

# The Primal-Dual Scheme

# Outline

- What is a Primal and a Dual?
  - A mechanical way to find a dual
- Why...?
  - Weak duality
- The Primal Dual method
  - Vertex Cover

# Outline

- What is a Primal and a Dual?
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- Why...?
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  - Vertex Cover

## **Learning objectives:**

You are able to

- describe how to create a dual LP from a primal LP
- restate the statement of weak duality
- apply the primal dual method to obtain an approximate vertex cover

# The Primal LP

Minimize  
 $x$

**Objective function**  $f(x)$

Subject to

**Constraints**     $g_1(x)$   
                          $g_2(x)$   
                         ...  
                          $g_m(x)$

# The Primal LP

Minimize  
 $x$

$$c_1x_1 + c_2x_2 + \cdots + c_nx_n$$

Subject to

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \geq b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \geq b_2$$

$$a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \geq b_m$$

$$x_i \geq 0, \text{ for all } 1 \leq i \leq n$$

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Minimize  
 $x$

$$c_1x_1 + c_2x_2 + \cdots + c_nx_n$$

:  $Cx$

Subject to

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &\geq b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &\geq b_2 \end{aligned}$$

$$a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \geq b_m$$

$$x_i \geq 0, \text{ for all } 1 \leq i \leq n$$

:  $Ax \geq b$

# The Dual LP

Maximize  
 $y$

$$b_1y_1 + b_2y_2 + \cdots + b_my_m$$

Subject to

$$a_{11}y_1 + a_{21}y_2 + \cdots + a_{m1}y_m \leq c_1$$

$$a_{12}y_1 + a_{22}y_2 + \cdots + a_{m2}y_m \leq c_2$$

$$\vdots$$

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**Primal**

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \geq b_1$$

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**Primal**

$$\begin{aligned}a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &\geq b_1 \\a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &\geq b_2 \\&\vdots \\a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &\geq b_m \\x_i &\geq 0, \text{ for all } 1 \leq i \leq n\end{aligned}$$

# The Dual LP

**Primal:**

$$\begin{array}{l} c^T x \\ Ax \geq b \end{array}$$

Maximize  
 $y$

$$b_1 y_1 + b_2 y_2 + \cdots + b_m y_m$$

Subject to

$$\begin{array}{l} a_{11}y_1 + a_{21}y_2 + \cdots + a_{m1}y_m \leq c_1 \\ a_{12}y_1 + a_{22}y_2 + \cdots + a_{m2}y_m \leq c_2 \\ \vdots \\ a_{1n}y_1 + a_{2n}y_2 + \cdots + a_{mn}y_m \leq c_n \\ y_i \geq 0, \text{ for all } 1 \leq i \leq m \end{array}$$

$$= b^T y$$

$$: A^T y \leq c$$

# The Dual LP

**Primal:**

$$\begin{array}{l} cx \\ Ax \geq b \end{array}$$

**Dual:**

$$\begin{array}{l} by \\ A^T y \leq c \end{array}$$



# The Dual LP

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$$\begin{array}{l} cx \\ Ax \geq b \end{array}$$

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- Why...?
  - Weak duality
- The Primal Dual method
  - Vertex Cover

# Weak Duality

**Theorem:**

Let  $\bar{\mathbf{y}}$  be a feasible solution to the dual problem.

Then,  $\sum_{\bar{\mathbf{y}}} b_i y_i \leq \sum_{\bar{\mathbf{x}}} c_j x_j$  for any feasible solution  $\bar{\mathbf{x}}$  to the primal problem.

# Weak Duality

**Claim:**  $\sum_{\bar{y}} b_i y_i \leq \sum_{\bar{x}} c_j x_j$

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**Dual**

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$$y_i \geq 0, \text{ for all } 1 \leq i \leq m$$

$$\sum_i y_i a_{1i} \leq c_1$$

$$\sum_i y_i a_{ni} \leq c_n$$

**Dual**

# Weak Duality

**Claim:**  $\sum_{\bar{y}} b_i y_i \leq \sum_{\bar{x}} c_j x_j$

**Obs:**

$$\sum_i a_{ij} y_i \leq c_j$$

$$a_{11}y_1 + a_{21}y_2 + \cdots + a_{m1}y_m \leq c_1$$

$$a_{12}y_1 + a_{22}y_2 + \cdots + a_{m2}y_m \leq c_2$$

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$$y_i \geq 0, \text{ for all } 1 \leq i \leq m$$

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**Dual**

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**Claim:**  $\sum_{\bar{y}} b_i y_i \leq \sum_{\bar{x}} c_j x_j$

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$$a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \geq b_m$$

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**Primal**



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**Primal**

$$\sum_j a_{1j}x_j \geq b_1$$

$$\sum_j a_{mj}x_j \geq b_m$$

# Weak Duality

**Claim:**  $\sum_{\bar{y}} b_i y_i \leq \sum_{\bar{x}} c_j x_j$

**Obs:**

$$b_i \leq \sum_j x_j a_{ij}$$

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &\geq b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &\geq b_2 \end{aligned}$$

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**Primal**

**Obs:**

$$\sum_i a_{ij} y_i \leq c_j$$

**Obs:**

$$b_i \leq \sum_j x_j a_{ij}$$

# Weak Duality

**Claim:**  $\sum_{\bar{y}} b_i y_i \leq \sum_{\bar{x}} c_j x_j$

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**Primal**

**Obs:**

$$\sum_i a_{ij} y_i \leq c_j$$

**Obs:**

$$b_i \leq \sum_j x_j a_{ij}$$

**Use Obs:**

$$\sum_i b_i y_i \leq \sum_i \left( \sum_j (a_{ij} x_j) y_i \right)$$

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$$\sum_i b_i y_i \leq \sum_i \left( \sum_j (a_{ij} x_j) y_i \right)$$

$$\begin{aligned} \sum_{\bar{y}} b_i y_i &\leq \sum_i \left( \sum_j (a_{ij} x_j) y_i \right) \\ &= \sum_j \left( \sum_i (a_{ij} y_i) x_j \right) \end{aligned}$$

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  - Vertex Cover

# Vertex Cover

Minimize  
 $x$

Subject to

$$\sum_{i=1}^n c_i \cdot x_i$$
$$\begin{array}{ll} x_i + x_j \geq 1 & \text{for all } (i, j) \in E \\ x_i \geq 0 & \text{for all } i \in V \end{array}$$

$A$

$c_i$





# Vertex Cover

Minimize  
 $x$

$$\sum_{i=1}^n 1 \cdot x_i$$

Subject to

$$\begin{array}{ll} x_i + x_j \geq 1 & \text{for all } (i, j) \in E \\ x_i \geq 0 & \text{for all } i \in V \end{array}$$

In the primal, there is exactly one constraint per edge  $\{i, j\}$ . Each row in the LP corresponds to one such constraint.

Think of the row as a vector with  $n$  entries and only entries for nodes  $i$  and  $j$  are non-zero.

# Vertex Cover

Minimize  
 $x$

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Subject to

$$\begin{array}{ll} x_i + x_j \geq 1 & \text{for all } (i, j) \in E \\ x_i \geq 0 & \text{for all } i \in V \end{array}$$

In the dual, each row corresponds to a node  $u$ .

For each  $j$ , the non-zero entry from the primal turns into a non-zero entry in this row. These correspond to the edges incident on  $u$ .

# Vertex Cover

Minimize  
 $x$

$$\sum_{i=1}^n 1 \cdot x_i$$

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In the dual, each row corresponds to a node  $u$ .

For each  $j$ , the non-zero entry from the primal turns into a non-zero entry in this row. These correspond to the edges incident on  $u$ .

We get:

$$\begin{array}{ll} \sum_{u \in N(v)} y_{vu} \leq 1 & \text{for all } v \in V \\ y_{uv} \geq 0 & \text{for all } \{u, v\} \in E \end{array}$$

# Vertex Cover

$$A^T = \begin{array}{ll} \sum_{u \in N(v)} y_{vu} \leq 1 & \text{for all } v \in V \\ y_{uv} \geq 0 & \text{for all } \{u, v\} \in E \end{array}$$

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# Vertex Cover

$$A^T = \begin{array}{ll} \sum_{u \in N(v)} y_{vu} \leq w_v & \text{for all } v \in V \\ y_{uv} \geq 0 & \text{for all } \{u, v\} \in E \end{array}$$

Minimize  
 $x$

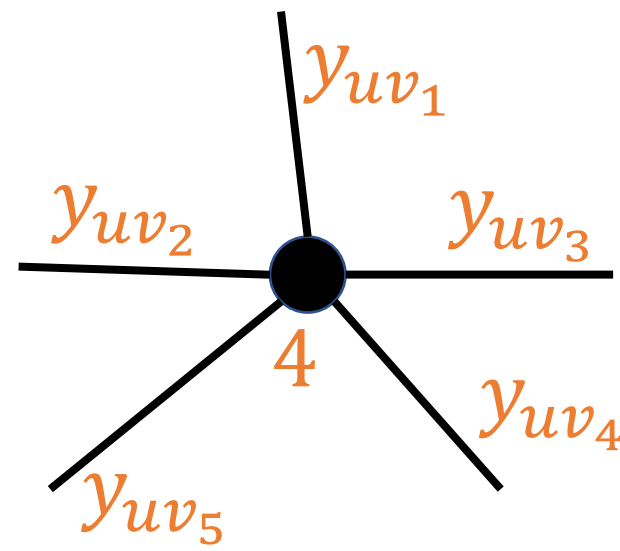
$$\sum_{i=1}^n w_i \cdot x_i$$

Subject to

$$\begin{array}{ll} x_i + x_j \geq 1 & \text{for all } (i, j) \in E \\ x_i \geq 0 & \text{for all } i \in V \end{array}$$

# Vertex Cover

$$\begin{array}{ll} \sum_{u \in N(v)} y_{vu} \leq w_v & \text{for all } v \in V \\ y_{uv} \geq 0 & \text{for all } \{u, v\} \in E \end{array}$$



# The Primal-Dual Method

Find a dual solution by  
solving the LP

The Primal-  
Dual method

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**Dual**

# The Primal-Dual Method

The Primal-Dual method

## Algorithm:

Iteratively pick edges  $\{u, v\} \in E$

1. Increase  $y_{uv}$  until constraint for at least one endpoint becomes tight.

$$\begin{array}{ll} \sum_{u \in N(v)} y_{vu} \leq w_v & \text{for all } v \in V \\ y_{uv} \geq 0 & \text{for all } \{u, v\} \in E \end{array}$$

Dual

# The Primal-Dual Method

The Primal-Dual method

## Algorithm:

Iteratively pick edges  $\{u, v\} \in E$

1. Increase  $y_{uv}$  until constraint for at least one endpoint becomes tight
2. Add tight endpoints to the cover

$$\begin{array}{ll} \sum_{u \in N(v)} y_{vu} \leq w_v & \text{for all } v \in V \\ y_{uv} \geq 0 & \text{for all } \{u, v\} \in E \end{array}$$

Dual

# The Primal-Dual Method

The Primal-Dual method

**Algorithm:**

Iteratively pick edges  $\{u, v\} \in E$

1. Increase  $y_{uv}$  until constraint for at least one endpoint becomes **tight**.
2. Add tight endpoints to the cover

**Claim:**

At least one endpoint of each edge becomes tight.

**Proof:**

If not, we could increase the variable on the non-tight edge.

# The Primal-Dual Method

The Primal-Dual method

## Algorithm:

Iteratively pick edges  $\{u, v\} \in E$

1. Increase  $y_{uv}$  until constraint for at least one endpoint becomes **tight**.
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## Claim:

At least one endpoint of each edge becomes tight.

## Proof:

If not, we could increase the variable on the non-tight edge.

In  $O(E)$  time, at least one endpoint per edge is tight.

# The Primal-Dual Method

The Primal-Dual method

## Algorithm:

Iteratively pick edges  $\{u, v\} \in E$

1. Increase  $y_{uv}$  until constraint for at least one endpoint becomes tight
2. Add tight endpoints to the cover

## Approximation:

Let  $C \subseteq V$  be the resulting set cover.

The cost of the cover is at most

$$\sum_{u \in C} y_{uv}$$

# The Primal-Dual Method

The Primal-Dual method

## Algorithm:

Iteratively pick edges  $\{u, v\} \in E$

1. Increase  $y_{uv}$  until constraint for at least one endpoint becomes tight
2. Add tight endpoints to the cover

## Approximation:

Let  $C \subseteq V$  be the resulting set cover.

The cost of the cover is at most

$$\sum_{u \in C} y_{uv}$$

In the worst case, each  $y_{uv}$  is counted **twice**, from both endpoints. Thus,

$$\sum_{u \in C} y_{uv} \leq 2 \cdot \sum_{\bar{y}} y_{uv}$$

# The Primal-Dual Method

The Primal-Dual method

## Algorithm:

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Iteratively pick edges  $\{u, v\} \in E$

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## Approximation:

$$\sum_{u \in C} y_{uv} \leq 2 \cdot \sum_{\bar{y}} y_{uv}$$

## Weak Duality:

$$\sum_{u \in C} y_{uv} \leq 2 \cdot \sum_{\bar{y}} y_{uv} \leq 2 \cdot \text{OPT}$$

# The Primal-Dual Method

The Primal-Dual method

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Iteratively pick edges  $\{u, v\} \in E$

1. Increase  $y_{uv}$  until constraint for at least one endpoint becomes tight
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$$\sum_{u \in C} y_{uv} \leq 2 \cdot \sum_{\bar{y}} y_{uv}$$

## Weak Duality:

$$\sum_{u \in C} y_{uv} \leq 2 \cdot \sum_{\bar{y}} y_{uv} \leq 2 \cdot \text{OPT}$$

Optimum for  
vertex cover



# Strong Duality

Even stronger  
conditions hold

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Even stronger  
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**Strong Duality:**

OPT primal  $x^*$  equals OPT Dual  $y^*$

$$\sum c_j x_j^* = \sum b_i y_i^*$$

# Strong Duality

Even stronger  
conditions hold

## Strong Duality:

OPT primal  $x^*$  equals OPT Dual  $y^*$

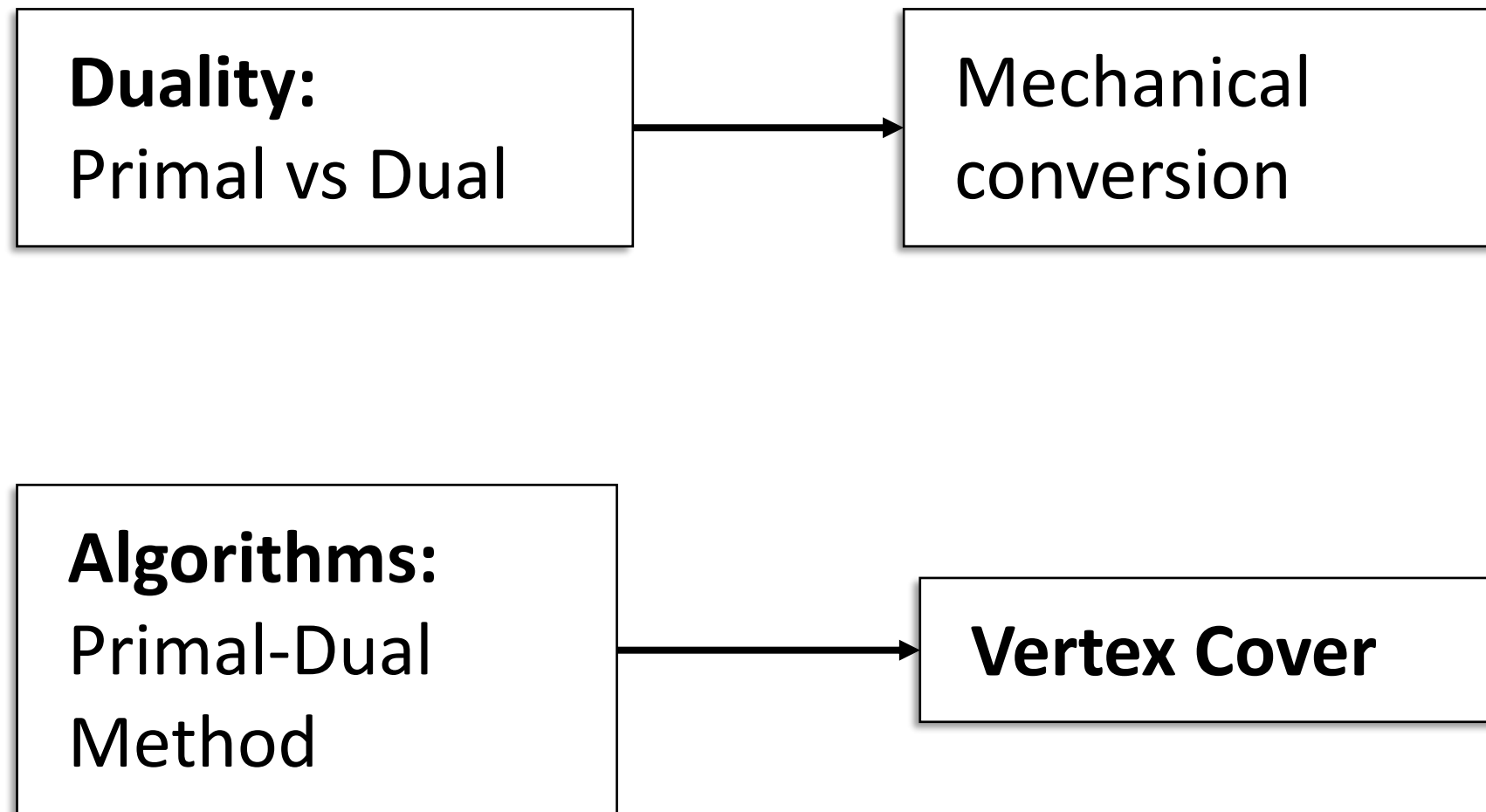
$$\sum c_j x_j^* = \sum b_i y_i^*$$

## Complementary Slackness:

Primal feasible  $x^*$  and dual feasible  $y^*$  are both optimal iff

1. For each  $1 \leq j \leq n$ : either  $x_j = 0$   
or  $\sum_i a_{ij} y_i = c_j$
2. For each  $1 \leq i \leq m$ : either  $y_i = 0$   
or  $\sum_j a_{ij} x_j = b_i$

# Wrap-up



**Sales pitch:**  
In research, one  
often runs into LP:s