



AM

AKSHAT MADAN

PROGRAMMER & VIDEO GAME DESIGNER | WWW.SPICE135.ML

OBJECTIVE

To solve challenges in a creative and interesting way in a dynamic environment.

To gain experience in software development with opportunities for career growth.

SKILLS

Languages Spoken:

- 1- English
- 2- Hindi
- 3- Arabic
- 4- German
- 5- Spanish
- 6- Gujarati
- 7- Punjabi

Programming Languages:

- 1- C
- 2- C#
- 3- Objective-C
- 4- JavaScript
- 5- Java
- 6- Python

EXPERIENCE

GAMEPLAY PROGRAMMER • 12FIFTEEN STUDIOS • JUNE 2016 – AUGUST 2018

Worked on 3 different video game experiences and created over 5 games with the team. Led a game design team for 6 months. All projects reached prototyping stage.

VIDEO GAME PROGRAMMER & DESIGNER INTERN • SUPERSIKE GAMES • JUNE 2017 – AUGUST 2017

Worked on 2 different projects which are currently on the iOS App Store and Play Store: One More Run & One More Pass

CISCO TALENT CLOUD OUTREACH • CISCO INDIA • OCTOBER 2017 – MARCH 2018

Led a team of 8 to create an event management application that runs on mobile, PC, and web seamlessly.

ARTIFICIAL INTELLIGENCE PROGRAMMER INTERN • TOUCHKIN • SEPTEMBER 2017 – JUNE 2018

Interned to create the AI chat bot Wysa: an application for mobile that acts as a therapist. Currently being rolled out worldwide.

WEB DEVELOPER • SPIRITUAL CARAVAN • JUNE 2018 – AUGUST 2018

Worked on created a website along with a e-commerce platform for this online travel start-up.

CTO, WEB DEVELOPER & BUSINESS MANAGEMENT • LIGHTHOUSE DUBAI • NOVEMBER 2017 – PRESENT

Co-founder of this handmade craftworks start-up in Dubai. Working as a web developer and business manager.



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EDUCATION

BACHELOR OF SCIENCE IN COMPUTER SCIENCE AND GAME DESIGN WITH A MINOR IN MATHEMATICS • EXPECTED GRADUATION: APRIL 2022 • DIGIPEN INSTITUTE OF TECHNOLOGY, REDMOND

Currently studying video game design and programming and completing a minor in mathematics.

IB DIPLOMA • MAY 2018 • THE INTERNATIONAL SCHOOL BANGALORE

Received an IB Diploma with 6 subjects, Theory of Knowledge, and Creativity/Action/Service (CAS).

CIE IGCSE - DISTINCTION • JUNE 2016 • THE INTERNATIONAL SCHOOL BANGALORE

Received a distinction in IGCSE and was awarded the ICE certificate in 9 subjects.

INTRODUCTION TO VIDEO GAME DESIGN • AUGUST 2016 • UNIVERSITY OF SOUTHERN CALIFORNIA

Completed a 4-week course at the University of Southern California with a 4.0 GPA.

AWARDS

1ST PLACE • GAME JAM TITANS 2015 - BANGALORE

Led a team of 5 and placed first in a 5-day game jam in Bangalore, India.

1ST PLACE • GAME JAM TITANS 2015 - INDIA

Led a team of 5 and placed first in the same game jam at a national level.

STUDENT GAME OF THE YEAR WINNER • NATIONAL GAME DEVELOPERS CONFERENCE INDIA (NGDC) 2015

Created 'Psychosis' which won Student GOTY at NGDC 2015.

STUDENT GAME OF THE YEAR NOMINEE • NASSCOM GAMING FORUM (NGF) AWARDS 2016

'Psychosis' was also nominated for Student GOTY at NGF Awards 2016.

256TH PLACE OVERALL / 69TH IN HUMOUR • LUDUM DARE 39

Led a team of 3 and created 'Mayor on a Roll', an endless runner, in 72 hours. Worked as a programmer, level designer, and sound designer for the team.



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VOLUNTEER EXPERIENCE

EMIRATES NBD EXCHANGER VOLUNTEERS • DUBAI, UAE • JUNE 2018 - PRESENT

Volunteering with Emirates NBD volunteers in Dubai to help the underprivileged.

RAMADAN AMAN • DUBAI, UAE • JUNE 2018 – JULY 2018

Volunteering with the Dubai police to make the roads safer during the holy month of Ramadan.

AUTISM SPEAKS • BANGALORE, INDIA • JANUARY 2016 – JUNE 2016

Helped organize an autism awareness campaign in my high school.

BLACK DOG HEEL • BANGALORE, INDIA • JANUARY 2017 – JUNE 2017

Led and organized a depression awareness campaign in my high school. Raised profits from selling shirts that were donated to mental health clinics in India.

COME TOGETHER • BANGALORE, INDIA • SEPTEMBER 2017 - PRESENT

Organized a campaign with the teenagers in Bangalore, India to spread awareness on mental health and depression.



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