"staring at the screen realizing thinking about how a demon is gonna fuck around with someone is slightly harder than i thought"

I could say so many things in response to this. I don't want to say that much though. All that message prompts me to think is: "kehehe, yeah! I can imagine! I don't know how how I'd mess with Al in this scenario, especially considering he has a plan of action." I go to *say* that, and then I freeze up. New thoughts fill my head.

"That's too long to say," "They probably wouldn't know how to respond," "Is this thought good enough to voice?" Three questions, just for example, but I come up with a lot more over time. All of them, however, have one thing in common. They're useless questions. I don't believe you care about whether my reply is "too long," or "good enough," or even if you know how to respond. I think, when you tell me something, all you want is an acknowledgment and, in this case specifically, just a bit of reassurance to be like "oh dude, I totally getcha."

And then, after following that line of thought to it's conclusion, I reach the question: how do I actually communicate what I want to? Get this... I'd already done that job! The first thing I was prompted to think answered that question. "kehehe, yeah! I can imagine! I don't know how how I'd mess with Al in this scenario, especially considering he has a plan of action," was kinda perfect, and the only thing that kept it back from being what I actually replied with was my own worries. Now though, it's a little late, and explaining the entire predicament from my point of view just to say the thing I originally wanted to but didn't feels like a waste of time, and it would definitely be hella awkward to do in the server. We're trying to roleplay right now for pete's sake! I don't wanna be typing something that's gonna make someone feel as weird as I do and then force them to read it while we're trying to roleplay!

A little extraneous thought action boiled down into PDF form and then shared via link in my About Me? You know me too well.

I hope you can see though, my thinking is evolving. I used to make small little slip-ups like that and then let them sit for *days* without realizing what I'd done. Now? Communication error caught in roughly thirty minutes, even if I have no plans to actually rectify that communication error beyond "I will simply notice faster next time, and thusly be able to catch the issue *better*." I do wanna be clear though, that doesn't mean I'm just gonna write one of these even faster, as funny as I think that is. If I *did* catch this mistake earlier, there's no doubt I would've just sent what I was initially thinking without worry. Honestly, that might just be the solution in general; to respond honestly without filter. But... *God*, that's terrifying.