn[N].Accounts[1] c. the sender of itxn[0]	(a) Yes (indirectly) (b) Yes (c) Yes	
<b>AssetCloseTo</b>	None	No	
<b>Gtxn[N-1]: PayTx</b>	Transfer Asset2 (Algo) to Pool from User (OR Transfer Asset1 or Asset2 to Pool from User)		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as a. the sender of the Gtxn[N-2] txn (if applicable) b. the sender of the Gtxn[N] txn c. the receiver of the itxn[0] txn	(a) Yes (indirectly) (b) Yes (c) Yes	

<b>TxType</b>	Pay (only if input asset is Algo), must be checked by Gtxn[N], and it must be that A2_ID of this Pool is zero	Yes	
<b>RekeyTo</b>	None	No	
<b>Receiver</b>	Pool address, which must be equal to a. the receiver of Gtxn[N-2] (if applicable) b. Gtxn[N].Accounts[1] c. the sender of itxn[0]	(a) Yes (indirectly) (b) Yes (c) Yes	
<b>Amount</b>	None (could be zero)	No	Would be best to reject the txn if this is zero
<b>CloseRemainderTo</b>	None	No	
OR			
<b>Gtxn[N-1]: AssetTransferTx</b>	Transfer Asset2 (non-Algo) to Pool from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as 1. the sender of the Gtxn[N-2] txn (if applicable) 2. the sender of the Gtxn[N] txn 3. the receiver of the itxn[0] txn	(a) Yes (indirectly) (b) Yes (c) Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer (only if input asset is non-Algo), must be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	None	No	
<b>XferAsset</b>	If two input txns, this must be A2_ID of this Pool (non-zero) otherwise, this can either be A1_ID or A2_ID of the pool	Yes	
<b>AssetAmount</b>	None (could be zero)	No	Would be best to reject the txn if this is zero
<b>AssetSender</b>	None	No	
<b>AssetReceiver</b>	Pool address, which must be equal to a. the receiver of Gtxn[N-2] (if applicable) b. Gtxn[N].Accounts[1] c. the sender of itxn[0]	(a) Yes (indirectly) (b) Yes (c) Yes	
<b>AssetCloseTo</b>	None	No	
<b>Gtxn[N]: AppCallTx</b>	AppCall from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)

<b>Sender</b>	User address, which must be the same as a. the sender of the Gtxn[N-2] txn (if applicable) b. the sender of the Gtxn[N-1] txn c. the receiver of the itxn[0] txn	(a) Yes (b) Yes (c) Yes	Cannot be the pool's address by design
<b>TxType</b>	AppCall	Yes	
<b>RekeyTo</b>	None	No	
<b>Application ID</b>	Approval App ID	Yes	
<b>OnComplete</b>	NoOp	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the same as the receiver of Gtxn[N-2] (if applicable) c. the same as the receiver of Gtxn[N-1] d. the sender of itxn[0]	(a) Yes (Implicitly) (b) Yes (c) Yes (d) Yes	
<b>App Arguments</b>	0: "add_liquidity" 1: "flexible" or "single" a. can only be either "flexible" or "single" b. if "flexible", then both Gtxn[N-2] and Gtxn[N-1] must be valid asset/algo transfers Otherwise, only Gtxn[N-1] must be a valid asset/algo transfer 2: min_output: can be any value	0: Yes 1: (a) Yes (b) Yes 2: No	
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	0: pool_token_asset_id The asset ID must be the token asset of the pool contract	Yes (implicitly)	Inner txns would fail if this id doesn't match the pool id
<b>itxn[0]: AssetTransferTx</b>	Transfer Pool Token to User from Pool		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	must be 0	Yes	
<b>Sender</b>	Pool address, which must be equal to - the receiver of Gtxn[N-2] (if applicable) - the receiver of Gtxn[N-1] - Gtxn[N].Accounts[1]	Yes	
<b>TxType</b>	Axfer	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>XferAsset</b>	Must be the pool's token asset ID	Yes	
<b>AssetAmount</b>	A value computed by the logic - non-zero - >= min_output	Yes	

<b>AssetSender</b>	No AssetSender	Yes	
<b>AssetReceiver</b>	User address, which must be the same as - the sender of the Gtxn[N-2] txn - the sender of the Gtxn[N-1] txn - the sender of the Gtxn[N] txn	Yes	
<b>AssetCloseTo</b>	No AssetCloseTo	Yes	
<b>Other Restrictions</b>			
	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
	Pool lock is 0	Yes	
	Pool was already initialized (issued pool tokens is positive)	Yes	



Gtxn[N-1]: Transfer Pool Token to Pool from User			
Gtxn[N]: AppCall from User			
itxn[0]: Transfer Asset 1 to User from Pool			
itxn[1]: Transfer Asset 2 to User from Pool			
OR			
itxn[0]: Transfer Asset {1 or 2} to User from Pool			
<b>Gtxn[N-1]: AssetTransferTx</b>	Transfer Pool Token to Pool from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as - the sender of the Gtxn[N] txn - the receiver of the itxn[0] txn - the receiver of the itxn[1] txn (if applicable)	Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer, must be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	None	No	
<b>XferAsset</b>	Must be the pool token asset of this Pool	Yes	
<b>AssetAmount</b>	None (could be zero)	No	
<b>AssetSender</b>	None	No	
<b>AssetReceiver</b>	Pool address, which must be equal to - Gtxn[N].Accounts[1] - the sender of itxn[0] - the sender of itxn[1] (if applicable)	Yes	
<b>AssetCloseTo</b>	None	No	
<b>Gtxn[N]: AppCallTx</b>	AppCall from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as a. the sender of the Gtxn[N-1] txn b. the receiver of the itxn[0] txn c. the receiver of the itxn[1] txn (if applicable)	Yes	Cannot be the pool's address by design

<b>TxType</b>	AppCall	Yes	
<b>RekeyTo</b>	None	No	
<b>Application ID</b>	Approval App ID	Yes	
<b>OnComplete</b>	NoOp	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the receiver of Gtxn[N-1] c. the sender of itxn[0] d. the sender of itxn[1] (if applicable)	(a) Yes (Implicitly) (b) Yes (c) Yes (d) Yes	
<b>App Arguments</b>	0: "remove_liquidity" 1: min_asset_1_out => None (could be zero) 2: min_asset_2_out => None (could be zero)	0: Yes 1 & 2: No	
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	0: asset_1_id 1: asset_2_id - The asset IDs must match the ones given in the pool contract	Yes (implicitly)	Inner txns would fail if these ids don't match the pool ids
<b>itxn[0]</b>	Transfer Asset1 to Pool from User (OR transfer Asset {1 or 2} to User from Pool)		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	0	Yes	
<b>Sender</b>	Pool address, which must be equal to - the receiver of Gtxn[N-1] - Gtxn[N].Accounts[1] - the sender of itxn[1] (if applicable)	Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer, if two assets, or either Axfer or Pay if one asset. - must be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	No Rekey	Yes	
<b>XferAsset</b>	Must be A1_ID of this Pool if two assets requested Otherwise, must be either A1_ID or A2_ID - must be checked by Gtxn[N]	Yes	
<b>AssetAmount</b>	Non-zero value computed by the logic	Yes	
<b>AssetSender</b>	No AssetSender	Yes	

<b>AssetReceiver</b>	User address, which must be the same as - the sender of the Gtxn[N-1] txn - the sender of the Gtxn[N] txn - the receiver of the itxn[1] txn (if applicable)	Yes	
<b>AssetCloseTo</b>	No AssetCloseTo	Yes	
<b>itxn[1]</b>	Transfer Asset2 (Algo) to Pool from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	Yes	
<b>Sender</b>	Pool address, which must be equal to - the receiver of Gtxn[N-1] - Gtxn[N].Accounts[1] - the sender of itxn[0]	Yes	
<b>TxType</b>	Pay (if asset is Algo)	Yes	
<b>RekeyTo</b>	No Rekey	Yes	
<b>Receiver</b>	User address, which must be the same as - the sender of the Gtxn[N-1] txn - the sender of the Gtxn[N] txn - the receiver of the itxn[0] txn	Yes	
<b>Amount</b>	Non-zero value computed by the logic	Yes	
<b>CloseRemainderTo</b>	No CloseRemainderTo	Yes	
OR			
<b>itxn[1]</b>	Transfer Asset2 (non-Algo) to Pool from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	Yes	
<b>Sender</b>	Pool address, which must be equal to - the receiver of Gtxn[N-1] - Gtxn[N].Accounts[1] - the sender of itxn[0]	Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer (if asset is non-Algo)	Yes	
<b>RekeyTo</b>	No Rekey	Yes	
<b>XferAsset</b>	User address, which must be the same as - the sender of the Gtxn[N-1] txn - the sender of the Gtxn[N] txn - the receiver of the itxn[0] txn	Yes	

AssetAmount	Non-zero value computed by the logic	Yes	
AssetSender	No AssetSender	Yes	
AssetReceiver	User address, which must be the same as - the sender of the Gtxn[N-1] txn - the sender of the Gtxn[N] txn - the receiver of the itxn[0] txn	Yes	
AssetCloseTo	No AssetCloseTo	Yes	
Other Restrictions			
	Restrictions	Checked?	Notes
	Pool lock is 0	Yes	

Gtxn[N-1]: Transfer Input Asset to Pool from User (A1_ID or A2_ID)			
Gtxn[N]: AppCall from User			
itxn[0]: Transfer Output Asset to User from Pool (A1_ID or A2_ID)			
<b>Gtxn[N-1]: PayTx</b>	Transfer Input Asset (Algo) to Pool from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as - the sender of the Gtxn[N] txn - the receiver of the itxn[0] txn	Yes	Cannot be a Pool's address by design
<b>TxType</b>	Pay (only if input asset is Algo), the Gtxn[N] txn must check that A2_ID of the pool is 0	Yes	
<b>RekeyTo</b>	None	No	
<b>Receiver</b>	Pool address, which must be equal to - Gtxn[N].Accounts[1] - the sender of itxn[0]	Yes	
<b>Amount</b>	None (could be zero)	No	Would be best to reject the txn if this is zero
<b>CloseRemainderTo</b>	None	No	
OR			
<b>Gtxn[N-1]: AssetTransferTx</b>	Transfer Input Asset (ASA) to Pool from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as - the sender of the Gtxn[N] txn - the receiver of the itxn[0] txn	Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer (only if input asset is non-Algo)	Yes	
<b>RekeyTo</b>	None	No	
<b>XferAsset</b>	Must be either: - A1_ID, or - A2_ID	Yes	
<b>AssetAmount</b>	None (could be zero)	No	Would be best to reject the txn if this is zero
<b>AssetSender</b>	None	No	

<b>AssetReceiver</b>	Pool address, which must be equal to - Gtxn[N].Accounts[1] - the sender of itxn[0]	Yes	
<b>AssetCloseTo</b>	None	No	
<b>Gtxn[N]: AppCallTx</b>	AppCall from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as the sender of the N-1 txn	Yes	Cannot be the pool's address by design
<b>TxType</b>	AppCall	Yes	
<b>RekeyTo</b>	None	No	
<b>Application ID</b>	Approval App ID	Yes	
<b>OnComplete</b>	NoOp	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the same as the receiver address of N-1 txn	(a) Yes (Implicitly) (b) Yes	
<b>App Arguments</b>	0: "swap" 1: mode value => must be "fixed_input" or "fixed_output" 2: min_output value => can be any value	0: Yes 1: Yes 2: No	
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	0: asset_1_id 1: asset_2_id - The asset IDs must match the ones given in the pool contract	Yes (implicitly)	Inner txns would fail if these ids don't match the pool ids
<b>itxn[0]: PayTx</b>	Transfer Output Asset (Algo) to User from Pool		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	must be 0	Yes	
<b>Sender</b>	Pool address, which must be equal to - Gtxn[N].Accounts[1] - the receiver of the Gtxn[N-1] txn	Yes	
<b>TxType</b>	Pay, and - the input asset was A1_ID of the pool - the output asset id A2_ID is 0	Yes	
<b>RekeyTo</b>	No rekey	Yes	

<b>Receiver</b>	User address, which must be equal to: 1. The sender of N-1 txn 2. The sender of the app call	Yes	
<b>Amount</b>	None (could be zero)	No	Would be best to reject the txn if this is zero
<b>CloseRemainderTo</b>	No CloseRemainderTo	Yes	
OR			
<b>itxn[0]: AssetTransferTx</b>	Transfer Output Asset (ASA) to User from Pool		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	must be 0	Yes	
<b>Sender</b>	Pool address, which must be equal to - Gtxn[N].Accounts[1] - the receiver of the Gtxn[N-1] txn	Yes	
<b>TxType</b>	Axfer (only if output asset is non-Algo)	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>XferAsset</b>	Must be either: - A1_ID if the input asset was A2_ID, or - A2_ID if the input asset was A1_ID	Yes	
<b>AssetAmount</b>	None (could be zero)	No	Would be best to reject the txn if this is zero
<b>AssetSender</b>	No AssetSender	Yes	
<b>AssetReceiver</b>	User address, which must be equal to: 1. The sender of N-1 txn 2. The sender of the app call	Yes	
<b>AssetCloseTo</b>	No AssetCloseTo	Yes	
<b>Other Restrictions</b>			
	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
	Pool lock is 0	Yes	
	Input payment txn's index is N-1	Yes	

Gtxn[N]: Flash Loan AppCall from User			
itxn[0]: Transfer Asset 1 to User from Pool if Asset 1 is requested			
itxn[1]: Transfer Asset 2 to User from Pool if Asset 2 is requested			
...			
Gtxn[N+X-2]: Transfer Asset 1 to Pool (if it was requested)			
Gtxn[N+X-1]: Transfer Asset 2 to Pool (if it was requested)			
Gtxn[N+X]: Verify Flash Loan AppCall from User			
<b>Gtxn[N]: AppCallTx</b>	Flash Loan AppCall from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as a. the receiver of itxn[0] and itxn[1] (as applicable) b. the sender of Gtxn[N+X-2] and Gtxn[N+X-1] (as applicable) c. the sender of Gtxn[N+X]	(a) Yes (b) Yes (Indirectly) (c) Yes	- Cannot be a pool's address by design
<b>TxType</b>	AppCall => must also be checked by Gtxn[N+X]	Yes	
<b>RekeyTo</b>	None	No	
<b>Application ID</b>	Approval App ID, which must be the same as the app ID of Gtxn[N+X]	Yes	
<b>OnComplete</b>	NoOp => must also be checked by Gtxn[N+X]	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the same as the sender address of itxn[0] and itxn[1] (as applicable) c. the same as the receiver address of Gtxn[N+X-2] and Gtxn[N+X-1] (as applicable) d. the same as the Gtxn[N+X].Accounts[1]	(a) Yes (Implicitly) (b) Yes (c) Yes (d) No Yes	This issue was self-reported, and has been fixed in the latest commit. (d) is now checked.



<b>App Arguments</b>	0: "flash_loan" => must also be checked by Gtxn[N+X] 1: index_diff => must be: a. greater than 1 b. equal to index_diff of Gtxn[N+X] 2: asset_1_amount 3: asset_2_amount a. the sum of these two amounts must be non-zero b. can at most be equal to the reserves of the corresponding asset	0: Yes 1: (a) No (b) Yes 2 & 3: (a) Yes (b) Yes	- when index_diff == 0, txn fails since the first app arg is different in both txns - when index_diff == 1, - if both out amounts are zero, txn fails due to a failing assert - Otherwise, txn fails due to unexpected txn type Recommendation: check that the index_diff > 1
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	0: asset_1_id 1: asset_2_id - The asset IDs must match the ones given in the pool contract	Yes (implicitly)	Inner txns would fail if these ids don't match the pool ids
The Following covers the two cases of itxn[0] and itxn[1], if one asset or both assets are requested.			
<b>itxn[i]</b>	Transfer Asset i (Algo) to User from Pool if Asset i is requested		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>		0 Yes	
<b>Sender</b>	Pool address, which must be the same as the Gtxn[N]. Accounts[1]	Yes	
<b>TxType</b>	Pay (only if input asset is Algo) a. A2_ID must be zero	Yes (implicitly)	
<b>RekeyTo</b>	No rekey	Yes	
<b>Receiver</b>	User address, which must be the sender of Gtxn[N]	Yes	
<b>Amount</b>	Non-zero value and <= pool reserves of the asset	Yes	
<b>CloseRemainderTo</b>	No CloseRemainderTo	Yes	
OR			
<b>itxn[i]</b>	Transfer Asset i (non-Algo) to User from Pool if Asset i is requested		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>		0 Yes	
<b>Sender</b>	Pool address, which must be the same as the Gtxn[N]. Accounts[1]	Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer (only if input asset is non-Algo)	Yes	
<b>RekeyTo</b>	No rekey	Yes	

<b>XferAsset</b>	Must be either A1_ID or A2_ID of this Pool (and non-zero)	Yes (implicitly)	
<b>AssetAmount</b>	Non-zero value <= pool reserves of the asset	No	
<b>AssetSender</b>	No AssetSender	Yes	
<b>AssetReceiver</b>	User address, which must be the sender of Gtxn[N]	Yes	
<b>AssetCloseTo</b>	No AssetCloseTo	Yes	

The Following covers the two cases of Gtxn[N+X-2] and Gtxn[N+X-1], if one asset or both assets were requested.

<b>Gtxn[N+X-i]</b>	Transfer Asset i (Algo) to Pool from User if Asset i is requested		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as a. the receiver of itxn[0] and itxn[1] (as applicable) b. the sender of Gtxn[N+X-2] and Gtxn[N+X-1] (as applicable) c. the sender of Gtxn[N+X] and Gtxn[N]	(a) Yes (Indirectly) (b) Yes (Indirectly) (c) Yes	
<b>TxType</b>	Pay (only if borrowed asset was Algo) a. A2_ID must be zero b. Borrow asset was Algo	Yes	
<b>RekeyTo</b>	None	No	
<b>Receiver</b>	Pool address, which must be the same as the Gtxn[N+X].Accounts[1] and Gtxn[N].Accounts[1]	Yes	
<b>Amount</b>	Non-zero value >= amount borrowed + fee	Yes (Indirectly)	
<b>CloseRemainderTo</b>	None	No	
OR			
<b>Gtxn[N+X-i]</b>	Transfer Asset i (non-Algo) to Pool from User if Asset i is requested		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as a. the receiver of itxn[0] and itxn[1] (as applicable) b. the sender of Gtxn[N+X-2] and Gtxn[N+X-1] (as applicable) c. the sender of Gtxn[N+X] and Gtxn[N]	(a) Yes (Indirectly) (b) Yes (Indirectly) (c) Yes	

<b>TxType</b>	Axfer (only if borrowed asset was non-Algo)	Yes	
<b>RekeyTo</b>	None	No	
<b>XferAsset</b>	Must be 1. either A1_ID or A2_ID of this Pool (and non-zero) 2. must be equal to borrow asset ID	Yes	
<b>AssetAmount</b>	Non-zero value $\geq$ amount borrowed + fee	Yes (Indirectly)	
<b>AssetSender</b>	None	No	
<b>AssetReceiver</b>	Pool address, which must be the same as the Gtxn[N+X].Accounts[1] and Gtxn[N].Accounts[1]	Yes	
<b>AssetCloseTo</b>	None	No	
<b>Gtxn[N+X]: AppCallTx</b>	Verify Flash Loan AppCall from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as a. the receiver of itxn[0] and itxn[1] (as applicable) b. the sender of Gtxn[N+X-2] and Gtxn[N+X-1] (as applicable) c. the sender of Gtxn[N]	(a) Yes (Indirectly) (b) Yes (c) Yes	Cannot be the pool's address by design
<b>TxType</b>	AppCall => must also be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	None	No	
<b>Application ID</b>	Approval App ID, which must be the same as the app ID of Gtxn[N]	Yes	
<b>OnComplete</b>	NoOp => must also be checked by Gtxn[N]	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the same as the sender address of itxn[0] and itxn[1] (as applicable) c. the same as the receiver address of Gtxn[N+X-2] and Gtxn[N+X-1] (as applicable) d. the same as the Gtxn[N].Accounts[1]	(a) Yes (Implicitly) (b) Yes (c) Yes (d) No Yes	This issue was self-reported, and has been fixed in the latest commit. (d) is now checked.

<b>App Arguments</b>	0: "verify_flash_loan": must also be checked by Gtxn[N] 1: index_diff: must be: a. greater than 1 b. equal to index_diff of Gtxn[N]	0: Yes 1: (a) No (b) Yes	- when index_diff == 0, txn fails since the first app arg is different in both txns - when index_diff == 1, - if both out amounts are zero, no changes to state. - Otherwise, txn fails since the app call txn would be expected to be a transfer txn.  Recommendation: check that the index_diff > 1
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	None	No	
<b>Other Restrictions</b>			
	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
	Pool lock is 0	Yes	

Gtxn[N]: Flash Swap AppCall from User			
itxn[0]: Transfer Asset 1 to User from Pool if Asset 1 is requested			
itxn[1]: Transfer Asset 2 to User from Pool if Asset 2 is requested			
...			
Gtxn[N+X]: Verify Flash Swap AppCall from User			
<b>Gtxn[N]: AppCallTx</b>	Flash Swap AppCall from User		
Field	Restrictions	Checked?	Notes
<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as 1. the receiver of itxn[0] and itxn[1] (as applicable) 2. the sender of Gtxn[N+X]	Yes	Cannot be the pool's address by design
<b>TxType</b>	AppCall => must also be checked by Gtxn[N+X]	Yes	
<b>RekeyTo</b>	None	No	
<b>Application ID</b>	Approval App ID, which must be the same as the app ID of Gtxn[N+X]	Yes	
<b>OnComplete</b>	NoOp => must also be checked by Gtxn[N+X]	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the same as the sender address of itxn[0] and itxn[1] (as applicable) c. the same as the Gtxn[N+X].Accounts[1]	(a) Yes (Implicitly) (b) Yes (d) No Yes	This issue was self-reported, and has been fixed in the latest commit. (c) is now checked.
<b>App Arguments</b>	0: "flash_swap" => must also be checked by Gtxn[N+X] 1: index_diff => must be: a. greater than 1 b. equal to index_diff of Gtxn[N+X] 2: asset_1_amount 3: asset_2_amount a. the sum of these two amounts must be non-zero b. can at most be equal to the reserves of the corresponding asset	0: Yes 1: (a) No (b) Yes 2 & 3: (a) Yes (b) Yes (implicitly)	- when index_diff == 0, txn fails since the first app arg is different in both txns - when index_diff == 1, txn fails since the pool invariant won't hold  Recommendation: check that the index_diff > 1
<b>Foreign Apps</b>	None	No	

<b>Foreign Assets</b>	0: asset_1_id 1: asset_2_id - The asset IDs must match the ones given in the pool contract	Yes (implicitly)	Inner txns would fail if these ids don't match the pool ids
The Following covers the two cases of itxn[0] and itxn[1], if one asset or both assets are requested.			
<b>itxn[i]</b>	Transfer Asset i (Algo) to User from Pool if Asset i is requested		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	0	Yes	
<b>Sender</b>	Pool address, which must be the same as the Gtxn[N]. Accounts[1]	Yes	
<b>TxType</b>	Pay (only if input asset is Algo) a. A2_ID must be zero	Yes (implicitly)	
<b>RekeyTo</b>	No rekey	Yes	
<b>Receiver</b>	User address, which must be the sender of Gtxn[N]	Yes	
<b>Amount</b>	Non-zero value and <= pool reserves of the asset	Yes	
<b>CloseRemainderTo</b>	No CloseRemainderTo	Yes	
OR			
<b>itxn[i]</b>	Transfer Asset i (non-Algo) to User from Pool if Asset i is requested		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
<b>Fee</b>	0	Yes	
<b>Sender</b>	Pool address, which must be the same as the Gtxn[N]. Accounts[1]	Yes	Cannot be a Pool's address by design
<b>TxType</b>	Axfer (only if input asset is non-Algo)	Yes	
<b>RekeyTo</b>	No rekey	Yes	
<b>XferAsset</b>	Must be either A1_ID or A2_ID of this Pool (and non-zero)	Yes (implicitly)	
<b>AssetAmount</b>	Non-zero value <= pool reserves of the asset	No	
<b>AssetSender</b>	No AssetSender	Yes	
<b>AssetReceiver</b>	User address, which must be the sender of Gtxn[N]	Yes	
<b>AssetCloseTo</b>	No AssetCloseTo	Yes	
<b>Gtxn[N+X]: AppCallTx</b>	Verify Flash Swap AppCall from User		
<b>Field</b>	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>

<b>Fee</b>	None	No	This is up to the sender (which cannot be a bootstrapped pool)
<b>Sender</b>	User address, which must be the same as 1. the receiver of itxn[0] and itxn[1] (as applicable) 2. the sender of Gtxn[N]	(a) Yes (Indirectly) (b) Yes (Indirectly)	Cannot be the pool's address by design
<b>TxType</b>	AppCall => must also be checked by Gtxn[N]	Yes	
<b>RekeyTo</b>	None	No	
<b>Application ID</b>	Approval App ID, which must be the same as the app ID of Gtxn[N]	Yes	
<b>OnComplete</b>	NoOp => must also be checked by Gtxn[N]	Yes	
<b>Accounts</b>	1: Pool address, which must be a. the address of a valid bootstrapped pool b. the same as the sender address of itxn[0] and itxn[1] (as applicable) c. the same as the Gtxn[N].Accounts[1]	(a) Yes (Implicitly) (b) Yes (Indirectly) (c) No Yes	This issue was self-reported, and has been fixed in the latest commit. (c) is now checked.
<b>App Arguments</b>	0: "verify_flash_swap": must also be checked by Gtxn[N] 1: index_diff: must be: a. greater than 1 b. equal to index_diff of Gtxn[N]	0: Yes 1: (a) No (b) Yes	- when index_diff == 0, txn fails since the first app arg is different in both txns - when index_diff == 1, txn fails since the pool invariant won't hold Recommendation: check that the index_diff > 1
<b>Foreign Apps</b>	None	No	
<b>Foreign Assets</b>	None	No	
<b>Other Restrictions</b>			
	<b>Restrictions</b>	<b>Checked?</b>	<b>Notes</b>
	For Gtxn[N], Pool lock is 0	Yes	
	For Gtxn[N+X], Pool lock is 1	Yes	

Notes:

1. We omit fields that are most likely irrelevant for this analysis, including common fields such as LastValid, GenesisHash, ... etc. We also exclude AppCall fields used only when creating apps, such as Approval Program and ExtraProgramPages.
2. We may later consider adding "Where are things checked?" -- line numbers perhaps, or maybe blocks

PayTx			
Field	Restrictions	Checked?	Notes
Fee			
Sender			
TxType			
RekeyTo			
Receiver			
Amount			
CloseRemainderTo			

AssetConfigTx			
Field	Restrictions	Checked?	Notes
Fee			
Sender			
TxType			
RekeyTo			
ConfigAsset			
AssetParamsTotal			
AssetParamsDecimals			
AssetParamsDefaultFrozen			
AssetParamsUnitName			
AssetParamsAssetName			
AssetParamsURL			
AssetParamsMetaDataHash			
AssetParamsManagerAddr			
AssetParamsReserveAddr			
AssetParamsFreezeAddr			
AssetParamsClawbackAddr			

AssetTransferTx			
Field	Restrictions	Checked?	Notes
Fee			
Sender			
TxType			
RekeyTo			
XferAsset			
AssetAmount			
AssetSender			
AssetReceiver			
AssetCloseTo			

AssetFreezeTx			
Field	Restrictions	Checked?	Notes



Fee												
Sender												
TxType												
RekeyTo												
FreezeAccount												
FreezeAsset												
AssetFrozen												
AppCallTx												
Field	Restrictions	Checked?	Notes									
Fee												
Sender												
TxType												
RekeyTo												
Application ID												
OnComplete												
Accounts												
App Arguments												
Foreign Apps												
Foreign Assets												