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On assignments: Submit homework to your assistant electronically via the course pages. MATLAB-assignments are submitted via Peergrade.

## 1 Quadratic and Cubic Hermite Interpolation

Given interpolating values  $y_1, y_2$  and derivatives  $s_1, s_2$  at two nodes  $a < b$ , let  $z \in (a, b)$  be a number called a knot. We seek a piecewise quadratic polynomial  $g : [a, b] \rightarrow \mathbb{R}$  in the form

$$g(x) = \begin{cases} p_1(x), & \text{if } a \leq x < z, \\ p_2(x), & \text{if } z < x \leq b, \end{cases}$$

with  $p_1, p_2 \in \mathbb{P}_2$  such that

$$g(a) = y_1, \quad g'(a) = s_1, \quad g(b) = y_2, \quad g'(b) = s_2.$$

Moreover, we require

$$p_1(z) = p_2(z), \quad p_1'(z) = p_2'(z),$$

which means that  $g \in C^1[a, b]$ .  $g$  is a unique quadratic Hermite interpolant.

### EXERCISE 1

(a) Verify that  $g : [0, 2] \rightarrow \mathbb{R}$  given by

$$g(x) = \begin{cases} 0, & \text{if } 0 \leq x < 1, \\ 16(x-1)^2, & \text{if } 1 < x \leq 2, \end{cases}$$

is a quadratic Hermite interpolant with a knot at  $z = 1$  interpolating  $f(x) = x^4$  at 0 and 2.

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<sup>1</sup>Published on 2022-05-05.

- (b) Find  $g_3(x)$  the cubic Hermite interpolant interpolating the same data.
- (c) Plot  $f$ ,  $g_2$ , and  $g_3$  on the interval  $[0, 2]$ .

## 2 Quadratic and Cubic Hermite Interpolation Using the Bernstein Basis

We recall that a polynomial  $p \in \mathbb{P}_d$  is said to be in Bernstein form of degree  $d$  on an interval  $[\alpha, \beta]$ , with  $h = \beta - \alpha > 0$ , if

$$p(x) = \sum_{j=0}^d c_j B_j^d \left( \frac{x - \alpha}{h} \right), \text{ where } B_j^d(t) = \binom{d}{j} t^j (1 - t)^{d-j}, \quad d \geq 0.$$

Moreover for  $d \geq 2$  the values and derivatives at the endpoints are given by

$$p(\alpha) = c_0, \quad p(\beta) = c_d, \quad p'(\alpha) = \frac{d}{h}(c_1 - c_0), \quad p'(\beta) = \frac{d}{h}(c_d - c_{d-1}).$$

### EXERCISE 2

- (a) Consider cubic Hermite interpolation on  $[a, b]$ . Compute first the general form of the coefficients  $c_j$  in the Bernstein form of degree 3 and then apply them to the setup of Exercise 1.
- (b) Compute the corresponding quadratic Hermite interpolant  $g(x)$  above in Bernstein form. (Use notation  $c_{1j}, c_{2j}$ ).

### EXERCISE 3

- (a) Write a function `quadhermite.m` that computes the  $c_{1j}, c_{2j}$ , given arguments  $a, b, z, y_1, y_2, s_1, s_2$ .
- (b) Let the knot  $z = 1$ . Plot first together  $f, g_3, g_2$ , where  $f(x) = x^4$  on the interval  $[0, 2]$ . Second, plot together errors  $f - g_2$  and  $f - g_3$ .

## 3 Splines and Bezier Curves

**EXERCISE 4** Draw one of your initials on (graph or grid) paper and design a font using either splines or Bezier curves. Implement your font with MATLAB.