

Sprint 3 Plan

Spotifam

Spotifamers

Sprint Completion date: 11/15/2019

Revision number: 0.3

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High Level Goals

- To create a visualizer so that our users will have something to look at while their songs are playing, as well as fix any back end issues

Task List:

- User Story 1: "As a user I want a visualizer on while my music is playing so I can have a unique experience for my queue"
 - Hello World Visualizer(5)
 - Hook up visualizer to web app (2)
 - Visualizer settings(4)
 - Visualizer overlay(4)
 - Multiple visualizers (5)

Team Roles:

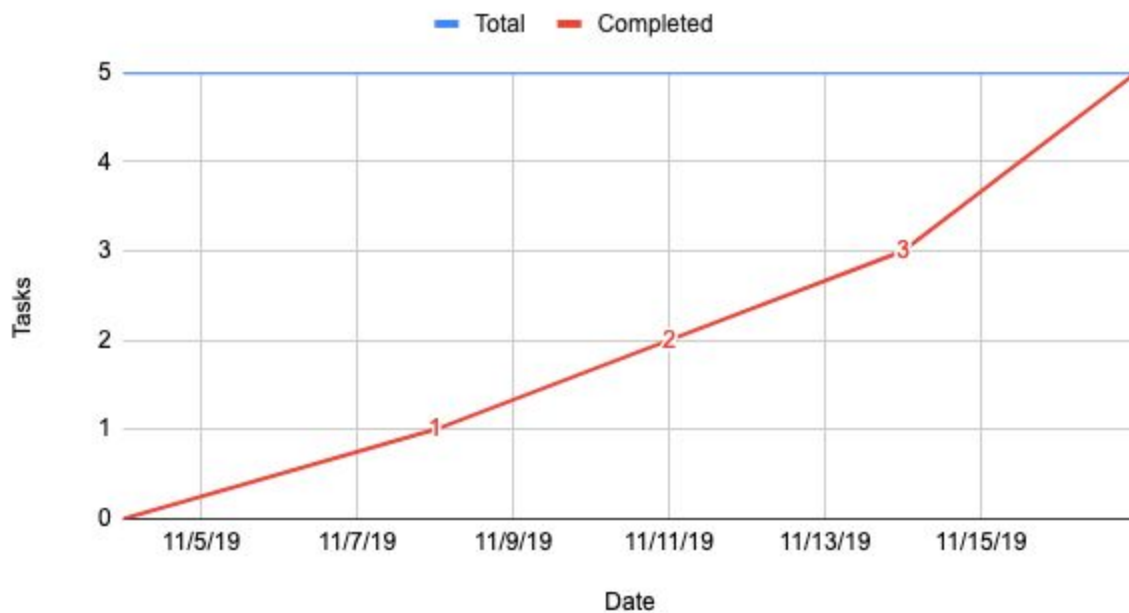
- Blake
 - Back End Developer
 - Spotify API Developer
- Daren
 - Back End Developer
 - Spotify API Developer
- Colin
 - Product Owner
 - Back End Developer
- Vaughn
 - Front End Developer
 - Visualizer Designer
- Adam
 - Scrum Master
 - Visualizer Designer
 - Front End Developer
 - Spotify API Developer
- Alex
 - Front End Developer
 - Spotify API Developer
 - Visualizer Designer

Initial Task Assignment:

- Blake
 - Backend management, mobile UI
- Daren
 - Backend management
- Colin
 - Backend management
- Vaughn
 - User Story 1: Multiple visualizers, visualizer settings
- Adam
 - User Story 1: Hello World visualizer, hookup visualizer
- Alex
 - User Story 1: Multiple visualizers, visualizer overlay

Initial Burn Up Chart:

Spotifam Sprint 3 Burnup Chart



Initial Scrum Board: (see Trello)

Scrum Times:

11/4, 11/6, 11/8, 11/11, 11/13, 11/15 at 1:10
(Monday Wednesday Friday immediately after class)