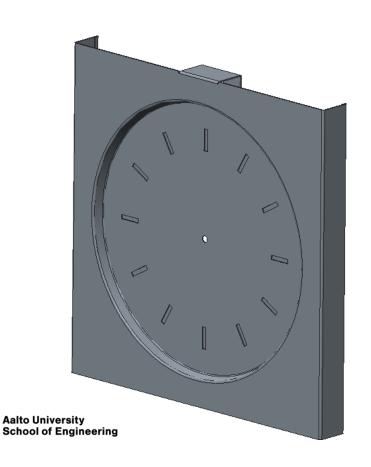
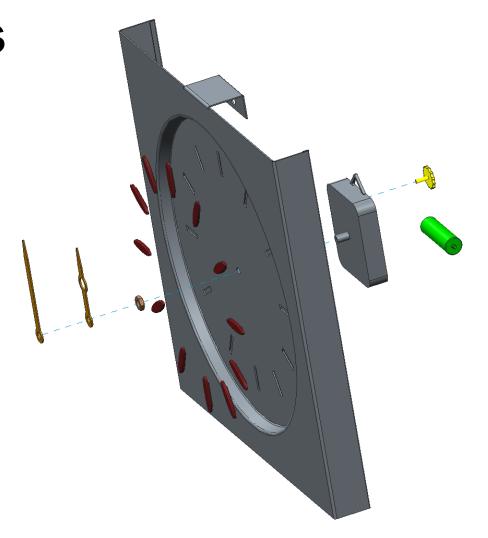
Sheet metal parts & Assemblies



Kaur Jaakma 2.11.2020

This week's tasks





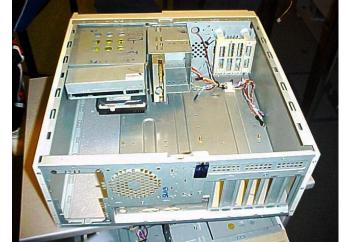
Sheet Metal Parts



Sheet metal products







Sheet metal process and tools

Punching

https://youtu.be/bEb8rrfhLnl

Bending

https://youtu.be/_q6ykOOfem8

Production line

https://youtu.be/w6bufh_baGw

https://youtu.be/v1Z1it4knGM

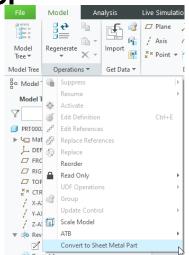


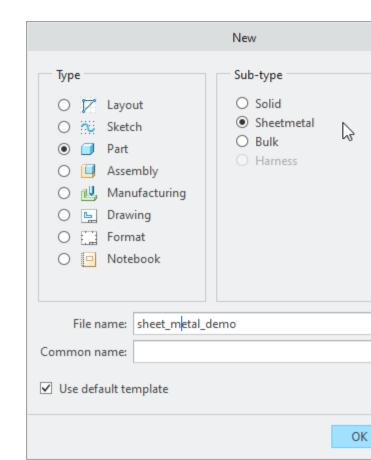
Sheetmetal

Sub-type in Part mode

Solid part can be converted into Sheetmetal using *Convert to*

Sheet Metal Part tool

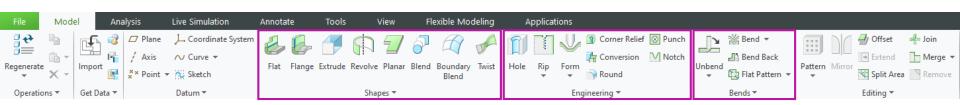




Cancel



Tools



Shape creation

Adding geometry into model

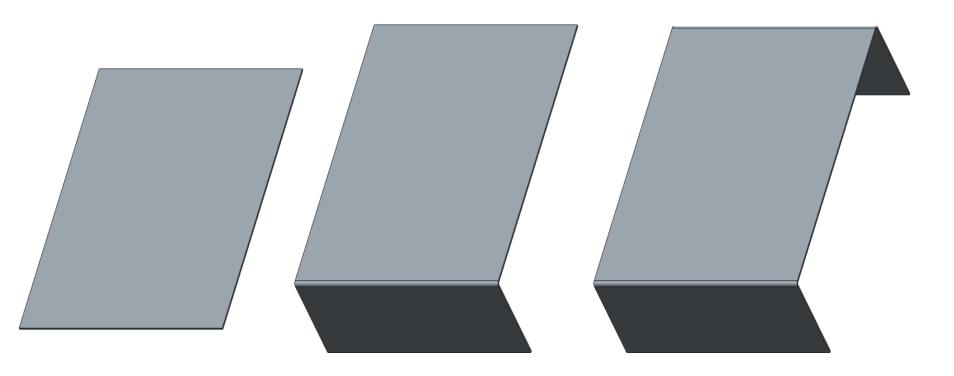
Engineering

Modifying geometry (holes, forms)

Bends

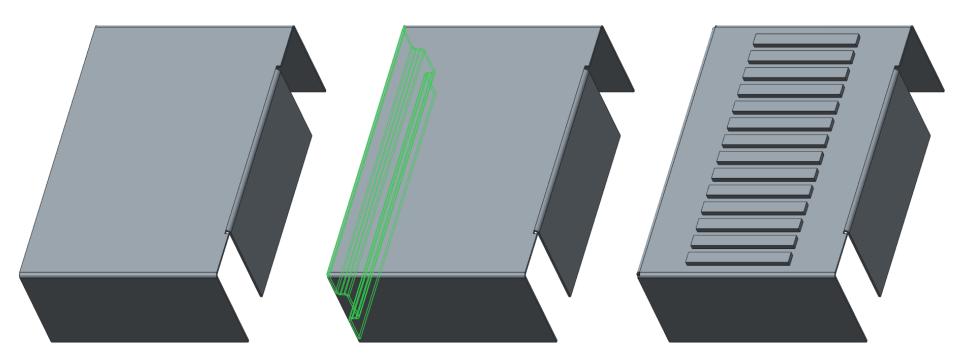


Modeling order





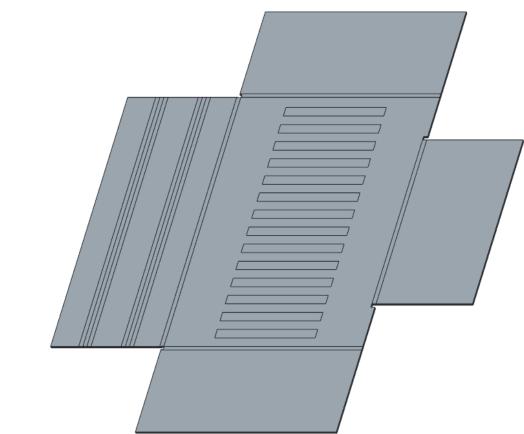
Modeling order





Modeling order

Ready unfolded product

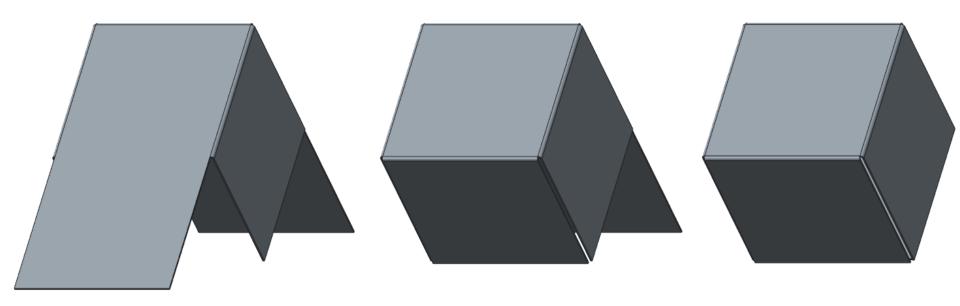




Bending sheet into shapes

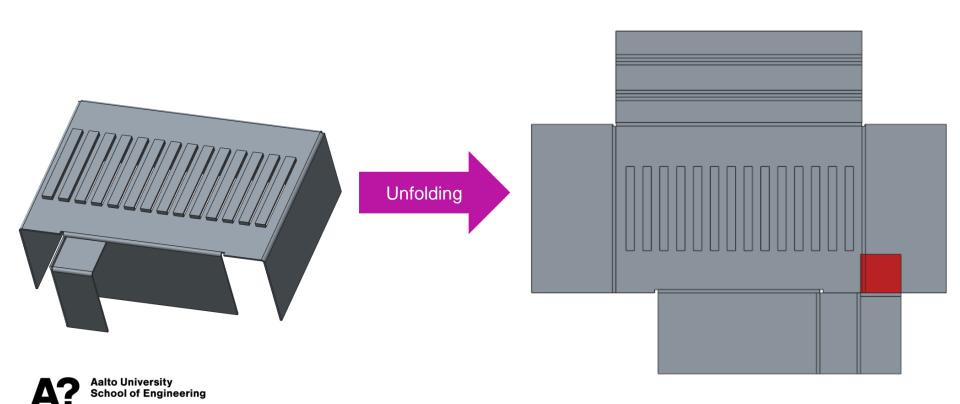


Bending sheet into shapes





Overlapping geometry



Assemblies

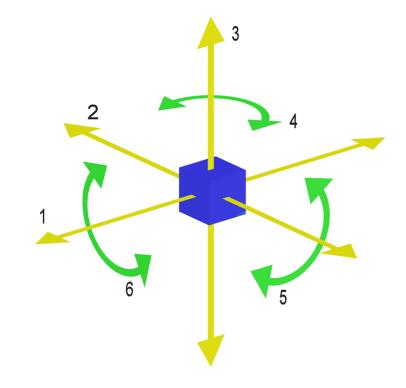


Degrees of Freedoms

DoFs

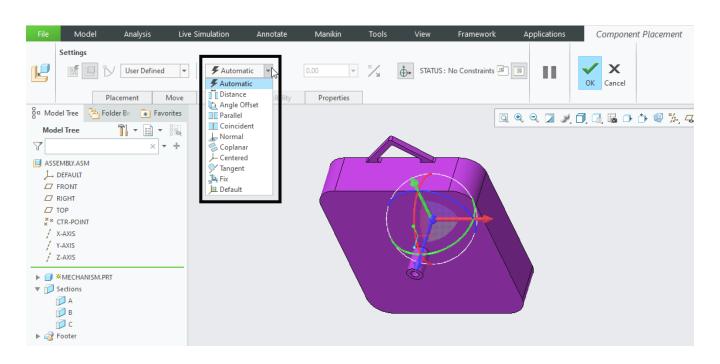
Object in 3D world

- 3 translations
- 3 rotations





Assembly constrains





Assembly constrains

Automatic; Shows available constraints in the list after you choose a reference.

Distance; Offsets the component reference from the assembly reference.

Angle Offset; Positions the component at an angle to the assembly reference.

Parallel; Orients the component reference parallel to the assembly reference.

Coincident; Positions the components reference coincident with the assembly reference.

Normal; Positions the component reference normal to the assembly reference.

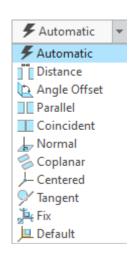
Coplanar; Positions the component reference coplanar to the assembly reference.

Centered; Centers the component reference and the assembly reference.

Tangent; Positions two references of different types so that they face each other. The point of contact is a tangent.

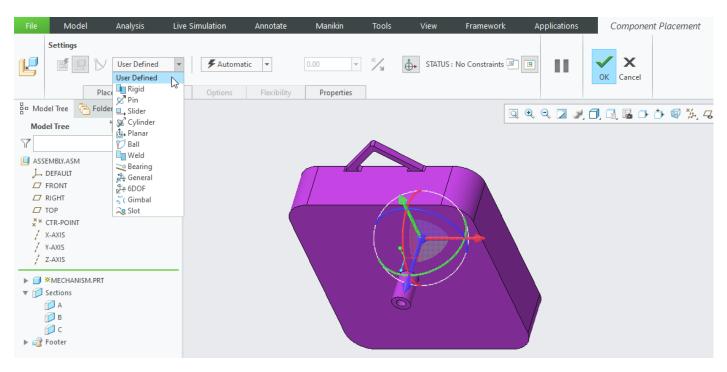
Fix; Fixes the current location of a component that was moved or packaged.

Default; Aligns the component coordinate system with the default assembly coordinate system.





Predefined sets





Predefined sets

User Defined; Creates a user-defined constraint set.

Rigid; Allows no movement in the assembly.

Pin; Contains a rotational movement axis and translation constraints.

Slider: Contains a translational movement axis and rotation constraints.

Cylinder; Contains a 360° rotational movement axis and translational movement.

Planar; Contains a planar constraint to allow rotation and translation along the reference planes.

Ball; Contains a point alignment constraint for 360° movement.

Weld; Contains a coordinate system and an offset value to "weld" the component in a fixed position to the assembly.

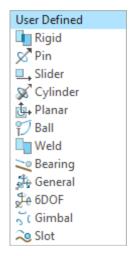
Bearing; Contains a point alignment constraint to allow rotation along a straight trajectory.

General; Creates a user-defined set of two constraints.

6DOF; Contains a coordinate system and an offset value, to allow movement in all directions.

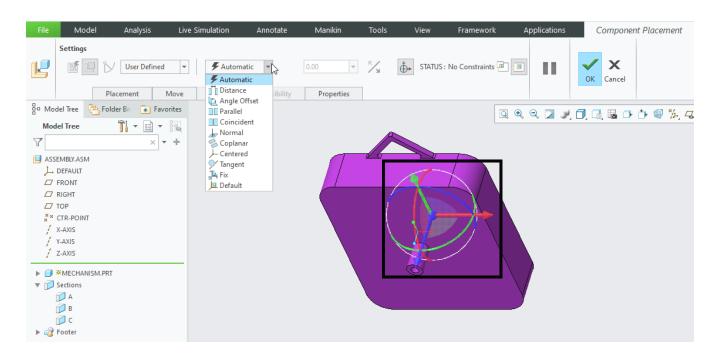
Gimbal; Contains a coordinate system on the part and a coordinate system in the assembly to allow rotation in all directions about a pivot axis.

Slot; Contains a point alignment to allow rotation along a nonstraight trajectory.





Degrees of Freedom





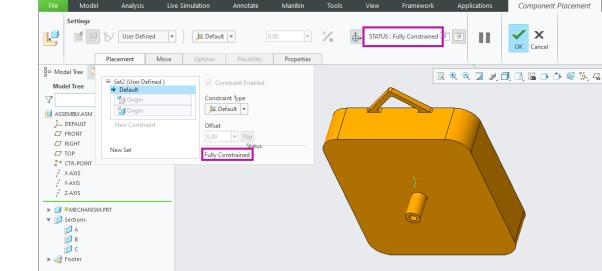
Fully Constrained

Yellow

Fully constrained

Purple

Partially constraint

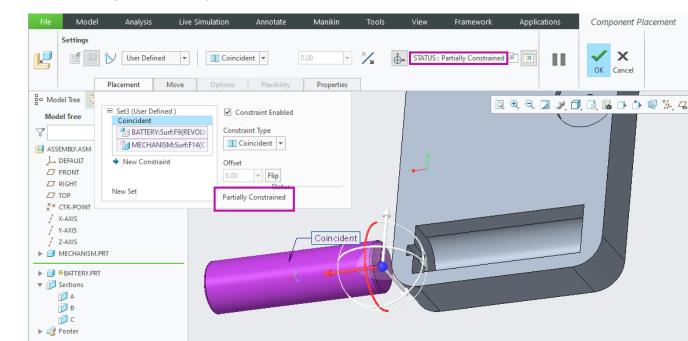




Partially Constrained

Notice the two (red) degrees of freedom

Move and rotation along battery's center axis





Markings in Model Tree

White Box

Component has degree(s) of freedom

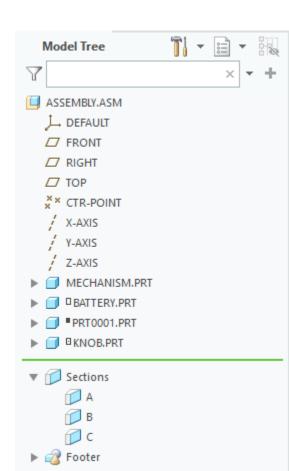
Black Box

Suppressed component

Box with Point

- Mechanism connection
- Part can move







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