CS-E4850 Computer Vision, Answers to Exercise Round 6

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Exercise 1. Least-squares fitting for affine transformations.

a) Compute the gradient of the least squares error with respect to the parameters of the transformation (i.e. elements of matrix M and vector \mathbf{t}).

$$E = \sum_{i=1}^{n} ||x_i' - Mx_i - t||^2 = \sum_{i=1}^{n} ||\begin{bmatrix} x_i' \\ y_i' \end{bmatrix} - \begin{bmatrix} M_1 & M_2 \\ M_3 & M_4 \end{bmatrix} \begin{bmatrix} x_i \\ y_i \end{bmatrix} ||^2$$
$$= \sum_{i=1}^{n} [(x_i' - M_1x_i - M_2y_i - t_1)^2 + (y_i' - M_ix_3 - M_4y_i - t_2)^2]$$

We then differentiate this with respect to each of the 6 parameters $(M_1, M_2, M_3, M_4, t_1, t_2)$

$$\frac{dE}{dM_1} = \sum_{i=1}^{n} 2(x_i' - M_1 x_i - M_2 y_i - t_1)(-x_i)$$

$$\frac{dE}{dM_2} = \sum_{i=1}^{n} 2(x_i' - M_1 x_i - M_2 y_i - t_1)(-y_i)$$

$$\frac{dE}{dM_3} = \sum_{i=1}^{n} 2(y_i' - M_3 x_i - M_4 y_i - t_2)(-x_i)$$

$$\frac{dE}{dM_4} = \sum_{i=1}^{n} 2(y_i' - M_3 x_i - M_4 y_i - t_2)(-y_i)$$

$$\frac{dE}{dt_1} = \sum_{i=1}^{n} 2(x_i' - M_1 x_i - M_2 y_i - t_1)(-1)$$

$$\frac{dE}{dt_2} = \sum_{i=1}^{n} 2(y_i' - M_3 x_i - M_4 y_i - t_2)(-1)$$

b) Show that by setting the aforementioned gradient to zero you will get an equation of the form $\mathbf{Sh} = \mathbf{u}$, where vector \mathbf{h} contains the unknown parameters of the transformation, and 6×6 matrix \mathbf{S} and 6×1 vector \mathbf{u} depend on the coordinates of the point correspondences

$$\{x_i', x_i\}, i = 1, ..., n$$

. We let S be the matrix that contains the coefficients of parameters of the gradient.

$$S = \begin{pmatrix} \sum_{i=1}^{n} x_i^2 & \sum_{i=1}^{n} x_i y_i & 0 & 0 & \sum_{i=1}^{n} x_i & 0 \\ \sum_{i=1}^{n} x_i y_i & \sum_{i=1}^{n} y_i^2 & 0 & 0 & \sum_{i=1}^{n} y_i & 0 \\ 0 & 0 & \sum_{i=1}^{n} x_i^2 & \sum_{i=1}^{n} x_i y_i & 0 & \sum_{i=1}^{n} x_i \\ 0 & 0 & \sum_{i=1}^{n} x_i y_i & \sum_{i=1}^{n} y_i^2 & 0 & \sum_{i=1}^{n} y_i \\ \sum_{i=1}^{n} x_i & \sum_{i=1}^{n} y_i & 0 & 0 & n & 0 \\ 0 & 0 & \sum_{i=1}^{n} x_i & \sum_{i=1}^{n} y_i & 0 & n \end{pmatrix}$$

$$h = \begin{pmatrix} M_1 \\ M_2 \\ M_3 \\ M_4 \\ t_1 \\ t_2 \end{pmatrix}, \quad u = \begin{pmatrix} \sum_{i=1}^n x_i x' \\ \sum_{i=1}^n y_i x' \\ \sum_{i=1}^n x_i y' \\ \sum_{i=1}^n y_i y' \\ \sum_{i=1}^n x_i \\ \sum_{i=1}^n y_i \end{pmatrix}$$

c) Thus, one may solve the transformation by computing $h = S^{-1}u$. Compute the affine transformation from the following point correspondences $(0,0) \to (1,2), (1,0) \to (3,2), \text{ and } (0,1) \to (1,4).$

Exercise 2 Similarity transformation from two point correspondences. A similarity transformation consists of rotation, scaling and translation and is defined in two dimensions as follows:

$$\mathbf{x}' = s\mathbf{R}\mathbf{x} + \mathbf{t} \Leftrightarrow \begin{pmatrix} x' \\ y' \end{pmatrix} = s \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} t_x \\ t_y \end{pmatrix}$$

Describe a method for solving the parameters s, θ, t_x, t_y of a similarity transformation from two point correspondences $\{x_1 \to x_1' \}$, $\{x_2 \to x_2' \}$ using the following stages:

a) Compute the vectors $v' = x_2' - x_1'$ and $v = x_2 - x_1$ and present a formula to recover the rotation angle θ from the corresponding unit vectors.

$$v = \begin{pmatrix} x_2 - x_1 \\ y_2 - y_1 \end{pmatrix}, \quad v' = \begin{pmatrix} x_2' - x_1' \\ y_2' - y_1' \end{pmatrix} = s \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} x_2 - x_1 \\ y_2 - y_1 \end{pmatrix}$$

To recover the angle θ , we can use

$$\cos(\theta) = \frac{v' \cdot v}{||v'|| \cdot ||v||}$$

$$= \frac{(x_2' - x_1')(x_2 - x_1) + (y_2' - y_1')(y_2 - y_1)}{\sqrt{(x_2' - x_1')^2 + (y_2' - y_1')^2} \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}}$$

$$\theta = \cos^{-1}\left(\frac{(x_2' - x_1')(x_2 - x_1) + (y_2' - y_1')(y_2 - y_1)}{\sqrt{(x_2' - x_1')^2 + (y_2' - y_1')^2}\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}}\right)$$

b) Compute the scale factor s as the ratio of the norms of vectors v' and v.

$$s = \frac{||v'||}{||v||} = \frac{\sqrt{(x_2' - x_1')^2 + (y_2' - y_1')^2}}{\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}}$$

c) After solving s and θ compute t using equation (1) and either one of the two point correspondences.

Recall equation (1):

$$\mathbf{x}' = s\mathbf{R}\mathbf{x} + \mathbf{t} \Leftrightarrow \begin{pmatrix} x' \\ y' \end{pmatrix} = s \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} t_x \\ t_y \end{pmatrix}$$
$$x' = s \cos(\theta)x - s \sin(\theta)y + t_x \quad \to \quad t_x = x' - s \cos(\theta)x + s \sin(\theta)y$$
$$y' = s \sin(\theta)x + s \cos(\theta)y + t_y \quad \to \quad t_y = y' - s \sin(\theta)x - s \cos(\theta)y$$

d) Use the procedure to compute the transformation from the following point correspondences: $\{(\frac{1}{2},0)\to(0,0)\},\{(0,\frac{1}{2})\to(-1,-1)\}.$

$$(x_1, y_1) = (\frac{1}{2}, 0), \quad (x_2, y_2) = (0, \frac{1}{2}), \quad (x'_1, y'_1) = (0, 0), \quad (x'_2, y'_2) = (-1, -1)$$

$$v = \begin{pmatrix} x_2 - x_1 \\ y_2 - y_1 \end{pmatrix} = \begin{pmatrix} -1/2 \\ 1/2 \end{pmatrix}, \quad v' = \begin{pmatrix} x'_2 - x'_1 \\ y'_2 - y'_1 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \end{pmatrix}$$

$$\theta = \cos^{-1}(\frac{(x'_2 - x'_1)(x_2 - x_1) + (y'_2 - y'_1)(y_2 - y_1)}{\sqrt{(x'_2 - x'_1)^2 + (y'_2 - y'_1)^2}}\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}}$$

$$= \cos^{-1}\frac{(-1)(1/2) - (-1)(1/2)}{\sqrt{(x'_2 - x'_1)^2 + (y'_2 - y'_1)^2}}\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

$$= \cos^{-1}(0) = \frac{\pi}{2}$$

$$s = \frac{||v'||}{||v||} = \frac{\sqrt{(x_2' - x_1')^2 + (y_2' - y_1')^2}}{\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}}$$
$$= \sqrt{\frac{(-1)^2 + (-1)^2}{(-1/2)^2 + (1/2)^2}} = \sqrt{\frac{2}{1/2}} = \sqrt{4}$$
$$= 2$$

$$t_x = x' - s\cos(\theta)x + s\sin(\theta)y$$
$$= 0 - 2(0)(\frac{1}{2}) + 2(0)(1) = 0$$
$$t_y = y' - s\sin(\theta)x - s\cos(\theta)y$$
$$= 0 - 2(1)(\frac{1}{2}) + 2(0)(0) = -\frac{1}{2}$$

The equation for the transformation is as follows:

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = 2 \begin{pmatrix} \cos(\pi/2) & -\sin(\pi/2) \\ \sin(\pi/2) & \cos(\pi/2) \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} 0 \\ -1 \end{pmatrix}$$