

# Recursion

Integer Multiplication

# Integer Multiplication

$$x \cdot y = ?$$

**CPU/GPU:**  
A basic operation

**You and me:**  
Practicing since  
elementary school...

# Outline

- School algorithm
  - $O(n^2)$  time
- Divide and Conquer
  - Naive:  $O(n^2)$  time
  - Karatsuba method:  $O(n^{\log 3}) = O(n^{1.585})$

## Learning objectives:

You are able to

- Derive the runtime recurrences of the naïve and Karatsuba algorithms for multiplication
- Solve the runtime recurrence for Karatsuba's algorithms
- Name the state of the art (SOTA) runtime for multiplication

# The Lattice Algorithm

Assume 10-ary digits.  
A number is an array of  
digits, starting with the least  
significant digit.

Integer: 8343

Index	<b>4</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>0</b>
Value		8	3	4	3

# The Lattice Algorithm

**Multiplication in school:**

Multiply  $n$ -digit number  $x$  with  
a single digit number  $y$

$$x \cdot y = \sum_{0 \leq i < n} 10^i \cdot x_i \cdot y$$

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$x_i$  is the entry at index  $i$ .  
Multiply two single digit numbers.

$$\begin{array}{r} 3285 \\ \cdot 4 \\ \hline 20 \\ 320 \\ 800 \\ + 12000 \\ \hline 13140 \end{array}$$

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 $O(n \cdot m)$  time

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- School algorithm
  - $O(n^2)$  time
- Divide and Conquer
  - Naive:  $O(n^2)$  time
  - Karatsuba method:  $O(n^{\log 3}) = O(n^{1.585})$

# Divide and Conquer

**Observation:**

If the number system is base 10, multiplying with a power of ten is easy. Just add zeros.

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Shift the array by 5

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Value	1	2	3	4	5

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$O(n)$  time for an array of  $n$  digits

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# Divide and Conquer

**Divide:**

$$1234 = 10^2 \cdot 12 + 34$$

**Re-write  $x \cdot y$ :**

Suppose  $x$  and  $y$  are  $n$  digit numbers. Write

$$x = 10^{n/2} \cdot a + b$$

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$$\begin{aligned} x \cdot y &= (10^{n/2} \cdot a + b) \cdot (10^{n/2} \cdot c + d) \\ &= 10^n \cdot ac + 10^{n/2} \cdot (bc + ad) + bd \end{aligned}$$

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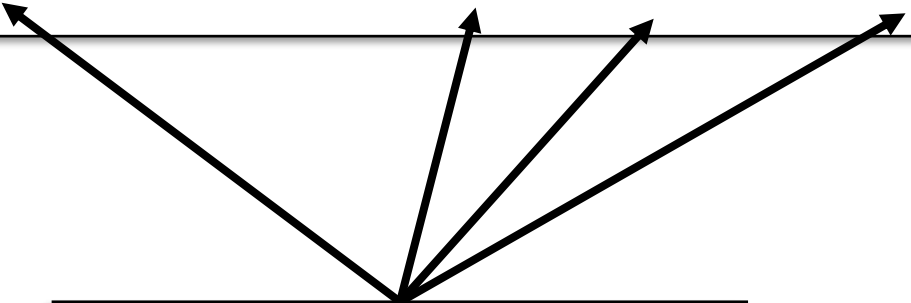
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$(n/2)$ -digit  
multiplications!



# Divide and Conquer

**Runtime recurrence:**

$$T(n) = 4 \cdot T(n/2) + O(n)$$

Additions  
and shifting

***n*-digit multiplication:**

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Master theorem

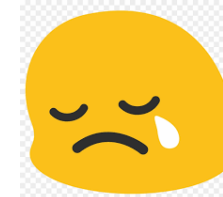


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Not better than the  
lattice algorithm



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# Karatsuba's Method

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4 multiplications per recursion is too much

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$$3 = 2^{\log 3}$$

$$(x^a)^b = (x^b)^a$$

# Karatsuba's Method

**Karatsuba:**

3 multiplications  
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$$x = 10^{n/2} \cdot a + b$$

$$y = 10^{n/2} \cdot c + d$$

$$(a + b)(c + d)$$

$$= ac + ad + bc + bd$$

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$$ac + bd - (a - b)(c - d) = ad + bc$$

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**Multiply**( $x, y, n$ ):

$$m := n/2$$

$$ac = \mathbf{Multiply}(a, c, m)$$

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$$f := a - b$$

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$$ad + bc = ac + bd - \mathbf{Multiply}(f, g, m)$$

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For simplicity, powers of 2

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3 recursive calls!

# Karatsuba's Method

**Problem:**

Naïve recursive algorithm  
splits to two but needs 4  
recursive calls

**Runtime recurrence:**

$$\begin{aligned}T(n) &= 4 \cdot T(n/2) + O(n) \\ &= O(n^2)\end{aligned}$$

**Karatsuba:**

3 multiplications  
is enough!

Algebraic trick

**Runtime recurrence:**

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# Progress on Integer Multiplication

$$O(n^2)$$

- History

$$O(n^{1.585})$$

- Karatsuba 1962

$$O(n \log n \log \log n)$$

- Schönhage & Strassen 1971

$$O\left(n \log n \cdot 2^{O(\log^* n)}\right)$$

- Fürer 2007

$$O(n \log n)$$

- Harvey & van der Hoeven 2019