

School of Computer Science and Engineering, BUAA, Beijing, CN Edu. Mail: lau@buaa.edu.cn | +86 198-0030-1620 | Personal Site: SprLau.github.io

## **EDUCATION**

# BEIHANG UNIVERSITY | SCHOOL OF COMPUTER SCIENCE AND ENGINEERING

B.Eng. in Computer Science

Sep.2019 - Jul.2023 (Expectedly) | Beijing, CN

GPA: 3.68 / 4.0 Weighted GPA: 3.67 / 4.0 Average Score: 87 / 100

### LINK

Github Page:// SprLau Github Repos:// SprLau LinkedIn:// zhaoxun-springs-liu Facebook:// SprLau16

# **SKILLS**

#### **PROGRAMMING**

**15k+ Lines (Overall)**: Java • C • Python •

Verilog • Assembly • C++ • LATEX

#### FRAMEWORKS & TOOLS

PyTorch • React NumPy • Matplotlib OpenGL Git • Vim

### RESEARCH

# STATE KEY LABORATORY OF SOFTWARE DEVELOPMENT ENVIRONMENT: COMPUTER VISION RESEARCH GROUP | RESEARCH INTERN

Sophomore, Mar.2021 - Present | BUAA, Beijing, CN

Instructed by Ph.D Jun Li, CNU and led by Prof. Xianglong Liu, BUAA.

We developed Cross-Attention ReID, a state-of-the-art approach to realize pedestrians' re-identification based on implementing training with large-scale datasets generated by single-channeled IR cameras and three-channeled RGB cameras. Our highlight is the unmatched accuracy, thanks to our cross-analysis and comprehensive retrieval of IR and RGB data. My responsibilities mainly are:

- Ideas realization, code implementation and debugging.
- To learn a robust and discriminative cross-modality representation for visible-infrared person re-identification, we applied methods and theories such as Intra-Modality Weighted-Part Aggregation (IWPA), which learns discriminative part-aggregated features by mining the contextual part relation, and Cross-modality Graph Structured Attention (CGSA), which enhances the feature by incorporating the neighborhood information across two modalities, to high-performance and robust code.
- Quantitative analysis and results assessment. I was assigned to test models with large-scale datasets like SYSU-MM01 and RegDB, and the outcome was, as we expected, unmatched compared with other approaches. Our average accuracy is 95.60% while the previous most state-of-the-art approach can only achieve 92.14%.
- For further research, we plan to get more advanced in improving the performance of our Cross-Modality from a mathematical perspective. Hopefully, we can higher the average accuracy to be stably over 96%.

### BNRIST AND SCHOOL OF SOFTWARE | RESEARCH INTERN

Sophomore, Oct.2020 - Present | Tsinghua University, Beijing, CN

Instructed by Prof. Feng Xu, THU and M.S. Yuxiao Zhou, THU.

We refined a CVPR accepted project "Monocular Real-time Full Body Capture with Inter-part Correlations" as my incipient computer vision research.

My responsibilities mainly were:

- Looking for parts that have room to be refined, and implementing unsupervised training via differentiable renderers.
- Quantitative analysis with PCA and cross-datasets tests with datasets like Basel Face Model and 3DMM Face Model.
- Providing additional paperwork support, such as translation and verbal modification.

# STATE KEY LABORATORY OF VIRTUAL REALITY TECHNOLOGY AND SYSTEMS | RESEARCH APPRENTICE

Freshman, Nov.2019 - Apr.2020 | BUAA, Beijing, CN

Instructed by Prof. Xukun Shen, BUAA, worked with M.S. Zhiyuan Su, BUAA.

We aided fluid reconstructions and edits for monocular videos with  $\mbox{\sf OpenGL}.$ 

My responsibilities mainly were:

- Running testing datasets and recording test results.
- Learning about relative technologies and skills as an apprentice.

### SFLECTED COURSEWORK

### "IT IS VIRTUAL, IT IS REAL" | "INTRODUCTION TO COMPUTER SCIENCE AND ETHICS", COURSEWORK **EXCELLENCY AWARD**

Freshman, 2019, BUAA, Beijing, CN

This essay discusses several promising positive aspects of development in Virtual Reality technology and respective ethical concerns, both theoretically and pragmatically.

The acceptance rate of Coursework Excellency Award is 10%.

GitHub Link: BUAA-Introduction-to-Computer-Science-and-Ethics-2019

## WORD-FREQUENCY STATISTICAL ANALYSIS | "DATA STRUCTURE", TOP CLASS PERFORMANCE BONUS

Freshman, 2020, BUAA, Beijing, CN

I developed a tool to analyze the similarity between two text materials based on a statistical comparison between writing styles and preferences in writers' choosing words. My work was strictly tested by "Dream of the Red Chamber", one of the most complex and renowned Chinese traditional novels, and performed well enough.

The bonus condition is to rank top 20 in over 400.

GitHub Link: BUAA-Data-Structure-Coursework-2020

### **EXPERIENCE**

### TEACHING ASSISTANT | "DATA STRUCTURE" FOR FRESHMAN, 2021

Sophomore, Feb.2021 - Jul.2021 | BUAA, Beijing, CN

• My responsibilities were designing coursework assignments, testing the auto-test platform, and solving unexpected problems reported by students.

### CHIEF CELLIST | BUAA SYMPHONY ORCHESTRA

Sophomore, Sep. 2019 - Present | BUAA, Beijing, CN

- Won "The First Prize" in "The 9th National University Students Arts Performance Competition" as a leader.
- My responsibilities are helping relatively unskilled members to improve their playing, formulating and deciding how we play, and building a reliable relationship between professional conductors and our orchestra members.
- Flected as "Pivotal Member" in 2021.

# **AWARDS**

2019 Silver Medal

2019 Coursework Excellency Award, BUAA

2020 The First Prize

**BUAA** Basketball Association

2nd/50, "Introduction to Computer Science and Ethics"

The 9th National University Students Arts Performance Competition

### MAJOR COURSES

Mathematical Analysis for Engineering

Score: 98/100 Linear Algebra Score: 87/100

C Programming in Practice

Score: 92/100 Data Structure

Score: 92/100, Selected Coursework, Teaching Asst. 2021

Discrete Mathematics

Score: 92/100

Probability Theory and Mathematical Statistics

Score: 87/100

Fundamental Physics

Score: 92/100

Introduction to Computer Science and Ethics

Score: 92/100, Selected Coursework

Complex Networks

Score: 90/100

Introduction to Intelligent Computing

Score: 90/100

Introduction to Artificial Intelligence

Score: 90/100 Operating Systems Score: 86/100

Object-Oriented Design and Construction

Score: 84/100 Social Computing Score: 90/100 Compiler Technology

Ongoing

The Design and Analysis of Algorithm

Ongoing