ADVANCED CLOUD COMPUTING

CONTAINERS

DEEP DIVE, PART 2

CONTAINER DEVICE INTERFACE (CDI)

SPECIFIC DEVICES (EG. GPU)

specification, for container-runtimes, to support third-party devices.

- abstract notion of a device as a resource,
- devices are specified by a Fully qualified name (FQN)
 vendor.com/class=unique_name

SCOPE: enabling containers to be device aware. NO resource management.

WHY?

Theory: passing a device to a container = exposing a device node

Practice: is more than that...

- exposing more than one device node,
- mounting files from the runtime namespace,
- hiding procfs entries,
- Performing compatibility checks (Can this container run on this device?).
- Performing runtime-specific operations (e.g. VM vs Linux container-based runtimes).
- Performing device-specific operations
 (e.g: scrubbing the memory of a GPU).

WHY?

To converge in from the currenty situation of vendors multiple plugins, for different runtimes or even directly contribute vendor-specific code in the runtime.

HOW DOES IT WORKS?

- JSON or YAML in /etc/cdi and /var/run/cdi (depends on runtime configuration)
- FQN's should be passed to the runtime using the container engine options

Usually there are tools to fill these folders

nvidia-ctk cdi generate --output=/etc/cdi/nvidia.yaml

RUNNING AN LLM

```
podman run --device nvidia.com/gpu=all \
   -v ~/AI/ollama:/root/.ollama \
   -p 11434:11434 \
   --security-opt=label=disable \
   --name ollama ollama/ollama
```

Usage

podman exec -it ollama ollama run gemma:7b

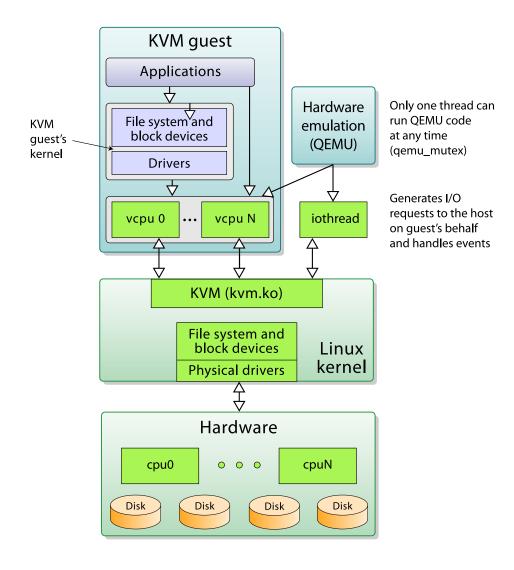
RUNNING AN LLM

NVIDI	A-SMI	 560.35.0)3		 river '	 Version: 	560.35	. 03	CUDA Versio	on: 12.6
GPU Fan	Name Temp	Perf		Persisten Pwr:Usage		Bus-Id				Uncorr. ECC Compute M. MIG M.
	NVIDIA 71C	====== GeForce P0		N/A / E				====== 00.0 Off 2048MiB	-+======== 	N/A Default N/A
Proce GPU	esses: GI ID	CI ID	PID	Туре	Proces	s name				GPU Memory Usage
====== 0 	N/A	====== N/A 1 	 1775090 	C	unn	====== ers/cuda_ 	v12/ol]	 lama_llan 	a_server	======== 1366MiB

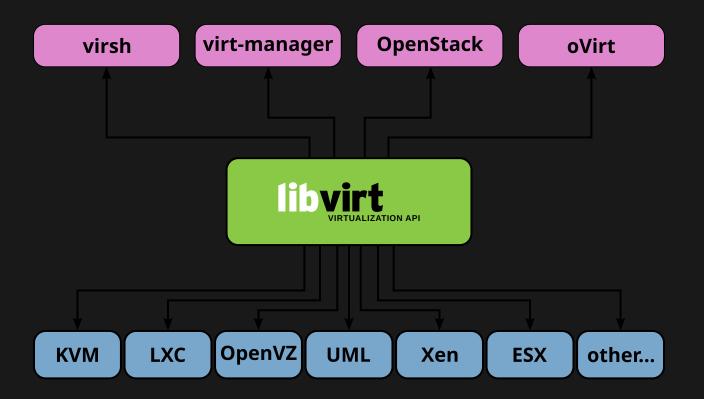
KUBERNETS

DEPLOYMENT IN A REALISTIC ENVIRONMENT

QUEMU/KVM



VIRSH



VIRSH

```
<network>
    <name>kub-devel</name>
    <forward mode="nat">
        <nat>
            <port start="1024" end="65535">
        </port></nat>
    </forward>
    <ip address="192.168.133.1" netmask="255.255.255.0">
        <dhcp>
            <range start="192.168.133.2" end="192.168.133.2">
        </range></dhcp>
    </ip>
</network>
```

VAGRANT

tool that simplifies the process of setting up and managing virtual development environments

VAGRANT KEY CONCEPTS:

- Install a Provider (libvirt)
- Create a Vagrantfile (ruby)
- Start/destroy the VM
- SSH into the VM
- Provision the VM

VAGRANTFILE

```
1 servers = [
  { :hostname => "k01", :ip => "192.168.133.80" },
   # { :hostname => "k02", :ip => "192.168.133.81" },
4
  Vagrant.configure("2") do |config|
    config.vm.box = "fedora/41-cloud-base"
    config.vm.provider :libvirt do |lv|
     lv.qemu_use_session = false
  lv.memory = 2048
   lv.cpus = 2
   servers each do Iconfl
```

VIRTUAL ORFEO

Name		Last commit	Last update
:reuse		started using reuse	1 year ago
LICENSES	Advanced provisioning	fix licences	1 year ago
manifests	provisioning	rm submodule	1 month ago
□ playbooks	eimula.	remove submodule dependency	1 month ago
□ scripts ←	Simple provisioning	Add license	10 months ago
🗅 vagrantfiles 🛑	Examples	more powerfull ipa vm	1 month ago
◆ .gitignore	Examples	remove personal git ignore	7 months ago
♦ .gitmodules		rm submodule	1 month ago
™ README.md		updated command to checkout correct	4 months ago
🖹 requirements.txt		missing requirement	7 months ago

Gitlab

SYSTEM SETUP

```
1 # Load modules
2 modprobe overlay
 3 modprobe br_netfilter
6 cat << EOF | tee /etc/modules-load.d/k8s.conf
9 E0F
12 cat << EOF | tee /etc/sysctl.d/k8s.conf
13 net.bridge.bridge-nf-call-iptables = 1
14 net.bridge.bridge-nf-call-ip6tables = 1
```

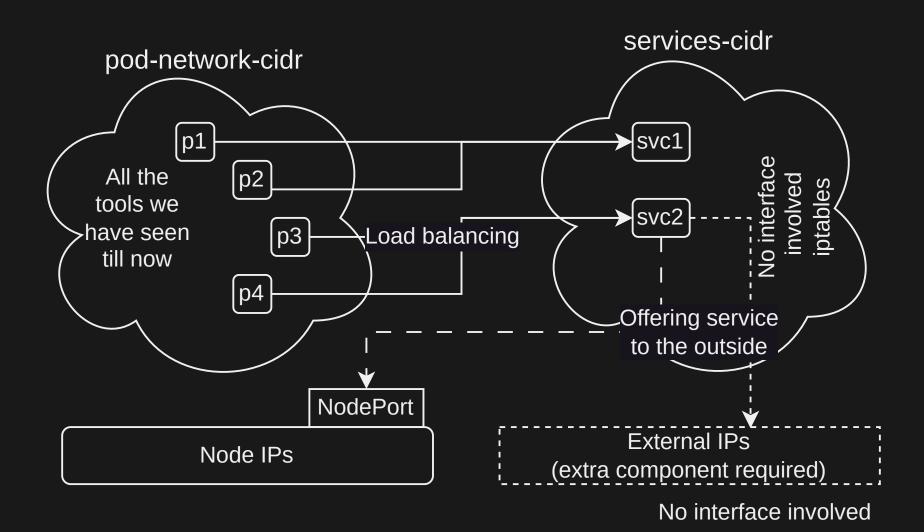
installation

```
# attention to exclude!!
cat << EOF | tee /etc/yum.repos.d/kubernetes.repo
[kubernetes]
name=Kubernetes
baseurl=https://pkgs.k8s.io/core:/stable:/v1.31/rpm/
enabled=1
gpgcheck=1
gpgkey=https://pkgs.k8s.io/core:/stable:/v1.31/rpm/repodata/re
EOF</pre>
```

KUBERNETES INSTALLATION

```
# utils
dnf install iproute-tc wget vim bash-completion bat -y
# CRI-o
dnf install crio -y
# real kube
dnf install -y kubelet kubeadm kubectl
```

NETWORKING, AGAIN



KUBERNETES INSTALLATION

```
sed -i 's/10.85.0.0\/16/10.17.0.0\/16/' /etc/cni/net.d/100-cri
systemctl enable --now crio
systemctl enable --now kubelet

kubeadm init --pod-network-cidr=10.17.0.0/16
# --services-cidr=10.96.0.0/12 /default
# --control-plane-endpoint 192.168.132.80 /needed for HA
```

MINIKUBE

- cluster running on your local machine
- Provides a hands-on environment for learning
- Ideal for DevOps

KUBERNETES CLIENTS

- kubectlalias k=kubectl, official tools: kubectx, kubens
- k9s, cli, non official, way better
- OpenLens, nice if you don't like CLI tools best practice: remote control you cluster from your PC

k version

```
[root@k01 ~]# kubectl version
```

Client Version: v1.31.3

Kustomize Version: v5.4.2

Server Version: v1.31.3

client can be ± 3 minor version from server

k get nodes

k get nodes k01

```
1 Name:
                       k01
                       control-plane
 2 Roles:
10 Annotations:
                       kubeadm.alpha.kubernetes.io/cri-socket: unix:///var/run/crio/crio.sock
   RenewTime:
                      Fri, 06 Dec 2024 00:48:49 +0000
                      Status LastHeartbeatTime
```

LABELS, ANNOTATIONS AND TAINTS

- labels: k, v are responsible for node info, can be used to schedule pods
- annotations: ~ 3rd party labels
- taints: influenced by labels and conditions can have effect on pods (eg. no schedule)

TAINTS

- NoSchedule: No schedule but no eviction take place
- Noexecute: Pods are evicted (unless they tollerate the taint)
- PreferNoSchedule: To avoid scheduling on current node (eg. node under pressure)

kubelet can add/remove label, this reflects on taints

k get all -A

1 2 3 4 5 6 7 8 9	NAMESPACE kube-system kube-system kube-system kube-system kube-system kube-system kube-system	NAME pod/coredns-7c65d6cfc pod/coredns-7c65d6cfc pod/etcd-k01 pod/kube-apiserver-k0 pod/kube-controller-pod/kube-proxy-428rs pod/kube-scheduler-k0	c9-xndxh 01 manager-k01	READY 1/1 1/1 1/1 1/1 1/1 1/1 1/1	STATUS Running Running Running Running Running Running	g 0 g 0 g 0 g 0	5	AGE 53m 53m 53m 53m 53m 53m		
	NAMESPACE default kube-system	NAME service/kubernetes service/kube-dns	TYPE ClusterIP ClusterIP	CLUSTER 10.96.0 10.96.0	.1 noi		443/T0	È Í	ГСР,9153/TCF	0
14 15 16	NAMESPACE kube-system	NAME daemonset.apps/kube-	DESI proxy 1	RED CU 1	RRENT	READY 1	UP-TO-D <i>F</i> 1	ATE	AVAILABLE 1	NO ku
	NAMESPACE kube-system	NAME deployment.apps/cored	READY dns 2/2	UP-T0- 2	DATE A' 2	VAILABLE	AGE 53m			
	NAMESPACE kube-system	NAME replicaset.apps/cored	dns-7c65d6cf		IRED CI 2	URRENT	READY 2	AGE 53m		

COMPONETS REFRESH:

- kube-proxy: daemonset responsible for routing services
- core-dns: deployment internal dns
- etcd: db for the cluster state
- api server: api endpoint
- control manager: keeps track or the cluster status
- scheduler: node selection

NAMESPACES

they are like a folders to organize cluster object and compartimentalize resources (multitenancy)

- -n namespace: select namespace
- -A: all namespaces

CONTEXT

Context of your interaction with the API, cluster + namespaces

```
k config set-context my-context --namespace=my-namespace
k config use-context my-context
```

DEFINITIONS

Resource: is an endpoint in the Kubernetes API that stores a collection of API objects of a certain kind.

A resource is part of a declarative API, used by Kubernetes client libraries and CLIs, or kubectl. It can lead to "custom resource", an extension of the Kubernetes API.

DEFINITIONS

Object: is a persistent entities in the Kubernetes system.

A Kubernetes object is a "record of intent"

you create the object, the Kubernetes system will constantly work to ensure that object exists. By creating an object, you're effectively telling the Kubernetes system what you want your cluster's workload to look like; this is your cluster's desired state.

KUBECTL VIEW OBJECT COMMAND STRUCTURE

```
kubectl get {{ resource-name }} {{
    obj-name }}
```

```
k get pods
k get pods {{ pod-name }} -o yaml
```

```
k describe {{ resource-name }} {{
resource-obj }} more detailed information
```

k explain {{ resource-name }} doc(very
useful)

CREATING, UPDATING, AND DESTROYING OBJ

k apply -f x.yaml
k delete -f x.yaml