

Exercise 1. Least-squares fitting for affine transformations. (pen & paper problem)

A brief overview of affine transformation estimation is presented on slides 17-19 of Lecture 5. Present a derivation and compute an example by performing the following stages:

- a) Compute the gradient of the least squares error $E = \sum_{i=1}^n \|\mathbf{x}'_i - \mathbf{M}\mathbf{x}_i - \mathbf{t}\|^2$ with respect to the parameters of the transformation (i.e. elements of matrix \mathbf{M} and vector \mathbf{t}).

Expanding the least squares error by applying the affine transformation definition:

$$E = \sum_{i=1}^n \|\mathbf{x}'_i - \mathbf{M}\mathbf{x}_i - \mathbf{t}\|^2 = \sum_{i=1}^n \left\| \begin{bmatrix} x'_i \\ y'_i \end{bmatrix} - \begin{bmatrix} m_1 & m_2 \\ m_3 & m_4 \end{bmatrix} \begin{bmatrix} x_i \\ y_i \end{bmatrix} - \begin{bmatrix} t_1 \\ t_2 \end{bmatrix} \right\|^2 = \begin{bmatrix} \sum_{i=1}^n (x'_i - m_1 x_i - m_2 y_i - t_1)^2 \\ \sum_{i=1}^n (y'_i - m_3 x_i - m_4 y_i - t_2)^2 \end{bmatrix}$$

The gradient of the least squares error with respect to each parameters of the transformation is:

$$\begin{aligned} \Rightarrow \frac{\partial E}{\partial m_1} &= \begin{bmatrix} \sum_{i=1}^n -2x_i (x'_i - m_1 x_i - m_2 y_i - t_1) \\ 0 \end{bmatrix} \\ \Rightarrow \frac{\partial E}{\partial m_2} &= \begin{bmatrix} \sum_{i=1}^n -2y_i (x'_i - m_1 x_i - m_2 y_i - t_1) \\ 0 \end{bmatrix} \\ \Rightarrow \frac{\partial E}{\partial m_3} &= \begin{bmatrix} 0 \\ \sum_{i=1}^n -2x_i (y'_i - m_3 x_i - m_4 y_i - t_2) \end{bmatrix} \\ \Rightarrow \frac{\partial E}{\partial m_4} &= \begin{bmatrix} 0 \\ \sum_{i=1}^n -2y_i (y'_i - m_3 x_i - m_4 y_i - t_2) \end{bmatrix} \\ \Rightarrow \frac{\partial E}{\partial t_1} &= \begin{bmatrix} \sum_{i=1}^n -2(x'_i - m_1 x_i - m_2 y_i - t_1) \\ 0 \end{bmatrix} \\ \Rightarrow \frac{\partial E}{\partial t_2} &= \begin{bmatrix} 0 \\ \sum_{i=1}^n -2(y'_i - m_3 x_i - m_4 y_i - t_2) \end{bmatrix} \end{aligned}$$

- b) Show that by setting the aforementioned gradient to zero you will get an equation of the form $\mathbf{S}\mathbf{h} = \mathbf{u}$, where vector \mathbf{h} contains the unknown parameters of the transformation, and 6×6 matrix \mathbf{S} and 6×1 vector \mathbf{u} depend on the coordinates of the point correspondences $\{\mathbf{x}'_i, \mathbf{x}_i\}$, $i = 1, \dots, n$.

Setting all the partial derivatives in 1a to zero, we get a system of 6 equations:

$$\begin{aligned} (1) \quad \sum_{i=1}^n -2x_i (x'_i - m_1 x_i - m_2 y_i - t_1) &= 0 \Rightarrow \sum_{i=1}^n x_i x'_i = m_1 \sum_{i=1}^n x_i^2 + m_2 \sum_{i=1}^n x_i y_i + t_1 \sum_{i=1}^n x_i \\ (2) \quad \sum_{i=1}^n -2y_i (x'_i - m_1 x_i - m_2 y_i - t_1) &= 0 \Rightarrow \sum_{i=1}^n y_i x'_i = m_1 \sum_{i=1}^n x_i y_i + m_2 \sum_{i=1}^n y_i^2 + t_1 \sum_{i=1}^n y_i \\ (3) \quad \sum_{i=1}^n -2x_i (y'_i - m_3 x_i - m_4 y_i - t_2) &= 0 \Rightarrow \sum_{i=1}^n x_i y'_i = m_3 \sum_{i=1}^n x_i^2 + m_4 \sum_{i=1}^n x_i y_i + t_2 \sum_{i=1}^n x_i \\ (4) \quad \sum_{i=1}^n -2y_i (y'_i - m_3 x_i - m_4 y_i - t_2) &= 0 \Rightarrow \sum_{i=1}^n y_i y'_i = m_3 \sum_{i=1}^n x_i y_i + m_4 \sum_{i=1}^n y_i^2 + t_2 \sum_{i=1}^n y_i \end{aligned}$$

$$(5) \sum_{i=1}^n -2(x'_i - m_1 x_i - m_2 y_i - t_1) = 0 \Rightarrow \sum_{i=1}^n x'_i = m_1 \sum_{i=1}^n x_i + m_2 \sum_{i=1}^n y_i + n t_1$$

$$(6) \sum_{i=1}^n -2(y'_i - m_3 x_i - m_4 y_i - t_2) = 0 \Rightarrow \sum_{i=1}^n y'_i = m_3 \sum_{i=1}^n x_i + m_4 \sum_{i=1}^n y_i + n t_2$$

The matrix form of the equation $\mathbf{S}\mathbf{h} = \mathbf{u}$ becomes:

$$\begin{bmatrix} \sum_{i=1}^n x_i^2 & \sum_{i=1}^n x_i y_i & 0 & 0 & \sum_{i=1}^n x_i & 0 \\ \sum_{i=1}^n x_i y_i & \sum_{i=1}^n y_i^2 & 0 & 0 & \sum_{i=1}^n y_i & 0 \\ 0 & 0 & \sum_{i=1}^n x_i^2 & \sum_{i=1}^n x_i y_i & 0 & \sum_{i=1}^n x_i \\ 0 & 0 & \sum_{i=1}^n x_i y_i & \sum_{i=1}^n y_i^2 & 0 & \sum_{i=1}^n y_i \\ \sum_{i=1}^n x_i & \sum_{i=1}^n y_i & 0 & 0 & n & 0 \\ 0 & 0 & \sum_{i=1}^n x_i & \sum_{i=1}^n y_i & 0 & n \end{bmatrix} \begin{bmatrix} m_1 \\ m_2 \\ m_3 \\ m_4 \\ t_1 \\ t_2 \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^n x_i x'_i \\ \sum_{i=1}^n y_i x'_i \\ \sum_{i=1}^n x_i y'_i \\ \sum_{i=1}^n y_i y'_i \\ \sum_{i=1}^n x'_i \\ \sum_{i=1}^n y'_i \end{bmatrix}$$

c) Thus, one may solve the transformation by computing $\mathbf{h} = \mathbf{S}^{-1}\mathbf{u}$. Compute the affine transformation from the following point correspondences $\{(0,0) \rightarrow (1,2)\}$, $\{(1,0) \rightarrow (3,2)\}$, and $\{(0,1) \rightarrow (1,4)\}$.

(Hint: This calculation can be done with pen and paper but you may check the correct answer by running the function `affinefit` given for the third exercise round in `Exercise03.zip`. Another way to check the answer is to draw the point correspondences on paper and visually determine the correct solution.)

The identities in the \mathbf{S} matrix can be calculated as follows:

$$\begin{bmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^n x_i^2 & \sum_{i=1}^n x_i y_i & \sum_{i=1}^n x_i \\ \sum_{i=1}^n x_i y_i & \sum_{i=1}^n y_i^2 & \sum_{i=1}^n y_i \\ \sum_{i=1}^n x_i & \sum_{i=1}^n y_i & n \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 3 \end{bmatrix}$$

Likewise, the identities in the \mathbf{u} vector can be calculated as:

$$\begin{bmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x'_1 & y'_1 & 1 \\ x'_2 & y'_2 & 1 \\ x'_3 & y'_3 & 1 \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^n x_i x'_i & \sum_{i=1}^n x_i y'_i & \sum_{i=1}^n x_i \\ \sum_{i=1}^n y_i x'_i & \sum_{i=1}^n y_i y'_i & \sum_{i=1}^n y_i \\ \sum_{i=1}^n x'_i & \sum_{i=1}^n y'_i & n \end{bmatrix} = \begin{bmatrix} 3 & 2 & 1 \\ 1 & 4 & 1 \\ 5 & 8 & 3 \end{bmatrix}$$

Finally, the optimal parameters of the affine transformation are:

$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 3 & 0 \\ 0 & 0 & 1 & 1 & 0 & 3 \end{bmatrix} \begin{bmatrix} m_1 \\ m_2 \\ m_3 \\ m_4 \\ t_1 \\ t_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 2 \\ 4 \\ 5 \\ 8 \end{bmatrix} \Rightarrow \begin{bmatrix} m_1 \\ m_2 \\ m_3 \\ m_4 \\ t_1 \\ t_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 3 & 0 \\ 0 & 0 & 1 & 1 & 0 & 3 \end{bmatrix}^{-1} \begin{bmatrix} 3 \\ 1 \\ 2 \\ 4 \\ 5 \\ 8 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 0 \\ 2 \\ 1 \\ 2 \end{bmatrix} \text{ (answer)}$$

Exercise 2. Similarity transformation from two point correspondences. (pen & paper)
A similarity transformation consists of rotation, scaling and translation and is defined in two dimensions as follows:

$$\mathbf{x}' = s\mathbf{R}\mathbf{x} + \mathbf{t} \Leftrightarrow \begin{pmatrix} x' \\ y' \end{pmatrix} = s \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} t_x \\ t_y \end{pmatrix} \quad (1)$$

Describe a method for solving the parameters s, θ, t_x, t_y of a similarity transformation from two point correspondences $\{\mathbf{x}_1 \rightarrow \mathbf{x}'_1\}, \{\mathbf{x}_2 \rightarrow \mathbf{x}'_2\}$ using the following stages:

- a) Compute the vectors $\mathbf{v}' = \mathbf{x}'_2 - \mathbf{x}'_1$ and $\mathbf{v} = \mathbf{x}_2 - \mathbf{x}_1$ and present a formula to recover the rotation angle θ from the corresponding unit vectors.

Let denote the vectors as follows:

$$\mathbf{v} = \mathbf{x}_2 - \mathbf{x}_1 = \begin{bmatrix} x_2 - x_1 \\ y_2 - y_1 \end{bmatrix}, \mathbf{v}' = \mathbf{x}'_2 - \mathbf{x}'_1 = \begin{bmatrix} x'_2 - x'_1 \\ y'_2 - y'_1 \end{bmatrix} = s \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x_2 - x_1 \\ y_2 - y_1 \end{bmatrix}$$

Then, the formula to recover the rotation angle from the corresponding unit vectors is:

$$\theta = \arccos \left(\frac{\mathbf{v}' \cdot \mathbf{v}}{\|\mathbf{v}'\| \|\mathbf{v}\|} \right) = \arccos \left(\frac{(x'_2 - x'_1)(x_2 - x_1) + (y'_2 - y'_1)(y_2 - y_1)}{\sqrt{(x'_2 - x'_1)^2 + (y'_2 - y'_1)^2} \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}} \right) \text{ (answer)}$$

- b) Compute the scale factor s as the ratio of the norms of vectors \mathbf{v}' and \mathbf{v} .

The scale factor as the ratio of the norms is:

$$s = \frac{\|\mathbf{v}'\|}{\|\mathbf{v}\|} = \frac{\sqrt{(x'_2 - x'_1)^2 + (y'_2 - y'_1)^2}}{\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}} \text{ (answer)}$$

- c) After solving s and θ compute \mathbf{t} using equation (1) and either one of the two point correspondences.

The equation (1) is:

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = s \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} t_x \\ t_y \end{bmatrix} \Rightarrow \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} sx \cos \theta - sy \sin \theta + t_x \\ sx \sin \theta + sy \cos \theta + t_y \end{bmatrix}$$

$$\text{Then we derive the translation} \Rightarrow \begin{bmatrix} t_x \\ t_y \end{bmatrix} = \begin{bmatrix} x' - sx \cos \theta + sy \sin \theta \\ y' - sx \sin \theta - sy \cos \theta \end{bmatrix} \text{ (answer)}$$

- d) Use the procedure to compute the transformation from the following point correspondences: $\{(\frac{1}{2}, 0) \rightarrow (0, 0)\}$, $\{(0, \frac{1}{2}) \rightarrow (-1, -1)\}$.
(Hint: Drawing the point correspondences on a grid paper may help you to check your answer.)

From the points, the vectors are constructed as:

$$v = \begin{bmatrix} 0 - 1/2 \\ 1/2 - 0 \end{bmatrix} = \begin{bmatrix} -1/2 \\ 1/2 \end{bmatrix}, v' = \begin{bmatrix} -1 - 0 \\ -1 - 0 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

Calculating the angle:

$$\theta = \arccos \left(\frac{(-1-0)(0-1/2) + (-1-0)(1/2-0)}{\sqrt{(-1-0)^2 + (-1-0)^2} \sqrt{(0-1/2)^2 + (1/2-0)^2}} \right) = \arccos(0) \Rightarrow \theta = \frac{\pi}{2}$$

Calculating the scale:

$$s = \frac{\sqrt{(-1-0)^2 + (-1-0)^2}}{\sqrt{(0-1/2)^2 + (1/2-0)^2}} = 2$$

Pick a random endpoint, which is $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1/2 \\ 0 \end{bmatrix}$

Calculate the translation:

$$\begin{bmatrix} t_x \\ t_y \end{bmatrix} = \begin{bmatrix} 0 - 2 \times \frac{1}{2} \times \cos \frac{\pi}{2} + 2 \times 0 \times \sin \frac{\pi}{2} \\ 0 - 2 \times \frac{1}{2} \times \sin \frac{\pi}{2} - 2 \times 0 \times \cos \frac{\pi}{2} \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

Finally, the transformation becomes:

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = 2 \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} 0 \\ -1 \end{bmatrix} \text{ (answer)}$$