Fluxmite Rules Guide

Create Local
Event: Something happened ….
Condition: Text comparsion: change-type = create
Action:
1. Create new local
2. Set data value
3. Set data value: isFromMite=true
4. Save local
5. Mite: create local entity

Delete Local
Event: Something happened ….
Condition: Text comparsion: change-type = delete
Action:
1. Fetch local by id
2. Delete entity

Update Remote
Event: After updating local
Condition: Entity is of bundle
Action:
1. Mite: fetch remote entity by local entity
2. Condition if: is of type
3. Set data value
4. Mite: update remote entity (returns the complete Mite entity)
5. Condition else: Mite: enqueue remote action

Dependencies: Rule Update Local will be triggered

Update Local
Event: Something happened ….
Condition: Text comparsion: change-type = update
Action:
1. Fetch local by id
2. Conditional: is of bundle
3. Set data value
4. Mite: update local

Create Remote
Event: After saving local
Condition:
1. Is of bundle
2. Data comparsion: isFromMite = false (to avoid duplicate entries, because create local triggers this rules too)

Action:
1. Create new remote
2. Set data value
3. Mite: create remote entity (returns the complete Mite entity)

Dependencies: Rule Update Local will be triggered

Delete Remote
Event: After deleting local
Condition: -
Action: Mite: delete remote entity