

Jason Zamora

[GitHub](#)

[LinkedIn](#)

[Portfolio](#)

Skills

Summary

Projects

Education

Info/Contact:

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C++ - Python - React - Redux - Javascript - Node - Express -
C# - Unity - HTML - CSS - Tableau - SQL - Git

A developer whose skills span from software development to web development and beyond. The most experience lies in the areas of C++, JavaScript, and React. Although the skills may span too far apart, they represent the ability to learn up to a point of application. As well as the security that any type of language/framework can be learned if needed.

E(Tools: Unity, C#) - [Repo](#)

E is meant to be a 2D platformer that focuses on a pressured playing experience. As the player progresses there is the introduction of mud which rises while the player travels upwards past obstacles to collect a trophy which is at the end of each level.

Borger(Tools: JavaScript, React, Redux, CSS) - [Repo](#)

Single page application that is run on React with state management provided by Redux. This version of the application only contains functional components using React hooks. Borger also requires authentication and will display specific views depending on whether the user is authenticated.

Ecomm(Tools: JavaScript, Node.js, Express, Bulma.css) - [Repo](#)

Ecomm is a multi page web application that uses Node.js and Express. The web app also implements authentication and verification of users. There is an admin page where the admin can manage any products of their liking. Each product contains a title and an image of the product.

Olympus High School/ HS Diploma