



Bo Cao

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Engineer, 3D / VR designer specialized in heavy lifting and transportation industry

Professional Experience

- 3D designer /05.2019-now, Sarens, Belgium
 - Performing static stability and feasibility study, and making 3D drawings for different equipment and projects: offshore wind farm, oil refinery, infrastructure...
 - Creating VR projects with Unreal Engine and Twinmotion for training and exhibition.
- Project engineer/ 07.2009-08.2017, Taishan Nuclear Power Plant, China

I've worked 8 years in the 3rd generation (known as EPR) nuclear power plant, in an international environment with other joint French companies. Working in construction management department, I was in charge of the pump station construction.

Languages: Chinese, English, Dutch

Software: Autodesk CAD, Inventor, 3Ds Max, Adobe Suite (Photoshop, Illustrator, Indesign), Blender, Unreal Engine 5, Twinmotion, Microsoft Visual Studio

Programming Language: C#, Python, Javascript

Highlights:

- Hard worker with good communication skills and team work experience.
 - Passionate with traditional art and digital art/design.
 - Fast and motivated learner.
 - F card holder, no working permit or visa needed.
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Education

- Complete Web Development Bootcamp/02.2023-now, Udemy
- Complete Python Project Udemy/11.2022-now, Udemy
- C# master course /04.2022-08.2022, Udemy
- Google IT support certificate /10.2021-01.2022, Coursera
- Tekenkunst, Grafisch ontwerp en illustratie/Since 2017, Academie Anderlecht
- Civil Engineering/09.2005-07.2009, Bachelor degree, Huazhong University of Science and Technology, China