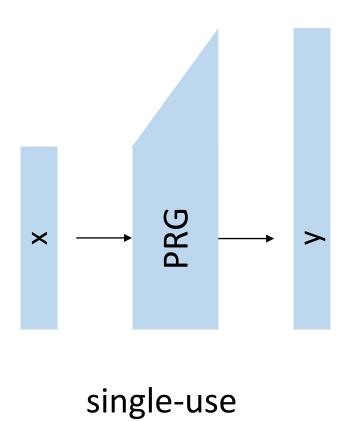
Take away one-way functions

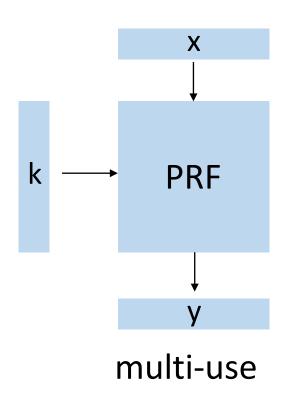
- 1. Practically almost "useless" security definition
 - Can leak half of its input
 - Cannot hide short inputs
 - Does not capture confidenfiality to any reasoneable degree
- 2. Conceptual essence of hardness I
 - OWFs imply PRGs, PRFs, MACs, ENC...
- 3. Conceptual essence of hardness II
 - Most crypto primitives imply OWFs

Take away pseudorandom generators (PRG)

- 1. Generate pseudorandom bits in systems
 - Systems don't provide *uniform* randomness
 - Need to extract from whatever is provided by the environment
 - PRGs allow to obtain as much randomness as we like
- 2. PRGs are deterministic
 - (since they mitigate the "insufficient randomness" problem)
- 3. PRGs are length-expanding
 - (since we want to get *more* randomness than we have, not less)

PRG vs. PRF





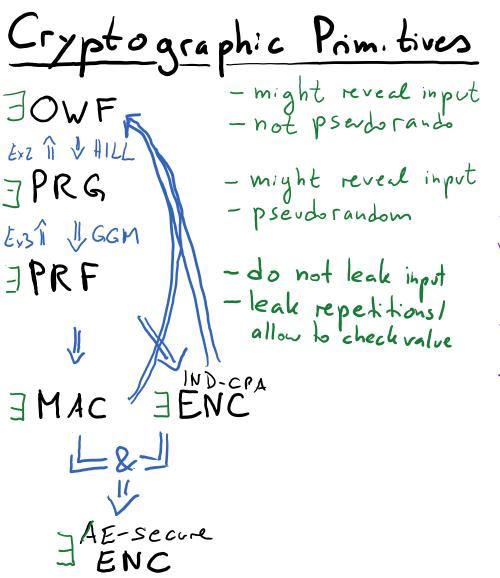
Take away pseudorandom functions (PRFs)

- 1. Cipher = length-preserving PRF
 - PRF: only forward-direction, also called stream cipher
 - PRP: can be efficiently evaluated in both direction, also called block cipher
 - Main state-of-the-art block cipher: AES
- 2. Length-expansion is not trivial
 - Need to be careful with length-extension attacks
 - HMAC turns a cipher into an arbitrary input-length PRF
- 3. Used in most symmetric-key applications
 - Message authentication codes (MACs)
 - Symmetric encryption
 - Often, even PRGs are implemented using ciphers
 - Hash-functions usually rely on ciphers as smaller building blocks.

• ...

Take away message authentication codes (MACs)

- 1. Protect integrity and authenticity
- 2. Used in authenticated channels.
- 3. Usually implemented by a PRF
 - An unknown pseudorandom value is hard to guess



```
Constructions
                                                                                                                                                                                                                 · Techniques

defining properties decision

. generic counter examples
    -f(x_1...x_2)|| \times |x_2-|x|
      - F(x)110._0
    - g(x1-1x1/211) x1x1/2-1x1
                                                                                                                                                                                                                        · reductions
bijective
length-press.

OWF

ien

OWF

ien
bijective

Bijective

Bijective

Bijective

Bijective

Games & packages

Packages

- faction

- fac
  -m.mac(k,x) = prf(k,x) 2
                    m.ver(k,x,t) := (prf(k,y) = t)
```

Notation:

3 A =>- The existence of A implies the existence of B.

∃ A =] : The existence of B implies the existence of A.

∃A <=>= : A exists if and only if B exists.