

References

- Abarbanel, B., & Johnson, M. (2020). Gambling engagement mechanisms in Twitch live streaming. *International Gambling Studies*, 20(3), 393–413.
<https://doi.org/10.1080/14459795.2020.1766097>
- Armitage, R. (2021). Gambling among adolescents: an emerging public health problem. *The Lancet Public Health*, 6(3), e143. [https://doi.org/10.1016/S2468-2667\(21\)00026-8](https://doi.org/10.1016/S2468-2667(21)00026-8)
- Bouguettaya, A., Lynott, D., Carter, A., Zerhouni, O., Meyer, S., Ladegaard, I., Gardner, J., & O'Brien, K. (2020). The relationship between gambling advertising and gambling attitudes, intentions and behaviours: a critical and meta-analytic review. *Current Opinion in Behavioral Sciences*, 31, 89–101. <https://doi.org/10.1016/j.cobeha.2020.02.010>
- Chen, Z., Doekemeijer, R. A., Noël, X., & Verbruggen, F. (2022). Winning and losing in online gambling: Effects on within-session chasing. *PLOS ONE*, 17(8), e0273359.
<https://doi.org/10.1371/journal.pone.0273359>
- Downs, C., & Woolrych, R. (2010). Gambling and debt: the hidden impacts on family and work life. *Community, Work & Family*, 13(3), 311–328.
<https://doi.org/10.1080/13668803.2010.488096>
- Eadington, W. R. (2008). Roll the Bones: The History of Gambling. *Journal of Gambling Issues*, 21, 135. <https://doi.org/10.4309/jgi.2008.21.18>
- Gainsbury, S. M. (2015). Online Gambling Addiction: The Relationship Between Internet Gambling and Disordered Gambling. *Current Addiction Reports*, 2(2), 185–193.
<https://doi.org/10.1007/s40429-015-0057-8>

Gambling | Definition, History, games, & Facts. (2023, October 26). Encyclopedia Britannica.

<https://www.britannica.com/topic/gambling/History>

Games Ratings Authority. (n.d.). <https://gamesratingauthority.org.uk/RatingBoard/ratings>

Heinisuo, H. (2022). Gacha monetization mechanics: Customizable simulator for random draws.

Trepo.tuni.fi. <https://trepo.tuni.fi/handle/10024/141112>

Lakić, N., Bernik, A., & Čep, A. (2023). Addiction and Spending in Gacha Games. *Information*, 14(7), 399. <https://doi.org/10.3390/info14070399>

Livazović, G., & Bojčić, K. (2019). Problem gambling in adolescents: What are the psychological, social and financial consequences? *BMC Psychiatry*, 19(1), 308.

<https://doi.org/10.1186/s12888-019-2293-2>

López-González, H., Estévez, A., & Griffiths, M. D. (2017). Marketing and Advertising Online Sports Betting: A problem gambling perspective. *Journal of Sport & Social Issues*, 41(3), 256–272. <https://doi.org/10.1177/0193723517705545>

Ltd, R. a. M. (n.d.). *Online Gambling Market Size, Share & Trends Analysis Report By Type (Sports Betting, Casinos, Poker, Bingo), By Device (Desktop, Mobile), By Region (North America, Europe, APAC, Latin America, MEA), And Segment Forecasts, 2023 - 2030*. Research and Markets Ltd 2023.

https://www.researchandmarkets.com/reports/5017642/online-gambling-market-size-share-and-trends?utm_source=BW&utm_medium=PressRelease&utm_code=289bl7&utm_campaign=1834897+++Global+Online+Gambling+Market+Analysis+Report+2023-2030%3a+Ease+of+Access+Through+Increased+Smartphone+and+Internet+Penetration+Bodes+well+for+the+Sector&utm_exec=chdo54prd

Montiel, I., Ortega-Barón, J., Basterra-González, A., González-Cabrera, J., & Machimbarrena, J.

M. (2021). Problematic online gambling among adolescents: A systematic review about prevalence and related measurement issues. *Journal of Behavioral Addictions*, 10(3), 566–586. <https://doi.org/10.1556/2006.2021.00055>

Oksanen, A., Sirola, A., Savolainen, I., & Kaakinen, M. (2019). Gambling patterns and associated risk and protective factors among Finnish young people. *Nordic Studies on Alcohol and Drugs*, 36(2), 161–176. <https://doi.org/10.1177/1455072518779657>

Ramnerö, J., Molander, O., Lindner, P., & Carlbring, P. (2019). What can be learned about gambling from a learning perspective? A narrative review. *Nordic Psychology*, 71(4), 303–322. <https://doi.org/10.1080/19012276.2019.1616320>

Sarfaraz Khan, & Ali. (2022). *Online Gambling and Money Laundering: Combatting the Challenges*. <https://doi.org/10.13140/RG.2.2.21634.56009>

Strough, J., Mehta, C. M., McFall, J. P., & Schuller, K. L. (2008). Are Older Adults Less Subject to the Sunk-Cost Fallacy Than Younger Adults? *Psychological Science*, 19(7), 650–652. <https://doi.org/10.1111/j.1467-9280.2008.02138.x>

Swanton, T. B., & Gainsbury, S. M. (2020). Gambling-related consumer credit use and debt problems: a brief review. *Current Opinion in Behavioral Sciences*, 31, 21–31. <https://doi.org/10.1016/j.cobeha.2019.09.002>

Watanapongvanich, S., Binnagan, P., Putthinun, P., Khan, M. S. R., & Kadoya, Y. (2021). Financial Literacy and Gambling Behavior: Evidence from Japan. *Journal of Gambling Studies*, 37(2), 445–465. <https://doi.org/10.1007/s10899-020-09936-3>