

# CS-E3190 Principles of Algorithmic Techniques

## 05. Greedy Algorithms – Graded Exercise

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Please read the following **rules** very carefully.

- Do not consciously search for the solution on the internet.
- You are allowed to discuss the problems with your classmates but you should **write the solutions yourself**.
- Be aware that **if plagiarism is suspected**, you could be asked to have an interview with teaching staff.
- The teaching staff can assist with understanding the problem statements, but will **not be giving any hints** on how to solve the exercises.
- In order to ease grading, we want the solution of each problem and subproblem to start on a **new page**. If this requirement is not met, **points will be deducted**.

### 1. Greedy graph coloring of general graphs.

Let  $G = (V, E)$  be a graph with  $n$  nodes. We want to give a proper coloring  $c$  of the vertices. We will see  $c$  as a set of labels, that can be ordered.

First greedy algorithm:

- (i) Pick an arbitrary vertex.
  - (ii) Give it the smallest possible value in  $c$ .
- (a) Give an upper bound on the number of colors that are used and give an example where the chromatic number is small but the greedy algorithm still uses a lot of colors.  
*Hint 1: the correct upper bound should be  $(\Delta + 1)$  colors where  $\Delta$  is the maximum degree.*  
*Hint 2: The gap between the chromatic number and the colors used by the greedy algorithm should be a non-constant function of  $\Delta$ .*
  - (b) Give a new greedy algorithm that could use less colors and prove that the new upper bound on the number of colors is  $\max_{1 \leq i \leq n} \min(d_i + 1, i)$  where  $d_i$  is the degree of the node  $v_i$ .

*Hint: think about ordering the nodes.*

### 2. Greedy coloring of interval graphs.

An interval graph is a graph that corresponds to a family of intervals  $\{I_u\}_{u \in V}$  of  $[0, 1]$  such that  $\{u, v\} \in E \Leftrightarrow I_u \cap I_v \neq \emptyset$ .

- (a) Give a greedy algorithm that produces an optimum coloring of interval graphs (number of colors is the chromatic number of the graph). Prove the optimality.  
*Hint: think about ordering the nodes well again.*
- (b) Show the first greedy algorithm with a arbitrary ordering is not optimum even for interval graphs (provide a counter-example).

3. **Greedy coloring of bipartite graphs.** A graph  $G = (B \cup R, E)$  is bipartite iff  $B \cap R = \emptyset$  and there are no edges between any two nodes of  $B$  or between any two nodes of  $R$ . Another greedy algorithm for graph coloring uses the color-degree of each node i.e. the number of already colored neighbors for each node. The algorithm is the following:

- (i) The color-degree of each node is initialised to 0.
- (ii) Among the nodes with maximum color-degree, pick one node  $v$  and give it the smallest possible color.
- (iii) Update the color-degree of its neighbors.

(a) Show that this algorithm is optimum for bipartite graphs.

*Hint: you can use the fact property that a graph is bipartite iff it has no odd cycles.*

(b) Show that it is not optimum for general graphs (give a counter example).