

DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS

Python Lab Manual

Lab Instructions to Students

- 1) **Mobile phones are strictly prohibited** during lab sessions. Keep them securely inside your bag.
- 2) Bags should be stored in the designated area and not kept on desks or lab tables.
- 3) Maintain a **separate notebook** titled "**Observation Notebook**".
- 4) Write down the program you intend to execute in the lab in the observation notebook before coming to the lab.
- 5) Clearly mention the program's objective, code, and expected outcome in the observation notebook.
- 6) Before leaving the lab, make sure to:
 - i. **Turn off the system** properly.
 - ii. Arrange the chair and keyboard neatly in their respective positions.
 - iii. Ensure the workstation is clean and tidy.

1. Write a program to analyze student scores for a class, using arrays and string operations. The program should:

- a. Accept a list of student names and their respective scores.**
- b. Perform basic operations like finding the highest score, lowest score, and average score.**
- c. Identify students who scored above the average.**
- d. Use functions to modularize the code.**

Solution:

Function to accept student names and scores

```
def accept_scores():  
    n = int(input("Enter the number of students: "))  
    students = []  
    scores = []  
  
    for _ in range(n):  
        name = input("Enter the student's name: ")  
        score = float(input(f"Enter {name}'s score: "))  
        students.append(name)  
        scores.append(score)  
    return students, scores
```

Function to find the highest score

```
def highest_score(scores):  
    return max(scores)
```

Function to find the lowest score

```
def lowest_score(scores):  
    return min(scores)
```

Function to calculate the average score

```
def average_score(scores):  
    return sum(scores) / len(scores)
```

Function to find students who scored above the average

```
def students_above_average(students, scores, avg):  
    return [students[i] for i in range(len(scores)) if scores[i] > avg]
```

Main function

```
def main():  
    # Accept data  
    students, scores = accept_scores()  
  
    # Perform basic operations  
    high = highest_score(scores)  
    low = lowest_score(scores)  
    avg = average_score(scores)  
    above_avg_students = students_above_average(students, scores, avg)  
  
    # Display results  
    print("\n--- Results ---")  
    print(f"Highest Score: {high}")  
    print(f"Lowest Score: {low}")
```

```
print(f"Average Score: {avg:.2f}")  
print("Students scoring above average:")  
for student in above_avg_students:  
    print(f"- {student}")
```

Run the program

```
if __name__ == "__main__":  
    main()
```

Sample output:

Enter the number of students: 3
Enter the student's name: Alice
Enter Alice's score: 85
Enter the student's name: Bob
Enter Bob's score: 90
Enter the student's name: Charlie
Enter Charlie's score: 78

Result:

Highest Score: 90.0
Lowest Score: 78.0
Average Score: 84.33
Students scoring above average:
- Alice
- Bob

Explanation

- **range(n)**: This generates a sequence of numbers from 0 to n-1. For example, if n = 5, range(n) produces [0, 1, 2, 3, 4].
- **_**: This is a placeholder variable. It is used when the variable itself is not needed or when we don't intend to use it inside the loop.

Essentially, `for _ in range(n):` means, "repeat the loop `n` times, but we don't care about the loop variable."

The construct:

```
if __name__ == "__main__":  
    main()
```

is a special Python idiom used to execute a block of code only when a Python file is run directly, and not when it is imported as a module. Let's break it down in detail:

2. a. Program to Create Numpy Arrays and perform arithmetic operations

Note: Install numpy : `pip install numpy`

Solution:

```
import numpy as np  
  
# Function to read and create numpy arrays from user input  
def create_array(prompt):  
    print(prompt)  
    elements = input("Enter the numbers separated by spaces: ").split()  
    return np.array([int(x) for x in elements])  
  
# Reading data from the user  
array1 = create_array("Enter elements for Array 1:")  
array2 = create_array("Enter elements for Array 2:")  
  
# Performing arithmetic operations  
sum_array = array1 + array2  
diff_array = array1 - array2  
prod_array = array1 * array2  
div_array = array1 / array2  
  
# Displaying results  
print("\nArray 1:", array1)  
print("Array 2:", array2)  
print("\nSum of Arrays:", sum_array)  
print("Difference of Arrays:", diff_array)  
print("Product of Arrays:", prod_array)  
print("Division of Arrays:", div_array)  
  
# Additional operations  
print("\nMean of Array 1:", np.mean(array1))  
print("Max of Array 2:", np.max(array2))
```

SAMPLE OUTPUT:

Enter elements for Array 1:

10 20 30 40

Enter elements for Array 2:

1 2 3 4

Array 1: [10 20 30 40]

Array 2: [1 2 3 4]

Sum of Arrays: [11 22 33 44]

Difference of Arrays: [9 18 27 36]

Product of Arrays: [10 40 90 160]

Division of Arrays: [10. 10. 10. 10.]

Mean of Array 1: 25.0

Max of Array 2: 4

b. Program to perform list operations such as slicing, appending, and nested lists.

```
# Function to create a list from user input
```

```
def create_list(prompt):
```

```
    print(prompt)
```

```
    elements = input("Enter the numbers separated by spaces: ").split()
```

```
    return [int(x) for x in elements]
```

```
# Reading list from the user
```

```
my_list = create_list("Enter elements for the list:")
```

```
# Slicing operations
```

```
print("\nOriginal List:", my_list)
```

```
start = int(input("Enter start index for slicing: "))
```

```
end = int(input("Enter end index for slicing: "))
```

```
step = int(input("Enter step value for slicing: "))
```

```
print(f"Sliced List [{start}:{end}:{step}]:", my_list[start:end:step])
```

```
# Appending an item
```

```
to_append = int(input("\nEnter a number to append to the list: "))
```

```
my_list.append(to_append)
```

```
print("List after appending:", my_list)
```

```
# Extending the list
to_extend = create_list("Enter additional elements to extend the list:")
my_list.extend(to_extend)
print("List after extending:", my_list)

# Nested lists
nested_list = [my_list, [100, 200, 300]]
print("\nNested List:", nested_list)

# Accessing elements in a nested list
nested_index1 = int(input("\nEnter index to access from the first list: "))
nested_index2 = int(input("Enter index to access from the second list: "))
print("Element in Nested List [0][{}]: {}".format(nested_index1, nested_list[0][nested_index1]))
print("Element in Nested List [1][{}]: {}".format(nested_index2, nested_list[1][nested_index2]))
```

SAMPLE OUTPUT:

Enter elements for the list:

10 20 30 40 50 60

Original List: [10, 20, 30, 40, 50, 60]

Enter start index for slicing: 1

Enter end index for slicing: 4

Enter step value for slicing: 1

Sliced List [1:4:1]: [20, 30, 40]

Enter a number to append to the list: 70

List after appending: [10, 20, 30, 40, 50, 60, 70]

Enter additional elements to extend the list:

80 90

List after extending: [10, 20, 30, 40, 50, 60, 70, 80, 90]

Nested List: [[10, 20, 30, 40, 50, 60, 70, 80, 90], [100, 200, 300]]

Enter index to access from the first list: 2

Enter index to access from the second list: 1

Element in Nested List [0][2]: 30

Element in Nested List [1][1]: 200

3.a. Program to Perform CRUD Operations on Dictionaries

```
def display_dict(dictionary):
```

```
    print("\nCurrent Dictionary:", dictionary)
```

Create (C)

```
students = {}
```

```
n = int(input("Enter the number of students to add: "))
```

```
for _ in range(n):
```

```
    name = input("Enter student name: ")
```

```
    score = int(input(f"Enter {name}'s score: "))
```

```
    students[name] = score
```

```
display_dict(students)
```

Read (R)

```
print("\nReading a specific student's score:")
```

```
name = input("Enter the student name to look up: ")
```

```
if name in students:
```

```
    print(f"{name}'s score is {students[name]}")
```

```
else:
```

```
    print(f"No record found for {name}.")
```

Update (U)

```
print("\nUpdating a student's score:")
```

```
name = input("Enter the student name to update: ")
```

```
if name in students:
```

```
new_score = int(input(f"Enter the new score for {name}: "))
students[name] = new_score
print(f"{name}'s score has been updated.")
else:
    print(f"No record found for {name}.")
display_dict(students)
```

Delete (D)

```
print("\nDeleting a student's record:")
name = input("Enter the student name to delete: ")
if name in students:
    del students[name]
    print(f"Record for {name} has been deleted.")
else:
    print(f"No record found for {name}.")
display_dict(students)
```

SAMPLE OUTPUT:

Enter the number of students to add: 3

Enter student name: Alice

Enter Alice's score: 85

Enter student name: Bob

Enter Bob's score: 90

Enter student name: Charlie

Enter Charlie's score: 95

Current Dictionary: {'Alice': 85, 'Bob': 90, 'Charlie': 95}

Reading a specific student's score:

Enter the student name to look up: Bob

Bob's score is 90

Updating a student's score:

Enter the student name to update: Alice

Enter the new score for Alice: 88

Alice's score has been updated.

Current Dictionary: {'Alice': 88, 'Bob': 90, 'Charlie': 95}

Deleting a student's record:

Enter the student name to delete: Bob

Record for Bob has been deleted.

Current Dictionary: {'Alice': 88, 'Charlie': 95}

3.b. Program to Demonstrate Tuple Packing, Unpacking, and Nested Tuples

Tuple Packing

```
name = "Alice"
```

```
age = 25
```

```
country = "USA"
```

```
packed_tuple = (name, age, country)
```

```
print("Packed Tuple:", packed_tuple)
```

Tuple Unpacking

```
name, age, country = packed_tuple
```

```
print("\nUnpacked Values:")
```

```
print("Name:", name)
```

```
print("Age:", age)
```

```
print("Country:", country)
```

Nested Tuples

```
nested_tuple = ((1, 2, 3), ("a", "b", "c"), (True, False))
```

```
print("\nNested Tuple:", nested_tuple)
```

Accessing Elements in Nested Tuples

```
print("\nAccessing Elements in Nested Tuple:")
print("First element of first tuple:", nested_tuple[0][0])
print("Second element of second tuple:", nested_tuple[1][1])
print("Third element of third tuple:", nested_tuple[2][2]) # Intentional index error to show safe handling

# Iterating Over Nested Tuples
print("\nIterating over nested tuple:")
for sub_tuple in nested_tuple:
    print("Sub-tuple:", sub_tuple)
```

sample output:

Packed Tuple: ('Alice', 25, 'USA')

Unpacked Values:

Name: Alice

Age: 25

Country: USA

Nested Tuple: ((1, 2, 3), ('a', 'b', 'c'), (True, False))

Accessing Elements in Nested Tuple:

First element of first tuple: 1

Second element of second tuple: b

Iterating over nested tuple:

Sub-tuple: (1, 2, 3)

Sub-tuple: ('a', 'b', 'c')

Sub-tuple: (True, False)

Explanation

- **3 a: CRUD Operations on Dictionaries:**

- **Create:** Add student names and scores.
- **Read:** Retrieve the score of a specific student.
- **Update:** Modify the score of a student.
- **Delete:** Remove a student's record.
- **Display:** View the current state of the dictionary.
- **3 b: Tuple Operations:**
 - **Packing:** Combining multiple values into a tuple.
 - **Unpacking:** Assigning tuple elements to separate variables.
 - **Nested Tuples:** A tuple containing other tuples.
 - **Access and Iteration:** Demonstrates accessing elements and looping through nested tuples.

4.a. Program to Find the Mean, Median, and Mode for a Given Set of Numbers

```
from statistics import mean, median, mode
```

```
# Function to calculate mean
```

```
def calculate_mean(numbers):
    return mean(numbers)
```

```
# Function to calculate median
```

```
def calculate_median(numbers):
    return median(numbers)
```

```
# Function to calculate mode
```

```
def calculate_mode(numbers):
    try:
        return mode(numbers)
    except:
        return "No unique mode (multiple or no repeating elements)"
```

```
# Input: Accept a list of numbers from the user
```

```
numbers = list(map(int, input("Enter numbers separated by spaces: ").split()))
```

```
# Calculations
```

```
mean_value = calculate_mean(numbers)
median_value = calculate_median(numbers)
mode_value = calculate_mode(numbers)
```

print values

```
print(f"\nNumbers: {numbers}")  
print(f"Mean: {mean_value}")  
print(f"Median: {median_value}")  
print(f"Mode: {mode_value}")
```

Sample Output:

Enter numbers separated by spaces: 10 20 30 20 10 40 50 20

Numbers: [10, 20, 30, 20, 10, 40, 50, 20]

Mean: 25

Median: 20.0

Mode: 20

4.b. Program to Define a Function to Find All Duplicate Values in a List

Function to find duplicate values

```
def find_duplicates(numbers):  
    duplicates = set()  
    seen = set()  
    for num in numbers:  
        if num in seen:  
            duplicates.add(num)  
        else:  
            seen.add(num)  
    return list(duplicates)
```

Input: Accept a list of numbers from the user

```
numbers = list(map(int, input("Enter numbers separated by spaces: ").split()))
```

Find duplicates

```
duplicates = find_duplicates(numbers)
```

print values

```
print(f"\nNumbers: {numbers}")
```

```
if duplicates:
```

```
    print(f"Duplicate Values: {duplicates}")
```

```
else:
```

```
    print("No duplicate values found.")
```

Sample output:

Enter numbers separated by spaces: 10 20 30 40 20 50 30 40

Numbers: [10, 20, 30, 40, 20, 50, 30, 40]

Duplicate Values: [20, 30, 40]

Explanation

4.a. Mean, Median, and Mode

1. Mean:

- Calculated as the sum of the numbers divided by the count.
- Uses `statistics.mean()`.

2. Median:

- The middle value in an ordered list.
- Uses `statistics.median()`.

3. Mode:

- The value that occurs most frequently.
- Uses `statistics.mode()`.
- If there's no unique mode, it gracefully handles exceptions.

4.b. Finding Duplicate Values

- **Logic:**

- Use two sets: `seen` to track numbers already encountered, and `duplicates` to store numbers that repeat.
- Iterate through the list and check for duplicates.
- **Output:**
 - Returns a list of duplicate values or indicates no duplicates.

5. Using the OOPs concepts, write a program for basic working of an ATM Machine.

Solution:

```
class ATM:
```

```
    def __init__(self, pin, balance=0):
        self.__pin = pin # Private attribute for PIN
        self.__balance = balance # Private attribute for balance
```

```
# Function to verify the entered PIN
```

```
def verify_pin(self, pin):
    return self.__pin == pin
```

```
# Function to check balance
```

```
def check_balance(self):
    return self.__balance
```

```
# Function to deposit money
```

```
def deposit(self, amount):
    if amount > 0:
        self.__balance += amount
        print(f"₹{amount} deposited successfully.")
    else:
        print("Invalid deposit amount.")
```

```
# Function to withdraw money
```

```
def withdraw(self, amount):
    if amount > self.__balance:
        print("Insufficient balance.")
    elif amount <= 0:
        print("Invalid withdrawal amount.")
    else:
        self.__balance -= amount
```

```
print(f"₹{amount} withdrawn successfully.")
```

```
# Main Program
```

```
def main():
```

```
    # Read PIN and initial balance from the user
```

```
    user_pin = int(input("Set your ATM PIN: "))
```

```
    initial_balance = float(input("Set your initial balance (₹): "))
```

```
    # Initialize ATM object with user-provided PIN and balance
```

```
    atm = ATM(pin=user_pin, balance=initial_balance)
```

```
    print("\nWelcome to the ATM!")
```

```
    entered_pin = int(input("Enter your PIN: "))
```

```
    # Verify PIN
```

```
    if not atm.verify_pin(entered_pin):
```

```
        print("Incorrect PIN. Access denied.")
```

```
        return
```

```
    while True:
```

```
        print("\nChoose an option:")
```

```
        print("1. Check Balance")
```

```
        print("2. Deposit Money")
```

```
        print("3. Withdraw Money")
```

```
        print("4. Exit")
```

```
        choice = int(input("Enter your choice: "))
```

```
        if choice == 1:
```

```
            # Check balance
```

```
            print(f"Your current balance is: ₹{atm.check_balance()}")
```

```
        elif choice == 2:
```

```
            # Deposit money
```

```
            amount = float(input("Enter the amount to deposit: ₹"))
```

```
            atm.deposit(amount)
```

```
        elif choice == 3:
```

```
# Withdraw money
amount = float(input("Enter the amount to withdraw: ₹"))
atm.withdraw(amount)
elif choice == 4:
    # Exit
    print("Thank you for using the ATM. Goodbye!")
    break
else:
    print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()
```

output:

Set your ATM PIN: 1234
Set your initial balance (₹): 5000

Welcome to the ATM!
Enter your PIN: 1234

Choose an option:
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Enter your choice: 1
Your current balance is: ₹5000

Choose an option:
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Enter your choice: 2
Enter the amount to deposit: ₹1500
₹1500 deposited successfully.

Choose an option:
1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit
Enter your choice: 3
Enter the amount to withdraw: ₹2000
₹2000 withdrawn successfully.

Choose an option:

1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit

Enter your choice: 1

Your current balance is: ₹4500

Choose an option:

1. Check Balance
2. Deposit Money
3. Withdraw Money
4. Exit

Enter your choice: 4

Thank you for using the ATM. Goodbye!

6. Program to Implement a).single inheritance b). multilevel inheritance and c). multiple inheritance with constructors and overridden methods.

Solution:

a. Single Inheritance

Base class

class Human:

def __init__(self, name, age):

self.name = name

self.age = age

print(f"Human created: {self.name}, Age: {self.age}")

def speak(self):

print(f"{self.name} can speak.")

Derived class

class Man(Human):

def __init__(self, name, age, profession):

super().__init__(name, age) # Call Human constructor

self.profession = profession

print(f"Man '{self.name}' works as a {self.profession}")

def speak(self): # Overriding the method

print(f"{self.name}, the man, is speaking about {self.profession}.")

```
# Main function
def main():
    print("\n=== Single Inheritance ===")
    name = input("Enter name: ")
    age = int(input("Enter age: "))
    profession = input("Enter profession: ")
    man = Man(name, age, profession)
    man.speak()

if __name__ == "__main__":
    main()
```

output:

```
=== Single Inheritance ===
Enter name: sachin
Enter age: 45
Enter profession: cricketer
Human created: sachin, Age: 45
Man 'sachin' works as a cricketer
sachin, the man, is speaking about cricketer.
```

b. Multilevel Inheritance

```
# Base class
class Human:
    def __init__(self, name, age):
        self.name = name
        self.age = age
        print(f"Human created: {self.name}, Age: {self.age}")

    def speak(self):
        print(f"{self.name} can speak.")

# Derived class
```

```

class Man(Human):
    def __init__(self, name, age, profession):
        super().__init__(name, age) # Call Human constructor
        self.profession = profession
        print(f"Man '{self.name}' works as a {self.profession}")

    def speak(self): # Overriding the method
        print(f"{self.name}, the man, is speaking about {self.profession}.")

# Further derived class
class Sportsman(Man):
    def __init__(self, name, age, profession, sport):
        super().__init__(name, age, profession)
        self.sport = sport
        print(f"Sportsman '{self.name}' plays {self.sport}")

    def show_skills(self):
        print(f"{self.name} demonstrates his skills in {self.sport}.")

# Main function
def main():
    print("\n=== Multilevel Inheritance ===")
    name = input("Enter name: ")
    age = int(input("Enter age: "))
    profession = input("Enter profession: ")
    sport = input("Enter sport: ")
    sportsman = Sportsman(name, age, profession, sport)
    sportsman.speak()
    sportsman.show_skills()

if __name__ == "__main__":
    main()

```

output:

```

=== Multilevel Inheritance ===

```

Enter name: sachin
Enter age: 65
Enter profession: cricketer
Enter sport: cricket
Human created: sachin, Age: 65
Man 'sachin' works as a cricketer
Sportsman 'sachin' plays cricket
sachin, the man, is speaking about cricketer.
sachin demonstrates his skills in cricket.

c) Multiple Inheritance

Class 1

class Sportsman:

```
def __init__(self, name, sport):  
    self.name = name  
    self.sport = sport  
    print(f'Sportsman '{self.name}' plays {self.sport}')  
  
def show_skills(self):  
    print(f'{self.name} demonstrates his skills in {self.sport}.')
```

Class 2

class Artist:

```
def __init__(self, name, art_form):  
    self.name = name  
    self.art_form = art_form  
    print(f'Artist '{self.name}' specializes in {self.art_form}')  
  
def perform(self):  
    print(f'{self.name} performs a masterpiece in {self.art_form}.')
```

Multiple inheritance

class TalentedMan(Sportsman, Artist):

```
def __init__(self, name, sport, art_form):
```

```

Sportsman.__init__(self, name, sport)
Artist.__init__(self, name, art_form)
print(f"Talented man '{self.name}' excels in both {self.sport} and {self.art_form}.")

def introduce(self):
    print(f"My name is {self.name}. I'm talented in both {self.sport} and {self.art_form}.")

# Main function
def main():
    print("\n=== Multiple Inheritance ===")
    name = input("Enter name: ")
    sport = input("Enter sport: ")
    art_form = input("Enter art form: ")
    talented_man = TalentedMan(name, sport, art_form)
    talented_man.introduce()
    talented_man.show_skills()
    talented_man.perform()

if __name__ == "__main__":
    main()

```

output

```

=== Multiple Inheritance ===
Enter name: Sachin
Enter sport: Cricket
Enter art form: painting
Sportsman 'Sachin' plays Cricket
Artist 'Sachin' specializes in painting
Talented man 'Sachin' excels in both Cricket and painting.
My name is Sachin. I'm talented in both Cricket and painting.
Sachin demonstrates his skills in Cricket.
Sachin performs a masterpiece in painting.

```

7. Program to Demonstrate Polymorphism (method overloading, method overriding, and operator overloading.)

Solution:

Method Overloading

```
class Calculator:
    def add(self, a, b, c=0):
        """Performs addition of two or three numbers."""
        return a + b + c
```

Method Overriding

```
class Animal:
    def speak(self):
        print("Animal makes a sound.")
```

```
class Dog(Animal):
    def speak(self):
        print("Dog barks.")
```

```
class Cat(Animal):
    def speak(self):
        print("Cat meows.")
```

Operator Overloading

```
class ComplexNumber:
    def __init__(self, real, imag):
        self.real = real
        self.imag = imag

    def __add__(self, other):
        """Overloads the '+' operator to add two complex numbers."""
        return ComplexNumber(self.real + other.real, self.imag + other.imag)

    def __str__(self):
        """Overloads the string representation for printing complex numbers."""
        return f"{self.real} + {self.imag}i"
```

```

# Main function
if __name__ == "__main__":
    # Method Overloading Example
    calc = Calculator()
    print("Addition of two numbers:", calc.add(10, 20))
    print("Addition of three numbers:", calc.add(10, 20, 30))

    # Method Overriding Example
    animal = Animal()
    dog = Dog()
    cat = Cat()

    animal.speak() # Output: Animal makes a sound.
    dog.speak()   # Output: Dog barks.
    cat.speak()   # Output: Cat meows.

    # Operator Overloading Example
    c1 = ComplexNumber(2, 3)
    c2 = ComplexNumber(4, 5)
    c3 = c1 + c2 # '+' operator overloaded
    print("Sum of complex numbers:", c3)

```

output:

Addition of two numbers: 30
 Addition of three numbers: 60
 Animal makes a sound.
 Dog barks.
 Cat meows.
 Sum of complex numbers: 6 + 8i

8. Program to create an abstract class with abstract methods and demonstrate inheritance with concrete subclasses.

Solution:

- **Abstract Class** → A class that cannot be instantiated and contains at least one abstract method.
- **Abstract Method** → A method that must be implemented by subclasses.
- **Concrete Subclass** → A subclass that provides implementations for all abstract methods.

```
from abc import ABC, abstractmethod
```

```
# Abstract class
class Animal(ABC):
    @abstractmethod
    def make_sound(self):
        """Abstract Method: Must be implemented by subclasses"""
        pass

    def sleep(self):
        """Concrete Method: Can be used directly by subclasses"""
        print("Sleeping...")
```

```
# Concrete subclass 1
class Dog(Animal):
    def make_sound(self):
        print("Dog says: Woof!")
```

```
# Concrete subclass 2
class Cat(Animal):
    def make_sound(self):
        print("Cat says: Meow!")
```

```
# Concrete subclass 3
class Cow(Animal):
    def make_sound(self):
        print("Cow says: Moo!")
```

```
# Creating objects of concrete subclasses and calling methods
dog = Dog()
dog.make_sound()
dog.sleep()
```

```
cat = Cat()
cat.make_sound()
cat.sleep()
```

```
cow = Cow()
cow.make_sound()
cow.sleep()
OutPut:
```

```
Dog says: Woof!
Sleeping...
Cat says: Meow!
Sleeping...
Cow says: Moo!
Sleeping...
```


9. Program to create Data Frames from dictionaries, lists, or CSV files and perform basic operations like filtering and grouping Using Pandas

Solution:

```
import pandas as pd

# Creating a DataFrame from a Dictionary
data = {
    "Name": ["Alice", "Bob", "Charlie", "David", "Eve"],
    "Age": [25, 30, 35, 40, 29],
    "Department": ["HR", "IT", "Finance", "IT", "HR"],
    "Salary": [50000, 60000, 70000, 65000, 48000]
}

df = pd.DataFrame(data)
print("\n=== DataFrame from Dictionary ===")
print(df)

# Saving DataFrame to a CSV file, it create employees.csv automatically, if it not exists
df.to_csv("employees.csv", index=False) # Save without index

# Reading DataFrame from a CSV file
df_csv = pd.read_csv("employees.csv")
print("\n=== DataFrame from CSV ===")
print(df_csv)

# Filtering Data: Employees with Salary > 50,000
filtered_df = df[df["Salary"] > 50000]
print("\n=== Employees with Salary > 50,000 ===")
print(filtered_df)

# Grouping Data by Department
grouped_df = df.groupby("Department")["Salary"].mean()
print("\n=== Average Salary per Department ===")
print(grouped_df)
```

Output:

=== DataFrame from Dictionary ===

	Name	Age	Department	Salary
0	Alice	25	HR	50000
1	Bob	30	IT	60000
2	Charlie	35	Finance	70000
3	David	40	IT	65000
4	Eve	29	HR	48000

=== DataFrame from CSV ===

	Name	Age	Department	Salary
0	Alice	25	HR	50000
1	Bob	30	IT	60000
2	Charlie	35	Finance	70000
3	David	40	IT	65000
4	Eve	29	HR	48000

=== Employees with Salary > 50,000 ===

	Name	Age	Department	Salary
1	Bob	30	IT	60000
2	Charlie	35	Finance	70000
3	David	40	IT	65000

=== Average Salary per Department ===

Department	Average Salary
Finance	70000.0
HR	49000.0
IT	62500.0

Name: Salary, dtype: float64

Explanation of the Code:

1. Creating a DataFrame from a Dictionary:

- The dictionary contains columns: "Name", "Age", "Department", and "Salary".
- `pd.DataFrame(data)` converts it into a Pandas DataFrame.

2. Saving the DataFrame to a CSV file:

- `df.to_csv("employees.csv", index=False)` saves the DataFrame to a CSV file without row indices.

3. Reading Data from a CSV file:

- `pd.read_csv("employees.csv")` reads the CSV file into a Pandas DataFrame.

4. Filtering Data:

- `df[df["Salary"] > 50000]` filters employees who have a salary greater than 50,000.

5. Grouping Data:

- `df.groupby("Department")["Salary"].mean()` groups data by "Department" and calculates the average salary for each department.

10. Program to perform file operations such as reading, writing, and appending text and binary files.

Solution

- `write_text_file()`: Writes data to a text file.
- `read_text_file()`: Reads data from a text file.
- `append_text_file()`: Appends new data to the existing file.
- `write_binary_file()`: Writes binary data to a binary file.
- `read_binary_file()`: Reads binary data from a file.

```
def write_text_file(filename, content):  
    with open(filename, "w") as file:  
        file.write(content)  
    print("Text file written successfully.")
```

```
def read_text_file(filename):  
    with open(filename, "r") as file:  
        content = file.read()  
    print("Text file content:")  
    print(content)
```

```
def append_text_file(filename, content):  
    with open(filename, "a") as file:  
        file.write(content)  
    print("Content appended successfully.")
```

```
def write_binary_file(filename, data):  
    with open(filename, "wb") as file:  
        file.write(data)  
    print("Binary file written successfully.")
```

```
def read_binary_file(filename):  
    with open(filename, "rb") as file:  
        data = file.read()  
    print("Binary file content:")  
    print(data)
```

```
# Example Usage
text_filename = "sample.txt"
binary_filename = "sample.bin"

write_text_file(text_filename, "Hello, this is a sample text file.\n")
read_text_file(text_filename)
append_text_file(text_filename, "Appending new text.\n")
read_text_file(text_filename)

write_binary_file(binary_filename, b"\x41\x42\x43\x44") # Writing binary data
read_binary_file(binary_filename)
```

OutPut:

Text file written successfully.
Text file content:
Hello, this is a sample text file.

Content appended successfully.
Text file content:
Hello, this is a sample text file.
Appending new text.

Binary file written successfully.
Binary file content:
b'ABCD'

11. Program to Connect Python to a MySQL database, create tables, and perform insert, update, delete, and fetch operations.
12. Program to create data visualizations using Matplotlib. Plot bar graphs, line charts, histograms, and pie charts with customized labels, titles, and legends.
13. Program related to comprehension- map, filter and reduce.
14. Implement Mini project based on the concept learnt in Theory.