CS/CE 6378: Advanced Operating Systems Section 0U1 Project 2

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Assigned on: Tuesday, July 9, 2019 Due date: Tuesday, August 6, 2019

This is a group project. A group must consist of at least two and at most three students. Code sharing among groups is strictly prohibited and will result in disciplinary action being taken. Each group is expected to demonstrate the operation of this project to the instructor or the TA.

You can do this project in C, C++ or Java. Since the project involves socket programming, you can only use machines dcXX.utdallas.edu, where $XX \in \{01, 02, ..., 45\}$, for running the program. Although you may develop the project on any platform, the demonstration has to be on dcXX machines; otherwise you will be assessed a penalty of 20%.

1 Project Description

Implement a $mutual\ exclusion\ service\ among\ n$ processes using Lamport's distributed mutual exclusion algorithm. Your service should provide two function calls to the application: cs-enter() and cs-leave(). The first function call cs-enter() allows an application to request permission to start executing its critical section. The function call is blocking and returns only when the invoking application can execute its critical section. The second function call cs-leave() allows an application to inform the service that it has finished executing its critical section.

Implementation Details: Design your program so that each process or node consists of two separate modules. The top module implements the application (requests and executes critical sections). The bottom module implements the mutual exclusion service. The two modules interact using cs-enter() and cs-leave() functions.

Application: The application is responsible for generating critical section requests and then executing critical sections on receiving permission from the mutual exclusion service. Model your application using the following two parameters: inter-request delay, denoted by d, and cs-execution time, denoted by c. The first parameter denotes the time elapsed between when a node's current request is satisfied and when it generates the next request. The second parameter denotes the time a node spends in its critical section. Assume that both inter-request delay and cs-execution time are random variables with exponential probability distribution.

Testing: Design a mechanism to *test* the correctness of your implementation. Your testing mechanism should ascertain that at most one process is in its critical section at any time. It should be as *automated* as possible and should require minimal human intervention. For example, visual

inspection of log files to verify the correctness of the execution will not be acceptable. You will be graded on how accurate and automated your testing mechanism is.

Experimental Evaluation: Evaluate the performance of your implementation with respect to message complexity, response time and system throughput using experiments for various values of system parameters, namely n, d and c. Display the results of your experiments by plotting appropriate graphs. Note that each point in the graph should be obtained by averaging over multiple runs.

2 Submission Information

All the submissions will be through eLearning. Submit all the source files necessary to compile the program and run it. Also, submit a README file that contains instructions to compile and run your program. Finally, submit a PDF file describing the results of your experiments.

3 Configuration Format

Your program should run using a configuration file in the following format:

The configuration file will be a plain-text formatted file no more than 100KB in size. Only lines which begin with an unsigned integer are considered to be valid. Lines which are not valid should be ignored. The configuration file will contain n + 1 valid lines.

The first valid line of the configuration file contains **four** tokens. The first token is the number of nodes in the system. The second token is the mean value for inter-request delay (in milliseconds). The third token is the mean value for cs-execution time (in milliseconds). The fourth token is the number of requests each node should generate.

After the first valid line, the next n lines consist of three tokens. The first token is the node ID. The second token is the host-name of the machine on which the node runs. The third token is the port on which the node listens for incoming connections.

Your parser should be written so as to be robust concerning leading and trailing white space or extra lines at the beginning or end of file, as well as interleaved with valid lines. The # character will denote a comment. On any valid line, any characters after a # character should be ignored.

You are responsible for ensuring that your program runs correctly when given a valid configuration file. Make no additional assumptions concerning the configuration format. If you have any questions about the configuration format, please ask the TA.

Listing 1: Example configuration file