## CS-E3190 Principles of Algorithmic Techniques

## 04. Local Search - Graded Exercise

Please read the following **rules** very carefully.

- Do not consciously search for the solution on the internet.
- You are allowed to discuss the problems with your classmates but you should **write the solutions yourself**.
- Be aware that **if plagiarism is suspected**, you could be asked to have an interview with teaching staff.
- The teaching staff can assist with understanding the problem statements, but will **not be giving any hints** on how to solve the exercises.
- In order to ease grading, we want the solution of each problem and subproblem to start on a **new page**. If this requirement is not met, **points will be deduced**.
- 1. **Spanners.** Let G = (V, E) be an undirected graph and let  $d_G(u, v)$  be the distance between  $u \in V$  and  $v \in V$  in G. A proper subgraph G' of G is a t-spanner of G if and only if  $d_{G'}(u, v) \leq t \cdot d_G(u, v)$ ,  $\forall u, v \in V$ .
  - (a) Let S be a t-spanner of a graph G. What is the value of t (in the worst case) if S is a spanning tree of G?
  - (b) The girth of a graph G is the length of the shortest cycle in G, and is infinity if G is acyclic (since we are considering undirected graphs, acyclic means G is a tree). Prove that an undirected unweighted graph G=(V,E) of girth strictly larger than t+1 has no proper subgraph that is a t-spanner.
  - (c) Let G = (V, E, w) be a weighted graph. Consider the following algorithm:

Prove that this algorithm yields a *t*–spanner for *G*.

(d) Prove that, if the edges are sorted in non-decreasing order of weights at the beginning of the algorithm, the output G' of the algorithm is such that its girth is at least t+1.