On studying neural network expressiveness using topological data analysis and knot theory

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Abstract

In this paper we summarize the state of the art on the question of neural network expressiveness both on the theoretical approach to the problem with the study of universal approximators and some practical approaches using topological data analysis and trajectories. We then propose an analysis of the question from a knot theory perspective and share results using studied methods for datasets in dimension 3 and 4.

Contents

List of Figures

List of Tables

1 Neural network expressiveness

1.1 Definition

Let I_n denote the n-dimensional unit cube $[0,1]^n$ and $\mathcal{F}(I_n, \mathbb{R})$ be the space of functions from I_n to $\mathbb{R}$. We want to study the density of the subsets S_f of $\mathcal{F}(I_n, \mathbb{R})$ that can be written as follows:

$$S_f = \{G_N(x) \in \mathcal{F}(I_n, \mathbb{R}) \mid G(x) = \sum_{i=1}^{N} \alpha_i f(y_j^T x + \theta_j)\},\ N \in \mathbb{N}$$

depending on the choice of $f \in \mathcal{F}(\mathbb{R}, \mathbb{R})$. In the previous equation $y_j \in \mathbb{R}^n$ and $\alpha_j, \theta \in \mathbb{R}$, y^T is the transpose of y and $y^T x$ is the inner product of y and x.

The study of neural network expressiveness consists of the problem described above when f is a function used as an activation function for neural network. The study of density can be on the whole set $\mathcal{F}(I_n, \mathbb{R})$ or on subsets of it such as $\mathbb{C}(I_n, \mathbb{R})$ the set of continuous functions from I_n to $\mathbb{R}$.

In particular if S_f is dense in a subset $A \subseteq \mathcal{F}(I_n, \mathbb{R})$ we will say that a single-layer feed-forward neural network (Figure 1) with f as its activation function is a *universal approximator* of A. Considering a neural network has a finite number of nodes neural network expressiveness also consists of the study of the rate of approach of the approximation, i.e. the sudy of

$$\lim_{N \to \infty} H(N) = \max_{h \in A} (\min_{G_n \in S_f} (\parallel G_n - h \parallel))\ \text{with}\ \parallel . \parallel\ \text{the canonical norm on}\ \mathcal{F}(I_n, \mathbb{R})$$

The study of that limit and especially of its asympatotic approximation gives an idea of the efficiency of the approximator, i.e. the amount of node to add to the network to improve the approximation.
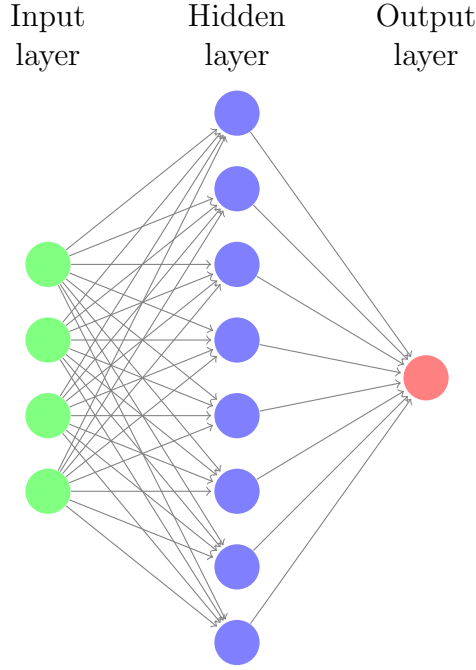
Figure 1: A single-layer feed-forward neural network with $n = 4$ and $N = 8$

1.2 Universal Approximator

In this section we will study the different subsets on which the logistic and ReLU functions acts as universal approximators.

1.2.1 Sigmoidal functions

We say that a function $\sigma \in \mathcal{F}(I_n, \mathbb{R})$ is a sigmoidal function if:

$$\sigma(x) \to \begin{cases} 0 & \text{as } t \to +\infty \\ 1 & \text{as } t \to -\infty \end{cases}$$

The sigmoidal functions include the logistic function defined as:

$$f(x) = \frac{1}{1+e^{-x}}$$

widely used as an activation function for neural networks.

The first study of neural network expressiveness with sigmoidal functions date back to by G.Cybenko in 1989 [1]. He proves that S_σ for σ a sigmoidal function is dense in regards of the supremum norm in $C(I_n, \mathbb{R})$. The demonstration goes as follows.

We denote $M(I_n)$ the space of signed regular Borel measures on I_n

Definition 1 *σ is discriminatory if $\mu \in M(I_n)$ and*

$$\forall y \in \mathbb{R}^n, \theta \in \mathbb{R} \int_{I_n} \sigma(y^T x + \theta) d\mu(x) = 0 \implies \mu = 0$$

Theorem 1 *Let σ be a contininuous discriminatory function. Then finite sums of the form*

$$G(x) = \sum_{i=1}^{N} \alpha_i \sigma(y^T x + \theta_i)$$

are dense in $C(I_n, \mathbb{R})$

PROOF: Let $S \subset C(I_n)$ be the set of the function of the form $G(x)$. S in a linear subset of $C(I_n)$. Let us show that the closure of S is $C(I_n)$.
Assume it is not the case. Then the closure of S, denoted R, is a proper subspace of $C(I_n)$. Using the Hahn-Banach theorem, there esists L a bounded linear functional on $C(I_n)$ with $L \neq 0$ and $L(R) = L(S) = 0$
Using the Riesz Representation Theorem, we obtain:

$$L(h) = \int_{I_n} h(x) d\mu(x)$$

for some $\mu \in M(I_n)$, for all $h \in C(I_n)$. Since $\sigma(y^T x + \theta_i) \in R$, we have

$$\forall y, \theta \int_{I_n} \sigma(y^T x + \theta) d\mu(x) = 0$$

Since σ is discriminatory, we have $\mu = 0$ and $L = 0$ follows! Hence the closure of S is $C(I_n)$ and by definition S is dense in $C(I_n)$ $\qquad\qquad \square$

Now let us show that sigmoidal functions are discriminatory.

Lemma 1 *Any bounded, measurable sigmoidal function, a, is discriminatory. In particular, any continuous sigmoidal function is discriminatory.*

PROOF: First note $\forall x, y, \theta, \phi$

$$\sigma_\lambda(x) = \sigma(\lambda(y^T x + \theta) + \phi) \begin{cases} \to 1 & \text{for } y^T x + \theta > 0 \text{ as } \lambda \to +\infty \\ \to 0 & \text{for } y^T x + \theta < 0 \text{ as } \lambda \to +\infty \\ = \sigma(\phi) & \text{for } y^T x + \theta = 0 \end{cases}$$

Thus $\sigma_\lambda(x)$ converges pointwise and boundedly to:

$$\gamma(x) \begin{cases} = 1 & \text{for } y^T x + \theta > 0 \\ = 0 & \text{for } y^T x + \theta < 0 \\ = \sigma(\phi) & \text{for } y^T x + \theta = 0 \end{cases}$$

as $\lambda \to +\infty$

Let $\Pi_{y,\theta} = \{x \mid y^T x + \theta = 0\}$ and let $H_{y,\theta} = \{x \mid y^T x + \theta > 0\}$. Lesbegue bounded convergence theorem gives us:

$$0 = \int_{I_n} \sigma_\lambda(x) d\mu(x)$$
$$= \int_{I_n} \gamma(x) d\mu(x)$$
$$\sigma(\phi)\mu(\Pi_{y,\theta}) + \mu(H_{y,\theta})$$

for all ϕ, θ, y

Fix y, we write

$$F(h) = \int_{I_n} h(y^T x) d\mu(x)$$

Note that F is a bounded function on $L^\infty(\mathbb{R})$ since μ is a signed mesure. By chosing h as the indicator function on $[\theta, \infty[$, we have:

$$F(h) = \int_{I_n} h(y^T x) d\mu(x) = \mu(\Pi_{y,-\theta}) + \mu(H_{y,-\theta}) = 0$$

By linearity $F(h) = 0$ for indicator function on any interval and hence for any simple function (sum of indicator functions) and since simple functions are dense in $L^\infty(\mathbb{R})$, $F = 0$. In particular it is true for the bounded function $s(u) = sin(m.u)$ and $c(u) = cos(m.u)$. It gives:

$$F(s + ic) = \int_{I_n} cos(m^T x) + isin(m^T x) d\mu(x) = \int_{I_n} exp(im^T x) d\mu(x) = 0$$

for all m. Therefore the fourier transform of μ is 0 and μ must be 0. Hence σ is discriminatory. $\square$

This proves that any function of $C(I_n, \mathbb{R})$ can be approximated by a single-layer network with sigmoidal functions as activation function.

In 1991, Hornik extended in [2] gave the proof for bounded non-constant functions of $F(I_n, \mathbb{R})$. The proof is very similar to the original one.

1.2.2   ReLU functions

ReLU functions stands for Rectified Linear Units, there are formed of two pieces of linear functions. They gained interest recently by showing convincing results in a lot of different applications.

In 2016 Arora et al. [3] showed a version of the universal approximation theorem for piecewise linear function that includes ReLU functions.

Definition 2 *We say a function $f : \mathbb{R}^n \to \mathbb{R}$ is continuous piecewise linear (PWL) if there exists a finite set of polyhedra whose union is $\mathbb{R}^n$, and f is affine linear over each polyhedron (implies continuity because affine regions are closed and cover $\mathbb{R}^n$)*

Proposition 1 *Every function in $L^q(\mathbb{R}^n), (1 \leq q \leq \infty)$ can be arbitrarily approximated in the L^q norm (which for a function f is given by $||f||_q = (\int |f|^q)^{1/q}$) by a ReLU Deep Neural Network.*

PROOF:
We know that any ReLU DNN represents a PWL function, let's prove the converse.

By theorem 1 in [4] any piecewise linear function $f : \mathbb{R}^n \to \mathbb{R}$, can be written:

$$f = \sum_{j=1}^{p} s_j (\max_{i \in S_j} l_i)$$

with l_i $(i \leq i \leq k)$ linear functions, S_i $(1 \leq i \leq p) \subseteq \{1, ..., k\}$ with $\forall i, |S_i| \leq n + 1$ and $\forall j \in \{1, ..., p\}, s_j \in \{-1, +1\}$

It means that any PWL convex function can be represented as a linear combination of at most $n + 1$ affine pieces. That's to say a ReLU DNN with size $n + 1$.

Let $p \in \mathbb{N}^*$, let $f \in L^p(\mathbb{R}^n)$, consider the function sequence:

$$f_n(x) = (x - \tfrac{k}{n})f(\tfrac{k}{n}) + (1 - x + \tfrac{k}{n})f(\tfrac{k+1}{n}) \text{ with } \tfrac{k}{n} \leq x < \tfrac{k+1}{n}, n \geq 1$$

$f_n \xrightarrow[n \to \infty]{} f$, and $\forall n, f_n$ is a PWL continous function. Therefore the continuous PWL functions are dense in $L^p(\mathbb{R}^n)$.

Since any PWL function $\mathbb{R}^n \to \mathbb{R}$ is representable by a ReLU DNN, unniversal approximation theorem follows from the fact that the family of continuous PWL functions is dense in any $L^p(\mathbb{R}^n)$ space for $1 \leq p \leq \infty$.
$\square$

In this article, Arora et al. also give a higher bound for the depth of the network. they show that the network required for any function $f \in L^q(\mathbb{R}^n)$ is at most $\lceil log_2(n + 1) \rceil$.

In 2018, Hannin & Selke [5] showed that the minimal width a ReLUneural network must have in order to approximate any function $f : \mathbb{R}^n \to \mathbb{R}^m$ is $n + m$. Giving a lower bound to the width of the ReLU network.

2 Homology

The study of homology is part of the field of algebraic topology. We will first introduce the concept of homology, then take a look at the theoretical concept behind it by introducing Δ-complex: a primitive topolgical structure that allow the study of homology. Then with the introduction of simplicial homology we will complete the presentation of the fundamental objects used in our research and in the study of homology. We will then reconsider these tools in the context of our research. This part heavily relies on the book *Algebraic Topolgy* by A. Hatcher [6] and the class given by P. Albin at University of Illinois [7] with the same book as class material.

2.1 The idea of homology

In algebraic topology, the most fundamental object to study is the homotopy, that roughly studies "paths". This study leads to the definition of the fundamental group $\pi_1(X)$ that gives information on the topological stucture of a space X for low-dimensional space. However the fundamental group $\pi_1(X)$ can not for instance distinguish the different spheres $\mathcal{S}^n, n \geq 2$. A workaround for that problem would be to generalize the notion of homotopy to higher dimensions with different groups $\pi^n(X)$ generalizing the concept of homotopy in higher dimension.

However the homotopy groups suffers a serious drawback in their difficult computationality for high dimensions. Even for simple spaces like spheres, the calculation of $\pi_i(\mathcal{S}^n)$ turns out to be very difficult for $i > n$. That is why homology exists as a computable alternative homotopy.
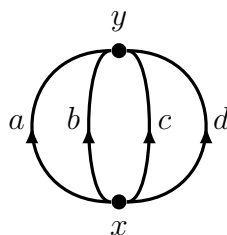
Consider the space X_1 in the figure drawn above. We can see two points x and y as well as four edges a, b, c and d. Consider the loops formed by travelling along the edges, for instance the path ab^{-1} is a loop with x as the basepoint. Something to consider is that the loop $b^{-1}a$ is basically the same loop but starting from a different basepoint, y in that case. By abelianizing, we can consider cycles instead of loops without any basepoint.

The abelian groups having only one operation, we will then switch to additive notations to remain in accordance with Hatcher's notations. With that new notation we can write equalities such as $(a - c) + (b - d) = (a - d) + (b - c)$. This is justified by the fact that from an algebraic point of view, there is no difference between these

two cycles.

Let us call any linear combination of edges, chains. Then the condition for a chain $ka + lb + mc + nd$ with $k, l, m, n \in \mathbb{N}$ to be a cycle is $k + l + m + n = 0$.

Now let us start to formalize these concepts. Consider C_0 the free abelian group spanned by the vertices x, y and let C_1 be the free abelian group spanned by the edges a, b, c, d. One can define an homomorphism $\delta : C_1 \rightarrow C_0$ that sends any basis element of C_1 to $x - y$. Thus we have $\delta(ka + lb + mc + nd) = (k + l + m + n)a - (k + l + m + n)y$ and $ker(\delta) = \{$ cycles of $X_1 \}$. $\{a - b, b - c, c - d\}$ forms a basis for this kernel, i.e. any cycle is a linear combination of the most obvious cycles of X_1, that conveys the information that X_1 has three visibles "holes" formed by the space between its four edges.
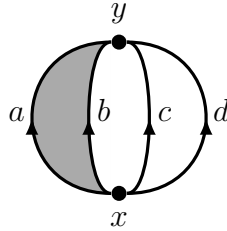
Now fill the hole between edges a and b with a 2-cell, namely A to create a new space X_2. Considering it as being oriented clockwise, its boundary is $a - b$. The cycle $a - b$ is homotopic to a point since it can now be contracted by sliding over A, it no longer encloses a hole in G. That suggests that homology should consider only the quotient group of what we found previously by $a - b$. In this quotient group the cycles $a - c$ and $b - c$ are equivalent. Which is consistent with the fact that they are homotopic in X_2.

Algebraically we can now consider a pair of homomorphism δ_1, δ_2 such that $C_2 \xrightarrow{\delta_2} C_1 \xrightarrow{\delta_1} C_0$ where C_2 is the cyclic group spanned by A and $\delta_2(A) = a - b$. The quotient group we are interrested in is $ker(\delta_1)/Im(\delta_2)$, i.e. the 1-dimensional cycles modulo those that are boundaries. We will call it the homology group $H_1(X_2)$. I can also be computed in X_1 by considering C_2 to be zero since there are no two cells in X_2. $H_1(X_2)$ now only admits two generators $b - c$ and cd expressing the geometric fact that the number of holes reduced from 3 to 2.
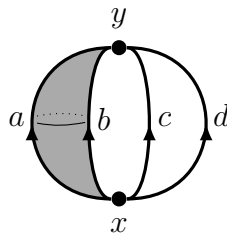
Suppose we attach another 2-cell between a and b to create X_3, namely B. C_2 now consists of linear combinations of A and B and $\delta_2(A) = \delta_2(B) = a - b$. In the one hand, $H_1(X_3) = H_1(X_2) \approx \mathbb{Z} \times \mathbb{Z}$, but this time $ker(\delta_2) \neq 0$ and $A - B$ is its generator, hence we have $H_2(X_3) = ker(\delta_2) \approx \mathbb{Z}$. Topologically the cycle $A - B$ is equivalent to a sphere and it detects the presence of a "hole" enclosed by this sphere rather than a circle.

The pattern we can see appear with these examples is rather clear. The n-cell complexes of X forms free abelian groups $C_n(X)$ and one can define homomorphisms $\delta_n : C_n \to C_{n-1}$ to define homology groups $H_n(X) = ker(\delta_n)/Im(\delta_{n+1})$. The only problem now is to define δ_n for any n. If it is simple for small n (head minus tail for a vertex), it becomes rather complicated when n grows and more complex polyhedral cells appear in X. The most efficient approach is to decompose polyhedra into simplices which allows simple orientation and boundary computation. For that purpose we will define nice cellular complexes that will be the fundamental element for homology computation in the homology theories presented after.

2.2   Δ-complexes

The most important theory of algebraic topology is called simplicial homology, since it is technically complicated we will first introduce a simpler version of it called simplicial homology. The natural definition spaces of simplicial homology is called Δ-complexes that we will introduce in this part.

The projective plane, the klein bottle and the torus can be obtained from squares by identifying edges and giving them orientation as draw below.
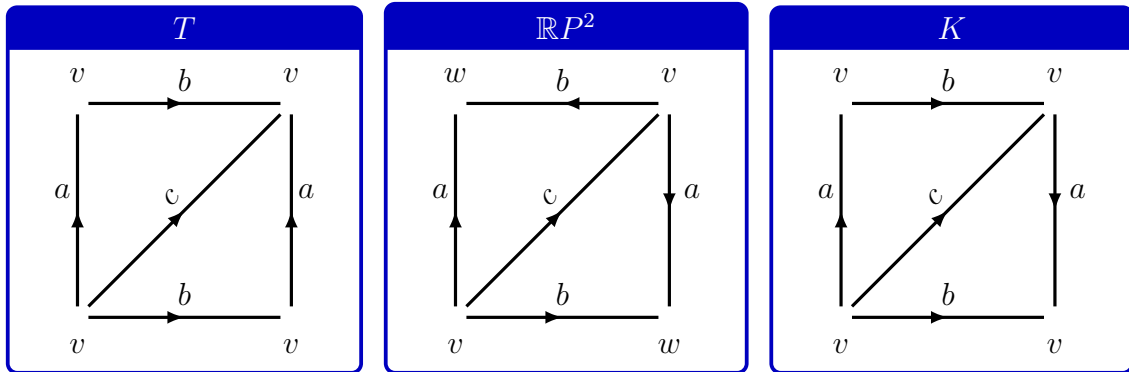
In fact any closed surface can be constructed this way, i.e. by cutting a polygon along its diagonals and identifying pairs of edges. The idea between Δ-complexes is to generalize this idea to any dimension. The n-dimensional analog of the triangle is called the n-simplex. This is the smallest convex set in a Euclidean space $\mathbb{R}^m$ containing $n + 1$ points $v_0, ..., v_n$ that do not lie in a hyperplane of dimension less than n. The points v_i are the vertices of the simplex and the simplex is denoted $[v_0, ..., v_n]$. The standard n-simplex is:

$$\Delta^n = \{(t_0, ...t_n) \in \mathbb{R}^{n+1} \mid \sum_i t_i = 1 \text{ and } t_i \geq 0 \text{ for all } i\}$$

Its vertices are the unit vectors along the coordinate axes.

It is important to keep track of an ordering for the vertices and an n-simplex will always be considered with an ordering for its vertices. This will allow us to give an orientation for its edges $[v_i v_j]$ with respect to the ordering of the indices. It also determines a canonical linear homeomorphism from the standart n-simplex Δ^n into any other n-simplex preserving the order of the vertices: $(t_0, ..., t_n) \mapsto \sum_i t_i v_i$. The corfficients are the barycentric coordinates of the points $sum_i t_i v_i$ in $[v_0, ..., v_n]$.

If we delete one of the vertices of an n-simplex $[v_0, ..., v_n]$, the remaining n vertices span an (n-1)-simplex, called face of $[v_0, ..., v_n]$ that will conventionnaly keep the same orientation as in $[v_0, ..., v_n]$. The union of all the face of Δ^n is the boundary of Δ^n, noted $\delta \Delta^n$. The open simplex $\mathring{\Delta}^n$ is $\Delta^n - \delta\Delta^n$, is the interior of Δ^n.

A Δ-complex on a topological space X is a collection of maps $\sigma_\alpha : \Delta^n \to X$ with the following properties:

(i) The restriction $\sigma_\alpha \mid \mathring{\Delta}^n$ is injective, and each point of X is in the image of exactly one such restriction $\sigma_\alpha \mid \mathring{\Delta}^n$.

(ii) Each restriction if σ_α to a face of Δ^n is one if the maps $\sigma_\beta : \Delta^{n-1} \to X$ (identifying the face of Δ^n with the face of Δ^{n-1} using the canonical linear homeomorphism between them and preserving the vertices ordering).

(iii) A set $A \subset X$ is open if and only if $\sigma_\alpha^{-1}(A)$ is open in Δ^n for each σ_α.

The earlier decompositions of the torus, projective plane, and Klein bottle into two triangles, three edges, and one or two vertices allow well-definess of associated Δ-complex structures with a total of six σ_α's for the torus and Klein bottle and seven for the projective plane. The orientation of edges are compatible with an ordering of the vertices (example below). This ordering determines the maps σ_α.
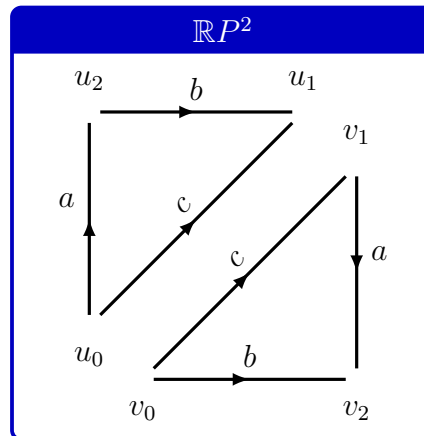
2.3 Simplicial homology

Let us now define the simplicial homology groups of a Δ-complex X. Let $\Delta_n(X)$ be the free abelian group with basis the open n-simplices e_α^n of X. The elements of $\Delta_n(X)$ are called n-chains and are of the form $\sum_\alpha n_\alpha e_\alpha^n$ with $n_\alpha \in \mathbb{Z}$. Equivalently, this could be written as $\sum_\alpha n_\alpha \sigma_\alpha$ where $\sigma_\alpha : \Delta^n \to X$ is the characteristic map of e_α^n with image the closure of e_α^n. Such a sum can be considered as a finite collection, or "chain", of n-simplices in X.

The boundary of the n-simplex $[v_0, ..., v_n]$ consists of the various $(n-1)$-dimensional simplices $[v_0, ..., \hat{v}_i, ..., v_n]$ (indicates all $v_k, 1 \leq k \leq n$ but i). We might wish that the boundary of $[v_0, ..., v_n]$ be the $(n-1)$-chain formed by the sum of the faces $[v_0, ..., \hat{v}_i, ..., v_n]$. It turns out to be betters to insert sign to take into account orientations. It allow to coherently orient all the faces of the simplex. That is why we let the boundary be $\sum_i (-1)^i [v_0, ..., \hat{v}_i, ..., v_n]$.
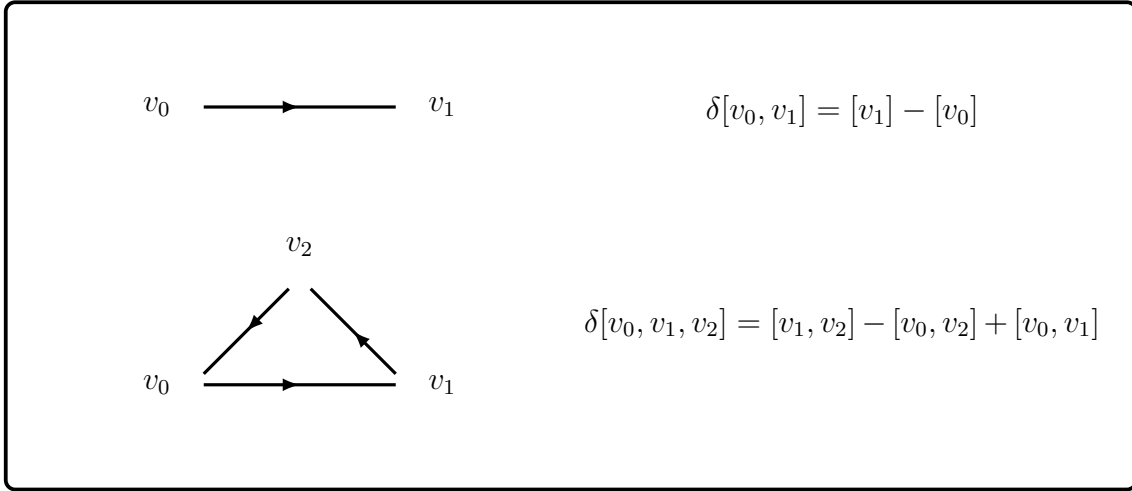
We define a boundary homomorphism for a general Δ-complex X, $\delta_n : \Delta_n(X) \to \Delta_{n-1}(X)$ by specifying its values on the absis elements:

$$\delta_n(\sigma_\alpha) = \sum_i (-1)^i \sigma_\alpha \mid [v_0, ..., \hat{v}_i, ..., v_n]$$

The image set of δ_n is $\Delta_{n-1}(X)$ since each restriction $\sigma_\alpha \mid [v_0, ..., \hat{v}_i, ..., v_n]$ is the caracteristic map of an $(n-1)$-simplex of X.

Lemma 2 *The composition* $\Delta_n(X) \xrightarrow{\delta_n} \Delta_{n-1}(X) \xrightarrow{\delta_{n-1}} \Delta_{n-2}(X)$ *is zero.*

PROOF:
We have $\delta_n(\sigma) = \sum_i (-1)^i \sigma \mid [v_0, ..., \hat{v}_i, ..., v_n]$, hence

$$\delta_{n-1}\delta_n(\sigma) = \sum_{j<i} (-1)^i (-1)^j \sigma \mid [v_0, ..., \hat{v}_j, ..., \hat{v}_j, ..., v_n]$$
$$+ \sum_{j>i} (-1)^i (-1)^{j-1} \sigma \mid [v_0, ..., \hat{v}_i, ..., \hat{v}_j, ..., v_n] = 0.$$

The last equality comes from the switch of i and j in the second sum.

$\square$

We end up with a sequence of homomorphisms of abelian groups:

$$... \to C_{n+1} \xrightarrow{\delta_{n+1}} C_n \xrightarrow{\delta_n} C_{n-1} \to ... \to C_1 \xrightarrow{\delta_1} C_0 \xrightarrow{\delta_0} 0$$

with $\delta_n \delta_{n+1} = 0$ for each n (cf Lemma 2).We call such a sequence a chain complex. The equation $\delta_n \delta_{n+1} = 0$ is equivalent to the inclusion Im $\delta_{n+1} \subset$ Ker δ_n. We can define the nth homology group of the chain complex to be the quotient group $H_n =$ Ker $\delta_n/$Im δ_{n+1}. The elements of Ker δ_n are called cycle and elements of Im δ_{n+1} are called boundaries.Elements of H_n are cosets of Im δ_{n+1} called homology classes. Two cycles representing the same homology class are said to be homologous, it means their difference is a boundary.

In the case of $C_n = \Delta_n(X)$, the homology group Ker $\delta_n/$Imδ_{n+1} will be denoted $H_n^\Delta(X)$ and called the nth simplicial homology group of X.

Example: Let us take $X = T$, the torus with the Δ-complex structure pictured in section **2.2**. For recall, the structure has one vertex v, three edges a, b, c and two 2-simplices U and V. $\delta_1 = v - v = 0$ so $H_0^\Delta(X) \approx \mathbb{Z}$. Since $\delta_2 U = a + b - c = \delta_2 L$ and $\{a, b, a+b-c\}$ is a basis for $\Delta_1(T)$, $H_1^\Delta(X) = \frac{\Delta_1(X)}{\delta_2(U)}$, it follows that $H_1^\Delta(X) \approx \mathbb{Z} \oplus \mathbb{Z}$ with basis the homology classes $[a]$ and $[b]$. Since there are no 3-simplices, $H_2^\Delta(T)$ is equal to Kerδ_2, which is infinite cyclic generated by $U - L$ since $\delta(pU + qL) = (p+q)(a+b-c) = 0$ iff $p = -q$.
Therefore:

$$H_n^\Delta(X) \approx \begin{cases} \mathbb{Z} \oplus \mathbb{Z} & \text{for } n = 1 \\ \mathbb{Z} & \text{for } n = 0, 2 \\ 0 & \text{for } n \geq 3 \end{cases}$$

Proposition 2 *For $n \in \mathbb{N}^*, H_n^\Delta(\mathcal{S}^n) \approx \mathbb{Z}$ with $\mathcal{S}^n$ the n-dimension sphere.*

PROOF: A Δ-complex structure can be otained on $\mathcal{S}^n$ by taking two copies of Δ^n and identifying boundaries using the identity map. Using previous notations, we have Kerδ_n an infinite cycle generated by $U - L$. Therefore $H_n^\Delta(\mathcal{S}^n) \approx \mathbb{Z}$. $\square$

The simplicial homology is defined for simplical complexes. These are the Δ-complexed whose simplices are uniquely determined by their vertices. Each n-simplex has $n + 1$ distinct vertices and no other n-simplex has the same set of vertices. A simplical complex can be described as a set X_0 of vertices and sets X_n of n-simplices which are $(n + 1)$-elements subsets of X_0. It is required that each $(k + 1)$-element subset of the vertices of an n-simplex in X_n is a k-simplix in X_k.

Compared with Δ-complexes, simplicial complexes require more computation. For example a simplicial complex structure for the torus would require 14 triangles, 21 edges and 7 vertices. It can be shown that any Δ-complex can be subdivided in a simplical complex.

It is worth mentionning that simplicial homology has flaws such as the one mentionend before. That is why in the current theory of homology, simplicial homology has been replaced with a more complete theory of homologies named singular homology. The improvements of simplicial homology brought by singular are not useful for our research, that is why we will not be discussing this theory in this paper. The theory is however thoroughly explained in [6].

2.4   Homology in our research

Our research is concerned with the capacity of neural wetwork to properly express after training different difficulty of problems depending on their width. There would be different approach to chosing a way to measure this difficulty that would relate to different applied problems. The first approach would be to look at the dimension of the problem.
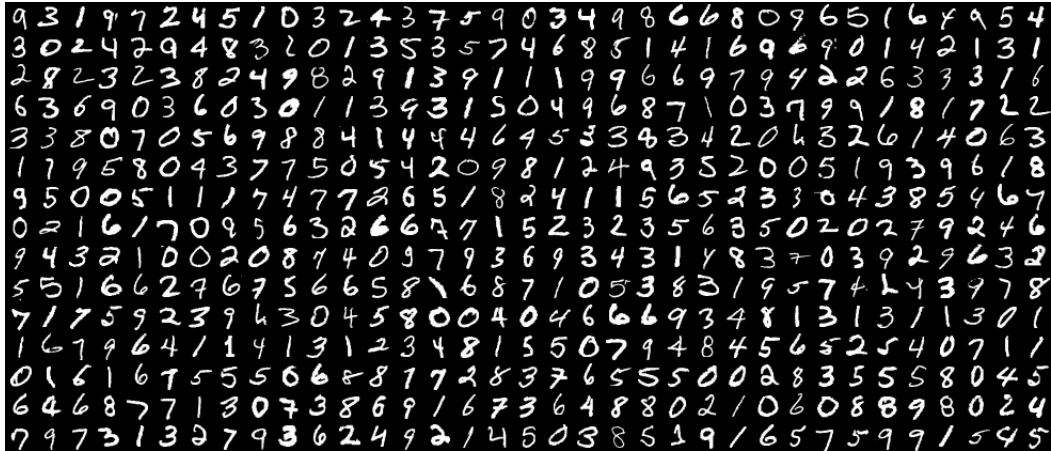
Figure 2: Some images of the MNIST dataset

For instance the MNIST problem, aims to classify 28x28 pixels images of handwritten digits in 10 classes representing the 10 digits (see Figure 2). For instance in 2003 in [8], a team of researcher used a simple neural network of 2 layers with respectively 100 and 10 hidden units to classify the MNIST dataset (they used convolutional layers before inputing data in their network making the input dimension even greater) to obtain an accuracy of 98.81%. One could expect that solving the same problem of image classification for instance and using different image size and depth of networks would be an interresting way to study the problem of expressiveness.

However two major problems occur in that case. How to choose the classification problem with the certainty that the problem itself is not going to be a problem sim-

pler than it looks. This relates to an hypothesis called the manifold hypothesis. The manifold hypothesis holds roughly as follows: "real-world high-dimensional data lie on low-dimensional manifolds embedded within the high-dimensional space". Meaning that complex data that needs a lot of parameters to be perfectly described are caracterized by few simple parameters up to continuous deformations defined as above. Considering this hypothesis that has not been disproved, a certain image recognition problem such as MNIST could be relying on the separation of a space of smaller dimension that the 784 dimensions space that you would expect from 28x28 pixels images.

The second problem is the problem of thresholding for accuracy since it is almost impossible to reach 100%. One would have to chose a value over which one considers the problem as correctly classified and below which it is considered not classified. That choice would be rather arbitrary and it would be hard to evaluate the value of the results as far as they might change radically with a slight change in the choice of the threshold.

This point is non-specific to the choice of accuracy as a measure since in any case the training of a neural network is a process with a random component involved and independently of the measure choice, the problem of training artifacts and imprecicions might rise. Although one should try to chose a measure that will reduce as much as possible this incontrollable component in the research.

For that purpose, we have chosen to use homology of the data as our measure. Using homology garantees an independence from the problem chosen since homologies can take different forms du to its topological nature. Moreover if the manifold hypothesis happends to be true, the study of homology in rather small dimension and how neural networks of different depth perform on it might have applications even in high dimension problems. Unlike accuracy the perfect classification in terms of homology is something reachable since homology is studied without regard to continuous deformations ($\approx$ topologically), errors and imprecision will mostly be ignored.

3 Topological data Analysis

Topolgical Data Analysis, also called TDA, is an approach to the analysis of datasets using techniques from topology. The idea behind it is to provide with a framework to rigorously study the "shape" of a dataset. The main tool is persistent homology, that allows the computation of homology of a point cloud dataset. This tool will be presented in detail after a general presentation of the field of TDA. This chapter is based on the paper of L. Wasserman [9].

3.1 Introduction to TDA method's

Topological Data Analysis definition is somewhat vague and if it is very clear that persistent homology belong to this field, the exact set of methods, theories and result that belongs to this field is quite imprecise. According to this imprecision we chose to give the following definition to TDA: It's a "large class of data analysis method that uses the notion of shape and connectivity" [9]. In his paper Wasserman details different approach to this question of shape and conenctivity study starting with density clusters that we will only briefly cover since these methods are of no use for the purpose of our research. We will then in this section present the ideas and tools behind the study of low-dimension support for high dimension sets and their study with TDA's tools. That second part is here in support of the manifold hypothesis discussed briefly in section **2.4**.

3.1.1 Density Clustering

In his paper, Wasserman covers three types of clustering. More clustering methods could be considered as part of TDA but for explanation purposes of what TDA is, the firt two methods will be sufficient as they will introduce paradigms we will find in persistent homology.

The first method introduced is level set clustering. The idea behind this name is the study of the density of random samples regarding a threshold. Formally consider $X_1, ..., X_n$ a random sample of a distribution P with density p where $X_i \in \mathcal{X} \subset \mathbb{R}^d$. For $t \geq 0$ we define:

$$L_t = \{x : p(x) > t\}$$

The density clusters at level t, denoted C_t, are the connected components of L_t. Once can define an estimated L_t, denoted $\widehat{L}_t$ as follows:

$$\widehat{L}_t = \{x : \widehat{p}(x) > t\}$$

where $\widehat{p}(x)$ is an estimator for the density p, such as the kernel density:

$$\widehat{p}_h(x) = \frac{1}{n} \sum_{i=1}^{n} \frac{1}{h^d} K\left(\frac{||x - X_i||}{h}\right)$$

where $h > 0$ is the bandwidth and K the kernel.

To find the clusters, one need to find the connected components of $\widehat{L}_t$. Let $I_t = \{i : \widehat{p}_h(X_i) > t\}$. Create a graph with vertices $(X_i : i \in I_t)$. Now put an edge between two vertices X_i and X_j if $||X_i - X_j|| \leq \varepsilon$ where $\varepsilon > 0$ is a parameter ($\varepsilon = 2h$ works well in practice).

It appears the choice of t is crucial in the level set clusters method and there are different possibilities to chose it. First one can chose some prescribed fraction $1 - \beta$ of the total mass. Another idea is to look at clusters at all levels t. This will lead us to the idea of density trees.

The idea of density trees is to create a concept to study level set clustering for all t. That concept will give us both a representation of the structure of the data as well as a way to compare its topological similarity with another set.

The set of all density clusters $\mathcal{C}$ has a tree structure, indeed if $A, B \in \mathcal{C}$ then either $A \subset B$ or $B \subset A$ or $A \cap B = \emptyset$. The tree shows the number of level sets at some level t. The number of branches of the tree correponds to the number of connected components. Two density trees have the same "shape" if their tree structure is the same. Given a tree T_p the distance on the tree is defined as:

$$d_{T_p}(x, y) = |p(x) + p(y) - 2m_p(x, y)|$$

where

$$m_p(x, y) = sup\{t : \exists C \in C_i \mid x, y \in C\}$$

is called the merge height. For any two clusters $C_1, C_2 \in T_p$, we define $\lambda_1 = \{t : C_1 \in C_t\}$ and λ_2 analogously. We then define the tree distance function on T_p as:

$$d_{T_p}(C_1, C_2) = \lambda_1 + \lambda_2 - 2m_p(C_1, C_2)$$

where

$$m_p(C_1, C_2) = sup\{\lambda \in \mathbb{R} : \exists C \in T_p \mid C_1, C_2 \subset C\}$$

Since d_{T_p} defines a distance on the tree, it induces a topology on T_p. Given two densities p and q we can say that T_p is equivalent to T_q, denoted $T_p \approx T_q$ if there exists an homeomorphism between the two trees.

3.1.2 Low dimensional subsets

The point of study of low dimensional subset relates to the manifold hypothesis and more generally the study of the support of the distribution P when it is only a set S of dimension r with $r < d$ (see Figure 3). Sometimes the support of P is of dimension exactly d but there exists a set S of dimension $r < d$ which has a high concentration of mass (see Figure 4).
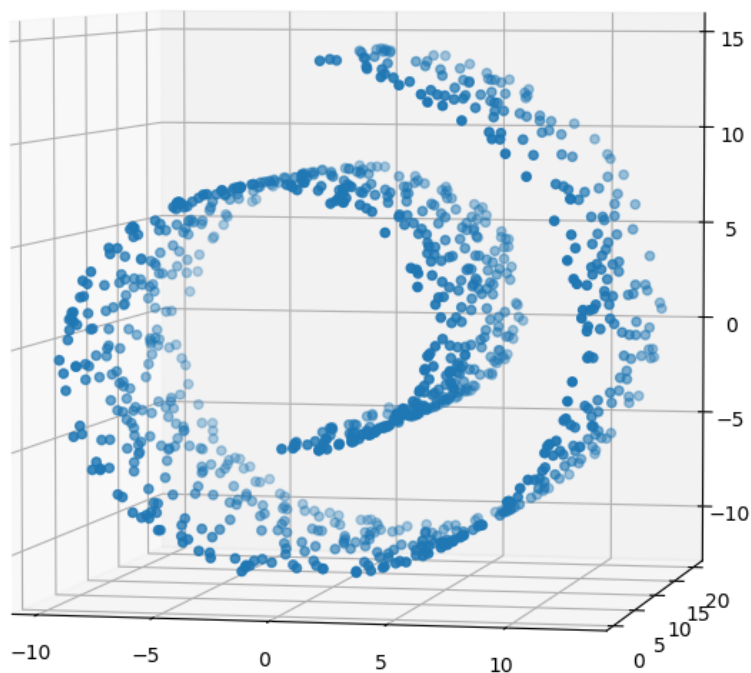
Figure 3: A plot of the swiss roll dataset. We have $d = 3$ but the support of the data S is of dimension $r = 2$
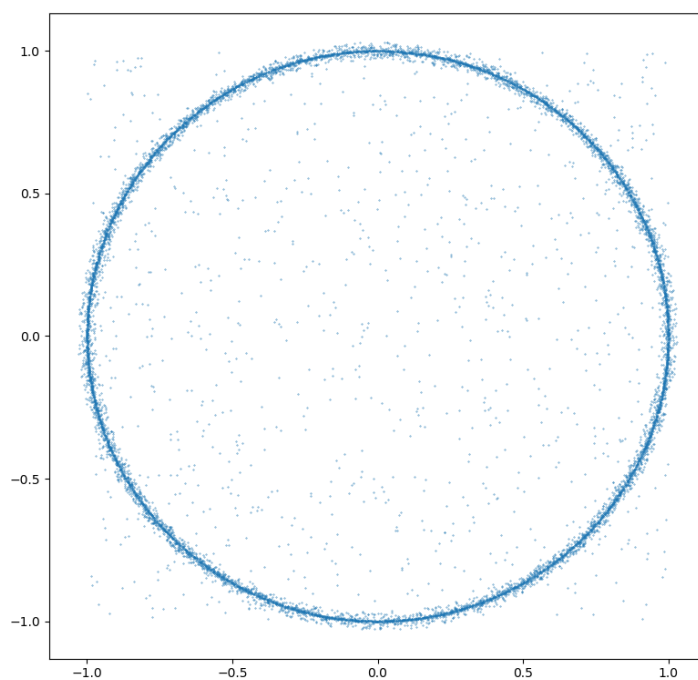

Figure 4: On this plot we have a dataset of dimension 2 but there is a support of dimension 1 that concentrates a big part of the mass

An estimator of S is $\widehat{S} = \bigcup_{i=1}^{n} B(X_i, \varepsilon_n)$. The estimator $\widehat{S}$ is d-dimensional but converges to S. The Hausdorff distance $H(A, B)$ between two sets A and B is:

$$H(A, B) = \inf\{\varepsilon : A \subset B \oplus \varepsilon \text{ and } B \subset A \oplus \varepsilon\}$$

where

$$A \oplus \varepsilon = \bigcup_{x \in A} \mathcal{B}(x, \varepsilon)$$

with $\mathcal{B}(x, \varepsilon)$ the ball of radius ε centered on x. Assume S to be r-dimensional and P to have its mass spread all over S. Formally: $\exists c > 0 \mid \forall x \in S, \varepsilon > 0, P(B(x, \varepsilon)) \geq c\varepsilon^r$ and the number of balls of size ε required to cover S is $C(\frac{1}{\varepsilon})^r$. Then:

$P(H(\widehat{S}, S) > 2\varepsilon)$
$= P(\text{there is no ball in } S \oplus \varepsilon \text{ with no sample point inside})$
$\leq C\varepsilon^{-r} \max_k (1 - P(X_1 \in B_k))^n$
$\leq C\varepsilon^{-r} (1 - \min_k P(X_1 \in B_k))^n$
$\leq C\varepsilon^{-r} e^{-nc\varepsilon^r}$ (using $P(X \in B_k) \geq c\varepsilon^r$ and $(1 - x)^n \leq exp(-nx)$ for $0 \leq x \leq 1$)
which converges.

Note that we only verify one of the two inclusions for the Hausdorff distance since the other one is always respected.

Now that we can find an estimation for a manifold that would concentrate all or most of a distribution. We try to estimate the topology of a manifold. That will be done in details with persistent homology however let us tackle the topic already. To estimate the topology of a set, one can try to find an estimator of the topology that is topologically similar to the studied set. Studying topological similarity comes down to the study of the existence of homeomorphism i.e. of bi-continuous maps. Markov [10] showed that in general the question is undecidable for dimension greater than four. That is why instead we determine if two sets are homologically equivalent.

A result in topology and statistics showed that:

$$\widehat{S} = \bigcup_{i=1}^{n} \mathcal{B}(X_i, \varepsilon)$$

has the homology of S with high probabiity as long as S has a positive reach and ε remains relatively small compared to it. The reach r of a set S is the largest real number such that any point within distance r of S has a unique projection on S.

3.2 Persistent homology

Persistent homology is the computation side of homology theory. Persistent homology is the name given to an algorithm which aim is to compute the topological features of data. We have discussed in detail homology from a mathematical point of view in part **2** and have shown that for $n \geq 2$ an n-dimensional sphere has for

homology group: $H_n^{\Delta}(\mathcal{S}^n) \approx \mathbb{Z}$. To simplify vocabulary and notation we are now to be writting using betti numbers. Betti numbers of an n-dimensional topological space X counts the rank of each group $(H_k^{\Delta}(X))_{0 \leq k \leq n}$ is topologically equivalent to. In the case of the torus T, the betti number are $(1, 2, 1, 0)$. Recalling the formula to compute $H_k^{\Delta}(X) = \frac{\mathrm{Ker}\delta_n}{\mathrm{Im}\delta_{n+1}}$, since $C_{n+1} = \emptyset$, $\delta_{n+1} = 0$ and hence any value $(H_k^{\Delta}(X))_{k>n} = 0$. Therefore, it is conventionally admitted not to write betti numbers above that value.

To properly define persistet homology one must first define the distance function between a set S and a point x. It is written as:

$$d_s(x) = \inf_{y \in S} ||x - y||$$

The lower level sets of the distance function are

$$L_\varepsilon = \{x : d_S(x) \leq \varepsilon\}$$

It is equivalent to writting:

$$L_\varepsilon = \bigcup_{x \in S} B(x, \varepsilon)$$

As ε increases, L_ε changes. Different topological features (represented by the homology groups and the betti numbers) will appear and disappear. Consider $\mathcal{S}^1$, at first when $\epsilon < 1$, we have the betti numbers being $(0, 1, 0)$ and once ε reaches 1, the betti numbers become $(1, 0, 0)$ (cf Figure 5).
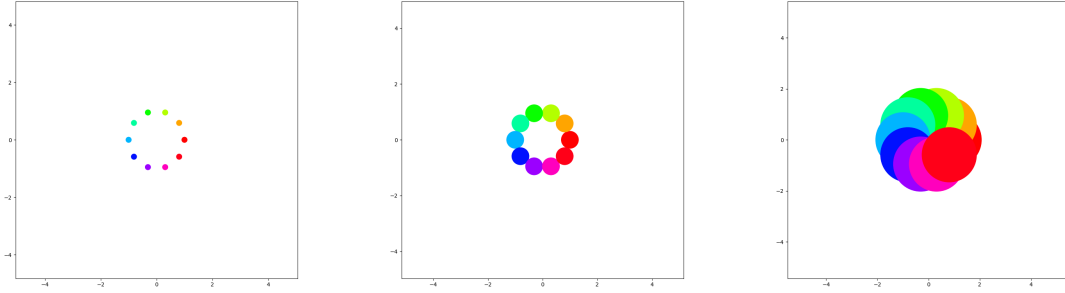

Figure 5: Three plots for a dataset with data on $\mathcal{S}^1$. The betti numbers are from left to right: $(10, 0, 0)$, $(0, 1, 0)$, $(1, 0, 0)$

Considering the evolution of L_ε, one can draw a persistence diagram (cf Figure 6) and a barcode diagram (cf Figure 7) that are equivalent. The barcode diagram represents the time of birth and death of each topological feature with a bar for each persistent generator. You will note that the full circle obtained from the merge of all balls around each point is considered to be the obtained from one of the original generator hence its big persistence. The persistence diagram represent with a point the birth and death of each topological feature, considering the symetry of our figure, there are 9 points on coordinate $\approx (0, 0.1)$.
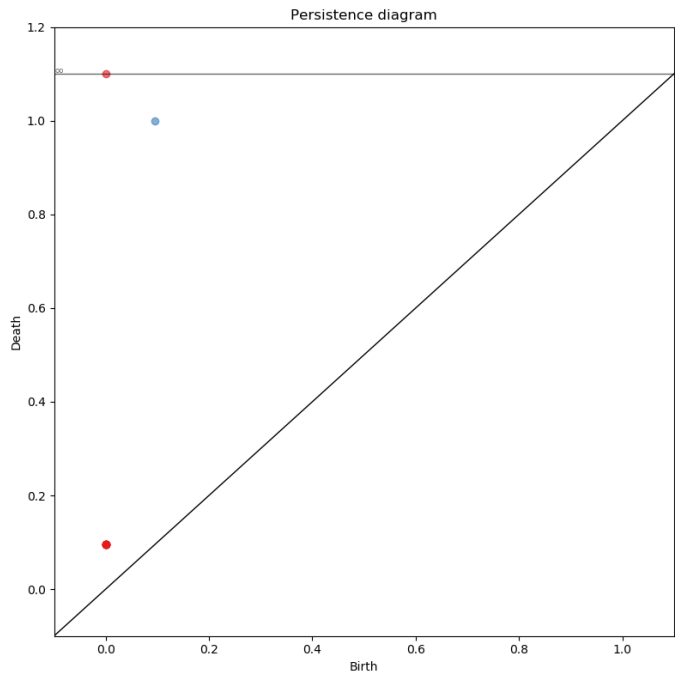
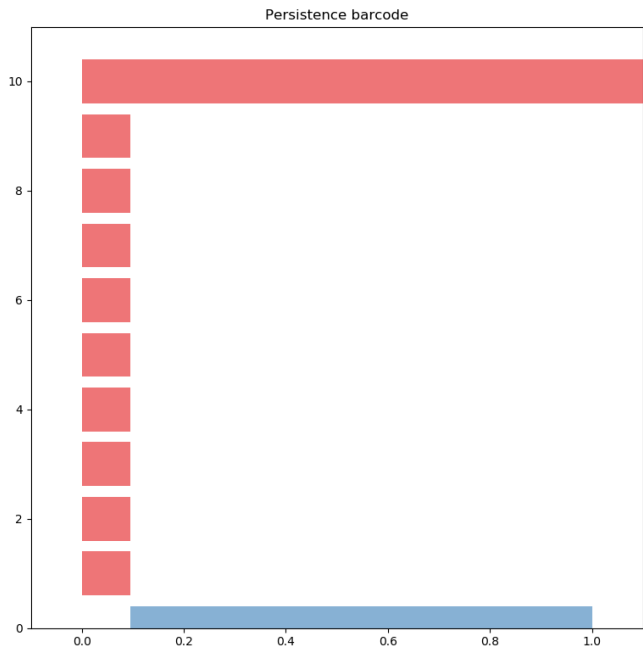**Figure 6:** The persistence diagram of dataset from Figure 5

Figure 7: The barcode diagram of dataset from Figure 5

Note that an infinite is defined on the right of the barcode and the top of the y-axis of the persistence diagram. It corresponds to the value of $\varepsilon_\infty = \max\limits_{x,y\in S} ||x - y||$. Equivalently $\forall x, y \in \mathcal{S}, x \in \mathcal{B}(y, \varepsilon_\infty)$ and $y \in \mathcal{B}(x, \varepsilon_\infty)$. To the different persistence, we define the bottleneck distance. Given two persistence diagram D_1, D_2:

$$\delta_\infty(D_1, D_2) = \inf_\gamma \sup_{z\in D_1} ||z - \gamma(z)||_\infty$$

with γ covering the set of bijections between D_1 and D_2. The image behind it is to overlay the two diagrams and look at how to match the points as well as possible to minimize the distance between them.

To compute the dimension of the structure persistent homology one uses Δ-complexes by using an object called the $\check{C}$ech complex C_ε. It is defined as follows. All singletons are included in C_ε, there are 0-dimensional simplices. All pairs of points X_i, X_j such that $||X_i - X_j|| \leq \varepsilon$ are included in C_ε, these are 1-dimensional simplices. Each triplet X_i, X_j, X_k such that $B(X_i, \varepsilon/2) \cap B(X_j, \varepsilon/2) \cap B(X_k, \varepsilon/2) \neq \emptyset$ is included, these are 2-dimensional simplices. And so on.

A more computationally efficient way to compute complexes is called the Vectoris-Rips complex V_ϵ and is defined as follows. A simplex is included in V_ϵ if each parir of vertices is no more than ε apart. It can be shown that the persistent homology defined by V_ε approximates the persistent homology defined by C_ε .

4 Knot theory

Knot theory is a part of topology concerned with the study of mathematical knots. They are inspired by real life knots that can be done on ropes or shoelaces but differs in the sense that the ends are joined together so that it can not be undone. There are multiple ways to describe knots and we will cover some of them. One of the key concepts of knot theory is equivalence. Two knots are considered equivalent if they can be transformed in each other without cutting the rope open. We will formalize these notions in this part relying on the class given by Pr. Anthony Bosman at Andrew University [11].

4.1 Fundamental concepts

Definition 3 *A knot is an embedding of a circle in 3-dimensional euclidian space* $\mathbb{R}^3$

A knot is bounded by all of its homeomorphism since we are studying it from a topological point of view. Two mathematical knots are equivalent if they are ambient isotopic (can be deformed into the other via a deformation of $\mathbb{R}^3$ upon itself).

Definition 4 *let N and M be manifolds and g and h be embeddings of N and M. A continuous map:*

$$F : M \times [0, 1] \to M$$

is defined to be an ambient isotopy taking g to h if F_0 is the identity and each map F_t is an homeomorphism from M to itself, and $F_1 \circ g = h$.

Knot representation might for further explained purpose be oriented giving an orientation to each of its crossings. We will result with two types of crossings left-handed crossing and right-handed crossings as shown in Figure 10
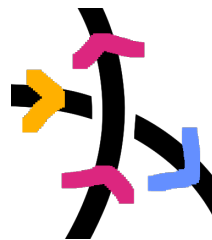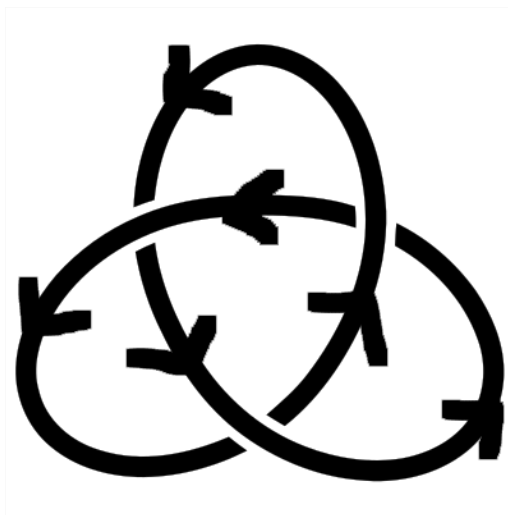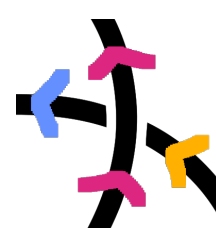

Figure 8: Left crossing

Figure 9: Right crossing

Figure 10: On the left an oriented trefoil, on the right a left-handed knot and a right-handed knot

That is to say there is a map F with a parameter t ranging from 0 to 1, sending for $t = 0$, h to itself and for $t = 1$, h to g.

In 1927, Reidemeister showed that ambient isotopy was equivalent to a set of three moves that can be performed on knots [12]. The three moves are as follow:

- Type I: Twist
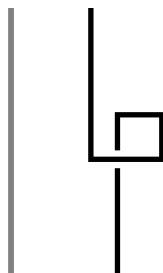
Figure 11: By Parcly Taxel- Own work, FAL, https://commons.wikimedia.org/w/index.php?curid=68523335

- Type II: Poke
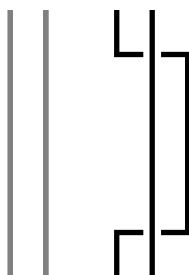
Figure 12: By Parcly Taxel- Own work, FAL, https://commons.wikimedia.org/w/index.php?curid=68523334

- Type III: Slide
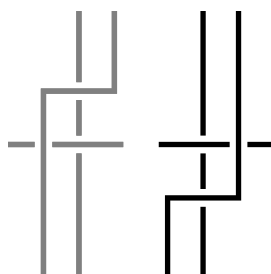
Figure 13: By Parcly Taxel- Own work, FAL, https://commons.wikimedia.org/w/index.php?curid=68523336

i.e. two knots are equivalent if they can transformed into each others using only these three moves.

Knot are composed of crossings and components. The crossings are the point where the embedding overlaps itself and the components are the parts of the embedding between the crossing. We will later number the components and crossings to perform computations on knots. It is important to note that cannonically the knots are classified in category representing the minimal number of crossing that can be obtained by a representation of a knot. You can find the beginning of the knot table sorted by increasing number of crossings in Figure 14.
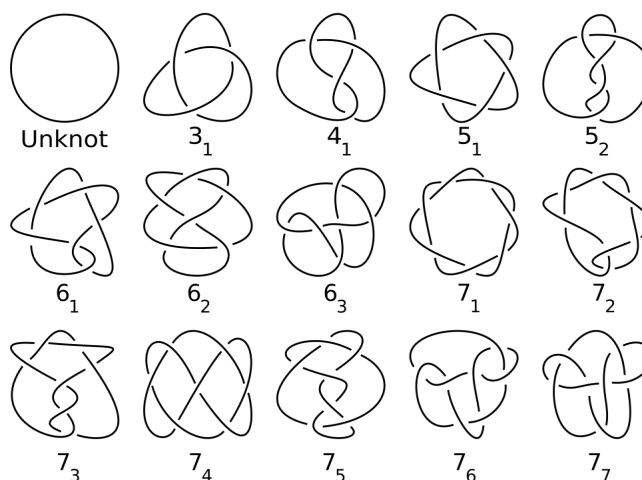

Figure 14: Knot table up to 7 crossings knots By Jkasd - Own work, Public Domain, https://commons.wikimedia.org/w/index.php?curid=3937733

4.2 Knot invariants

One of the main question of knot theory is to find a way to identify any two equivalent knots. As of today, such method is still to be found. Two knots that might seem very different can be equivalent as shown in Figure 15. To partially solve the problem, researcher have found knot invariants, that is to say mathematical object computable from any knot representation and that will always be equal for two representation of the same knot. We will be in this section introducing some of these and explain the one we will be using for our research.
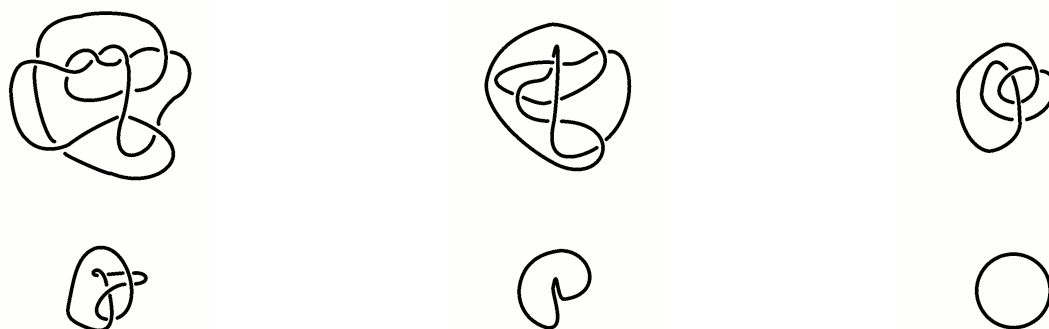
Figure 15: Knot unfolding By Kuchtact - Own work, CC BY-SA 4.0,
https://commons.wikimedia.org/w/index.php?curid=77971069

4.2.1 Tricolorability (or 3-colorability)

Tricolorability is a criterion to color the components of a knot following two rules:

- All components must be colored

- At each crossing either all three components are either all of the same color
  either all of different colors ($\iff$ one can find only one or the three colors at
  each crossing).

For instance the trefoil is 3-colorable as shown is Figure 16 unlike the figure-eight
knot (Figure 17)
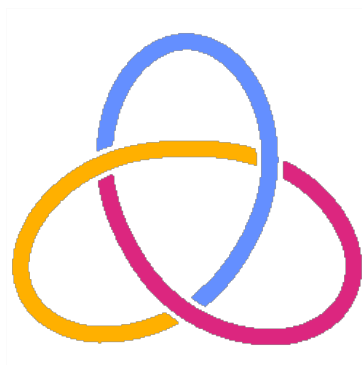
Figure 16: Colored trefoil
(original image: By Marnanel -
Image:TrefoilKnot-01.png, Public
Domain,
https://commons.wikimedia.org/w/
index.php?curid=3246080)

Figure 17: Colored trefoil
(original image: By Talifero -
File:Knots_eight_shamrock.svg,
Public Domain,
https://commons.m.wikimedia.org/wiki/
File:Knots_eight_shamrock.svg)

Proposition 3 *Tricolorabitily is a knot invariant*

PROOF:

To prove that 3-colorability is a knot invariant it is sufficient to show that the tricolorability of a knot is preserved with the Reidemeister moves. This task is fairly simple though it might involve to test a lot of cases.

- Type I: Twist. This move is straight forward since starting with only one component, the only starting point is of having a single color, the solution of keeping the same color is obvious.
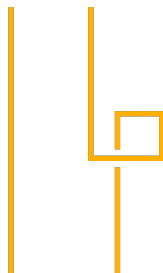
Figure 18: Original image: By Parcly Taxel- Own work, FAL, https://commons.wikimedia.org/w/index.php?curid=68523335

- Type II: Poke. For this move there are two possible configuration as starter since both components can have the same color or a different one. In both case it is possible to find a coloration that fits.

Figure 19: Original image: By Parcly Taxel- Own work, FAL, https://commons.wikimedia.org/w/index.php?curid=68523334

- Type III: Silde. This move could have up to 8 possibilities but the possibilities where exactly one of the crossings is of different colors is not possible since it goes against the rules of tricolorability. We end up with 5 cases that all admit a solution.
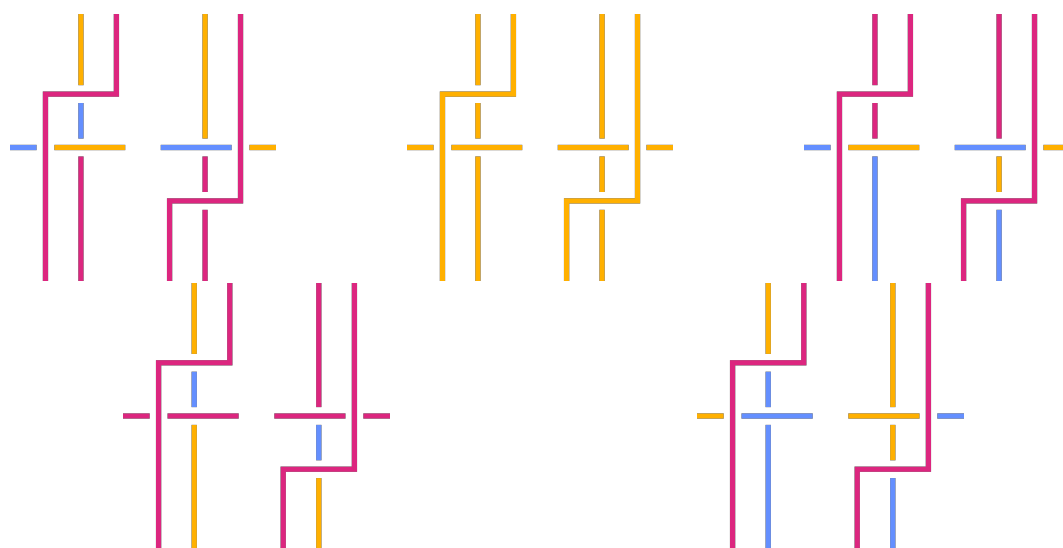
Figure 20: Original image: By Parcly Taxel- Own work, FAL,
https://commons.wikimedia.org/w/index.php?curid=68523336

Note that a solution is admissible only if the components that link with the rest of
the knot can preserve their color so that the move do not interfere with the rest of
the knot.

$\square$

Tricolorability is a useful invariant because it can allow for example to prove that
the trefoil (3_1) and the figure-eight knot (4_1) or different knots, however it does
not allow to discriminate a lot of knots since for example with tricolorability only,
there is no way to know wether the unknot is different from the figure-eight knot.
In Figure 21 we see which knots are tricolorable. To be able to discriminate more
knots we will introduce another tool, the knot determinant.

Figure 21: Triolorability table (original image: By Jkasd - Own work, Public Domain,
https://commons.wikimedia.org/w/index.php?curid=3937733)

4.2.2 Knot determinant

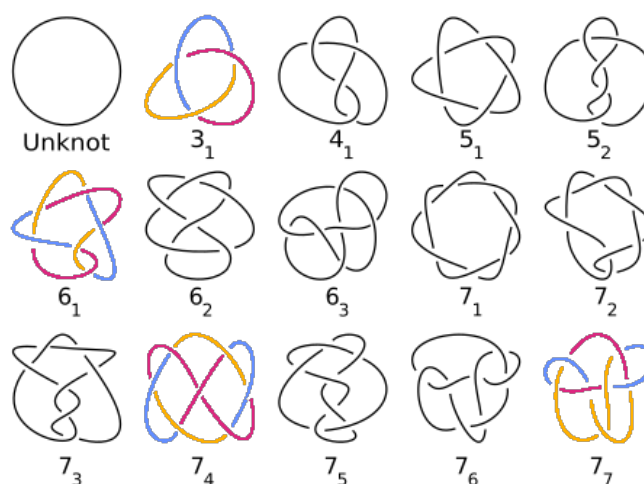To be able to compute knot determinant, one must first number components and crossings of a knot as shown in Figure 22.
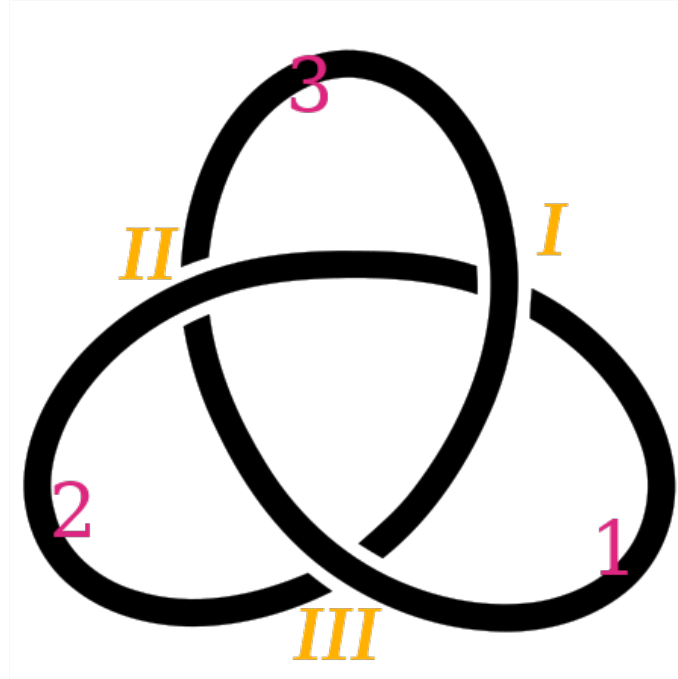
Figure 22: Trefoil with numbering to compute determinant (original image: By Marnanel - Image:TrefoilKnot-01.png, Public Domain, https://commons.wikimedia.org/w/index.php?curid=3246080)

One can then create a matrix A with coefficient a_{ij} defined as follows:

$$
a_{i,j} = \begin{cases} -1 & \text{if component } i \text{ is one of the lower components involved in crossing } j \\ 2 & \text{if component } i \text{ is the upper component involved in crossing } j \\ 0 & \text{otherwise} \end{cases}
$$

For the trefoil in Figure 22 we have:

$$
A = \begin{array}{c} \\ 1 \\ 2 \\ 3 \end{array} \begin{array}{ccc} I & II & III \\ \left[\begin{array}{ccc} -1 & -1 & 2 \\ -1 & 2 & -1 \\ 2 & -1 & -1 \end{array}\right] \end{array}
$$

The knot determinant is then the determinant of the matrix A with one line and column removed. In the case of the previously obtained matrix, 3.

In the same fashion as the proof done for tricolorability one can show that the determinant is a knot invariant by showing its invariability under the Reidemeister moves.

The results of the computation of knot determinants for the knots up to 7 crossings can be seen in Table 1.

knot	determinant
3_1	3
4_1	5
5_1	5
5_2	7
6_1	9
6_2	11
6_3	13
7_1	7
7_2	11
7_3	13
7_4	15
7_5	17
7_6	19
7_7	21

Table 1: Knot table & determinant

We can see that eventhough more values are possible it can not allow to discriminate all knots. Another interesting result obained from the knot determinant is that knot determinant give the p-coloration of a knot. Extending the concept of 3-coloration by keeping the same rules (1 or 3 colors at each crossing), we notice that a p-coloration is possible iff p is a divisor of the knot determinant.

4.2.3   Alexander polynomial

The last knot invariant that we will introduce in this paper is the Alexander polynomial. Its definition is close to the one of the determinant. To compute the Alexander polynomial, one will first construct a matrix A with coefficients $a_{i,j}$ defined as such:

$$
a_{i,j} = \begin{cases}
t & \text{if component } i \text{ is the enterd under left-handed crossing } j \\
-1 & \text{if component } i \text{ is the exits under left-handed crossing } j \\
1-t & \text{if component } i \text{ is overcrossing at crossing } j \\
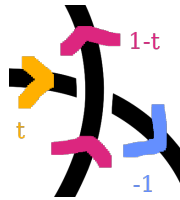0 & \text{otherwise}
\end{cases}
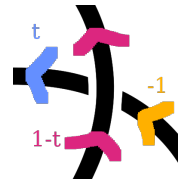$$

Figure 23: Left crossing

Figure 24: Right crossing

Then in the same manner, one can compute the determinant after removing one line and column of the matrix. For the trefoil we obtain:

$$
A = \begin{array}{c} \\ 1 \\ 2 \\ 3 \end{array}
\begin{array}{ccc} I & II & III \\ \left[\begin{array}{ccc} -1 & t & 1-t \\ t & 1-t & -1 \\ 1-t & -1 & t \end{array}\right] \end{array}
$$

After normalization, we obtain the polynomial: $t-1+t^{-1}$. The polynomial obtained by this method can differ from a factor $\pm t^{n}, n \in \mathbb{N}$. To solve that issue we normalize it so that it looks symetric (Laurent polynomial) and denote if $\Delta_{k}(t)$. We can with that method write a table of the Alexander polynomial as seen in Table 2 for the knots up to 7 crossings.

knot	$\Delta_k(t)$
3_1	$t - 1 + t^{-1}$
4_1	$-t + 3 - t^{-1}$
5_1	$t^2 - t + t - t^{-1} + t^{-2}$
5_2	$2t - 3 + 2t^{-1}$
6_1	$-2t + 5 - 2t^{-1}$
6_2	$-t^2 + 3t - 3 + 3t^{-1} - t^{-2}$
6_3	$t^2 - 3t + 5 - 3t^{-1} + t^{-2}$
7_1	$t^3 - t^2 + t - 1 + t^{-1} - t^{-2} + t^{-3}$
7_2	$3t - 5 + 3t^{-1}$
7_3	$2t^2 - 3t + 3 - 3t^{-1} + 2t^{-2}$
7_4	$4t - 7 + 4t^{-1}$
7_5	$2t^2 - 4t + 5 - 4t^{-1} + 2t^{-2}$
7_6	$-t^2 + 5t - 7 + 5t^{-1} - t^{-2}$
7_7	$t^2 - 5t + 9 - 5t^{-1} + t^{-2}$

Table 2: Knot table and Alexander polynomial

With the Alexander polynomial one can discrimainate any two knots with up to seven crossings. Though the alexander polynomial can not discriminate any to knots as explained in the introduction. An interesting property of the Alexander polynomial is that $\Delta_k(-1) = det(K)$ (the knot determinant).

5 Measuring neural network expressiveness

In this section we will explain how the topic of quantifying neural network expressiveness has been tackled by researchers and introduce the different research articles on which our work relies.

The concept of measuring neural network expressiveness induces to use some concept as a measure of difficulty of expression. In this section we will see how some previously introduced concepts can be used as measures: betti numbers and circle embeddings.

5.1 Using topological data analysis

In this section we will focus on the use of betti as a measure for neural netwok expresiveness.

In [13], Bianchini and Scarselli have offered proofs on the number of neurons required in different architecture of neural network to properly express a dataset betti numbers. They have worked on determining upper bounds and lower bounds on the number of neurons required in network of a certain depth to be able to express the homology represented by its sum of betti numbers with different activation functions. Their result are summed up in Table 3 that can also be found in [13].

Let X be a topological space. We denote $\mathcal{B}(X) = \sum_i \mathcal{B}_i(X)$ where $\mathcal{B}_i(X)$ is the number of i-dimensional homology in X.

Inputs	Layers	Activation function	Bound
Upper Bounds			
n	3	threshold	$O(h^n)$
n	3	arctan	$O((n+h)^{n+2})$
n	3	polynomial of degree r	$\frac{1}{2}(2+r)(1+r)^{n-1}$
1	3	arctan	h
n	any	arctan	$2^{h(2h-1)}O((nl+n)^{n+2h})$
n	any	tanh	$2^{(h(h-1))/2}O((nl+n)^{n+h})$
n	any	polynomial of degree r	$\frac{1}{2}(2+r^l)(1+r^l)^{n-1}$
Lower bounds			
n	3	any sigmoid	$(\frac{h-1}{n})^n$
n	any	any sigmoid	2^{l-1}
n	any	polynomial of degree $r \geq 2$	2^{l-1}

Table 3: Upper bounds and lowers bounds on the growth of $\mathcal{B}(X)$ for networks with h neurons, n input and l hidden layers

To prove these bounds they use the function sum representation of neural networks

as introduced in **Section 1** as well as classical function analysis inequalities.

In [14], Guss and Salakhutdinov relying on [13] proposed a statistical approach to the problem of giving a value to the way each Betti numbers would affect the topological expressivity of the neural network since [13] only relies on the sum $\mathcal{B}(X)$.

To study the difficulty of learning homologically complex data, they considered fully-connected ReLU neural networks of depth $d \in [1...6]$ and width $h_l = \beta_0(X)$ when $1 \leq l \geq d$ and $h_l \in [1...500]$ when $l = 0$. It sums up with a first layer of variable width (up to 500) and the other layers width being fixed at the number of connected components (0-homology) of X. These networks would then be trained using standard cross-entripy loss with Adam optimizer, a fixed learning rate of 0.01 and an increasing batch size schedule.

They used dataset composed of two classes of 5000 points one of randomly distributed points the other one of mixtures of the uniform distribution on $\mathcal{S}^1$ and $\mathcal{B}^2$. They limited their study to $n = 2$. They studied the output for datasets continuously ranging from $H(X) = \{\mathbb{Z}^1, 0\}$ to $H(X) = \{\mathbb{Z}^{30}, \mathbb{Z}^{30}\}$. They trained 100 of the previously described networks on each dataset and compiled the results in Figure 25.
In Figure 25 we can see two distincts parts. The upper part refers to the characterization of $H_0(X)$. Each of the four plots is representing the probability of expressing $H_0(X)$ depending on $\mathcal{B}_0(X)$ and the number of hidden units on the fist layer of the network (the other layers having a number of hidden units fixed to $B_0(X)$). On these plots the number of hidden units ranges from 0 to 14 and $\mathcal{B}_0(X)$ from 3 to 15.

The second plot presents the same results for the proper characterization of $\mathcal{B}_1(X)$ with this time $\mathcal{B}_1(X) \in \{1, 2\}$ and hidden units ranging from 0 to 14.

We can see some clear tendency (that would be expected) that expression of $H_n(X)$ is improving with the reduction of $\mathcal{B}_n(X)$, and the increase of l and d. The interrest of such result lies in the fact of giving a possible approximation of the evolution of the probability depending on each of these parameters.

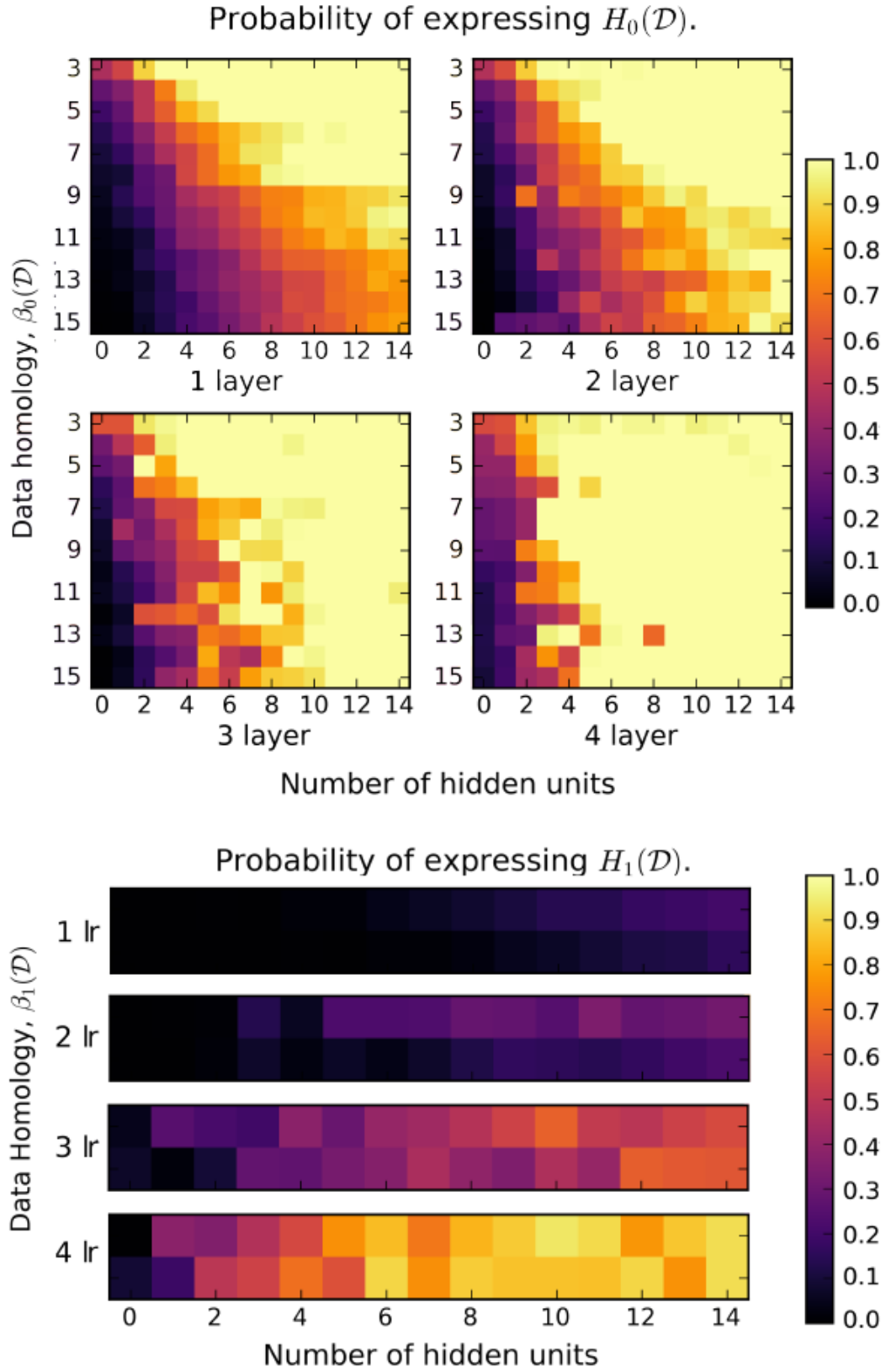Unfortunately the authors did not provide the full results and code of their research.

Figure 25: Results on the characterization of homologies with different neural networks architecture

5.2 Using trajectories

6 The study of trajectories from a knot theory perspective

6.1 Methodology

Report all knot algorithm to this part

6.2 Algorithms

6.3 Results

7 Extending the study of expressiveness with topological data analysis

7.1 Methodology

7.2 Algorithms

7.3 Results

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