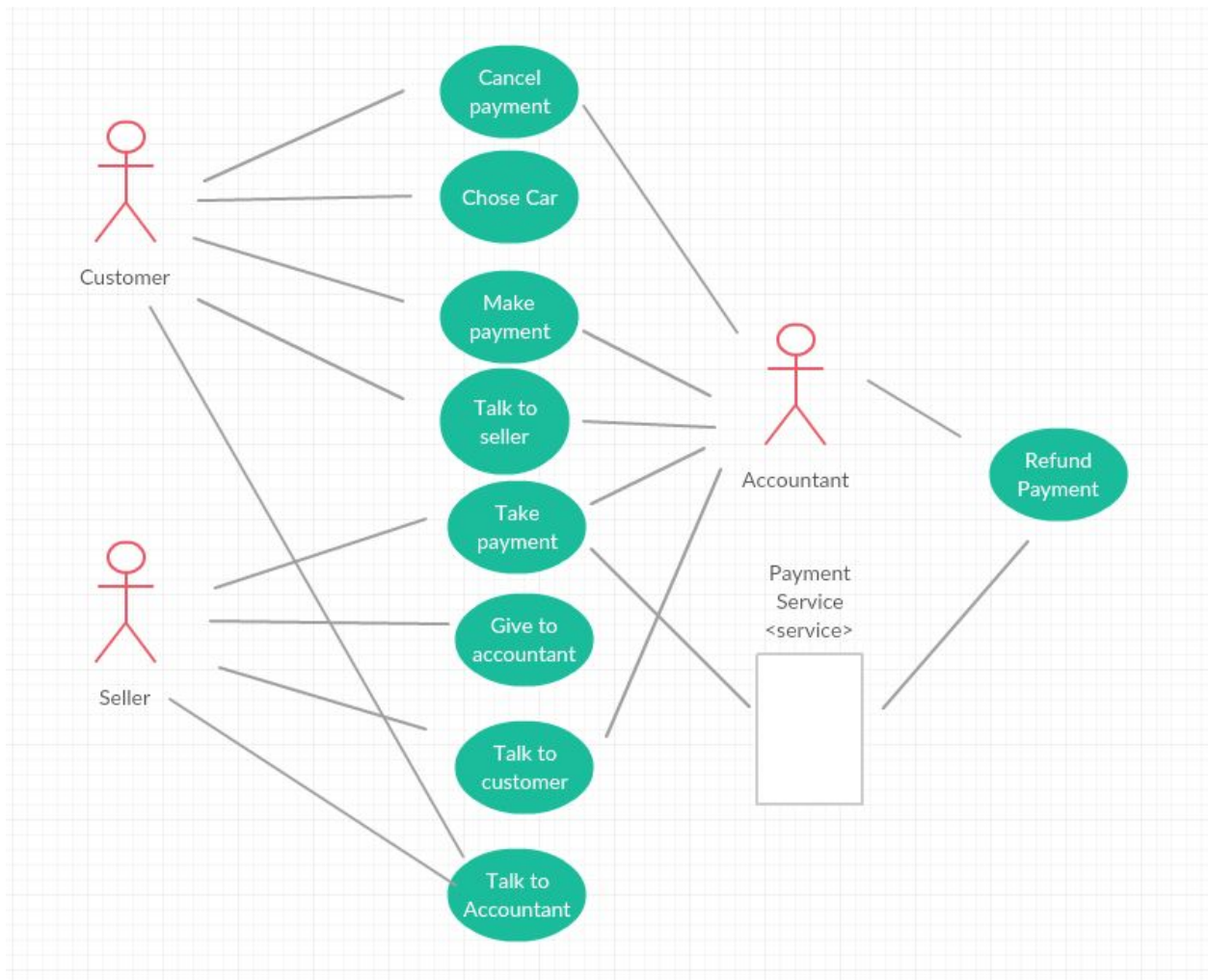


UML Use Case:



The main use cases are the customer, seller, and accountant. The customer will have access to talk to the seller, chose the car, make a payment which will connect them them to accountant, seller, or the payment service. They can cancel payment. They also have access to the checkout service and access to all the cars in stock. Seller will be able to talk to the customer, give the payment they received from the customer to the accountant. The accountant will have access to talk to the seller, cancel payment, make payments for the customer, take payment, talk to the customer and give refund.

ER Diagram

3t

Car
Manufacturer
Model
<u>Car ID</u>
Stock
Transmission
Fuel Efficiency
Price

Seller
<u>Seller ID</u>
Name
Phone
Address
Cust ID

Accountant
Name
Order #
<u>Acct ID</u>

Payment Service
<u>Pay ID</u>

Payment Type
Company

Checkout Service
<u>Checkout ID</u>
Total Cost
Payment Type

Customer
<u>Cust ID</u>
Name
Phone
Order #
Address

Refund
Accountant(Order #)
Payment Service(Pay ID)

Take Payment
Seller(Seller ID)
Customer(Cust ID)

Our Brainstorming at Beginning

Actors:

Customer should talk to seller to initiate the buying process. Seller (better word for this) should talk to accounting. Accounting deals with the payment service.

This allows accounting <> Payment Service to have a many:many relationship I think??

Customer (name, id, phone, address, order number)

talk to seller

choose car

checkout - includes payment - payment -> payment company

cancel payment -> refund payment

Seller (name, id, phone, address, Cust ID)

take payment info

give to accountant

talk to customer

Accountant(name, id, order number) - **could also make it accounting??**

Create transaction / payment

Cancel transaction / payment

Payment Service (company, payment Type)

process payment info

verify

send confirmation

refund payment

Supplier (name, id) - We don't need a supplier name since we have the manufacturer in cars
supplies cars - many:one relationship

Cars (Manufacturer, Model, Price, Fuel Efficiency, Stock, Transmission)

Buy - do we need sell car as well?

Test-drive?

Show/Look at????

Checkout Service (ID, payment Type, Total Cost)

Customer -> Checkout

Seller -> Checkout

Help extends checkout

Checkout includes payment?

Payment -> Payment Service

Relationships:

Cars <> Customer - 1:many

Payment Service <> Checkout? - Many:many if we can have this relationship

Payment <> Accounting/Accountant - Many:Many or 1:many depending on if accounting
or a single accountant in accounting

Customer <> Seller - 1:many

Customer<>Accountant - Many:Many Can pay the accountant, (accountant can take
payments from any customer, customer can make a payment through any accountant)