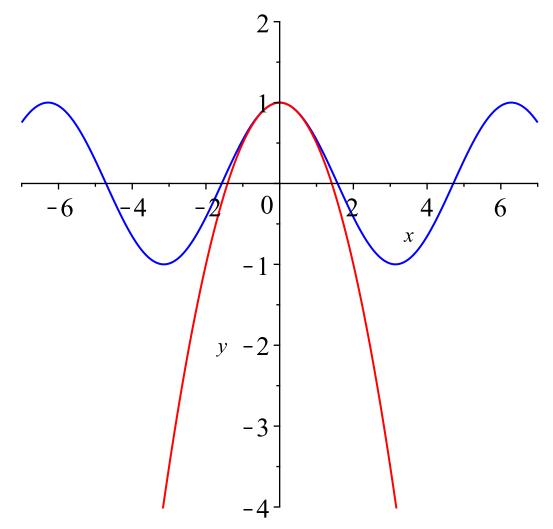
> First a 1 variable exmaple

>
$$g := \cos(x); Tg := 1 - \frac{x^2}{2};$$

$$g := \cos(x)$$

$$Tg := 1 - \frac{x^2}{2}$$
(1)

> plot([g, Tg], x = -7..7, y = -4..2, color = [blue, red]);



Now a 2 - variable example: Example 2, Adams and Essex Section 12.9 $f := \operatorname{sqrt}(x^2 + y^3);$

$$f := \operatorname{sqrt}(x^2 + v^3)$$

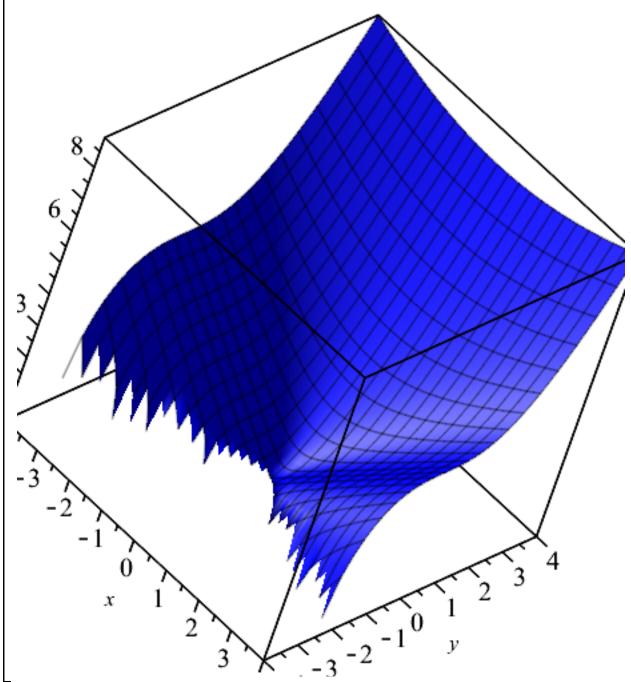
$$f := \sqrt{y^3 + x^2} \tag{2}$$

> Here is the Taylor polynomial centered at (x,y) = (1,2). Computed by hand or with the maple command

>
$$Tf := mtaylor(f, [x=1, y=2], 3);$$

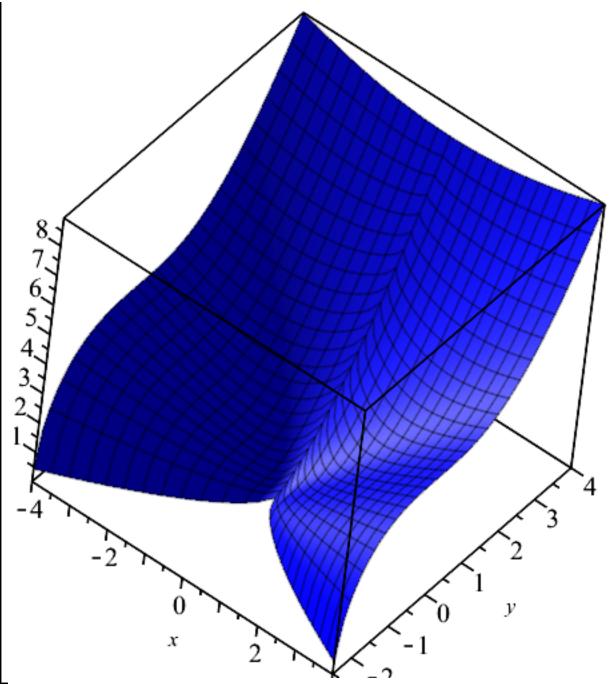
$$Tf := -\frac{4}{3} + 2y + \frac{x}{3} + \frac{4(x-1)^2}{27} - \frac{2(y-2)(x-1)}{9} + \frac{(y-2)^2}{3}$$
 (3)

> plot3d(f, x = -4 ..4, y = -4 ..4, color = blue);

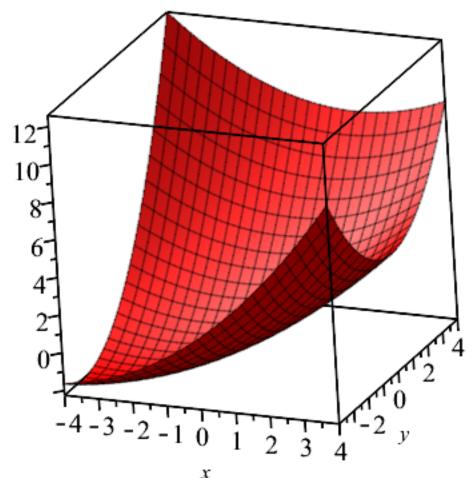


> Looks better if plotted over its domain with a 0.01 fudge facter to stop the jagged edges.

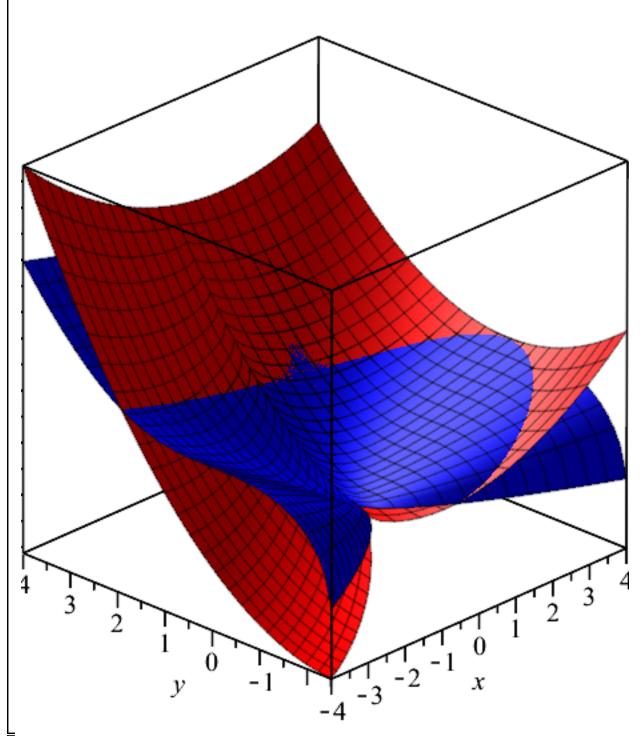
>
$$plot3d\left(f, x = -4..4, y = -\left(\frac{1}{3}\right) + 0.01..4, color = blue\right);$$



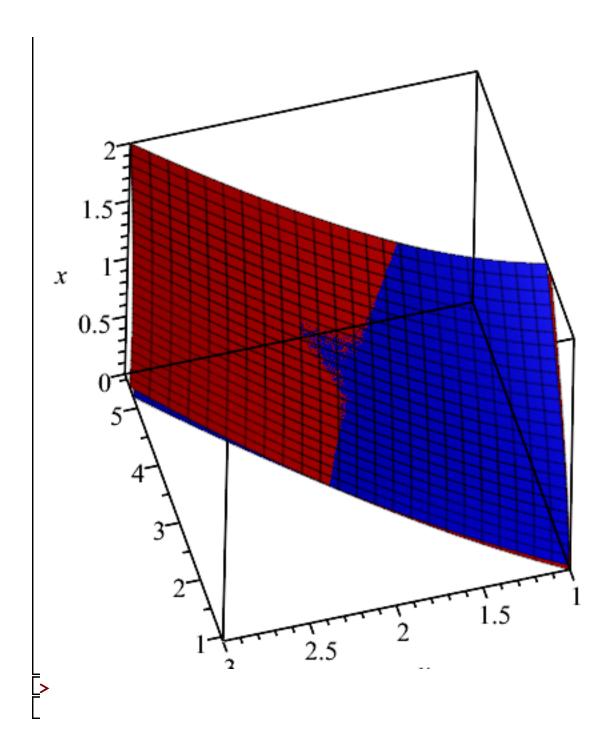
plot3d(Tf, x = -4 ..4, y = -4 ..4, color = red);



= $plot3d\left([f, Tf], x = -4..4, y = -\left(\frac{1}{3}\right) + 0.01..4, color = [blue, red]\right);$



- > Zooming in at point of approximation. > plot3d([f, Tf], x = 0..2, y = 1..3, color = [blue, red]);



(4)