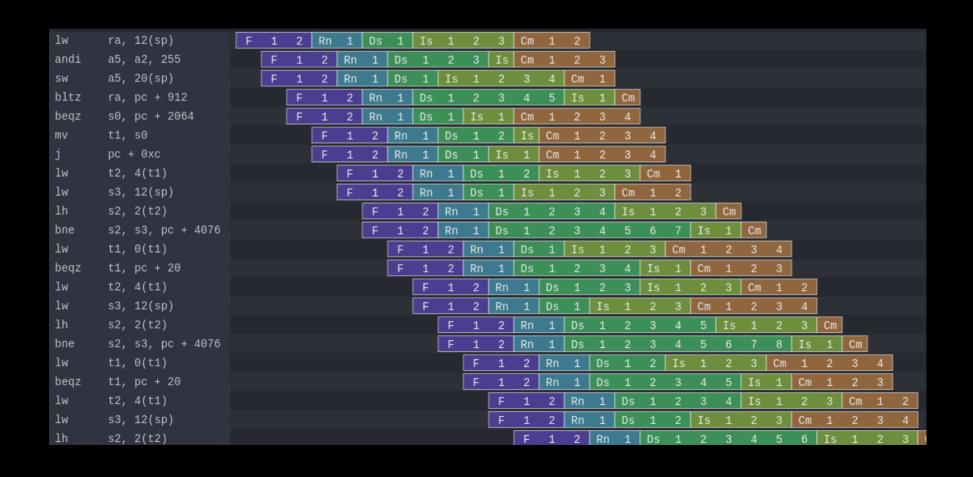
NaxRiscv: A OoO super-scalar CPU generator



Background / whoami

- Dolu1990 on github
- Active on
 - SpinalHDL
 - VexRiscv
 - NaxRiscv
- Software / Hardware background

NaxRiscv in short

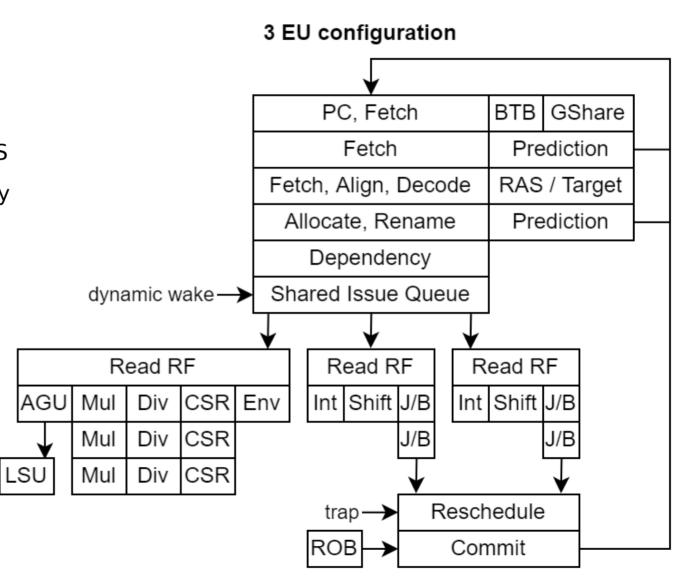
- RV32/RV64 IMAFDCSU (Linux ready)
- Out of order / superscalar
- Not implemented in VHDL/[System]Verilog
- Software elaboration and abstractions
- Opensource : https://github.com/SpinalHDL/NaxRiscv



https://twitter.com/i/status/1493996880593887235

Architecture

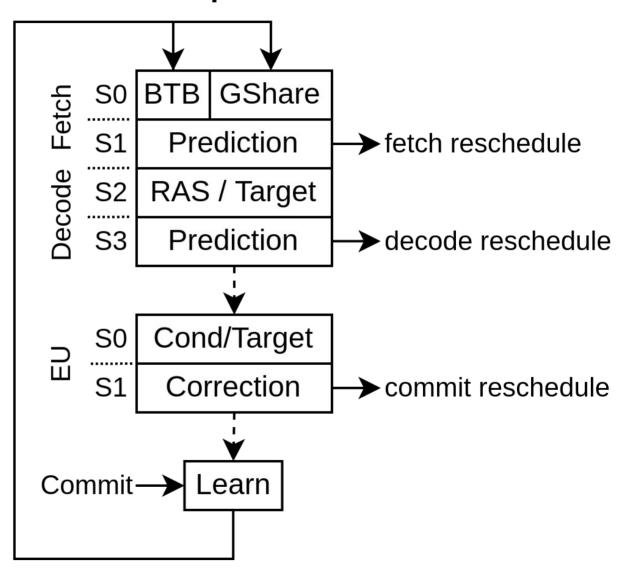
- 2 decode, 3 issue (2 ALU, 1 shared EU)
- 64 physical register, 64 entry ROB
- 4KB GShare, 4KB BTB (both 1 way), RAS
- 10 cycles miss predicted branch penalty
- Non-blocking D\$
- I\$ D\$ each have 16 KB (4 ways)
- I\$ D\$ each have 192 TLB (2+4 ways)



Branch prediction

- Fetch (No instruction, No data)
 - BTB : Instruction prediction
 - Gshare: Data prediction
- Decode (No data)
 - Target : Instruction processing
 - RAS : Data prediction
- EU / Execution Unit
 - Prediction correction

Branch prediction

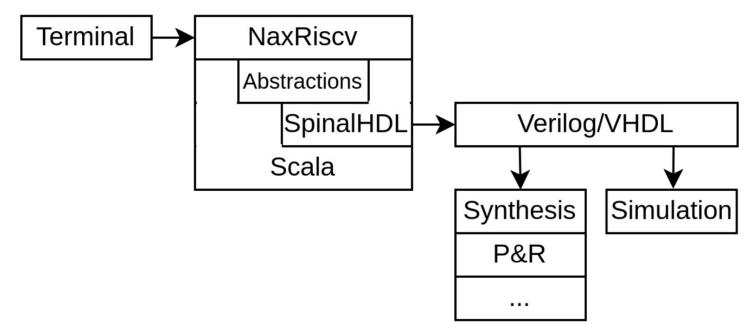


Abstraction != Overhead

- RV32IMASU, 2 decode, 3 issue (Linux ready)
 - Dhrystone: 2.94 DMIPS/Mhz 1.65 IPC (-O3 -fno-common -fno-inline)
 - Coremark : 5.00 Coremark/Mhz 1.28 IPC
 - Embench-iot: 1.68 baseline
 1.42 IPC (baseline = Cortex M4)
- On Artix 7 speed grade 3 :
 - 150 Mhz (360 Mhz on Kintex ultrascale+ grade 3)
 - 14.2 KLUT, 9.7 KFF, 11.5 BRAM, 4 DSP

NaxRiscv elaboration

sbt "runMain naxriscv.Gen"



Scala in one slides

```
object Main extends App{
   println("hello world")
}

object Main extends App{
   val verilog = new PrintWriter(new File("toplevel.v"))
   verilog.write("module miaou{\n")
   verilog.write(" input clk,\n")
   //...
   verilog.close()
}
```

Scala in one slides

```
object Main extends App{
   println("hello world")
}

object Main extends App{
   val verilog = new PrintWriter(new File("toplevel.v"))
   verilog.write("module miaou{\n")
   verilog.write(" input clk, \n")
   //...
   verilog.close()
}
```

Scala in one slides

SpinalHDL in two slides

```
import spinal.core._

object Main extends App{
    SpinalVerilog(
    new Module{
      val a,b = in UInt(8 bits)
      val result = out(a + b)
    }
    }
}
```

```
module unamed (
  input [7:0] a,
  input [7:0] b,
  output [7:0] result
);
  assign result = (a + b);
endmodule
```

SpinalHDL in two slides

```
import spinal.core._

object Main extends App{
    SpinalVerilog(
    new Module{
       val a,b = in UInt(8 bits)
       val result = out(a + b)
    }
    )
}
module unament input input input output
);
assign result = out(a + b)

assign result = outmodule
```

```
module unamed (
  input [7:0] a,
  input [7:0] b,
  output [7:0] result
);
  assign result = (a + b);
endmodule
```

SpinalHDL - Scala interaction

```
new Module {
 val a, b, c = out UInt(8 bits)
 val array = ArrayBuffer[UInt]()
                                         module unamed (
 array += a // By reference !
                                           output [7:0]
 array += b
                                           output [7:0]
 array += c
                                           output [7:0]
 for(element <- array){</pre>
                                           assign a = 8'h0;
   element := 0
                                           assign b = 8'h0;
                                           assign c = 8'h0;
                                         endmodule
```

SpinalHDL - Scala interaction

```
new Module {
  val a,b,c = out UInt(8 bits)

val array = ArrayBuffer[UInt]()
  array += a // By reference !
  array += b
  array += c

for(element <- array){
   element := 0
  }
}</pre>
```

```
module unamed (
  output [7:0] a,
  output [7:0] b,
  output [7:0] c
);
  assign a = 8'h0;
  assign b = 8'h0;
  assign c = 8'h0;
endmodule
```

SpinalHDL - Scala interaction

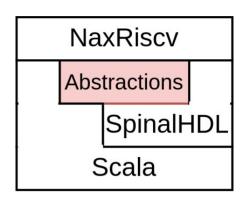
```
new Module {
 val a, b, c = out UInt(8 bits)
 val array = ArrayBuffer[UInt]()
                                          module unamed (
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                                            output [7:0]
                                                                 a,
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                                            output [7:0]
 array += c
                                            output
                                                       [7:0]
  for(element <- array){</pre>
                                            assign a = 8'h0;
    element := 0
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                                            assign c = 8'h0;
                                          endmodule
```

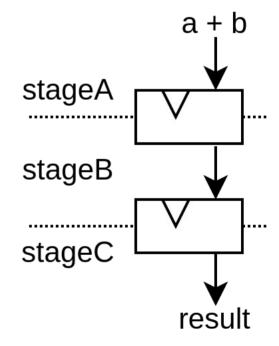
SpinalHDL – API side effects

```
new Module {
 val a, b, c = out UInt(8 bits)
 val array = ArrayBuffer[UInt]()
                                           module unamed (
  array += a // By reference !
                                             output [7:0]
                                                                  a,
 array += b
                                             output [7:0]
 array += c
                                             output
                                                        [7:0]
  for(element <- array){</pre>
                                             assign a = 8'h0;
    element <u>:=</u> 0
                                             assign b = 8'h0;
                                             assign c = 8'h0;
                                           endmodule
```

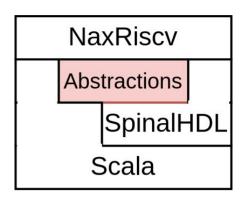
Fetch NaxRiscv: Many pipelines Decode Allocate Rename Dispatch ALU0 ALU1 EU0 SQ LQ Commit Store (A) Store (D) Load Store (C) Commit Store (WB)

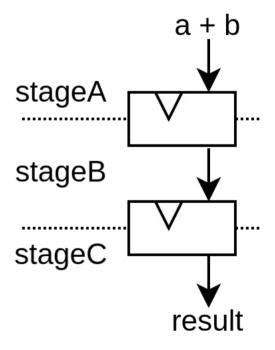
```
new Module{
 val a, b = in UInt(8 bits)
 val result = out UInt(8 bits)
 implicit val pip = new Pipeline
 val stageA = new Stage()
  val stageB = new Stage(connection = M2S())
  val stageC = new Stage(connection = M2S())
 val SUM = stageA.insert(a + b)
  result := stageC(SUM)
 pip.build()
```



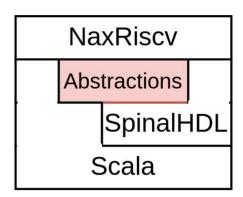


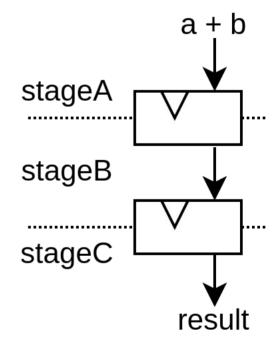
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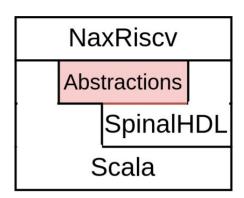


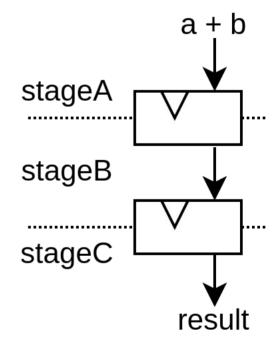
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```





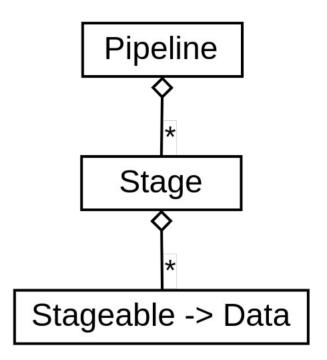
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 val SUM = stageA.insert(a + b)
  result := stageC(SUM)
 pip.build()
```





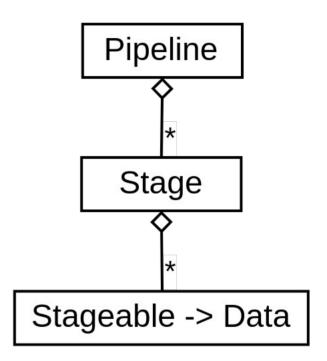
Pipeline internals

```
class Pipeline extends Area {
  val stages = ArrayBuffer[Stage]()
  def build(): Unit = {
   for(s <- stages){</pre>
      for(... <- s.stageableToData){</pre>
class Stage extends Area {
  val stageableToData = HashMap[Stageable, Data]()
  pip.stages += this
```



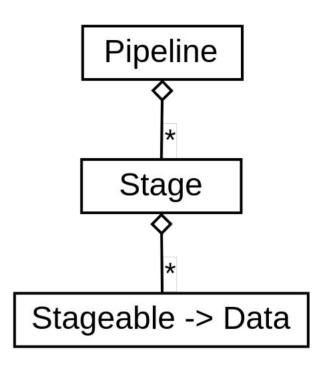
Pipeline internals

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  pip.stages += this
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Pipeline internals

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class Pipeline extends Area {
  val stages = ArrayBuffer[Stage]()
  //...
  def build(): Unit = {
    for(s <- stages){</pre>
      for(... <- s.stageableToData){</pre>
class Stage extends Area {
  val stageableToData = HashMap[Stageable, Data]()
  //...
  pip.stages += this
```



```
val plugins = ArrayBuffer[Plugin]()
plugins ++= List(
    new PcPlugin(),
    new FetchCachePlugin(16 KB),
    new DecoderPlugin(),
    new DispatchPlugin(slotCount = 32),
    new CommitPlugin()
    100
plugins ++= List(
    new ExecutionUnitBase("ALU0"),
    new IntAluPlugin("ALUO"),
    new ShiftPlugin("ALU0" ),
    new BranchPlugin("ALU0")
    new IntFormatPlugin("ALU0"),
    new SrcPlugin("ALUO"),
```

new NaxRiscv(plugins) ← Create NaxRiscv

```
val plugins = ArrayBuffer[Plugin]() ← Elaboration time list of Plugin
plugins ++= List(
    new PcPlugin(),
    new FetchCachePlugin(16 KB),
    new DecoderPlugin(),
    new DispatchPlugin(slotCount = 32),
    new CommitPlugin()
    . . .
plugins ++= List(
    new ExecutionUnitBase("ALU0"),
    new IntAluPlugin("ALU0"),
    new ShiftPlugin("ALU0" ),
    new BranchPlugin("ALU0")
    new IntFormatPlugin("ALU0"),
    new SrcPlugin("ALU0"),
new NaxRiscv(plugins)
```

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val plugins = ArrayBuffer[Plugin]()
plugins ++= List(
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    new FetchCachePlugin(16 KB),
    new DecoderPlugin(),
    new DispatchPlugin(slotCount = 32),
    new CommitPlugin()
plugins ++= List(
                                                plugins ++= List(
    new ExecutionUnitBase("ALU0"),
                                                    new ExecutionUnitBase("ALU1"),
    new IntAluPlugin("ALUO"),
                                                    new IntAluPlugin("ALU1"),
    new ShiftPlugin("ALU0" ),
                                                    new ShiftPlugin("ALU1" ),
    new BranchPlugin("ALU0")
                                                    new BranchPlugin("ALU1")
                         Wanna a second execution unit?
    new IntFormatPlugin("ALU0"),
                                                    new IntFormatPlugin("ALU1"),
    new SrcPlugin("ALU0"),
                                                    new SrcPlugin("ALU1"),
new NaxRiscv(plugins)
```

Plugin - Inheritance

```
class BranchPlugin(euId : String) extends Plugin {
   val setup = create early new Area{
        // ...
}

val logic = create late new Area{
        // ...
}
```

Plugin - Phases

Plugin - Discovery

```
BranchPlugin
class BranchPlugin(euId : String) extends Plugin {
  val setup = create early new Area{
    // ...
                                                               schedule
   val commit = getService[CommitService]
   val schedule = commit.newSchedulePort(canJump = true, canTrap = true)
  val logic = create late new Area{
   // . . .
    setup.schedule.valid := isFireing && SEL && (MISSPREDICTED || MISSALIGNED)
    setup.schedule.trap := MISSALIGNED
    setup.schedule.pcTarget := target
```

misspredicted

missaligned

Plugin - Discovery

```
BranchPlugin
class BranchPlugin(euId : String) extends Plugin {
  val setup = create early new Area{
    // ...
                                                              schedule
   val commit = getService[CommitService]
   val schedule = commit.newSchedulePort(canJump = true, canTrap = true)
                                                       Service
  val logic = create late new Area{
    setup.schedule.valid := isFireing && SEL && (MISSPREDICTED ||
                                                                 MISSALIGNED
    setup.schedule.trap := MISSALIGNED
                                                 Plugin
                                                              CommitService
    setup.schedule.pcTarget := target
                                     BranchPlugin  CommitPlugin
```

misspredicted

missaligned

Plugin – Software interface

```
class BranchPlugin(euId : String) extends Plugin {
 val setup = create early new Area{
   // ...
   val commit = getService[CommitService]
   val schedule = commit.newSchedulePort(canJump = true, canTrap = true)
                                                    Service
 val logic = create late new Area{
   // . . . .
   setup.schedule.valid := isFireing && SEL && (MISSPREDICTED ||
                                                              MISSALIGNED
   setup.schedule.trap := MISSALIGNED
                                               Plugin
                                                           CommitService
   setup.schedule.pcTarget := target
```

Plugin - Implementation

```
class BranchPlugin(euId : String) extends Plugin {
  val setup = create early new Area{
   // . . .
   val commit = getService[CommitService]
   val schedule = commit.newSchedulePort(canJump = true, canTrap = true)
 val logic = create late new Area{
    // ...
    setup.schedule.valid := isFireing && SEL && (MISSPREDICTED || MISSALIGNED)
    setup.schedule.trap := MISSALIGNED
    setup.schedule.pcTarget := target
```

Plugin - Instruction requirements

```
val BEQ = SingleDecoding(
 opcode = M"-----1100011",
 resources = List(
   IntRegFile -> RS1,
   IntRegFile -> RS2,
   PC_READ,
   INSTRUCTION SIZE
class BranchPlugin(euId : String) extends Plugin{
 val setup = create early new Area{
   val eu = findService[ExecutionUnitBase](_.euId == euId)
   eu.add(BEQ)
   // . . .
```

Plugin - Instruction registration

```
val BEQ = SingleDecoding(
 opcode = M"-----1100011",
 resources = List(
   IntRegFile -> RS1,
   IntRegFile -> RS2,
   PC_READ,
   INSTRUCTION SIZE
class BranchPlugin(euId : String) extends Plugin{
 val setup = create early new Area{
   val eu = findService[ExecutionUnitBase]( .euId == euId)
   eu.add(BEQ)
   // ...
```

Plugin - Side effects

```
val BEQ = SingleDecoding(
 opcode = M"-----1100011",
 resources = List(
   IntRegFile -> RS1,
   IntRegFile -> RS2,
   PC READ,
   INSTRUCTION SIZE
class BranchPlugin(euId : String) extends Plugin{
 val setup = create early new Area{
   val eu = findService[ExecutionUnitBase](_.euId == euId)
   eu.add(BEQ)
   // ...
```

```
Dispatcher
ExecutionUnitBase
                read
           RS1 / RS2 / PC
   execute[0]
            BranchPlugin
```

Plugin - Side effects

```
ExecutionUnitBase
val BEQ = SingleDecoding(
                                                                read
 opcode = M"-----1100011",
                                                           RS1 / RS2 / PC
 resources = List(
   IntRegFile -> RS1,
   IntRegFile -> RS2,
   PC READ,
   INSTRUCTION SIZE
                                                    execute[0]
                                                            BranchPlugin
class BranchPlugin(euId : String) extends Plugin{
 val setup = create early new Area{
   val eu = findService[ExecutionUnitBase](_.euId == euId)
   eu.add(BEQ)
   // ...
                                                 Dispatcher
                                                                  Renamer
                                                  Decoder
                                                                Depedencies
```

Dispatcher

Plugin - Composable pipeline

```
class BranchPlugin(euId : String) extends Plugin{
 //...
 val logic = create late new Area{
    val eu = findService[ExecutionUnitBase](_.euId == euId)
    val stage = eu.getExecute(stageId = 0)
    val target = stage(PC) + ???
    // . . .
                                                     ExecutionUnitBase
    setup.schedule.pcTarget := target
                                                                       read
                                                                 RS1 / RS2 / PC
                                                         execute[-1]
                                                         execute[0]
```

BranchPlugin

Plugin - Composable pipeline

```
class BranchPlugin(euId : String) extends Plugin{
 //...
 val logic = create late new Area{
    val eu = findService[ExecutionUnitBase](_.euId == euId)
    val stage = eu.getExecute(stageId = 0)
    val target = stage(PC) + ???
    // ...
                                                     ExecutionUnitBase
    setup.schedule.pcTarget := target
                                                                      read
                                                                 RS1 / RS2 / PC
                                                        execute[-1]
                                                         execute[0]
                                                                  BranchPlugin
```

Memory inferation

```
new Module {
  val ram = Mem.fill(256)(UInt(16 bits))
  val writeA = slave(ram.writePort())
  val writeB = slave(ram.writePort())
                                                              RAM
  val readC = slave(ram.readAsyncPort())
  val readD = slave(ram.readAsyncPort())
  this.dslBody.walkDeclarations{
    case mem : Mem[_] => {
      println(s"found $mem")
      mem.dlcForeach[Any]{
        case write : MemWrite => println(s" found one write port")
        case read : MemReadAsync => println(s" found one read port")
      mem.removeStatement()
                                                   found toplevel/ram : Mem[256*16 bits]
      //...
                                                    found one write port
                                                    found one write port
    case =>
                                                    found one read port
                                                    found one read port
```

Memory inferation

```
new Module {
  val ram = Mem.fill(256)(UInt(16 bits))
  val writeA = slave(ram.writePort())
  val writeB = slave(ram.writePort())
                                                               RAM
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      mem.removeStatement()
                                                    found toplevel/ram : Mem[256*16 bits]
      //...
                                                    found one write port
                                                    found one write port
    case =>
                                                    found one read port
                                                    found one read port
```

```
new Module {
  val ram = Mem.fill(256)(UInt(16 bits))
  val writeA = slave(ram.writePort())
  val writeB = slave(ram.writePort())
                                                              RAM
  val readC = slave(ram.readAsyncPort())
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  this.dslBody.walkDeclarations{
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      println(s"found $mem")
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        case write : MemWrite => println(s" found one write port")
        case read : MemReadAsync => println(s" found one read port")
      mem.removeStatement()
                                                   found toplevel/ram : Mem[256*16 bits]
      //...
                                                    found one write port
                                                    found one write port
    case =>
                                                    found one read port
                                                    found one read port
```

```
new Module {
  val ram = Mem.fill(256)(UInt(16 bits))
  val writeA = slave(ram.writePort())
  val writeB = slave(ram.writePort())
                                                              RAM
  val readC = slave(ram.readAsyncPort())
  val readD = slave(ram.readAsyncPort())
  this.dslBody.walkDeclarations{
    case mem : Mem[_] => {
      println(s"found $mem")
      mem.dlcForeach[Any]{
        case write : MemWrite => println(s" found one write port")
        case read : MemReadAsync => println(s" found one read port")
      mem.removeStatement()
                                                   found toplevel/ram : Mem[256*16 bits]
      //...
                                                    found one write port
                                                    found one write port
    case =>
                                                    found one read port
                                                    found one read port
```

```
new Module {
  val ram = Mem.fill(256)(UInt(16 bits))
  val writeA = slave(ram.writePort())
  val writeB = slave(ram.writePort())
                                                               RAM
  val readC = slave(ram.readAsyncPort())
  val readD = slave(ram.readAsyncPort())
  this.dslBody.walkDeclarations{
    case mem : Mem[_] => {
      println(s"found $mem")
      mem.dlcForeach[Any]{
        case write : MemWrite => println(s" found one write port")
        case read : MemReadAsync => println(s"
                                                   found one read port")
      mem.removeStatement()
                                                   found toplevel/ram : Mem[256*16 bits]
      //...
                                                    found one write port
                                                    found one write port
    case _ =>
                                                    found one read port
                                                    found one read port
```

```
new Module {
  val ram = Mem.fill(256)(UInt(16 bits))
  val writeA = slave(ram.writePort())
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                                                              RAM
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        case read : MemReadAsync => println(s"
                                                   found one read port")
      mem.removeStatement()
                                                   found toplevel/ram : Mem[256*16 bits]
      //...
                                                    found one write port
                                                    found one write port
    case =>
                                                    found one read port
                                                    found one read port
```

```
new Module {
  val ram = Mem.fill(256)(UInt(16 bits))
  val writeA = slave(ram.writePort())
  val writeB = slave(ram.writePort())
                                                              RAM
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  val readD = slave(ram.readAsyncPort())
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      mem.dlcForeach[Any]{
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                                                   found one read port")
      mem.removeStatement()
                                                   found toplevel/ram : Mem[256*16 bits]
      //...
                                                    found one write port
                                                    found one write port
    case =>
                                                    found one read port
                                                    found one read port
```

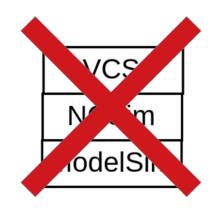
Simulation

VCS

NCSim

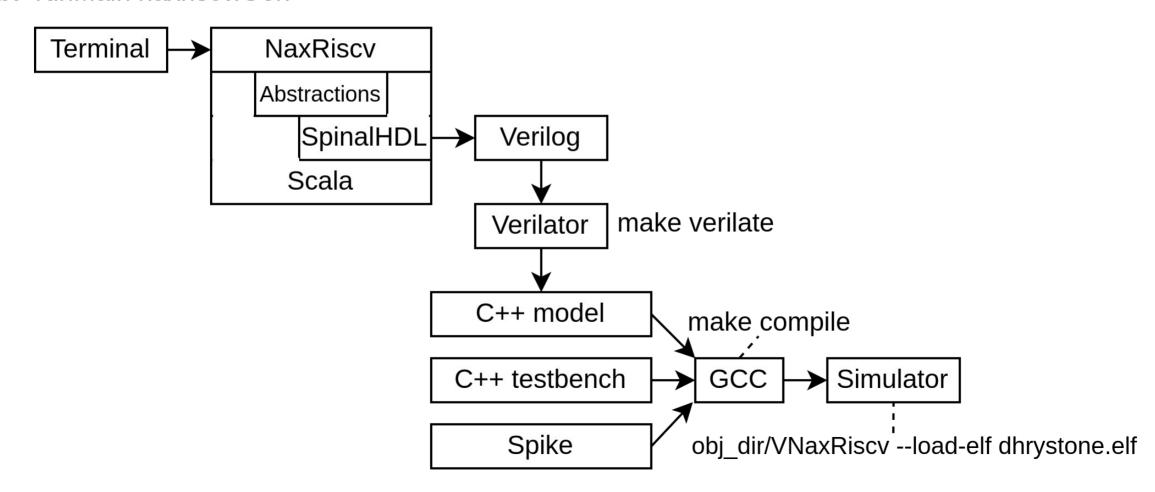
ModelSim

Simulation

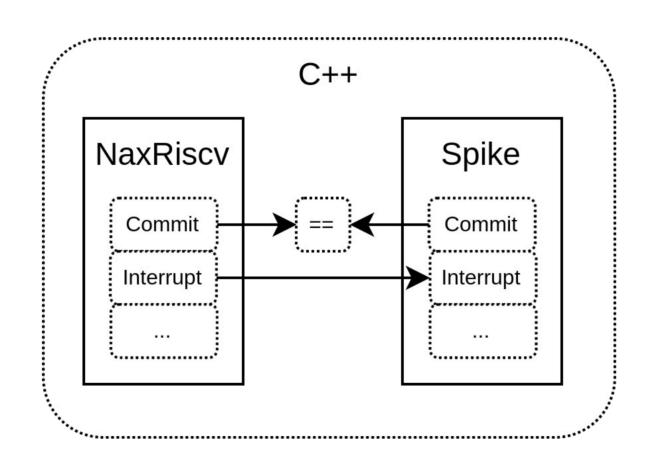


Simulation

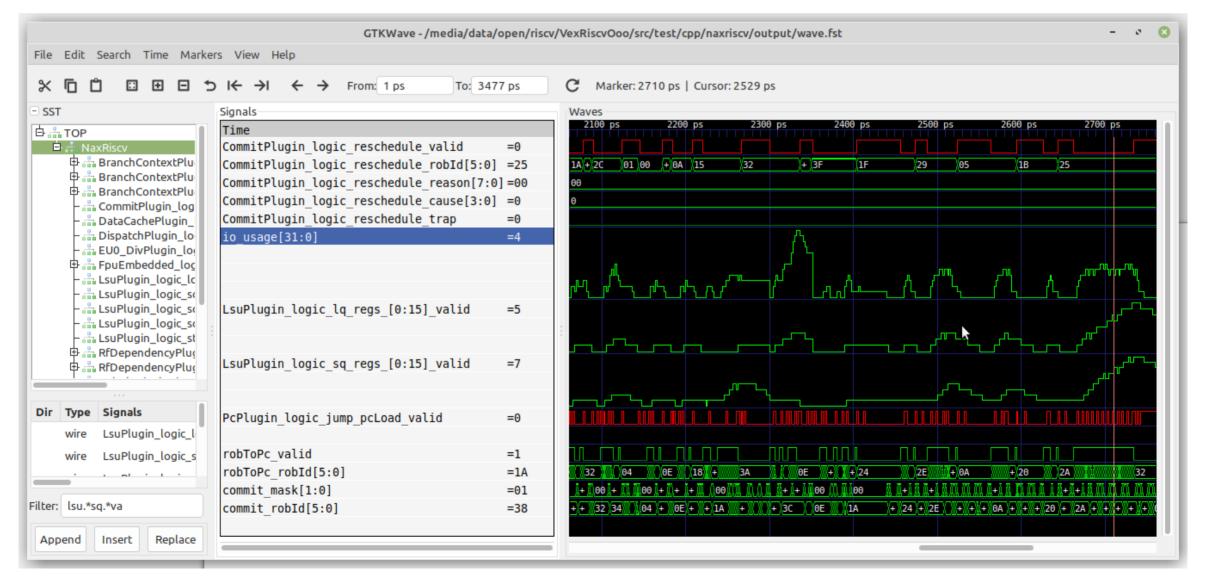
sbt "runMain naxriscv.Gen"



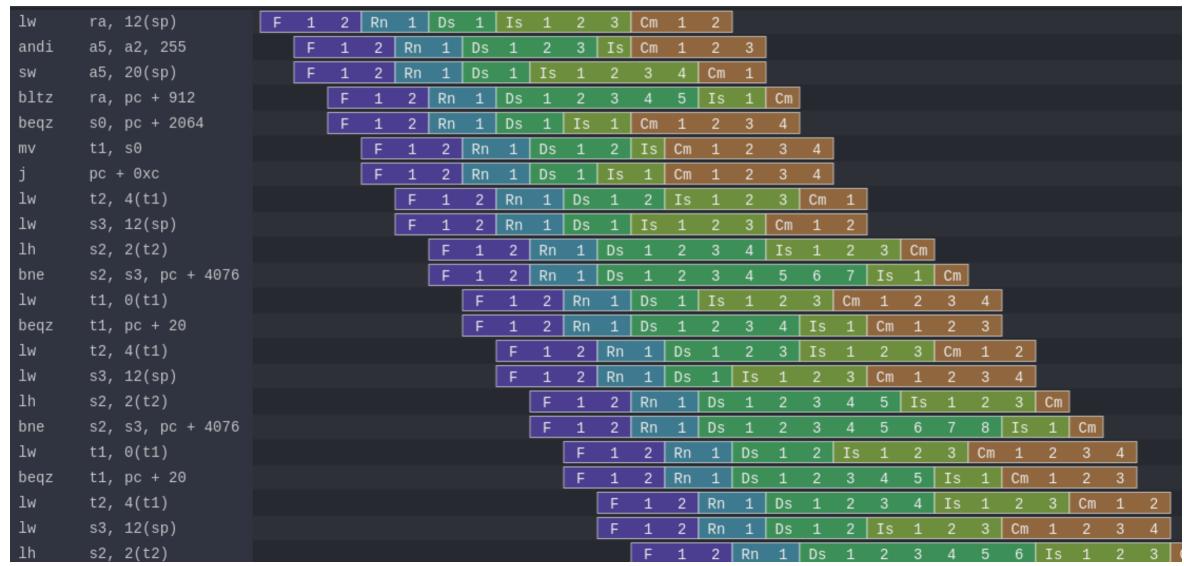
Simulation - Lockstep



Simulation --trace



Simulation --trace-gem5 / Konata



Questions

- SpinalHDL: https://spinalhdl.github.io/SpinalDoc-RTD/master/index.html
- NaxRiscv: https://github.com/SpinalHDL/NaxRiscv
- Roadmap:
 - Debian testing
 - Memory coherency / multicore
 - ASIC targeting ?
- Thanks NInet for the funding