Brainstorm

Idea 1: Platforming game for brain skills

Idea 2: Math game like multiplication

Idea 3: Chemistry game that interacts with different elements

Final Idea: Combination of the 1st and 3rd idea. A platforming game that combines chemistry elements

Defining Purpose Statement

About / Purpose -

Who: This is for either students who might be bored in class, or adults who may just want a challenge

What: A 2d platforming game with the purpose of educating people

Why: To educate anybody in a safe and enjoyable environment.

Purpose Statement: I will create a game that can be used by people of all ages, to safely provide knowledge in a way that is comforting and enjoyable. This will allow everyone to show their best selves and learn without any discrimination.

Market Research

Feels:

https://www.turito.com/blog/one-on-one-online-tutoring/character-traits-for-kids-to-succeed Says:

https://hundred.org/en/articles/what-do-kids-think-about-school-the-answers-might-surprise-you https://therealschool.in/blog/whats-children-opinion-early-school-education-system-perspective-miind/

Thinks:

https://www.nytimes.com/2019/12/19/learning/what-students-are-saying-about-how-to-improve-american-education.html