

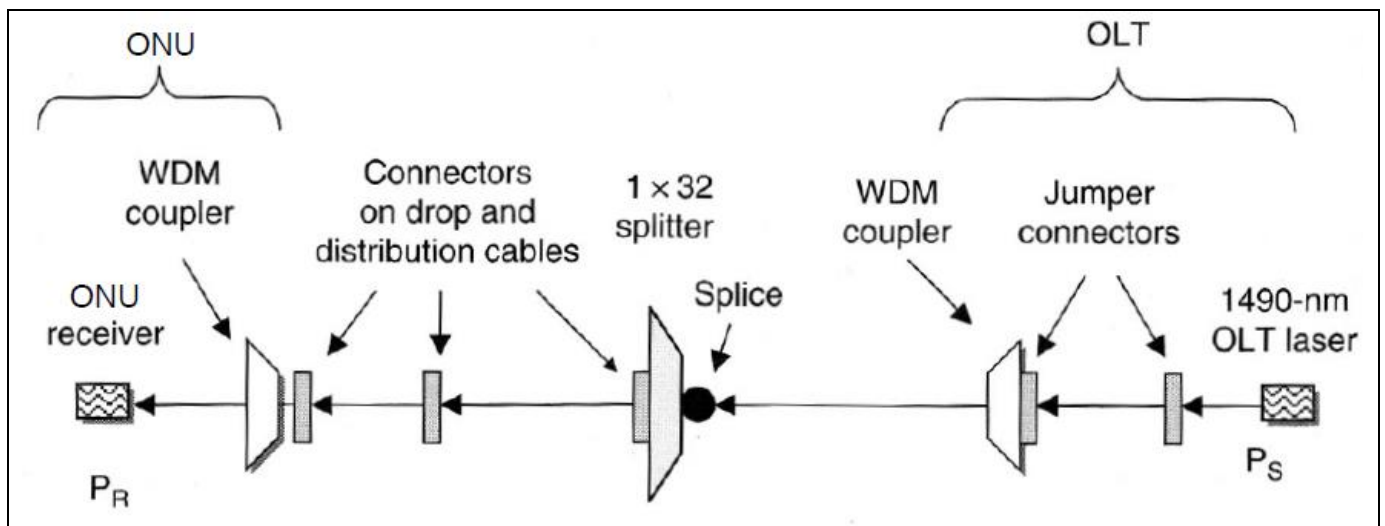
$S = \lambda \bar{X}$	S - throughput λ - in packets per second
$\bar{X} = \bar{L}/C$ $\bar{X} = 1/\mu$	\bar{X} be average packet transmission time (srednje trajanje prostiranja signala) \bar{L} be the average packet length in bits C in bits per second be the channel transmission rate
$\rho = \frac{D}{D+H} S$ $\rho = \lambda M \bar{X} = S$	Channel utilization is defined as the fraction of time a channel is busy transmitting packets. D is the number of data bits in the packet and H is the number of overhead bits in the packet.
$\rho < 1$	Uvjet stabilnosti sustava!
$p = \lambda/C$	Vjerojatnost p da je određeni bit zadnji u paketu
$\tau_{propagacije} = (\text{duljina linka})/V$	Propagacija - srednje vrijeme trajanja slanja paketa
$\hat{T} = T/\bar{X}$	Normalized average transfer delay is defined as the average time from the arrival of the last bit of a packet into the sending station of a network until the last bit of this packet is delivered through the network to its receiving station. T be average transfer delay
LAN	
$t_v = m[1 + a(1 + 2e)]$	Virtual transmission time
$S = \rho = \lambda m = \bar{X}\lambda = \frac{1}{t_v} * m$ $m = \bar{X}$	Prometna opterećenost
$a = \frac{\tau_{propagacija}}{\bar{X}}$	
$\bar{L} = \frac{\text{duljina linka} * C}{V * a}$	Prosječna duljina okvira
FDMA	
$T = M \bar{X} + \frac{\rho M \bar{X}}{2(1 - \rho)}$	T be average transfer delay , is equal to the sum of the packet transmission time and the average queueing delay at the station.
$\rho = \lambda M \bar{X}$	Channel utilization
$S = M \lambda \bar{X}$	Throughput

$T = M \bar{X} + \frac{M \bar{X} S}{2(1 - S)}$ $T = \frac{M \bar{X}}{2} \left[\frac{2 - S}{1 - S} \right]$	<p>jer je</p> $S = \rho$
$\hat{T} = M + \frac{M S}{2(1 - S)} = \frac{M(2 - S)}{2(1 - S)}$	Normalized average transfer
TDMA / STDM	
The length of a frame is $M \bar{X}$ seconds.	
$T = \frac{M \bar{X}}{2} + \frac{M S \bar{X}}{2(1 - S)} + \bar{X} = \frac{M \bar{X}}{2(1 - S)} + \bar{X}$ <p>The average transfer delay T is the sum of the average synchronization delay, the average waiting time W in the buffer, and the packet transmission time.</p> $T = \bar{X} \left[\frac{M}{2} + \frac{MS}{2(1 - S)} + 1 \right]$	
$M \bar{X}/2$	Average slot synchronization delay is one-half of the frame time.
$W = \frac{\rho M \bar{X}}{2(1 - \rho)}$ $S = \rho$ $W = \frac{S M \bar{X}}{2(1 - S)}$	Avarage delay in the buffer
$\hat{T} = \frac{M}{2(1 - S)} + 1$	Normalized transfer delay
$\hat{T}_{FDMA} = \hat{T}_{TDMA} + \frac{M}{2} - 1$	$\hat{T}_{FDMA} \geq \hat{T}_{TDMA}$
CDMA	

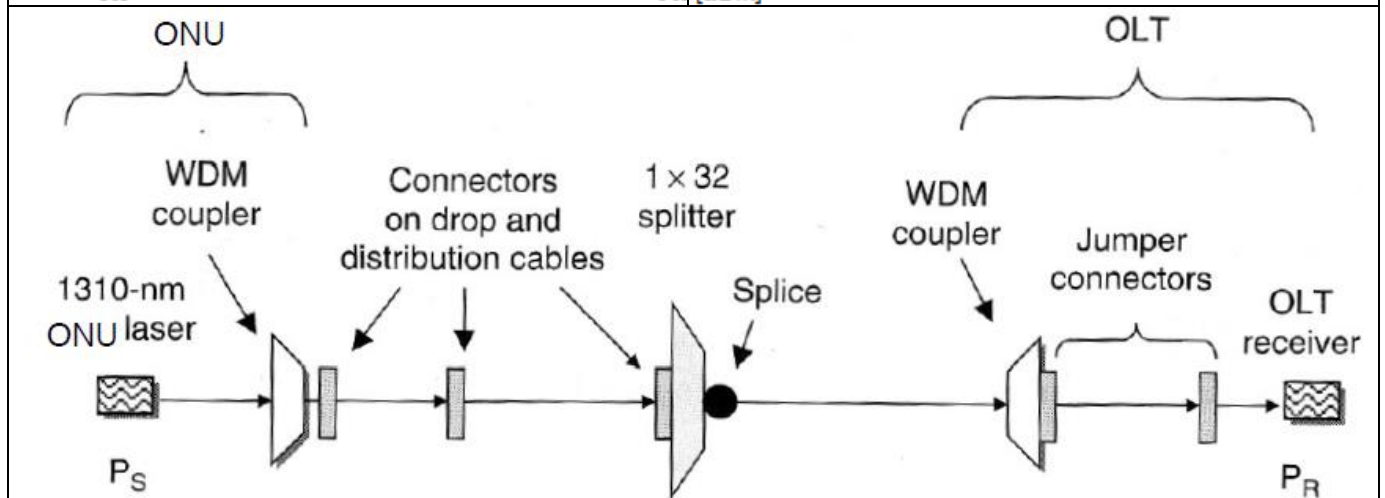
$T = \frac{\rho M \bar{X}}{2(1 - \rho)} + M \bar{X}$ $\rho = \lambda M \bar{X} = S$ $T = \frac{SM \bar{X}}{2(1 - S)} + M \bar{X}$	<p>Average packet transfer delay can be written as the sum of the mean waiting time in the queue and the mean effective packet transmission time.</p>
$\hat{T} = \frac{SM}{2(1 - S)} + M$	<p>Normalized transfer delay</p>
$\hat{T}_{CDMA} = \hat{T}_{TDMA} + \frac{M}{2} - 1$	$\hat{T}_{CDMA} \geq \hat{T}_{TDMA}$
<h3 style="text-align: center;">CENTRAL CONTROL ACCESS METHODS</h3>	
$T = \bar{X} + \frac{\rho}{2(1 - \rho)} \bar{X}$ $\rho = \lambda M \bar{X} = S$ $T = \bar{X} + \frac{S}{2(1 - S)} \bar{X}$	<p>Average transfer delay</p>
$\lambda \bar{X}$	<p>Prometno opterećenje po svakoj stanici</p>
$\hat{T} = 1 + \frac{S}{2(1 - S)} = \frac{2 - S}{2(1 - S)}$	<p>Normalized transfer delay</p>
<h3 style="text-align: center;">POLLING NETWORKS (Roll-call Polling)</h3>	
$t_c = \sum_{i=1}^N w_i + \sum_{i=1}^N t_i$	<p>t_c be cycle time (scan time) w_i be station walk time t_i be station transmission time, time required to transmit packets on the line (vrijeme slanja poruke po svakoj stanici)</p>
$\bar{t}_c = \sum_{i=1}^N \bar{w}_i + \sum_{i=1}^N \bar{t}_i$ $= L + \sum_{i=1}^N \bar{t}_i$	<p>Average scan time</p> <p>L be total walk time of the complete polling system. ρ be total traffic intensity.</p>

$\bar{t}_c = L / \left(1 - \sum_{i=1}^N \rho_i \right)$ $= L / (1 - \rho)$	
$\bar{m}_i = (\bar{\ell} + \ell') / C$	Average frame length (srednje vrijeme slanja paketa na link) in units of time. C be capacity of the channel, in bps. L be average length of packet, I' the number of overhead bits.
$\lambda_i \bar{t}_c$	Average number of packets (N) waiting to be transmitted when station <i>i</i> is polled.
$\bar{t}_i = \lambda_i \bar{t}_c \bar{m}_i = \rho_i \bar{t}_c$	t_i be station transmission time
$\rho_i \equiv \lambda_i \bar{m}_i$ $\rho \equiv \sum_{i=1}^N \rho_i = \sum_{i=1}^N \lambda_i \bar{m}_i$	Traffic intensity due to station <i>i</i> .
$L = \sum_{i=1}^N \bar{w}_i$	Total system walk time
$E(D) = \frac{\bar{t}_c}{2} \left(1 - \frac{\rho}{N} \right) + \frac{N \lambda \bar{m}^2}{2(1 - \rho)}$ $= \frac{L}{2} \frac{(1 - \rho/N)}{(1 - \rho)} + \frac{N \lambda \bar{m}^2}{2(1 - \rho)}$ $\rho = N \lambda \bar{m}$ $\bar{m}^2 = 2(\bar{m})^2$ $E(D) = \frac{\bar{t}_c}{2} (1 - \rho/N) + \frac{\rho \bar{m}}{(1 - \rho)}$	Average access delay is the average time a packet must wait at a station from the time it first arrives until the time transmission begins.
$L = N t_p + N t_s + \tau'$	The walk time is due to the polling-message transmission time, the necessary station synchronization time (latency time) and propagation delay .

$\tau' = \frac{\tau}{2} (1 + N)$	Total propagation delay for entire N-station system
$\tau = (2 * \text{duljina linka})/V$	τ be round trip propagation delay
$t_p = L(\text{duljina poruke prozivanja})/R$	Poruka prozivanja
$\frac{\rho \bar{m}}{(1 - \rho)}$	Wait time
POLLING NETWORKS (Hub Polling)	
$\tau' = \tau$	Propagation time = round-trip delay (delay through a complete cycle)
$L_{\text{hub}} = \tau + Nt_s$	Total walk time
FTXX	
Point-to-point	Za N korisnika koji su udajeni L od centrale potrebno je 2N primopredajnika a ukupna duljina niti je NL .
Aktivna optička mreža	Ukupna duljina niti L , primopredajnici su na 2N+2 .
Pasivna optička mreža PON	Ukupna duljina niti L i broj primopredajnika (N+1).
$\eta = 1 - \frac{N \cdot T_g}{T_{C\max}}$ $\eta = \frac{T_c - NT_g}{T_c}$	Iskoristivost upstream kanala T_g be guard time (zaštita vremena između transmisija) $T_{C\max}$ be implicitno maksimalno trajanje ciklusa
$L_{1G} = R_{1G} * T_c$ $L_{UK} = R(T_c - NT_g)$ $L_{BEuk} = L_{uk} - \sum L_{iG}$	$N_{BE} = N - 1$ $L_{BE} = L_{BEuk} / N_{BE}$
$10 * \log_{10}(mW) [dBm]$	W -> dBm
$10^{dB/10} [W]$	dB -> W
Power margin = ONU (izlazna snaga laserske diode) [dBm] - OLT (osjetljivost fotodetektora) [dBm] = [dB]	
M, system margin	3.0 - 4.8 dB



$$P_{OLT_{TX}[dBm]} - L_{uk}[dB] - M[dB] > P_{ONU_{TX}[dBm]} \quad (\text{downstream}) \quad 1490 \text{ nm}$$



$$P_{ONU_{TX}[dBm]} - L_{uk+burst}[dB] - M[dB] > P_{OLT_{RX}[dBm]} \quad (\text{upstream}) \quad 1310 \text{ nm}$$

N_K = broj korisnika

K_1 = kapacitet (broj niti) kabela 1

K_2 = kapacitet (broj niti) kabela 2

Sve uzeti sa gornjim granicama!

$N_1 = N_K / K_1$ = broj velikih kabela (zjdč.)

$N_2 = N_K / K_2$ = broj malih kabela (izrav.)

N_{KAZETA} = broj spojnica niti / niti u kazeti

$$C_1(l) = N_1 l (C_1 + C_{POLAGANJA}) + N_K (C_{IZRADE} + C_{ZAŠTITE}) + N_{SPOJNICA} (C_{SPOJNICE} + C_{POSTAVLJANJE \ SPOJNICE}) + N_{KAZETA} C_{KAZETE}$$

$$C_2(l) = N_2 l (C_2 + C_{POLAGANJA})$$

$$C_1 = C_2 \rightarrow l = \dots$$