



The game I chose is Valorant, an FPS. The abstraction key is "F." By pressing "F," you can either swap your gun with a gun on the ground or, if you are near a zipline, you can press "F" to zipline across. This is an example of abstraction because the stimulus is the same in both cases (pressing "F") but the result is different (either swapping your gun or zip-lining across).