

UNIVERSITY OF TROMSØ

INF-2900 Group Project - ScheduleIT

by

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Chapter 1

Introduction

PDF about goals of the project:

<https://fronter.com/uit/links/files.phtml/5922e2fd6daceef.1280844757825881100/Arkiv/inf2900-2017-project.pdf>

- the aim(s) or goal(s) of the project;
- the intended audience or "beneficiaries" of the work done;
- the scope of the project;
- the approach used in carrying out the project;
- assumptions on which the work is based
- a broad summary of important outcomes

1.1 Aim of the project

1.2 Aim of the subject

Chapter 2

Background Theory

What the reader needs to know in order to understand the rest of the report. Examiners like to know that you have done some background research and that you know what else has been done in the field (where relevant). Try to include some references. Related work (if you know of any) What problem are you solving? Why are you solving it? How does this relate to other work in this area? What work does it build on?

2.1 Agile Software Development

2.2 Ruby on Rails

Chapter 3

Analysis and Design

Concentrate on explaining the decisions made and the reasons for them.

3.1 Web application architecture

3.2 Models design

3.2.1 User

3.2.2 Timetable

3.2.3 Event

3.2.4 Participant

3.2.5 Contact

Chapter 4

Team Work

4.1 How we apply Agile process

4.2 Communication between the team

4.3 Struments and application used

4.3.1 Github

4.3.2 Pivotal Tracker

Chapter 5

Discussion

Chapter 6

Conclusions

What have you achieved? Give a critical appraisal (evaluation) of your own work - how could the work be taken further (perhaps by another student next year)?

6.1 Evaluation

6.2 Further Works on the project

6.3 Further Works on the team work process

Chapter 7

Bibliography